

HP 13255-90003

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Manual Part No. 13255-90003

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NOTE: This document is part of the 264XX DATA TERMINAL product series Technical Information Package (HP 13255).

HP 2645 FIRMWARE
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INTRODUCTION

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Most of the functions of the terminal are implemented in firmware rather than hardware. This reduces the complexity of the hardware and allows greater flexibility in the implementation of the various terminal functions. Additionally, functions can be modified with little, if any, impact on the hardware.

The firmware for the HP 2645A is divided up into five sections: main Code, I/O Subsystem, Keyboard, Data Communications (Data Comm), and Alternate I/O. The 2645 uses only the first four sections. The alternate I/O section is intended for user-defined I/O devices. The I/O Subsystem section is optional with the printer subsystem and/or cartridge tape drives. Additional space is provided for extended functions required in bi-lingual terminals.

MEMORY ALLOCATION

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The micro-processor used in the HP 2645A has an addressing range of 64K (0-65535). In general, the first 48K (0-48K) region is allocated to firmware, the next 4K (48-52K), for buffers; and the last 12K (52-64K), for display data. A 4K area in the firmware region (32-36K) is used for memory mapped I/O.

Firmware Allocation

Each firmware section is allocated a unique region of memory (Figure 1). The amount of memory allocation for each section is as follows:

Section	Size of Section (K)
-----	-----
Main Code	10
I/O Subsystem	8
Keyboard	2
Data Communications	4
Alternate I/O	2-4
Bi-lingual Code	2-4

Display Area Allocation

The upper portion of the display area is reserved for variables storage and device I/O buffers. The usage of the variables storage and I/O buffers is defined by the firmware. Part of the variables storage area is reserved for common variables (see "Common Area Allocation" section). If no buffer space is present, (48-52K), Data Comm buffers are allocated from the display area. The remaining display area is then available for display data (Figure 2). A minimum of 4K (60-64K) of display memory is included in the HP 2645A and can be expanded to 12K. The actual amount of display memory available is determined by the initialization routine in the Main Code module. The display area must be a contiguous region of memory.

Fast RAM Allocation

A 256-byte RAM area is included on each Control Memory Printed Circuit Assembly (PCA). This memory is accessed over the top plane connector between the Processor (8080A-2) and Control Memory PCA's, as are the ROM's. This eliminates the bus protocol and access contention encountered on bottom plane accesses. Thus, a higher access rate is obtained for memory references over the top plane.

The RAM on a Control Memory PCA configured for the 0-24K range is accessed with addresses in the range 110400-110777 (octal) inclusively, and a Control Memory PCA configured for 24-48K is accessed with addresses in the range 110000-110377 (octal). Only the RAM of the first Control Memory PCA is defined (Figure 3).

Two vectors are defined in the Fast RAM area: Interrupt and Display Scan. Each vector occupies three bytes. Initially, the vectors are set to the return operation code (RET) for the terminals micro-processor. A third vector is reserved for special terminal usage. This vector is not normally initialized to the return code unless special code is loaded in the terminal.

The "interrupt vector" is called each time an interrupt occurs. when called, the original A-register and program status word (PSW) are already stored on the stack and the A-register is set to the interrupt number (1-7). The interrupt vector is initially set to a return code (RET). Interrupts may be trapped by storing a jump (JMP) to a trap routine in the interrupt vector.

The display scan vector is used by bi-lingual terminals to maintain the current mode (bi-lingual/normal). A call to the locate cursor routine (RCADRA) is inserted in this vector to cause the current display enhancement variable (LSTDCCD) to be updated to correspond to the current cursor location. This vector is called periodically by the monitor routine in the Main Code module.

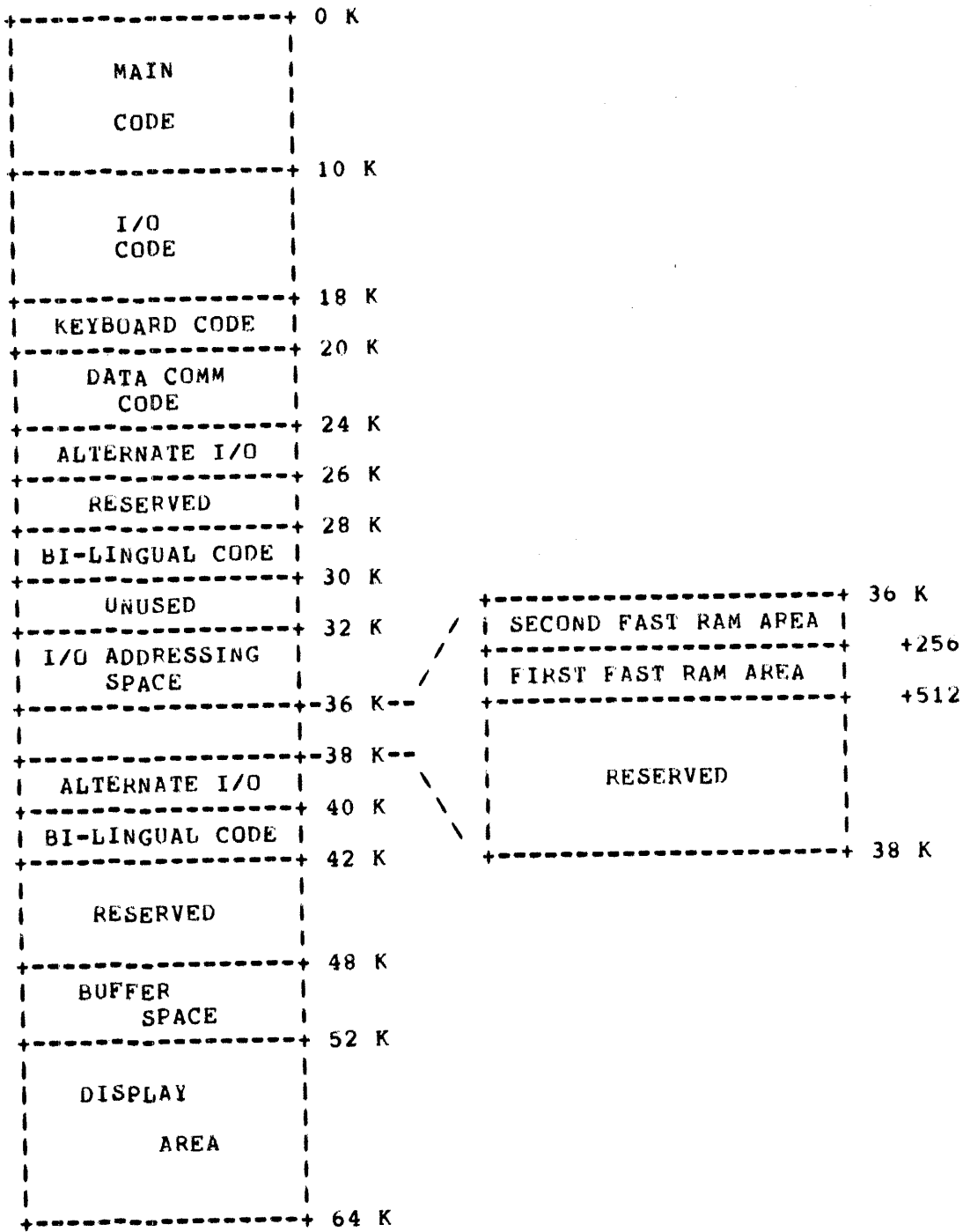


Figure 1. Memory Allocation Map
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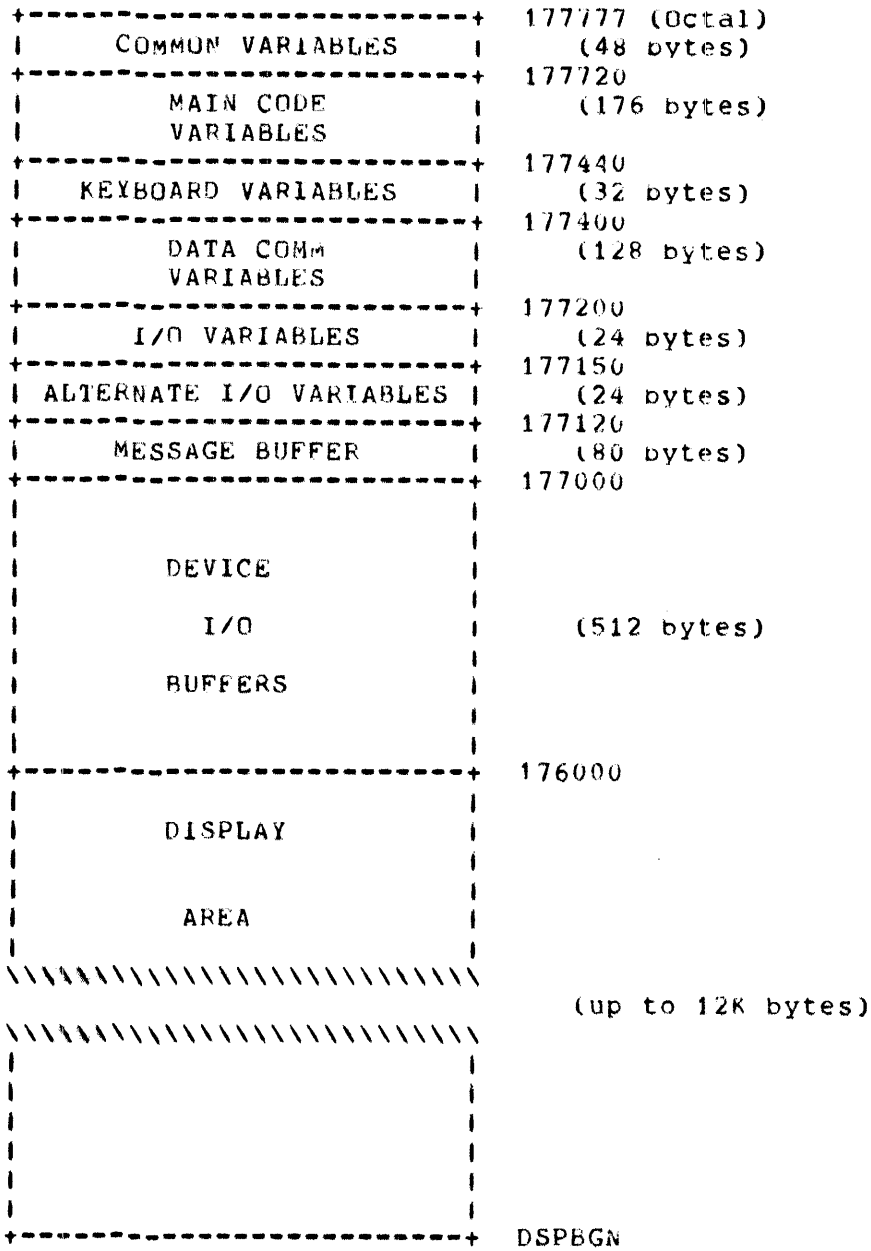


Figure 2. Display Area Allocation Map
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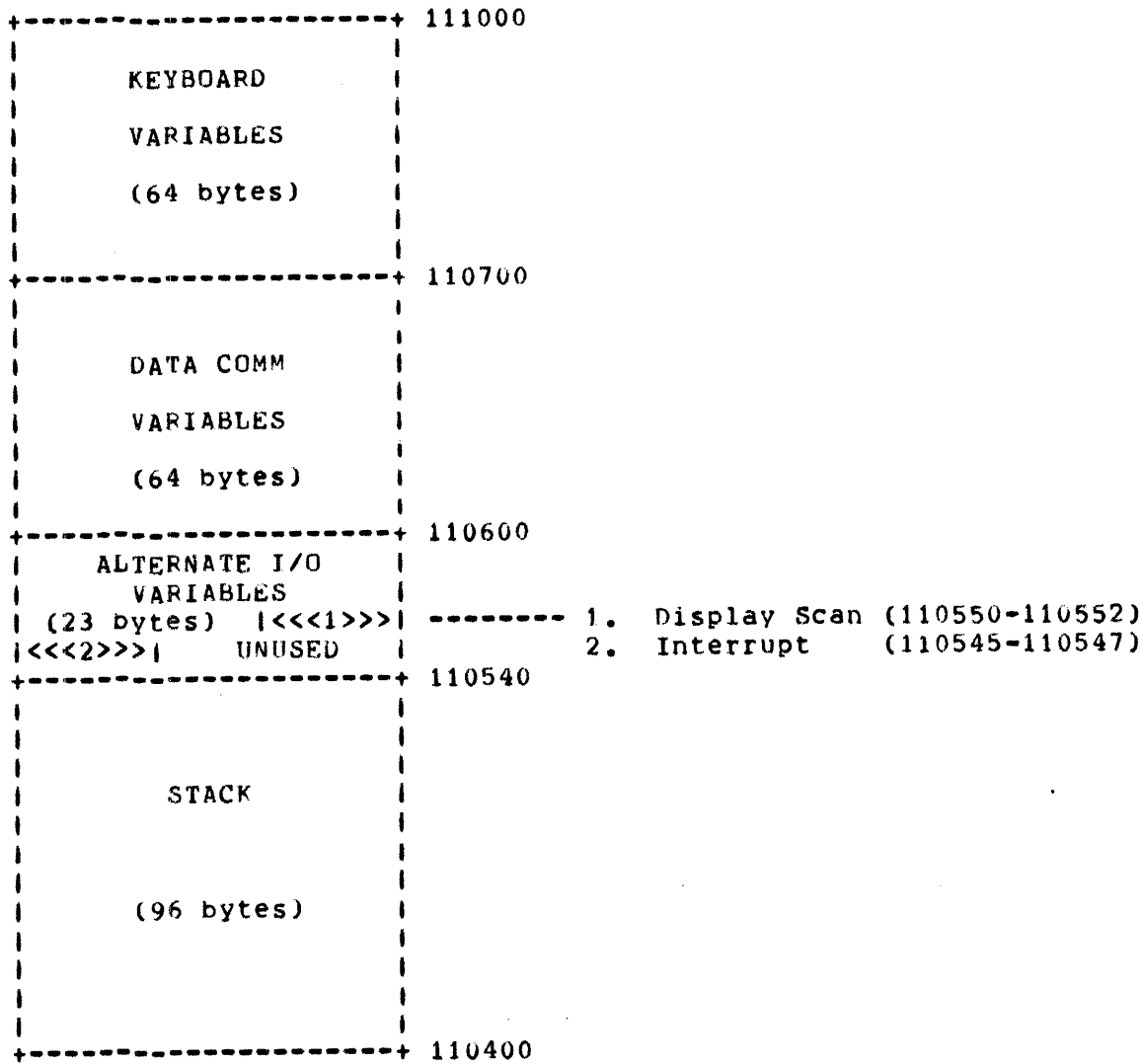


Figure 3. Fast RAM Allocation Map
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CODE MODULE DESCRIPTIONS
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The following sections describe the code interface for each of the code modules in the HP 2645A: Main Code, I/O, Keyboard, Data Comm, and Alternate I/O. An overall functional description is given for each code module, followed by a specification and a general functional description for each entry point.

GENERAL SPECIFICATIONS
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Constants

The firmware is divided into 2K partitions to correspond to the size of the ROM chips used in the HP 2645A. The first two and last three bytes of each partition contain pre-defined values.

The first two bytes are used to identify the ROM version and to verify that the ROM is loaded in the correct location. The first byte contains a value from "P" to " " (01010000 to 01011111). The upper four bits are always 0101 and the lower four bits represent the version number (0-15). The second byte is set to the most significant eight bits of the 16-bit address corresponding to that location. By comparing the second byte to the actual address used to reference the location, the diagnostic can determine if the ROM is properly loaded.

The last three bytes contain the 16-bit CRC-16 remainder and the checksum for the bit pattern of the ROM. The checksum is contained in the last byte. The checksum is used by the self-test routine to verify the bit pattern of the ROM. The CRC remainder is used by the terminal diagnostic as another check on the bit pattern of the ROM.

Entry Vectors

Entry into each of the modules is made through vectors stored in the lower address portion of the module's address space. In general, these vectors consist of "jumps" (JMP) into routines within the module.

Subroutine Specifications

The subroutine descriptions will specify the parameters to be included in the registers on entry and the register results on exit. Any registers not specified in the exit list retain their entry values. The processor flags (S, Z, P, and C) are generally altered by the subroutines. Certain routines use the processor flags to signify different return conditions. These conditions are specified in the subroutine descriptions.

The names given in the subroutine description headers are the actual names used within the code module. The names specified within parentheses are the names used by external code blocks to reference the subroutine.

Indentation in the subroutine headers are used to indicate values related to a specific entry or exit condition (see description for "RCADRA" in Main Code description).

The subroutine headers contain a list of the parameters to be included when the subroutine is called and a list of results when the subroutine returns to the calling routine. Various symbols are used to designate the meaning of the items in the list.

The equal sign "=" signifies that the memory location or register contains the associated value (e.g., CHAR = INPUT CHARACTER).

The symbol "=>" is used to designate an implication. That is, when the value to the left of the "=>" is specified, the condition to the right of the symbol is implied (e.g., NC => CHARACTER FOUND means that if the processor carry flag is false, the character was found).

The symbol "->" designates that a register or memory location contains the address of a specified object (e.g., GETADR -> NEXT DISPLAY BYTE means that the memory location GETADR contains the address of the "NEXT DISPLAY BYTE").

The symbol "()" signifies the contents of the address given by the value within the parenthesis (e.g., (D,E) = NEW VALUE means that the contents of the location, whose address is contained in the D and E register pair, contains the "NEW VALUE").

The symbols "[]" specify a bit within a byte. For example, ERRFLG[DCMERR] refers to the bit identified by the label DCMERR in the byte ERRFLG. The symbols "#" and "<>" are used to indicate the "not equal" condition (e.g., A#0 means A not equal to zero). A number with the letter "B" appended specifies an octal value (e.g., 177B).

Messages

Messages returned from the subroutines are returned as pointers to message sections. The message sections consist of an ASCII message stored in ascending address order (i.e., first character in lowest address and last character in highest address). A message can be broken up into as many as eight (8) different sections.

The beginning of each section is stored in one of eight message pointers (MSGPT1-MSGPT8) in the Common Variables area. On returns with messages, all message pointers, except for MSGPT1, are to be set by the subroutine. Some routines return the address to be stored in MSGPT1 in a specified register pair (generally H and L).

The message sections will be displayed in order starting with the section pointed to by MSGPT1. The last message section must terminate with an End of Page flag (EOP - 316 octal). All other sections must be terminated by a zero byte (a byte with all bits set to zero).

HP 2645 MAIN CODE INTERFACE

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INTRODUCTION

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The Main Code module contains the principal driving code for the HP 2645A. This module includes code to display characters on the screen, process escape sequences, and to perform the various display functions (e.g., Home Up, Clear Display). All other code modules operate under the direction of this module. A number of entry vectors are provided for access to routines contained in the Main Code module.

The Main Code occupies the 10K region from 0 to 10K (0 to 23777 octal) in the ROM space.

INTERFACE SPECIFICATIONS

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Entry Vectors

The entry vectors to the Main Code routines begin at location 100 (octal). The vectors consist of "jumps" (JMP) to the corresponding subroutine starting address:

Location	Name	Function
100	DSPMSG	Display Message
103	RSTDSP	Restore Normal Display
106	DCNUM	Accumulate Digit for Parameterized Escape Sequence
111	DCPLUS	Add Plus Sign to Parameter
114	DCMNUS	Add Minus Sign to Parameter
117	ESCEND	Terminate Escape Sequence
122	CHKLIM	Check Parameter Limits
125	CLBLXF	Clear Pending Multi-Character Transfer Flag
130	SBLXFO	Set Pending Flag for Escape Sequence Initiated Multi-Character Transfer
133	SBLXFA	Set Pending Flag for Non-Block Mode Keyboard Initiated Multi-Character Transfer
136	STRTBL	Initialize for Display Transmission
141	CURPH	Home Cursor (exclude Transmit Only fields)
144	CURPHD	Home Down Cursor
147	FRECNT	Check Number of Free Display Blocks
152	PTBLK	Add Display Block to Free List
155	CLEARL	Clear Line
160	CLEAR	Clear Display
163	FNDTB2	Set Bit in Byte
166	SDTERM	Send Block Terminator and End Transfer
171	SDTRM1	Send Block Terminator Only
174	XPUTDC	Transmit Character

177	TRMTST	Perform Terminal Self-Test
202	CHINT0	Perform Character Function
205	INITD0	Initialize for Display Tear-Apart
210	GETDSP	Get Next Display Character for Output
213	LNFEED	Perform Line Feed
216	EXPAND	Expand Display Control Byte
221	NXTCHR	Get Next Display Character in Display List
224	GETDCM	Process Data Comm Input
227	MLKSCO	Locate First Unlocked Row
232	MLKOF0	Turn Off Memory Lock
235	HANGU0	Hang Terminal on Fatal Error
240	BUFMSG	Pointer to Buffer Overflow Message
242	DCTEST	Perform Data Comm Self-Test
245	IORMGO	Go To Code in Optional ROM
250	BN2DEC	Convert 16-bit Binary to Decimal
253	BN2DE0	Convert 8-bit Byte Binary to Decimal
256	RCADRA	Locate Current Cursor Location
261	GIMODE	Check for Page Mode

Local Variables

Local variables for the Main Code routines are stored in the RAM region 177440-177717 (octal). The definition of this area is at the discretion of the Main Code subroutines.

A message buffer of 80 bytes is located in the region 177000-177120 (octal). This area is used to display error and information messages. Messages stored in this area may extend into the device I/O buffers (176000-176777 (octal)).

Fast Access RAM

No Fast Access RAM other than the stack is used by the Main Code routines.

FUNCTIONAL DESCRIPTION

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General

The Main Code module can be divided into a number of major sections: the Monitor and Function Interpretation, Cursor Control, Display Memory Management, Editing Features, Format Mode Operations, and Block Mode Operation.

Monitor and Function Interpretation

The monitor receives input from the keyboard and data comm and initiates the required operation to interpret the input. The I/O code module handles input from the CTO or alternate I/O device and calls the character interpreter routine (CHINT) to process the input.

Normally, the terminal is executing a wait loop (Flowchart 1) waiting for input and monitoring the status of the cartridge tapes. When input is received, the appropriate functions are invoked to process the input. After the functions are performed, the terminal resumes the wait loop.

The terminal is essentially a table driven state machine. The actions taken are primarily derived from the characters entered into the terminal from the keyboard, data comm, or cartridge tapes; but certain keys (e.g., READ and RECORD) initiate non-table actions. These keys initiate internal terminal functions.

The address of the currently active state table is maintained in location RNGTA. Each table entry consists of four action bytes. The first two bytes represent the lower and upper boundary of characters applicable for the entry. The last two bytes are the address of either the action routine or an index table to be used for the associated input characters. The least significant byte (LSB) of the address is stored in the first byte. If the high order bit of the address is a one, the value (with the high order bit masked out) represents the starting location of the action routine to process the input. Otherwise, the value represents the base address of an index table of action routine addresses using the lower limit as the index base. Each entry in the index table consists of two bytes.

Example-

```

B15 EQU 100000B BIT 15
*
RTABLE EQU *-3 NORMAL RANGE TABLE
DEF 40B,177B ALPHANUMERIC
DFAD DSPCHR+B15 EXECUTE DISPLAY ROUTINE
DEF 7B,17B BELL,BS,HT,LF,VT,FF,CR,SO,SI
DFAD RTB010 USE FUNCTION INDEX TABLE
DEF 33B,33B ESCAPE CONTROL CODE
DFAD ESCAPE+B15 EXECUTE ESCAPE ROUTINE
DEF 0B,177B ALL OTHER CODES
DFAD CHKCTL+B15 CHECK FOR BLOCK TRANSFER TRIGGER CHARACTER

*
* INDEX TABLE FOR <BELL> THROUGH <SHIFT IN>
*
RTB010 EQU *
DFAD ZBELL BELL - SOUND KEYBOARD BELL
DFAD BCKSPC BS - BACKSPACE CURSOR
DFAD HTAB HT - FORWARD TAB CURSOR
DFAD LNFEED LF - LINE FEED
DFAD NOFNCT VT - NO FUNCTION
DFAD NOFNCT FF - NO FUNCTION
DFAD CRPET CR - RETURN CURSOR
DFAD SHFTOT SO - SHIFT OUT
DFAD SHFTIN SI - SHIFT IN

```

B15 is an equate for bit 15. RTABLE is the action table. The character processing routine requires that the action table address be three less than the actual start address of the table. RTB010 is an index table to the action routine for the characters BELL through SHIFT IN.

Cursor Control

A number of routines are contained in the Main Code to perform the various cursor control operations. This includes the cursor up, down, left, right, home up, home down, and return. Another routine is included to advance the cursor after a character has been entered on the screen. None of the above routines cause new display lines to be generated. The other cursor control routines, tab, back tab, cursor addressing, and line feed, cause new display line(s) to be generated as needed.

The current cursor position is maintained in locations CURCOL and CURROW for the screen column and row respectively. Location TLINO contains the absolute row number of the top row on the screen. Thus, the absolute row number of the current row is given by CURROW+TLINO.

Location CURADR contains the RAM address of the last character processed by the Main Code routines. LSTROW and LSTCOL contain the screen row and column location of the character corresponding to CURADR. The address of the character at the current row and column may be found by calling the routine RCADDR.

Display Memory Management

The display memory is organized into a linked list of 16-byte blocks of RAM. The Display Memory Access (DMA) hardware contains enough intelligence to follow the linked list and generate the display. Individual rows are linked with both the next and previous rows, while blocks within a row are linked only in the forward direction into the next display block for the line. The characters in display memory are stored in reverse order (i.e., characters are stored from higher address to lower address) since the DMA extracts characters from memory in order of decreasing addresses. All display blocks not currently allocated for display use are maintained on a free storage linked list.

The display memory management routines handle the allocation and de-allocation of display blocks. The GTBLK routine gets a display block from the free list. If the free list is empty, the PTBLK routine is called to remove a line from the display list and add the blocks to the free list. The GTNWLN routine generates another display line and appends it to the end of the display list. A combination of these routines and numerous in-line operations are used to create, extend, and de-allocate lines.

Short lines do not require display blocks to be allocated to fill the eighty character line as a special control byte (EOL - 314 octal) is recognized by the DMA as the end of line code. This allows for a more efficient use of the display memory because memory is not wasted in padding out short lines.

A display position may actually consist of one or more non-displaying flag characters or enhancement-controls along with the displayable character. Enhancement-controls include codes to enable/disable the various video enhancements (i.e., inverse, blinking, half bright, and underline) and to switch character sets. Flags are used as firmware control codes. Typical uses are to mark the beginning of protected and unprotected fields and to mark field checking attributes. The location LSTDCD contains the current display enhancement code and location LSTFMT contains the currently active format code.

Editing Features

Four editing functions are implemented: character insert and delete, and line insert and delete. Additionally, character insert and delete may be performed with or without wrap-around.

Line insert and delete are performed by adding or deleting a line in the display list. Insert line involves creating a new line from the free list and altering the next and previous row pointers at the appropriate location in the display list to include the new line. A line delete is performed by adjusting the next and previous line pointers in the display list to skip over the line to be deleted. The deleted line is added to the free list.

Character insert and delete are performed by shifting the characters in a line through the line's linked list. If a display block becomes empty as a result of a character delete, the block is added to the free list. Insert wrap is

performed by saving the characters that get shifted out of the right margin and inserting them at the left margin of the next line. This involves saving the current state of the cursor and establishing a temporary state in which the cursor is located at the left margin of the next line and executing a character insert without wrap-around. When a character is shifted out, all non-displaying codes associated with the character are included. Delete with wrap-around operates in the converse manner.

Format Mode Operation

Format Mode involves the arrangement of the display into protected, unprotected, and transmit-only fields. The transmit-only and unprotected fields may also be defined with alphabetic or numeric character type checking. The user can alter data in the unprotected and transmit-only fields. Format Mode causes many of the terminal functions to be altered:

- The home up function moves the cursor to the first unprotected field in the display list.
- The tab and back tab functions move the cursor to the first character of the next and previous unprotected field, respectively.
- The clear line and clear display functions erase only the unprotected fields. Specifically, the clear line function will clear only the current field. Remaining fields in a line are not affected by the clear line function. The clear display function clears all unprotected fields from the current cursor location through the last field in the display.
- The character insert and delete functions operate within the current unprotected or transmit-only field rather than the current row. Also, the wrap-around option is disabled.
- The line insert and delete functions are disabled.
- In Block Mode, only data in the unprotected and transmit-only fields are transmitted to the computer.
- Next and Previous Page position the cursor in the first field in the appropriate page.
- When the last character of the last field on a page is entered, a next page operation will be performed. If the field is the last field in the form, the cursor will remain positioned after the last character in the field after the field is filled. Entering characters when the cursor is past the last field will cause an automatic home up and the entered character will appear in the first character of the first unprotected field.

Block Mode Operation

while operating in Block Mode, no data is transmitted to the host computer until requested by the computer or operator. Data entered from the keyboard simply appears on the screen and is not sent to the computer as in character mode where characters are sent as the keys are hit. This allows the user to compose text on the display, edit it, and then send the data when the user is satisfied with the display.

The user presses the ENTER key to send the display to the computer. This involves the DPSEND routine to set the display data pending flag (MFLGS [SENDER]) and to optionally set the non-displaying terminator via SIFRM and/or set the starting position for the display tear apart routine (GFIDSP). On invoking the display transmission, INIDU sets up the initial parameters for the tear apart function and successive calls to the GFIDSP routine are made to extract the display data.

SUBROUTINE SPECIFICATIONS

Each subroutine will use the registers as specified below. Any registers not specified in the exit list are returned with their contents undisturbed. The settings of the processor flags (S, Z, P, and C) are generally not retained. Certain routines use the processor flags to represent exit conditions. These conditions are listed in the subroutine headers. The labels specified for the subroutines are the actual labels used in the source code.

Display message

DSPMSG - DISPLAY MESSAGE

ENTRY: MSGPT1-MSGPT8 -> MESSAGE SECTIONS
 NC => ADD MESSAGE TO NORMAL DISPLAY
 C => REPLACE DISPLAY WITH MESSAGE

EXIT : ALL REGISTERS DESTROYED

This routine is called to display information or error messages. The message sections are extracted via the 16-bit address pointers stored in MSGPT1-MSGPT8 in the common area. These messages are stored in ascending order. These pointers point to the left-most character in the message section. The message sections are terminated by either a zero byte or an End of Page code (EOP - 316 octal). A zero byte termination implies that the message continues into the next message section while an EOP, signifies the end of the message. The pointer to the first message section is stored in MSGPT1 and so forth.

When a message is added to the normal display, the message begins at the current cursor location. When a message replaces the normal display, the message starts at the upper left corner of the screen. A call to the restore display routine (RSTDSP) will restore the screen to the normal display.

Messages added to the normal display are usually informational (e.g., BASIC DATA COMM SELF-TEST OK). Messages replacing the display are usually error messages (e.g., ROM ERROR).

Restore Normal Display

RSTDSP - RESTORE NORMAL DISPLAY

ENTRY: DON'T CARE

EXIT : PROCESSOR FLAGS UNCHANGED
A,H,L DESTROYED

This routine is called to restore the normal display after a call to DSPMSG has been made to replace the display with a message. This routine may be called even if no message is currently on display. The display will be restored to either the operating or soft key display, whichever is currently active.

Accumulate Digits for Parameterized Escape Sequences

DCNUM - ACCUMULATE PARAMETER FOR ESCAPE SEQUENCE

ENTRY: CHAR = INPUT CHARACTER
RADIX = RADIX OF NUMBER ACCUMULATED
IOCSGN = SIGN OF NUMBER
IODATA = ACCUMULATED VALUE

EXIT : Z TRUE
IOCSGN = 200B IF NO SIGN FOR VALUE
OTHERWISE, UNCHANGED
IODATA = (ENTRY VALUE * RADIX) + INPUT VALUE
A,D,E,H,L DESTROYED

This routine is called when a digit input character has been received for a parameterized escape sequence. A 16-bit value is maintained in location IODATA. If the digit is received with no preceding sign (IOCSGN = 0), then IOCSGN is set to 200B to indicate an unsigned value.

Add Plus Sign to Escape Sequence Parameter

DCPLUS - PLUS SIGN RECEIVED FOR PARAMETER

ENTRY: DON'T CARE

EXIT : A,B,H,L DESTROYED
IOCSGN = 1

IF A SIGN VALUE IS ALREADY SET (IOCSGN # 0), THEN THE ESCAPE SEQUENCE IS ABORTED BY EXITING VIA "ESCEND".

This subroutine is called when a plus sign is received for a parameter value in a parameterized escape sequence.

Add Minus Sign to Escape Sequence Parameter

DCMNUS - MINUS SIGN RECEIVED FOR PARAMETER

ENTRY: DON'T CARE

EXIT : A,B,H,L DESTROYED
IOCSGN = -1

IF A SIGN VALUE IS ALREADY SET (IOCSGN # 0), THEN THE ESCAPE SEQUENCE IS ABORTED BY EXITING VIA "ESCEND".

This subroutine is called when a minus sign is received for a parameter value in a parameterized escape sequence.

Terminate Escape Sequence

ESCEND - END ESCAPE SEQUENCE PROCESSING

ENTRY: DON'T CARE

EXIT : RNGTA = RTABLE IF NORMAL MODE
 = DFSTBO IF SOFT KEY MODE
ESCFLG = 0
MFLGS2(ESCINP) = 0
A,H,L DESTROYED

This escape sequence at the end of escape sequence processing to restore normal character processing.

Check Parameter Limits

CHKLJM - CHECK PARAMETER BOUNDARY CONDITIONS

ENTRY: B = CURRENT VALUE
C = MAXIMUM ALLOWABLE VALUE
D,E -> PARAMETER TO BE SET
IODATA = INPUT VALUE (2 BYTES)
IOPSGN = -1 => NEGATIVE ADJUSTMENT
 0 => ABSOLUTE SETTING
 +1 => POSITIVE ADJUSTMENT

EXIT : (D,E) = NEW VALUE
A,C,H,L DESTROYED

This subroutine is called to evaluate a parameter that alters an existing variable in the terminal (e.g., cursor address). If IOPSGN is +1, the new value is the sum of the current value (B) and the input value (IODATA). If IOPSGN is

-1, the new value is the current value minus IODATA. Otherwise, the new value is set to the input value. The new value must be in the range from zero (0) to the maximum as specified in the C-register on entry to this routine. The largest maximum value is 256. If the computed value is greater than the maximum allowed, the new value is set to the maximum allowed. Similarly, if the computed value is less than zero, the new value is zero.

Clear Pending Multi-Character Transfer Flag

CLBLXF - CLEAR BLOCK TRANSFER PENDING FLAG

ENTRY: B = 377B-(BITS TO CLEAR FROM "MFLGS")
C = 377B-(BITS TO CLEAR FROM "MFLGS2")

EXIT : H = BASEH (377B)
A,B,L DESTROYED

This routine is called to clear a multi-character transfer pending flag. If no more transfers are pending, the keyboard is unlocked and the block transfer trigger flag is cleared. Otherwise, only the block transfer trigger flag is cleared and the keyboard remains locked.

The pending flags are bits stored in locations "MFLGS" and "MFLGS2":

	Bit	Function
MFLGS	0	DC2 PENDING
	1	TERMINAL STATUS PENDING
	2	ALTERNATE TERMINAL STATUS PENDING
	3	DEVICE STATUS PENDING
	4	CURSOR SENSE PENDING
	5	FUNCTION KEY PENDING
	6	DISPLAY SEND PENDING (ESC d or ENTER KEY)
	7	DEVICE DONE RESPONSE PENDING
MFLGS2	0	DEVICE RECORD PENDING
	1	BINARY DATA PENDING
	2	RELATIVE CURSOR SENSE PENDING

Set Pending Flag for Escape Sequence and Non-Block Mode

 Keyboard Initiated Multi-Character Transfers

SBLXF0 - SET BLOCK TRANSFER FLAG FOR ESCAPE
 SEQUENCE INITIATED MULTI-CHARACTER TRANSFERS

SBLXFA - SET BLOCK TRANSFER FLAG FOR NON-BLOCK
 MODE KEYBOARD INITIATED MULTI-CHARACTER TRANSFERS

ENTRY: B = FLAGS TO BE SET IN "MFLGS"
 C = FLAGS TO BE SET IN "MFLGS2"

EXIT : ALL REGISTERS DESTROYED
 MULTI-CHARACTER TRANSFER TRIGGER (XONFLG)
 AND DC2 PENDING FLAG ARE SET ACCORDING
 TO OPTION SWITCHES G AND H

These routines are called to set the pending flag for a multi-character transfer initiated either by an escape sequence (e.g., cursor sense) or from the keyboard while not operating in Block Mode (e.g., ENTER key). See the description for the "Clear Multi-Character Transfer Pending Flag" routine for a list of the flags.

Initialize for Display Transmission

 SIRTBL - SET FIRST DISPLAY OUT CHARACTER FOR
 DISPLAY STORE OR TRANSMIT

ENTRY: DON'T CARE

EXIT : CURCOL, CURROW = STARTING POSITION
 ALL REGISTERS DESTROYED

This routine is called to set the starting location for tearing apart the display. If the Auto-Terminator option switch (J) is open, a non-displaying terminator is placed ahead of the current cursor position and a reverse scan is made for the first terminator before the current cursor position as the starting location. If no terminator is found or option switch J is closed, then the display tear apart is set to begin at the home position.

Home Cursor (exclude transmit-only fields)

CURPH - HOME CURSOR (EXCLUDE TRANSMIT-ONLY FIELDS)

ENTRY: DON'T CARE

EXIT : ALL REGISTER DESTROYED

This routine places the cursor at the "home" location in the display memory. In non-Format Mode, the cursor is placed at the left margin of the first unlocked line in the display. Then the display is rolled down until the first unlocked line in display memory is the first unlocked line on the screen.

In Format Mode, the cursor is placed in the first unprotected field in the display after the top unlocked line is rolled down to be the first unlocked line on the screen. This may result in the cursor being placed in the locked portion of the screen if an unprotected field is included in the locked portion of the screen.

Home Down Cursor

CURPHD - HOME DOWN CURSOR

ENTRY: DON'T CARE

EXIT : ALL REGISTERS DESTROYED

This routine places the cursor at the bottom of display memory. If the last line contains any characters, the cursor is placed one line below the last line. Otherwise, the cursor is located in the last allocated line. In any event, the cursor is positioned at the left margin. The display is rolled up as required to put the last line on the screen.

Check Number of Free Display Blocks

FRECNT - CHECK NUMBER OF FREE BLOCKS

ENTRY: DON'T CARE

EXIT : Z => ENOUGH FREE BLOCKS AVAILABLE
NZ => NOT ENOUGH FREE BLOCKS
ALL REGISTERS DESTROYED

This routine is used during Edit Mode to determine if enough free blocks are available to display the next input record. A successful return (Z) is made when twenty-five (25) or more display blocks are free. If there are insufficient free blocks, a call is made to the de-allocate routine (PTBLK) in an attempt to generate more free blocks. A fail return (NZ) occurs if no blocks

can be de-allocated.

Add Display Block to Free List

PTBLK - RELEASE A LINE TO THE FREE LIST FROM
THE DISPLAY LIST

ENTRY: DON'T CARE

EXIT : Z => LINE NOT RELEASED
NC => MEMORY LOCKED
C => OUTPUT FAILED FOR EDIT MODE PUT
ALL REGISTERS DESTROYED
NZ => LINE RELEASED
D,E -> FIRST DISPLAY CHARACTER
IN LINE RELEASED
A = E
B,C,H,L DESTROYED

This routine removes a line from the display list and adds the line to the free list. The top display line is de-allocated if the cursor is in the last display line. Otherwise, the last display line is de-allocated (i.e., Memory Lock occurred or I/O failure when recording line in Edit/Data-Logging Mode).

A fail return of Z, C implies that an I/O failure occurred when an attempt was made to record the de-allocated line onto an I/O device. Otherwise, the fail return is due to a Memory Lock.

Clear Line

CLEARL - CLEAR LINE

ENTRY: DON'T CARE

EXIT : A = -1 => CURSOR PAST END OF PAGE (EOP), CLEAR NOT DONE
= 0 => CHARACTER FOUND AND CLEAR DONE
> 0 => CURSOR PAST EOL, CLEAR NOT DONE
ALL OTHER REGISTERS DESTROYED

This routine performs the Clear Line function. In non-Format Mode, the line is cleared from the current cursor location to the end of the line. Any cleared out blocks are added to the free list.

In Format Mode, clearing terminates at the end of the unprotected or transmit-only field. Blanks are written into the field starting from the current cursor location to the end of the field. If the cursor is in a protected region of the display, the clear line function is not performed.

Clear Display

CLEAR - CLEAR DISPLAY FROM CURSOR POSITION

ENTRY: DON'T CARE

EXIT : ALL REGISTERS DESTROYED

This routine performs the clear display function. The display is cleared from the current cursor location to the end of display memory. In non-Format Mode, all lines below the current line and any cleared out blocks in the current line are added to the free blocks list.

In Format Mode, only unprotected fields are cleared. If the cursor is in a transmit-only field, the transmit-only field will also be cleared from the current cursor location to the end of the field. No other transmit only fields are cleared. If the cursor is in a protected region of the display, all unprotected fields starting with the next unprotected field, are cleared. Blanks are written into each field to clear the field. No display blocks are de-allocated unless display enhancements are removed.

Set Bit in Byte

FNDTB2 - SET BIT N

ENTRY: B = BIT NUMBER (N) TO BE SET (1-8)

EXIT : A = BYTE WITH BIT N SET
B = 0

This routine generates a byte with the nth bit set. The least significant bit is bit 1 and the most significant, bit 8.

Send Block End Character(s) and End Transfer

SDTERM - SEND BLOCK END CHARACTER(S) AND END TRANSFER

ENTRY: DON'T CARE

EXIT : A DESTROYED

This routine causes transmission of the block end character(s) and makes a call to the Data Comm Code module to signal the end of a block transmission.

If the terminal is operating in Block-Page Mode (BLOCK MODE key down and keyboard option switch D open), only the block terminator character (BLKTRM from the Data Comm module) is sent. Otherwise, a Return and an optional Line Feed (if the AUTO LF key is down), are sent without a block terminator character.

Send Block End Character(s) Only

SDTRM1 - SEND BLOCK END CHARACTER(S)

ENTRY: DON'T CARE

EXIT : A DESTROYED

This routine causes only the block end character(s) to be transmitted as described above for the SDTERM routine. But the Data Comm module is not called to signal the end of the transmission block.

Transmit Character

XPUTDC - TRANSMIT CHARACTER

ENTRY: A = CHARACTER TO BE TRANSMITTED

EXIT : NC => TRANSMIT SUCCESSFUL
C => CHARACTER NOT TRANSMITTED
A DESTROYED

This routine is called to transmit a character out from the Data Comm module. The character is transmitted only if the terminal is in Remote Mode. If the terminal is not in Remote Mode, the routine returns as if the character had been successfully transmitted.

Perform Terminal Self-test

TRMTST - PERFORM TERMINAL SELF-TEST

ENTRY: DON'T CARE

EXIT : ALL REGISIERERS DESTPOYED

This routine performs the terminal self-test operation. A return is made only if the self-test is successful. If the self-test command is initiated from the data comm (DFLGS[SDACOM] = 0), a full terminal reset will be executed if a self-test error occurs. Otherwise, the terminal will lock up (jump to routine HANGUP) with an error message displayed on the screen.

Perform Character Function

CHINTO - PERFORM CHARACTER FUNCTION

ENTRY: C = INPUT CHARACTER
EXIT : Z => FAST STORE ROUTINE USED
NZ => FULL PROCESSING USED
ALL REGISTERS DESTROYED

This routine (Flowchart 2) performs the character function according to the action table pointed to by RNGTA. Fast processing adds the input character directly to the display list without scanning the action table. Normal processing searches the action table for the character function. Fast processing is used only if the previous character was a display character added to an existing display block (CRAFLG > 0) and the current character is displayable (40B <= input character < 200B).

Initialize for Display Tear-Apart

INITD0 - INITIALIZE FOR DISPLAY GET

ENTRY: DON'T CARE
EXIT : Z => STARTING CHARACTER FOUND
GETADR -> FIRST CHARACTER
NZ => CHARACTER NOT FOUND
GETADR UNCHANGED
ALL REGISTERS DESTROYED

If Format Mode is off, CURCOL is set to zero, otherwise, CURCOL and CURROW are set to the next unprotected character.

This routine locates and sets the tear apart pointer (GETADR) to the initial character for the "GETDSP" routine. If the terminal is in Format Mode (MDFLG1[FORMAT] = 1), GETADR is set to the address of the character at the current cursor location. Otherwise, the cursor and start address are set to the first character in the current line.

A "no character found" return (NZ) occurs if the cursor is below the last display line.

Get Next Character for Output

GEIDSP - GET A CHARACTER FROM THE DISPLAY

ENTRY: GETADR -> NEXT DISPLAY BYTE
CURCOL = COLUMN NUMBER OF NEXT DISPLAY BYTE

EXIT : NC => CHARACTER FOUND
A = CHARACTER
CURCOL, GETADR UPDATED FOR NEXT CHARACTER
C => NO CHARACTER
M => END OF DISPLAY
Z => END OF FIELD
P, NZ => END OF LINE
A DESTROYED
B-L DESTROYED

This routine gets the next display character when tearing apart the display. The character returned may be either a 7-bit ASCII character or an 8-bit display enhancement/flag character. The expand routine (EXPAND) may be called to generate the escape sequence for the enhancement/flag character.

Perform Line Feed

LNFEED - EXECUTE LINE FEED

ENTRY: DON'T CARE

EXIT : ALL REGISTERS DESTROYED
SPOWL = 377B

This routine performs the line feed function. A new line is generated if the cursor is moved below the last display line. The space overwrite (SPOW) latch is cleared by setting location SPOWL to all ones.

Expand Display Control Byte

EXPAND - EXPAND DISPLAY CONTROL/FLAG BYTE
TO ESCAPE SEQUENCE

ENTRY: A,C = DISPLAY CONTROL/FLAG BYTE

EXIT : B2DBFL = ESCAPE SEQUENCE TO GENERATE
DISPLAY CONTROL/FLAG BYTE
B2DPTR -> B2DBFL-1 (LSB OF ADDRESS ONLY)
B2DEND -> LAST CHARACTER OF ESCAPE SEQUENCE
IN B2DRFL (LSB OF ADDRESS ONLY)

This routine accepts a display enhancement or flag character and generates the escape sequence(s) necessary to reproduce the character. The result is placed into a 9-byte buffer stored in increasing address order. Locations B2DPTR and B2DEND contain the LSB portion of the "first - 1" and last character address of the escape sequence, respectively. The MSB part of the addresses is BASEH (377B).

Get Next Character in Display List

NXTCHR - GET NEXT CHARACTER IN DISPLAY LIST

ENTRY: D,E -> CURRENT CHARACTER

EXIT : Z => CHARACTER IS NOT AN EOL LINK
A = DISPLAY CHARACTER
D,E -> CHARACTER
NZ => NEXT CHARACTER IS AN EOL LINK
A DESTROYED
D,E -> NEXT LINE LINK (MSB)

This routine gets the next character in the display list. Display links at the end of a display block are automatically skipped over to get the first character in the next display block.

Process Data Comm Input

GETDCM - PROCESS DATA COMM INPUT IF ANY

ENTRY: DON'T CARE

EXIT : CARRY FLAG = 0 (NC)
 NZ => NO MORE DATA IN DATA COMM BUFFER
 Z => FULL PROCESSING USED => DATA COMM
 BUFFER MAY NOT BE EMPTY
 ALL REGISTERS DESTROYED

This routine (Flowchart 3) gets any input from the Data Comm and processes the input. The data comm is accessed only if the terminal is in Remote Mode. If fast processing is used (see description of CHINT), data continues to be fetched until either the data comm buffer is empty or full processing is required for the input.

Locate First Unlocked Row

MLKSCO - LOCATE FIRST UNLOCKED ROW

ENTRY: DON'T CARE

EXIT : Z => NO UNLOCKED ROWS ON SCREEN
 A,C,H,L DESTROYED
 NZ => FIRST UNLOCK ROW FOUND
 H,L -> FIRST UNLOCKED ROW
 (POINTIS TO LSB OF NEXT LINE POINTER)
 A,C DESTROYED

This routine locates the first unlocked line on the screen. If display lock is not enabled, the address of the top line on the screen is returned. Otherwise, the address of the first line below the display lock boundary is returned. A fail return (Z) occurs if the display lock boundary is below the last line on the screen.

Turn Off Memory Lock

MLKOF0 - TURN OFF MEMORY LOCK

ENTRY: DON'T CARE

EXIT : MLKFLG = 0
A,B,H,L DESTROYED

This routine clears the display lockout condition. If the memory lock function is set for display lock, then the memory lock function remains enabled and only the lockout condition and LED blinking are turned off. Otherwise, the memory lock function is turned off also (MDFLG1(MEMLOK) = 0).

Hang Terminal on Fatal Error

HANGUO - DISPLAY FAIL MESSAGE AND HANG TERMINAL

ENTRY: H,L -> FIRST MESSAGE SECTION
MSGPT2-MSGPT8 = POINTERS TO REMAINING
MESSAGE SECTIONS

This routine is called to display an error message and hang the terminal. The contents of the H and L registers are stored in MSGPT1 and the message is displayed via the DSPMSG routine. Then the terminal is "hung" by executing an endless loop. The terminal can be restored to normal operation only by pressing the RESET TERMINAL button or by powering the terminal off, then on.

Pointer to Buffer Overflow Message

BUFMSG - ADDRESS OF BUFFER OVERFLOW MESSAGE

This 2-byte location contains a pointer to the message "BUFFER OVERFLOW" in the Main Code module. The pointer points to the first character (B) and the message is stored from low address to high address. The message is terminated by an EOP code (316B). The address value may be used as a parameter to the DSPMSG routine.

Perform Data Comm Self-test

DCTEST - EXECUTE DATA COMM SELF-TEST

ENTRY: DON'T CARE

EXIT : ALL REGISTERS DESTROYED

This routine invokes the data comm self-test routine of the data comm code module (ZDCTST). The data comm self-test routine is executed only if the terminal is in Remote mode. A return is made only if the self-test executed successfully or if the terminal is in Local mode.

Go To Code in Optional ROM

IORMGO - PERFORM FUNCTION IF OPTION ROM IS PRESENT

ENTRY: H,L -> VECTOR TO BE ENTERED

EXIT : NC => FUNCTION EXECUTED
REGISTERS SET ACCORDING TO FUNCTION
C => FUNCTION NOT EXECUTED
A DESTROYED

This routine is called to enter code in an optional ROM. This routine determines the presence of a ROM by inspecting the first two bytes in the ROM space to be entered. The first two bytes are accessed by setting the LSB part of the address to zero (0) and one (1). The upper four bits of the first byte must contain the pattern "0101" and the second byte must match the MSB part of the address.

Convert 16-bit Binary to Decimal

BN2DEC - CONVERT DOUBLE WORD BINARY TO DECIMAL

ENTRY: D,E = BINARY VALUE TO BE CONVERTED
H,L -> FIRST BYTE IN OUTPUT BUFFER

EXIT ; H,L -> NEXT BYTE IN OUTPUT BUFFER
A-E DESTROYED
LNKSAV, CNTFAD DESTROYED

This routine converts a 16-bit binary value to its decimal ASCII equivalent. The conversion can result in as many as five (5) ASCII characters. The output buffer is filled from the low address to a higher address. On the return from this routine, the H and L registers will contain the next available byte in the output buffer, which will be set to null (all zeroes) by the conversion routine. LNKSVA and CNTFAD are used as work areas by this routine.

Convert 8-bit Binary to Decimal

BN2DE0 - CONVERT SINGLE BYTE TO ASCII DECIMAL

ENTRY: A = BYTE TO BE CONVERTED
H,L -> OUTPUT BUFFER

EXIT : NZ
H,L -> NEXT BYTE IN OUTPUT BUFFER
A-E DESTROYED
LNKSAV, CNTFAD DESTROYED

This routine performs the same operation as BN2DEC above, but operates only on an 8-bit value.

Locate Current Cursor Location

RCADRA - LOCATE CURRENT CURSOR LOCATION

ENTRY: CURROW,CURCOL = DESIRED ROW/COLUMN POSITION
LSTROW,LSTCOL = LAST ROW/COLUMN PROCESSED
CURADR = ADDRESS CORRESPONDING TO LSTROW, LSTCOL
LSTLIN -> LINE CORRESPONDING TO LSTROW

EXIT : Z => CHARACTER FOUND
D,E -> CHARACTER AT CURSOR LOCATION
A,B,C,L DESTROYED
NZ => CHARACTER NOT FOUND
M => NEED ADDITIONAL ROWS
E = NUMBER OF ROWS NEEDED
P => ROW LOCATED
A = COLUMN NUMBER FOUND
B = ROW NUMBER FOUND
C = NUMBER OF CHARACTERS NEEDED
D,E -> LAST CHARACTER FOUND
LSTROW,LSTCOL,LSTLIN,CURADR,LSTDCD ARE UPDATED
TO REFLECT THE LAST CHARACTER FOUND
NROWS,BLKFIL = 0

This routine locates the address of the character corresponding to the current cursor location. A character position may consist of one or more non-displaying enhancement followed by the displayable character. When the cursor position is located, the address of the displayable character at the cursor position is returned.

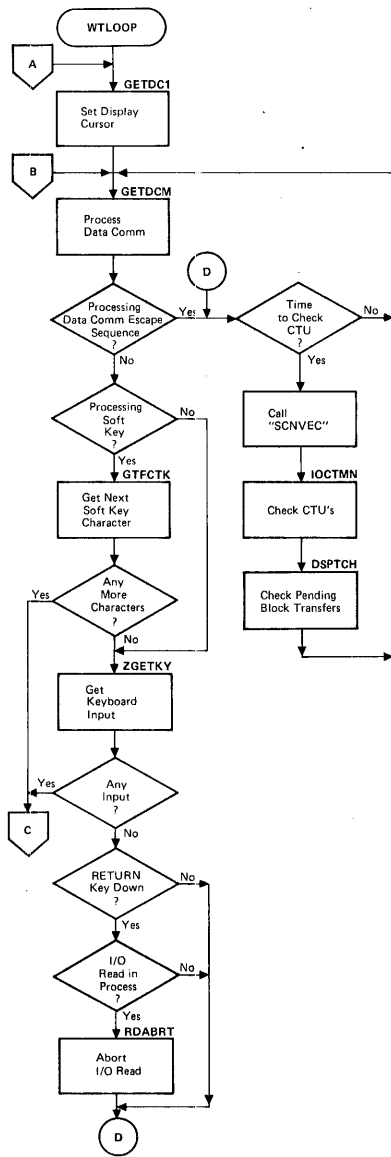
Check for Page Mode

GIMODE - CHECK FOR PAGE MODE OPERATION

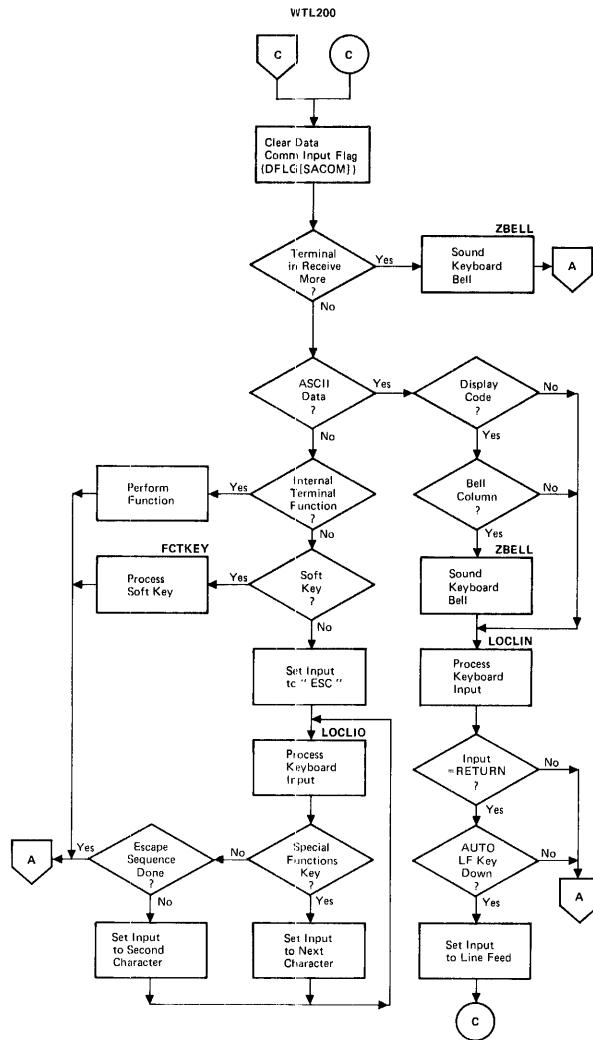
ENTRY: DON'T CARE

EXIT : NZ => TERMINAL IN PAGE MODE
Z => TERMINAL NOT IN PAGE MODE

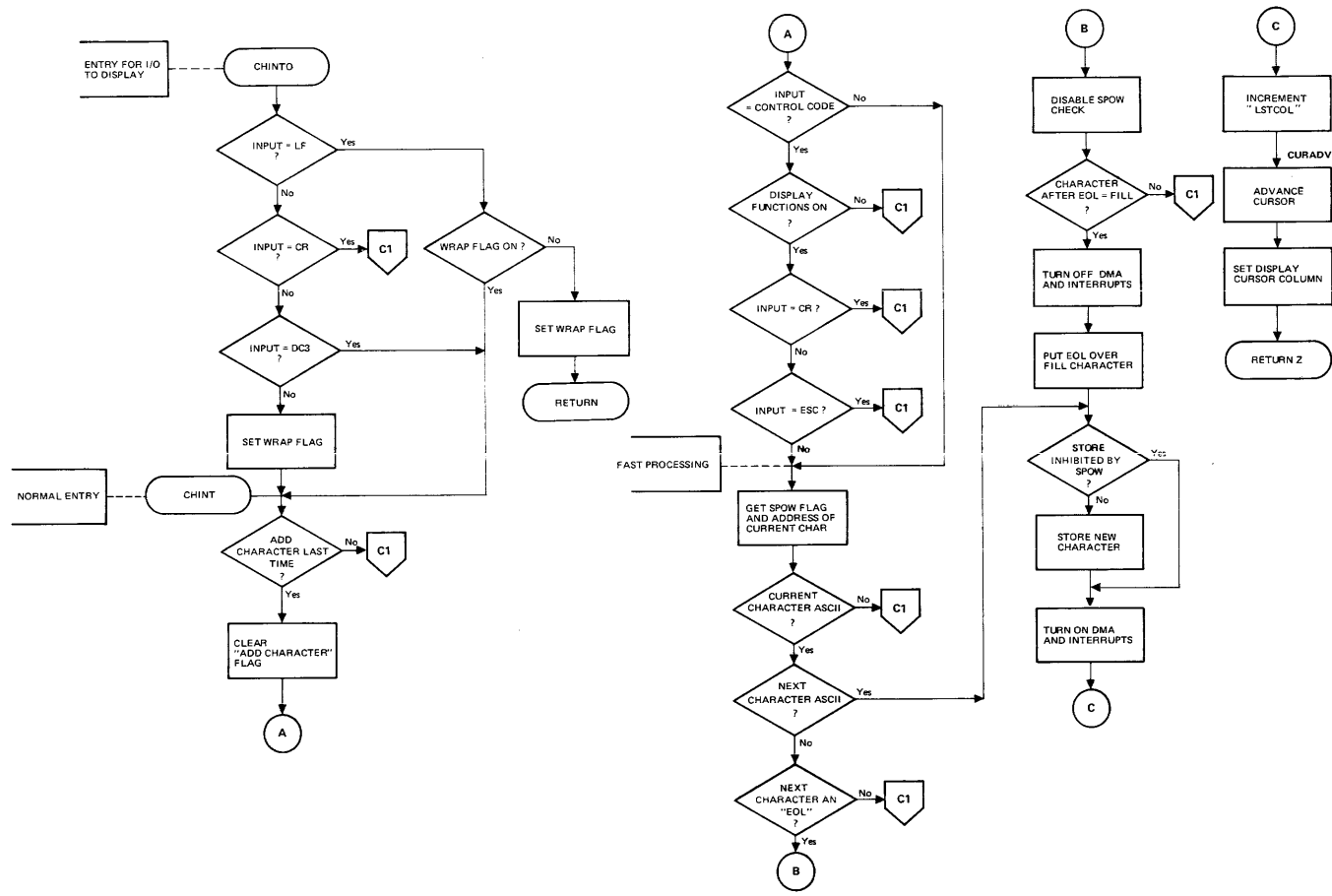
This routine determines whether or not the terminal is in Page Mode. The terminal is in Page Mode if the BLOCK MODE key is down (MDFLG2[BLKMODE] = 1) and the Page/Line option switch (D) on the keyboard interface is open (KBJMPR[PAGSIR] = 1).



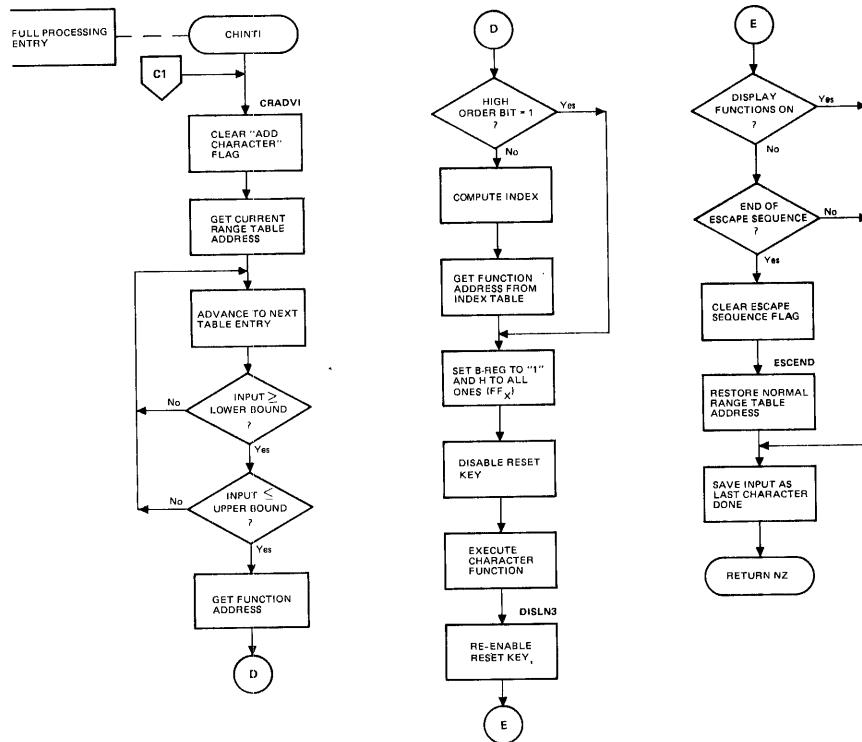
Flowchart 1A
 Wait Loop Flowchart 1A
 AUG-01-76 13255-90003



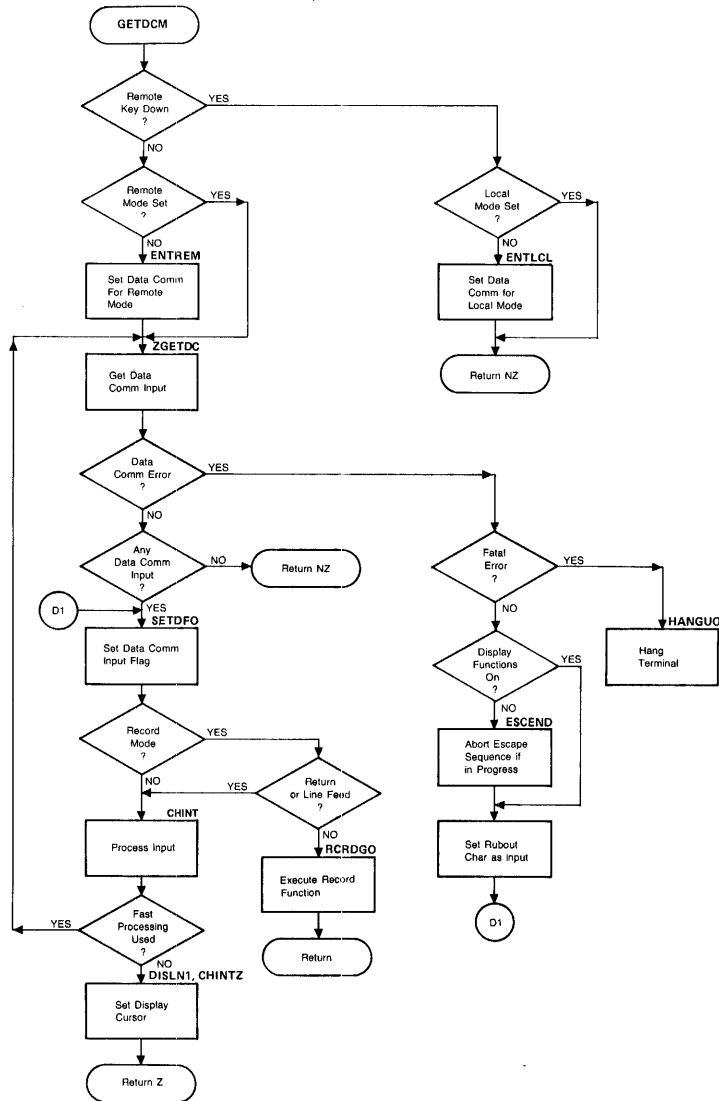
Flowchart 1B
 Wait Loop Flowchart 1B
 AUG-01-76 13255-90003



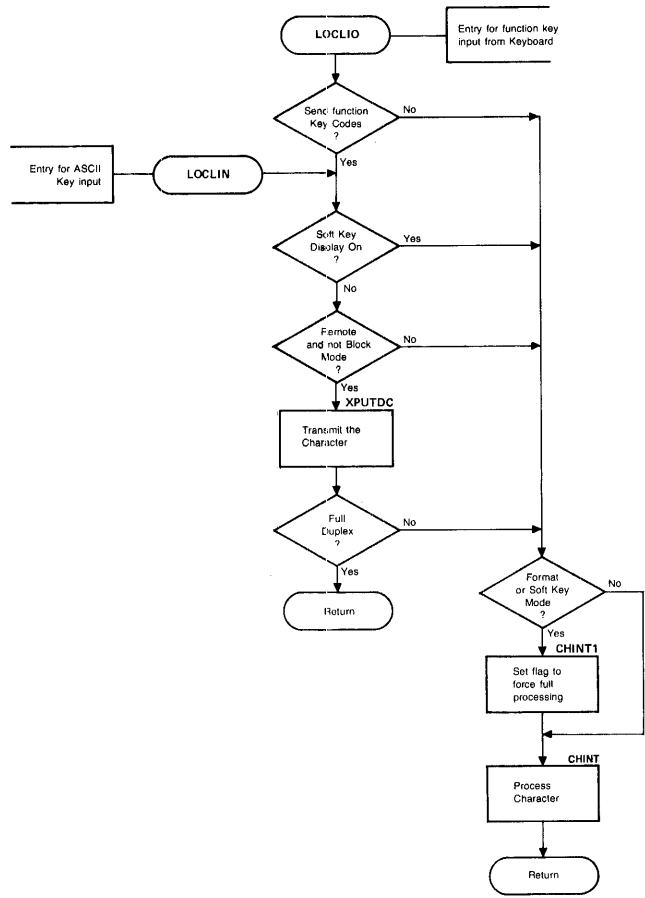
Flowchart 2A
 Character Interpretation Routine Flowchart 2A
 AUG-01-76 13255-90003



Flowchart 2B
 Character Interpretation Routine Flowchart 2B
 AUG-01-76 13255-90003



Flowchart 3
 Data Comm Input Processor Flowchart
 AUG-01-76 13255-90003



Flowchart 4
 Keyboard Input Processor Flowchart
 AUG-01-76 13255-90003

HP 2645 I/O CODE INTERFACE
 =====

INTRODUCTION
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The I/O code module contains the logical and physical drivers to operate the I/O devices in the HP 2645A. The I/O devices include the two cartridge tape units (CTU) and the printer (RS 232, parallel or video output). Also included in this module is code to process the peripheral escape sequence (ESC & p) and the I/O function key sequences.

The I/O code occupies the 8K region from 10K to 18K (24000 to 43777 octal) in the ROM space.

INTERFACE SPECIFICATIONS
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Entry Vectors

The entry vectors to the I/O routines begin at location 24002 (octal). The vectors generally consist of "jumps" (JMP) to the corresponding subroutine starting locations:

ADDRESS	NAME	FUNCTION
24002	IOCKEY	Execute GREEN key Functions
24005	REDKEY	Handle READ Key
24010	CTLRED	Handle CONTROL READ
24013	RECKEY	Handle RECORD Key
24016	SELKEY	Handle Device Select (GOLD Key)
24021	TSICTU	Execute Tape Test
24024	CONDTM	Condition Tape
24027	RSTCTU	Soft Reset Tapes
24032	IOCNLT	Set Up for I/O Control Escape Sequence (ESC & p)
24035	IOSTGO	Send I/O Device Status to Data Comm
24040	IODNGO	Send I/O Control Completion Code to Data Comm
24043	IORDGO	Send I/O Record(s) to Data Comm
24046	RCRDGO	Enter Record Mode
24051	BNRYGO	Send Binary I/O Data to Data Comm
24054	CTDCDP	Fast Binary Read (ESC e)
24057	CTMON	Monitor Cartridge Tapes
24062	PTIPLN	Record Top Line of Display
24065	IIDOO	Initial Tape Interrupt Vector Address
24067	RDAERT	Abort File Read
24072	BSYCHK	Check for Busy Tape Drives
24075	CTINTR	Cartridge Tape Interrupt Routine

Local Variables

Local variables for the I/O subroutines are stored in two regions of RAM: 71 bytes at 177440-177546 (octal) and 24 bytes at 177150-177177 (octal). Many of the variables used by the I/O module are also accessed by the Main Code module. Any changes in the definition of the I/O variables should be coordinated with corresponding changes in the Main Code module as required.

Fast Access RAM

No fast access RAM is allocated for the I/O subroutines other than the stack.

FUNCTIONAL DESCRIPTION

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The I/O code is responsible for handling all commands involving the tapes and printer (and alternate I/O device, if installed). The code may be roughly divided into the command interpreters, the logical (i.e., device independent) drivers, and the hardware drivers for each device.

Location IOCERR is used to flag the return condition for various routines. The flag consists of either an ASCII S (123B), F (106B), or U (125B). The letter S represents a successful return; F represents a fail return; and U, a return due to a user interrupt (user pressing RETURN key on keyboard to abort operation).

Command Interpreters

I/O Control Escape Sequence (ESC & p): IOCNTL

Characters sent to the display are interpreted in the main code routine CHINTO by table lookup (see main code functional description). A pointer indicates which table is to be used. Receipt of the character string escape, ampersand (&), lower-case p, causes control to be passed to the I/O routine, which changes the table pointer so that subsequent characters will be interpreted according to the table IOCTAB in the I/O code.

Plus (+), minus (-), and numeric characters cause control to be passed to the main code routines DCPLUS, DCMNUS, and DCNUM, respectively. Other characters that are valid in an I/O control escape sequence (B, b, C, c, D, d, F, f, M, m, P, p, R, r, S, s, U, u, W, w, ^, ~, and space) are interpreted by the routines IOC010 through IOC120. Other characters terminate the escape sequence.

IOC020 through IOC120 all exit to IOCEX0, which checks whether the character just received was capitalized (^ is treated as capital ~). If so, control is passed to the logical driver which implements the required command. (Control is passed via the transfer table IOCMTB). If the character is not capitalized, control is returned to the main code to await receipt of the next character.

Green Key: IOCKEY

Whenever the green key is pressed, control passes to the IOCKEY routine. This routine monitors the keyboard until a valid command key or RETURN is pressed. Control is then passed (via an address from GRNTBL) to another routine.

If the command does not require further keyboard input (e.g., the copy commands or read beyond end of data) control is passed directly to the logical or hardware driver that implements the required function.

Commands requiring only a device specification (rewind and mark file) pass control to USRNPM. This routine monitors the keyboard for a device key, and when one is pressed, passes control to logical driver CTRLIO.

Commands requiring a parameter (skip lines and find file) cause control to transfer to USS010, which accumulates the parameter and checks for a device key. When a device key is pressed, control is passed to the logical driver CTRLIO.

Condition (Control TEST): CONDTN

CONDTN is called from the main code whenever control TEST is pressed. CONDTN jumps to USRNPB, which monitors the keyboard for a device selection. When a device key is pressed, control is passed to the logical driver CTRLIO.

Gold Key: SELKEY

SELKEY implements the gold key (device selection) function. It is described in the section on entries to the I/O code, below.

Logical Drivers

Copy, Compare: XFRD2D

Data transfers to and from devices are record-oriented. Input from devices is accomplished via calls to GETIO, which passes control to the driver for the selected device via transfer table D2BFTB. Similarly, output to devices is accomplished via calls to PUTIO, which transfers via BF2DTB to drivers for all selected output devices. A description of buffer handling is included in the section on Alternate I/O.

XFRD2D performs all copy and compare operations, whether requested from the keyboard or via escape sequence. For copy operations, XFRD2D alternates calls to GETIO and PUTIO until the transfer limit (line, file, or end of data) is reached. For compare operations, XFRD2D calls GETIO once for each of the devices, and then calls CMPBFS to compare the records. If the records match, the process is repeated until the compare limit is reached.

Control: CTRLIO

CTRLIO handles all I/O control operations that do not involve data transfer. (There are a few exceptions; e.g., the tape monitor CTMON rewinds newly-inserted tapes without invoking CTRLIO, and the read-beyond-end-of-data routine EVDRED is called directly from IOCKEY.)

The calling routine passes three pieces of information to CTRLIO: flags for the device(s) on which the operation is to be performed (stored in IOCDEV), a number identifying the operation to be performed (IOCTYP), and a parameter, if required (sign in IOPSGN, magnitude in IOCCNT). CTRLIO calls the driver for each device specified in IOCDEV by transferring through table CTLTAB. The hardware driver for each device interprets the operation type and parameter.

Escape Sequence Read (ESC & p R): IOREAD, IORDGO, BNRYGO

This routine is called by the escape sequence routine (see IOCNTL, above) only if the escape sequence came from the data comm. IOREAD sets a flag (SDVREC) in MFLGS and returns to the main code. This bit informs the main code that the I/O routine IORDGO should be called when a data comm handshake has been completed.

IORDGO reads a record by calling GETIO. If an ASCII read was requested, the record is output by calls to EXPBUF. This utility routine expands display codes to escape sequences and calls the main code routine XPUTDC to output each character.

If a binary read is requested, IORDGO reads the record and passes control to SDBYCT. This routine sends the byte count to the data comm, sets the SBINRY bit in MFLGS and returns to the main code. The SBINRY bit causes the main code to call the I/O routine BNRYGO when a second handshake is completed. BNRYGO sends the binary data to the data comm via calls to XPUTDC.

If a file read is requested, IOREAD sets the FILRED flag in IOFLGS. IORDGO and BNRYGO check this flag after sending a data record; if it is set, the routines set SDVREC before exiting to trigger the next record transfer after a handshake.

Read Key: REDKEY, CTLRED

REDKEY and CTLRED implement the READ key and control READ functions, respectively. These functions request a local read to display, read to data comm with handshake, or read to data comm without handshake, depending on the terminal mode and strapping (see Reference Manual and descriptions of REDKEY, CTLRED, below for complete description). In each case, one file is read from the current "FROM" device.

Local read is implemented by a call to XFRD2D.

Read to data comm is implemented by repeated calls to IORDGO. Two flags, both in IOFLGS, control the read. RDWOWT is set for a read without handshake, and causes IORDGO to loop until a file mark is read. USREAD causes IORDGO to set the SDVREC bit in MFLGS after sending each data record. SDVREC causes the main code to call IORDGO after a handshake has been completed.

Escape Sequence Write (ESC & p W): IOWRIT

This routine is called by the escape sequence routine (see IOCNTL, above) only if the escape sequence came from data comm.

This routine implements both ASCII and binary write commands. ASCII records are read from the data comm by the DC2BUF routine; binary records are read in a loop in IOWRIT (address IOW025). The record is sent to all "TO" devices by a call to PUTIO.

Record Key: RECKEY, RCRDGO

RECKEY decides what to do when the RECORD key is pressed. If the terminal is in Record or Edit Mode, RECKEY jumps to USREDA (see below). Otherwise, if the terminal is in Local Mode, RECKEY copies the display to all "TO" devices via a call to XFRD2D.

If the terminal is in Remote Mode (and not doing Data Logging), RECKEY enables Record Mode by setting the RECORD flag in MDPLG1. When Record Mode is triggered (character other than CR or LF received from data comm), the main code calls RCRDGO. RCRDGO reads records from the data comm (via DC2BUF) and copies them to all "TO" devices (via PUTIO) until an error occurs or the RECORD key is pressed again. In this case, the RECORD key is handled by RCRDGO instead of RECKEY.

Status Request (ESC & p ^): IOSTAT, IOSTGO

IOSTAT sets the SDVST flag in MFLGS to signal the main code that device status should be sent after a data comm handshake. IOSTAT puts the device number of the device for which status is being obtained in IOSIA0. Then IOSTAT jumps (via transfer table SIATTB) to the routine which generates status for the selected device. The device routines put the status in RAM locations IOSIA1 to IOSIA3. After a handshake, the main code calls IOSTGO to output the status.

Edit, Data Logging: USRTED, PTTPLN, USREDA

LOCKEY jumps to USRTED whenever the f4 function is pressed after the GREEN key. USRTED turns Edit Mode (or Data Logging Mode) on or off by setting or clearing the EDIT flag in MDPLG1.

When the terminal is in Edit or Data Logging Mode, and a line of text is about to roll off the top of the screen, the main code calls PTTPLN. PTTPLN reads the top line from the display and writes it on all "TO" devices by calling PUTIO.

USREDA implements the RECORD key function for Edit and Data Logging Modes. This routine copies the display to all "TO" devices by calling PTTPLN through the main code routine PTBLF0. If the terminal is in Data Logging Mode, USREDA then exits. If in Edit Mode, USREDA copies the last line to the "TO" devices by calling PTTPLN directly, then copies the rest of the input file to the "TO" devices by calling XFRD2D, and finally exits Edit Mode by clearing the EDIT flag.

Fast Binary Read (ESC e): CTDCDP

CTDCDP reads records from the "FROM" device by calling GETIO. The records are output via calls to BNRYGO.

Hardware Drivers

CTU General

The cartridge tape hardware is multiplexed--only the selected unit may move or generate interrupts. The hardware drivers for the left and right tape units select the required unit (via SELLECT or SELRCT) by appropriately setting the unit select bit in the CTU command word and copying the information for that unit into the RAM locations between UNIT0 and SFTCNT, inclusive (information for the unit not selected is saved in the RAM area OTHER). These hardware drivers then branch to the unit-independent drivers discussed below.

CTU Interrupt Routine: CTINTR

Four conditions cause tape interrupts: (1) tach edge (TAK bit in tape status goes high), (2) hole detected (HOL bit goes high), (3) byte read from tape (RDY bit goes high while reading), (4) unit ready to write byte on tape (RDY bit goes high while recording). The interrupt routines determine the cause(s) of the interrupt by examining the tape status.

The CTU interrupts to location 50 octal in the main code. The main code determines whether the I/O code is installed; if so, it jumps to CIINTR. CTINTR is responsible for monitoring holes and setting UNIT0 accordingly, and for maintaining an absolute tach counter for the selected unit (used by the GREEN, SPACE routine). After handling these, CIINTR jumps through CTIVEC to a subroutine for the particular tape function being performed. (Note: for easy identification, these subroutines all begin with the letters "TI", as TID00, TIEBK, etc.) It is the responsibility of the hardware drivers to correctly set up CTIVEC before moving the tape.

CTU Input: CT2BUF

CT2BUF causes a record to be read from the selected tape and returns a pointer to the buffer containing the record. Basically, CT2BUF sets up CTIVEC, starts the tape moving, and monitors the two I/O buffers until the interrupt routine marks one as ready. See the section on alternate I/O for a description of use of the I/O buffers.

To improve throughput by keeping the tape running, the tape reading interrupt routine TIGCT1 may initiate another read after a record has been read. In this case, the tape will be moving when CT2BUF is called. CT2BUF will just monitor the buffers until one is ready.

CTU Output: BUF2CT

BUF2CT causes a record to be written on the selected unit. In the process of initiating a write, BUF2CT clears the buffer status bit for the selected tape and sets the high-order status bit to hold the buffer until the recording is finished. Once the recording operation has been initiated, BUF2CT returns,

allowing the interrupt routines to complete the operation.

Upon completing a record, the recording interrupt routine TIPCT1 checks the status of the other buffer to see whether it is designated for output to the selected tape. If so, TIPCT1 initiates recording of that buffer. BUF2CT detects this situation by checking the buffer status when called.

CTU Control: CTLCT

CTLCT takes as a parameter a number identifying the required operation in RAM location IOCTYP (see CTRLIO, above). CTLCT then uses this number to branch to the correct tape driver through transfer table CICTLT.

Printer Output: BF2PRT

The 2645 firmware supports three printer interfaces: parallel, RS-232 serial, and video output. The type of interface card (if any) installed in the terminal is determined by the main code on power-up and reset. This information is stored in the RAM location PIRFLG.

BF2PRT calls PTRCHR to output each character. PTRCHR checks PTRFLG to determine which driver to call: PRCHR1 for the parallel interface and video output, PRCHR2 for the serial RS-232.

BF2PRT is also responsible for interpreting spacing information encoded in records read from a formatted display. Each physical record read from a formatted display corresponds to one line of the display containing at least one unprotected field. Every such record begins with an octal 304 byte (identifying it as a Format Mode record), followed by a byte giving the number of lines in the display between that line and the last previous line containing unprotected fields. In addition, every field in the record is preceded by a 304 byte followed by the number of spaces between that field and the previous field (or beginning of the line, if it is the first field). BF2PRT translates this information into an appropriate number of line feeds and spaces so that the printed fields will be spaced the same as the formatted display.

Printer Control: CTLPRT

Only two printer control commands are implemented: skip lines and form feed (any unrecognized control request is translated into a form feed). CTLPRT executes both commands by calling PTRCHR.

Display Input: DSP2BF, PTTPLN

DSP2BF is called by GETIO, and thus is involved in all copy and read operations which use the display as input. Characters are read from the display via calls to the main code routine GETDSP. DSP2BF is responsible for inserting the spacing information in Format Mode records mentioned above.

PTTPLN is called in Edit Mode to output lines as they roll off the top of display memory. This routine gets characters from the display via the main code routine NXTCHR. NXTCHR differs from GETDSP in that the former does not involve the cursor. Since Edit Mode and Format Mode are incompatible, PTTPLN is not concerned with Format Mode records.

Display Output: BF2DSP

BF2DSP sends characters to the display via the main code routine CHINT.

Alternate I/O: BF2ALT, ALT2BF, CTLALT, STALT

Each of these routines passes the address of an alternate I/O vector to the main code routine IORMGO. IORMGO determines whether an alternate I/O ROM is installed, and if so, jumps to the vector. See the section on Alternate I/O for more details.

SUBROUTINE SPECIFICATIONS

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Each subroutine will use the registers as specified below. Any registers not specified in the exit list are returned with their contents undisturbed. The settings of the processor flags (S, Z, P, and C) are generally not retained. Certain routines use the processor flags to represent exit conditions. These conditions are listed in the subroutine headers.

Execute GREEN Key Functions

IOCKEY - PROCESS KEYBOARD I/O CONTROL SEQUENCES

ENTRY: DON'T CARE

EXIT : ALL REGISTERS DESTROYED
 NC => NO ERROR
 IOCERR = S
 C => ERROR
 IOCERR = U => USER INTERRUPT
 IOCERR = F => FAILURE

This routine receives control whenever the GREEN key is pressed. It processes all subsequent keyboard input until:

- (1) The user aborts the keyboard sequence by pressing RETURN.
- (2) An unattended operation is specified and successfully started.
- (3) An attended operation is specified and successfully completed.
- (4) The user aborts an attended operation by pressing RETURN.
- (5) An attended operation is interrupted by an error and the user responds to the error message.
- (6) An error prevents the successful start of a specified unattended operation, and the user responds to the error message.

Handle READ Key

REDKEY - USER PRESSED "READ" KEY

ENTRY: DON'T CARE

EXIT : LOCAL OR BLOCK MODE - LOCAL READ FINISHED
REMOTE, CHARACTER MODE - MFLGS2 [SDVREC] = 1
ALL REGISTERS DESTROYED

The operation of this subroutine depends on the REMOTE and BLOCK MODE latching keys.

Local Read (REMOTE up or BLOCK MODE down) - the subroutine executes a local read to the display until:

- (1) Successful completion of the read (end of file).
- (2) Interruption by the user (RETURN).
- (3) An error is detected and the user responds to the error message.

Remote Read (REMOTE down and BLOCK MODE up) - the subroutine sets up a remote read by setting IOFLGS [USREAD] and MFLGS2 [SDVREC].

Handle CONTROL READ

CTLRED - USER PRESSED CONTROL READ

ENTRY: DON'T CARE

EXIT : LOCAL - LOCAL READ FINISHED
REMOTE, BLOCK, LINE - MFLGS2 [SDVREC] = 1
OTHER - REMOTE FILE READ FINISHED
ALL REGISTERS DESTROYED

This subroutine handles the Control-Read function. In Local Mode, CTLRED performs a local read in the same manner as REDKEY (q.v.). In Remote, Block, Line Mode, CTLRED performs the same function as REDKEY in Remote, Character Mode. In Remote, Character Mode or Remote, Block, Page Mode, CTLRED calls IORDGO (q.v.) until a file is read or an error detected.

Handle RECORD Key

RECKEY - USER PRESSED RECORD KEY

ENTRY: DON'T CARE

EXIT : RECORD MODE ENABLED => RECORD MODE EXITED
 EDIT MODE => EDIT MODE TERMINATED
 LOGGING MODE => DISPLAY COPIED TO "TO" DEVICES
 LOCAL => DISPLAY COPIED TO "TO" DEVICES
 REMOTE => RECORD MODE ENABLED
 ALL REGISTERS DESTROYED

This subroutine handles all of the functions of the RECORD key except for turning off Record Mode once it is triggered.

Note that Record Mode is only enabled by this routine. The main Code detects the triggering condition (character other than CR or LF received from data comm) and enters Record Mode by calling RCRDGO (q.v.).

Handle Device Select (GOLD Key)

SELKEY - SELECT "FROM" AND "TO" DEVICES

ENTRY: DON'T CARE

EXIT : ERROR => NO CHANGE IN DEVICE ASSIGNMENTS
 NO ERROR => DEVICES RESELECTED
 ALL REGISTERS DESTROYED

This subroutine handles subsequent keyboard input as follows:

- (1) GOLD Key: Abort device selection. No change in "from" and "to" devices.
- (2) f1 - f8: Accumulates the selected device(s). Key f4 is invalid, and is ignored.
- (3) Other:
 - (a) Valid selection (at most one "from" device): The "From" and "to" devices are changed, if any were selected. A call is made to the keyboard code module to cause the last key hit to be reissued on the next call to "ZGTKEY".
 - (b) Invalid selection (more than one "from" device): An error message is displayed. SELKEY returns when the user presses RETURN. The last key is not executed. Device selections are not changed.

Tape Test

ISTCTU - DO COMPLETE TEST OF TERMINAL INCLUDING
TEST OF BOTH TAPE UNITS.

ENTRY: DON'T CARE

EXIT : SUCCESSFUL TEST => RETURN AFTER LAST SELF-TEST
ERROR => DISPLAY ERROR MESSAGE AND HANG TERMINAL
ALL REGISTERS DESTROYED

This routine performs the keyboard initiated tape test procedure:

- (1) A tape test is performed on the left drive.
- (2) Two terminal self-tests (TRMIST) are performed.
- (3) A tape test is performed on the right drive.
- (4) Another terminal self-test is performed.

This procedure provides the proper duty cycle on the tape drives for the "burn-in" process during manufacturing of the terminal.

If any errors occur, an error message is displayed and the terminal is made to "hang" by going to "HANGUO" in the main code module. Control is returned to the calling routine only if the entire procedure is completed successfully.

Condition Tape

CONDIN - PROCESS CONDITION TAPE COMMAND FROM KEYBOARD

ENTRY: DON'T CARE

EXIT : ALL REGISTERS DESTROYED

This routine processes the condition tape command from the keyboard. The keyboard is monitored for another key hit. If a device specifier key is hit (f1-f8), the control function - ESC & p 4 C - is executed on the selected device. If the device is a cartridge tape, a tape condition operation is performed on the specified drive. Control is returned to the calling routine after the control operation is completed. If the RETURN key is hit, a return is made immediately without any control operation being performed. Any other key hit causes the bell to be sounded.

Soft Reset Tapes

RSTCTU - CTU SOFT RESET

ENTRY: INTERRUPTS DISABLED

EXIT : INTERRUPTS ENABLED
ALL REGISTERS DESTROYED

This routine is called whenever a soft reset is executed. If a tape is moving when this routine is called, the tape is rewound to the Load Point (if a record operation is in progress, a File Mark and End of Data Mark are written before the rewind). No action is taken for tapes that are not moving. I/O buffers are freed.

Set Up for I/O Control Escape Sequence

IOCNTL - <ESC><&><LOWER CASE P> RECEIVED

ENTRY: DON'T CARE

EXIT : RNGTA = IOCTAB
ESCFLG = 2
I/O CONTROL VARIABLES CLEARED
A,C,H,L DESTROYED

This routine is called whenever the terminal receives the I/O control escape sequence header (ESC & p) from any source. This routine sets up the terminal to interpret the parameters of the escape sequence by clearing the I/O control variables and setting the character interpretation table (RNGTA) to the table of I/O control routine vectors (IOCTAB). Setting ESCFLG to two prevents the main code from resetting RNGTA.

Send Device Status to Data Comm

IOSTGO - SEND DEVICE STATUS

ENTRY: IOSTA0 = DEVICE CODE
IOSTA1-IOSTA3 = DEVICE STATUS
HANDSHAKE COMPLETED

EXIT : STATUS SENT
A,B,C,H,L DESTROYED

This routine transmits the information requested by a device status escape sequence (ESC & p^). The status information will have already been gathered by an I/O control routine entered from the main code via IOCTAB (see IOCNTL). The control routine sets a bit (MFLGS [SDVST]) that signals the main code to call

IOSTGO when a data comm handshake has been completed. IOSTGO sends the status information out the data comm as an escape sequence: ESC \ p <device code> <status byte 0> <status byte 1> <status byte 2>. The device status pending flag (MFLGS [SDVST]) is cleared after the device status is transmitted.

Send I/O Control Completion Code to Data Comm

IODNGO - SEND OPERATION COMPLETED RESPONSE

ENTRY: IOCDPT = COMPLETION TYPE (S, F, OR U)
HANDSHAKE COMPLETED

EXIT : COMPLETION CODE SENT
A,B,C,H,L DESTROYED

Most I/O control escape sequences return completion codes when received from the data comm. The routines which execute these control functions put the completion code (S = success, F = fail, U = user interrupted) into IOCDPT and set the device completion code transfer pending bit (MFLGS [SDVDUM]). When a data comm handshake is completed, this routine is called to transmit the completion code. After the completion code has been transmitted, the transfer pending bit is cleared.

Send I/O Record(s) to Data Comm

IORDGO - TRANSFER RECORD TO DATA COMM

ENTRY: HANDSHAKE COMPLETED
 IOCTYP = TRANSMISSION TYPE
 0 = ASCII, NEXT BLOCK
 1 = ASCII, LAST BLOCK
 2 = BINARY, NEXT BLOCK
 3 = BINARY, LAST BLOCK
 4 = ASCII FILE READ
 6 = BINARY FILE READ
 IOFLGS [USREAD OR FILRED] = 1 => READ FILE
 IOFLGS [RDWWT] = 1 => READ FILE W/O HANDSHAKE
 LSTRED -> START OF LAST BLOCK
 (0 => NO LAST BLOCK)
 NXTRD -> START OF NEXT BLOCK
 (LSB=0 => GET NEW BUFFER FULL)
 NOTE: ASCII TRANSFER IS 1 FIELD (FORMAT
 RECORD) OR 1 NORMAL RECORD.
 BINARY TRANSFER IS ALWAYS 1 RECORD

EXIT : ALL REGISTERS DESTROYED
 LSTRED, NXTRD UPDATED IF NEXT BLK
 WAS REQUESTED
 ASCII TRANSFER - BLOCK SENT
 BINARY TRANSFER - BYTE COUNT SENT,
 MFLGS2 [SBINRY] = 1
 FILE READ, READ W/O WAIT - FILE SENT
 FILE READ, READ WITH HANDSHAKE - RECORD SENT,
 MFLGS2 [SDVREC] = 1

In any read requiring a data comm handshake (e.g., READ key or ESC & b <read byte control> R), the initial handling routine sets the device record transfer pending flag MFLGS [SDVREC] (see REDKEY). After a data comm handshake is completed, this routine is called to perform the required transfer operation.

If an ASCII transfer is specified, IORDGO transmits the data directly. Otherwise, for a binary read, IORDGO sends the byte count and sets MFLGS2 [SBINRY], which signals the main code to call BNRYGO (q.v.) to send the binary record when the next data comm handshake is complete. In either case, the transfer pending flag MFLGS [SDVREC] is cleared.

Enter Record Mode

RCRDGO - ENTER RECORD MODE

ENTRY: RECORD MODE ENABLED (VIA "RECORD" KEY)
RECORD MODE TRIGGERED (VIA RECEIPT OF CHARACTER
FROM DATA COMM OTHER THAN CR OR LF)

EXIT : ALL REGISTERS DESTROYED
RECORD MODE EXITED BECAUSE OF ERROR OR USER INTERRUPT

The user enables Record Mode by pressing the RECORD key (see RECKEY). When the main code detects a character from the data comm that is not a CR or LF, it calls RCRDGO to enter Record Mode. RCRDGO copies data from the data comm to the "to" device(s) until there is an error or until the user terminates Record Mode by pressing the RECORD key again. If terminated by an error, RCRDGO does not return control until the user responds to the error message.

Send Binary I/O Data to Data Comm

BNRYGO - SEND BINARY RECORD

ENTRY: LSTPED -> FIRST BYTE OF RECORD

EXIT : ALL REGISTERS DESTROYED
RECORD SENT
BUFFER RELEASED

BNRYGO is called to do a binary record transmit after IORDGO (q.v.) has sent the byte count and a second data comm handshake is completed.

BNRYGO exits in one of four ways. If an error occurs, BNRYGO aborts the binary read via RDABRT (q.v.). If there were no errors and the request was for one record (ESC & p 2 R), BNRYGO returns to the main code. If the request was for a file (ESC & p 6 R), BNRYGO first sets MFLGS2 [SDVREC] so that after the next data comm handshake the main code will call IORDGO to start sending the next record. If a read without data comm handshake is in progress (ESC & p 6 R, Block, Page Mode), BNRYGO jumps directly to IORDGO instead of setting MFLGS2 [SDVREC].

Fast Binary Read (ESC e)

CTDCDP - FAST BINARY READ

ENTRY: DON'T CARE

EXIT : ALL REGISTERS DESTROYED

This routine is called whenever the terminal receives an ESC e from any source. This routine transmits a file of binary data to the data comm. The routine returns after the file is transmitted or when an error occurs.

Monitor Cartridge Tapes

CTMON - MONITOR CARTRIDGE TAPE UNITS

ENTRY: DON'T CARE

EXIT : A,H,L DESTROYED

This subroutine looks for tapes that have just been inserted or removed. Newly inserted tapes are rewound to the load point if and only if the tape units are not busy (i.e., the RUN bit is off in the last command issued). Otherwise, the new tape is ignored until the next call to CTMON. Eject lights are turned off for tapes that have been removed.

CTMON is called by all wait loops to insure that tapes cannot be removed without the terminal knowing about it.

Record Top Line of Display

PTTPLN - OUTPUT TOP LINE OF DISPLAY MEMORY

ENTRY: D,E -> (1ST CHAR IN LINE)+1

EXIT : C => ERROR, LINE NOT OUTPUT
 NC => NO ERROR, LINE SENT TO ALL "TO" DEVICES
 A,B,H,L DESTROYED

This subroutine is called to roll a line off the top of display memory in Edit and Data Logging Modes.

In the event of an error, PTTPLN returns (with Carry set) after the user responds to the error message.

Initial Tape Interrupt Vector

TID00 - "DO NOTHING" TAPE INTERRUPT HANDLER

TID00 is an address, rather than an entry vector. It is used by the main code to initialize a vector (CTIJMP) used by the tape interrupt routine.

Abort User Read

RDABRT - ABORT USER READ OPERATION

ENTRY: USER READ IN PROGRESS
(IOFLGS [USREAD] = 1 OR IOFLGS [FILRED] = 1)

EXIT : READ ABORTED
BUFFERS FREED
A,B,C,H,L DESTROYED

This routine is called by the main code if the user presses RETURN while the terminal is waiting for a data comm handshake required by a file read operation.

Check for Busy Tape Drives

BSYCHK - CHECK IF CTU BUSY

THIS ROUTINE WAITS UNTIL CTU NOT BUSY OR USER INTERRUPT. DISPLAYS "CTU BUSY" MESSAGE TAPES INSERTED DURING THE WAIT ARE REWOUND BEFORE BSYCHK RETURNS.

ENTRY: DON'T CARE

EXIT : NC => CTU NOT BUSY
C => USER INTERRUPTED
A,H,L DESTROYED

This subroutine is called before terminal self-test is performed to permit any unattended CTU operations to complete before interrupts are disabled for the test.

If the CTU is not busy (RUN off in last command), BSYCHK returns NC immediately. If busy, BSYCHK displays a "BUSY" message until the CTU is not busy or until the user interrupts the operation by pressing RETURN.

Cartridge Tape Interrupt Routine

CTINTR - PROCESS CARTRIDGE TAPE INTERRUPTS

ENTRY: RETURN ADDRESS,PSW,H,L PUSHED ONTO STACK
INTERRUPTS DISABLED

EXIT : RETURN FROM INTERRUPT
FLAGS, REGISTERS RESTORED
INTERRUPTS ENABLED

This routine handles all cartridge tape interrupts. The main code saves the PSW and H and L registers, and does a poll to determine which device interrupted.

CTINTR re-enables interrupts before returning. If an interrupt requires much processing (e.g., to start writing another record after one record is completed), CTINTR re-enables interrupts before returning (interrupts should not be disabled for more than 300 microseconds). Therefore, more than one call to CTINTR may be on the stack concurrently. Note that CTINTR starts immediately at location 24075B rather than having a vector. This helps to streamline interrupt handling.

HP 2645A KEYBOARD CODE INTERFACE

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INTRODUCTION

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The keyboard code module handles all keyboard subsystem functions. The module detects key hits, sets the lights on the keyboard, and maintains the current state of the latching keys and keyboard interface option switches. Additionally, the module includes routines to perform the alpha and numeric field checking operations of the terminal. This allows changes in character attributes for foreign keyboards to be reflected in the type check routines.

The keyboard code occupies the 2K region from 18K to 20K (44000 to 47777 octal) in the ROM space.

INTERFACE SPECIFICATIONS

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Entry Vectors

The entry vectors to the keyboard routines begin at location 44002 (octal). The vectors consist of "jumps" (JMP) to the corresponding subroutine starting locations:

Location	Name	Function
044002	INITKB	Initialization Routine
044005	GTKEY	Get Keyboard Input
044010	KBCTL	Keyboard Control
044013	KBMON	Monitor Keyboard
044016	SETMD1	Set Terminal Mode 1 Flags
044021	CLRMD1	Clear Terminal Mode 1 Flags
044024	BELL	Sound the Keyboard Bell
044027	SETXMT	Set the Transmit Light
044032	CLRXTM	Clear the Transmit Light
044035	SIJMPR	Set Jumper Escape Sequence Processor
044040	STLKYS	Set Latching Keys Escape Sequence Processor
044043	ALPCHK	Alpha Field Check Routine
044046	NUMCHK	Numeric Field Check Routine

Local Variables

Local variables for the keyboard subroutines are stored in the RAM region 177400-177437 (octal). The definition of this area is at the discretion of the particular keyboard module used.

Fast Access RAM

The keyboard subroutines may use sixty-four (64) bytes in the fast access RAM region at locations 110700-110777 (octal).

Keyboard Constants

The following constants are to be included in the keyboard code address space:

Location	Usage
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044051	Initial alternate character set
044052	Initial alternate character set for output

Locations 44051-44052 may be set to either 0, 20, 40, or 60 octal corresponding to the base character set and alternate character sets 1, 2, or 3.

Location 44051 contains the alternate character set code to be used if a Shift Out (SO) control code is received by the terminal when no alternate character set defining escape sequence has been received before.

Location 44052 contains the initial active alternate character set to be used when tearing apart the screen for transmission to the host computer or for storage on an I/O device. Normally, this value is zero, but is set to the foreign language set in foreign terminals to inhibit the generation of an alternate character set defining escape sequence (ESC) when the display shifts into the foreign character set.

FUNCTIONAL DESCRIPTION

General

The keyboard module is organized to provide a flexible structure to facilitate the development of foreign or alternate keyboards. The keyboard module may be divided into the following sections: monitor, keyboard input processor, and utilities.

Monitor

The keyboard monitor routine scans the keyboard for changes in the states of the keys on the keyboard. The keys on the keyboard are organized in a matrix of 14 columns of eight keys. The current state of the keyboard is maintained by the monitor routine in a 14-byte bit table. Each key on the keyboard corresponds to one bit in the bit table. A scan of two columns in the keyboard matrix is made on each call to the monitor routine. If any key transitions are detected, an entry is made into a transition buffer and the current keyboard state table is updated. Then the monitor routine is terminated.

Each entry in the transition buffer consist of two bytes: the column number in which the transition occurred and the new state for the column. These entries are later interpreted by the keyboard input processor. An entry in the buffer may actually contain multiple key transitions for a key column. The transition buffer contains space for up to 20 transitions.

The monitor routine is called each time the processor's timer interrupts (about every 10 milliseconds). This results in a minimum interval of 70 milliseconds for a full keyboard scan when no key transitions occur. Additional scans are made on calls to the keyboard input processor to provide a higher scan rate.

Keyboard Input Processor

The keyboard input processor (GIKEY) takes the input from the transition buffer and performs the proper action for the key transition(s). The action may be to return a character code to the calling routine or to perform an internal operation.

Another state table, identical to the state table maintained by the monitor, is maintained by the keyboard input processor. The alternate state table reflects the transitions that have been processed by the keyboard input processor.

When a key is pressed down, the action taken is derived from an index table. Separate tables are defined for actions to be taken when the shift keys are up and when either shift key is down. This corresponds to the lower and upper case sets. The table index is computed by multiplying the column number of the key by 8 and adding the number of the bit that corresponds to the key.

Each entry in the index table consist of one byte. If the high order bit of the entry is zero (0), the entry represents an ASCII character to be returned to the calling routine. These types of entries are used for the character set and numeric parts of the keyboard. Entries in the range 200-207 (octal) represent actions to be performed internal to the keyboard module. These types of entries are used for the latching keys and keys which switch functions on and off (e.g., MEMORY LOCK). The action may result in no data returned to the calling routine or a value in the range 260-377 (octal) returned. Entries in the range 230-237 (octal) represent keys that perform internal terminal functions (e.g., READ and RECD). Entries in the range 260-377 (octal) represent keys that generate escape sequences (e.g., ROLL UP). In general, the escape sequences are two-character escape sequences where the second character of the escape sequence is derived by masking out the high order bit of the entry. Some codes are used to generate three or more character escape sequences. In particular, the 377 (octal) code is used to signify the display enhancement code (ESC & d). The last code returned from a call to GTKEY is stored in location KBCHAR.

All keys, except the latching and internal terminal function keys, repeat if the key is held down. Repeating is accomplished by setting a repeat counter, KBTMR, to the number of 10 millisecond intervals plus one before the key is to be repeated. The monitor routine decrements the repeat counter to the value of one. If no new keys are pressed down when the input processor is called and the repeat counter contains a value of one, the last key hit is repeated. The code for the last key hit is reissued from location KBCHAR and the repeat counter is reset for another repeat interval. Three repeat intervals are used: a start repeat delay for the cursor control keys, a start repeat delay for all other keys, and a repeat delay after repeating has begun. The repeat counter is set to zero (0) when no key is repeating.

Generally, the only action taken when a key is released is to update the alternate state table and to clear the repeat counter if the key released was repeating. Only the latching keys require additional action when the key is released. The action consist of clearing a corresponding bit in location MDFLG2.

Utilities

A number of utility routines are included in the keyboard module. These involve the setting and clearing of the lights on the keyboard, processing the escape sequences to set and clear the latching keys and keyboard option switches, sounding the bell, and performing the type checks for alphabetic and numeric characters.

SUBROUTINE SPECIFICATIONS

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The subroutine descriptions will specify the parameters to be included in the registers on entry and the register results on exit. Any registers not specified in the exit list retain their entry values. The processor flags (S, Z, P, and C) are generally altered by the subroutines. Certain routines use the processor flags to signify different return conditions. These conditions are specified in the subroutine descriptions.

The names of the subroutines to be used within the keyboard code block are included in the following specifications. The names within parentheses are the names that will be used by the external code blocks to reference the associated subroutines.

Initialization Routine

INITKB (ZINIKB) - INITIALIZE KEYBOARD

ENTRY: DON'T CARE

EXIT : A DESTROYED
NC => NO ERRORS
C => ERROR DETECTED
B,C -> ERROR MESSAGE

This subroutine is called whenever power is turned on or a complete terminal reset is being performed. The interrupt system must be disabled by the calling routine when this subroutine is called.

This subroutine initializes the option switch flags (KBJMPR, KBJMP2, and KBJMP3) to the settings of the option switches on the keyboard interface, clears the keyboard state tables (KBBUF and KBBUF2), and turns off all the lights on the keyboard (KBLEDS = 0).

Get Keyboard Input

GTKEY (ZGETKY) - GET KEYBOARD INPUT

ENTRY: DON'T CARE

EXIT : Z => KEYBOARD INPUT PRESENT
 A = KEYBOARD INPUT CODE
 NZ => NO KEYBOARD INPUT
 A = 0 => NO KEY HIT (OR NULL CHARACTER)
 A # 0 => KEYBOARD LOCKED (VALUE IS KEYBOARD
 INPUT CODE)
 B,C,D,E DESTROYED

This routine is called to get input, if any, from the keyboard. The keyboard input code ranges from 0 to 377 (octal). The values from 0 to 177 (octal) represent an ASCII character corresponding to the key that was hit. The values from 260 to 377 (octal) correspond to keys that translate to two-character escape sequences (e.g., ROLL UP, ROLL DOWN, INSERT LINE, etc.). The second character of the escape sequence is extracted by masking out the high order bit of the value (e.g., 301 -> 101 (A)). The values from 360 to 367 (octal) represent the function keys f1 to f8 respectively. The values 230 to 237 (octal) are associated with the following keys:

Value	Key
230	ENTER
231	BREAK
232	DISPLAY FUNCTIONS OFF
233	I/O CONTROL (GREEN)
234	READ
235	RECORD
236	SELECT (GOLD)
237	CONDITION TAPE (control-TAPE TRMTST)

Monitor Keyboard

KBMON (ZKBMON) - MONITOR KEYBOARD

ENTRY: DON'T CARE

EXIT : ALL FLAGS AND REGISTERS DESTROYED

This subroutine will be called approximately once every 10 milliseconds on a timer interrupt. Each time this subroutine is called, two columns of the keyboard are scanned for any changes in key state. By being called on a timer interrupt, a minimum scan rate of 70 milliseconds for the keyboard is provided. The current state of the keyboard lights are also set by the monitoring routine.

Control Routine

KBCTL (ZKbCTL) - KEYBOARD CONTROL

ENTRY: A = CONTROL CODE

EXIT : DETERMINED BY INDIVIDUAL CONTROL ROUTINES
GENERALLY, D-L REGISTERS ARE SAVED AND
A-C DESTROYED

This routine is called to perform various control functions on the keyboard subsystem. The control parameters and registers used are as follows:

Control
Parameter Function and Comments

1 LOKKRD - Lock Keyboard

This routine is called to inhibit the GIKEY routine from returning a key hit status (Z). This effectively locks out the keyboard from the terminal. Note that key values are still returned on calls to GIKEY if any keys are hit (see description to GIKEY). Any keys hit while the keyboard is locked are not retained.

2 UNLKKB - Unlock Keyboard

This routine restores the GIKEY routine to normal operation after a control call to lock the keyboard has been made.

3 RPTKEY - Repeat Last key hit

This routine causes the last key code returned by the GIKEY routine to be returned again on the next call to GIKEY.

4 SIBLMD - Set Permanent Block Mode

This routine is called at power on or full terminal reset initialization to put the terminal into permanent Block Mode. This forces the BLOCK MODE key in the down state and keyboard option switches G and H into the "open" position. The BLOCK MODE key and option switches are held in these states regardless of their physical state and cannot be altered by any escape sequence.

This control function is invoked for data comm protocols which are strictly Block Mode oriented (e.g., multipoint).

5 STPTST - Set Self-test Start Mode

This routine is called at the beginning of a terminal self-test. This causes all the lights on the keyboard to be lit, sounds the bell, and sets the force full reset flag (CMFLGS(FRCRST)) to cause a full reset if the RESET KEY is pressed while the self-test is in

progress.

6 ENDTST - End Self-test

This routine is called at the completion of a terminal self-test. The true state of the keyboard lights is restored and the force full reset flag is cleared.

7 RSETKB - Reset Keyboard

This routine is called when a Soft Reset has been initiated. The keyboard state table and buffer are set to indicate no new keys hit, the current state of the SELECT, RECORD, and DISPLAY FUNCTIONS lights and flags are cleared, all the keyboard lights are lit and the keyboard bell is sounded.

8 CKIOKY - Check for I/O Key Down

This routine returns the state of the I/O key (GREEN key) as follows:

Z => I/O Control Key Up
 NZ => I/O Control Key Down
 A-E Destroyed

9 STPRPI - Stop Key Repeat

This routine inhibits the last key hit from repeating. One use of this routine is from the I/O module to inhibit the RETURN key from repeating when the key is used to abort an I/O operation.

10 CKBRKY - Check for Break Key

This routine checks the physical state of the BREAK key. If the BREAK key is down, the keyboard input buffer is flushed until no more keys are pending. The register and condition flags are returned as follows:

Z => Break Key Not Down
 A Destroyed
 NZ => Break key Down
 A-E Destroyed

11 SWCHAR - Switch Character Set

This routine is called whenever a Shift In (SI) or Shift Out (SO) control code is executed by the terminal. This routine is primarily used in bi-lingual terminals to select either the Normal or Foreign Mode of operation.

12 SETFRN - Set Foreign Mode

This routine is called to set the proper operating Mode for bi-lingual terminals (foreign or normal) when a Clear Line operation is performed. The operating Mode is set to the last defined setting for the line. This is important when a Clear Line operation is performed at the display border between a foreign and normal field to insure the proper operating Mode for the next input character.

13 STCHST - Set Bi-lingual Output Mode

This routine is called to send an optional SI or SO control code for bi-lingual terminals when the screen is torn apart for transmission or storage on an I/O device. The flags and registers are returned as follows:

NC => No Character to Output
 A Destroyed
 C => SI/SO Character to Output
 A = Character to Output

14,15 FRNMD1, FRNMD2 - Set Foreign Mode 1 and 2

These routines are called when either an ESC < or ESC >, respectively, is received by the terminal. The actions taken by the routines are defined by the language being implemented by the keyboard module.

Set Terminal Mode 1 Flags

SETMD1 (ZSTMD1) - SET TERMINAL MODE 1 FLAGS

ENTRY: A = FLAG BIT TO BE SET
 B = 377B => BLINK ASSOCIATED LED
 = 0 => DON'T BLINK ASSOCIATED LED

EXIT : A,C DESTROYED
 ASSOCIATED LED, IF ANY IS SET ON

The bits in location MDFLG1 are associated with operating modes of the terminal (see Common Area Allocation). In addition, some of these modes are associated with a light on the keyboard to indicate whether the mode is on or off. This routine is called to set a bit in MDFLG1 and consequently, to set the corresponding light, if any.

Clear Terminal Mode 1 Flag

CLRMD1 (ZCLMD1) - CLEAR TERMINAL MODE 1 FLAGS

ENTRY: A = FLAG BIT TO BE CLEARED

EXIT : A,C DESTROYED
ASSOCIATED LED, IF ANY, IS TURNED OFF

This routine performs the converse operation of SETMD1. The specified bit and the corresponding keyboard light, if any, are cleared.

Sound the Keyboard Bell

BELL (ZBELL) - SOUND THE KEYBOARD BELL

ENTRY: DON'T CARE

EXIT : A DESTROYED
Z FALSE

This routine is called to sound the bell on the keyboard.

Set/Clear the Transmit Light

SETXMT (ZSTXMT) - SET TRANSMIT LED

ENTRY: DON'T CARE

EXIT : A,H,L DESTROYED

CLRXT (ZCLXT) - CLEAR TRANSMIT LED

ENTRY: DON'T CARE

EXIT : A,H,L DESTROYED

These routines set and clear the transmit light in the keyboard.

Set Jumper Escape Sequence Processor

STJMPR (ZSTJPR) - SET KEYBOARD JUMPER ESCAPE SEQUENCE

ENTRY: DON'T CARE

EXIT : A,H,L DESTROYED
RNGTA -> FUNCTION TABLE FOR JUMPER SEQUENCE
ESCFLG = 2
RADIX = 10 (DECIMAL)
IODETA = 0

This routine is called after the parameterized escape sequence head (ESC & j) to set keyboard jumpers has been received by the terminal. The function table pointer (RNGTA) and associated variables are set by this routine to handle the setting of the keyboard option switches as specified by the escape sequence.

Set Latching Keys Escape Sequence Processor

STLKYS (ZSTLKY) - SET LATCHING KEYS ESCAPE SEQUENCE

ENTRY: DON'T CARE

EXIT : A,H,L DESIROYED
RNGTA -> FUNCTION TABLE FOR LATCHING KEYS SEQUENCE
ESCFLG = 2
RADIX = 10 (DECIMAL)
IODEATE = 0

This routine is called after the parameterized escape sequence head (ESC & K) to set the latching keys has been received by the terminal. The function table pointer (RNGTA) and associated variables are set by this routine to handle the setting of the latching keys as specified by the escape sequence.

Alphabetic and Numeric Character Check Routines

ALPCHK (ZALPCK) - CHECK FOR ALPHA TYPE CHARACTER

NUMCHK (ZNUMCK) - CHECK FOR NUMERIC TYPE CHARACTER

ENTRY: A = CHARACTER TO BE CHECKED

EXIT : Z => CHARACTER IYPE IS CORRECT
NZ => CHARACTER TYPE IS NOT CORRECT

These routines are used by the field checking processor to verify that a character belongs in either the alphabetic or numeric class of characters. Normally, alphabetic characters are defined as the letters a-z, A-Z, and the

space character; and numeric characters as the digits 0-9, period (.), comma (,), plus (+), and minus (-).

HP 2645A DATA COMMUNICATIONS/MAIN CODE INTERFACE
=====

INTRODUCTION
=====

The Data Comm module provides the access from the terminal to an external host. This module contains the necessary drivers to transmit and receive data on the data comm interfaces.

The data comm code will occupy the 4K region from 20 to 24K (50000 to 57777 octal) in the ROM space. In many cases, the code will require only 2K of the space.

INTERFACE SPECIFICATIONS
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Entry Vectors

The entry vectors to the data comm routines will begin at location 50010 (octal). The entry vectors will consist of "jumps" (JMP) to their associated subroutines. The vectors will be ordered as follows:

Location	Name	Function
050010	INITDC	Initialization Routine
050013	INI2DC	Initialization Continuator
050016	DCMON	Monitoring Routine
050021	DCCIL	Contrql Routine
050024	DCTST	Self-Test Routine
050027	GETDC	Character Input Routine
050032	PUTDC	Character Output Routine
050035	GETBIN	Binary Input Routine
050040	STBIN	Start Binary Output Routine
050043	ENDBIN	End Binary Output Routine
050046	DCINTR	Data Comm Interrupt Handler

Local Variables

Local variables for the data comm subroutines will be stored in the RAM region 177200-177377 (octal). The definition of this area is at the discretion of the particular data comm routines used.

Fast Access RAM

The data comm subroutines may use sixty-four bytes (64) in the fast access RAM region at locations 110600-110677 (octal).

Communications Protocol Constants

The constants used for a particular communications protocol occupy the area in the Data Comm ROM space beginning at 050000 (octal). The constants to be stored there are as follows:

Location	Usage
050002	Character to be used as block trigger (e.g., DC1)
050003	Record Separator Character (e.g., US)
050004	Block Terminator Character (e.g., RS)
050005	Data Comm Jumpers Mask (set bit to 1 to inhibit alteration of jumper setting by escape sequence)
050006	Data Comm Jumpers Mask for keyboard jumper R (Set high order bit only)

Returns

In general, a non-error return is signified by setting the C-flag to false, and an error return, by setting the C-flag to true. Whenever a data comm error is returned, the data comm error flag (ERRFLG [DCMEERR]) must be set to one (1). This flag will be cleared by the main code after a status request is made by the computer.

FUNCTIONAL DESCRIPTION

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General

The Data Comm module can be separated into a number of functional sections: initialization, interrupt process, monitor, input process, output process, and controls. Two Data Comm modules are available for the HP 2645A: Basic Data Comm and Multi-Point Data Comm.

BASIC DATA COMM

The Basic Data Comm module uses the data comm buffer for storing input characters only. The buffer is set up as a circular buffer with a load pointer (DCSPTR) and an unload pointer (DCBPTR).

Initialization

The initialization acquires the data comm buffer from the main code module and initializes the various buffer pointers. The keyboard option switches are checked to configure the data comm for normal or main channel protocol.

Interrupt Process

The interrupt process is called to retrieve input from the data comm interface PCA. Input is stored in the data comm buffer and the buffer load pointer is updated. If a buffer overflow occurs, the data comm error flag (ERRFLG [DCMERR]) is set and an all ones (377 octal) entry is made into the buffer. The error flag is also set if a parity or overrun error occurs on the data comm interface.

The interrupt process strips out any nulls (0B) or rubout (377B) from the input stream unless the Transparent Mode (DCFLGS [TRNMOD]) or Binary Mode (DCFLGS [BINMOD]) flags are set.

Monitor

The monitor routine checks the various data communications control signals for any changes to reflect a change in mode (receive/transmit). The monitor routine is also used for timing various operations (e.g., break).

Input Process

The input process gets characters from the data comm buffer and returns the character to the calling routine. If the data comm buffer is empty, the data comm PCA is checked for a character ready condition. When the hardware handshake option is selected, the data comm interface is inhibited from interrupting. So, no characters are read by the interrupt routine. Instead, the input routine must explicitly poll the PCA for input characters.

The input process responds to an ENQ from the input with an ACK unless the transparent or Binary Mode flags are set. The ENQ character is not returned to the calling routine.

Additional checks are made for line turn around characters if the terminal is configured for the main channel protocol option.

Output Process

The output process transmits characters out the data comm PCA. If the terminal is in Receive Mode, a fail return occurs and the character is not transmitted. Additional checks are made for line turn around characters if the terminal is operating with the main channel protocol option.

Controls

A number of control routines are provided to set various terminal modes (e.g., binary or normal) and other data communications control functions (e.g., break, and modem disconnect).

MULTI-POINT DATA COMM

The Multi-Point Data Comm module uses the data comm buffer both for input and output. The particular protocol implemented operates in a Half Duplex Mode only (i.e., the terminal can either send or receive, but not simultaneously). Normally, the data comm is set for Receive Mode and cannot go into Transmit Mode unless the proper control sequence is received from the host computer. In this manner, the terminal is the slave of the computer.

The Multi-Point module drives both the Asynchronous and Synchronous Multi-Point PCA's. The module can receive and transmit data in either ASCII or EBCDIC, but all data between the Multi-Point module and the other terminal modules are passed as ASCII characters. Binary data is passed without any translation.

Initialization

The data comm and keyboard option switches are used to configure the operating conditions for the Multi-Point module. The size of the data comm buffer acquired from the Main Code module is determined from the data comm option switches.

Interrupt Process

The interrupt process is called to handle both input and output. Data is exchanged between the data comm buffer and the data comm interface PCA. The interrupt routine communicates with the input and output routines via the data comm context block. The context block identifies the mode of operation (receive/transmit) and the state of the data comm buffer.

The interrupt process recognizes when the terminal is being addressed by the computer and performs the necessary handshake protocol. The terminal is set either to Receive or Transmit Mode according to whether a select or poll sequence is received from the computer.

The interrupt process handles all aspects of the data transfer between the terminal and the computer. On input, the block check character is computed and compared against the received value. A positive acknowledgement is made if the values are equal. Otherwise, a request for retransmission of the last data block is made. On output, the block check character is computed and appended to the data. The data block is saved in the data comm buffer, for a possible retransmission, until a positive acknowledgment is received. Translation between ASCII and EBCDIC occurs in the interrupt routine.

Monitor

The monitor routine is used only to set the transmit light on the keyboard.

Input Process

The input process extracts characters from the input buffer and returns them to the calling routine.

Output Process

The output routine adds characters to the data comm buffer. If the terminal is in Receive Mode, an error return occurs and the character is not loaded into the data comm buffer. If the data comm buffer is full, the output routine waits until space becomes available before returning. That is, the output process

does not return until the character has been placed into the data comm buffer or an error has occurred.

Controls

Control routines are available to perform functions similar to the control functions for the Basic Data Comm module. Additionally, there are some control functions which perform unique functions for the Multi-Point module (i.e., Program Attention (PA) and Program Function (PF) similar to the IBM 3270).

SUBROUTINE SPECIFICATIONS
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The subroutine descriptions will specify the parameters to be included in the registers on entry and the register results on exit. Any registers not specified in the exit list retain their entry values. The processor flags (S, Z, P, and C) are generally altered by the subroutines. Certain routines use the processor flags to signify different return conditions. These conditions are specified in the subroutine descriptions.

The names of the subroutines to be used within the data comm code block are included in the following specifications. The names within parentheses are the names that will be used by the external code blocks to reference the associated subroutines.

Initialization Routine

INITDC (ZINIDC) - INITIALIZE DATA COMM

ENTRY: DON'T CARE

EXIT : A DESTROYED
 B,C = NUMBER OF CONTINGUOUS BYTES NEEDED
 FOR DATA COMM BUFFER

This subroutine is called whenever power is initially turned on or a complete terminal reset is being performed. Interrupts will be disabled by the calling routine when this subroutine is called.

Initialization of the data comm will be continued by calling the initialization continuator routine. The buffer returned then will always start at a 256-byte boundary.

Any errors on initialization should be indicated on return from the initialization continuator.

nitilization Continuator

INI2DC (ZIN2DC) - CONTINUE DATA COMM INITIALIZATION

ENTRY: D,E = STARTING ADDRESS OF DATA COMM BUFFER

EXIT : A DESTROYED
 NC => INITIALIZATION SUCCESSFUL
 C => DATA COMM ERROR DETECTED
 ERRFLG(DCMERR) = 1
 H,L -> FIRST ERROR MESSAGE SECTION

This routine is called after a call to ZIN1DC is made. Interrupts will be disabled when this routine is called.

The buffer starting address returned will always have the buffer start at a 256-byte boundary (i.e., E = 0).

On error returns, the main code of the terminal will display the message and "hang" the terminal until the user presses the RESET TERMINAL key.

Monitoring Routine

DCMON (ZDCMON) - MONITORING ROUTINE

ENTRY: DON'T CARE

EXIT : ALL REGISTERS DESTROYED

This subroutine will be called approximately once every 10 milliseconds. The purpose of the subroutine is to provide for necessary periodic scanning of the data comm interface. If scanning of the data comm interface is not needed, then the subroutine should simply return without doing anything.

Control Routine

DCCTL (ZDCCTL) - DATA COMM CONTROL

ENTRY: A = CONTROL PARAMETER (see below)
 B-L, CONTROL VARIABLES (as required)

EXIT : A DESTROYED
 NC => NO DATA COMM ERRORS DETECTED
 Z => CONTROL PERFORMED SUCCESSFULLY
 NZ => INVALID CONTROL REQUEST
 C => DATA COMM ERROR DETECTED
 ERRFLG(DCMERR) = 1
 Z => NO ERROR MESSAGE
 NZ => DISPLAY ERROR MESSAGE
 H,L -> FIRST ERROR MESSAGE SECTION

This routine is used to perform various control functions on the data comm interface. Interrupts may be disabled for no more than 300 microseconds by any control routine. The control parameters and variables used are as follows:

Control
Parameter Function and Comments

- 0 CLRTRG - Clear Block Transfer Trigger Flag
 Registers B-L are not used and should not be altered.
- 1 SETTRG - Set Block Transfer Trigger Flag
 Registers B-L are not used and should not be altered.
- 2 RSETDC - Reset Data Comm
 This call is used to cause the data comm routines to reset themselves to their initial condition. This control will be invoked when a soft terminal reset is performed. Registers B-L are not used and need not be saved.
- 3 SETREM - Set Remote Mode
 This control is used when the user presses the REMOTE key to cause the terminal to go on-line. Registers B-L are not used and need not be saved.
- 4 SETLCL - Set Local Mode
 This control is used when the user presses the REMOTE key to cause the terminal to go off-line. Registers B-L are not used and need not be saved.

- 5 PUTBRK - Output Break Signal
- This control is used when the BREAK key is pressed by the user. If the break function is meaningless for the particular data comm protocol, a successful return will be given and the call ignored. Registers B-L are not used and need not be saved.
- 6 DISCNT - Modem Disconnect
- This control is used to disconnect (hang up) the terminal from a dial-up connection by signalling the modem to turn off. If this function is meaningless for the particular data comm protocol, a successful return will be given and the call ignored.
- 7 ENDBLK - Terminal Output Message
- This control is used to inform the data communications output routine that the last character of the current output message (block) has been sent. Note: An ENDBLK control is implied when a call is made to the terminate binary output routine (ENDBIN).
- 8 SETMON - Enter Monitor Mode
- This control causes the data comm input and interrupt routine to pass all codes entered from the data comm. No handshaking on codes (e.g., ENQ/ACK) should be done by the data comm routines. As a result, some data comm protocols will disable the terminal from communicating with the CPU when in Monitor Mode (e.g., multipoint).
- 9 SETNRM - Enter Normal Mode
- This control causes the data comm input and interrupt routine to resume normal operation. For example, resume ignoring nulls and rubouts, and resume ENQ/ACK handshake.
- 10 FSTBIN - Enter Fast Binary Transmit Mode
- This control is called when a binary file is to be transmitted to the host computer. Its primary use is for the loading of binary code into the HP 21XX Series computers. Generally, this control is applicable only for the standard asynchronous data communications module. When the control is received and strap F on the keyboard interface is out (i.e., KBJMPR(FSTISND) = 1), the data comm interface should be switched to operate at 9600 baud. The board resumes normal operation when the ENDBIN (entry at 050043B) routine is invoked on the Data Comm module.
- 11 SNDATN - Transmit Attention Code
- This control is called to cause a single character to be sent to the host computer. Its principal use is to emulate the "PAN" keys of the IBM 3270 terminal.

The B-register contains the character that is to be sent out. If this control is meaningless for a protocol, the routine should return with the flags set to indicate invalid control request (NC, NZ).

12 SNDFCT - Send Function Data

This control is used to emulate the "PFn" keys on the IBM 3270. The B-register contains the character to be used as the header for the data to be sent to the CPU.

If this control is meaningless for a protocol, the routine should return with the flags set to indicate an invalid control request (NC, NZ).

13 PROMPT - Send Prompt Code

This routine is called whenever a "DC2" prompt or its equivalent is to be sent to the CPU. The sending of the "DC2" is controlled by straps D, G, and H, and by the setting of the BLOCK MODE key. In the standard data comm protocol, a CR(LF) is added if the terminal is operating in Line Mode (strap D in). Refer to the "HP 2645A Programmer's Reference Manual" for the specific details on when a "DC2" is transmitted and its format.

If this function is meaningless to a protocol, an invalid control request return (NC, NZ) should be made by the control routine.

Self-Test Routine

 DCTEST (ZDCTST) - PERFORM DATA COMM SELF-TEST

ENTRY: DON'T CARE

EXIT : A,D-L DESTROYED
 H,L -> FIRST MESSAGE SECTION
 NC => SELF-TEST SUCCESSFUL
 C => SELF-TEST FAILED
 ERRFLG(DCMERR) = 1

This subroutine is called to perform a self-test on the data communications interface in the terminal. After returning to the main code, the message pointed to by registers H and L is displayed. If the self-test failed, the terminal will "hang" until the user presses the RESET TERMINAL key.

Character Input Routine

GETDC (ZGETDC) - GET ONE DATA COMM CHARACTER

ENTRY: DON'T CARE

EXIT : NC => NO ERRORS DETECTED
 Z => CHARACTER AVAILABLE
 A = CHARACTER FROM DATA COMM
 NZ => NO CHARACTER AVAILABLE
 A # 0, WAIT
 = 0, END OF INPUT BLOCK
 C => DATA COMM ERROR DETECTED
 A DESTROYED
 ERRFLG(DCMERR) = 1
 Z => NO ERROR MESSAGE
 NZ => DISPLAY ERROR MESSAGE
 H,L -> FIRST ERROR MESSAGE SECTION

This subroutine is called whenever a character is needed from the data comm. The routine will return only seven (7) bit characters. If the data comm protocol indicates that the data is binary, the GETDC routine will mask out the high order bit of the byte and return the remaining bits as a normal character. Interrupts may not be disabled by the subroutine.

When the "WAIT" condition is returned, the calling routine will continue normal operation and retry, at a later time, to get a data comm character.

When an error message is to be displayed for an error return, the main code of the terminal will display the message and "hang" the terminal until the user presses the RESET TERMINAL key. Messages should be stored in ascending order. If no error message is indicated, the terminal will abort the current operation and return to the preset level.

Character Output Routine

PUTDC (ZPUTDC) - OUTPUT CHARACTER TO DATA COMM

ENTRY: A = CHARACTER TO BE OUTPUT
 NC => NORMAL CHARACTER
 C => LAST CHARACTER IN BLOCK

EXIT : A DESTROYED
 NC => NO ERRORS DETECTED
 Z => CHARACTER ACCEPTED
 NZ => WAIT
 C => DATA COMM ERROR DETECTED
 ERRFLG(DCMERR) = 1
 Z => NO ERROR MESSAGE
 NZ => DISPLAY ERROR MESSAGE
 B,C -> FIRST ERROR MESSAGE SECTION

This subroutine is called whenever a character is to be sent out the data comm. The routine will be given seven (7) bit characters to output. The PUTDC routine is responsible for adding any necessary parity bits. Interrupts may be disabled by the subroutine for no more than 300 microseconds.

When the "WAIT" condition is returned, the calling routine will retry, at a later time, to send the same character until the character is accepted or a data comm error is detected. If an error condition is returned, data transmission will be terminated. When an error message is to be displayed, the main code of the terminal will display the message and "hang" the terminal until the user presses the RESET TERMINAL key. Otherwise, the terminal will return to the preset level.

Binary Input Routine

GETBIN (ZGTBIN) - GET ONE BINARY DATA COMM CHARACTER

ENTRY: DON'T CARE

EXIT : NC => NO ERRORS DETECTED
 Z => CHARACTER AVAILABLE
 A = CHARACTER FROM DATA COMM
 NZ => NO CHARACTER AVAILABLE
 A # 0, WAIT
 A = 0, END OF INPUT BLOCK
 C => DATA COMM ERROR DETECTED
 A DESTROYED
 ERRFLG(DCMERR) = 1
 Z => NO ERROR MESSAGE
 NZ => DISPLAY ERROR MESSAGE
 H,L -> FIRST ERROR MESSAGE SECTION

This subroutine is called whenever a binary character is needed from the data comm. The routine will return the entire eight bits received for each character. Interrupts may not be disabled by the subroutine.

If the previous character fetch from the data comm was via the GETDC routine, the initial call to GETBIN will perform any necessary handshake to prepare the communications line for binary data.

When the "WAIT" condition is returned, the calling routine will continue normal operation and retry, at a later time, to get a data comm character.

When an error message is to be displayed for an error return, the main code of the terminal will display the message and "hang" the terminal until the user presses the RESET TERMINAL key. Messages should be stored in ascending order. If no error message is indicated, the terminal will abort the current operation and return to the base level.

Start Binary Output

STBIN (ZSTBIN) - START BINARY OUTPUT

ENTRY: ANY STATE

EXIT : A DESTROYED
NC AND Z

This subroutine is called when succeeding output bytes are to be transmitted in the binary format.

End Binary Output

ENDBIN (ZNDBIN) - END BINARY OUTPUT

ENTRY: ANY STATE

EXIT : A-E DESTROYED
NC AND Z

This subroutine is called to terminate the Binary Transmit Mode and to restore normal character transmission. This subroutine will also execute the proper ENDBLK control for the binary output string.

Data Comm Interrupt Handler

DCINTR (ZDCINT) - DATA COMM INTERRUPT HANDLER

ENTRY: ANY STATE

EXIT : ALL FLAGS AND REGISTERS RESTORED TO
STATE WHEN ROUTINE WAS ENTERED

This subroutine will be called whenever an interrupt is caused by the data comm interface. When the subroutine is called, the interrupt system will be disabled. The subroutine must re-enable interrupts within 300 microseconds.

HP 2645A ALTERNATE I/O CODE INTERFACE SPECIFICATION
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INTRODUCTION
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The alternate I/O code provides access to devices other than the normally available devices on the HP 2645A. The alternate I/O allows for custom devices to be connected to the terminal. The device driver must conform to the specifications below, but the functional aspects of the driver are defined and written by the user.

The alternate I/O code is allocated a 4K space within the ROM space. The 4K region is split into two 2K areas: 24K to 26K (60000-63777 octal) and 38K to 40K (114000-117777 octal). If only 2K of space is required, the 2K region from 24K to 26K must be used. Since all addresses in an action table used by the Main Code module must be less than 32K (100000 octal), the above allocation allows for the definition of an action table to be used by the Main Code module if the addresses lie within the 24K to 26K area of the alternate I/O code space (see Functional Description for Main Code module).

INTERFACE SPECIFICATIONS
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Entry Vectors

The entry vectors to the alternate I/O code routines are to be located starting at 60002 (octal). The entry vectors will generally consist of "jumps" (JMP) to their associated subroutines:

Location	Name	Function
060002	INI1ALT	Initialization Routine
060005	INI2ALT	Initialization Continuator
060010	ALTINT	Interrupt Processor
060013	ALTMON	Monitoring Routine
060016	ALT2BF	Input Routine
060021	BF2ALT	Output Routine
060024	ALTCIL	Control Routine
060027	SIAALT	Status Routine
060032	MSGALT	Device Name Message

Returns

In general, a non-error return is signified by setting the C-flag to false, an error return, by setting the C-flag to true. Whenever an error or user interrupt is returned, the I/O error flag (IOCERR) in the I/O variables space (177517 octal) must be set to the ASCII code for the letter "F" or "U"

respectively. All "F" returns require an error message to be returned as described in the individual subroutine specifications. This flag will be cleared by the main code's I/O processor.

Local Variables

Local variables for the alternate I/O subroutines may be in the RAM region 177120-177147 (octal). The definition of these twenty-four bytes (24) is at the discretion of the particular alternate I/O routine used.

Fast Access RAM

The alternate I/O subroutines may use twenty-one bytes (21) in the fast access RAM region at locations 110553-110577 (octal).

I/O Buffers

Data is transferred between I/O drivers one record at a time. Each record is passed in one of the two I/O buffers. Each buffer is 256 bytes long and has a status, type, and length (described in detail below). The locations of the buffers and associated variables are given in the following table.

Location	Name	Description
176000	IOBUF1	Start of First I/O Buffer
176377	--	End of First I/O Buffer
177472	B1STAT	Status for First I/O Buffer
177471	B1TYPE	Type for First I/O Buffer
177470	B1LEN	Length for First I/O Buffer
176400	IOBUF2	Start of Second I/O Buffer
176777	--	End of Second I/O Buffer
177467	B2STAT	Status for Second I/O Buffer
177466	B2TYPE	Type for Second I/O Buffer
177465	B2LEN	Length for Second I/O Buffer

Data (IOBUF_n)

One to 256 bytes of data are placed in the buffer beginning with address IOBUF_n. There is no restriction on the data.

Status (BnSTAT)

The six low order bits (1-40 octal) are assigned to individual devices; bit 4 (20 octal) is assigned to the alternate I/O device. Bit 6 (100 octal) is reserved for use by Edit Mode routines. Bit 7 (200 octal) is reserved for use by the cartridge tape driver to hold a buffer while the cartridge tape interrupt routine empties the buffer.

A buffer is free if its status is zero. Otherwise, the buffer is owned by all devices whose bits are on (non-zero).

Type (BnTYPE)

There are three types of records: data records, end of file records, and end of data records.

A data record has type minus one (-1 = 377 octal).

An end of file record has type zero (0). The first data byte is reserved for the file number, which is filled in by the output routine. An end of file record may contain additional bytes, but these bytes will not be displayed, printed, or sent to the data comm.

An end of data record has type one (1). No data bytes are associated with an end of data record (i.e., the buffer length and contents are "don't cares").

Length (BnLEN)

The length gives the number of valid data bytes in the buffer. If the length is zero, all 256 bytes contain valid data (i.e., there are no "zero-length" records).

FUNCTIONAL DESCRIPTION

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General

The Alternate I/O Code module is primarily driven by the Device I/O Code module of the HP 2645A. The alternate I/O device is accessed as device number five (5) in the I/O control escape sequence. The INSERT LINE and INSERT CHAR keys are used to specify the alternate I/O device as "from" and "to" devices respectively for device selection from the keyboard.

The Alternate I/O Code module consist of six functional sections: initialization, monitor, interrupt process, input, output, and control.

Initialization

The initialization routine acquires a private buffer, if required, from the Main Code module and initializes the operating state of the alternate I/O device.

Monitor

The monitor routine is called every 10 milliseconds when a processor timer interrupt occurs. This routine allows the device driver to perform any necessary monitoring of the device control lines.

Interrupt Process

This routine is called when an interrupt is detected from the alternate I/O device. To be recognized as such, the alternate I/O interface PCA must interrupt on the cartridge tape interrupt line on the bus (ATN2) and respond with poll bit 6 (100 octal) set when a poll request is made by the processor. (See description of 2645A microprocessor PCA: "Processor (8080A-2) Module - 13255-91093".)

Input

On input, a device driver must find a free buffer (status = 0) and set its bit in the corresponding buffer status byte (BnSTAT) to claim the buffer. The device driver should return the buffer with the device's bit in "BnSTAT" still set so that the buffer will not be considered empty before the I/O transfer routine sets the status byte to the destination device(s).

Output

On output, a device driver turns off its bit in the buffer status when it is finished recording the buffer. The driver must not make any other change in the buffer, buffer type, or length. (Exceptions - in the event of an error, a driver may free the buffer by setting the buffer status to zero. Also, the first data byte of an end of file record may be overwritten with the file number.)

Control

The control module is called to perform various control functions on the I/O devices. The function performed for a given control code is at the discretion of the particular alternate I/O device driver.

SUBROUTINE SPECIFICATIONS

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The subroutine descriptions will specify the parameters to be included in the registers on entry and the register results on exit. Any registers not specified in the exit list retain their entry values. The processor flags (Z, P, and C) are generally altered by the subroutines. Certain routines use the processor flags to signify different return conditions. These conditions are specified in the subroutine descriptions.

The names of the subroutines to be used within the Alternate I/O module are included in the following specifications. The names within parentheses are the names that will be used by the external code blocks to reference the associated subroutines.

Initialization Routine

IN1ALT (ZIN1AL) - INITIALIZE ALTERNATE I/O DEVICE

ENTRY: DON'T CARE

EXIT : A DESTROYED
B,C = NUMBER OF CONTIGUOUS BYTES NEEDED
FOR ALTERNATE I/O BUFFER
O-L DON'T CARE

This subroutine is called whenever power is turned on or a complete terminal reset is performed. Interrupts will be disabled by the calling routine when this subroutine is called.

Initialization of the alternate I/O device will be continued by calling the initialization continuator routine. The buffer returned may not necessarily start on a 256-byte boundary. Any errors on initialization should be indicated on return from the initialization continuator.

Initialization Continuator

IN2ALT (ZIN2AL) - CONTINUE ALTERNATE I/O INITIALIZATION

ENTRY: D,E = STARTING ADDRESS OF ALTERNATE I/O
BUFFER

EXIT : A DESTROYED
NC => INITIALIZATION SUCCESSFUL
B-L DON'T CARE
C => INITIALIZATION FAILED
H,L -> FIRST ERROR MESSAGE SECTION
B-E DON'T CARE

This routine is called after a call to ZINIAL is made. Interrupts are disabled when this routine is called. The buffer starts at the address given in registers D and E, and extends in ascending addresses for the number of bytes specified on return from INIALT.

On error returns, registers H and L contain the value to be stored in location "MSGPT1". The contents of the H and L registers will be stored in "MSGPT1" by the main code. All other message pointers (i.e., MSGPT2-MSGPT8) must be set by the routine. The main code will display the error message and "hang" the terminal until the user presses the RESET TERMINAL key.

Interrupt Processor

INTALT (ZINTAL) - ALTERNATE I/O INTERRUPT PROCESSOR

ENTRY: PSW, H AND L PUSHED ONTO TOP OF STACK

EXIT : ALL FLAGS AND REGISTERS RESTORED TO
STATE WHEN INTERRUPT OCCURRED

This subroutine is called whenever an interrupt is caused by the alternate I/O device. When the subroutine is called, the interrupt will be disabled. The subroutine must re-enable interrupts within 300 microseconds.

Monitoring Routine

MONALT (ZMONAL) - MONITOR ALTERNATE I/O DEVICE

ENTRY: DON'T CARE

EXIT : ALL REGISIERIS DESTROYED

This subroutine is called approximately once every 10 milliseconds. The purpose of the subroutine is to provide for necessary periodic scanning of the alternate I/O interface. If scanning of the interface is not needed, then the subroutine should simply return without doing anything.

Control Routine

CTLALT (ZCTLAL) - ALTERNATE I/O CONTROL

ENTRY: IOCTYP = CONTROL TYPE CODE NUMBER
IOCNT = CONTROL PARAMETER (2 BYTES)
IOPSGN = SIGN OF CONTROL PARAMETER
 = +1 => POSITIVE
 = 200 => NO SIGN
 = -1 => NEGATIVE

EXIT : NC => CONTROL PERFORMED SUCCESSFULLY
 IOCERR = "S" => SUCCESSFUL COMPLETION
 C => CONTROL FUNCTION ABORTED
 IOCERR = "F" => ABORTED ON FAILURE
 MSGPT1-MSGPIR = ERROR MESSAGE STRING(S)
 IOCERR = "U" => USER INTERRUPTED OPERATION
 ALL REGISTERS DESTROYED

This routine is used to perform various control functions on the alternate I/O device. Interrupts may be disabled for no more than 300 microseconds by any control routine. The actual function performed for a given control code is defined by the specific alternate I/O driver installed in the terminal. The functions performed for the Cartridge Tape Units (CTU's) are as follows:

Control Function Code

0	Rewind
1	Space "p" records
2	Space "p" files
3	Locate end-of-data mark
4	Condition tape
5	Record file mark
6	Record end-of-data mark
7	Test cartridge tape unit
8	Skip "p" records immediately without recording end-of-data mark
9	Enter Write-Backspace-Read Mode
10	Exit Write-Backspace-Read Mode

where "p" is the combined value of IOPSGN and IOCNT

Functions implemented for the alternate I/O device should attempt to perform similar functions for corresponding control codes.

status Routine

STAALT (ZSTAAL) - GET ALTERNATE I/O STATUS

ENTRY: DON'T CARE

EXIT : NC
 IOSTA1,IOSTA2,IOSTA3 = CURRENT DEVICE
 STATUS
 ALL REGISTERS DESTROYED

This routine is called to extract the current device status to be sent to the host computer. The status is returned in the lower four (4) bits of each status byte (IOSTA1-IOSTA3). The definition of each bit is left to the specific alternate I/O device. An attempt should be made to use the same status bit as used in existing devices for common status conditions (e.g., read error status).

Input Routine

ALT2BF (ZGETAL) - ALTERNATE I/O INPUT ROUTINE

ENTRY: D,E -> STATUS OF LAST BUFFER RETURNED
 (DON'T CARE FOR FIRST READ)

EXIT : A,B,C,H,L DESTROYED
 NC => SUCCESSFUL READ
 D,E -> BUFFER STATUS
 C => ERROR
 IOCERR = U => USER INTERRUPTED
 IOCERR = F => FAILURE
 MSGPTX -> ERROR MESSAGE
 D,E DESTROYED

It is the responsibility of the input routine to find a free buffer (status = 0). For a successful return, the alternate I/O bit (bit 4 -20 octal) should be turned on in the buffer status (BNSTAT). The buffer type and length must also be correctly set (see "I/O Buffers", above).

The input routine is also responsible for checking for user interrupt (RETURN key) by calling ZGETKY (see keyboard code interface). To avoid loss of data, this check should be done before each record is read from the alternate I/O device. Note that no message is returned for user interrupts.

An error message must be supplied for all failure returns. It is not necessary to free buffers claimed before the error is detected as all buffers are freed by the main code on any error returns.

Output Routine

BF2ALT (ZPUTAL) - ALTERNATE I/O OUTPUT ROUTINE

ENTRY: D,E -> BUFFER STATUS
ALTERNATE I/O BIT SET IN BUFFER STATUS

EXIT : A,B,C,H,L DESTROYED
NC => SUCCESS
D,E -> BUFFER STATUS
C => FAILURE
IOCERR = F
MSGPTX -> ERROR MESSAGE
D,E DESTROYED

For a successful return, this routine must not alter the buffer, buffer type, or buffer length at any time. When the alternate I/O driver is finished with the buffer, the driver should release the buffer by turning off the alternate I/O bit (bit 4 - 20 octal) in the buffer status.

BF2ALT may alter the buffer and its associated variables in any way in the event of an error. (All buffers are freed by the main code on any error return.) A message must be supplied with every error return.

To avoid loss of data, BF2ALT should not abort on user interrupts (RETURN key).

Device Name Message

MSGALT (ZMSGAL) - DEVICE NAME

A string representing the name of the alternate I/O device is stored starting at location 60032 (octal). The string is stored in order of ascending addresses. The device name message is used by the compare routine to report a data terminator (end of file or end of data) on the alternate I/O device during a compare operation. The message is optional if ALT2BF can only return data records and not an end of file or end of data or if the alternate I/O device is an output only device. The message should have the following format:

```
MSGALT DEF ' ON <device name>',0
```

Note the preceding blank and trailing null are required as part of the message.

COMMON AREA ALLOCATION

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The common area is located in the region 177720-177717 (octal). The variables stored there are as follows:

Location	Name	Usage
177716	DISPST	Display Refresh Starting Pointer (2 bytes)
177715	TRMTYP	Terminal Type Number
177714	KBDCSW	Keyboard Data Comm Switch Settings
177713	KBJMPR	Keyboard Jumpers A-B-C-D-E-F-G-H
177712	KBJMP2	Keyboard Jumpers J-K-L-M-N-P-Q-R
177711	KBJMP3	Keyboard Jumpers S-T-U-V-W-X-Y-Z
177710	CMFLGS	Common Flags
177707	ERRFLG	Error Flags
177706	INTFLG	Interrupt Flag
177705	PRCCIL	Processor Control Flags
177704	MDFLG1	Terminal Mode Flags 1
177703	MDFLG2	Terminal Mode Flags 2
177701	MSGPT1	First Message Block Pointer (2 bytes)
177700	MSGPT2	Second Message Block Pointer (2 bytes)
177699	MSGPT3	Third Message Block Pointer (2 bytes)
177698	MSGPT4	Fourth Message Block Pointer (2 bytes)
177697	MSGPT5	Fifth Message Block Pointer (2 bytes)
177696	MSGPT6	Sixth Message Block Pointer (2 bytes)
177695	MSGPT7	Seventh Message Block Pointer (2 bytes)
177694	MSGPT8	Eighth Message Block Pointer (2 bytes)
177693	CTIVEC	CTU Interrupt Vector (2 bytes)
177692	CTIJMP	"JMP" Instruction for Vector
177691	IODATA	ESC Sequence Parameter Accumulator (2 bytes)
177690	IOCSGN	Sign for Parameter
177689	IOPSGN	Sign for Assigned Parameter
177688	PARM1	Assigned Parameter 1
177687	PARM2	Assigned Parameter 2
177686	PARM3	Assigned Parameter 3
177685	PARM4	Assigned Parameter 4
177684	PARM5	Assigned Parameter 5
177683	PARM6	Assigned Parameter 6 (2 bytes)
177682	RADIX	Radix for Accumulating Parameters
177681	RNGTA	Character Function Table Address (2 bytes)
177680	ESCFLG	Escape Sequence in Progress Flag
177679	RSTIMR	Soft Reset Timer

DEFINITION

DISPST Contains the two byte link address pointing to the top line to be displayed.

TRMTYP Contains the terminal type code number: 0 <= TRMTYP < 16

Bit Meaning

- 0 I/O Firmware Installed
 - 0 = Not installed
 - 1 = Installed
- 1 Bi-lingual Terminal
 - 0 = Terminal is Roman type only
 - 1 = Terminal has bi-lingual functions
- 2 Reserved
- 3 Unused
- 4-7 Always zero (0)

KBDCSW Contains the settings of the Duplex, Parity, and Baud Rate switches on the keyboard.

Bit Meaning

- 0 Undefined
- 1-3 Baud Rate
 - 0 = Ext
 - 1 = 110
 - 2 = 150
 - 3 = 300
 - 4 = 1200
 - 5 = 2400
 - 6 = 4800
 - 7 = 9600
- 4-5 Parity
 - 0 = Even
 - 1 = Odd
 - 2 = None
 - 3 = Undefined
- 6 Undefined
- 7 Duplex
 - 0 = Half
 - 1 = Full

KBJMPR, KBJMP2, KBJMP3

contains the settings of the jumpers on the keyboard interface PCA. In all cases, the bit is set to one when the jumper is out, and zero, when the jumper is in.

Bit Meaning

KBJMPR

- 0 CONDIS - Transmit All Function Keys
 - 0 = Disabled
 - 1 = Enabled
- 1 SPLDIS - Space Overwrite Latch
 - 0 = Disabled
 - 1 = Enabled
- 2 LINWRP - Cursor End-of-Line Wrap Around
 - 0 = Enabled
 - 1 = Disabled
- 3 PAGSTR - Line/Page Mode
 - 0 = Line
 - 1 = Page
- 4 LFPOS - Location of Line Feed for Remote READ
 - 0 = Line Feed at beginning of record
 - 1 = Line Feed at end of record
- 5 FSTSND - Fast Binary Read
 - 0 = Disabled
 - 1 = Enabled
- 6 HNDSHK - handshake
 - 0 = Disabled
 - 1 = Enabled
- 7 DC2SND - Inhibit DC2
 - 0 = Disabled
 - 1 = Enabled

KBJMP2

- 0 AUTEND - Add Terminator on "ENTER"
 - 0 = Disabled
 - 1 = Enabled
- 1 CLRTRM - Clear Terminator After Display Sent
 - 0 = Disabled
 - 1 = Enabled
- 2 NOTEST - Inhibit Terminal Self-Test
 - 0 = Self-Test enabled
 - 1 = Self-Test disabled
- 3 EDTWRP - Invert Edit wrap Around Control
 - 0 = Disabled
 - 1 = Enabled
- 4 PRNTAL - Send All Enhancement Codes to Printer
 - 0 = Disabled
 - 1 = Enabled
- 5-6 Undefined
- 7 DCJMPO - Reserved for Data Comm Usage

KBJMP3

- 0 DCJMP1 - Reserved for Data Comm Usage
- 1 DCJMP2 - Reserved for Data Comm Usage
- 2 DCJMP3 - Reserved for Data Comm Usage
- 3 DCJMP4 - Reserved for Data Comm Usage
- 4 NUDCST - Inhibit Data Comm Self-Test
 - 0 = Data comm self-test enabled
 - 1 = Data comm self-test disabled
- 5 SETCH - Turn on "CH" Control Line
 - 0 = CH off
 - 1 = CH on
- 6 CHEKCC - Monitor "CC" Control Line
 - 0 = Monitor normal transmit indicator
 - 1 = Set transmit indicator according to CC
- 7 FRCPTY - Force Parity/No Input Parity Check
 - 0 = Use normal parity
 - 1 = Enable special parity

CMFLGS Individual bits represent various modes of the terminal.

Bit Meaning

- 0 BLKTRG - Block Transfer Trigger
 - 0 = Clear
 - 1 = Set
- 1 INSWPP - Insert with wrap Around
 - 0 = Wrap around disabled
 - 1 = Wrap around enabled
- 2 FRCRSI - Force Full Terminal Reset if Reset
 - 0 = Do soft reset only
 - 1 = Perform full reset
- 3 DEFSKY - Define Soft key Mode
 - 0 = Normal Terminal Mode enabled
 - 1 = Soft key menu enabled
- 4 REMSET - Remote/Local Mode
 - 0 = Terminal in Local Mode
 - 1 = Terminal in Remote Mode
- 5 RCVME - Data Comm Mode
 - 0 = Transmit
 - 1 = Receive
- 6 ETXRCV - End of Input
 - 0 = End of text input flag not received
 - 1 = End of text input flag received
- 7 UNUSED

ERRFLG Each bit represents an error condition to be displayed as part of the terminal status.

Bit Meaning

- 0 DCMERR - Data Comm Error
 - 0 = No Data Comm Errors
 - 1 = Data Comm Error(s) Detected
- 1 TESTOK - Terminal Self-test
 - 0 = Malfunction Detected
 - 1 = No Malfunctions
- 2 LDRCHK - Loader Checksum
 - 0 = Checksum Error in Loading Sequence
 - 1 = No Error
- 3-7 Undefined

INTFLG Indicates if the timer caused an interrupt. INTFLG is set to 3 for a timer interrupt. All other interrupts do not change the value of INTFLG.

PRCCTL Contains the current state of the processor board.

Bit Meaning

- 0 Undefined
- 1 TMRON - 10 Millisecond Timer On
 - 0 = Timer off
 - 1 = Timer on
- 2 TMIEN - Timer Interrupt Acknowledge/Reset
 - 0 = Acknowledge timer interrupt
 - 1 = Re-enable timer interrupt
- 3 DCIOFF - Data Comm Interrupt
 - 0 = Enabled
 - 1 = Disabled
- 4 TIMOFF - Timer Interrupt
 - 0 = Enabled
 - 1 = Disabled
- 5 POLL - ATN2 Poll
 - 0 = Disabled
 - 1 = Enabled
- 6 Undefined
- 7 SETROM - ROM/RAM Enabled
 - 0 = ROM enabled, RAM disabled
 - 1 = RAM enabled, ROM disabled

MDFLG1 Contains the first set of Terminal Mode flags. The flags generally refer to modes that are electronically latched.

Bit Meaning (0=>DISABLED, 1=>ENABLED)

0	DSPFNC	- Display Functions Enabled
1	INSHR	- Insert Character Enabled
2	MEMLOK	- Memory Lock Enabled
3	FORMAT	- Format Mode Enabled
4	EDIT	- Edit Mode Enabled
5	SELECT	- Device Select Mode
6	RECORD	- Record Mode Enabled
7	FUPGN	- Foreign Mode Enabled

MDFLG2 Contains the second set of Terminal Mode flags. The flags generally refer to modes that are set by latching keys.

Bit Meaning

0	CAPSLK	- Caps Lock Enabled
1	BLKMDE	- Block Mode Enabled
2	AUTOLF	- Automatic Line Feed Enabled
3	REMOTE	- Remote Enabled
4	WBSR	- WRITE-BACKSPACE-READ MODE ENABLED
5-7	UNUSED	

MSGPT1, MSGPT2, MSGPT3, MSGPT4, MSGPT5, MSGPT6, MSGPT7, MSGPT8

These two byte values are used to store pointers to message blocks for the message display routine (DSPMSG).

CTIVEC contains the start address for the current cartridge tape interrupt routine.

CTIJMP Contains the operation code for the "JMP" instruction (303 octal).

IODATA Accumulator for parameters specified in parameterized escape sequences. As the numbers for the parameters are received, the accumulated value is maintained in this two-byte location. The base of the value is specified in location "RADIX".

IOCSGN Contains the sign of the parameter currently being received for a parameterized escape sequence.

Value Meaning

+1	Sign is positive
0	No value specified for parameter
200B	No sign specified for parameter value
-1	Sign is negative

IOPSGN Contains the sign of the parameter that has been received. Before a parameter is to be evaluated by the "CHKLIM" routine, the sign of the parameter must be placed in this location. The values assigned are the same as "IOCSGN".

PARM1, PARM2, PARM3, PARM4, PARM5, PARM6

These locations are used as work areas to store the parameters for the various parameterized escape sequences. The usage for each location is defined by the particular escape sequence handler.

RADIX This value is set to the radix of the numbers to be entered as values for a parameterized escaped sequence.

RNGTA Contains the pointer to the currently active "action table" defining the function of characters entered into the terminal.

ESCFLG This location is set to all 1's if an escape sequence is currently being processed from the data comm while operating in Block Mode. Otherwise, the value is zero. When the value is all 1's, the keyboard is locked out.

RSTTMR When a soft reset is executed, this location is set to the number of 10 millisecond intervals during which a full reset will occur if the RESET button is pressed. If the value is zero, a soft reset will occur (unless CMFLGS(FRCRST) is set to 1).

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 1
=====
 1      0000      . . .      ASB,HEX ;PT774 - 11/10/76 - 1130 HOURS
 2      0000      . . .      ;*****
 3      0000      . . .      ; VERSION LEVEL CODE *
 4      0000      . . .      ;*****
 5      0050      . . .      VERSN EQU 1200 ;P => VERSION 0
 6      0051      . . .      VERSN1 EQU 1210 ;Q => VERSION 1
 7      0000      . . .      ;
 8      0000      . . .      ; NOTE: THE SECOND ROM WAS RE-ORDERED TO FIX
 9      0000      . . .      ; A BUG, SO ONLY THAT ROM HAS VERSION NUMBER 1.
10      0000      . . .      ;
11      0000      . . .      ;
12      0000      . . .      ; COMMON EQUATES - CM35 - 6/27/76 - 1830 HOURS
13      0000      . . .      ;
14      9100      . . .      FSTRAM EQU 110400Q ;FAS1 RAM LOWER LIMIT
15      0000      . . .      ;*****
16      0000      . . .      ; KBDCSW - KEYBOARD DATA COMM SWITCHES *
17      0000      . . .      ;*****
18      0080      . . .      FULDUP EQU 2000 ;HALF/FULL DUPLEX
19      0000      . . .      ;*****
20      0000      . . .      ; KBJMPR - KEYBOARD INTERFACE JUMPERS *
21      0000      . . .      ;*****
22      0000      . . .      ;
23      0000      . . .      ; JUMPERS SENSED AS 0' WHEN INSERTED
24      0000      . . .      ;
25      0000      . . .      ; ALL JUMPERS ARE NORMALLY INSERTED
26      0000      . . .      ;
27      0001      . . .      CONDIS EQU 001Q ;CONTROL CODE DISABLE
28      0000      . . .      ; (0=DISABLED)
29      0002      . . .      SPLDIS EQU 002Q ;SPOW LATCH DISABLE
30      0000      . . .      ; (0=DISABLED)
31      0004      . . .      LINWRP EQU 004Q ;COLUMN 80 AUTO CR,LF
32      0000      . . .      ; (0=ENABLED)
33      0008      . . .      PAGSTR EQU 010Q ;PAGE MODE STRAP
34      0000      . . .      ; (0=LINE-FIELD MODE)
35      0010      . . .      LFPOS EQU 20Q ;LINE FEED POSITION
36      0000      . . .      ; (0 = POSITION LINE FEED
37      0000      . . .      ; AT START OF NEXT I/O
38      0000      . . .      ; READ
39      0000      . . .      ; 1 = PUT LINE FEED AT END
40      0000      . . .      ; OF RECORD)
41      0020      . . .      FSTSND EQU 40Q ;9600 BAUD DATACOM SHIFT
42      0000      . . .      ; (0=9600 BAUD FOR ESC,E)
43      0040      . . .      HNDSHK EQU 100Q ;BLOCK TRANSFER HANDSHAKE
44      0000      . . .      ; (0 = FOLLOW DC2SND SETTING
45      0000      . . .      ; 1 = SEND DC2 BEFORE DATA)
46      0080      . . .      DC2SND EQU 200Q
47      0000      . . .      ; (0 = SEND DC2 ON ENTER
48      0000      . . .      ; AND FUNCTION KEY IN
49      0000      . . .      ; BLOCK MODE
50      0000      . . .      ; 1 = INHIBIT ALL DC2
51      0000      . . .      ; HANDSHAKE)
=====

```


ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE	2
53	0000	. . .	;*****		
54	0000	. . .	; KBJMP2 - SECOND SET OF KEYBOARD JUMPERS *		
55	0000	. . .	;*****		
56	0001	. . .	AUTTRM EQU 10 ;AUTO TERMINATE ON "ENTER"		
57	0002	. . .	CLRTRM EQU 20 ;CLEAR TERMINATOR ON TRANSMI		
58	0004	. . .	NOTEST EQU 40 ;INHIBIT TERMINAL SELF-TEST		
59	0008	. . .	EDTWRP EQU 10Q ;INVERT SENSE OF EDIT WRAP		
60	0010	. . .	PRNTAL EQU 20Q ;SEND ALL CODES TO PRINTER		
61	0080	. . .	DCJMPO EQU 200Q ;DATA COMM JUMPER		
62	0000	. . .	;*****		
63	0000	. . .	; KBJMP3 - THIRD SET OF KEYBOARD JUMPERS *		
64	0000	. . .	;*****		
65	0001	. . .	DCJMP1 EQU 10 ;DATA COMM JUMPERS		
66	0002	. . .	DCJMP2 EQU 20 ;.		
67	0004	. . .	DCJMP3 EQU 40 ;.		
68	0008	. . .	DCJMP4 EQU 10Q ;.		
69	0010	. . .	NODCST EQU 20Q ;INHIBIT DATA COMM SELF-TEST		
70	0000	. . .	; (0 = DISABLED)		
71	0020	. . .	SETCH EQU 40Q ;TURN ON "CH" CONTROL LINE		
72	0000	. . .	; (0 = OFF, 1 = ON)		
73	0040	. . .	CHEKCC EQU 1000 ;MONITOR CC CONTROL LINE		
74	0000	. . .	; (1 = ENABLED)		
75	0080	. . .	FRCPTY EQU 200Q ;FORCE PARITY ON/NO IN CHECK		
76	0000	. . .	; (1 = ENABLED)		
77	0000	. . .	;*****		
78	0000	. . .	; CMFLGS - COMMON FLAGS *		
79	0000	. . .	;*****		
80	0001	. . .	BLKTRG EQU 10 ;BLOCK TRANSFER TRIGGER		
81	0002	. . .	INSWRP EQU 20 ;INSERT WITH WRAP AROUND		
82	0004	. . .	FRCRST EQU 40 ;FORCE FULL TERMINAL RESET		
83	0008	. . .	DEFSKY EQU 10Q ;DEFINE SOFT KEY MODE ENABLE		
84	0010	. . .	REMSET EQU 20Q ;REMOTE MODE ENABLED		
85	0020	. . .	RCVMDE EQU 40Q ;TERMINAL IN RECEJVE MODE		
86	0000	. . .	;*****		
87	0000	. . .	; ERRFLG - ERROR FLAGS *		
88	0000	. . .	;*****		
89	0001	. . .	DCMERR EQU 10 ;DATACOM (1 = ERROR)		
90	0002	. . .	TESTOK EQU 20 ;SELF-TEST (0 = ERROR)		
91	0004	. . .	LDRCHK EQU 40 ;LOADER CHECKSUM (0 = ERROR)		
92	0000	. . .	;*****		
93	0000	. . .	; INTFLG - INTERRUPT FLAG *		
94	0000	. . .	;*****		
95	0003	. . .	TMRINT EQU 3 ;TIMER INTERRUPT		

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE
97	0000	. . .	;*****	3
98	0000	. . .	; PRCCTL - PROCESSOR CONTROL FLAGS *	
99	0000	. . .	;*****	
100	0000	. . .	TMIACK EQU 00 ;ACKNOWLEDGE TIMER INTERRUPT	
101	0000	. . .	; (BIT 1 OFF)	
102	0001	. . .	TMRON EQU 10 ;SET TIMER ON	
103	0002	. . .	TMIEN EQU 20 ;RE-ENABLE TIMER INTERRUPT	
104	0010	. . .	DCIOFF EQU 200 ;DISABLE DATA COMM INTERRUPT	
105	0020	. . .	TMIOFF EQU 400 ;DISABLE TIMER INTERRUPTS	
106	0040	. . .	POLL EQU 1000 ;POLL CTU INTERRUPTS	
107	0080	. . .	SEIROM EQU 2000 ;DISABLE (1)/ENABLE (0) ROM	
108	0000	. . .	;*****	
109	0000	. . .	; MDFLG1 - TERMINAL MODE FLAGS 1 *	
110	0000	. . .	;*****	
111	0001	. . .	DSPFNC EQU 10 ;DISPLAY FUNCTIONS ENABLED	
112	0002	. . .	INSCHR EQU 20 ;INSERT CHARACTER ENABLED	
113	0004	. . .	MEMLOK EQU 40 ;MEMORY LOCK ENABLED	
114	0008	. . .	FORMAT EQU 100 ;FORMAT MODE ENABLED	
115	0010	. . .	EDIT EQU 200 ;EDIT MODE ENABLED	
116	0020	. . .	SELECT EQU 400 ;SELECT MODE ENABLED	
117	0040	. . .	RECORD EQU 1000 ;RECORD MODE ENABLED	
118	0080	. . .	FORGN EQU 2000 ;FOREIGN MODE ENABLED	
119	0000	. . .	;*****	
120	0000	. . .	; MDFLG2 - TERMINAL MODE FLAGS 2 *	
121	0000	. . .	;*****	
122	0001	. . .	CAPSLK EQU 10 ;CAPS LOCK ENABLED	
123	0002	. . .	BLKMDE EQU 20 ;BLOCK MODE ENABLED	
124	0004	. . .	AUTOLF EQU 40 ;AUTO LF ENABLED	
125	0008	. . .	REMOTE EQU 100 ;REMOTE ENABLED	
126	0020	. . .	WBSR EQU 400 ;WRITE-BACKSPACE-READ MODE	
127	0000	. . .	;*****	
128	0000	. . .	; RADIX - BASE OF INPUT PARAMETER FOR ESC SEQ *	
129	0000	. . .	;*****	
130	000A	. . .	DECRDX EQU 10 ;DECIMAL NUMBERS	
131	0008	. . .	OCTRDY EQU 8 ;OCTAL NUMBERS	

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE	4
133	0000	.	*****		
134	0000	.	; COMMON VARIABLES *		
135	0000	.	*****		
136	9165	.	INTVEC EQU FSTRAM+145Q ;CENTRAL INTERRUPT VECTOR		
137	9168	.	SCNVEC EQU INTVEC+3 ;FOREIGN TERMINAL DISPLY SCA		
138	0000	.	;		
139	FFFF	.	COMMON EQU 177777Q ;UPPER LIMIT OF COMMON AREA		
140	00FF	.	CMBASE EQU COMMON/256 ;MSB OF COMMON ADDRESSES		
141	FF00	.	CMSTOR EQU CMBASE*256 ;MSB ADJUSTMENT FACTOR		
142	0000	.	;		
143	FFFE	.	DISPST EQU COMMON-1 ;DISPLAY REFRESH START PTR		
144	FFFD	.	TRMTYP EQU DISPST-1 ;TERMINAL TYPE NUMBER		
145	FFFC	.	KBDCSW EQU IRMTYP-1 ;KEYBOARD DATACOM SWITCHES		
146	FFFB	.	KBJMPR EQU KBDCSW-1 ;KEYBOARD STRAPS		
147	FFFA	.	KBJMP2 EQU KBJMPR-1 ;SET 2		
148	FFF9	.	KBJMP3 EQU KBJMP2-1 ;SET 3		
149	FFF8	.	CMFLGS EQU KBJMP3-1 ;COMMON FLAGS		
150	FFF7	.	ERRFLG EQU CMFLGS-1 ;ERROR FLAGS		
151	FFF6	.	INIFLG EQU ERRFLG-1 ;INTERRUPT FLAG		
152	FFF5	.	PRCCTL EQU INIFLG-1 ;PROCESSOR CONTROL FLAGS		
153	FFF4	.	MDFLG1 EQU PRCCTL-1 ;TERMINAL MODE FLAGS 1		
154	FFF3	.	MDFLG2 EQU MDFLG1-1 ;AND 2		
155	FFF1	.	MSGPT1 EQU MDFLG2-2 ;MESSAGE POINTERS		
156	FFEF	.	MSGPT2 EQU MSGPT1-2 ;.		
157	FFED	.	MSGPT3 EQU MSGPT2-2 ;.		
158	FFEB	.	MSGPT4 EQU MSGPT3-2 ;.		
159	FFE9	.	MSGPT5 EQU MSGPT4-2 ;.		
160	FFE7	.	MSGPT6 EQU MSGPT5-2 ;.		
161	FFE5	.	MSGPT7 EQU MSGPT6-2 ;.		
162	FFE3	.	MSGPT8 EQU MSGPT7-2 ;.		
163	FFE1	.	CTIVEC EQU MSGPT8-2 ;CTU INTERRUPT VECTOR		
164	FFE0	.	CTIJMP EQU CTIVEC-1 ;JUMP CODE FOR VECTOR		
165	FFDE	.	IODATA EQU CTIJMP-2 ;ESQ SEQ PARM ACCUMULATOR		
166	FFDD	.	IOCSGN EQU IODATA-1 ;SIGN FOR PARAMETER		
167	FFDC	.	IOPSGN EQU IOCSGN-1 ;PARAMETER SIGN		
168	FFDB	.	PARM1 EQU IOPSGN-1 ;ESCAPE SEQUENCE PARAMETERS		
169	FFDA	.	PARM2 EQU PARM1-1 ;.		
170	FFD9	.	PARM3 EQU PARM2-1 ;.		
171	FFD8	.	PARM4 EQU PARM3-1 ;.		
172	FFD7	.	PARM5 EQU PARM4-1 ;.		
173	FFD5	.	PARM6 EQU PARM5-2 ;.		
174	FFD4	.	RADIX EQU PARM6-1 ;RADIX OF PARAMETERS		
175	FFD2	.	RNGTA EQU RADIX-2 ;CHAR FUNCTION TABLE ADDRESS		
176	FFD1	.	ESCFLG EQU RNGTA-1 ;ESCAPE SEQUENCE FLAG		
177	0000	.	; = 0, NOT IN ESCAPE SEQ		
178	0000	.	; # 0, ESC SEQ IN PROGRESS		
179	FFD0	.	RSTTMR EQU ESCFLG-1 ;SOFT RESET TIMER		
180	0000	.	; * * * * *		
181	0000	.	; END OF COMMON EQUATES *		
182	0000	.	*****		

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE  5
=====
184      0000      . . .      ;*****
185      0000      . . .      ; KEYBOARD ENTRY VECTOR POINTERS *
186      0000      . . .      ;*****
187      4800      . . .      ZKBAS EQU 440000 ;KEYBOARD START ADDRESS
188      4802      . . .      ZINIKB EQU ZKBAS+2 ;INITIALIZE KEYBOARD
189      4805      . . .      ZGETKY EQU ZINIKB+3 ;GET KEYBOARD KEY
190      4808      . . .      ZKBCIL EQU ZGETKY+3 ;PERFORM KEYBOARD CONTROL
191      480B      . . .      ZKBMON EQU ZKBCIL+3 ;MONITOR KEYBOARD
192      480E      . . .      ZSTMD1 EQU ZKBMON+3 ;SET MODE 1 FLAGS
193      4811      . . .      ZCLMD1 EQU ZSTMD1+3 ;CLEAR MODE 1 FLAGS
194      4814      . . .      ZBELL EQU ZCLMD1+3 ;SOUND THE BELL
195      4817      . . .      ZSTXMT EQU ZBELL+3 ;TURN ON TRANSMIT LED
196      481A      . . .      ZCLXMT EQU ZSTXMT+3 ;TURN OFF TRANSMIT LED
197      481D      . . .      ZSTJPR EQU ZCLXMT+3 ;SET JUMPERS ESC SEQ ROUTINE
198      4820      . . .      ZSTLKY EQU ZSTJPR+3 ;SET LATCHING KEYS ROUTINE
199      4823      . . .      ZALPCK EQU ZSTLKY+3 ;ALPHA KEY ENTRY CHECK
200      4826      . . .      ZNUMCK EQU ZALPCK+3 ;NUMERIC KEY ENTRY CHECK
201      0000      . . .      ;
202      0000      . . .      ; KEYBOARD CONSTANTS
203      0000      . . .      ;
204      4829      . . .      FRSALE EQU ZNUMCK+3 ;INITIAL ALTERNATE CHAR SET
205      482A      . . .      ALTOU EQU FRSALE+1 ;INITIAL ALTERNATE CHAR OUT
206      0000      . . .      ;
207      0000      . . .      ; KEYBOARD CONTROL CALLS
208      0000      . . .      ;
209      0001      . . .      LOCKKB EQU 1 ;LOCK KEYBOARD
210      0002      . . .      UNLKB EQU 2 ;UNLOCK KEYBOARD
211      0003      . . .      RPTKEY EQU 3 ;REPEAT LAST KEY HIT
212      0004      . . .      STBLMD EQU 4 ;SET PERMANENT BLOCK MODE
213      0005      . . .      STRTST EQU 5 ;START SELF-TEST
214      0006      . . .      ENDTST EQU 6 ;END SELF-TEST
215      0007      . . .      RSETKB EQU 7 ;RESET KEYBOARD
216      0008      . . .      CKIOKY EQU 8 ;CHECK FOR I/O CONTROL KEY
217      0009      . . .      STPRPT EQU 9 ;STOP KEY REPEAT
218      000A      . . .      CKBRKY EQU 10 ;CHECK FOR BREAK KEY DOWN
219      000B      . . .      SWCHAR EQU 11 ;SWITCH CHARACTER SET
220      000C      . . .      SETFRN EQU 12 ;UPDATE FOREIGN MODE
221      000D      . . .      STCHST EQU 13 ;SET FOREIGN OUTPUT MODE
222      000E      . . .      FRNMD1 EQU 14 ;SET FOREIGN MODE 1
223      000F      . . .      FRNMD2 EQU 15 ;SET FOREIGN MODE 2
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE   6
=====
225      0000      . . .      ;*****
226      0000      . . .      ;
227      0000      . . .      ;          DATACOM CONSTANTS
228      0000      . . .      ;
229      0000      . . .      ;*****
230      5000      . . .      ZDCBAS EQU 50000      ;DATACOM START ADDRESS
231      5002      . . .      TRIGGR EQU ZDCBAS+2  ;BLOCK TRANSFER TRIGGER
232      5003      . . .      RECSEP EQU TRIGGR+1  ;RECORD SEPARATOR CHARACTER
233      5004      . . .      BLKTRM EQU RECSEP+1 ;BLOCK TERMINATOR CHARACTER
234      5005      . . .      DCJMSK EQU BLKTRM+1 ;DATA COMM JUMPER MASK
235      5006      . . .      DCJMS2 EQU DCJMSK+1 ;DATA COMM JUMPER MASK #2
236      0000      . . .      ;*****
237      0000      . . .      ;
238      0000      . . .      ;          DATACOM ENTRY VECTOR POINTERS
239      0000      . . .      ;
240      0000      . . .      ;*****
241      5008      . . .      ZINIDC EQU ZDCBAS+100 ;INITIALIZE DATACOM
242      500B      . . .      ZIN2DC EQU ZINIDC+3  ;INITIALIZATION CONTINUATOR
243      500E      . . .      ZDCMON EQU ZIN2DC+3  ;MONITORING ROUTINE
244      5011      . . .      ZDCCTL EQU ZDCMON+3  ;MISC CONTROL FUNCTIONS
245      5014      . . .      ZDCTST EQU ZDCCTL+3  ;SELF-TEST
246      5017      . . .      ZGETDC EQU ZDCTST+3  ;GET DC CHARACTER
247      501A      . . .      ZPUTDC EQU ZGETDC+3  ;PUT DC CHARACTER
248      501D      . . .      ZGTBIN EQU ZPUTDC+3  ;GET BINARY DC CHARACTER
249      5020      . . .      ZSTBIN EQU ZGTBIN+3  ;START BINARY OUTPUT
250      5023      . . .      ZNDBIN EQU ZSTBIN+3  ;END BINARY OUTPUT
251      5026      . . .      ZDCINT EQU ZNDBIN+3  ;DATACOM INTERRUPTS
252      0000      . . .      ;*****
253      0000      . . .      ;
254      0000      . . .      ;          DATACOM CONTROL CALL CODES
255      0000      . . .      ;
256      0000      . . .      ;*****
257      0000      . . .      CLRTRG EQU 0          ;CLEAR BLOCK TRANSFER TRIGGE
258      0001      . . .      SETTRG EQU 1          ;SET BLOCK TRANSFER TRIGGER
259      0002      . . .      RSETDC EQU 2          ;RESET DATACOM
260      0003      . . .      SETREM EQU 3          ;SET REMOTE MODE
261      0004      . . .      SETLCL EQU 4          ;SET LOCAL MODE
262      0005      . . .      PUTBRK EQU 5          ;OUTPUT BREAK SIGNAL
263      0006      . . .      DISCNT EQU 6          ;MODEM DISCONNECT
264      0007      . . .      ENDBLK EQU 7          ;TERMINATE OUTPUT MESSAGE
265      0008      . . .      SETMON EQU 8          ;ENTER MONITOR MODE
266      0009      . . .      SETNRM EQU 9          ;ENTER NORMAL MODE
267      000A      . . .      FSTBIN EQU 10         ;ENTER FAST BINARY OUT MODE
268      000B      . . .      SNDATN EQU 11         ;SEND ATTENTION CODE
269      000C      . . .      SNDFCT EQU 12         ;SEND FUNCTION DATA
270      000D      . . .      PROMPT EQU 13        ;SEND PROMPT CODE
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE   7
=====
272      0000      . . .      ;*****
273      0000      . . .      ; ALTERNATE I/O ENTRY VECTORS *
274      0000      . . .      ;*****
275      6000      . . .      ALTORG EQU 600000 ;ALTERNATE I/O START ADDRESS
276      6002      . . .      ZINIAL EQU ALTORG+2 ;INITIALIZATION ROUTINE
277      6005      . . .      ZIN2AL EQU ZINIAL+3 ;INITIALIZATION CONTINUATOR
278      6008      . . .      ZINTAL EQU ZIN2AL+3 ;INTERRUPT PROCESSOR
279      600B      . . .      ZMONAL EQU ZINTAL+3 ;MONITORING ROUTINE
280      600E      . . .      ZGETAL EQU ZMONAL+3 ;INPUT ROUTINE
281      6011      . . .      ZPUTAL EQU ZGETAL+3 ;OUTPUT ROUTINE
282      6014      . . .      ZCTLAL EQU ZPUTAL+3 ;CONTROL ROUTINE
283      6017      . . .      ZSTAAL EQU ZCTLAL+3 ;STATUS ROUTINE
284      601A      . . .      ZMSGAL EQU ZSTAAL+3 ;ALTERNATE DEVICE NAME
=====
```

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE	8
286	0000 ;*****		
287	0000 ; ASCII CHARACTER EQUATES *		
288	0000 ;*****		
289	0000 NULL EQU 00 ;NULL		
290	000A LF EQU 120 ;LINE FEED		
291	000C FF EQU 140 ;FORM FEED		
292	000D CR EQU 150 ;RETURN		
293	000E SO EQU 0160		
294	000F SI EQU 0170		
295	0012 DC2 EQU 220 ;DEVICE CONTROL 2		
296	0013 DC3 EQU 230 ;DEVICE CONTROL 3		
297	001B ESC EQU 330 ;ESCAPE		
298	0020 CTTLLIM EQU 400 ;CONTROL CODE UPPER LIMIT		
299	0020 ABLNK EQU 0400 ;ASCII BLANK		
300	0026 AMPSND EQU 460 ;(&) - AMPERSAND		
301	0027 QUOTE EQU 470 ;(') - SINGLE QUOTE		
302	0029 ARPAKN EQU 510 ;[)] - RIGHT PARENTHESIS		
303	002B PLUS EQU 530 ;PLUS SIGN		
304	002C COMMA EQU 540 ;COMMA		
305	002D MINUS EQU 550 ;MINUS SIGN		
306	002E PERIOD EQU 560 ;(.) - PERIOD		
307	002F SLANT EQU 570 ;(/) - SLANT		
308	0030 ZERO EQU 600 ;ASCII ZERO		
309	0032 TWO EQU 620 ;ASCII TWO		
310	0033 THREE EQU 630 ;ASCII THREE		
311	0034 FOUR EQU 640 ;ASCII FOUR		
312	0035 FIVE EQU 650 ;ASCII FIVE		
313	0036 SIX EQU 660 ;ASCII SIX		
314	0037 SEVEN EQU 670 ;ASCII SEVEN		
315	0000 ;		
316	0040 ATSIGN EQU 1000 ;"AT" SIGN (@)		
317	0041 A EQU 1010 ;UPPER CASE A		
318	0043 C EQU 1030 ;UPPER CASE C		
319	0044 D EQU 1040 ;UPPER CASE D		
320	0046 F EQU 1060 ;UPPER CASE F		
321	0048 H EQU 1100 ;UPPER CASE H		
322	004C L EQU 1140 ;UPPER CASE L		
323	004E N EQU 1160 ;UPPER CASE N		
324	0050 P EQU 1200 ;UPPER CASE P		
325	0052 R EQU 1220 ;UPPER CASE R		
326	0053 S EQU 1230 ;UPPER CASE S		
327	0054 T EQU 1240 ;UPPER CASE T		
328	0055 U EQU 1250 ;UPPER CASE U		
329	0059 Y EQU 1310 ;UPPER CASE Y		
330	005A Z EQU 1320 ;UPPER CASE Z		
331	005B LFTBKT EQU 1330 ;LEFT BRACKET		
332	005C ABCKSL EQU 1340 ;(\) - BACK SLANT		

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE   9
=====
334      0000      . . .      ;*****
335      0000      . . .      ; LOWER CASE EQUATES *
336      0000      . . .      ;*****
337      0061      . . .      SMALLA EQU 141Q      ;LOWER CASE A
338      0063      . . .      ALCC EQU 143Q      ;ASCII LOWER CASE C
339      0064      . . .      SMALLD EQU 144Q      ;LOWER CASE D
340      0066      . . .      SMALLF EQU 146Q      ;LOWER CASE F
341      0069      . . .      SMALLI EQU 151Q      ;LOWER CASE I
342      006B      . . .      SMALLK EQU 153Q      ;LOWER CASE K
343      0070      . . .      SMALLP EQU 160Q      ;LOWER CASE P
344      0078      . . .      SMALLX EQU 170Q      ;LOWER CASE X
345      007B      . . .      LFTBRC EQU 173Q      ;LEFT BRACE
346      007C      . . .      VRTBAR EQU 174Q      ;VERTICAL BAR
347      007F      . . .      ADEL EQU 177Q      ;DELETE (ROBOUT)
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 10
=====
349      0000      . . .      ;*****
350      0000      . . .      ; DISPLAY FLAGS EQUATES *
351      0000      . . .      ;*****
352      00BF      . . .      ENHLIM EQU 277Q      ;MAXIMUM ENHANCEMENT CODE
353      00C0      . . .      STPR EQU 300Q      ;START PROTECTED FIELD
354      00C1      . . .      ENDPK EQU 301Q      ;END PROTECTED FIELD
355      00C2      . . .      XMONLY EQU 302Q      ;START TRANSMIT-ONLY FIELD
356      00C3      . . .      FILL EQU 303Q      ;EOL FILL CHARACTER
357      00C4      . . .      STPFLG EQU 304Q      ;NON-DISPLAYING TERMINATOR
358      00C5      . . .      ALPHA EQU 305Q      ;ALPHABETIC ONLY
359      00C6      . . .      NUMBER EQU 306Q      ;NUMERIC ONLY
360      00C7      . . .      ALPHNM EQU 307Q      ;ALPHANUMERIC FIELD
361      00C8      . . .      SFKYAT EQU 310Q      ;SOFT KEY ATTRIBUTE FIELD
362      0000      . . .      ;
363      00C4      . . .      FLDSEP EQU 304Q      ;FIELD SEPARATOR FOR I/O BUF
364      00CC      . . .      EOL EQU 314Q
365      00CE      . . .      EOP EQU 316Q
366      00D0      . . .      LNKLM EQU 320Q      ;LOWEST VALUE FOR A LINK
367      0800      . . .      NUM2K EQU 4000Q      ;NUMBER 2048 (2K)
368      8000      . . .      B15 EQU 100000Q      ;BIT 15
369      00C3      . . .      JMP EQU 303Q      ;JUMP INSTRUCTION CODE
370      00C9      . . .      RET EQU 311Q      ;RETURN INSTRUCTION CODE
371      0000      . . .      ;*****
372      0000      . . .      ; MISCELLANEOUS EQUATES *
373      0000      . . .      ;*****
374      0017      . . .      MAXROW EQU 23      ;MAXIMUM ROW NUMBER
375      004F      . . .      MAXCOL EQU 79      ;MAXIMUM COLUMN NUMBER
376      0010      . . .      SFTEND EQU 16      ;LAST SOFT KEY DEFINITION RO
377      0008      . . .      BELLIM EQU 8      ;SPACE FROM RHTMGN FOR BELL
378      000F      . . .      BLKSM EQU 17Q      ;BLOCK SIZE MASK
379      0010      . . .      BLKSZ EQU 16      ;BLOCK SIZE
380      0008      . . .      IOERRB EQU 10Q      ;I/O ERROR STATUS BIT
381      0001      . . .      REXMIT EQU 1Q      ;RE-TRANSMIT I/O FLAG
382      0002      . . .      BINXMT EQU 2      ;SEND BINARY DATA
383      0032      . . .      SFTDLY EQU 50      ;SOFT RESET PERIOD - .50 SEC
384      0080      . . .      NOSIGN EQU 200Q      ;NO SIGN FLAG FOR INPUT DATA
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 11
=====
386      0000      . . .      ;*****
387      0000      . . .      ; I/O MODULE EQUATES *
388      0000      . . .      ;*****
389      0000      . . .      RESET EQU 00 ;RESET TERMINAL VECTOR
390      0001      . . .      RSTJMP EQU 10 ;VECTOR FOR RESTART "PCHL"
391      0070      . . .      PROCSR EQU 1600 ;PROCESSOR "OUT" PORT
392      0080      . . .      IOBASE EQU 200Q ;I/O ADDRESS MSB'S
393      0000      . . .      ;
394      0000      . . .      ; KEYBOARD
395      0000      . . .      ;
396      8300      . . .      IOKB EQU (3Q+IOBASE)*256;MODULE 11 BASE ADDRESS
397      8380      . . .      IOKBCO EQU IOKB+200Q ;RESET KEY CONTROL
398      8380      . . .      RSION EQU 2Q ;RESET ON
399      0004      . . .      RSTOFF EQU 4Q ;RESET OFF
400      0008      . . .      NMFCTK EQU 8 ;NUMBER OF FUNCTION KEYS
401      0000      . . .      ;
402      0000      . . .      ; CURSOR CONTROL
403      0000      . . .      ;
404      8700      . . .      IODISP EQU (7Q+IOBASE)*256;MODULE 13 BASE ADDRESS
405      8700      . . .      IOCRCL EQU IODISP+0 ;CURSOR COLUMN ADDRESS
406      8720      . . .      IOCRRW EQU IODISP+400 ;CURSOR ROW ADDRESS
407      0020      . . .      MAYEOP EQU 40Q ;DMA ON, EOP IF DMA ROW = RO
408      0040      . . .      MAYEUL EQU 100Q ;DMA OFF, SKIP EOP IF ROWS =
409      0060      . . .      DMAOFF EQU 140Q ;DMA OFF
410      0080      . . .      CRTOFF EQU 200Q ;DISPLAY OFF
411      0082      . . .      INVRS EQU 202Q ;INVERSE VIDEO ON
412      0080      . . .      NORMAL EQU 200Q ;NORMAL VIDEO ON
413      0000      . . .      ;
414      0000      . . .      ; CARTRIDGE TAPE
415      0000      . . .      ;
416      8B00      . . .      IOCTU EQU (13Q+IOBASE*256);MODULE 15 BASE ADDRESS
417      8B00      . . .      IOCTCO EQU IOCTU+0Q ;CUMMAND TO CTU
418      8B00      . . .      IOCTSI EQU IOCTU+0Q ;STAIUS FROM CTU
419      8B20      . . .      IOCTDO EQU IOCTU+40Q ;DATA TO CTU
420      8B20      . . .      IOCTDI EQU IOCTU+40Q ;DATA FROM CTU
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 12
=====
422      0000      . . .      ;
423      0000      . . .      ; 9866 PRINTER
424      0000      . . .      ;
425      8D00      . . .      IOPTR1 EQU (15Q+IOBASE)*256;MODULE 16 BASE ADDRESS
426      8D20      . . .      PTR0T1 EQU IOPTR1+40Q ;PRINTER DATA OUT
427      8D00      . . .      PTRST1 EQU IOPTR1+0Q  ;PRINTER STATUS IN
428      8D02      . . .      PTRCL1 EQU IOPTR1+2Q  ;PRINTER CLEAR
429      0000      . . .      ;
430      0000      . . .      ; RS-232 PRINTER
431      0000      . . .      ;
432      8500      . . .      IOPTR2 EQU (5Q+IOBASE)*256;MODULE 12 BASE ADDRESS
433      8540      . . .      PTR0T2 EQU IOPTR2+100Q ;INTERFACE CONTROL OUT
434      8520      . . .      PTRST2 EQU IOPTR2+40Q  ;PRINTER STATUS IN
435      8560      . . .      PTRDA2 EQU IOPTR2+140Q ;PRINTER DATA OUT
436      8540      . . .      PTRCF2 EQU IOPTR2+100Q ;OPTION JUMPERS IN
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 13
=====
438      0000      . . .      ;*****
439      0000      . . .      ; PRINTER EQUATES *
440      0000      . . .      ;*****
441      0000      . . .      ;
442      0000      . . .      ; RS-232 OPTION STRAPS
443      0000      . . .      ;
444      0000      . . .      ;      BITS 2-0      MEANING IF SET
445      0000      . . .      ;      000          EXT BAUD RATE
446      0000      . . .      ;      001          110  "
447      0000      . . .      ;      010          150  "
448      0000      . . .      ;      011          300  "
449      0000      . . .      ;      100          1200 "
450      0000      . . .      ;      101          2400 "
451      0000      . . .      ;      110          4800 "
452      0000      . . .      ;      111          9600 "
453      0000      . . .      ;
454      0000      . . .      ;      BIT 3      PARITY SELECT
455      0000      . . .      ;      1          EVEN
456      0000      . . .      ;      0          ODD
457      0000      . . .      ;
458      0000      . . .      ;      BIT 4      PARITY INHIBIT
459      0000      . . .      ;      1          NO PARITY
460      0000      . . .      ;      0          PARITY
461      0000      . . .      ;      BITS 7-5  # OF FILLS
462      0000      . . .      ;      000        HANDSHAKE DEVICE
463      0000      . . .      ;      001        8
464      0000      . . .      ;      010        16
465      0000      . . .      ;      011        24
466      0000      . . .      ;      100        32
467      0000      . . .      ;      101        40
468      0000      . . .      ;      110        48
469      0000      . . .      ;      111        56
470      0000      . . .      ;*****
471      0000      . . .      ; DRIVER EQUATES *
472      0000      . . .      ;*****
473      05DC      . . .      PTDLY EQU 1500      ;15 SECOND PRINTER TIME OUT
474      0000      . . .      ;*****
475      0000      . . .      ; 9866 PRINTER EQUATES *
476      0000      . . .      ;*****
477      0001      . . .      PTRDY1 EQU 1          ;PRINTER READY
478      0080      . . .      PTRPO1 EQU 200Q      ;PRINTER OUT OF PAPER
479      0000      . . .      ;*****
480      0000      . . .      ; RS-232 PRINTER EQUATES *
481      0000      . . .      ;*****
482      0002      . . .      PTRDY2 EQU 2          ;PRINTER READY MASK
483      0040      . . .      PTRSB2 EQU 100Q      ;RS-232 SB LINE STROBE
484      0020      . . .      PTRDL2 EQU 40Q       ;PRINTER READY MASK
485      00E0      . . .      PTRHD2 EQU 340Q      ;RS-232 HANDSHAKE PROTOCOL
486      001F      . . .      PTRBD2 EQU 370       ;PARITY AND BAUD RATE MASK
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 14
=====
488      0000      . . .      ;*****
489      0000      . . .      ; VARIABLE SPACE ALLOCATION *
490      0000      . . .      ;*****
491      FBFF      . . .      DSPLIM EQU 175777Q ;DISPLAY UPPER LIMIT
492      00D0      . . .      LWDSP EQU 150000Q/256 ;DISPLAY LOWER LIMIT
493      FC00      . . .      IOBUF EQU 176000Q
494      00FC      . . .      IOBUFH EQU IOBUF/256
495      0000      . . .      IOBUFL EQU -IOBUFH*256+IOBUF
496      FC00      . . .      IOBUF1 EQU 176000Q
497      FD00      . . .      IOBUF2 EQU 176400Q
498      FE4F      . . .      DSPSTR EQU 177000Q+79 ;MESSAGE BUFFER
499      0100      . . .      PTRBLN EQU 256 ;PRINTER INPUT BUFFER SIZE
500      0000      . . .      ;*****
501      0000      . . .      ; OPERATING SYSTEM STORAGE *
502      0000      . . .      ;*****
503      9160      . . .      STACK EQU FSTRAM+140Q ;STACK AREA (96 BYTES)
504      FFD0      . . .      OPSTOR EQU 177720Q ;VARIABLES STORAGE AREA
505      00FF      . . .      BASEH EQU OPSTOR/256 ;MSB OF DATA PAGE ADDRESSE
506      FF00      . . .      BASE EQU BASEH*256 ;DATA PAGE BASE ADDRESS
507      00FE      . . .      BASEH2 EQU BASEH-1 ;BASE VALUES FOR SECOND PAGE
508      FE00      . . .      BASE2 EQU BASEH2*256 ;OF VARIABLES SPACE
509      0000      . . .      ;*****
510      0000      . . .      ; VARIABLE SUBROUTINE CALL *
511      0000      . . .      ;*****
512      FFC0      . . .      ECONTF EQU OPSTOR-3 ;JUMP SUBROUTINE
513      FFCE      . . .      CNIFAD EQU ECONTF+1 ;CHARACTER FUNCTION ADDRESS
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 16
=====
561      0000      . . .      ;*****
562      0000      . . .      ; SCRATCH VARIABLES *
563      0000      . . .      ;*****
564      FF9E      . . .      TEMP1 EQU  FLINE-1
565      FF9D      . . .      TEMP  EQU  TEMP1-1 ;TEMPORARY STORAGE
566      FF9C      . . .      CHARIN EQU TEMP-1 ;CHARACTER FROM KEYBOARD
567      FF9B      . . .      NCHAR EQU  CHARIN-1 ;NUMBER OF CHARS TO BE ADDED
568      FF9A      . . .      NROWS EQU  NCHAR-1 ;NO. OF ROWS TO BE ADDED
569      FF99      . . .      NBLKS EQU  NROWS-1 ;NO. OF BLOCKS TO BE ADDED
570      FF98      . . .      CHSAV EQU  NBLKS-1 ;SAVE AREA FOR CHAR
571      0000      . . .      ;
572      FF96      . . .      LNKSAV EQU CHSAV-2 ;LINK SAVE AREA
573      FF94      . . .      EOLADR EQU LNKSAV-2 ;ADDR OF LAST EOL
574      FF92      . . .      FRSTBL EQU EOLADR-2 ;FIRST BLOCK IN DISPL1
575      FF91      . . .      BLKFIL EQU FRSTBL-1 ;FILL FLAG FOR FNDCHR
576      FF90      . . .      EOLMV  EQU BLKFIL-1 ;FLAG FOR EOLMOV
577      FF8F      . . .      FILCHR EQU EOLMV-1 ;FILL CHAR SAVE FOR GTBLK
578      CFFF      . . .      BFSPCE EQU 147777Q ;UPPER LIMIT OF BUFFER
579      00B0      . . .      LWBUF  EQU 130000Q/256 ;LOWER LIMIT
580      FF8D      . . .      BUFBGN EQU FILCHR-2 ;LOW ADDR OF NON-DISPLY BUFF
581      FF8B      . . .      BUFEND EQU BUFBGN-2 ;HIGH ADDR FOR BUFFER
582      0000      . . .      ;*****
583      0000      . . .      ; STORAGE FOR CHARACTERS TO BE STORED *
584      0000      . . .      ;*****
585      FF8A      . . .      FMICIL EQU BUFEND-1 ;FORMAT CONTROL TO BE ENTERED
586      FF89      . . .      DCHAR  EQU FMICIL-1 ;NEXT CHAR TO BE DISPLAYED
587      FF88      . . .      CHAR   EQU DCHAR-1 ;CURRENT CHAR BEING PROCESSED
588      FF86      . . .      CHKRTN EQU CHAR-2 ;CURRENT TYPE CHECK ROUTINE
589      FF85      . . .      TMPCOL EQU CHKRTN-1 ;COLUMN # STORAGE FOR RCADDR
590      0000      . . .      ;*****
591      0000      . . .      ; STORAGE FOR CURSOR POSITIONING *
592      0000      . . .      ;*****
593      FF84      . . .      COUNT EQU TMPCOL-1 ;NUMBER OF BYTES TO FILL
594      FF83      . . .      NMROLL EQU COUNT-1 ;NUMBER OF LINES TO ROLL
595      FF82      . . .      ROLLCT EQU NMROLL-1 ;ROLL COUNTER
596      0000      . . .      ;
597      FFDB      . . .      NEWCOL EQU PARM1 ;NEW COLUMN NUMBER
598      FFDA      . . .      NEWROW EQU PARM2 ;NEW ABSOLUTE ROW NUMBER
599      FFD9      . . .      SCRNRW EQU PARM3 ;NEW SCREEN ROW SETTING
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 17
=====
601      0000      . . .      ;*****
602      0000      . . .      ; HORIZONTAL TAB TABLE *
603      0000      . . .      ;*****
604      000A      . . .      HTBLEN EQU 10 ;TABLE LENGTH (= 10 X 8)
605      FF78      . . .      HTBTBL EQU ROLLCT-HTBLEN
606      0000      . . .      ;*****
607      0000      . . .      ; DISPLAY SEND STORAGE *
608      0000      . . .      ;*****
609      FF77      . . .      CDSPEN EQU HTBTBL-1 ;CURRENT ENHANCEMENT IN
610      FF76      . . .      ENHOUT EQU CDSPEN-1 ;LAST ENHANCEMENT OUT
611      FF75      . . .      CALTST EQU ENHOUT-1 ;CURRENT ALTERNATE SET OUT
612      FF73      . . .      GETADR EQU CALTST-2 ;CURRENT CHARACTER ADDRESS
613      0000      . . .      ;*****
614      0000      . . .      ; FLAGS AND TABLE POINTERS *
615      0000      . . .      ;*****
616      FF72      . . .      CHRSET EQU GETADR-1 ;CURRENT ALTERNATE CHAR SET
617      FF71      . . .      KBFCIK EQU CHRSET-1 ;KEYBOARD FUNCTION CODE
618      0000      . . .      ;*****
619      FF70      . . .      MFLGS EQU KBFCIK-1 ;BLOCK TRANSFER PENDING FLAG
620      0000      . . .      ;*****
621      0100      . . .      SDC2 EQU 10*256 ;DC2 PENDING
622      0200      . . .      SSTAT EQU 20*256 ;TERMINAL STATUS PENDING
623      0400      . . .      SSTAT2 EQU 40*256 ;TERMINAL STATUS 2 PENDING
624      0800      . . .      SDVST EQU 100*256 ;DEVICE STATUS PENDING
625      1000      . . .      SCRSEN EQU 200*256 ;CURSOR SENSE PENDING
626      2000      . . .      SFCTKY EQU 400*256 ;FUNCTION KEY PENDING
627      4000      . . .      SENTER EQU 1000*256 ;DISPLAY SEND PENDING
628      8000      . . .      SDVDUN EQU 2000*256 ;DEVICE DONE PENDING
629      0000      . . .      ;*****
630      FF6F      . . .      MFLGS2 EQU MFLGS-1 ;MAIN CODE MODE FLAGS
631      0000      . . .      ;*****
632      0001      . . .      SDVREC EQU 10 ;DEVICE RECORD PENDING
633      0002      . . .      SBINKY EQU 20 ;BINARY RECORD PENDING
634      0004      . . .      RELSNS EQU 40 ;RELATIVE CURSOR SENSE
635      0008      . . .      ESCINP EQU 100 ;ESC RECEIVED IN BLOCK MODE
636      0010      . . .      FRSOUT EQU 200 ;FIRST SOFT KEY DATA OUT
637      0020      . . .      WRPDEL EQU 400 ;DELETE CHAR W/ WRAP AROUND
638      0040      . . .      WRPFLG EQU 1000 ;LINE WRAP AROUND OCCURRED
639      0080      . . .      NWRWST EQU 2000 ;NEW ABSOLUTE ROW SET
640      0000      . . .      ;*****
641      FF6E      . . .      DFLGS EQU MFLGS2-1 ;DATA TRANSFER FLAGS
642      0000      . . .      ;*****
643      0001      . . .      SDACOM EQU 0010 ;DATACOM/KEYBOARD
644      0002      . . .      CNIXFR EQU 20 ;CONTINUE BUFFER TO DATA COM
645      0004      . . .      NOSEND EQU 40 ;NO DISPLAY DATA TO SEND
646      0008      . . .      SKPTRM EQU 100 ;SKIP BLOCK TERMINATOR
647      0010      . . .      FCTK2D EQU 200 ;FUNCTION KEY TO DISPLAY
648      0040      . . .      KBDLOK EQU 1000 ;KB LOCKED BY ESCAPE SEQUENC
649      0080      . . .      XBF2DS EQU 2000 ;I/O BUFFER TO DISPLAY MODE
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 18
=====
651      0000      . . .      ;*****
652      FF6D      . . .      TRMFACT EQU  DFLGS-1      ;NON-DISPLAYING TERMINATOR
653      0000      . . .      ;*****
654      FFFF      . . .      STPXFR EQU   -1           ;TERMINATE TRANSFER
655      0000      . . .      DELTRM EQU   0           ;DELETE TERMINATOR
656      0001      . . .      IGNTRM EQU   1           ;IGNORE TERMINATOR
657      0000      . . .      ;*****
658      FF6C      . . .      SPOWL EQU   TRMFACT-1    ;SPACE OVERWRITE LATCH
659      0000      . . .      ;*****
660      0020      . . .      SPOWON EQU   40Q        ;SPOW LATCH ON
661      00FF      . . .      SPOWOF EQU   377Q       ;SPOW LATCH OFF
662      0000      . . .      ;*****
663      FF6B      . . .      MLKROW EQU   SPOWL-1     ;MEMORY LOCK ROW
664      FF6A      . . .      MLKFLG EQU   MLKROW-1   ;MEMORY LOCK FLAG
665      FF69      . . .      LCHAR EQU   MLKFLG-1    ;LAST CHARACTER PROCESSED
666      FF68      . . .      TCHAR EQU   LCHAR-1     ;CURRENT TEST PATTERN CHAR
667      FF67      . . .      CRAFLG EQU   TCHAR-1    ;CURSOR ADVANCE FLAG
668      0000      . . .      ;*****
669      0000      . . .      ; POINTERS FOR BINARY LOADER *
670      0000      . . .      ;*****
671      FFD5      . . .      LADDR EQU   PARM6       ;BYTE ADDRESS PARAMETER
672      FFDE      . . .      LDATA EQU   IODATA      ;INPUT DATA ACCUMULATOR
673      FFD7      . . .      LCHKSM EQU   PARM5       ;16-BIT CHECKSUM
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE  20
=====
719      0000      . . .      ;*****
720      FF63      . . .      UNITO EQU 10FLG2-1 ;UNIT STATUS
721      0000      . . .      ;*****
722      0001      . . .      LPM EQU 10 ;TAPE AT OR BEFORE LOAD POIN
723      0002      . . .      LSTFWD EQU 20 ;TAPE LAST MOVED FORWARD
724      0004      . . .      FPS EQU 40 ;TAPE WRITE PROTECIED
725      0008      . . .      CMDEXC EQU 100 ;SUCCESSFUL COMMAND EXECUTIO
726      0010      . . .      DBLHOL EQU 200 ;DOUBLE HOLE FOUND
727      0020      . . .      BOT EQU 400 ;TAPE PAST BOT HOLES
728      0040      . . .      LP EQU 1000 ;TAPE PAST LP HOLE
729      0080      . . .      EW EQU 2000 ;TAPE PAST EW HOLE
730      0000      . . .      ;*****
731      FF62      . . .      CNTRLO EQU UNITO-1 ;DATA TRANSFER FLAGS: *
732      0000      . . .      ;*****
733      0001      . . .      EOF EQU 10 ;END OF FILE
734      0002      . . .      EVD EQU 20 ;END OF VALID DATA
735      0004      . . .      HRDERR EQU 40 ;HARD ERROR
736      0008      . . .      SFTERR EQU 100 ;SOFT ERROR
737      0010      . . .      HRDER1 EQU 200 ;INTERRUPT ERROR FLAG
738      0020      . . .      WRTERR EQU 400 ;WRITE ERROR
739      0040      . . .      DATAIR EQU 1000 ;DATA RECORDED
740      0000      . . .      ;*****
741      FF61      . . .      RELTAK EQU CNTRLO-1 ;GAP LENGTH COUNTER
742      0000      . . .      ;*****
743      FF5F      . . .      ABSTAK EQU RELTAK-2 ;ABSOLUTE TACH COUNTER
744      0000      . . .      ;*****
745      405F      . . .      STRTAK EQU 401370 ;STARTING VALUE
746      0000      . . .      ;*****
747      FF5E      . . .      FILNUM EQU ABSTAK-1 ;CURRENT FILE NUMBER
748      FF5D      . . .      SFTCNT EQU FILNUM-1 ;SOFT ERRORS PER PASS
749      FF56      . . .      OTHER EQU SFTCNT-7 ;STORAGE FOR UNIT NO1 SEL.
750      0000      . . .      ;*****
751      FF55      . . .      CMND EQU OTHER-1 ;CURRENT CIU COMMAND: *
752      0000      . . .      ;*****
753      0001      . . .      RUN EQU 10 ;MOVE TAPE
754      0002      . . .      FWD EQU 20 ;FORWARD
755      0004      . . .      FST EQU 40 ;FAST
756      0008      . . .      REC EQU 100 ;RECORD
757      0010      . . .      USL EQU 200 ;SELECT LEFT UNIT
758      0020      . . .      GEN EQU 400 ;GAP GENERATE
759      0040      . . .      ANR EQU 1000 ;LIGHT FOR RIGHT UNIT
760      0080      . . .      ANL EQU 2000 ;LIGHT FOR LEFT UNIT
761      0000      . . .      ;*****
762      0000      . . .      ; INPDEV, OUTDEV, BXSTAT - I/O DEVICES *
763      0000      . . .      ;*****
764      0001      . . .      LFTCIU EQU 10 ;LEFT CARTRIDGE TAPE UNIT
765      0002      . . .      RGTCIU EQU 20 ;RIGHT CARTRIDGE TAPE UNIT
766      0004      . . .      DISPLY EQU 40 ;DISPLAY
767      0008      . . .      PRINTR EQU 100 ;PRINTER
768      0010      . . .      ALTIO EQU 200 ;ALTERNATE I/O
769      0020      . . .      DATCOM EQU 400 ;DATA COMM
770      0080      . . .      BUFBSY EQU 2000 ;BUF HELD BY UNSPECIFIED DEV
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=====
ITEM   LOC   OBJECT CODE  SOURCE STATEMENTS                                     PAGE 21
=====
772   FF54   . . .       SCNCNT EQU  CMND-1      ;NUM. OF KBSCAN PER CTU SCAN
773   FF53   . . .       CTBLNK EQU  SCNCNT-1   ;BLINK MASK FOR EJECT LIGHTS
774   FF52   . . .       CTBLTM EQU  CTBLNK-1  ;BLINK TIMER
775   0020   . . .       CTBDLY EQU   40Q      ;BLINK DELAY
776   FF51   . . .       HOLCNT EQU  CTBLTM-1  ;HOLE COUNTER
777   FF50   . . .       IPSTAL EQU  HOLCNT-1  ;TAPE STALL COUNTER
778   0000   . . .       ;*****
779   0000   . . .       ; I/O VARIABLES *
780   0000   . . .       ;*****
781   FF4F   . . .       IOCERR EQU  IPSTAL-1  ;I/O ERROR FLAG
782   0000   . . .       ;
783   0000   . . .       ;
784   FF4E   . . .       INPDEV EQU  IOCERR-1  ;CURRENT INPUT DEVICE
785   FF4D   . . .       OUTDEV EQU  INPDEV-1 ;CURRENT OUTPUT DEVICE
786   FF4C   . . .       IOCPT EQU  OUTDEV-1  ;DEVICE FLAG POINTER
787   FF4B   . . .       IOSTA3 EQU  IOCPT-1  ;DEVICE STATUS BYTE 3
788   FF4A   . . .       IOSTA2 EQU  IOSTA3-1 ;DEVICE STATUS BYTE 2
789   FF49   . . .       IOSTA1 EQU  IOSTA2-1 ;DEVICE STATUS BYTE 1
790   FF48   . . .       IOSTA0 EQU  IOSTA1-1 ;DEVICE NUMBER FOR STATUS
791   FF47   . . .       XFRLIM EQU  IOSTA0-1 ;TRANSFER LIMIT
792   FF46   . . .       CMLIM EQU  XFRLIM-1  ;COMPARE LIMIT
793   FF3D   . . .       B2DBUF EQU  CMLIM-9  ;BIN TO DECIMAL CONV BUFFER
794   003D   . . .       B2DBFL EQU  B2DBUF-BASE ;LSB PART OF "B2DBUF"
795   FF3C   . . .       B2DPTR EQU  B2DBUF-1 ;B2DBUF "GET" POINTER (LSB)
796   FF3B   . . .       B2DEND EQU  B2DPTR-1 ;B2DBUF END POINTER
797   0000   . . .       ;
798   0000   . . .       ; I/O CONTROL VARIABLES
799   0000   . . .       ;
800   FFDB   . . .       IOCDEV EQU  PARM1     ;DEVICE FLAG
801   FFDA   . . .       IOCOU EQU  PARM2     ;OUTPUT DEVICE ACCUMULATOR
802   FFD9   . . .       IOCIN EQU  PARM3     ;INPUT DEVICE ACCUMULATOR
803   FFD8   . . .       IOCTYP EQU  PARM4     ;COMMAND MODIFIER FLAG
804   FFD7   . . .       IOCMND EQU  PARM5     ;COMMAND TYPE FLAG
805   FFD5   . . .       IOCCNT EQU  PARM6     ;DATA COUNT (2 BYTES)
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE  22
=====
807      0000      . . .      ;
808      0000      . . .      ; I/O BUFFER INFORMATION STORAGE
809      0000      . . .      ;
810      FF3A      . . .      B1STAT EQU  B2DEND-1  ;STATUS OF FIRST PUFFER
811      FF39      . . .      B1TYPE EQU  B1STAT-1  ;TYPE (-1=NORM, 0=EOF, 1=EVD)
812      FF38      . . .      B1LEN  EQU  B1TYPE-1  ;LENGTH OF RECORD
813      FF37      . . .      B2STAT EQU  B1LEN-1   ;STATUS OF SECOND BUFFER
814      FF36      . . .      B2TYPE EQU  B2STAT-1  ;TYPE (-1=NORM, 0=EOF, 1=EVD)
815      FF35      . . .      B2LEN  EQU  B2TYPE-1  ;LENGTH OF RECORD
816      0000      . . .      ;
817      0000      . . .      ; STORAGE FOR CARTRIDGE TAPE INTERRUPT ROUTINES
818      0000      . . .      ;
819      FF33      . . .      CTIADR EQU  B2LEN-2   ;ADDRESS (HAS SEVERAL USES)
820      FF31      . . .      CTISPT EQU  CTIADR-2  ;POINTER TO BUFFER STATUS
821      FF2F      . . .      CTIBPT EQU  CTISPT-2  ;POINTER TO BUFFER
822      FF2C      . . .      CTICNT EQU  CTIBPT-3  ;GENERAL COUNTERS
823      FF2B      . . .      CTITKL EQU  CTICNT-1  ;RE-READ COUNTER, HALF CNTR
824      FF2A      . . .      CTICSM EQU  CTITKL-1  ;CHECKSUM COUNTER
825      FF29      . . .      CTISIA EQU  CTICSM-1  ;COMMAND SOURCE FLAG
826      0000      . . .      ;
827      0000      . . .      ; STORAGE FOR READ AND RECORD
828      0000      . . .      ;
829      FF27      . . .      NXTRED EQU  CTISIA-2  ;PTR INTO BUF FOR NEXT READ
830      FF25      . . .      LSTRED EQU  NXTRED-2  ;PTR INTO BUF FOR READ REPEA
831      FF24      . . .      SWPCTU EQU  LSTRED-1  ;SWAP CTU IN LOGGING MODE
832      0000      . . .      ;
833      0000      . . .      ; -1 = SWAP ENABLED
834      FF23      . . .      ; 0 = DISABLED
835      FF22      . . .      SAVINP EQU  SWPCTU-1  ;"INPDEV" SAVE FOR LOCAL RCR
836      0000      . . .      SAVOUT EQU  SAVINP-1  ;SAVE OUTDEV DURING LCL READ
837      0000      . . .      ;
838      0000      . . .      ; DATA FOR FORMAT DISPLAY STORAGE
839      FF21      . . .      ENDCOL EQU  SAVOUT-1  ;ENDING COLUMN AND ROW FOR
840      FF20      . . .      ENDROW EQU  ENDCOL-1  ;PREV NON-PROTECTED FIELD
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 23
=====
842      0000      . . .      ;
843      0000      . . .      ; EXTENDED MAIN CODE RAM AREA
844      0000      . . .      ;
845      FE80      . . .      XTRASP EQU 177200Q
846      0000      . . .      ;*****
847      FE7F      . . .      DEVFLG EQU XTRASP-1 ;DEVICE PRESENT FLAG
848      0000      . . .      ;*****
849      0080      . . .      CTUIN EQU 2000      ;CTU CODE PRESENT
850      0040      . . .      ALTIN EQU 1000     ;ALTERNATE I/O PRESENT
851      0000      . . .      ;*****
852      0000      . . .      ; PRINTER VARIABLES *
853      0000      . . .      ;*****
854      FE7D      . . .      PTRBBG EQU DEVFLG-2 ;START OF PRINTER BUFFER
855      FE7B      . . .      PTRSPT EQU PTRBBG-2 ;LOAD POINTER
856      FE79      . . .      PTRBPT EQU PTRSPT-2 ;UNLOAD POINTER
857      FE78      . . .      PTRABT EQU PTRBPT-1 ;PRINTER ERROR FLAG
858      0000      . . .      ;
859      0000      . . .      ;
860      FE77      . . .      PTRFLG EQU PTRABT-1 ;PRINTER TYPE FLAG
861      0000      . . .      ;
862      0000      . . .      ;
863      0000      . . .      ;
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE  24
=====
865      0000      . . .      ;*****
866      0000      . . .      ; ENTRY VECTORS TO I/O ROUTINES *
867      0000      . . .      ;*****
868      0000      . . .      ;
869      0000      . . .      ;  KEYBOARD INITIATED FUNCTIONS
870      0000      . . .      ;
871      2800      . . .      IOORG  EQU  240000  ;START OF I/O CODE
872      2802      . . .      IOCKEY EQU  IOCKEY+2 ;I/O CONTROL KEY
873      2805      . . .      REDKEY EQU  IOCKEY+3 ;READ KEY
874      2808      . . .      CTLRED EQU  REDKEY+3 ;CONTROL READ KEY
875      280B      . . .      RECKEY EQU  CTLRED+3 ;RECORD KEY
876      280E      . . .      SELKEY EQU  RECKEY+3 ;SELECT KEY
877      2811      . . .      TSICTU EQU  SELKEY+3 ;CTU SELF-TEST
878      2814      . . .      CONDTN EQU  TSICTU+3 ;CONDITION CARTRIDGE TAPES
879      2817      . . .      RSTCTU EQU  CONDTN+3 ;SOFT RESET FOR CTU
880      0000      . . .      ;
881      0000      . . .      ;  EXTERNALLY INITIATED FUNCTIONS
882      0000      . . .      ;
883      281A      . . .      IOCNTL EQU  RSICPU+3 ;I/O CONTROL ESCAPE SEQUENCE
884      281D      . . .      IOSTGO EQU  IOCNTL+3 ;SEND DEVICE STATUS
885      2820      . . .      IODNGO EQU  IOSTGO+3 ;SEND COMPLETION CODE
886      2823      . . .      IORDGO EQU  IODNGO+3 ;SEND I/O RECORD
887      2826      . . .      RCRDGO EQU  IORDGO+3 ;START REMOTE RECORD FUNCTIO
888      2829      . . .      BNRYGO EQU  RCRDGO+3 ;SEND BINARY DATA
889      282C      . . .      CTDCDP EQU  BNRYGO+3 ;SEND BINARY FILE
890      0000      . . .      ;*****
891      0000      . . .      ; INTERNAL ROUTINES *
892      0000      . . .      ;*****
893      282F      . . .      CTMON  EQU  CTDCDP+3 ;MONITOR CARTRIDGE DRIVES
894      2832      . . .      PTTPLN EQU  CTMON+3  ;PUT TOP LINE ONTO I/O DEV'S
895      2835      . . .      DOOCTI EQU  PTTPLN+3 ;INITIAL CTU INTERRUPT VECTO
896      2837      . . .      RDABRT EQU  DOOCTI+2 ;ABORT USER INITIATED READ
897      283A      . . .      BSYCHK EQU  RDABRT+3 ;WAIT UNTIL TAPE I/O DONE
898      283D      . . .      CTINIR EQU  BSYCHK+3 ;CTU INTERRUPT ROUTINE
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 25
=====
 900      0000      . . .      ;*****
 901      0000      . . .      ; TERMINAL START-UP *
 902      0000      . . .      ;*****
 903      0000      . . .      ORG 00
 904      0000      . . .      BEGIN EQU $
 905      0000      50 . .      DB VERSN ;ROM PRESENT FLAGS
 906      0001      00 . .      DB BEGIN/256 ;(= MOV D,B; NOP)
 907      0002      F3 . .      DI ;DISABLE INTERRUPTS
 908      0003      3E 83 .      MVI A,SEIROM+TMIEN+TMRON
 909      0005      C3 B4 00      JMP GO ;GO TO START UP ROUTINE
 910      0008      . . .      ;*****
 911      0008      . . .      ; FIRMWARE INVOKED INTERRUPT *
 912      0008      . . .      ;*****
 913      0008      E9 . .      PCHL ;USE AS PCHL SUBROUTINE CALL
 914      0009      . . .      ORG BEGIN+200
 915      0010      . . .      ;*****
 916      0010      . . .      ; TOP PLANE INTERRUPT 20B *
 917      0010      . . .      ;*****
 918      0010      F5 . .      PUSH PSW ;SAVE A-REGISTER AND FLAGS
 919      0011      B7 . .      ORA A ;CLEAR C-FLAG
 920      0012      3E 32 .      MVI A,TWO ;SET INTERRUPT CODE
 921      0014      C3 EB 15      JMP INTRPT ;HANDLE UNKNOWN INTERRUPTS
 922      0017      . . .      ORG BEGIN+300
 923      0018      . . .      ;*****
 924      0018      . . .      ; TIMER INTERRUPT *
 925      0018      . . .      ;*****
 926      0018      F5 . .      PUSH PSW ;SAVE A-REGISTER, FLAGS
 927      0019      C5 . .      PUSH B ;AND REGISTER B AND C
 928      001A      3E 33 .      MVI A,THREE ;SET INTERRUPT CODE
 929      001C      C3 A4 07      JMP IMINTR ;CONTINUE TIMER ROUTINE
 930      001F      . . .      ORG BEGIN+400
 931      0020      . . .      ;*****
 932      0020      . . .      ; DATA COMM INTERRUPT *
 933      0020      . . .      ;*****
 934      0020      F5 . .      PUSH PSW ;SAVE A-REGISTER AND FLAGS
 935      0021      3E 34 .      MVI A,FOUR ;SET INTERRUPT CODE
 936      0023      C3 34 12      JMP DCMINT ;CONTINUE INTERRUPT PROCESS
 937      0026      . . .      ORG BEGIN+500
 938      0028      . . .      ;*****
 939      0028      . . .      ; I/O DEVICE INTERRUPT *
 940      0028      . . .      ;*****
 941      0028      F5 . .      PUSH PSW ;SAVE A-REG, STATUS
 942      0029      E5 . .      PUSH H ;AND H,L
 943      002A      3E 35 .      MVI A,FIVE ;SET INTERRUPT CODE
 944      002C      C3 AD 15      JMP IOINTR ;CONTINUE I/O ROUTINE
 945      002F      . . .      ORG BEGIN+600
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 26
=====
 947      0030      . . .      ;*****
 948      0030      . . .      ; TOP PLANE INTERRUPT 60B *
 949      0030      . . .      ;*****
 950      0030      F5 . .      PUSH PSW          ;SAVE A-REGISTER AND FLAGS
 951      0031      B7 . .      ORA A            ;CLEAR THE C-FLAG
 952      0032      3E 36 .     MVI A,SIX       ;SET INTERRUPT CODE
 953      0034      C3 EB 15    JMP INTRPT      ;HANDLE UNKNOWN INTERRUPTS
 954      0037      . . .      ORG BEGIN+700
 955      0038      . . .      ;*****
 956      0038      . . .      ; TEST POINT INTERRUPT *
 957      0038      . . .      ;*****
 958      0038      F5 . .      PUSH PSW          ;SAVE A-REGISTER AND FLAGS
 959      0039      B7 . .      ORA A            ;CLEAR THE C-FLAG
 960      003A      3E 37 .     MVI A,SEVEN     ;SET INTERRUPT CODE
 961      003C      C3 EB 15    JMP INTRPT      ;HANDLE UNKNOWN INTERRUPTS
 962      003F      . . .      ORG BEGIN+1000
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE  27
=====
 964      0040      .      .      .      ;*****
 965      0040      .      .      .      ; VECTORS TO MAIN CODE ROUTINES *
 966      0040      .      .      .      ;*****
 967      0040      C3     DA     1C     ZDSPMS:JMP  DSPMSG      ;DISPLAY MESSAGE
 968      0043      C3     OE     1D     JMP  RSTDSP      ;RESTORE NORMAL DISPLAY
 969      0046      C3     62     12     JMP  DCNUM       ;ACCUMULATE DIGIT AND SIGN
 970      0049      C3     86     12     JMP  DCPLUS      ;FOR PARAMETERIZED ESCAPE
 971      004C      C3     8B     12     JMP  DCMNUS      ;SEQUENCES
 972      004F      C3     95     04     JMP  ESCEND      ;TERMINATE ESCAPE SEQUENCE
 973      0052      C3     17     10     JMP  CHKLM       ;
 974      0055      C3     70     10     JMP  CLBLXF      ;
 975      0058      C3     CA     16     JMP  SBLXFO      ;
 976      0058      C3     CD     16     JMP  SBLXFA      ;KEYBOARD INITIATED BLK XFR
 977      005E      C3     63     17     JMP  STRTBL      ;SIART BLOCK RECORD
 978      0061      C3     27     1D     JMP  CURPH       ;HOME CURSOR (-XMIT ONLY)
 979      0064      C3     07     11     JMP  CURPHD      ;CURSOR HOME DOWN
 980      0067      C3     0A     15     JMP  FRECNT      ;CHECK NUMBER OF FREE BLOCKS
 981      006A      C3     13     06     JMP  PTBLK       ;RELEASE BLOCKS FROM DISPLAY
 982      006D      C3     3C     1C     JMP  CLEARL      ;CLEAR LINE
 983      0070      C3     8F     10     JMP  CLEARS      ;CLEAR DISPLAY FROM CURSOR
 984      0073      C3     FA     14     JMP  FNDTB2      ;SET BIT N (B-REG = N)
 985      0076      C3     1D     12     JMP  SDTERM      ;SEND TERMINATORS
 986      0079      C3     F6     16     JMP  SDTRM1      ;SEND TERMINATOR ONLY
 987      007C      C3     C1     17     JMP  XPUTDC      ;TRANSMIT CHARACTER IN A-REG
 988      007F      C3     8C     0D     JMP  TRMTST      ;TERMINAL SELF-TEST
 989      0082      C3     30     03     JMP  CHINIO      ;EXECUTE CHARACTER FUNCTION
 990      0085      C3     93     25     JMP  INITDO      ;INIT FOR DISPLAY GET
 991      0088      C3     2C     24     JMP  GETDSP      ;GET DISPLAY BYTE
 992      008B      C3     6F     0A     JMP  LNFEED      ;DO LINE FEED
 993      008E      C3     58     23     JMP  EXPAND      ;EXPAND DISPLAY CONTROL CHAR
 994      0091      C3     87     0B     JMP  NXICHR      ;GET NEXT DISPLAY CHARACTER
 995      0094      C3     FC     04     JMP  GETDCM      ;PROCESS DATA COMM INPUT
 996      0097      C3     E4     0A     JMP  MLKSCO      ;LOCATE FIRST UNLOCKED ROW
 997      009A      C3     B9     0A     JMP  MLKOFO      ;TURN OFF MEMORY LOCK
 998      009D      C3     54     12     JMP  HANGUO      ;HANG TERMINAL ON FATAL ERRO
 999      00A0      27     0F     .      DW  BUFMSG      ;BUFFER OVERFLOW MESSAGE
1000     00A2      C3     99     12     JMP  DCIEST      ;DATA COMM SELF-TEST
1001     00A5      C3     93     15     JMP  IORMGO      ;EXECUTE CODE FROM OPTION RO
1002     00A8      C3     2E     08     JMP  BN2DEC      ;CONVERT BINARY TO DECIMAL
1003     00AB      C3     1D     08     JMP  BN2DE0      ;CONVERT SINGLE BYTE TO DEC
1004     00AE      C3     A4     06     JMP  RCADRA      ;LOCATE CURSOR LOCATION
1005     00B1      C3     59     10     JMP  GTMODE      ;CHECK FOR PAGE MODE
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 28
=====
1007      00B4      . . .      ;*****
1008      00B4      . . .      ; TERMINAL RESET - START UP TERMINAL *
1009      00B4      . . .      ;*****
1010      00B4      . . .      GO      EQU      $
1011      00B4      D3 70 .      OUT  PROCSR      ;SET INITIAL PROCESSOR STATE
1012      00B6      32 F5 FF      STA  PRCCTL      ;SET PROCESSOR STATE
1013      00B9      31 60 91      LXI  SP,STACK    ;SET STACK POINTER
1014      00BC      3A CD FF      LDA  ECONTF
1015      00BF      FE C3 .      CPI  JMP          ;FIRST TURN ON?
1016      00C1      . . .      ;*****
1017      00C1      C2 F4 00      JNZ  INIT        ;YES - INITIALIZE TERMINAL
1018      00C4      . . .      ;*****
1019      00C4      3A F8 FF      LDA  CMFLGS      ;NO - GET COMMON FLAGS
1020      00C7      E6 04 .      ANI  FRCRST      ;FORCE FULL RESET?
1021      00C9      C2 F4 00      JNZ  INIT        ;YES - INITIALIZE TERMINAL
1022      00CC      21 D0 FF      LXI  H,RSTTMR    ;NO - GET SOFT RESET TIMER
1023      00CF      B6 . . .      ORA  M           ;FULL RESET ACTIVE?
1024      00D0      CA D8 00      JZ   GO010       ;NO - START SOFT RESET
1025      00D3      FE 32 .      CPI  SFTDLY      ;SILL IN SOFT RESET START?
1026      00D5      . . .      ;
1027      00D5      C2 F4 00      JNZ  INIT        ;NO - DO FULL RESET
1028      00D8      . . .      GO010 EQU $      ;YES - RESTART SOFT RESET
1029      00D8      36 32 .      MVI  M,SFTDLY    ;NO - SET 0.5 SEC TIME OUT
1030      00DA      . . .      ;*****
1031      00DA      . . .      ; DO SOFT RESET *
1032      00DA      . . .      ;*****
1033      00DA      . . .      GO1   EQU $      ;ENTRY FOR SOFT RESET
1034      00DA      32 6E FF      STA  DFLGS      ;CLEAR DATA TRANSFER FLAGS
1035      00DD      3E 07 .      MVI  A,RSETKB
1036      00DF      CD 08 48      CALL ZKCTL      ;RESET THE KEYBOARD
1037      00E2      3E 02 .      MVI  A,RSETDC
1038      00E4      CD 4D 12      CALL DCMCI1     ;RESET THE DATA COMM
1039      00E7      21 17 28      LXI  H,RSTCTU   ;RESET CARTRIDGE TAPES
1040      00EA      CD 93 15      CALL IORMGO     ;IF CTU CODE PRESENT
1041      00ED      CD 0E 1D      CALL RSTDSP     ;RESTORE NORMAL DISPLAY
1042      00F0      FB . . .      EI             ;ENABLE INTERRUPTS
1043      00F1      C3 20 02      JMP  START      ;RESTART THE WAIT LOOP
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 29
=====
1045     00F4     . . .      ;*****
1046     00F4     . . .      ; INIT - DO COMPLETE TERMINAL INITIALIZATION *
1047     00F4     . . .      ;*****
1048     00F4     . . .      INIT EQU $
1049     00F4     AF . .     XRA A ;CLEAR TO ZERO
1050     00F5     32 CD FF   SIA ECUNTF ;CLEAR "JMP" TO FORCE FULL
1051     00F8     . . .      ; RESET
1052     00F8     21 00 91   LXI H,FSRAM ;SET FIRST ADDRESS
1053     00FB     . . .      INI010 EQU $
1054     00FB     77 . .     MOV M,A ;SET BYTE TO ZERO
1055     00FC     2C . .     INR L ;ALL BYTES DONE?
1056     00FD     C2 FB 00   JNZ INI010 ;NO - CLEAR NEXT BYTE
1057     0100     . . .      ;
1058     0100     . . .      ; CLEAR SLOW RAM AREA
1059     0100     . . .      ;
1060     0100     5D . .     MOV E,L ;SET E = 0 FOR 256 BYTES
1061     0101     26 FC .    MVI H,IOBUF1/256 ;SET START ADDRESS
1062     0103     . . .      INI020 EQU $
1063     0103     CD FF 10   CALL CLRAL1 ;CLEAR A 256 BYTE SECTION
1064     0106     BC . .     CMP H ;ALL SECTIONS CLEARED?
1065     0107     C2 03 01   JNZ INI020 ;NO - CONTINUE CLEARING
1066     010A     . . .      ;*****
1067     010A     . . .      ; LOCATE NON-DISPLAY SPACE *
1068     010A     . . .      ;*****
1069     010A     21 FF CF   LXI H,BFSPCE ;SET UPPER BOUNDARY ADDRESS
1070     010D     22 8B FF   SHLD BUFEND ;OF NON-DISPLAY BUFFER ARE
1071     0110     06 B0 .    MVI B,LWBUF ;SET B TO MSB OF LOWER LIMIT
1072     0112     CD B0 04   CALL FNDRAM
1073     0115     22 8D FF   SHLD BUFBGN ;STORE BUFFER START ADDRESS
1074     0118     . . .      ;
1075     0118     . . .      ; LOCATE DISPLAY SPACE
1076     0118     . . .      ;
1077     0118     21 FF FB   LXI H,DSPLIM ;SET UPPER BOUNDARY ADDRESS
1078     011B     22 A8 FF   SHLD DSPEND ;OF DISPLAY AREA
1079     011E     06 D0 .    MVI B,LWDSP ;SET B TO MSB OF LOWER LIMIT
1080     0120     CD B0 04   CALL FNDRAM
1081     0123     22 AA FF   SHLD DSPBGN ;STORE DISPLAY START ADDRESS
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 30
=====
1083      0126      . . .      ;*****
1084      0126      . . .      ; INITIALIZE PROCESSOR BOARD STATE, KEYBOARD, *
1085      0126      . . .      ; AND DATA COMM *
1086      0126      . . .      ;*****
1087      0126      3E 83      MVI A,SETROM+TMIEN+TMRON
1088      0128      32 F5 FF    STA PRCCTL      ;ENABLE ROM'S AND TIMER
1089      012B      3E C9      MVI A,KET      ;PUT RETURN CODE INTO
1090      012D      32 65 91    STA INTVEC     ;INTERRUPT VECTOR AND
1091      0130      32 68 91    STA SCNVEC     ;DISPLAY SCAN VECTOR
1092      0133      . . .      ;
1093      0133      . . .      ;
1094      0133      . . .      ;
1095      0133      . . .      ;
1096      0133      . . .      ;
1097      0133      CD 02 48    CALL ZINIKB    ;SET JUMPERS AND DC SWITCHES
1098      0136      CD 08 50    CALL ZINIDC    ;FETCH BUFFER REQUIREMENTS
1099      0139      CD CB 04    CALL GETBUF    ;ALLOCATE BUFFER SPACE
1100      013C      CD 0B 50    CALL ZIN2DC    ;COMPLETE DATA COMM INIT
1101      013F      DA 54 12    JC HANGUO     ;(PROCESS ERROR IF ANY)
1102      0142      . . .      ;*****
1103      0142      . . .      ; SET DEFAULT I/O CONFIGURATION *
1104      0142      . . .      ;*****
1105      0142      21 02 01    LXI H,1*25b+2 ;OUTPUT = RIGHT CTU (2)
1106      0145      22 4D FF    SHLD OUTDEV    ;INPUT = LEFT CTU (1)
1107      0148      2A 35 28    LHL DDOCTI    ;SET INITIAL CARTRIDGE TAPE
1108      014B      22 E1 FF    SHLD CTIVEC    ;INTERRUPT VECTOR
1109      014E      3E C3      MVI A,JMP      ;SET JUMP COMMAND FOR
1110      0150      32 E0 FF    STA CTIJMP     ;CTU INTERRUPT VECTOR
1111      0153      . . .      ;*****
1112      0153      . . .      ; IDENTIFY OPTION I/O INCLUDED IN TERMINAL *
1113      0153      . . .      ;*****
1114      0153      21 02 60    LXI H,ZINIAL  ;INITIALIZE ALTERNATE I/O
1115      0156      CD 93 15    CALL IORMGO    ;DEVICE
1116      0159      3E 00      MVI A,0        ;(SET FOR NO ALTERNATE I/O
1117      015B      DA 66 01    JC INI110     ;BYPASS INIT IF NO ALT I/O
1118      015E      CD CB 04    CALL GETBUF    ;ELSE, ALLOCATED BUFFER
1119      0161      CD 05 60    CALL ZIN2AL    ;AND CONTINUE INIT
1120      0164      3E 40      MVI A,ALTIN    ;SET ALT I/O PRESENT BIT
1121      0166      . . .      INI110 EQU $
1122      0166      47 . .     MOV B,A        ;SAVE ALTERNATE I/O STATUS
1123      0167      21 00 28    LXI H,IORG     ;SET I/O START ADDRESS
1124      016A      CD A3 15    CALL IORMG1    ;DOES I/O CODE EXIST?
1125      016D      78 . .     MOV A,B        ;(GET CURRENT I/O OPTIONS)
1126      016E      C2 77 01    JNZ INI130     ;NO - DON'T SET I/O BIT
1127      0171      F6 80      ORI CTUIN      ;ELSE SET CTU PRESENT BIT
1128      0173      21 FD FF    LXI H,TRMTYP  ;SET TERM TYPE TO INDICATE
1129      0176      34 . .     INR M          ;I/O CODE INCLUDED
1130      0177      . . .      INI130 EQU $
1131      0177      32 7F FE    STA DEVFLG    ;SET I/O OPTIONS FLAG
=====

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ITEM	LUC	OBJECT CODE	SOURCE STATEMENTS	PAGE 31
1133	017A	. . .	;*****	
1134	017A	. . .	; GENERATE FREE BLOCKS LIST FOR DISPLAY *	
1135	017A	. . .	;*****	
1136	017A	2A A8 FF	LHLD DSPEND ;COMPUTE ADDRESS OF HIGHEST	
1137	017D	11 F1 FF	LXI D,1-BLKSZ ;ADDRESSED DISPLAY BLOCK	
1138	0180	19 . .	DAD D	
1139	0181	7D . .	MOV A,L ;COMPUTE ADDRESS OF LSB PART	
1140	0182	F6 0F .	ORI BLKSM ;OF PREVIOUS LINE POINTER	
1141	0184	6F . .	MOV L,A ;IN HIGHEST ADDRESSED	
1142	0185	2B . .	DCX H ;DISPLAY BLOCK	
1143	0186	36 00 .	MVI M,0 ;SET IT TO ZERO TO INDICATE	
1144	0188	2B . .	DCX H ;END OF FREE LIST	
1145	0189	EB . .	XCHG ;SET NEXT BLOCK LINK OF	
1146	018A	2A AA FF	LHLD DSPBGN ;LOWEST ADDRESSED DISPLAY	
1147	018D	73 . .	MOV M,E ;BLOCK TO POINT TO MSB	
1148	018E	23 . .	INX H ;PART OF NEXT LINE LINK IN	
1149	018F	72 . .	MOV M,D ;HIGHEST BLOCK	
1150	0190	EB . .	XCHG ;SWAP HIGH AND LOW ADDRESSES	
1151	0191	13 . .	INX D ;ADJUST LOW ADDR TO LOW LIMIT	
1152	0192	. . .	; FOR LINKING DISPLAY BLOCKS	
1153	0192	2B . .	DCX H ;SET FREE BLOCKS HEAD TO LSB	
1154	0193	22 AC FF	SHLD FRBLKS ;PART OF NEXT LINE POINTER	
1155	0196	. . .	; IN HIGHEST BLOCK	
1156	0196	D6 0E .	SUI BLKSZ-2 ;SET B,L TO ADDRESS OF MSB	
1157	0198	44 . .	MOV B,H ;PART OF NEXT BLOCK POINTER	
1158	0199	6F . .	MOV L,A ;IN HIGHEST DISPLAY BLOCK	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 32
=====
1160     019A      .      .      .      ;*****
1161     019A      .      .      .      ; CHAIN FREE BLOCKS *
1162     019A      .      .      .      ;*****
1163     019A      .      .      .      ;
1164     019A      .      .      .      ; B,A = ADDRESS OF UPPER BYTE IN NEXT LOWER BLOCK
1165     019A      .      .      .      ; D,E = LOWER LIMIT OF DISPLAY AREA
1166     019A      .      .      .      ; H,L = ADDRESS OF MSB PART OF NEXT BLOCK LINK
1167     019A      .      .      .      ; IN CURRENT BLOCK
1168     019A      .      .      .      ;
1169     019A      .      .      .      INI210 EQU $
1170     019A      7D      .      .      MOV A,L ;COMPUTE ADDRESS OF UPPERMOST
1171     019B      D6      02      .      SUI 2 ;BYTE IN NEXT LOWER BLOCK
1172     019D      D2      A1      01      JNC INI220
1173     01A0      05      .      .      DCR B
1174     01A1      .      .      .      INI220 EQU $
1175     01A1      70      .      .      MOV M,B ;LINK CURRENT BLOCK TO NEXT
1176     01A2      2B      .      .      DCX H ;LOWER BLOCK
1177     01A3      77      .      .      MOV M,A
1178     01A4      D6      0E      .      SUI BLKSZ-2 ;SET H,L TO ADDRESS OF MSB
1179     01A6      6F      .      .      MOV L,A ;PART OF NEXT BLOCK LINK I
1180     01A7      60      .      .      MOV H,B ;NEXT LOWER BLOCK
1181     01A8      93      .      .      SUB E ;COMPARE AGAINST LOWER LIMIT
1182     01A9      78      .      .      MOV A,B
1183     01AA      9A      .      .      SBB D ;DISPLAY AREA EXHAUSTED?
1184     01AB      D2      9A      01      JNC INI210 ;NO - CONTINUE LINKING BLOCK
1185     01AE      .      .      .      ; YES - SET UP INITIAL DISPLAY
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 33
=====
1187      01AE      . . .      ;
1188      01AE      . . .      ; SET UP INITIAL SOFT KEYS DISPLAY
1189      01AE      . . .      ;
1190      01AE      CD CB 05      CALL INITDS      ;START A NEW DISPLAY LIST
1191      01B1      2B . .      DCX H            ;SET SOFT KEY START ADDRESS
1192      01B2      22 A6 FF      SHLD SFTKYS     ;TO FIRST CHARACTER
1193      01B5      3E 80 .      MVI A,CRTOFF   ;SET CURRENT AND LAST ROW
1194      01B7      32 C0 FF      STA CURROW     ;TO CONTROL FOR DISPLAY OF
1195      01BA      32 C7 FF      STA LSTROW
1196      01BD      . . .      ;
1197      01BD      . . .      ; SET UP KEY DEFINITIONS
1198      01BD      . . .      ;
1199      01BD      01 4E FE      LXI B,DSPSTR-1
1200      01C0      21 DA 14      LXI H,ATBLIN   ;TRANSFER ATTRIBUTE LINE
1201      01C3      CD 20 0B      CALL MOVCHR
1202      01C6      0E 08 .      MVI C,NMFCTK   ;SET NUMBER OF KEYS TO DEFIN
1203      01C8      . . .      ;
1204      01C8      . . .      ; BUILD ATTRIBUTE LINE
1205      01C8      . . .      ;
1206      01C8      . . .      INI310 EQU S
1207      01C8      3E 39 .      MVI A,ZERO+9   ;COMPUTE FUNCTION KEY NUMBER
1208      01CA      91 . .      SUB C
1209      01CB      32 43 FE      STA DSPSTR-ATLEN+2
1210      01CE      . . .      ;
1211      01CE      . . .      ; BUILD DEFINITION LINE
1212      01CE      . . .      ;
1213      01CE      3E 78 .      MVI A,SMALLX   ;COMPUTE CHAR AFTER <ESC>
1214      01D0      91 . .      SUB C           ;(LOWER CASE <P>-<w>)
1215      01D1      21 4D FE      LXI H,DSPSTR-CHRLOC
1216      01D4      77 . .      MOV M,A        ;SET DATA CHARACTER
1217      01D5      2E 41 .      MVI L,DSPSTR-ATLEN-BASE2
1218      01D7      C5 . .      PUSH B         ;TRANSFER SOFT KEY DEFINITIO
1219      01D8      CD CD 0F      CALL XMS2DS    ;TO DISPLAY MEMORY
1220      01DB      C1 . .      POP B
1221      01DC      0D . .      DCR C          ;ALL KEYS DEFINED?
1222      01DD      C2 C8 01      JNZ INI310     ;NO - DO NEXT KEY
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 34
=====
1224     01E0      . . .      ;*****
1225     01E0      . . .      ; SOFT KEYS DONE - SET INITIAL DISPLAY STATE *
1226     01E0      . . .      ;*****
1227     01E0      AF . .      XRA  A          ;CLEAR LAST LINE POINTER
1228     01E1      32 A1 FF     STA  LLINE
1229     01E4      3D . .      DCR  A          ;SET DISPLAY TYPE TO SOFT
1230     01E5      32 AE FF     STA  DSPTYP    ;KEY DISPLAY
1231     01E8      CD 27 1D     CALL CURPH     ;HOME THE CURSOR
1232     01EB      CD 69 21     CALL SWAP      ;SAVE SOFT KEY PARAMETERS
1233     01EE      . . .      ;*****
1234     01EE      . . .      ; INITIALIZE FIRST LINE OF DISPLAY *
1235     01EE      . . .      ;*****
1236     01EE      CD CB 05     CALL INITDS    ;START A NEW DISPLAY LIST
1237     01F1      . . .      ;*****
1238     01F1      . . .      ; INITIALIZE I/O DEVICES *
1239     01F1      . . .      ;*****
1240     01F1      . . .      ;
1241     01F1      . . .      ; PRINTER INITIALIZATION ROUTINE
1242     01F1      . . .      ;
1243     01F1      . . .      ; CHECK FOR 9866 PRINTER FIRST
1244     01F1      . . .      ;
1245     01F1      3A 00 8D     LDA  PTRST1    ;GET STATUS FROM 9866 PCA
1246     01F4      B7 . .      ORA  A          ;IS INTERFACE INSTALLED?
1247     01F5      CA 00 02     JZ   PTRI10    ;NO - LOOK FOR RS-232 PRNTR
1248     01F8      3A 02 8D     LDA  PTRCL1    ;YES - CLEAR THE PRINTER
1249     01FB      3E 01 .      MVI  A,1       ;SET PRINTER FLAG FOR
1250     01FD      C3 12 02     JMP  PTR120    ;9866 PRINTER (= 1)
1251     0200      . . .      ;
1252     0200      . . .      ; RS-232 PRINTER 2
1253     0200      . . .      ;
1254     0200      . . .      PTRI10 EQU $
1255     0200      3A 20 85     LDA  PTRST2    ;GET STATUS FROM RS-232 PCA
1256     0203      B7 . .      ORA  A          ;IS RS-232 PCA INSTALLED?
1257     0204      CA 12 02     JZ   PTR120    ;NO - SET FOR NO PRINTER
1258     0207      . . .      ;
1259     0207      3A 40 85     LDA  PTRCF2    ;YES - GET CONFIG. STRAPS
1260     020A      E6 1F .      ANI  PTRBD2    ;ISOLATE BAUD AND PARITY
1261     020C      17 . .      RAL          ;ADJUST FOR CONTROL OUTPUT
1262     020D      32 40 85     STA  PTR0T2    ;SET BOARD TO CONFIGURATION
1263     0210      3E 02 .      MVI  A,2       ;SET FLAG FOR RS-232 PRINTER
1264     0212      . . .      ;
1265     0212      . . .      PTR120 EQU $
1266     0212      32 77 FE     STA  PTRFLG    ;SET PRINTER FLAG
1267     0215      21 6A 0F     LXI  H,TRMPDY ;DISPLAY "TERMINAL READY"
1268     0218      CD D7 1C     CALL DSPMS1    ;MESSAGE
1269     021B      3E C3 .      MVI  A,JMP     ;SET JUMP COMMAND FOR
1270     021D      32 CD FF     STA  ECUNIF    ;CHARACTER FUNCTION VECTOR
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 35
=====
1272     0220      .      .      .      ;*****
1273     0220      .      .      .      ; INITIALIZE FLAGS AND RANGE TABLE ADDRESS *
1274     0220      .      .      .      ;*****
1275     0220      .      .      .      START EQU $
1276     0220     CD     95     04     CALL ESCEND      ;RESET NORMAL RANGE TABLE
1277     0223     3A     29     48     LDA FRSALT      ;SET INITIAL ALTERNATE
1278     0226     32     72     FF     STA CHRSET      ;CHARACTER SET
1279     0229     CD     23     20     CALL CRADVI     ;CLEAR CURSOR ADVANCE FLAG
1280     022C     3D     .      .      DCR A           ;CLEAR SPOW LATCH
1281     022D     32     6C     FF     STA SPOWL
```

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 36
=====
1283      0230      . . .      ;
1284      0230      . . .      ; WAIT LOOP
1285      0230      . . .      ;
1286      0230      . . .      WTLOOP EQU $
1287      0230      31 60 91      LXI SP,STACK ;SET STACK POINTER
1288      0233      CD 30 05      CALL GETDC1 ;SET DISPLAY CURSOR
1289      0236      . . .      ;*****
1290      0236      . . .      ; CHECK FOR DATA COMM INPUT *
1291      0236      . . .      ;*****
1292      0236      . . .      WTL010 EQU $
1293      0236      CD FC 04      CALL GETDCM ;GET DATA COMM INPUT IF ANY
1294      0239      . . .      ;*****
1295      0239      . . .      ; CHECK FOR KEYBOARD INPUT *
1296      0239      . . .      ;*****
1297      0239      3A 6F FF      LDA MFLGS2 ;GET MODE FLAGS
1298      023C      E6 08 .      ANI ESCINP ;ESCAPE SEQUENCE LOCK OUT?
1299      023E      C2 5F 02      JNZ WTL020 ;YES - IGNORE KEYBOARD
1300      0241      3A 6E FF      LDA DFLGS ;NO - GET DATA TRANSFER FLAG
1301      0244      E6 10 .      ANI FCTK2D ;FUNCTION KEY TO DISPLAY?
1302      0246      C4 42 15      CNZ GTFCTK ;YES - GET FUNCTION KEY CHAR
1303      0249      C2 74 02      JNZ WTL200 ;PROCESS IF AVAILABLE
1304      024C      CD 05 48      CALL ZGETKY ;ANY KEYBOARD INPUT?
1305      024F      CA 74 02      JZ WTL200 ;YES - PROCESS IT
1306      0252      . . .      ;
1307      0252      . . .      ; IF KEYBOARD LOCKED, A = CHARACTER HIT, IF ANY
1308      0252      . . .      ; OTHERWISE A = 377B
1309      0252      . . .      ;
1310      0252      FE 0D .      CPI CR ;RETURN KEY HIT?
1311      0254      C2 5F 02      JNZ WTL020 ;NO - CHECK CTU & DISPATCHER
1312      0257      3A 65 FF      LDA IOFLGS ;USER READ OR FILE READ
1313      025A      E6 06 .      ANI USREAD+FILRED ;PENDING?
1314      025C      C4 37 28      CNZ RDABRT ;YES - ABORT READ KEY
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 37
=====
1316     025F      . . .      ;*****
1317     025F      . . .      ; CHECK CTU'S AND PENDING BLOCK TRANSFERS *
1318     025F      . . .      ;*****
1319     025F      . . .      WTL020 EQU $
1320     025F      21 54 FF    LXI  H,SCNCNT ;DECREMENT SCAN COUNT
1321     0262      35 . .     DCR  M        ;11 SCANS DONE?
1322     0263      F2 36 02    JP   WTL010   ;NO - RESTART DO NOTHING LOO
1323     0266      36 0A .     MVI  M,10     ;YES - RESET SCAN COUNT
1324     0268      CD 68 91    CALL SCNVEC   ;DO OPTIONAL DISPLAY SCAN
1325     026B      CD 86 15    CALL IOCTMN   ;MONITOR TAPE DRIVES
1326     026E      CD 29 04    CALL DSPTCH   ;CHECK PENDING BLOCK XFRS
1327     0271      C3 36 02    JMP  WTL010   ;RESTART DO NOTHING LOOP
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS
=====
1329     0274      . . .      ;
1330     0274      . . .      ; KEY HIT - CHECK FOR FUNCTION KEY
1331     0274      . . .      ;
1332     0274      . . .      WTL200 EQU $
1333     0274      32 9C FF    STA CHARIN      ;SAVE KEYBOARD CHARACTER
1334     0277      4F . .     MOV C,A         ;SAVE THE BYTE IN C-REGISTER
1335     0278      3E FE .     MVI A,377Q-SDACOM
1336     027A      CD 01 16    CALL CLRDFL     ;CLEAR DATA COMM INPUT FLAG
1337     027D      3A F8 FF    LDA CMFLGS     ;GET COMMON FLAGS
1338     0280      2F . .     CMA             ;BOTH RECEIVE MODE FLAG SET
1339     0281      E6 30 .     ANI RCVMD+REMSET ;AND REMOTE ENABLED?
1340     0283      C2 8C 02    JNZ WTL205     ;NO - PROCESS KEYBOARD INPUT
1341     0286      CD 14 48    CALL ZBELL     ;YES - SOUND BELL AND
1342     0289      C3 36 02    JMP WTL010     ;IGNORE KEY
1343     028C      . . .      ;
1344     028C      . . .      WTL205 EQU $
1345     028C      AF . .     XRA A          ;NO - PROCESS THE KEY
1346     028D      57 . .     MOV D,A        ;(SET A,D = 0)
1347     028E      B1 . .     ORA C          ;FUNCTION KEY?
1348     028F      F2 F0 02    JP WTL300     ;NO - PROCESS ASCII KEY
1349     0292      FE A1 .     CPI FNCLIM     ;TABLE FUNCTION?
1350     0294      F2 A6 02    JP WTL210     ;NO - CHECK FOR F1-F8
1351     0297      D6 98 .     SUI FNCLWR     ;COMPUTE TABLE INDEX
1352     0299      87 . .     ADD A
1353     029A      5F . .     MOV E,A        ;COMPUTE TABLE ADDRESS
1354     029B      21 BC 14    LXI H,FNCTAB  ;(D = 0)
1355     029E      19 . .     DAD D
1356     029F      CD 6D 19    CALL CHAIN     ;GET THE FUNCTION ADDRESS
1357     02A2      C7 . .     RST ;RSTJMP   GO PERFORM FUNCTION
1358     02A3      C3 30 02    JMP WTLOOP    ;RESTART WAIT LOOP
1359     02A6      . . .      ;
1360     02A6      . . .      ; CHECK FOR F1-F8 KEY
1361     02A6      . . .      ;
1362     02A6      . . .      WTL210 EQU $
1363     02A6      FE F0 .     CPI F1CODE     ;IS THE KEY F1-F8?
1364     02A8      DA B9 02    JC WTL250     ;NO - EXPAND ESCAPE SEQUENCE
1365     02AB      FE F8 .     CPI F8CODE+1
1366     02AD      D2 B9 02    JNC WTL250     ;NO - EXPAND ESCAPE SEQUENCE
1367     02B0      CD 8C 19    CALL CHKSFK    ;SOFT KEY MODE?
1368     02B3      CC 06 14    CZ FCTKEY     ;NO - PROCESS FCT KEY
1369     02B6      C3 30 02    JMP WTLOOP    ;RESTART WAIT LOOP
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 39
=====
1371     02B9      .      .      .      ;*****
1372     02B9      .      .      .      ; PROCESS FUNCTION KEYS *
1373     02B9      .      .      .      ;*****
1374     02B9      .      .      .      WTL250 EQU $
1375     02B9      0E  1B      .      MVI  C,ESC      ;SET ESCAPE AS INPUT CHAR
1376     02BB      .      .      .      WTL260 EQU $
1377     02BB      CD  E4  05      CALL LOCLIO     ;PROCESS KEYBOARD INPUT
1378     02BE      21  9C  FF      LXI  H,CHARIN  ;RECALL KEYBOARD INPUT
1379     02C1      7E      .      .      MOV  A,M
1380     02C2      FE  FF      .      CPI  ENHNCF    ;DISPLAY ENHANCEMENT CODE?
1381     02C4      CA  DC  02      JZ   WTL270    ;YES - EXPAND INTO AMPERSAND
1382     02C7      FE  FE      .      CPI  STF0R1    ;ENTER FOREIGN MODE CONTROL?
1383     02C9      CA  E3  02      JZ   WTL280    ;YES - CONTINUE SEQUENCE
1384     02CC      FE  FD      .      CPI  STF0R2    ;COMPLETE FOREIGN MODE SET?
1385     02CE      CA  E9  02      JZ   WTL290    ;YES - SET ENDING SEQUENCE
1386     02D1      E6  7F      .      ANI  177Q     ;NO - MASK OUT UPPER BIT
1387     02D3      8E      .      .      CMP  M        ;FUNCTION COMPLETED?
1388     02D4      CA  30  02      JZ   WTLOOP    ;YES - RESTART WAIT LOOP
1389     02D7      77      .      .      MOV  M,A      ;NO - SET NEW KEYBOARD CHAR
1390     02D8      4F      .      .      MOV  C,A
1391     02D9      C3  BB  02      JMP  WTL260    ;PERFORM THE DESIRED FUNCTON
1392     02DC      .      .      .      ;
1393     02DC      .      .      .      WTL270 EQU $
1394     02DC      36  E4      .      MVI  M,ESCLWD ;SET <ESC>-<LOWER CASE D> AS
1395     02DE      0E  26      .      MVI  C,AMPSND ;CURRENT KEYBOARD CHARACTE
1396     02E0      C3  BB  02      JMP  WTL260    ;PROCESS AMPERSAND
1397     02E3      .      .      .      ;
1398     02E3      .      .      .      WTL280 EQU $
1399     02E3      35      .      .      DCR  M        ;SET TO NEXT STEP CODE
1400     02E4      0E  29      .      MVI  C,ARPARM ;ENTER RIGHT PARENTHESIS
1401     02E6      C3  BB  02      JMP  WTL260    ;PROCESS RIGHT PARENTHESIS
1402     02E9      .      .      .      ;
1403     02E9      .      .      .      WTL290 EQU $
1404     02E9      36  8E      .      MVI  M,ESCSU  ;SET <ESC>-<SO> AS CURRENT
1405     02EB      0E  43      .      MVI  C,C      ;KEYBOARD CHARACTER
1406     02ED      C3  BB  02      JMP  WTL260    ;PROCESS LETTER <C>
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 40
=====
1408      02F0      . . .      ;
1409      02F0      . . .      ; DISPLAYABLE CHARACTER - CHECK FOR APPROACHING
1410      02F0      . . .      ; END OF LINE WARNING
1411      02F0      . . .      ;
1412      02F0      . . .      WTL300 EQU $
1413      02F0      FE 20      .      CPI CTLLIM      ;CONTROL CODE?
1414      02F2      DA 13 03      .      JC WTL310      ;YES - DON'T LOOK FOR BELL
1415      02F5      3A 6E FF      .      LDA DFLGS      ;NO - GET DATA TRANSFER FLAG
1416      02F8      E6 10      .      ANI FCTK2D      ;PROCESSING FUNCTION KEY OR
1417      02FA      CC 76 19      .      CZ CHKFMS      ;FORMAT/SOFT KEY MODE?
1418      02FD      C2 13 03      .      JNZ WTL310      ;YES - SKIP BELL COLUMN CHEC
1419      0300      3A D1 FF      .      LDA ESCFLG      ;NO - GET ESCAPE SEQ FLAG
1420      0303      B7 . .      .      ORA A      ;CURRENTLY IN ESCAPE SEQ?
1421      0304      C2 13 03      .      JNZ WTL310      ;YES - DON'T LOOK FOR BELL
1422      0307      3A C1 FF      .      LDA CURCOL      ;NO - GET CURRENT COLUMN
1423      030A      21 BE FF      .      LXI H,RHIMGN    ;COMPARE TO RIGHT MARGIN
1424      030D      96 . .      .      SUB M      ;CLOSE ENOUGH TO RIGHT MARGI
1425      030E      C6 08      .      ADI BELLIM      ;TO SOUND BELL?
1426      0310      CC 14 48      .      CZ ZBELL      ;YES - SOUND BELL
1427      0313      . . .      .      ;*****
1428      0313      . . .      .      ; PROCESS THE KEY FUNCTION *
1429      0313      . . .      .      ;*****
1430      0313      . . .      .      WTL310 EQU $
1431      0313      CD EF 05      .      CALL LOCLIN     ;PERFORM LOCAL INPUT ROUTINE
1432      0316      3A 9C FF      .      LDA CHARIN      ;RECALL KEYBOARD INPUT CHAR
1433      0319      FE 0D      .      CPI CR      ;WAS IT A RETURN?
1434      031B      C2 30 02      .      JNZ WTLOOP      ;NO - RESTART WAIT LOOP
1435      031E      3A F3 FF      .      LDA MDFLG2      ;YES - GET MODE FLAGS
1436      0321      E6 04      .      ANI AUTOLF      ;AUTO LINE FEED ENABLED?
1437      0323      CA 30 02      .      JZ WTLOOP      ;NO - RESTART WAIT LOOP
1438      0326      2E 01      .      MVI L,1      ;YES - DELAY 10 MILLISECONDS
1439      0328      CD B3 12      .      CALL DELAY      ;THEN SEND LINE FEED
1440      032B      3E 0A      .      MVI A,LF
1441      032D      C3 74 02      .      JMP WTL200      ;FAKE LINE FEED FROM KEYBOAR
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE
1443	0330	. . .	;*****	41
1444	0330	. . .	; S U B R O U T I N E S *	
1445	0330	. . .	;*****	
1446	0330	. . .	;	
1447	0330	. . .	; * * * * *	
1448	0330	. . .	;	
1449	0330	. . .	; CHINT - INTERPRET INPUT CHARACTER	
1450	0330	. . .	;	
1451	0330	. . .	; ENTRY: C = INPUT CHARACTER	
1452	0330	. . .	;	
1453	0330	. . .	; EXIT : Z - FAST STORE USED	
1454	0330	. . .	; NZ - FULL PROCESSING USED	
1455	0330	. . .	; A-E,L DESTROYED	
1456	0330	. . .	;	
1457	0330	. . .	; TRY FAST STORE FIRST	
1458	0330	. . .	;	
1459	0330	. . .	CHINT0 EQU S ;ENTRY FOR I/O INPUT	
1460	0330	21 6F FF	LXI H,MFLGS2 ;SET H,L TO MODE FLAGS 2	
1461	0333	79 . .	MOV A,C ;PUT INPUT CHAR IN A-REG	
1462	0334	FE 0A .	CPI LF ;CHARACTER = LINE FEED?	
1463	0336	C2 42 03	JNZ CH1000 ;NO - CHECK FOR CP/DC3	
1464	0339	7E . .	MOV A,M ;YES - GET MODE FLAGS 2	
1465	033A	F6 40 .	ORI WRPFLG ;TURN ON WRAP FLAG	
1466	033C	BE . .	CMP M ;WRAP FLAG ALREADY ON?	
1467	033D	CA 50 03	JZ CHINT ;YES - EXECUTE LINE FEED	
1468	0340	77 . .	MOV M,A ;NO - SET WRAP FLAG	
1469	0341	C9 . .	RET ;AND IGNORE LINE FEED	
1470	0342	. . .	;	
1471	0342	. . .	CH1000 EQU S	
1472	0342	FE 0D .	CPI CP ;CHARACTER = RETURN?	
1473	0344	CA B9 03	JZ CHINT1 ;YES - DON'T SET WRAP FLAG	
1474	0347	FE 13 .	CPI DC3 ;CHARACTER = DC3?	
1475	0349	CA 50 03	JZ CHINT ;YES - DON'T SET WRAP FLAG	
1476	034C	7E . .	MOV A,M ;NO - SET WRAP FLAG	
1477	034D	F6 40 .	ORI WRPFLG	
1478	034F	77 . .	MOV M,A ;UPDATE MODE FLAGS 2	
1479	0350	. . .	CHINT EQU S	
1480	0350	21 67 FF	LXI H,CRAFLG	
1481	0353	46 . .	MOV B,M ;WAS LAST CHARACTER FUNCTION	
1482	0354	05 . .	DCR B ;A CURSOR ADVANCE?	
1483	0355	FA B9 03	JM CHI100 ;NO - DO FULL PROCESSING	
1484	0358	70 . .	MOV M,B ;YES - CLEAR FLAG	
1485	0359	79 . .	MOV A,C ;PUT INPUT CHARACTER IN A-RE	
1486	035A	FE 20 .	CPI CTLLIM ;IS CHARACTER A CONTROL CODE	
1487	035C	FA A8 03	JM CHI050 ;YES - CHECK FOR DISPLAY FCT	
1488	035F	. . .	; NO - DO FAST STORE	


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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 42
=====
1490      035F      . . .      ;
1491      035F      . . .      ; FAST STORE PROCESSING
1492      035F      . . .      ;
1493      035F      . . .      CHI010 EQU $
1494      035F      2E 6C      MVI L,SPOWL-BASE
1495      0361      46 . .      MOV B,M ;GET THE SPOW LATCH IN B-REG
1496      0362      2A C3 FF    LHL D CURADR ;GET LAST CHAR DONE ADDRESS
1497      0365      7E . .      MOV A,M ;GET LAST CHARACTER DONE
1498      0366      B7 . .      ORA A ;IS IT ASCII?
1499      0367      FA B9 03    JM CHI100 ;NO - DO FULL PROCESSING
1500      036A      2B . .      DCX H ;YES - GET NEXT CHARACTER
1501      036B      7E . .      MOV A,M
1502      036C      B7 . .      ORA A ;IS IT ASCII?
1503      036D      F2 8D 03    JP CHI020 ;YES - OVERLAY EXISTING CHAR
1504      0370      FE CC .      CPI EOL ;IS IT EOL?
1505      0372      C2 B9 03    JNZ CHI100 ;NO - DO FULL PROCESSING
1506      0375      47 . .      MOV B,A ;YES - SAVE EOL AND CLEAR
1507      0376      2B . .      DCX H ;SPOW LAICH COMPARE
1508      0377      7E . .      MOV A,M ;GET NEXT CHARACTER
1509      0378      FE C3 .      CPI FILL ;IS IT AN END OF LINE FILL?
1510      037A      C2 B9 03    JNZ CHI100 ;NO - DO FULL PROCESSING
1511      037D      3A C0 FF    LDA CURROW ;YES - ADD CHAR TO DISPLAY
1512      0380      F6 40 .      ORI MAYEOL ;SET DMA OFF WITH EOL SKIP
1513      0382      F3 . .      DI ;DISABLE INTERRUPTS
1514      0383      32 20 87    STA IOCRRW ;TURN OFF DMA
1515      0386      3E 04 .      MVI A,RSTOFF ;DISABLE RESET KEY
1516      0388      32 80 83    STA IOKBCO
1517      038B      70 . .      MOV M,B ;STORE NEW EOL
1518      038C      23 . .      INX H ;SET TO OLD EOL ADDRESS
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 43
=====
1520      038D      . . .      ;
1521      038D      . . .      ; ADD CHARACTER TO DISPLAY
1522      038D      . . .      ;
1523      038D      . . .      CHI020 EQU $
1524      038D      79 . .      MOV A,C      ;RECALL THE INPUT CHARACTER
1525      038E      B8 . .      CMP B        ;STORE INHIBITED BY SPOW?
1526      038F      CA 93 03      JZ CHI030    ;YES - BYPASS STORE
1527      0392      71 . .      MOV M,C      ;NO - STORE THE BYTE
1528      0393      . . .      CHI030 EQU $
1529      0393      CD 9E 0F      CALL DISLM1  ;TURN DISPLAY BACK ON
1530      0396      22 C3 FF      SHLD CURADR  ;STORE NEW CURRENT ADDRESS
1531      0399      21 C8 FF      LXI H,LSTCOL ;INCREMENT LSTCOL
1532      039C      34 . .      INR M
1533      039D      CD 05 20      CALL CURADV  ;ADVANCE CURSOR
1534      03A0      . . .      ;*****
1535      03A0      . . .      ; CHINT2 - SET CURSOR COLUMN ON DISPLAY *
1536      03A0      . . .      ;*****
1537      03A0      . . .      ;
1538      03A0      . . .      ; EXIT : Z TRUE
1539      03A0      . . .      ; A DESTROYED
1540      03A0      . . .      ;
1541      03A0      . . .      CHINT2 EQU $
1542      03A0      BF . .      CMP A
1543      03A1      3A C1 FF      LDA CURCOL   ;GET CURRENT COLUMN NUMBER
1544      03A4      32 00 87      STA IOCRCL  ;SET DISPLAY CURSOR COLUMN
1545      03A7      C9 . .      RET          ;RETURN
1546      03A8      . . .      ;
1547      03A8      . . .      ; CONTROL CODE - CHECK FOR DISPLAY FUNCTIONS
1548      03A8      . . .      ;
1549      03A8      . . .      CHI050 EQU $
1550      03A8      CD 47 10      CALL CKDSPF  ;DISPLAY FUNCTIONS ENABLED?
1551      03AB      CA B9 03      JZ CHI100    ;NO - DO FULL PROCESSING
1552      03AE      79 . .      MOV A,C      ;YES - RECALL INPUT CHARACTE
1553      03AF      FE 0D .      CPI CR       ;IS IT RETURN CHARACTER?
1554      03B1      CA B9 03      JZ CHI100    ;YES - DO FULL PROCESSING
1555      03B4      FE 1B .      CPI ESC      ;IT IT AN ESCAPE?
1556      03B6      C2 5F 03      JNZ CH1010   ;NO - DO FAST PROCESSING
1557      03B9      . . .      ; YES - DO FULL PROCESSING
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 44
=====
1559 03B9 . . . ;
1560 03B9 . . . ; FULL PROCESSING
1561 03B9 . . . ;
1562 03B9 . . . CHINT1 EQU $
1563 03B9 . . . CHI100 EQU $
1564 03B9 61 . . . MOV H,C
1565 03BA 69 . . . MOV L,C ;SET "CHAR" AND "DCHAR" TO
1566 03BB 22 88 FF SHLD CHAR ;CURRENT CHARACTER
1567 03BE CD 23 20 CALL CRADV1 ;CLEAR CURADV FLAG
1568 03C1 . . . ;*****
1569 03C1 . . . ; DETERMINE CHARACTER FUNCTION *
1570 03C1 . . . ;*****
1571 03C1 2A D2 FF LHLD RRGTA ;GET CURRENT RANGE TABLE ADDR
1572 03C4 . . . ;*****
1573 03C4 . . . ; ADVANCE TO NEXT TABLE ENTRY *
1574 03C4 . . . ;*****
1575 03C4 . . . CHI110 EQU $
1576 03C4 23 . . . INX H
1577 03C5 23 . . . INX H
1578 03C6 23 . . . INX H
1579 03C7 . . . ;*****
1580 03C7 . . . ; COMPARE CHARACTER TO CURRENT RANGE *
1581 03C7 . . . ;*****
1582 03C7 79 . . . MOV A,C ;PUT CHARACTER IN A-REGISTER
1583 03C8 96 . . . SUB M ;CHARACTER >= LOWER BOUND?
1584 03C9 23 . . . INX H ;(SET H,L TO UPPER BOUND)
1585 03CA DA C4 03 JC CHI110 ;NO - ADVANCE TO NEXT ENTRY
1586 03CD 07 . . . RLC ;YES - DOUBLE DIFFERENCE AND
1587 03CE 47 . . . MOV B,A ;SAVE VALUE IN B-REGISTER
1588 03CF 7E . . . MOV A,M ;GET UPPER BOUND
1589 03D0 B9 . . . CMP C ;CHARACTER <= UPPER BOUND?
1590 03D1 DA C4 03 JC CHI110 ;NO - ADVANCE TO NEXT ENTRY
1591 03D4 . . . ;*****
1592 03D4 . . . ; CHARACTER FUNCTION FOUND - GET FUNCTION ADDR *
1593 03D4 . . . ;*****
1594 03D4 23 . . . INX H
1595 03D5 5E . . . MOV E,M ;PUT ADDRESS ENTRY IN
1596 03D6 23 . . . INX H ;A (= MSB), E (= LSB)
1597 03D7 7E . . . MOV A,M
1598 03D8 E6 7F . . ANI 1770 ;MASK OUT HIGH ORDER BIT
1599 03DA 57 . . . MOV D,A ;(PUT NEW MSB INTO D-REG)
1600 03DB 96 . . . SUB M ;USE INDEX TABLE?
1601 03DC C2 E5 03 JNZ CHI200 ;NO - USE AS FUNCTION ADDRESS
1602 03DF 68 . . . MOV L,B ;YES - PUT DIFFERENCE IN H,L
1603 03E0 67 . . . MOV H,A ;(A = 0)
1604 03E1 19 . . . DAD D ;COMPUTE TABLE ADDRESS
1605 03E2 5E . . . MOV E,M ;GET INDEX TABLE VALUE
1606 03E3 23 . . . INX H
1607 03E4 56 . . . MOV D,M
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 45
=====
1609      03E5      . . .      ;*****
1610      03E5      . . .      ; PERFORM CHARACTER FUNCTION *
1611      03E5      . . .      ;*****
1612      03E5      . . .      CHI200 EQU $
1613      03E5      EB . .      XCHG
1614      03E6      22 CE FF      SHLD CNTFAD      ;SET FUNCTION ADDRESS
1615      03E9      06 01 .      MVI B,1          ;SET INITIAL FUNCTION INDEX
1616      03EB      26 FF .      MVI H,BASEH     ;SET H TO DATA PAGE
1617      03ED      3E 04 .      MVI A,RSTOFF    ;DISABLE RESET KEY
1618      03EF      32 80 83      STA IOKBCO
1619      03F2      . . .      ;*****
1620      03F2      CD CD FF      CALL ECONTF     ;EXECUTE CHARACTER FUNCTION
1621      03F5      . . .      ;*****
1622      03F5      CD A4 0F      CALL DISLN3     ;RE-ENABLE RESET KEY
1623      03F8      CD 47 10      CALL CKDSPF     ;DISPLAY FUNCTIONS ENABLED?
1624      03FB      C2 0A 04      JNZ CHI270      ;YES - DON'T END ESCAPE SEQ'
1625      03FE      21 D1 FF      LXI H,ESCFLG   ;NO - CHECK ESCAPE FLAG
1626      0401      46 . .      MOV B,M
1627      0402      05 . .      DCR B          ;ESCAPE SEQUENCE IN PROGRESS
1628      0403      FA 0A 04      JM CHI270      ;NO - DON'T CHANGE ESC FLAG
1629      0406      70 . .      MOV M,B        ;YES - UPDATE ESCAPE COUNTER
1630      0407      CC 95 04      CZ ESCEND      ;RESET RANGE TABLE POINTER
1631      040A      . . .      ;          COUNTER BECAME ZERO
1632      040A      . . .      CHI270 EQU $
1633      040A      3A 88 FF      LDA CHAR        ;SAVE THE LAST CHARACTER
1634      040D      32 69 FF      STA LCHAR      ;PROCESSED
1635      0410      BC . .      CMP H          ;SET Z FALSE
1636      0411      C9 . .      RET            ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 46
=====
1638      0412      . . .      ;*****
1639      0412      . . .      ; CHECK CONTROL CODES FOR BLOCK TERMINATOR OR *
1640      0412      . . .      ;   BLOCK TRANSFER TRIGGER                          *
1641      0412      . . .      ;*****
1642      0412      . . .      ;
1643      0412      . . .      ;   ENTRY:  C = INPUT CHARACTER
1644      0412      . . .      ;
1645      0412      . . .      CHKCTL EQU $
1646      0412      3A 04 50      LDA  BLKTRM      ;GET BLOCK TERMINATOR CHAR
1647      0415      B9 . .      CMP  C           ;INPUT = BLOCK TERMINATOR?
1648      0416      CA BA 0C      JZ   SFKYDS      ;YES - DISPLAY INPUT
1649      0419      3A 6E FF      LDA  DFLGS       ;GET TRANSFER FLAGS
1650      041C      E6 01 .      ANI  SDACOM      ;INPUT FROM DATA COMM?
1651      041E      C8 . .      RZ              ;NO - DO NOTHING
1652      041F      3A 02 50      LDA  TRIGGR      ;IS INPUT CHARACTER THE
1653      0422      B9 . .      CMP  C           ;BLOCK TRANSFER TRIGGER?
1654      0423      C0 . .      RNZ             ;NO - DO NOTHING
1655      0424      . . .      ;
1656      0424      . . .      CHKCT1 EQU $    ;SET BLOCK TRANSFER TRIGGER
1657      0424      3E 01 .      MVI  A,SETTRG   ;GO TO DATA COMM ROUTINE TO
1658      0426      C3 42 12      JMP  DCMCTL     ;SET BLOCK TRANSFER TRIGGE
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 47
=====
1660     0429      . . .      ;*****
1661     0429      . . .      ; DSPTCH - DISPATCH PENDING BLOCK TRANSFEPS *
1662     0429      . . .      ;*****
1663     0429      . . .      DSPTCH EQU $
1664     0429     3A F8 FF      LDA CMFLGS      ;GET COMMON FLAGS
1665     042C     E6 01 .      ANI BLKTRG      ;BLOCK TRANSFER TRIGGER SET?
1666     042E     C8 . . .      RZ              ;NO - RETURN
1667     042F     3A 70 FF      LDA MFLGS       ;YES - RELEASE ANY PENDING
1668     0432     21 51 04      LXI H,DSPTAB    ;BLOCK TRANSFERS
1669     0435     0E 08 .      MVI C,NMPNDG
1670     0437      . . .      ;
1671     0437      . . .      DSP010 EQU $
1672     0437     0F . . .      RRC             ;TRANSFER PENDING BIT SET?
1673     0438     DA 4D 04      JC DSP020       ;YES - GO DO TRANSFER
1674     0438     23 . . .      INX H          ;NO - CHECK NEXT BIT
1675     043C     23 . . .      INX H          ;INCREMENT FUNCTION TABLE AD
1676     043D     0D . . .      DCR C          ;ALL BITS CHECKED?
1677     043E     C2 37 04      JNZ DSP010     ;NO - CONTINUE CHECKING
1678     0441      . . .      ;
1679     0441     3A 6F FF      LDA MFLGS2     ;YES - CHECK 2ND SET OF FLAG
1680     0444     0F . . .      RRC             ;DEVICE RECORD PENDING?
1681     0445     DA 23 28      JC IORDGO      ;YES - SEND I/O RECORD
1682     0448     0F . . .      RRC             ;BINARY DATA PENDING?
1683     0449     DA 29 28      JC BNRVGO      ;YES - TRANSMIT THE DATA
1684     044C     C9 . . .      RET            ;NO - RETURN
1685     044D      . . .      ;*****
1686     044D      . . .      ; PENDING BIT FOUND - GO TO TRANSMIT FUNCTION *
1687     044D      . . .      ;*****
1688     044D      . . .      DSP020 EQU $
1689     044D     CD 6D 19      CALL CHAIN     ;GET TRANSMIT FUNCTION ADDR
1690     0450     E9 . . .      PCHL          ;GO TO THE FUNCTION
1691     0451      . . .      ;
1692     0451      . . .      DSPTAB EQU $
1693     0451     28 12 .      DW DC2GO      ;SEND DC2
1694     0453     F9 0C .      DW STA2GO     ;SEND TERMINAL STATUS
1695     0455     12 26 .      DW STA2GO     ;SEND TERMINAL STATUS 2
1696     0457     1D 28 .      DW IOSTGO     ;SEND I/O STATUS
1697     0459     E4 11 .      DW CRSNGO     ;SEND CURSOR ADDRESS
1698     045B     51 14 .      DW FKEYGO     ;SEND FUNCTION KEY DATA
1699     045D     3B 13 .      DW DPSGO      ;SEND DISPLAY DATA
1700     045F     20 28 .      DW IODNGO     ;SEND I/O TERMINATION CODE
1701     0461      . . .      ;
1702     0008      . . .      NMPNDG EQU ($-DSPTAB)/2
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 48
=====
1704      0461      . . .      ;*****
1705      0461      . . .      ; ESCAPE CHARACTER PROCESSING *
1706      0461      . . .      ;*****
1707      0461      . . .      ESCAPE EQU $
1708      0461      3A 6E FF      LDA DFLGS
1709      0464      E6 01 .      ANI SDACOM      ;DATA FROM DATACOM?
1710      0466      CA 73 04      JZ ESC010      ;NO - DON'T LOCK KEYBOARD
1711      0469      3A F3 FF      LDA MDFLG2      ;YES - GET MODE FLAGS
1712      046C      E6 02 .      ANI BLKMDE      ;BLOCK MODE?
1713      046E      3E 08 .      MVI A,ESCINP    ;(PUT IGNORE FLAG IN A-REG
1714      0470      C4 39 17      CNZ SETMF2      ;YES - SET IGNORE KEYBD FLAG
1715      0473      . . .      ESC010 EQU $
1716      0473      CD 8C 19      CALL CHKSFK     ;SOFT KEY MODE?
1717      0476      21 9A 26      LXI H,ESCTAB   ;(SET FOR NORMAL ESC TABLE
1718      0479      CA 81 04      JZ ESCAPO      ;NO - SET RANGE TABLE
1719      047C      21 86 26      LXI H,SESCTB   ;YES - USE SOFT KEY TABLE
1720      047F      . . .      ;*****
1721      047F      . . .      ; ESCAPO - SET RANGE TABLE FOR ESCAPE SEQUENCE *
1722      047F      . . .      ;*****
1723      047F      . . .      ;
1724      047F      . . .      ; ENTRY:  A = RADIX (BASE) FOR DIGIT PARAMETERS
1725      047F      . . .      ;          H,L = ADDRESS OF NEW RANGE TABLE
1726      047F      . . .      ;
1727      047F      . . .      ; EXIT :  H,L = ESCFLG
1728      047F      . . .      ;
1729      047F      . . .      ; ESCAPA - USE DECIMAL RADIX
1730      047F      . . .      ;
1731      047F      . . .      ESCAPA EQU $
1732      047F      3E 0A .      MVI A,DECRDX   ;SET RADIX FOR BASE 10 DIGIT
1733      0481      . . .      ESCAPO EQU $
1734      0481      32 D4 FF      STA RADIX      ;SET PARAMETER RADIX
1735      0484      22 D2 FF      SHLD RNGTA     ;SET NEW RANGE TABLE
1736      0487      . . .      ESCAPB EQU $   ;ENTRY TO CLEAR ACCUMULATOR
1737      0487      21 DD FF      LXI H,IOCSGN   ;CLEAR OUT THE PARAMETER
1738      048A      1E 03 .      MVI E,3        ;ACCUMULATOR AREA
1739      048C      CD FF 10      CALL CLRAL1
1740      048F      . . .      ESCAP1 EQU $
1741      048F      21 D1 FF      LXI H,ESCFLG   ;SET FLAG TO RESET AFTER
1742      0492      36 02 .      MVI M,2        ;FOLLOWING CHARACTER
1743      0494      C9 . .      RET            ;RETURN
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE
1745	0495	.	.	*****	49
1746	0495	.	.	; ESCEND - END OF ESCAPE SEQUENCE PROCESSING *	
1747	0495	.	.	*****	
1748	0495	.	.	ESCEND EQU \$	
1749	0495	21	64 26	LXI H,RTABLE ;SET FOR NORMAL RANGE TABLE	
1750	0498	CD	8C 19	CALL CHKSFK ;SOFT KEY MODE?	
1751	049B	CA	A1 04	JZ ESCEN1 ;NO - USE NORMAL TABLE	
1752	049E	21	60 26	LXI H,DFSTB0 ;YES - USE SOFT KEY TABLE	
1753	04A1	.	.	ESCEN1 EQU \$	
1754	04A1	22	D2 FF	SHLD RNGTA ;RESET RANGE TABLE POINTER	
1755	04A4	AF	.	XRA A ;CLEAR ESCAPE FLAG AND	
1756	04A5	32	D1 FF	STA ESCFLG ;ESCAPE KEYBOARD LOCKOUT	
1757	04A8	3E	F7 .	MVI A,377Q-ESCINP ;FLAG	
1758	04AA	.	.	*****	
1759	04AA	.	.	; CLRMF2 - CLEAR FLAG BIT IN MFLGS2 *	
1760	04AA	.	.	*****	
1761	04AA	.	.	;	
1762	04AA	.	.	; ENTRY: A = 377B - FLAG BIT TO BE CLEARED	
1763	04AA	.	.	;	
1764	04AA	.	.	; EXIT : A = UPDATED MFLGS2 VALUE	
1765	04AA	.	.	; H,L = MFLGS2	
1766	04AA	.	.	;	
1767	04AA	.	.	CLRMF2 EQU \$	
1768	04AA	21	6F FF	LXI H,MFLGS2	
1769	04AD	A6	.	ANA M ;CLEAR THE FLAG BIT	
1770	04AE	77	.	MOV M,A ;STORE NEW SETTINGS	
1771	04AF	C9	.	RET ;RETURN	


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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 50
=====
1773      04B0      . . .      ;
1774      04B0      . . .      ; * * * * *
1775      04B0      . . .      ;
1776      04B0      . . .      ; FNDRAM - LOCATE END OF RAM SPACE
1777      04B0      . . .      ;
1778      04B0      . . .      ; ENTRY: B = MSB OF RAM SPACE LOWER LIMIT
1779      04B0      . . .      ; H,L = ADDR OF UPPER BOUNDARY
1780      04B0      . . .      ;
1781      04B0      . . .      ; EXIT : H,L = ADDRESS OF LOWER BOUNDARY
1782      04B0      . . .      ; A DESTROYED
1783      04B0      . . .      ;
1784      04B0      . . .      FNDRAM EQU $
1785      04B0      AF . . .      XRA A
1786      04B1      6F . . .      MOV L,A ;SET ADDRESS'S LSB TO ZERO
1787      04B2      77 . . .      MOV M,A ;SET RAM LOCATION TO ZERO
1788      04B3      BE . . .      CMP M ;ALL ZEROES STORED?
1789      04B4      C2 C4 04      JNZ FRM010 ;NO - RAM LIMIT FOUND
1790      04B7      35 . . .      DCR M ;YES - TRY TO SET TO ALL ONE
1791      04B8      34 . . .      INR M ;ALL ONES STORED?
1792      04B9      C2 C4 04      JNZ FRM010 ;NO - RAM LIMIT FOUND
1793      04BC      7C . . .      MOV A,H ;YES - MOVE TO NEXT 1K
1794      04BD      D6 04 .      SUI 4
1795      04BF      67 . . .      MOV H,A
1796      04C0      B8 . . .      CMP B ;RAM LIMIT REACHED?
1797      04C1      F2 B0 04      JP FNDRAM ;NO - TRY NEXT 1K
1798      04C4      . . .      ;
1799      04C4      . . .      ; RAM LIMIT FOUND - RETURN LOW BOUNDARY
1800      04C4      . . .      ;
1801      04C4      . . .      FRM010 EQU $
1802      04C4      7C . . .      MOV A,H ;ADJUST H,L TO TRUE LOWER
1803      04C5      C6 04 .      ADI 4 ;BOUNDARY
1804      04C7      E6 FC .      ANI 3740 ;MASK FOR 1K START ADDRESS
1805      04C9      67 . . .      MOV H,A
1806      04CA      C9 . . .      RET ;RETURN
=====

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ITEM	LUC	OBJECT	CODE	SOURCE STATEMENTS	PAGE
1808	04CB	.	.	;	51
1809	04CB	.	.	; * * * * *	
1810	04CB	.	.	;	
1811	04CB	.	.	; GETBUF - GET BUFFER SPACE	
1812	04CB	.	.	;	
1813	04CB	.	.	; ENTRY: B,C = LENGTH OF BUFFER REQUIRED	
1814	04CB	.	.	;	
1815	04CB	.	.	; EXIT : A,H,L DESTROYED	
1816	04CB	.	.	; P - BUFFER SPACE ALLOCATED	
1817	04CB	.	.	; D,E = BUFFER START ADDRESS	
1818	04CB	.	.	; M - BUFFER SPACE NOT ALLOCATED	
1819	04CB	.	.	; D,E DESTROYED	
1820	04CB	.	.	;	
1821	04CB	.	.	; THIS ROUTINE ALLOCATES A CONTIGUOUS AREA OF	
1822	04CB	.	.	; RAM. THE BUFFER SPACE MAY NOT START ON A	
1823	04CB	.	.	; 256 BYTE PAGE BOUNDARY.	
1824	04CB	.	.	;	
1825	04CB	.	.	; GETBUF EQU \$	
1826	04CB	2A	8B FF	LHLD BUFEND ;GET CURRENT BUFFER END AND	
1827	04CE	11	8E FF	LXI D,BUFRGN+1 ;ADDRESS OF BEGIN PTR'S MS	
1828	04D1	CD	F2 04	CALL GIB100 ;ENOUGH SPACE?	
1829	04D4	FA	DD 04	JM GTB010 ;NO - TRY DISPLAY AREA	
1830	04D7	22	8B FF	SHLD BUFEND ;YES - STORE NEW BUFFER END	
1831	04DA	.	.	; GTB005 EQU \$	
1832	04DA	EB	.	XCHG ;SET D,E TO LOW ADDRESS	
1833	04DB	13	.	INX D ;OF BUFFER	
1834	04DC	C9	.	RET ;RETURN	
1835	04DD	.	.	;	
1836	04DD	.	.	; NOT ENOUGH NON-DISPLAY RAM - TRY DISPLAY AREA	
1837	04DD	.	.	;	
1838	04DD	.	.	; GTB010 EQU \$	
1839	04DD	2A	A8 FF	LHLD DSPEND ;GET CURRENT DISPLAY END AND	
1840	04E0	11	AB FF	LXI D,DSPBGN+1 ;ADDR OF BEGIN PTR'S MSB	
1841	04E3	CD	F2 04	CALL GTB100 ;ENOUGH SPACE?	
1842	04E6	22	A8 FF	SHLD DSPEND ;(STORE NEW DISPLAY END)	
1843	04E9	F2	DA 04	JP GTB005 ;YES - RETURN BUFFER ADDRESS	
1844	04EC	21	27 0F	LXI H,BUFMSG ;NO - REPORT ERROR	
1845	04EF	C3	54 12	JMP HANG00	
1846	04F2	.	.	;	
1847	04F2	.	.	; GIB100 - CHECK FOR AVAILABLE SPACE	
1848	04F2	.	.	;	
1849	04F2	.	.	; GTB100 EQU \$	
1850	04F2	7D	.	MOV A,L ;SUBTRACT DESIRED SPACE	
1851	04F3	91	.	SUB C ;FROM END OF REGION	
1852	04F4	6F	.	MOV L,A	
1853	04F5	7C	.	MOV A,H	
1854	04F6	98	.	SBB B	
1855	04F7	67	.	MOV H,A	
1856	04F8	EB	.	XCHG ;COMPARE NEW MSB OF END TO	
1857	04F9	BE	.	CMP M ;MSB OF BEGINNING	
1858	04FA	EB	.	XCHG ;PUT NEW END ADDRESS IN H,L	
1859	04FB	C9	.	RET ;RETURN (P = ENOUGH)	

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 52
1861	04FC	. . .	;*****	
1862	04FC	. . .	; GETDCM - PROCESS DATA COMM INPUT IF ANY *	
1863	04FC	. . .	;*****	
1864	04FC	. . .	;	
1865	04FC	. . .	; ENTRY: DUN'T CARE	
1866	04FC	. . .	;	
1867	04FC	. . .	; EXIT : NC	
1868	04FC	. . .	; NZ - DATA COMM INPUT BUFFER EMPTY	
1869	04FC	. . .	; Z - EXIT ON FULL INPUT PROCESSING	
1870	04FC	. . .	; ALL REGISTERS DESTROYED	
1871	04FC	. . .	;	
1872	04FC	. . .	GETDCM EQU \$	
1873	04FC	3A F3 FF	LDA MDFLG2 ;GET HARD MODE FLAGS	
1874	04FF	E6 08 .	ANI REMOTE ;REMOTE MODE ENABLED?	
1875	0501	3A F8 FF	LDA CMFLGS ;(GET COMMON FLAGS)	
1876	0504	CA 44 05	JZ GDC100 ;NO - IGNORE DATA COMM	
1877	0507	F6 10 .	ANI REMSET ;WAS REMOTE ON BEFORE?	
1878	0509	CC E2 13	CZ ENIREM ;NO - SET REMOTE MODE	
1879	050C	. . .	;*****	
1880	050C	. . .	; GET DATA COMM INPUT *	
1881	050C	. . .	;*****	
1882	050C	. . .	GDC010 EQU \$	
1883	050C	CD 17 50	CALL ZGETDC ;ANY DATA COMM INPUT?	
1884	050F	DA 36 05	JC GDC050 ;(PROCESS ERROR IF ANY)	
1885	0512	CO . .	RNZ ;NO - RETURN	
1886	0513	4F . .	MOV C,A ;YES - SAVE INPUT INTO C-REG	
1887	0514	. . .	;*****	
1888	0514	. . .	; PROCESS DATA COMM INPUT *	
1889	0514	. . .	;*****	
1890	0514	. . .	GDC020 EQU \$	
1891	0514	CD 0F 17	CALL SETDF0 ;SET DATA COMM INPUT FLAG	
1892	0517	3A F4 FF	LDA MDFLG1 ;GET SOFT MODE FLAGS	
1893	051A	E6 40 .	ANI RECORD ;RECORD MODE ENABLED?	
1894	051C	CA 2A 05	JZ GDC030 ;NO - PROCESS THE INPUT	
1895	051F	79 . .	MOV A,C ;YES - LOOK FOR RECORD TRIGG	
1896	0520	FE 0D .	CPI CR ;INPUT = RETURN?	
1897	0522	CA 2A 05	JZ GDC030 ;YES - PROCESS THE CHARACTER	
1898	0525	FE 0A .	CPI LF ;IS IT LINE FEED?	
1899	0527	C2 26 28	JNZ RCRDGO ;NO - EXECUTE RECORD FUNCTIO	
1900	052A	. . .	GDC030 EQU \$;YES - PROCESS THE CHARACTER	
1901	052A	CD 50 03	CALL CHINT ;PERFORM INPUT PROCEDURE	
1902	052D	CA 0C 05	JZ GDC010 ;FAST STORE - DO SHORT LOOP	
1903	0530	. . .	;	
1904	0530	. . .	GETDC1 EQU \$;SET THE DISPLAY CURSOR	
1905	0530	CD 9E 0F	CALL DISLN1 ;SET DISPLAY CURSOR ROW AND	
1906	0533	C3 A0 03	JMP CHINT2 ;COLUMN AND EXIT Z-TRUE	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS
=====
1908      0536      . . .      ;*****
1909      0536      . . .      ; PROCESS DATA COMM INPUT ERROR *
1910      0536      . . .      ;*****
1911      0536      . . .      GDC050 EQU $
1912      0536      C2 54 12      JNZ HANGUO      ;REPORT AND HANG IF FATAL
1913      0539      CD 47 10      CALL CKDSPF     ;DISPLAY FUNCTIONS ENABLED?
1914      053C      CC 95 04      CZ ESCEND      ;NO - FORCE ESC SEQ ABORT
1915      053F      0E 7F .      MVI C,ADEL     ;FORCE RUBOUT CHARACTER TO
1916      0541      C3 14 05      JMP GDC020     ;BE DISPLAYED
1917      0544      . . .      ;*****
1918      0544      . . .      ; NOT IN REMOTE MODE - SET TO LOCAL IF NOT *
1919      0544      . . .      ;   IN LOCAL MODE ALREADY *
1920      0544      . . .      ;*****
1921      0544      . . .      GDC100 EQU $
1922      0544      E6 10 .      ANI REMSET     ;FIRST TIME IN LOCAL?
1923      0546      C4 C7 13      CNZ ENILCL     ;YES - SET TO LOCAL MODE
1924      0549      3C . .      INR A          ;FORCE Z FALSE
1925      054A      C9 . .      RET           ;RETURN NO DATA COMM INPUT
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE
1927	054B	. . .	;*****	54
1928	054B	. . .	; GTBLK - GET A NEW DISPLAY BLOCK *	
1929	054B	. . .	;*****	
1930	054B	. . .	;	
1931	054B	. . .	; ENTRY: DON'T CARE	
1932	054B	. . .	;	
1933	054B	. . .	; EXIT : Z - NO BLOCKS AVAILABLE (MEMORY LOCKED)	
1934	054B	. . .	ALL REGISTERS DESTROYED	
1935	054B	. . .	; NZ - BLOCK ALLOCATED	
1936	054B	. . .	; B,A = H,L = ADDRESS OF CHARACTER	
1937	054B	. . .	; PRECEDING NEXT BLOCK LINK IN BLOCK	
1938	054B	. . .	; C,D,E DESTROYED	
1939	054B	. . .	;	
1940	054B	. . .	GTBLKF EQU \$;GET BLOCK FOR SINGLE CHAR I	
1941	054B	3E C3 .	MVI A,FILL ;SET FILL CHARACTER TO FILL	
1942	054D	. . .	;	
1943	054D	. . .	GTBLK EQU \$	
1944	054D	32 8F FF	STA FILCHR ;SAVE FILL CHARACTER	
1945	0550	2A AC FF	LHLD FRBLKS ;GET POINTER TO FIRST	
1946	0553	EB . .	XCHG ;FREE BLOCK IN D,E	
1947	0554	7B . .	MOV A,E ;PUT LSB OF LINK IN A-REG	
1948	0555	B7 . .	ORA A ;ANY BLOCKS AVAILABLE?	
1949	0556	CC 13 0b	CZ PTBLK ;NO - RELEASE BLOCKS	
1950	0559	CA 07 0B	JZ MLOCK ;AND FORCE MEMORY LOCK ON	
1951	055C	E6 F0 .	ANI 377Q-BLKSM ;COMPUTE ADDRESS OF	
1952	055E	6F . .	MOV L,A ;NEXT BLOCK LINK	
1953	055F	62 . .	MOV H,D	
1954	0560	7E . .	MOV A,M ;GET LSB OF NEXT BLOCK LINK	
1955	0561	4F . .	MOV C,A ;SAVE LSB IN C-REGISTER	
1956	0562	2F . .	CMA ;END OF LINE LINK (LOWER	
1957	0563	E6 0F .	ANI BLKSM ;FOUR BITS # ALL ONES)?	
1958	0565	CA 76 05	JZ GBL100 ;NO - RELEASE NEXT BLOCK	
1959	0568	. . .	;*****	
1960	0568	. . .	; RELEASE LAST BLOCK OF LINE *	
1961	0568	. . .	;*****	
1962	0568	13 . .	INX D ;SET H,L TO LSB PART OF PREV	
1963	0569	13 . .	INX D ;LINE LINK	
1964	056A	6B . .	MOV L,E	
1965	056B	CD 6D 19	CALL CHAIN ;GET PREV LINE ADDR IN H,L	
1966	056E	22 AC FF	SHLD FRBLKS ;SET AS NEW FREE BLOCKS HEAD	
1967	0571	42 . .	MOV B,D ;PUT CURRENT BLOCK ADDRESS	
1968	0572	7B . .	MOV A,E ;IN B,A	
1969	0573	C3 84 05	JMP GBL200 ;FILL BLOCK WITH FILL CHARS	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 55
=====
1971     0576      . . .      ;*****
1972     0576      . . .      ; RELEASE NEXT BLOCK OF LINE *
1973     0576      . . .      ;*****
1974     0576      . . .      GBL100 EQU $
1975     0576     23 . . .      INX H          ;GET MSB OF NEXT BLOCK LINK
1976     0577     46 . . .      MOV B,M
1977     0578     2B . . .      DCX H          ;RESTORE H,L TO ADDRESS OF
1978     0579      . . .      ;          OF LSB PART IN FIRST BLOCK
1979     0579     79 . . .      MOV A,C        ;COMPUTE ADDRESS OF NEXT
1980     057A     E6 F0 . . .      ANI 377Q-BLKSM ;BLOCK LINK IN SECOND BLOC
1981     057C     4F . . .      MOV C,A
1982     057D     0A . . .      LDAX B         ;TRANSFER NEXT BLOCK LINK OF
1983     057E     77 . . .      MOV M,A        ;SECOND BLOCK TO NEXT BLOC
1984     057F     03 . . .      INX B          ;LINK IN FIRST BLOCK
1985     0580     23 . . .      INX H
1986     0581     0A . . .      LDAX B
1987     0582     77 . . .      MOV M,A
1988     0583     79 . . .      MOV A,C        ;SET A-REGISTER FOR "BLNKFL"
1989     0584      . . .      ;*****
1990     0584      . . .      ; FILL BLOCK WITH SPECIFIED FILL CHARACTER *
1991     0584      . . .      ;*****
1992     0584      . . .      ;
1993     0584      . . .      ; B,A = ANY ADDRESS IN BLOCK
1994     0584      . . .      ; FILCHR = CHARACTER TO FILL BLOCK WITH
1995     0584      . . .      ;
1996     0584      . . .      GBL200 EQU $
1997     0584     F6 0F . . .      ORI BLKSM      ;SET H,L TO ADDRESS OF LAST
1998     0586     6F . . .      MOV L,A        ;DISPLAY CHARACTER POSITIO
1999     0587     60 . . .      MOV H,B        ;IN BLOCK
2000     0588     0E 0D . . .      MVI C,BLKSZ-3 ;SET FILL COUNT
2001     058A     3A 8F FF . . .      LDA FILCHR     ;GET THE FILL CHARACTER
2002     058D      . . .      GBL210 EQU $
2003     058D     77 . . .      MOV M,A        ;STORE THE FILL CHARACTER
2004     058E     2B . . .      DCX H          ;MOVE TO NEXT BYTE
2005     058F     0D . . .      DCR C         ;BLOCK FILL COMPLETED?
2006     0590     C2 8D 05 . . .      JNZ GBL210    ;NO - CONTINUE FILLING
2007     0593     77 . . .      MOV M,A        ;YES - WRITE LAST PAD
2008     0594     7D . . .      MOV A,L        ;SET B,A TO EXIT ADDRESS
2009     0595     B7 . . .      ORA A         ;SET NZ
2010     0596     C9 . . .      RET           ;RETURN
=====

```

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	
2012	0597	. . .	;*****	
2013	0597	. . .	; GTNWLN - START A NEW LINE *	
2014	0597	. . .	;*****	
2015	0597	. . .	;	
2016	0597	. . .	; ENTRY: LLINE = ADDRESS OF PREVIOUS LINE	
2017	0597	. . .	;	
2018	0597	. . .	; EXIT : NZ - NO BLOCKS AVAILABLE (MEMORY LOCK)	
2019	0597	. . .	ALL REGISTERS DESTROYED	
2020	0597	. . .	; Z - LINE ALLOCATED	
2021	0597	. . .	; H,L = ADDR OF FIRST CHAR IN NEW LINE	
2022	0597	. . .	; LLINE = ADDR OF LSB PART OF NEXT LINE	
2023	0597	. . .	; POINTER IN THE NEW LINE	
2024	0597	. . .	; A-E DESTROYED	
2025	0597	. . .	;	
2026	0597	. . .	; NEW LINE IS LINKED TO PREVIOUS LINE IF PREVIOUS	
2027	0597	. . .	; LINE EXISTS (I.E., LSB OF PREV LINE ADDR # 0)	
2028	0597	. . .	;	
2029	0597	. . .	GTNWLN EQU \$	
2030	0597	3E C0 .	MVI A,STPR	;SET LAST FORMAT CONTROL COD
2031	0599	32 C5 FF	STA LSTFMT	;TO START PROTECT
2032	059C	CD 4B 05	CALL GTBLKF	;GET A BLOCK FROM FREE LIST
2033	059F	CA 01 0B	JZ NZEXIT	;RETURN NZ IF NO BLOCKS
2034	05A2	EB . .	XCHG	;D,E = NEW BLOCK ADDRESS
2035	05A3	2A A1 FF	LHLD LLINE	;GET ADDRESS OF PREVIOUS
2036	05A6	EB . .	XCHG	;LINE IN D,E
2037	05A7	F6 0F .	ORI BLSM	;COMPUTE ADDRESS OF LSB PART
2038	05A9	D6 02 .	SUI 2	;OF NEXT LINE LINK
2039	05AB	2B . .	DCX H	;STORE ADDRESS INTO NEXT
2040	05AC	70 . .	MOV M,B	;BLOCK LINK
2041	05AD	2D . .	DCR L	;(USE DCR TO AVOID CARRY)
2042	05AE	77 . .	MOV M,A	
2043	05AF	C6 02 .	ADI 2	;SET ADDRESS TO MSB PART OF
2044	05B1	6F . .	MOV L,A	;PREVIOUS LINE LINK
2045	05B2	72 . .	MOV M,D	;SET PREVIOUS LINE LINK TO
2046	05B3	2B . .	DCX H	;POINT TO OLD LINE
2047	05B4	73 . .	MOV M,E	
2048	05B5	2B . .	DCX H	
2049	05B6	36 CE .	MVI M,EOP	;SET NEXT LINE LINK TO "EOP"
2050	05B8	2B . .	DCX H	
2051	05B9	AF . .	XRA A	;SET TERMINATOR (LSB = 0)
2052	05BA	77 . .	MOV M,A	
2053	05BB	22 A1 FF	SHLD LLINE	;STORE NEW LAST LINE ADDRESS
2054	05BE	2B . .	DCX H	
2055	05BF	CD 68 0D	CALL STCHR1	;SET FIRST DISPLAY CHARACTER

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 57
=====
2057      05C2      . . .      ;*****
2058      05C2      . . .      ; LINK NEW LINE BACK TO PREVIOUS LAST LINE *
2059      05C2      . . .      ;*****
2060      05C2      B3 . . .      ORA E ;PREVIOUS LINE EXIST (LSB#0)
2061      05C3      C8 . . .      RZ ;NO - RETURN
2062      05C4      EB . . .      XCHG ;YES - LINK NEW LINE TO
2063      05C5      73 . . .      MOV M,E ;PREVIOUS LINE
2064      05C6      23 . . .      INX H
2065      05C7      72 . . .      MOV M,D
2066      05C8      EB . . .      XCHG ;RESTORE H,L
2067      05C9      BF . . .      CMP A ;SET Z TRUE
2068      05CA      C9 . . .      RET ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 58
=====
2070      05CB      . . .      ;*****
2071      05CB      . . .      ; INITDS - SET UP INITIAL DISPLAY VALUES *
2072      05CB      . . .      ;*****
2073      05CB      . . .      ;
2074      05CB      . . .      ; EXIT : H,L = ADDRESS OF THE LSB PART OF THE
2075      05CB      . . .      ;           NEXT LINE POINTER IN THE INITIAL
2076      05CB      . . .      ;           DISPLAY BLOCK
2077      05CB      . . .      ;           A DESTROYED
2078      05CB      . . .      ;
2079      05CB      . . .      ; THIS ROUTINE ALLOCATES THE INITIAL LINE OF
2080      05CB      . . .      ; THE DISPLAY AND INITIALIZES THE DISPLAY
2081      05CB      . . .      ; PARAMETERS:
2082      05CB      . . .      ;
2083      05CB      . . .      ; DISPST,CURADR = ADDRESS OF THE FIRST DISPLAY
2084      05CB      . . .      ; CHARACTER IN THE INITIAL DISPLAY BLOCK
2085      05CB      . . .      ;
2086      05CB      . . .      ; LSTLIN,FLINE,TOPLIN = ADDRESS OF THE LSB
2087      05CB      . . .      ; PART OF THE NEXT LINE POINTER IN THE
2088      05CB      . . .      ; INITIAL DISPLAY BLOCK
2089      05CB      . . .      ;
2090      05CB      . . .      ; RHMGN = MAXCOL (= 79)
2091      05CB      . . .      ;
2092      05CB      . . .      INITDS EQU $
2093      05CB      CD 97 05      CALL GTNWLN      ;GET INITIAL DISPLAY BLOCK
2094      05CE      22 FE FF      SHLD DISPST      ;SET THE DISPLAY POINTER
2095      05D1      22 C3 FF      SHLD CURADR      ;AND THE CURRENT CHAR ADDR
2096      05D4      23 . .      INX H
2097      05D5      22 C9 FF      SHLD LSTLIN      ;SET THE CURRENT LINE
2098      05D8      22 9F FF      SHLD FLINE      ;PARAMETERS
2099      05DB      22 CB FF      SHLD TOPLIN
2100      05DE      3E 4F .      MVI A,MAXCOL    ;INITIALIZE THE RIGHT MARGIN
2101      05E0      32 BE FF      SIA RHMGN      ;TO THE LAST COLUMN
2102      05E3      C9 . .      RET              ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE  59
=====
2104      05E4      . . .      ;*****
2105      05E4      . . .      ; LOCLIN - PROCESS LOCAL DATA ENTRY *
2106      05E4      . . .      ;*****
2107      05E4      . . .      ;
2108      05E4      . . .      ; ENTRY:  C = INPUT CHARACTER
2109      05E4      . . .      ;          (CHARIN) = KEYBOARD INPUT CODE
2110      05E4      . . .      ;
2111      05E4      . . .      ; EXIT :  ALL REGISTERS DESTROYED
2112      05E4      . . .      ;
2113      05E4      . . .      ; THIS ROUTINE PROCESSES INPUT CHARACTERS FROM
2114      05E4      . . .      ; KEYBOARD.  THE ROUTINE DETERMINES WHETHER OR
2115      05E4      . . .      ; NOT THE CHARACTER SHOULD BE TRANSMITTED OR
2116      05E4      . . .      ; PROCESSED LOCALLY
2117      05E4      . . .      ;
2118      05E4      . . .      ; LOCLIO - PROCESS FUNCTIONAL KEY INPUT
2119      05E4      . . .      ;
2120      05E4      . . .      LOCLIO EQU $
2121      05E4      3A FB FF      LDA  KBJMPR      ;GET KEYBOARD JUMPERS A-H
2122      05E7      E6 01 .      ANI  CONDIS     ;DISPLAY ALL FUNCTIONS OR
2123      05E9      CC 47 10     CZ   CKDSPF     ;DISPLAY FUNCTIONS ENABLED
2124      05EC      CA 0A 0b     JZ   LC1050     ;NO - PROCESS LOCALLY ONLY
2125      05EF      . . .      ;*****
2126      05EF      . . .      ; TRANSMIT CODE IF IN REMOTE CHARACTER MODE *
2127      05EF      . . .      ;*****
2128      05EF      . . .      LOCLIN EQU $
2129      05EF      CD 8C 19     CALL CHKSEK     ;SOFT KEY DEFINE MODE?
2130      05F2      C2 0A 06     JNZ  LC1050     ;YES - PROCESS LOCALLY ONLY
2131      05F5      3A F3 FF     LDA  MDPLG2     ;NO - GET HARD MODE FLAGS
2132      05F8      E6 0A .      ANI  REMOTE+BLKMODE
2133      05FA      EE 08 .      XRI  REMOTE     ;REMOTE AND NOT BLOCK MODE?
2134      05FC      C2 0A 06     JNZ  LC1050     ;NO - PROCESS LOCALLY ONLY
2135      05FF      79 . .      MOV  A,C        ;YES - RECALL THE INPUT
2136      0600      CD C1 17     CALL XPUTDC     ;OUTPUT THE CHARACTER
2137      0603      D8 . .      RC              ;(RETURN IF OUTPUT ERROR)
2138      0604      3A FC FF     LDA  KBDCSW     ;GET THE DATA COMM SWITCHES
2139      0607      E6 80 .      ANI  FULDUP     ;FULL DUPLEX?
2140      0609      C0 . .      RNZ             ;YES - RETURN
2141      060A      . . .      ; NO - PROCESS INPUT LOCALLY
2142      060A      . . .      ;*****
2143      060A      . . .      ; PROCESS THE INPUT LOCALLY *
2144      060A      . . .      ;*****
2145      060A      . . .      ;
2146      060A      . . .      ; INPUT CHARACTER IN C-REGISTER
2147      060A      . . .      ;
2148      060A      . . .      LC1050 EQU $
2149      060A      CD 76 19     CALL CHKFMS     ;FORMAT/SOFT KEY DEFINE MODE
2150      060D      C2 B9 03     JNZ  CHINT1     ;YES - FORCE FULL PROCESSING
2151      0610      C3 50 03     JMP  CHINT      ;NO - 1ST TRY FAST PROCESSIN
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 60
2153	0613	. . .	;*****	
2154	0613	. . .	; PTBLK - RELEASE A LINE TO THE FREE LIST FROM *	
2155	0613	. . .	; THE DISPLAY LIST *	
2156	0613	. . .	;*****	
2157	0613	. . .	;	
2158	0613	. . .	; ENTRY: DON'T CARE	
2159	0613	. . .	;	
2160	0613	. . .	; EXIT : Z - LINE NOT RELEASED	
2161	0613	. . .	; NC - MEMORY LOCKED	
2162	0613	. . .	; C - OUTPUT FAILED FOR EDIT MODE	
2163	0613	. . .	; ALL REGISTERS DESTROYED	
2164	0613	. . .	; NZ - LINE RELEASED	
2165	0613	. . .	; D,E = ADDRESS OF FIFTH BYTE FROM	
2166	0613	. . .	; A = E	
2167	0613	. . .	; B,C,H,L DESTROYED	
2168	0613	. . .	;	
2169	0613	. . .	PTBLK EQU \$	
2170	0613	CD 81 19	CALL CHKMLK ;MEMORY LOCK ENABLED?	
2171	0616	CA 07 0B	JZ MLOCK ;YES - FLAG MEMORY FULL	
2172	0619	CD 47 06	CALL PIB100 ;SWITCH DISPLAY PARAMETERS	
2173	061C	. . .	; IF IN SOFT KEY MODE	
2174	061C	3A 9A FF	LDA NROWS ;GET NUMBER OF ROWS NEEDED	
2175	061F	B7 . .	ORA A ;NEW ROWS BEING ADDED?	
2176	0620	CC 4D 10	CZ CKREDIT ;NO - EDIT MODE?	
2177	0623	C2 51 06	JNZ PTB200 ;YES - RELEASE TOP LINE	
2178	0626	2A C9 FF	LDLD LSILIN ;NO - GET CURRENT LINE ADDR	
2179	0629	86 . .	ORA M ;CURRENTLY IN THE LAST LINE	
2180	062A	CA 51 06	JZ PTB200 ;YES - RELEASE TOP LINE	
2181	062D	. . .	; NO - RELEASE BOTTOM LINE	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 61
=====
2183      062D      . . .      ;*****
2184      062D      . . .      ; RELEASE LAST LINE OF MEMORY *
2185      062D      . . .      ; UPDATE LAST LINE POINTER *
2186      062D      . . .      ;*****
2187      062D      2A A1 FF      LHL D LLINE      ;GET LAST LINE ADDRESS
2188      0630      23 . .      INX H      ;GET PREVIOUS LINE ADDRESS
2189      0631      23 . .      INX H
2190      0632      5E . .      MOV E,M
2191      0633      23 . .      INX H
2192      0634      56 . .      MOV D,M
2193      0635      EB . .      XCHG
2194      0636      22 A1 FF      SHLD LLINE      ;SET PREV LINE AS LAST LINE
2195      0639      . . .      ;*****
2196      0639      . . .      ; STORE EOP IN NEW LAST LINE *
2197      0639      . . .      ;*****
2198      0639      36 00 .      MVI M,0      ;SET TERMINATOR CODE IN
2199      063B      23 . .      INX H      ;NEW LAST LINE
2200      063C      36 CE .      MVI M,EOP
2201      063E      1B . .      DCX D      ;SET D,E TO POINT TO LSB PAR
2202      063F      1B . .      DCX D      ;NEXT LINE POINTER IN OLD
2203      0640      1B . .      DCX D      ;LAST LINE
2204      0641      C3 8C 06      JMP PTB300      ;ADD LINE TO FREE LIST
2205      0644      . . .      ;*****
2206      0644      . . .      ; PTB100 - SET PROPER DISPLAY PARAMETERS *
2207      0644      . . .      ;*****
2208      0644      . . .      PTB090 EQU $      ;I/O OUTPUT FAIL EXIT
2209      0644      CD 19 0B      CALL MLK010      ;CLEAR ROWS ALLOCATED FLAG
2210      0647      . . .      PTB100 EQU $
2211      0647      CD 8C 19      CALL CHKSEK      ;SOFT KEY DEFINE MODE?
2212      064A      37 . .      STC      ;(SET C-FLAG FOR I/O FAIL)
2213      064B      C2 6F 21      JNZ SWAP1      ;YES - SWAP DISPLAY PARMS
2214      064E      C9 . .      RET      ;NO - RETURN
2215      064F      00 . .      NOP      ;"NOP'S" FOR PATCH TO "PI772
2216      0650      00 . .      NOP
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 62
2218	0651	. . .	;*****	
2219	0651	. . .	; RELEASE FIRST LINE OF MEMORY *	
2220	0651	. . .	;*****	
2221	0651	. . .	PTB200 EQU \$	
2222	0651	2A CB FF	LHLD TOPLIN ;GET TOP LINE ADDRESS	
2223	0654	23 . .	INX H ;SET FOR PREVIOUS LINE	
2224	0655	23 . .	INX H ;ADDRESS	
2225	0656	7E . .	MOV A,M	
2226	0657	B7 . .	ORA A ;TOP LINE = FIRST LINE?	
2227	0658	C2 71 06	JNZ PTB220 ;FIRST LINE IS NOT TOP LINE	
2228	065B	. . .	;*****	
2229	065B	. . .	; TOP LINE OF DISPLAY IS FIRST LINE OF MEMORY *	
2230	065B	. . .	; DO ROLL-UP *	
2231	065B	. . .	;*****	
2232	065B	21 C0 FF	LXI H,CURROW	
2233	065E	3A 6B FF	LDA MLKROW ;USER WORKING IN FIRST	
2234	0661	BE . .	CMP M ;UNLOCKED ROW?	
2235	0662	C4 27 0C	CNZ ROLLUP ;NO - ROLL UP DISPLAY	
2236	0665	CA 04 0B	JZ MLOCKO ;ROLL UP FAIL - LOCK MEMORY	
2237	0668	21 C0 FF	LXI H,CURROW ;DECREMENT CURSOR ROW	
2238	066B	4b . .	MOV B,M	
2239	066C	05 . .	DCR B	
2240	066D	FA 71 06	JM PTB220 ;DON'T STORE IF ROW = 0	
2241	0670	70 . .	MOV M,B	
2242	0671	. . .	;*****	
2243	0671	. . .	; ADVANCE FIRST LINE POINTER *	
2244	0671	. . .	;*****	
2245	0671	. . .	PTB220 EQU \$	
2246	0671	2A 9F FF	LHLD FLINE ;GET ADDRESS OF FIRST DISPLA	
2247	0674	EB . .	XCHG ;LINE	
2248	0675	CD 4D 10	CALL CKREDIT ;EDIT MODE ENABLED?	
2249	0678	C4 32 28	CNZ PITPLN ;YES - TRY TO OUIPUT LINE	
2250	067B	DA 44 06	JC PTB090 ;OUTPUT FAILED - RETURN FAIL	
2251	067E	EB . .	XCHG ;PUT ADDRESS BACK INTO D,E	
2252	067F	5E . .	MOV E,M ;GET ADDRESS OF NEW FIRST	
2253	0680	23 . .	INX H ;FIRST LINE	
2254	0681	56 . .	MOV D,M	
2255	0682	13 . .	INX D ;SET TO NEXT LINE POINTER	
2256	0683	EB . .	XCHG	
2257	0684	22 9F FF	SHLD FLINE ;STORE AS NEW FIRST LINE	
2258	0687	. . .	;*****	
2259	0687	. . .	; CLEAR PREVIOUS LINE PNTR IN NEW FIRST LINE *	
2260	0687	. . .	;*****	
2261	0687	23 . .	INX H ;ADVANCE TO PREVIOUS LINE	
2262	0688	23 . .	INX H ;POINTER	
2263	0689	36 00 .	MVI M,0 ;ZERO LSB TO FLAG AS TOP LIN	
2264	068B	1B . .	DCX D ;SET D,E TO LSB OF NEXT LINE	
2265	068C	. . .	; POINTER IN LINE TO BE	
2266	068C	. . .	; RELEASED	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 63
=====
2268     068C      . . .      ;*****
2269     068C      . . .      ; RELEASE LINE *
2270     068C      . . .      ; D,E = START ADDRESS OF LINE *
2271     068C      . . .      ;*****
2272     068C      . . .      PTB300 EQU $
2273     068C      D5 . .      PUSH D ;SAVE REGISTERS D,E
2274     068D      CD 47 06    CALL PTB100 ;RESTORE PROPER DISPLAY PARM
2275     0690      D1 . .      POP D ;RESTORE D,E
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 64
=====
2277      0691      . . .      ;*****
2278      0691      . . .      ; PUTLIN - ADD LINE TO FREE LIST *
2279      0691      . . .      ;*****
2280      0691      . . .      ;
2281      0691      . . .      ; ENTRY:  D,E = ADDRESS OF NEXT LINE FIELD'S LSB
2282      0691      . . .      ;           OF LINE TO BE RELEASED
2283      0691      . . .      ;
2284      0691      . . .      ; EXIT :  D,E UNCHANGED
2285      0691      . . .      ;           A = E
2286      0691      . . .      ;           Z FALSE
2287      0691      . . .      ;           H,L DESTROYED
2288      0691      . . .      ;           FREE BLOCKS LIST UPDATED TO INCLUDE
2289      0691      . . .      ;           RELEASE LINE
2290      0691      . . .      ;
2291      0691      . . .      PUTLIN EQU $
2292      0691      CD C0 10      CALL MLKOF      ;RESET MEMORY LOCKED FLAG
2293      0694      2A AC FF      LHLD FRBLKS    ;GET CURRENT FREE BLOCKS HEA
2294      0697      EB . .      XCHG           ;SET H,L TO MSB PART OF NEXT
2295      0698      22 AC FF      SHLD FRBLKS    ;SET FREE BLOCKS POINTER TO
2296      069B      7D . .      MOV A,L        ;RELEASED LINE
2297      069C      23 . .      INX H         ;PUT PREVIOUS FREE BLOCKS
2298      069D      23 . .      INX H         ;HEAD INTO PREVIOUS LINE
2299      069E      73 . .      MOV M,E       ;POINTER OF RELEASED LINE
2300      069F      2C . .      INR L         ;(USE INR TO FORCE NZ)
2301      06A0      72 . .      MOV M,D
2302      06A1      EB . .      XCHG           ;RELEASED LINE ADDRESS IN D,
2303      06A2      5F . .      MOV E,A       ;SET A = E
2304      06A3      C9 . .      RET           ;RETURN
=====

```

ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 65
2306	06A4	.	.	*****	
2307	06A4	.	.	; RCADRA - LOCATE CURRENT CURSOR POSITION *	
2308	06A4	.	.	; IF POSITION EXIST - DON'T EXTEND DISPLAY *	
2309	06A4	.	.	*****	
2310	06A4	.	.	;	
2311	06A4	.	.	; ENTRY: DON'T CARE	
2312	06A4	.	.	;	
2313	06A4	.	.	; EXIT : SEE "RCADDR"	
2314	06A4	.	.	;	
2315	06A4	.	.	RCADRA EQU \$	
2316	06A4	CD	23 20	CALL CRADV1 ;CLEAR CURSOR ADVANCE FLAG	
2317	06A7	3E	01 .	MVI A,IGNTRM ;SET TO IGNORE NON-DISPLAYIN	
2318	06A9	32	6D FF	STA TRMECT ;TERMINATOR	
2319	06AC	.	.	RCADR8 EQU \$	
2320	06AC	3E	FF .	MVI A,3770 ;SET "BLKFIL" TO INHIBIT	
2321	06AF	32	91 FF	STA BLKFIL ;LINE EXTENSION	
2322	06B1	C3	B8 06	JMP RCADR2 ;LOCATE CURSOR POSITION	
2323	06B4	.	.	*****	
2324	06B4	.	.	; LOCATE ADDR CORRESPONDING TO ROW/COLUMN *	
2325	06B4	.	.	; DO NOT ADD ROWS IF ROW DOES NOT EXIST *	
2326	06B4	.	.	*****	
2327	06B4	.	.	RCADR1 EQU \$	
2328	06B4	AF	.	XRA A ;SET TO LOCATE COLUMN 0	
2329	06B5	32	C1 FF	STA CURCOL ;IN DESIRED ROW	
2330	06B8	.	.	RCADR2 EQU \$	
2331	06B8	3A	C1 FF	LDA CURCOL ;GET THE CURRENT COLUMN	
2332	06BB	.	.	RCADR3 EQU \$	
2333	06BB	21	9A FF	LXI H,NROWS ;SET "NROWS" TO INHIBIT	
2334	06BE	36	FF .	MVI M,3770 ;BUILDING OF NEW ROWS	
2335	06C0	CD	0B 07	CALL RCADRO ;FIND CHARACTER ADDRESS	
2336	06C3	21	9A FF	LXI H,NROWS ;RESET BUILD INHIBIT FLAGS	
2337	06C6	36	00 .	MVI M,0 ;WITHOUT CHANGING PROCCSSO	
2338	06C8	2E	91 .	MVI L,BLKFIL-BASE ;FLAGS	
2339	06CA	36	00 .	MVI M,0	
2340	06CC	C9	.	RET ;RETURN	

ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE
					66
2342	06CD	.	.	*****	
2343	06CD	.	.	; RCADR4 - GET ADDRESS OF FIRST CHARACTER AFTER *	
2344	06CD	.	.	; AFTER PREVIOUS ROW AND COLUMN *	
2345	06CD	.	.	*****	
2346	06CD	.	.	;	
2347	06CD	.	.	; ENTRY: CURROW = CURRENT ROW	
2348	06CD	.	.	; CURCOL = CURRENT COLUMN	
2349	06CD	.	.	;	
2350	06CD	.	.	; EXIT : Z - CHARACTER FOUND	
2351	06CD	.	.	; C = COLUMN NUMBER	
2352	06CD	.	.	; D,E = CHARACTER ADDRESS	
2353	06CD	.	.	; IF FORMAT MODE ENABLED	
2354	06CD	.	.	; B = -1, CHARACTER PROTECTED	
2355	06CD	.	.	; # -1, CHARACTER NOT PROTECTED	
2356	06CD	.	.	; OTHERWISE, B DESTROYED	
2357	06CD	.	.	; A,H,L DESTROYED	
2358	06CD	.	.	; NZ - CHARACTER NOT FOUND	
2359	06CD	.	.	; ALL REGISTERS DESTROYED	
2360	06CD	.	.	;	
2361	06CD	.	.	RCADR4 EQU \$	
2362	06CD	3A	C1 FF	LDA CURCOL ;GET CURRENT COLUMN NUMBER	
2363	06D0	3D	.	DCR A ;SET FOR PREVIOUS COLUMN	
2364	06D1	CD	BB 06	CALL RCADR3 ;DOES CHARACTER EXIST	
2365	06D4	C0	.	RNZ ;NO - RETURN	
2366	06D5	4F	.	MOV C,A ;YES - SAVE COLUMN FOUND IN	
2367	06D6	0C	.	INR C ;ADVANCE TO NEXT COLUMN	
2368	06D7	CD	87 0B	CALL NXTCHR ;GET NEXT CHARACTER	
2369	06DA	CD	76 19	CALL CHKFMS ;FORMAT/SOFT KEY DEFINE MODE	
2370	06DD	47	.	MOV B,A ;(SET B TO INDICATE NOT	
2371	06DE	.	.	PROTECTED IF NOT FORMAT)	
2372	06DE	.	.	NEXT STATEMENT RETURNS)	
2373	06DE	C8	.	RZ ;NO - RETURN	

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 67
=====
2375     06DF      . . .      ;
2376     06DF      . . .      ; FORMAT MODE - SEE IF NEXT ASCII CHAR PROTECTED
2377     06DF      . . .      ;
2378     06DF      CD 65 10    CALL CKPROT      ;PREVIOUS CHAR PROTECTED?
2379     06E2      CA F7 06    JZ RCA440        ;YES - SEE IF NEXT CHAR UNPR
2380     06E5      . . .      ;*****
2381     06E5      . . .      ; LAST CHAR WAS UNPROTECTED *
2382     06E5      . . .      ; SEE IF NEXT CHAR IS PROTECTED *
2383     06E5      . . .      ;*****
2384     06E5      CD 9D 1E    CALL FNDCHO      ;IS NEXT CHARACTER PROTECTED
2385     06E8      C2 F7 06    JNZ RCA440       ;YES - SEE IF NEXT IS UNPRUT
2386     06EB      2A C3 FF    LHLD CURADR      ;NO - RECALL CURRENT CHAR
2387     06EE      EB . .      XCHG              ;ADDRESS AND PUT INTO D,E
2388     06EF      . . .      RCA4010 EQU $
2389     06EF      CD 87 0B    CALL NXTCHR      ;GET NEXT DISPLAY CHARACTER
2390     06F2      06 00 .     MVI B,0          ;SET B FOR NOT PROTECTED
2391     06F4      C3 02 07    JMP RCA460       ;EXIT CHARACTER FOUND
2392     06F7      . . .      ;*****
2393     06F7      . . .      ; PROTECT CHAR FOUND *
2394     06F7      . . .      ; SEE IF SUBSEQUENT UNPROTECT CHAR *
2395     06F7      . . .      ;*****
2396     06F7      . . .      RCA440 EQU $
2397     06F7      21 C2 C1    LXI H,ENDPR*256+XMONLY ;IS NEXT CHARACTER
2398     06FA      CD A0 1E    CALL FNDCH       ;AN UNPROTECT OR XMIT ONLY
2399     06FD      C2 EF 06    JNZ RCA4010     ;YES - RETURN UNPROTECTED
2400     0700      06 FF .     MVI B,-1        ;NO - RETURN CHAR PROTECTED
2401     0702      . . .      RCA460 EQU $
2402     0702      21 C1 FF    LXI H,CURCOL
2403     0705      4E . .      MOV C,M          ;RECALL CURSOR COLUMN
2404     0706      . . .      ;
2405     0706      . . .      ; ZRETRN - RETURN WITH Z-FLAG TRUE
2406     0706      . . .      ;
2407     0706      . . .      ZRETRN EQU $
2408     0706      AF . .      XRA A            ;SET ZERO FLAG
2409     0707      C9 . .      RET              ;RETURN
=====

```

ITEM	LUC	OBJECT CODE	SOURCE STATEMENTS	PAGE 68
2411	0708	. . .	;*****	
2412	0708	. . .	; RCADDR - DETERMINE LOCATION OF ASCII CHARACTER *	
2413	0708	. . .	; AT SPECIFIED ROW AND COLUMN OF DISPLAY LIST *	
2414	0708	. . .	;*****	
2415	0708	. . .	; ENTRY: CURROW,CURCOL = DESIRED ROW/COLUMN	
2416	0708	. . .	; LSTROW,LSICOL = LAST ROW/COLUMN DONE	
2417	0708	. . .	; CURADR = ADDRESS CORRESPONDING TO	
2418	0708	. . .	; LSTROW, LSTCOL	
2419	0708	. . .	; LSTLIN = ADDRESS OF LINE CORRESPONDING	
2420	0708	. . .	; TO LSTROW	
2421	0708	. . .	; NROWS = 0, BUILD NEW ROWS AS NEEDED	
2422	0708	. . .	; # 0, DON'T BUILD NEW ROWS	
2423	0708	. . .	; BLKFIL = 0, EXTEND LINE AS NEEDED	
2424	0708	. . .	; # 0, DON'T EXTEND LINE	
2425	0708	. . .	; EXIT : Z - CHARACTER FOUND	
2426	0708	. . .	; A,B,C,L DESTROYED	
2427	0708	. . .	; NZ - CHARACTER NOT FOUND	
2428	0708	. . .	; M - ROWS NOT BUILT	
2429	0708	. . .	; E = NUMBER OF ROWS NEEDED	
2430	0708	. . .	; P - ROW LOCATED	
2431	0708	. . .	; A = COLUMN NUMBER FOUND	
2432	0708	. . .	; R = ROW NUMBER FOUND	
2433	0708	. . .	; C = NUMBER OF CHARACTERS NEEDED	
2434	0708	. . .	; D,E = ADDRESS OF LAST CHARACTER FOUND	
2435	0708	. . .	; H = BASEH	
2436	0708	. . .	; LSTROW,LSTCOL,LSTLIN,CURADR ARE UPDATED	
2437	0708	. . .	; TO THE LAST CHARACTER FOUND.	
2438	0708	. . .	; RCADDR EQU \$	
2439	0708	. . .	; LDA CURCOL ;GET DESIRED COLUMN NUMBER	
2440	0708	. . .	; RCADRO EQU \$	
2441	0708	. . .	; STA IMPCOL ;SAVE DESIRED COLUMN NUMBER	
2442	0708	. . .	; LDA CURROW ;GET THE DESIRED ROW NUMBER	
2443	0708	. . .	; LHL D LSTROW ;GET LAST ROW AND COLUMN DON	
2444	0708	. . .	; MOV B,H ;PUT LAST COLUMN IN B-REG	
2445	0708	. . .	; SUB L ;MOVED TO A NEW ROW?	
2446	0708	. . .	; LHL D LSTLIN ;(GET LAST LINE DONE ADDR)	
2447	0708	. . .	; JZ RCA240 ;YES - LOCATE COLUMN	
2448	0708	. . .	;*****	
2449	0708	. . .	; ROW HAS CHANGED *	
2450	0708	. . .	; LOCATE START OF NEW ROW *	
2451	0708	. . .	;*****	
2452	0708	. . .	; MOV E,A ;SAVE COUNT	
2453	0708	. . .	; ORA A ;SET FLAGS	
2454	0708	. . .	; JP RCA140 ;ROW IS AHEAD OF THIS ROW	
2455	0708	. . .		
2456	0708	. . .		
2457	0708	. . .		
2458	0708	. . .		

ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	
2460	0721	.	.	.	;*****
2461	0721	.	.	.	; ROW IS BEFORE CURRENT ROW *
2462	0721	.	.	.	; SEARCH BACK *
2463	0721	.	.	.	;*****
2464	0721	.	.	.	RCA120 EQU \$
2465	0721	23	.	.	INX H ;SET ADDRESS TO PREVIOUS
2466	0722	23	.	.	INX H ;LINE POINTER
2467	0723	CD	6D	19	CALL CHAIN ;GET ADDRESS OF PREVIOUS ROW
2468	0726	1C	.	.	INR E ;ROW FOUND?
2469	0727	C2	21	07	JNZ RCA120 ;NO - CONTINUE BACKING UP
2470	072A	C3	54	07	JMP RCA220 ;YES - SET NEW ROW
2471	072D	.	.	.	;*****
2472	072D	.	.	.	; ROW IS AHEAD OF CURRENT ROW *
2473	072D	.	.	.	; SEARCH AHEAD *
2474	072D	.	.	.	;*****
2475	072D	.	.	.	RCA130 EQU \$
2476	072D	CD	6D	19	CALL CHAIN ;GET ADDRESS OF NEXT ROW
2477	0730	23	.	.	INX H ;SET TO NEXT LINE PTR ADDRESS
2478	0731	1D	.	.	DCR E ;ROW FOUND?
2479	0732	CA	54	07	JZ RCA220 ;YES - LOCATE COLUMN
2480	0735	.	.	.	RCA140 EQU \$;NO - CHECK FOR ANOTHER ROW
2481	0735	7E	.	.	MOV A,M ;GET LSB OF NEXT ROW POINTER
2482	0736	B7	.	.	ORA A ;DOES NEXT ROW EXIST?
2483	0737	C2	2D	07	JNZ RCA130 ;YES - CHECK FOR ROW FOUND
2484	073A	.	.	.	;*****
2485	073A	.	.	.	; ROW NOT IN MEMORY *
2486	073A	.	.	.	; CREATE NEW ROW *
2487	073A	.	.	.	;*****
2488	073A	.	.	.	RCA200 EQU \$
2489	073A	CD	76	19	CALL CHKFMS ;FORMAT/SOFT KEY DEFINE MODE
2490	073D	C2	01	0B	JNZ NZEXIT ;YES - DO NOT BUILD ROWS
2491	0740	21	9A	FF	LXI H,NROWS ;NO - GET BUILD FLAG
2492	0743	B6	.	.	ORA M ;INHIBIT ROW BUILD?
2493	0744	C0	.	.	RNZ ;YES - RETURN (A = 377B)
2494	0745	73	.	.	MOV M,E ;NO - STORE # OF ROWS NEEDED

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 70
=====
2496     0746     . . .      ;*****
2497     0746     . . .      ; GET NEW ROW AND LINK TO OLD *
2498     0746     . . .      ;*****
2499     0746     . . .      RCA210 EQU $
2500     0746     CD 97 05    CALL GTNWLN      ;ADD A LINE TO THE DISPLAY
2501     0749     C0 . .     RNZ              ;RETURN FAIL IF MEMORY LOCKE
2502     074A     21 9A FF    LXI H,NROWS     ;DECREMENT # OF ROWS NEEDED
2503     074D     35 . .     DCR M           ;ALL NEEDED ROWS ALLOCATED?
2504     074E     C2 46 07    JNZ RCA210      ;NO - GET ANOTHER ROW
2505     0751     . . .      ;*****
2506     0751     . . .      ; ALL REQUIRED ROWS HAVE BEEN ADDED *
2507     0751     . . .      ;*****
2508     0751     2A A1 FF    LHL D LLINE     ;GET START ADDRESS OF ROW
2509     0754     . . .      RCA220 EQU $    ;UPDATE LOCATE COLUMN
2510     0754     CD 9C 0A    CALL LSTLUP     ;SET "LSTLIN" TO NEW ROW
2511     0757     3A 85 FF    LDA TPCOL       ;RECALL COLUMN TO BE FOUND
2512     075A     4F . .     MOV C,A        ;PUT COLUMN NUMBER INTO C-RE
2513     075B     C3 69 07    JMP RCA245      ;GO LOCATE THE COLUMN
=====

```

ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 71
2515	075E	.	.	*****	
2516	075E	.	.	; CURRENT ROW = DESIRED ROW *	
2517	075E	.	.	; CHECK COLUMN *	
2518	075E	.	.	*****	
2519	075E	.	.	RCA240 EQU \$	
2520	075E	3A	85 FF	LDA TMPCOL ;GET THE DESIRED COLUMN	
2521	0761	4F	.	MOV C,A ;PUT IT INTO THE C-REGISTER	
2522	0762	90	.	SUB B ;COLUMN WANTED >= LAST DONE?	
2523	0763	F2	71 07	JP RCA250 ;YES - SCAN FORWARD	
2524	0766	.	.	*****	
2525	0766	.	.	; DESIRED COLUMN LESS THAN CURRENT COLUMN *	
2526	0766	.	.	; START SEARCH AT BEGINNING OF ROW *	
2527	0766	.	.	*****	
2528	0766	CD	9F 0A	CALL LSTLU1 ;SET LINE START PARAMETERS	
2529	0769	.	.	;(PUTS H,L INTO D,E)	
2530	0769	.	.	RCA245 EQU \$	
2531	0769	3E	01 .	MVI A,IGNTRM ;SET FUNCTION FLAG TO IGNORE	
2532	076B	32	6D FF	STA TRMCT ;NON-DISPLAYING TERMINATOR	
2533	076E	C3	7B 07	JMP RCA255 ;GO LOCATE COLUMN	
2534	0771	.	.	*****	
2535	0771	.	.	; DESIRED COLUMN AT OR PAST CURRENT COLUMN *	
2536	0771	.	.	; START SEARCH AT CURRENT COLUMN *	
2537	0771	.	.	*****	
2538	0771	.	.	RCA250 EQU \$	
2539	0771	4F	.	MOV C,A ;SAVE # OF COLUMNS TO ADVANC	
2540	0772	2A	C3 FF	LHLD CURADR ;GET ADDR OF LAST CHAR DONE	
2541	0775	EB	.	XCHG	
2542	0776	04	.	INR B ;DOES LSTCOL = -1?	
2543	0777	C2	7C 07	JNZ RCA260 ;NO	
2544	077A	0D	.	DCR C ;DECREMENT COLUMN COUNT	
2545	077B	.	.	RCA255 EQU \$	
2546	077B	1B	.	DCX D ;SET TO NEXT DISPLAY BYTE	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE  72
=====
2548      077C      .      .      .      ;*****
2549      077C      .      .      .      ; ROW HAS BEEN FOUND *
2550      077C      .      .      .      ; SEARCH FOR DESIRED COLUMN *
2551      077C      .      .      .      ;*****
2552      077C      .      .      .      RCA260 EQU $
2553      077C      21  FE  FF      LXI  H,DISPST ;SET FOR NO CHARACTER MAICH
2554      077F      CD  CF  1E      CALL FNDCHR   ;DOES CHAFACTER EXIST?
2555      0782      3E  00  .      MVI  A,DELTRM ;SET FUNCTION FLAG TO DELETE
2556      0784      32  6D  FF      STA  TRMFC   ;NON-DISPLAYING TERMINATOR
2557      0787      CC  69  09      CZ   EOLMVO  ;NO - TRY TO MOVE EOL
2558      078A      Eb  .      .      XCHG          ;SET NEW CURRENT CHAR ADDRES
2559      078B      22  C3  FF      SHLD CURADR
2560      078E      EB  .      .      XCHG
2561      078F      21  C0  FF      LXI  H,CURPOW
2562      0792      46  .      .      MOV  B,M      ;GET DESIRED ROW AND COLUMN
2563      0793      3A  85  FF      LDA  TMPCOL
2564      0796      0D  .      .      DCR  C        ;CONVERT TO COLUMN FOUND
2565      0797      FA  9B  07      JM  RCA270
2566      079A      91  .      .      SUB  C
2567      079B      .      .      .      RCA270 EQU $
2568      079B      68  .      .      MOV  L,B      ;UPDATE LAST ROW AND COLUMN
2569      079C      67  .      .      MOV  H,A      ;DONE
2570      079D      22  C7  FF      SHLD LSTROW
2571      07A0      26  FF  .      MVI  H,BASEH  ;SET H TO DATA PAGE
2572      07A2      0C  .      .      INR  C        ;RESTORE ZERO FLAG
2573      07A3      C9  .      .      RET          ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 73
=====
2575     07A4      . . .      ;*****
2576     07A4      . . .      ; TIMER INTERRUPT PROCESSING *
2577     07A4      . . .      ;*****
2578     07A4      . . .      ;
2579     07A4      . . .      ; ENTRY: "PSW" AND B,C PUSHED
2580     07A4      . . .      ; A = INTERRUPT CODE
2581     07A4      . . .      ;
2582     07A4      . . .      TMINTR EQU $
2583     07A4      CD 65 91    CALL INIVC      ;TRY ALTERNATE INTERRUPT
2584     07A7      3A F5 FF    LDA PRCCIL      ;GET PROCESSOR STATE
2585     07AA      D5 . .     PUSH D          ;SAVE REMAINING REGISTERS
2586     07AB      E5 . .     PUSH H
2587     07AC      E6 FD .    ANI 3770-TMIEN
2588     07AE      D3 70 .    OUT PRUCSR      ;ACKNOWLEDGE TIMER INTERRUPT
2589     07B0      F6 02 .    ORI TMIEN
2590     07B2      D3 70 .    OUT PROCSR      ;RE-ENABLE THE TIMER
2591     07B4      21 D0 FF    LXI H,RSTTMR    ;DECREMENT SOFT RESET DELAY
2592     07B7      7E . .     MOV A,M         ;TIMER
2593     07B8      3D . .     DCR A          ;COUNTING DOWN?
2594     07B9      FA C2 07    JM TM1010       ;NO - DON'T UPDATE TIMER
2595     07BC      77 . .     MOV M,A        ;YES - STORE NEW VALUE
2596     07BD      3E 06 .    MVI A,ENDTST   ;(SET FOR RESET LED'S)
2597     07BF      CC 08 48    CZ ZKBCTL      ;RESET LED'S IF TIME DONE
2598     07C2      . . .     TM1010 EQU $
2599     07C2      2E 50 .    MVI L,IPSTAL-BASE ;DECREMENT TAPE STALLED
2600     07C4      7E . .     MOV A,M        ;COUNTER
2601     07C5      3D . .     DCR A          ;STALL LIMIT REACHED?
2602     07C6      FA CA 07    JM TM1020       ;YES - DON'T UPDATE COUNTER
2603     07C9      77 . .     MOV M,A        ;NO - STORE NEW VALUE
2604     07CA      . . .     TM1020 EQU $
2605     07CA      2E 52 .    MVI L,CTBLTM-BASE ;DECREMENT BLINK TIMER
2606     07CC      35 . .     DCR M          ;TIME OUT?
2607     07CD      C2 DB 07    JNZ TM1100      ;NO - EXIT
2608     07D0      36 20 .    MVI M,CTBDLY   ;YES - RESET TIMER
2609     07D2      23 . .     INX H
2610     07D3      7E . .     MOV A,M        ;GET CTU BLINK MASK
2611     07D4      2E 55 .    MVI L,CMND-BASE
2612     07D6      AE . .     XRA M          ;TOGGLE BLINKING LIGHTS
2613     07D7      77 . .     MOV M,A        ;UPDATE LIGHT STATE
2614     07D8      32 00 8B    SIA IOCTCO     ;SET CIU LIGHTS
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE	74
2616	07DB	.	.	.	;*****	
2617	07DB	.	.	.	; PERFORM KEYBOARD AND DATA COMM MONITOR *	
2618	07DB	.	.	.	; ROUTINES *	
2619	07DB	.	.	.	;*****	
2620	07DB	.	.	.	TMI100 EQU \$	
2621	07DB	21	F6	FF	LXI H,INTFLG ;GET INTERRUPT FLAG	
2622	07DE	3E	04	.	MVI A,TMRINT+1 ;TIMER INTERRUPT ALREADY	
2623	07E0	BE	.	.	CMP M ;IN PROGRESS?	
2624	07E1	CA	F7	07	JZ TMI110 ;YES - DON'T DO MONITOR CALL	
2625	07E4	77	.	.	MOV M,A ;NO - SET IN-PROGRESS FLAG	
2626	07E5	3A	7F	FE	LDA DEVFLG ;GET DEVICE FLAGS	
2627	07E8	87	.	.	ADD A ;ALTERNATE I/O INSTALLED?	
2628	07E9	FC	0B	60	CM ZMONAL ;YES - MONITOR ALT DEVICE	
2629	07EC	CD	0B	48	CALL ZKBMON	
2630	07EF	F3	.	.	DI ;*****	
2631	07F0	CD	0E	50	CALL ZDCMON ;* KEYBOARD MONITOR ROUTINE	
2632	07F3	.	.	.	; * RE-ENABLES INTERRUPTS *	
2633	07F3	.	.	.	*****	
2634	07F3	21	F6	FF	LXI H,INTFLG ;SET INTERRUPT CODE TO	
2635	07F6	35	.	.	DCR M ;INDICATE TIMER INTERRUPT	
2636	07F7	.	.	.	TMI110 EQU \$	
2637	07F7	E1	.	.	POP H ;RESTORE CONTENTS OF	
2638	07F8	D1	.	.	POP D ;ALL REGISTERS AND	
2639	07F9	C1	.	.	POP B ;ALL CONDITION FLAGS	
2640	07FA	F1	.	.	POP PSW	
2641	07FB	FB	.	.	EI ;RE-ENABLE INTERRUPTS	
2642	07FC	C9	.	.	RET ;RETURN TO NORMAL PROCESSING	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 75
=====
2644      07FD      . . .      ;*****
2645      07FD      . . .      ; R O M   B R E A K   1   *
2646      07FD      . . .      ;*****
2647      07FD      . . .      ORG BEGIN+4000Q
2648      0800      . . .      ZBRK1 EQU $
2649      0800      51 . .      DB  VERSN1      ;ROM PRESENT FLAGS
2650      0801      08 . .      DB  ZBRK1/256
=====
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 76
=====
2652      0802      . . .      ;*****
2653      0802      . . .      ; BINOCT - CONVERT BINARY TO OCTAL ASCII *
2654      0802      . . .      ;*****
2655      0802      . . .      ;
2656      0802      . . .      ; ENTRY:  A = DIGIT TO BE CONVERTED
2657      0802      . . .      ;          H,L = ADDRESS OF OUTPUT BUFFER'S
2658      0802      . . .      ;          HIGH ORDER BYTE
2659      0802      . . .      ;
2660      0802      . . .      ; EXIT :  H,L = H,L(ENTRY)+4
2661      0802      . . .      ;          A-C DESTROYED
2662      0802      . . .      ;
2663      0802      . . .      ; FIRST BYTE IS SET TO BLANK.  THE NEXT THREE
2664      0802      . . .      ; BYTES CONTAIN THE ASCII OCTAL EQUIVALENT OF
2665      0802      . . .      ; THE INPUT VALUE.  THE FIFTH BYTE IS SET TO
2666      0802      . . .      ; ZERO (NULL).
2667      0802      . . .      ;
2668      0802      . . .      BINOCT EQU $
2669      0802      36 20 .      MVI M,ABLNK ;SET FIRST BYTE TO BLANK
2670      0804      23 . . .      INX H
2671      0805      06 03 .      MVI B,3 ;SET B TO NUMBER OF DIGITS
2672      0807      07 . . .      RLC ;ROTATE DOWN TWO HIGH ORDER
2673      0808      07 . . .      RLC ;BITS
2674      0809      4F . . .      MOV C,A ;SAVE VALUE IN C-REGISTER
2675      080A      E6 03 .      ANI 30 ;MASK OUT TWO HIGH ORDER BIT
2676      080C      . . .      BNO010 EQU $
2677      080C      E6 07 .      ANI 70 ;MASK OUT NEXT THREE BITS
2678      080E      F6 30 .      ORI ZERO ;ADD IN ASCII ADJUSTMENT
2679      0810      77 . . .      MOV M,A ;STORE ASCII CHARACTER
2680      0811      23 . . .      INX H ;INCREMENT TO NEXT BYTE
2681      0812      79 . . .      MOV A,C ;RECALL INPUT
2682      0813      07 . . .      RLC ;ROTATE TO NEXT THREE BITS
2683      0814      07 . . .      RLC
2684      0815      07 . . .      RLC
2685      0816      4F . . .      MOV C,A ;SAVE VALUE
2686      0817      05 . . .      DCR B ;ALL BITS DONE?
2687      0818      C2 0C 08 JNZ BNO010 ;NO - SET NEXT BYTE
2688      081B      70 . . .      MOV M,B ;YES - STORE NULL IN BUFFER
2689      081C      C9 . . .      RET ;RETURN
=====

```

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 77
=====
2691     081D      .      .      .      ;*****
2692     081D      .      .      .      ; BN2DE0 - CONVERT SINGLE BYTE TO *
2693     081D      .      .      .      ;   ASCII DECIMAL *
2694     081D      .      .      .      ;*****
2695     081D      .      .      .      ;
2696     081D      .      .      .      ;   ENTRY:  A = BYTE TO BE CONVERTED
2697     081D      .      .      .      ;           H,L = ADDRESS OF OUTPUT BUFFER'S
2698     081D      .      .      .      ;           HIGH ORDER ADDRESS
2699     081D      .      .      .      ;
2700     081D      .      .      .      ;   EXIT :  NZ
2701     081D      .      .      .      ;           H,L = H,L(ENTRY)+3
2702     081D      .      .      .      ;           A-E DESTROYED
2703     081D      .      .      .      ;
2704     081D      .      .      .      BN2DE0 EQU $
2705     081D      22  96  FF      SHLD LNKSAV      ;SAVE BUFFER ADDRESS
2706     0820      21  6A  08      LXI  H,B2D200   ;SET OUTPUT ROUTINE TO BUFFE
2707     0823      .      .      .      BN2DE1 EQU $     ;STORE ROUTINE
2708     0823      22  CE  FF      SHLD CNTFAD     ;SET OUTPUT ROUTINE ADDRESS
2709     0826      .      .      .      BN2DE2 EQU $     ;ENTRY FOR "ASCOUT"
2710     0826      5F  .      .      MOV  E,A        ;CHANGE INPUT INTO DOUBLE
2711     0827      16  00  .      MVI  D,0        ;BYTE VALUE
2712     0829      0E  01  .      MVI  C,1        ;SET ZERO SUPPRESS FLAG
2713     082B      C3  45  08      JMP  B2D050     ;GO TO CONVERT ROUTINE
=====

```

ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE	78
2715	082E	.	.	.	;*****	
2716	082E	.	.	.	; BNZDEC - CONVERT DOUBLE WORD BINARY TO DECIMAL *	
2717	082E	.	.	.	;*****	
2718	082E	.	.	.	;	
2719	082E	.	.	.	; ENTRY: D,E = BINARY VALUE	
2720	082E	.	.	.	; H,L = ADDRESS OF HIGH ORDER BYTE IN	
2721	082E	.	.	.	; BUFFER	
2722	082E	.	.	.	;	
2723	082E	.	.	.	; EXIT : H,L = H,L(ENTRY)+5	
2724	082E	.	.	.	; A-E DESTROYED	
2725	082E	.	.	.	; LNKSAV DESTROYED	
2726	082E	.	.	.	;	
2727	082E	.	.	.	; THE FIRST FIVE BYTES OF THE BUFFER CONTAIN THE	
2728	082E	.	.	.	; ASCII DECIMAL VALUE. THE SIXTH BYTE IS SET TO	
2729	082E	.	.	.	; ZERO (NULL). LEADING ZEROES ARE BLANKED	
2730	082E	.	.	.	;	
2731	082E	.	.	.	BNZDEC EQU \$	
2732	082E	22	96	FF	SHLD LNKSAV ;SAVE BUFFER ADDRESS	
2733	0831	21	6A	08	LXI H,B2D200 ;SET OUTPUT ROUTINE TO BUFFE	
2734	0834	22	CE	FF	SHLD CNTRFAD ;STORE ROUTINE	
2735	0837	0E	01	.	MVI C,1 ;SET ZERO SUPPRESS FLAG	
2736	0839	21	F0	D8	LXI H,-10000	
2737	083C	CD	58	08	CALL B2D100 ;EXTRACT 10,000'S VALUE	
2738	083F	21	18	FC	LXI H,-1000	
2739	0842	CD	58	08	CALL B2D100 ;EXTRACT 1,000'S VALUE	
2740	0845	.	.	.	B2D050 EQU \$	
2741	0845	21	9C	FF	LXI H,-100	
2742	0848	CD	58	08	CALL B2D100 ;EXTRACT 100'S VALUE	
2743	084B	21	F6	FF	LXI H,-10	
2744	084E	CD	58	08	CALL B2D100 ;EXTRACT 10'S VALUE	
2745	0851	7B	.	.	MOV A,E ;CONVERT UNITS DIGIT TO	
2746	0852	F6	30	.	ORI ZERO ;ASCII AND STORE IN	
2747	0854	0D	.	.	DCR C ;SET C TO FORCE ZERO STORE	
2748	0855	C3	CD	FF	JMP ECONTF ;GO TO OUTPUT ROUTINE	

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 79
=====
2750      0858      . . .      ;*****
2751      0858      . . .      ; B2D100 - EXTRACT RADIX VALUE *
2752      0858      . . .      ;*****
2753      0858      . . .      ;
2754      0858      . . .      ; ENTRY:  C = 0, SUPPRESS ZERO
2755      0858      . . .      ;          < 0, DON'T SUPPRESS ZEROES
2756      0858      . . .      ;          D,F = VALUE TO BE CONVERTED
2757      0858      . . .      ;          H,L = -RADIX
2758      0858      . . .      ;          LNKSAV = CURRENT BUFFER ADDRESS
2759      0858      . . .      ;
2760      0858      . . .      ; EXIT :  C < 0, CHARACTER STORED
2761      0858      . . .      ;          = 0, ZERO SUPPRESSED
2762      0858      . . .      ;          (LNKSAV) = (LNKSAV)+1
2763      0858      . . .      ;          A-C, H,L DESTROYED
2764      0858      . . .      ;
2765      0858      . . .      B2D100 EQU $
2766      0858      06 2F .      MVI B,ZERO-1 ;SET INITIAL ASCII VALUE
2767      085A      FB . .      XCHG          ;EXCHANGE RADIX AND INPUT
2768      0858      . . .      B2D110 EQU $
2769      0858      04 . .      INR B          ;INCREMENT ASCII VALUE
2770      085C      19 . .      DAD D          ;SUBTRACT RADIX
2771      085D      DA 5B 08  JC B2D110      ;CONTINUE IF INPUT>RADIX
2772      0860      7D . .      MOV A,L        ;ADD BACK RADIX TO EXTRACT
2773      0861      93 . .      SUB E          ;REMAINDER
2774      0862      5F . .      MOV E,A        ;SAVE REMAINDER IN D,E
2775      0863      7C . .      MOV A,H
2776      0864      9A . .      SBB D
2777      0865      57 . .      MOV D,A
2778      0866      78 . .      MOV A,B        ;GET CONVERTED VALUE
2779      0867      C3 CD FF  JMP ECONTF     ;GO TO OUTPUT ROUTINE
2780      086A      . . .      ;*****
2781      086A      . . .      ; B2D200 - STORE DECIMAL VALUE FOR INTERNAL USE *
2782      086A      . . .      ;*****
2783      086A      . . .      ;
2784      086A      . . .      ; ENTRY:  A = CONVERTED VALUE
2785      086A      . . .      ;
2786      086A      . . .      B2D200 EQU $
2787      086A      FE 30 .      CPI ZERO      ;CONVERTED VALUE = ZERO?
2788      086C      C2 75 08  JNZ B2D210     ;NO - STORE THE DIGIT
2789      086F      0D . .      DCR C        ;NON-ZERO CHAR ALREADY DONE?
2790      0870      FA 76 08  JM B2D220     ;YES - STORE THE DIGIT
2791      0873      0C . .      INR C        ;NO - RESTORE ZERO FLAG
2792      0874      C9 . .      RET          ;AND EXIT
2793      0875      . . .      B2D210 EQU $
2794      0875      0D . .      DCR C        ;CLEAR ZERO SUPPRESS FLAG
2795      0876      . . .      B2D220 EQU $
2796      0876      2A 96 FF  LHLD LNKSAV   ;GET BUFFER POINTER
2797      0879      77 . .      MOV M,A      ;STORE CONVERTED VALUE
2798      087A      23 . .      INX H        ;INCREMENT BUFFER POINTER
2799      087B      36 00 .      MVI M,0     ;SET NEXT BYTE TO NULL
2800      087D      22 96 FF  SHLD LNKSAV   ;STORE NEW POINTER VALUE
2801      0880      C9 . .      RET          ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 80
=====
2803      0881      . . .      ;*****
2804      0881      . . .      ; CALCULATE CHECKSUM                               *
2805      0881      . . .      ;                                                    *
2806      0881      . . .      ; ENTRY:                                           *
2807      0881      . . .      ;   (H,L) = ADDRESS OF AREA                        *
2808      0881      . . .      ;   TO BE CHECKSUMED                               *
2809      0881      . . .      ;                                                    *
2810      0881      . . .      ;   D = NO. BYTES IN AREA/256                      *
2811      0881      . . .      ; WE ASSUME THE AREA BEGINS ON A                  *
2812      0881      . . .      ; 256 BYTE BOUNDARY, I.E., L=0.                  *
2813      0881      . . .      ;   CALL CHKSUM                                    *
2814      0881      . . .      ; EXIT:                                           *
2815      0881      . . .      ;   A = CHECKSUM                                    *
2816      0881      . . .      ;   ALL OTHER REGS. UNCHANGED                     *
2817      0881      . . .      ;   FLAGS DESTROYED                               *
2818      0881      . . .      ;*****
2819      0881      . . .      CHKSUM EQU $
2820      0881      D5 . . .      PUSH D ;SAVE REGISTER D-H
2821      0882      E5 . . .      PUSH H
2822      0883      AF . . .      XRA A ;ZERO SUM
2823      0884      . . .      CSU100 EQU $
2824      0884      80 . . .      ADD M ;ADD BYTE
2825      0885      CE 00 . . .      ACI 0 ;ADD CARRY
2826      0887      2C . . .      INR L ;BUMP ADDRESS POINTER
2827      0888      C2 84 08 . . .      JNZ CSU100 ;ADD NEXT BYTE
2828      088B      . . .      ;
2829      088B      24 . . .      INP H ;FINISHED A 256 BYTE BLOCK
2830      088C      15 . . .      DCP D
2831      088D      C2 84 08 . . .      JNZ CSU100 ;DO NEXT 256 BYTES
2832      0890      . . .      ;
2833      0890      03 . . .      INX B ;INCREMENT TO NEXT STORE ADDR
2834      0891      57 . . .      MOV D,A ;SAVE CHECKSUM IN D-REGISTER
2835      0892      E1 . . .      POP H ;RECALL STARTING ADDRESS
2836      0893      7C . . .      MOV A,H
2837      0894      FE F0 . . .      CPI 1700000/256 ;LAST RAM BLOCK?
2838      0896      C2 9A 08 . . .      JNZ CSU110 ;NO - EXIT
2839      0899      4D . . .      MOV C,L ;YES - SET B,C TO FIRST
2840      089A      . . .      ; CHECKSUM STORE ADDRESS
2841      089A      . . .      CSU110 EQU $
2842      089A      7A . . .      MOV A,D ;PUT CHECKSUM BACK INTO A-RE
2843      089B      D1 . . .      POP D ;RESTORE D,E
2844      089C      C9 . . .      RET ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE  81
=====
2846     089D      . . .      ;*****
2847     089D      . . .      ; CLEAR - RESET TERMINAL BY ESCAPE SEQUENCE *
2848     089D      . . .      ;*****
2849     089D      . . .      CLEAR EQU $
2850     089D      CD 6E 15    CALL IOBSYC ;WAIT UNTIL TAPES NOT BUSY
2851     08A0      3E 04 .      MVI A,FRCRST ;SET FLAG TO FORCE FULL
2852     08A2      CD 00 14    CALL STCMFL ;TERMINAL RESET
2853     08A5      3E 80 .      MVI A,CRTOFF ;TURN OFF THE DISPLAY
2854     08A7      32 20 87    STA IOCRRW
2855     08AA      C7 . .      RST ;RESET GO DO TERMINAL RESET
=====

```


ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE	82
2857	08AB	.	*****		
2858	08AB	.	; DISPL1 - ADD ENOUGH BLOCKS TO REACH DESIRED *		
2859	08AB	.	; COLUMN *		
2860	08AB	.	*****		
2861	08AB	.	;		
2862	08AB	.	; ENTRY: C = NUMBER OF CHARACTERS NEEDED - 1		
2863	08AB	.	; D,E = LOCATION OF EOL IN LINE		
2864	08AB	.	;		
2865	08AB	.	; EXIT : A = 0, NOT ENOUGH BLOCKS (MEMORY LOCK)		
2866	08AB	.	; B-I DESTROYED		
2867	08AB	.	; A # 0, MEMORY ALLOCATED		
2868	08AB	.	; D,E = FIRST CHAR ADDR IN NEW BLOCKS		
2869	08AB	.	; B,C,H,L DESTROYED		
2870	08AB	.	;		
2871	08AB	.	; IF ONLY ONE CHARACTER IS TO BE ADDED, THE		
2872	08AB	.	; CHARACTER IS ADDED TO THE LINE. OTHERWISE, ALL		
2873	08AB	.	; REQUIRED BLOCKS ARE ADDED TO THE LINE AND THE		
2874	08AB	.	; LINE IS FILLED WITH BLANKS UP TO THE DESIRED		
2875	08AB	.	; CHARACTER ONLY.		
2876	08AB	.	;		
2877	08AB	.	DISPL1 EQU S		
2878	08AB	0C	INF C ;MOVE EOL IF NECESSARY		
2879	08AC	CD 71 09	CALL EPLMOV		
2880	08AF	0D	DCR C		
2881	08B0	FA 4A 09	JM DIS220 ;CHARACTER POSITION FOUND		
2882	08B3	21 9B FF	LXI H,NCHAR ;SAVE NUMBER OF CHARACTERS		
2883	08B6	71	MOV M,C ;TO BE ADDED - 1		
2884	08B7	.	DISPL2 EQU S		
2885	08B7	FB	XCHG		
2886	08B8	22 94 FF	SHLD EOLADR ;SAVE EOL ADDRESS		
2887	08BB	0D	DCR C ;SINGLE CHARACTER ADDED?		
2888	08BC	FA 5A 09	JM DIS400 ;YES - DO FAST EXTEND		
2889	08BF	3E 20	MVI A,ABLNK ;NO - GET A DISPLAY BLOCK		
2890	08C1	CD 4D 05	CALL GTBLK ;FILLED WITH BLANKS		
2891	08C4	C8	RZ ;RETURN IF MEMORY LOCKED		
2892	08C5	EB	XCHG ;PUT BLOCK ADDRESS IN D,E		
2893	08C6	F6 0F	ORI BLKSM ;COMPUTE HIGH ADDR OF BLOCK		
2894	08C8	4F	MOV C,A ;SAVE ADDRESS OF FIRST NEW		
2895	08C9	C5	PUSH B ;BLOCK ADDED		
2896	08CA	3A 9B FF	LDA NCHAR ;GET # OF CHARS TO BE ADDED		
2897	08CD	06 00	MVI B,0 ;INITIALIZE COUNT		
2898	08CF	.	DIS120 EQU S		
2899	08CF	04	INF B ;INCREMENT COUNT		
2900	08D0	D6 0E	SUI BLKSZ-2 ;SUB. NO. OF CHARS IN BLOCK		
2901	08D2	F2 CF 08	JP DIS120 ;JUMP IF MORE BLOCKS NEEDED		
2902	08D5	32 84 FF	STA COUNT ;SAVE LAST CHAR BLOCK POS		
2903	08D8	05	DCR B ;SINGLE BLOCK?		
2904	08D9	CA FA 08	JZ DIS160 ;YES		

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 83
=====
2906      08DC      .      .      .      ;*****
2907      08DC      .      .      .      ; MULTIPLE BLOCKS REQUIRED *
2908      08DC      .      .      .      ;*****
2909      08DC      21     99     FF      LXI  H,NBLKS   ;SAVE BLOCK COUNT
2910      08DF      70     .      .      MOV  M,B
2911      08E0      .      .      .      ;*****
2912      08E0      .      .      .      ; GET SUBSEQUENT BLOCKS *
2913      08E0      .      .      .      ;*****
2914      08E0      D5     .      .      PUSH D          ;SAVE ADDRESS OF LAST BLOCK
2915      08E1      .      .      .      DIS140 EQU  S
2916      08E1      3E     20     .      MVI  A,ABLNK   ;GET A DISPLAY BLOCK FILLED
2917      08E3      CD     4D     05      CALL GTBLK     ;WITH BLANKS
2918      08E6      EB     .      .      XCHG          ;PUT BLOCK ADDRESS IN D,E
2919      08E7      E1     .      .      POP  H        ;RECALL ADDRESS OF LAST BLOC
2920      08E8      CA     54     09      JZ   DIS240    ;EXIT IF MEMORY LOCKED
2921      08EB      D5     .      .      PUSH D        ;SAVE NEW LINE ADDRESS
2922      08EC      2B     .      .      DCX  H        ;LINK NEW BLOCK TO PREVIOUS
2923      08ED      F6     0F     .      ORI  BLKSM
2924      08EF      70     .      .      MOV  M,B       ;MSB'S
2925      08F0      2B     .      .      DCX  H
2926      08F1      77     .      .      MOV  M,A       ;STORE LSB
2927      08F2      21     99     FF      LXI  H,NBLKS
2928      08F5      35     .      .      DCR  M        ;ALL BLOCKS ALLOCATED?
2929      08F6      C2     E1     08      JNZ  DIS140    ;NO - GET ANOTHER BLOCK
2930      08F9      F1     .      .      POP  PSW      ;YES - POP THE STACK
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 84
=====
2932      08FA      .      .      .      ;*****
2933      08FA      .      .      .      ; ALL BLOCKS HAVE BEEN ADDED *
2934      08FA      .      .      .      ;*****
2935      08FA      .      .      .      DIS160 EQU $
2936      08FA      3A      84      FF      LDA COUNT          ;COMPUTE NUMBER OF BYTES
2937      08FD      2F      .      .      CMA                ;TO FILL
2938      08FE      3C      .      .      INR A
2939      08FF      4F      .      .      MOV C,A           ;SAVE IN C
2940      0900      83      .      .      ADD E             ;GET FIRST FILL ADDR
2941      0901      3D      .      .      DCR A            ;SET FIRST LSB FILL ADDRESS
2942      0902      6F      .      .      MOV L,A          ;PUT LSB INTO L
2943      0903      62      .      .      MOV H,D          ;GET MSB FROM D
2944      0904      06      CC      .      MVI B,EOL        ;SET "EOL" CHARACTER
2945      0906      3A      C1      FF      LDA CURCOL        ;GET CURRENT COLUMN
2946      0909      FE      4F      .      CPI MAXCOL        ;CHAR ADDED TO LAST COLUMN?
2947      090B      C2      15      09      JNZ DIS170        ;NO - SET "EOL" CHARACTER
2948      090E      3A      89      FF      LDA DCHAR         ;YES - GET CHARACTER STORED
2949      0911      B7      .      .      OKA A            ;IS IT ASCII?
2950      0912      F2      16      09      JP DIS175         ;YES - DON'T ADD "EOL"
2951      0915      .      .      .      ; NO - SET "EOL" CHARACTER
2952      0915      .      .      .      ;*****
2953      0915      .      .      .      ; FILL UNUSED PART OF BLOCK WITH "FILL" CODES *
2954      0915      .      .      .      ;*****
2955      0915      .      .      .      DIS170 EQU $
2956      0915      70      .      .      MOV M,B          ;STORE FILL/EOL CHARACTER
2957      0916      .      .      .      DIS175 EQU $
2958      0916      2B      .      .      DCX H            ;GO TO NEXT BYTE
2959      0917      0D      .      .      DCR C            ;ALL UNUSED BYTES FILLED?
2960      0918      06      C3      .      MVI B,FILL        ;(SET "FILL" CODE)
2961      091A      C2      15      09      JNZ DIS170        ;NO - SET NEXT BYTE
2962      091D      .      .      .      ;*****
2963      091D      .      .      .      ; WRITE LINK TO NEXT LINE *
2964      091D      .      .      .      ;*****
2965      091D      .      .      .      DIS180 EQU $
2966      091D      2A      C9      FF      LHLD LSTLIN      ;GET ADDR CURRENT LINE
2967      0920      EB      .      .      XCHG
2968      0921      2B      .      .      DCX H            ;STORE AS NEXT BLOCK POINTER
2969      0922      72      .      .      MOV M,D
2970      0923      2B      .      .      DCX H
2971      0924      13      .      .      INX D            ;POINT TO NEXT LINE POINTER
2972      0925      73      .      .      MOV M,E

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 85
=====
2974     0926      .      .      .      ;*****
2975     0926      .      .      .      ; LINK NEW BLOCK(S) TO OLD *
2976     0926      .      .      .      ;*****
2977     0926      D1      .      .      POP D          ;RECALL FIRST NEW BLOCK ADDR
2978     0927      3A      9B      FF      LDA NCHAR      ;GET # OF CHARS ADDED - 1
2979     092A      B7      .      .      ORA A          ;DOES NEW CHAR REPLACE EOL?
2980     092B      3A      89      FF      LDA DCHAR      ;(DEFAULT TO ADD 1 CHAR)
2981     092E      CA      33      09      JZ DIS210      ;YES - OVERWRITE EOL
2982     0931      3E      20      .      MVI A,ABLNK   ;NO - STORE BLANK OVER EOL
2983     0933      .      .      .      DIS210 EQU $
2984     0933      47      .      .      MOV B,A        ;SAVE CHARACTER TO BE STORED
2985     0934      2A      94      FF      LHLD EOLADR   ;RECALL EOL ADDRESS
2986     0937      3A      C0      FF      LDA CURROW
2987     093A      F6      40      .      ORI MAYEOL    ;SET FOR POSSIBLE EOL SKIP
2988     093C      F3      .      .      DI            ;DISABLE INTERRUPTS
2989     093D      32      20      87      STA IOCRW     ;TURN OFF DISPLAY DMA
2990     0940      70      .      .      MOV M,B       ;OVERWRITE EOL
2991     0941      2B      .      .      DCX H
2992     0942      72      .      .      MOV M,D       ;CHANGE NEXT BLOCK LINK TO
2993     0943      2B      .      .      DCX H         ;POINT TO NEW BLOCKS
2994     0944      73      .      .      MOV M,E
2995     0945      CD      9E      0F      CALL DISUN1   ;TURN DISPLAY BACK ON
2996     0948      B4      .      .      ORA H         ;SET Z-FALSE
2997     0949      C9      .      .      RET          ;RETURN
2998     094A      .      .      .      ;*****
2999     094A      .      .      .      ; EOL MOVE SATISFIED REQUEST *
3000     094A      .      .      .      ; CHECK FOR SINGLE CHARACTER *
3001     094A      .      .      .      ;*****
3002     094A      .      .      .      DIS220 EQU $
3003     094A      3D      .      .      DCR A         ;SINGLE CHARACTER?
3004     094B      32      9B      FF      STA NCHAR     ;(SET NCHAR)
3005     094E      C0      .      .      RNZ          ;NO - RETURN
3006     094F      3A      89      FF      LDA DCHAR     ;YES - GET THE CHARACTER
3007     0952      12      .      .      STAX D        ;STORE THE CHARACTER
3008     0953      C9      .      .      RET          ;RETURN
3009     0954      .      .      .      ;*****
3010     0954      .      .      .      ; ALL BLOCKS NOT AVAILABLE *
3011     0954      .      .      .      ; INITIALIZE END OF LINE *
3012     0954      .      .      .      ;*****
3013     0954      .      .      .      DIS240 EQU $
3014     0954      36      CC      .      MVI M,EOL    ;STORE AN EOL
3015     0956      EB      .      .      XCHG         ;PUT ADDRESS INTO D,E
3016     0957      C3      1D      09      JMP DIS180
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 86
=====
3018      095A      . . .      ;*****
3019      095A      . . .      ; SINGLE CHARACTER ADDITION *
3020      095A      . . .      ;*****
3021      095A      . . .      DIS400 EQU $
3022      095A      CD 4B 05    CALL GTBLKF      ;GET A DISPLAY BLOCK
3023      095D      C8 . .      RZ                ;RETURN IF MEMORY LOCKED
3024      095E      54 . .      MOV D,H           ;SAVE BLOCK ADDRESS IN D,E
3025      095F      5D . .      MOV E,L
3026      0960      F6 0F .     ORI BLKSM        ;PUT AN EOL AT THE FIRST
3027      0962      6F . .      MOV L,A          ;DISPLAY CHARACTER
3028      0963      36 CC .     MVI M,EOL        ;LOCATION IN THE BLOCK
3029      0965      E5 . .      PUSH H           ;SAVE ADDRESS OF BLOCK
3030      0966      C3 1D 09    JMP DIS180       ;LINK BLOCK TO DISPLAY
=====

```

ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE	87
3032	0969	.	.	.		
3033	0969	.	.	.		
3034	0969	.	.	.		
3035	0969	.	.	.		
3036	0969	.	.	.		
3037	0969	.	.	.		
3038	0969	.	.	.		
3039	0969	.	.	.		
3040	0969	.	.	.		
3041	0969	.	.	.		
3042	0969	.	.	.		
3043	0969	.	.	.		
3044	0969	.	.	.		
3045	0969	.	.	.		
3046	0969	.	.	.		
3047	0969	.	.	.		
3048	0969	.	.	.		
3049	0969	.	.	.		
3050	0969	.	.	.		
3051	0969	3A	91	FF		
3052	096C	3C	.	.		
3053	096D	C4	65	10		
3054	0970	C8	.	.		
3055	0971	.	.	.		
3056	0971	.	.	.		
3057	0971	7B	.	.		
3058	0972	E6	0F	.		
3059	0974	D6	02	.		
3060	0976	C8	.	.		
3061	0977	EB	.	.		
3062	0978	B9	.	.		
3063	0979	47	.	.		
3064	097A	11	40	CC		
3065	097D	.	.	.		
3066	097D	FA	92	09		
3067	0980	41	.	.		
3068	0981	3A	C1	FF		
3069	0984	FE	4F	.		
3070	0986	C2	92	09		
3071	0989	3A	89	FF		
3072	098C	B7	.	.		
3073	098D	FA	92	09		
3074	0990	16	C3	.		

```

;
; * * * * *
; EOLMOV - MOVE EOL IN A BLOCK
;
; ENTRY: C = NUMBER OF BYTES NEEDED
;        D,E = ADDRESS OF EXISTING FOL
;
; EXIT : A = NUMBER OF CHARACTERS ADDED
;        C = 0, CHARACTER FOUND
;        D,E = ADDRESS OF CHARACTER
;        C = NUMBER OF CHARACTERS NEEDED
;        D,E = ADDRESS OF LAST BYTE IN BLK
;        H = BASEH
;        B,L DESTROYED
;
; EOLMVO - MOVE ONLY IF UNPROTECTED
;
; EOLMVO EQU $
; LDA  BUKFIL ;GET BLOCK FILL INHIBIT FLAG
; INR  A      ;BLOCK FILL INHIBITED OR
; CMZ  CKPROT ;CURSOR IN PROTECTED FIELD
; RZ       ;YES - RETURN
;
; EOLMOV EQU $
; MOV  A,E    ;COMPUTE NUMBER OF BYTES
; ANI  BLKSM  ;AVAILABLE IN BLOCK
; SUI  2      ;(DELETE BYTES FOR LINK)
; RZ       ;RETURN IF NONE AVAILABLE
; XCHG      ;PUT CURRENT ADDRESS IN H,L
; CMP  C      ;ENOUGH CHARACTERS?
; MOV  B,A    ;(SET B TO FILL BLOCK)
; LXI  D,EOL*256+MAYEOL ;(SET FOR PARTIAL
;                               LINE EXTENSION)
; JM   ELM100 ;NO - BLANK REST OF BLOCK
; MOV  B,C    ;YES - BLANK WHAT'S NEEDED
; LDA  CURCOL ;GET CURRENT COLUMN POSITION
; CPI  MAXCOL ;ADDING TO LAST COLUMN?
; JNZ  ELM100 ;NO - NEED EOL AT LINE END
; LDA  DCHAR  ;YES - GET NEW CHARACTER
; ORA  A      ;IS IT ASCII?
; JM   ELM100 ;NO - NEED EOL AT LINE END
; MVI  D,FILL ;YES - DON'T NEED EOL

```

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 88
3076	0992	. . .	;	
3077	0992	. . .	; FILL THE BLOCK	
3078	0992	. . .	;	
3079	0992	. . .	ELM100 EQU \$	
3080	0992	79 . .	MOV A,C ;COMPUTE NUMBER OF ADDITIONA	
3081	0993	90 . .	SUB B ;BYTES NEEDED	
3082	0994	4F . .	MOV C,A ;SAVE IT IN C FOR RETURN	
3083	0995	3A C0 FF	LDA CURROW ;SET CONTROL TO TURN OFF DMA	
3084	0998	B3 . .	ORA E	
3085	0999	58 . .	MOV E,B ;SAVE NUMBER OF BYTES ADDED	
3086	099A	F3 . .	DI ;DISABLE INTERRUPTS	
3087	099B	32 20 87	STA IOCRRW ;TURN OFF DMA	
3088	099E	. . .	;	
3089	099E	. . .	ELM110 EQU \$	
3090	099E	36 20 .	MVI M,ABLNK ;FILL BLOCK WITH BLANKS	
3091	09A0	2B . .	DCX H ;MOVE TO NEXT BYTE	
3092	09A1	05 . .	DCR B ;FILL COMPLETED?	
3093	09A2	C2 9E 09	JNZ ELM110 ;NO - DO NEXT BYTE	
3094	09A5	72 . .	MOV M,D ;YES - ADD EOL OR EOL FILL	
3095	09A6	CD 9E 0F	CALL DISLN1 ;TURN DISPLAY BACK ON	
3096	09A9	AF . .	XRA A ;CLEAR A-REGISTER	
3097	09AA	B1 . .	ORA C ;ALL CHARACTERS DONE?	
3098	09AB	C2 AF 09	JNZ ELM130 ;NO - RETURN ADDRESS OF EOL	
3099	09AE	23 . .	INX H ;YES - RETURN ADDR OF LAST C	
3100	09AF	. . .	ELM130 EQU \$	
3101	09AF	7B . .	MOV A,E ;PUT # OF CHARS DONE IN A-RE	
3102	09B0	EB . .	XCHG ;PUT CHARACTER ADDRESS IN D,	
3103	09B1	21 90 FF	LXI H,EOLMV ;(SET H TO DATA PAGE)	
3104	09B4	36 01 .	MVI M,1 ;SET EOLMV FLAG	
3105	09B6	C9 . .	RET ;RETURN	

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE  89
=====
3107      09B7      . . .      ;*****
3108      09B7      . . .      ; LD - LINE DELETE *
3109      09B7      . . .      ;*****
3110      09B7      . . .      LINDEL EQU $
3111      09B7      CD 76 19    CALL CHKFMS ;FORMAT MODE?
3112      09BA      CC B4 06    CZ - RCADR1 ;FIND LINE IF NOT
3113      09BD      C0 . .      RNZ ;LINE NOT FOUND
3114      09BE      2A C9 FF    LHL D LSTLIN ;GET ADDR OF LAST LINE DONE
3115      09C1      7E . .      MOV A,M ;GET PREVIOUS LINE'S LSB
3116      09C2      B7 . .      ORA A ;ANY PREVIOUS LINES?
3117      09C3      CA D4 09    JZ LID050 ;NO - DO CLEAR LINE ONLY
3118      09C6      CD DA 09    CALL LINDLO ;YES - DELETE CURRENT LINE
3119      09C9      . . .      ;*****
3120      09C9      . . .      ; UPDATE LSTLIN AND CURADR TO ADDRESS *
3121      09C9      . . .      ; OF NEXT LINE *
3122      09C9      . . .      ;*****
3123      09C9      60 . .      MOV H,B ;PUT NEW LINE ADDRESS INTO
3124      09CA      69 . .      MOV L,C ;H,L
3125      09CB      CD E8 18    CALL BACKT5 ;UPDATE CURRENT LINE AND ADD
3126      09CE      CD 27 0A    CALL LININ0 ;GO UPDATE TOP LINE IF NEEDED
3127      09D1      C3 91 06    JMP PUTLIN ;ADD LINE TO FREE LIST
3128      09D4      . . .      LID050 EQU $
3129      09D4      CD 3C 1C    CALL CLEARL ;CLEAR THE LINE
3130      09D7      C3 C5 21    JMP CURPRT ;SET CURSOR AT LEFT MARGIN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 90
=====
3132      09DA      . . .      ;*****
3133      09DA      . . .      ; LINDLO - RMOVE LINE FROM LINKED LIST *
3134      09DA      . . .      ;*****
3135      09DA      . . .      ;
3136      09DA      . . .      ; ENTRY:  H,L = ADDRESS OF NEXT LINE FIELD
3137      09DA      . . .      ;          (LSB) OF LINE TO BE DELETED
3138      09DA      . . .      ;
3139      09DA      . . .      ; EXIT :  B,C = ADDRESS OF LSB PORTION OF
3140      09DA      . . .      ;          NEXT LINE POINTER IN NEW LINE
3141      09DA      . . .      ;          D,E = H,L(ENTRY)
3142      09DA      . . .      ;          A,H,L DESTROYED
3143      09DA      . . .      ;
3144      09DA      . . .      LINDLO EQU $
3145      09DA      5D . . .      MOV E,L          ;SAVE ADDRESS OF LINE TO BE
3146      09DB      54 . . .      MOV D,H          ;DELETED IN D,E
3147      09DC      4E . . .      MOV C,M          ;GET ADDRESS OF NEXT LINE
3148      09DD      23 . . .      INX H
3149      09DE      46 . . .      MOV B,M
3150      09DF      23 . . .      INX H          ;GET ADDRESS OF PREVIOUS LIN
3151      09E0      7E . . .      MOV A,M
3152      09E1      23 . . .      INX H
3153      09E2      66 . . .      MOV H,M
3154      09E3      B7 . . .      ORA A          ;DOES PREVIOUS LINE EXIST?
3155      09E4      C2 F0 09      JNZ LID200      ;YES - LINK 2 LINES TOGETHER
3156      09E7      . . .      ;*****
3157      09E7      . . .      ; FIRST LINE DELETED - UPDATE FLINE *
3158      09E7      . . .      ;*****
3159      09E7      60 . . .      MOV H,B          ;MOVE NEW CURRENT LINE TO H,
3160      09E8      69 . . .      MOV L,C
3161      09E9      23 . . .      INX H          ;SET ADDR TO NEXT LINE FIELD
3162      09EA      22 9F FF      SHLD FLINE
3163      09ED      C3 F6 09      JMP LID300      ;SET NEW PREV LINE POINTER
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 91
=====
3165      09F0      . . .      ;*****
3166      09F0      . . .      ; UPDATE NEXT LINE FIELD IN PREVIOUS LINE *
3167      09F0      . . .      ;*****
3168      09F0      . . .      LID200 EQU $
3169      09F0      6F . . .      MOV L,A          ;PUT LSR INTO L-REGISTER
3170      09F1      23 . . .      INX H           ;SET TO MSB OF NEXT LINE FLD
3171      09F2      CD 95 0F      CALL DISLNK     ;SET NEW NEXT LINE LINK TO
3172      09F5      . . .      ;          CURRENT ROW
3173      09F5      . . .      ;*****
3174      09F5      . . .      ; SET PREVIOUS LINE FIELD IN NEXT LINE *
3175      09F5      . . .      ;*****
3176      09F5      7D . . .      MOV A,L         ;SAVE PREV LINE ADDR'S LSB
3177      09F6      . . .      LID300 EQU $
3178      09F6      03 . . .      INX B           ;INCREMENT TO NEXT LINE PTR
3179      09F7      C5 . . .      PUSH B          ;SAVE ADDRESS
3180      09F8      03 . . .      INX B           ;SET ADDRESS TO PREVIOUS
3181      09F9      03 . . .      INX B           ;LINE FIELD
3182      09FA      02 . . .      STAX B          ;STORE LSR VALUE
3183      09FB      03 . . .      INX B
3184      09FC      7C . . .      MOV A,H
3185      09FD      02 . . .      STAX B          ;STORE MSB VALUE
3186      09FE      C1 . . .      POP B           ;RESTORE CONTENTS OF B,C
3187      09FF      C9 . . .      RET            ;RETURN
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE	92
3189	0A00	.	.	*****		
3190	0A00	.	.	; LI - LINE INSERT *		
3191	0A00	.	.	*****		
3192	0A00	.	.	LININS EQU S		
3193	0A00	CD	76 19	CALL CHKFMS ;FORMAT MODE?		
3194	0A03	CC	B4 06	CZ RCADR1 ;FIND LINE IF NOT		
3195	0A06	C0	.	RNZ ;RETURN IF LINE NOT FOUND		
3196	0A07	CD	4B 05	CALL GTBLKF ;GET PLOCK FOR NEW LINE		
3197	0A0A	C8	.	RZ ;RETURN IF NOT AVAILABLE		
3198	0A0B	.	.	*****		
3199	0A0B	.	.	; STORE LINK AT END OF NEW LINE *		
3200	0A0B	.	.	*****		
3201	0A0B	C6	0B .	ADI BLKSZ-5 ;GET ADDR OF NEXT LINE FIELD		
3202	0A0D	2D	.	DCR L		
3203	0A0E	74	.	MOV M,H ;STORE LINK MSB'S		
3204	0A0F	2D	.	DCR L		
3205	0A10	77	.	MOV M,A ;STORE LINK LSB'S		
3206	0A11	D6	02 .	SUI 2 ;STORE EOL IN NEW LINE		
3207	0A13	6F	.	MOV L,A		
3208	0A14	CD	68 0D	CALL STCHR1 ;SET FIRST DISPLAY CHARACTER		
3209	0A17	.	.	*****		
3210	0A17	.	.	; ADJUST LSTLIN AND CURADR PTRS TO NEW LINE *		
3211	0A17	.	.	*****		
3212	0A17	22	C3 FF	SHLD CURADP ;SET CURADR TO 1ST CHAR		
3213	0A1A	23	.	INX H ;SET TO NEXT LINE POINTER		
3214	0A1B	7D	.	MOV A,L ;PUT LSB INTO A-REGISTER		
3215	0A1C	EB	.	XCHG		
3216	0A1D	2A	C9 FF	LHLD LSTLIN ;GET CURRENT LINE ADDRESS		
3217	0A20	EB	.	XCHG		
3218	0A21	22	C9 FF	SHLD LSTLIN ;SET NEW CURRENT LINE ADDRESS		
3219	0A24	CD	3C 0A	CALL LININ1 ;ADD LINE TO DISPLAY LIST		
3220	0A27	.	.	*****		
3221	0A27	.	.	; UPDATE TOPLIN IF ROW ZERO *		
3222	0A27	.	.	*****		
3223	0A27	.	.	LININO EQU S		
3224	0A27	CD	A0 0A	CALL LSTLU2 ;SET INITIAL LINE STATE		
3225	0A2A	CD	C5 21	CALL CURPRT ;SET CURSOR TO LEFT MARGIN		
3226	0A2D	4F	.	XRA A ;SET LAST COLUMN DONE TO		
3227	0A2E	32	C8 FF	STA LSTCOL ;ZERO		
3228	0A31	21	C0 FF	LXI H,CURROW ;GET CURRENT ROW NUMBER		
3229	0A34	B6	.	ORA M ;DID TOP ROW CHANGE?		
3230	0A35	C0	.	RNZ ;NO - RETURN		
3231	0A36	C3	86 0F	JMP TOPUP1 ;YES - UPDATE TOP LINE VALUE		

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE
3233	0A39	.	*****	93
3234	0A39	.	; LININI - ADD LINE TO LINK LIST *	
3235	0A39	.	; ENTRY: D,E=NEXT PAGE FIELD ADDR IN LINE *	
3236	0A39	.	; BEFORE WHICH NEW LINE IS *	
3237	0A39	.	; TO BE INSERTED *	
3238	0A39	.	; A,B=NEXT PAGE FIELD ADDR OF LINE *	
3239	0A39	.	; TO BE INSERTED	
3240	0A39	.	; EXIT : C,B = A,B(ENTRY)	
3241	0A39	.	; D-L DESTROYED	
3242	0A39	.	*****	
3243	0A39	.	LININA EQU S	
3244	0A39	7B	MOV A,E ;PUT POLLED LINE ADDRESS INT	
3245	0A3A	42	MOV B,D ;B,A	
3246	0A3B	EB	XCHG ;PUT CHAR ADDRESS INTO D,E	
3247	0A3C	.	LININI EQU S	
3248	0A3C	6B	MOV L,E ;UPDATE PREV LINE PTR	
3249	0A3D	62	MOV H,D ;IN NEXT LINE	
3250	0A3E	23	INX H ;SET ADDRESS TO PREVIOUS	
3251	0A3F	23	INX H ;LINE POINTER	
3252	0A40	4E	MOV C,M ;GET ADDR OF PREV LINE	
3253	0A41	77	MOV M,A ;STORE ADDR OF NEW LINE	
3254	0A42	23	INX H	
3255	0A43	56	MOV D,M	
3256	0A44	70	MOV M,B	
3257	0A45	.	*****	
3258	0A45	.	; UPDATE NEXT/PREVIOUS POINTERS *	
3259	0A45	.	; IN NEW LINE *	
3260	0A45	.	*****	
3261	0A45	6F	MOV L,A ;GET ADDR OF NEXT LINE FIELD	
3262	0A46	7C	MOV A,H	
3263	0A47	60	MOV H,B	
3264	0A48	1D	DCR E ;SKIP OVER POINTERS	
3265	0A49	73	MOV M,E ;STORE NEXT LINE LSB'S	
3266	0A4A	23	INX H	
3267	0A4B	77	MOV M,A ;STORE NEXT LINE MSB'S	
3268	0A4C	23	INX H	
3269	0A4D	71	MOV M,C ;STORE PREV LINE LSB'S	
3270	0A4E	23	INX H	
3271	0A4F	72	MOV M,D ;STORE PREV LINE MSB'S	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 94
=====
3273     0A50      . . .      ;*****
3274     0A50      . . .      ; SEE IF NEW LINE IS FIRST LINE *
3275     0A50      . . .      ;*****
3276     0A50      79 . .      MOV A,C          ;GET PREV LINE LSB'S
3277     0A51      B7 . .      ORA A           ;SET FLAGS
3278     0A52      7D . .      MOV A,L         ;(PUT LSB OF ADDR IN A-REG)
3279     0A53      CA 61 0A    JZ LI1200       ;JUMP IF NEW LINE IS
3280     0A56      . . .      ; FIRST LINE
3281     0A56      . . .      ;*****
3282     0A56      . . .      ; NEW LINE IS NOT FIRST LINE *
3283     0A56      . . .      ; LINK PREVIOUS LINE TO NEW LINE *
3284     0A56      . . .      ;*****
3285     0A56      D6 04 .     SUI 4           ;GET ADDR OF NEW LINE DATA
3286     0A58      69 . .      MOV L,C         ;GET ADDR OF NEXT PAGE FIELD
3287     0A59      62 . .      MOV H,D         ;OF PREVIOUS LINE
3288     0A5A      4F . .      MOV C,A         ;NEW LINE'S LSB TO C
3289     0A5B      23 . .      INX H           ;SET TO MSB PART OF FIELD
3290     0A5C      CD 95 0F    CALL DISLNK     ;LINK PREV LINE TO NEW LINE
3291     0A5F      0C . .      INR C
3292     0A60      C9 . .      RET             ;RETURN
3293     0A61      . . .      ;*****
3294     0A61      . . .      ; NEW LINE IS FIRST LINE *
3295     0A61      . . .      ;*****
3296     0A61      . . .      LI1200 EQU $
3297     0A61      D6 03 .     SUI 3           ;GET ADDR OF NEXT PAGE FIELD
3298     0A63      4F . .      MOV C,A         ;PUT LSB INTO C-REGISTER
3299     0A64      6F . .      MOV L,A         ;SET NEW FIRST LINE POINTER
3300     0A65      22 9F FF    SHLD FLINE
3301     0A68      C9 . .      RET             ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 95
=====
3303      0A69      . . .      ;*****
3304      0A69      . . .      ; LINE FEED PROCESSOR *
3305      0A69      . . .      ;*****
3306      0A69      . . .      CONDLF EQU $
3307      0A69      3A FB FF      LDA  KBJMPR      ;GET THE STRAP SETTINGS
3308      0A6C      E6 04 .      ANI  LINWRP      ;WRAP AROUND ENABLED?
3309      0A6E      C8 . . .      RZ              ;YES - LF NOT REQUIRED
3310      0A6F      . . .      LNFEED EQU $
3311      0A6F      21 6C FF      LXI  H,SPOWL     ;CLEAR SPOW LATCH
3312      0A72      36 FF .      MVI  M,SPOWF
3313      0A74      2E C0 .      MVI  L,CURROW-BASE ;GET CURSOR ROW
3314      0A76      7E . . .      MOV  A,M
3315      0A77      FE 17 .      CPI  MAXROW     ;IS CURSOR IN BOTTOM ROW?
3316      0A79      CA 81 0A      JZ   LNF100     ;YES - ROLL UP THE DISPLAY
3317      0A7C      3C . . .      INR  A         ;NO - MOVE CURSOR TO NEXT RO
3318      0A7D      77 . . .      MOV  M,A       ;STORE NEW ROW NUMBER
3319      0A7E      32 20 87      STA  IOCRRW    ;SET SCREEN CURSOR
3320      0A81      . . .      LNF100 EQU $
3321      0A81      CC 27 0C      CZ   ROLLUP    ;(ROLL UP IF AT BOTTOM)
3322      0A84      . . .      ;
3323      0A84      . . .      ; BUILD FIRST BLOCK OF NEW ROW IF NECESSARY
3324      0A84      . . .      ;
3325      0A84      3A 70 FF      LDA  MFLGS     ;GET BLOCK XFR PENDING FLAGS
3326      0A87      E6 40 .      ANI  SENTER/256 ;ENTER PENDING?
3327      0A89      C0 . . .      RNZ         ;YES - DO NOT BUILD NEW ROW
3328      0A8A      3A 64 FF      LDA  IOFLG2    ;NO - GET I/O FLAGS
3329      0A8D      E6 20 .      ANI  XDS2BF    ;DISPLAY TO I/O BUFFER?
3330      0A8F      C0 . . .      RNZ         ;YES - DO NOT BUILD NEW ROW
3331      0A90      . . .      ;
3332      0A90      . . .      ; ACQUIRE MEMORY FOR EDIT MODE IF NEEDED
3333      0A90      . . .      ;
3334      0A90      3E FF .      MVI  A,-1     ;LOCATE BEGINNING OF NEW
3335      0A92      CD 0B 07      CALL RCADRO    ;ROW
3336      0A95      CD 4D 10      CALL CKEDIT    ;CHECK FOR SUFFICIENT FREE
3337      0A98      C4 0A 15      CNZ  FRECNT
3338      0A9B      C9 . . .      RET          ;RETURN
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 96
3340	0A9C	. . .	;	
3341	0A9C	. . .	; * * * * *	
3342	0A9C	. . .	;	
3343	0A9C	. . .	; LSTLUP - UPDATE "LSTLIN"	
3344	0A9C	. . .	;	
3345	0A9C	. . .	; ENTRY: H,L = ADDRESS TO BE STORED	
3346	0A9C	. . .	;	
3347	0A9C	. . .	; EXIT: D,E = LSTLIN = H,L(ENTRY)	
3348	0A9C	. . .	; A,H,L DESTROYED	
3349	0A9C	. . .	; LSTDCD = 0	
3350	0A9C	. . .	; PROFLD SET TO INDICATE PROTECTED	
3351	0A9C	. . .	; FIELD OF FORMAT MODE ENABLED	
3352	0A9C	. . .	;	
3353	0A9C	. . .	LSTLUP EQU \$	
3354	0A9C	22 C9 FF	SHLD LSTLIN ;SET NEW "LSTLIN" VALUE	
3355	0A9F	. . .	LSTLU1 EQU \$	
3356	0A9F	EB . .	XCHG ;PUT "LSTLIN" VALUE INTO D,E	
3357	0AA0	. . .	LSTLU2 EQU \$	
3358	0AA0	AF . .	XRA A ;CLEAR LAST DISPLAY CODE	
3359	0AA1	32 C6 FF	STA LSTDCD	
3360	0AA4	3E C0 .	MVI A,STPR ;INITIALIZE LAST FORMAT	
3361	0AA6	32 C5 FF	STA LSTFMT ;CONTROL CODE TO "STPR"	
3362	0AA9	CD 76 19	CALL CHKFMS ;FORMAT MODE?	
3363	0AAC	C8 . .	RZ ;NO - RETURN	
3364	0AAD	3E FF .	MVI A,-1 ;YES - SET PROTECT FLAG TO	
3365	0AAF	32 C2 FF	STA PROFLD ;INDICATE PROTECTED FIELD	
3366	0AB2	21 06 07	LXI H,ZRETRN ;INITIALIZE FIELD CHECKING	
3367	0AB5	22 86 FF	SHLD CHKRTN ;ROUTINE	
3368	0AB8	C9 . .	RET	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 97
=====
3370      0AB9      .      .      .      ;*****
3371      0AB9      .      .      .      ; MEMORY LOCK OFF *
3372      0AB9      .      .      .      ;*****
3373      0AB9      .      .      .      MLKOFF EQU $
3374      0AB9      3A      6B      FF      LDA      MLKROW      ;GET MEMORY LOCK ROW
3375      0ABC      B7      .      .      ORA      A            ;SET FOR FULL LOCK OUT?
3376      0ABD      C2      C0      10      JNZ      MLKOF        ;NO - CLEAR LOCK OUT ONLY
3377      0AC0      .      .      .      MLKOFF EQU $        ;YES - TURN OFF MEMORY LOCK
3378      0AC0      21      00      00      LXI      H,0         ;SET MEMORY LOCK ROW AND
3379      0AC3      22      6A      FF      SHLD   MLKFLG       ;FLAG TO ZERO
3380      0AC6      3E      04      .      MVI      A,MEMLOK   ;TURN OFF MEMORY LOCK
3381      0AC8      C3      11      48      JMP      ZCLMD1     ;FLAG
3382      0ACB      .      .      .      ;*****
3383      0ACB      .      .      .      ; MEMORY LOCK ON *
3384      0ACB      .      .      .      ;*****
3385      0ACB      .      .      .      MLKON  EQU $
3386      0ACB      3A      C0      FF      LDA      CURROW     ;GET CURRENT CURSOR ROW
3387      0ACE      B7      .      .      ORA      A            ;SET FOR OVERFLOW INHIBIT?
3388      0ACF      C2      D6      0A      JNZ      MLU005     ;NO - SET MEMORY LOCK ROW
3389      0AD2      CD      4D      10      CALL   CKREDIT     ;EDIT MODE?
3390      0AD5      C0      .      .      PNZ                      ;YES - DON'T ALLOW LOCK OUT
3391      0AD6      .      .      .      MLU005 EQU $        ;NO - SET MEMORY LOCK ROW
3392      0AD6      32      6B      FF      STA      MLKROW
3393      0AD9      .      .      .      MLU010 EQU $
3394      0AD9      3E      04      .      MVI      A,MEMLOK   ;TURN MEMORY LOCK FLAG
3395      0ADB      06      00      .      MVI      B,0         ;ON AND DON'T BLINK LED
3396      0ADD      21      6A      FF      LXI      H,MLKFLG   ;(CLEAR THE MEMORY LOCK
3397      0AE0      70      .      .      MOV      M,B         ;FLAG)
3398      0AE1      C3      0E      48      JMP      ZSTMD1
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 98
3400	OAE4	. . .	;*****	
3401	OAE4	. . .	; MLKSCH - LOCATE MEMORY LOCK ROW *	
3402	OAE4	. . .	;*****	
3403	OAE4	. . .	;	
3404	OAE4	. . .	; ENTRY: DON'T CARE	
3405	OAE4	. . .	;	
3406	OAE4	. . .	; EXIT : Z - MEMORY LOCK ROW NOT FOUND	
3407	OAE4	. . .	; A,C,H,L DESTROYED	
3408	OAE4	. . .	; NZ - MEMORY LOCK ROW FOUND	
3409	OAE4	. . .	; H,L = ADDRESS OF LAST LOCK ROW	
3410	OAE4	. . .	; (POINTS TO LSB OF NEXT LINE	
3411	OAE4	. . .	; POINTER)	
3412	OAE4	. . .	; A,C DESTROYED	
3413	OAE4	. . .	;	
3414	OAE4	. . .	MLKSCO EQU \$;LOCATE FIRST UNLOCKED ROW	
3415	OAE4	3A 6B FF	LDA MLKROW ;GET MEMORY LOCK ROW	
3416	OAE7	B7 . .	ORA A ;SET FOR PARTIAL SCREEN LOCK	
3417	OAE8	2A CB FF	LHLD TOPLIN ;(SET FOR TOP DISPLAY LINE	
3418	OAE8	CA 01 0B	JZ NZEXIT ;NO - RETURN FOUND (NZ)	
3419	OAE8	. . .	; YES - LOCATE MEMORY LOCK ROW	
3420	OAE8	. . .	MLKSCH EQU \$	
3421	OAE8	3A 6B FF	LDA MLKROW ;GET MEMORY LOCK ROW	
3422	OAF1	B7 . .	ORA A ;SET FOR PARTIAL SCREEN LOCK	
3423	OAF2	C8 . .	RZ ;NO - RETURN	
3424	OAF3	. . .	;*****	
3425	OAF3	. . .	; SEARCH FOR ROW *	
3426	OAF3	. . .	;*****	
3427	OAF3	2A CB FF	LHLD TOPLIN ;GET TOP LINE ADDRESS	
3428	OAF6	. . .	MLKSC1 EQU \$;LOCATE LINE (A-REG)	
3429	OAF6	4F . .	MOV C,A ;PUT LINE NUMBER IN C-REG	
3430	OAF7	. . .	MLS120 EQU \$	
3431	OAF7	CD 6D 19	CALL CHAIN ;GET ADDRESS OF NEXT LINE	
3432	OAF8	B7 . .	ORA A ;DOES NEXT LINE EXIST?	
3433	OAF8	C8 . .	RZ ;NO - RETURN FAIL (Z)	
3434	OAF8	23 . .	INX H ;YES - SET TO NEXT LINE PTR	
3435	OAF8	0D . .	DCR C ;ALL LINES FOUND?	
3436	OAF8	C2 F7 0A	JNZ MLS120 ;NO - DO NEXT LINE	
3437	OB01	. . .	;	
3438	OB01	. . .	NZEXIT EQU \$	
3439	OB01	F6 FF .	ORI 3770 ;SET NZ, S	
3440	OB03	C9 . .	RET ;RETURN(ZERO FLAG FALSE)	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 99
=====
3442      0B04      . . .      ;*****
3443      0B04      . . .      ; MLOCK - TURN ON MEMORY LOCK FULL CONDITION *
3444      0B04      . . .      ;*****
3445      0B04      . . .      ;
3446      0B04      . . .      ; ENTRY:  DON'T CARE
3447      0B04      . . .      ;
3448      0B04      . . .      ; EXIT :   A = 0
3449      0B04      . . .      ;         Z = T
3450      0B04      . . .      ;         MLKTMR = -1 (377B)
3451      0B04      . . .      ;
3452      0B04      . . .      MLOCK0 EQU $
3453      0B04      CD 47 06      CALL PTB100      ;RESTORE PROPER DISPLAY PARM
3454      0B07      . . .      MLOCK EQU $
3455      0B07      21 6A FF      LXI H,MLKFLG    ;SET H,L TO MEMORY LOCK FLAG
3456      0B0A      B6 . .      ORA M           ;MEMORY ALREADY LOCKED?
3457      0B0B      C2 19 0B      JNZ MLK010      ;YES - DON'T SOUND BELL
3458      0B0E      3E 04 .      MVI A,MEMLOK   ;NO - FORCE MEMORY LOCK ON
3459      0B10      06 FF .      MVI B,3770     ;AND BLINKING
3460      0B12      70 . .      MOV M,B        ;SET MEMORY LOCK FLAG
3461      0B13      CD 0E 48      CALL ZSTMD1
3462      0B16      . . .      MLOCK1 EQU $   ;SOUND BELL AND RETURN A = 0
3463      0B16      CD 14 48      CALL ZBELL     ;SOUND THE BELL
3464      0B19      . . .      MLK010 EQU $
3465      0B19      AF . .      XRA A         ;SET Z-FLAG
3466      0B1A      21 9A FF      LXI H,NROWS   ;(SET H TO DATA PAGE)
3467      0B1D      77 . .      MOV M,A      ;CLEAR NROWS FOR RCADDR
3468      0B1E      C9 . .      RET          ;RETURN (A = 0, Z= T)
3469      0B1F      00 . .      NOP         ;NOP FOR PATCH TO "PT772"
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 100
=====
3471      0B20      . . .      ;
3472      0B20      . . .      ; * * * * *
3473      0B20      . . .      ;
3474      0B20      . . .      ;   MOVCHR - MOVE CHARACTER STRING
3475      0B20      . . .      ;
3476      0B20      . . .      ;   ENTRY:  H,L = SOURCE POINTER
3477      0B20      . . .      ;           B,C = DESTINATION POINTER
3478      0B20      . . .      ;
3479      0B20      . . .      ;   EXIT :  B,C = NEXT STORAGE LOCATION
3480      0B20      . . .      ;           H,L = END OF SOURCE STRING
3481      0B20      . . .      ;           Z - TERMINATED BY A NULL BYTE
3482      0B20      . . .      ;           NZ - TERMINATED BY AN EOP
3483      0B20      . . .      ;
3484      0B20      . . .      MOVCHR EQU $
3485      0B20      7E . . .      MOV  A,M      ;GET DATA BYTE
3486      0B21      7 . . .      ORA  A        ;IS IT A NULL?
3487      0B22      8 . . .      RZ          ;YES - RETURN (Z - TRUE)
3488      0B23      2 . . .      STAX B       ;NO - STORE THE BYTE
3489      0B24      3 . . .      INX  H       ;INCREMENT TO NEXT SOURCE BY
3490      0B25      B . . .      DCX  B       ;DECREMENT TO NEXT DEST BYTE
3491      0B26      E CE . . .      CPI  EOP     ;WAS LAST BYTE AN EOP?
3492      0B28      2 20 0B . . .      JNZ  MOVCHR   ;NO - DO NEXT BYTE
3493      0B2B      7 . . .      ORA  A        ;YES - SET Z-FALSE
3494      0B2C      9 . . .      RET          ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 101
=====
3496     0B2D     . . .      ;*****
3497     0B2D     . . .      ; NEXT PAGE *
3498     0B2D     . . .      ;*****
3499     0B2D     . . .      NEXTPG EQU $
3500     0B2D     E 18 .      MVI A,MAXROW+1 ;COMPUTE NUMBER OF LINES
3501     0B2F     E 6B .      MVI L,MLKROW   ;TO ROLL UP
3502     0B31     6 . .      SUB M
3503     0B32     CD 45 0B    CALL NX1100
3504     0B35     . . .      NXT040 EQU $
3505     0B35     3A 6B FF    LDA MLKROW     ;SET CURRENT CURSOR POSITION
3506     0B38     32 C0 FF    STA CURROW    ;TO MEMORY LOCK ROW AND
3507     0B3B     CD C5 21    CALL CURPRT   ;LEFT MARGIN
3508     0B3F     CD 76 19    CALL CHKFMS   ;FORMAT/SOFT KEY DEFINE MODE
3509     0B41     C2 C4 1D    JNZ FLDSR    ;YES - TAB TO NEXT FIELD
3510     0B44     C9 . .      RET          ;NO - RETURN
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 102
3512	0B45	.	.	.	;
3513	0B45	.	.	.	; * * * * *
3514	0B45	.	.	.	;
3515	0B45	.	.	.	; NXTPG1 - ROLL UP N LINES
3516	0B45	.	.	.	;
3517	0B45	.	.	.	; ENTRY: A = NUMBER OF ROWS TO ROLL UP
3518	0B45	.	.	.	; H = BASEH
3519	0B45	.	.	.	;
3520	0B45	.	.	.	; EXIT : C = NUMBER OF LINES ROLLED
3521	0B45	.	.	.	; H,L = NMROLL+
3522	0B45	.	.	.	; A,B,D,E DESTROYED
3523	0B45	.	.	.	NXT100 EQU \$
3524	0B45	.	.	.	NXTPG1 EQU \$
3525	0B45	4F	.	.	MOV C,A ;PUT ROLL PARAMETER IN C-REG
3526	0B46	2E	82	.	MVI L,ROLLCT ;SAVE ROLL PARAMETER
3527	0B48	71	.	.	MOV M,C
3528	0B49	23	.	.	INX H
3529	0B4A	.	.	.	NXT110 EQU \$
3530	0B4A	71	.	.	MOV M,C
3531	0B4B	CD	27	0C	CALL ROLLUP ;ROLL UP SUCCESSFUL?
3532	0B4E	21	82	FF	LXI H,ROLLCT ;(RECALL ROLL COUNT)
3533	0B51	4E	.	.	MOV C,M
3534	0B52	CA	59	0B	JZ NXT120 ;NO - EXIT
3535	0B55	0D	.	.	DCR C ;ALL LINES DONE?
3536	0B56	C2	4A	0B	JNZ NXT110 ;NO - ROLL UP ANOTHER LINE
3537	0B59	.	.	.	; YES - EXIT (C = 0)
3538	0B59	.	.	.	;*****
3539	0B59	.	.	.	; TERMINATE ROLL UP - RETURN NUMBER OF LINES *
3540	0B59	.	.	.	; ROLLED *
3541	0B59	.	.	.	;*****
3542	0B59	.	.	.	NXT120 EQU \$
3543	0B59	23	.	.	INX H ;GET NUMBER OF LINES TO BE
3544	0B5A	7E	.	.	MOV A,M ;ROLLED UP
3545	0B5B	91	.	.	SUB C ;COMPUTE ACTUAL NUMBER DONE
3546	0B5C	4F	.	.	MOV C,A ;RETURN VALUE IN C-REGISTER
3547	0B5D	C9	.	.	RET ;RETURN

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 103
3549	0B5E	. . .	;*****	
3550	0B5E	. . .	; GET ADDRESS OF NEXT	*
3551	0B5E	. . .	; RAM BLOCK.	*
3552	0B5E	. . .	; ENTRY:	*
3553	0B5E	. . .	; E, BIT 7 = 0, 4K INCREMENTS	*
3554	0B5E	. . .	; = 1, 256	*
3555	0B5E	. . .	; BIT 0 = 0, IN NON-DISPLAY RAM	*
3556	0B5E	. . .	; = 1, DISPLAY RAM	*
3557	0B5E	. . .	; H = 0 IF FIRST ENTRY OF ROUTINE	*
3558	0B5E	. . .	; CALL NXSBLK	*
3559	0B5E	. . .	; EXIT:	*
3560	0B5E	. . .	; (H,L) = ADDRESS OF NEXT	*
3561	0B5E	. . .	; BLOCK	*
3562	0B5E	. . .	; A = 0 IF END OF MEMORY	*
3563	0B5E	. . .	; E SET TO INDICATE APPROP. RAM	*
3564	0B5E	. . .	; OTHER REGS. UNCHANGED, FLAGS ARE.	*
3565	0B5E	. . .	;*****	
3566	0B5E	. . .	NXSBLK EQU \$	
3567	0B5E	C5 . .	PUSH B	
3568	0B5E	AF . .	XRA A	
3569	0B60	BC . .	CMP H ;H = 0?	
3570	0B61	C2 75 0B	JNZ NXB100 ;NO - ADVANCE TO NEXT BLOCK	
3571	0B64	2A 8D FF	LHLD BUFBN ;IS THERE ANY NON DISPLAY	
3572	0B67	. . .	NXB060 EQU \$	
3573	0B67	3A 8C FF	LDA BUFEND+1 ;MEMORY?	
3574	0B6A	BC . .	CMP H	
3575	0B6B	D2 83 0B	JNC NXB200 ;YES, EXIT	
3576	0B6E	2A AA FF	LHLD DSPBN ;NO, USE DISPLAY MEMORY	
3577	0B71	1C . .	INR E ;INDICATE DISPLAY MEMORY	
3578	0B72	C3 83 0B	JMP NXB200 ;EXIT	
3579	0B75	. . .	NXB100 EQU \$	
3580	0B75	B3 . .	ORA E ;INCREMENT BY 4K (BIT 7 = 0)	
3581	0B76	01 00 10	LXI B,100000 ;(SET FOR 4K INCRMENT)	
3582	0B79	F2 7E 0B	JP NXB150 ;YES - COMPUTE NEXT BLOCK AD	
3583	0B7C	06 01 .	MVI B,256/256 ;NO - INCREMENT BY 256 ONLY	
3584	0B7E	. . .	NXB150 EQU \$	
3585	0B7E	09 . .	DAD B ;BUMP POINTER	
3586	0B7F	0F . .	RRC ;TESTING NON-DISPLAY AREA?	
3587	0B80	D2 67 0B	JNC NXB060 ;YES - CHECK UPPER BOUNDARY	
3588	0B83	. . .	NXB200 EQU \$	
3589	0B83	7C . .	MOV A,H ;IF WE WENT OVER TOP OF	
3590	0B84	. . .	; MEMORY H,= 0	
3591	0B84	C1 . .	POP B	
3592	0B85	C9 . .	RET	

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 104
3598	0B86	. . .	;*****	
3599	0B86	. . .	; NXTCHR - GET NEXT CHARACTER IN DISPLAY LIST *	
3600	0B86	. . .	;*****	
3601	0B86	. . .	;	
3602	0B86	. . .	; ENTRY: D,E = ADDRESS OF CURRENT CHARACTER	
3603	0B86	. . .	;	
3604	0B86	. . .	; EXIT : Z = T, CHARACTER IS NOT AN EOL LINK	
3605	0B86	. . .	; A = DISPLAY CHARACTER	
3606	0B86	. . .	; D,E = ADDRESS OF CHARACTER	
3607	0B86	. . .	; F, NEXT CHARACTER IS EOL LINK	
3608	0B86	. . .	; A DESTROYED	
3609	0B86	. . .	; D,E = ADDRESS OF NEXT LINE LINK	
3610	0B86	. . .	;	
3611	0B86	. . .	NXTCHO EQU \$	
3612	0B86	EB . .	XCHG ;PUT POINTER INTO D,E	
3613	0B87	. . .	NXTCHR EQU \$	
3614	0B87	1B . .	DCX D ;GET THE NEXT DISPLAY	
3615	0B88	1A . .	LDAX D ;CHARACTER	
3616	0B89	FE D0 .	CPI LNKLIM ;IS IT A LINK?	
3617	0B8B	DA 99 0B	JC NCH010 ;NO - EXIT	
3618	0B8E	EB . .	XCHG ;YES - GET NEW ADDRESS	
3619	0B8F	2B . .	DCX H ;GET LSB OF LINK	
3620	0B90	6E . .	MOV L,M	
3621	0B91	67 . .	MOV H,A	
3622	0B92	EB . .	XCHG ;PUT ADDRESS INTO D,E	
3623	0B93	7B . .	MOV A,E ;PUT LSB INTO A-REGISTER	
3624	0B94	2F . .	CMA ;END OF LINE LINK (LOWER FOU	
3625	0B95	E6 0F .	ANI BLKSM ;BITS NOT ALL ONES)?	
3626	0B97	C0 . .	RNZ ;YES - RETURN Z FALSE	
3627	0B98	1A . .	LDAX D ;NO - GET THE DATA BYTE	
3628	0B99	. . .	;	
3629	0B99	. . .	NCH010 EQU \$	
3630	0B99	BF . .	CMP A ;SET Z TRUE	
3631	0B9A	C9 . .	RET ;RETURN	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 105
=====
3633      0B9B      . . .      ;*****
3634      0B9B      . . .      ; PAROUT - SEND STATUS BITS *
3635      0B9B      . . .      ;*****
3636      0B9B      . . .      ;
3637      0B9B      . . .      ; ENTRY:  A = PARITY BITS TO BE SENT
3638      0B9B      . . .      ;
3639      0B9B      . . .      ; EXIT :  A-E DESTROYED
3640      0B9B      . . .      ;
3641      0B9B      . . .      PAROT4 EQU $          ;ROTATE DOWN 4 BITS FIRST
3642      0B9B      0F . . .      RRC
3643      0B9C      . . .      PAROT3 EQU $
3644      0B9C      0F . . .      RRC
3645      0B9D      . . .      PAROT2 EQU $
3646      0B9D      0F . . .      RRC
3647      0B9E      . . .      PAROT1 EQU $
3648      0B9E      0F . . .      RRC
3649      0B9F      . . .      PAROUT EQU $
3650      0B9F      E6 0F . . .      ANI 170          ;GET BITS 0-3
3651      0BA1      C6 30 . . .      ADI ZERO        ;ADD IN ZERO BASE TO FORCE
3652      0BA3      E5 . . .      PUSH H          ;DISPLAYABLE CHARACTER
3653      0BA4      CD CD FF      CALL ECONF      ;PERFORM OUTPUT FUNCTION
3654      0BA7      F1 . . .      POP H           ;RESTORE H,L
3655      0BA8      C9 . . .      RET            ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS
=====
3657      OBA9      . . .      ;*****
3658      OBA9      . . .      ; PREVIOUS PAGE *
3659      OBA9      . . .      ;*****
3660      OBA9      . . .      PRVPG EQU S
3661      OBA9      3E E8      MVI A,-MAXROW-1
3662      OBAB      2E 6B      MVI L,MLKROW ;COMPUTE NUMBER OF ROWS TO
3663      OBAD      86 . .      ADD M ;ROLL DOWN
3664      OBAE      CD B6 0B      CALL PRV100
3665      OBB1      C3 35 0B      JMP NXT040
3666      OBB4      . . .      ;
3667      OBB4      . . .      ; PRVPG1 - ROLL DOWN FOR CURSOR POSITIONING
3668      OBB4      . . .      ;
3669      OBB4      . . .      ; ENTRY: H,L = CURROW+
3670      OBB4      . . .      ;
3671      OBB4      . . .      PRVPG1 EQU S
3672      OBB4      36 00      MVI M,0 ;SET CURRENT ROW TO ZERO
3673      OBB6      . . .      ;
3674      OBB6      . . .      ; * * * * *
3675      OBB6      . . .      ;
3676      OBB6      . . .      ; PRV100 - ROLL DOWN N LINES
3677      OBB6      . . .      ;
3678      OBB6      . . .      ; ENTRY: A = -NUMBER OF LINES TO ROLL DOWN
3679      OBB6      . . .      ; H = BASEH
3680      OBB6      . . .      ;
3681      OBB6      . . .      ; EXIT : A-L DESTROYED
3682      OBB6      . . .      ;
3683      OBB6      . . .      ;
3684      OBB6      . . .      PRV100 EQU S
3685      OBB6      32 82 FF      STA ROLLCT ;SAVE THE ROLL COUNT
3686      OBB9      . . .      PRV110 EQU S
3687      OBB9      CD C5 0B      CALL ROLLDN ;LINE ROLLED DOWN?
3688      OBBC      21 82 FF      LXI H,ROLLCT ;(SET H TO DATA PAGE)
3689      OBBF      C8 . .      RZ ;NO - RETURN
3690      OBC0      34 . .      INR M ;ALL LINES DONE?
3691      OBC1      C2 B9 0B      JNZ PRV110 ;NO - DO ANOTHER LINE
3692      OBC4      C9 . .      RET ;YES - RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 107
=====
3694     0BC5      . . .      ;*****
3695     0BC5      . . .      ; ROLLDN - ROLL DISPLAY DOWN ONE LINE *
3696     0BC5      . . .      ;*****
3697     0BC5      . . .      ;
3698     0BC5      . . .      ; ENTRY:  DON'T CARE
3699     0BC5      . . .      ;
3700     0BC5      . . .      ; EXIT :  NZ - ROLL DOWN SUCCESSFUL
3701     0BC5      . . .      ;          Z - ROLL DOWN FAILED
3702     0BC5      . . .      ;          ALL REGISTERS DESTROYED
3703     0BC5      . . .      ;
3704     0BC5      . . .      ROLLDN EQU $
3705     0BC5      CD  EE  0A      CALL MLKSCH
3706     0BC8      CA  EF  0B      JZ  RLD080
3707     0BCB      . . .      ;*****
3708     0BCB      . . .      ; MEMORY LOCK ROLL DOWN *
3709     0BCB      . . .      ;*****
3710     0BCB      EB  . .      XCHG          ;LAST LOCKED LINE ADDR TO 0,
3711     0BCC      2A  CB  FF      LHLD TOPLIN  ;GET TOP LINE ADDRESS
3712     0BCF      23  . .      INX  H       ;SET ADDRESS TO PREVIOUS LIN
3713     0BD0      23  . .      INX  H       ; POINTER
3714     0BD1      CD  6D  19      CALL CHAIN   ;GET PREVIOUS LINE'S ADDRESS
3715     0BD4      B7  . .      ORA  A       ;PREVIOUS LINE EXIST?
3716     0BD5      C8  . .      RZ          ;NO - RETURN
3717     0BD6      D5  . .      PUSH D      ;YES - ROLL DOWN THE LINE
3718     0BD7      CD  DA  09      CALL LINDLO  ;DELETE 1ST LINE ABOVE DISP
3719     0BDA      21  43  FF      LXI  H,ILIN ;DECREMENT TOP LINE
3720     0BDD      35  . .      DCR  M      ;NUMBER
3721     0BDE      E1  . .      POP  H      ;RECALL LAST LOCKED LINE ADD
3722     0BDF      CD  39  0A      CALL LININA  ;ADD LINE BELOW LOCKED LINES
3723     0BE2      3A  6B  FF      LDA  MLKROW  ;GET LOCK ROW NUMBER
3724     0BE5      3D  . .      DCP  A      ;ADJUST FOR COMPARE
3725     0BE6      21  C7  FF      LXI  H,LSTROW ;COMPARE TO LAST ROW DONE
3726     0BE9      BE  . .      CMP  M      ;DID IT ROLL DOWN?
3727     0BEA      FA  18  0C      JM  RLD090  ;YES - UPDATE DISPLAY PTRS
3728     0BED      B4  . .      ORA  H      ;NO - FORCE NZ AND EXIT
3729     0BEF      C9  . .      RET        ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS
=====
3731      0BEF      .      .      .      ;*****
3732      0BEF      .      .      .      ; NORMAL ROLL DOWN *
3733      0BEF      .      .      .      ;*****
3734      0BEF      .      .      .      RLD080 EQU $
3735      0BEF      3A      6B      FF      LDA      MLKROW      ;GET MEMORY LOCK ROW
3736      0BF2      B7      .      .      ORA      A          ;IS IT ZERO?
3737      0BF3      CA      0A      0C      JZ       RLD085     ;YES - DO 'NORMAL ROLL DOWN
3738      0BF6      21      C0      FF      LXI     H,CURROW   ;NO - TRY TO ALLOCATE LINES
3739      0BF9      46      .      .      MOV     B,M        ;TO MEMORY LOCK ROW
3740      0BFA      77      .      .      MOV     M,A
3741      0BFB      C5      .      .      PUSH   B          ;SAVE CURRENT ROW NUMBER
3742      0BFC      3E      FF      .      MVI     A,-1       ;(SET FOR COLUMN ZERO)
3743      0BFE      CD      0B      07      CALL   RCADRO     ;IS MEMORY AVAILABLE?
3744      0C01      C1      .      .      POP     B          ;(RESTORE CURRENT ROW
3745      0C02      78      .      .      MOV     A,B        ;NUMBER)
3746      0C03      32      C0      FF      STA   CURROW
3747      0C06      C0      .      .      RNZ
3748      0C07      C3      C5      0B      JMP   ROLLDN     ;NO - RETURN FAIL
3749      0C0A      .      .      .      ;
3750      0C0A      .      .      .      ; DISPLAY NOT LOCKED - DO NORMAL ROLL DOWN
3751      0C0A      .      .      .      ;
3752      0C0A      .      .      .      RLD085 EQU $
3753      0C0A      2A      CB      FF      LHLD   TOPLIN     ;GET TOP LINE ADDRESS
3754      0C0D      23      .      .      INX    H          ;SET TO PREVIOUS LINE
3755      0C0E      23      .      .      INX    H          ;ADDRESS
3756      0C0F      B6      .      .      ORA    M          ;ANY PREVIOUS LINES?
3757      0C10      C8      .      .      RZ
3758      0C11      .      .      .      ;
3759      0C11      .      .      .      ;*****
3760      0C11      .      .      .      ; TOP LINE IS NOT FIRST LINE *
3761      0C11      .      .      .      ; ADVANCE POINTERS *
3762      0C11      .      .      .      ;*****
3763      0C11      16      FF      .      MVI    D,-1       ;FLAG TO DECREMENT TLINO
3764      0C13      CD      79      0F      CALL   TOPUPD     ;UPDATE TOP LINE POINTERS
3765      0C16      2E      C7      .      MVI    L,LSTROW-BASE ;GET LAST ROW PROCESSED
3766      0C18      .      .      .      RLD090 EQU $
3767      0C18      7E      .      .      MOV    A,M
3768      0C19      3C      .      .      INR    A          ;INCREMENT
3769      0C1A      FE      18      .      CPI    MAXROW+1
3770      0C1C      C2      05      16      JNZ   STOREA     ;NOT ROLL OFF - STORE ROW
3771      0C1F      2A      C9      FF      LHLD   LSTLIN     ;GET ADDR OF LAST LINE DONE
3772      0C22      23      .      .      INX    H          ;SET TO PREVIOUS LINE
3773      0C23      23      .      .      INX    H          ;ADDRESS
3774      0C24      C3      53      0C      JMP   ROL200
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 109
=====
3776      0C27      . . .      ;*****
3777      0C27      . . .      ; ROLLUP - ROLL UP DISPLAY ONE LINE *
3778      0C27      . . .      ;*****
3779      0C27      . . .      ROLLUP EQU $
3780      0C27      CD EE 0A      CALL MLKSCH
3781      0C2A      CA 66 0C      JZ ROL080
3782      0C2D      . . .      ;*****
3783      0C2D      . . .      ; MEMORY LOCK ROLL-UP *
3784      0C2D      . . .      ;*****
3785      0C2D      7E . .      MOV A,M      ;IS THERE A NEXT LINE?
3786      0C2E      B7 . .      OKA A
3787      0C2F      C8 . .      RZ           ;NO - DON'T DO ROLL UP
3788      0C30      CD DA 09      CALL LINDLO  ;YES - REMOVE FIRST UNLOCKED
3789      0C33      21 A3 FF      LXI H,TLINO ;LINE
3790      0C36      34 . .      INR M       ;INCREMENT TOP LINE NUMBER
3791      0C37      2A CB FF      LHLD TOPLIN ;GET TOP DISPLAY LINE ADDRES
3792      0C3A      3A 6B FF      LDA MLKROW  ;FORCE END-OF-PAGE IF DISPLA
3793      0C3D      F6 20 .      ORI MAYEOP  ;IS CURRENTLY REFRESHING
3794      0C3F      32 20 87      STA IOCRRW  ;MEMORY LOCK BOUNDARY ROW
3795      0C42      CD 39 0A      CALL LININA ;ADD LINE ABOVE DISPLAY
3796      0C45      3A 6B FF      LDA MLKROW  ;GET LOCK ROW NUMBER
3797      0C48      21 C7 FF      LXI H,LSTROW ;GET LAST ROW PROCESSED
3798      0C4B      96 . .      SUB M       ;DID IT ROLL UP?
3799      0C4C      FA 74 0C      JM ROL090  ;YES - UPDATE LINE POINTER
3800      0C4F      C0 . .      RNZ        ;NO - RETURN (Z = FALSE)
3801      0C50      77 . .      MOV M,A    ;SAME - FORCE LAST ROW = 0
3802      0C51      . . .      ROL100 EQU $
3803      0C51      2E CB .      MVI L,TOPLIN ;SET CURRENT LINE TO TOP LINE
3804      0C53      . . .      ROL200 EQU $
3805      0C53      5E . .      MOV E,M
3806      0C54      . . .      ROLUP2 EQU $
3807      0C54      2C . .      INR L
3808      0C55      56 . .      MOV D,M
3809      0C56      . . .      ;
3810      0C56      . . .      ; ROLUP3 - UPDATE LSTLIN AND CURADR
3811      0C56      . . .      ;
3812      0C56      . . .      ROLUP3 EQU $
3813      0C56      EB . .      XCHG       ;SET LSTLIN TO NEW ROW
3814      0C57      . . .      ROLUPC EQU $
3815      0C57      CD 9C 0A      CALL LSTLUP
3816      0C5A      EB . .      XCHG       ;PUT NEW ROW ADDRESS INT H,L
3817      0C5B      2B . .      DCX H      ;SET TO LSB OF NEXT LINE PTR
3818      0C5C      22 C3 FF      SHLD CURADR ;SET CURADR TO TOP LINE
3819      0C5F      EB . .      XCHG       ;RESTORE D,E AND H,L
3820      0C60      AF . .      XRA A      ;SET LAST COLUMN PROCESSED
3821      0C61      32 C8 FF      STA LSTCOL ;DONE TO ZERO
3822      0C64      B3 . .      ORA E      ;SET Z-FLAG FALSE
3823      0C65      C9 . .      RET        ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 110
=====
3825      0C66      . . .      ;*****
3826      0C66      . . .      ; NORMAL ROLL-UP *
3827      0C66      . . .      ;*****
3828      0C66      . . .      ROL080 EQU $
3829      0C66      2A CB FF      LHLD TOPLIN      ;GET TOP LINE ADDRESS
3830      0C69      B6 . .      ORA M            ;IS TOP LINE LAST LINE?
3831      0C6A      C8 . .      RZ              ;YES - RETURN, DON'T ROLL UP
3832      0C6B      16 01 .      MVI D,1         ;NO - SET D TO INCREMENT
3833      0C6D      . . .      ;              "TLINO"
3834      0C6D      3C . .      INR A           ;SET LSB TO NEXT LINE POINTE
3835      0C6E      . . .      ;*****
3836      0C6E      . . .      ; TOP LINE IS NOT LAST LINE *
3837      0C6E      . . .      ; ADVANCE POINTERS *
3838      0C6E      . . .      ;*****
3839      0C6E      . . .      ROLUP1 EQU $
3840      0C6E      CD 79 0F      CALL TOPUPD     ;UPDATE TOP LINE POINTERS
3841      0C71      21 C7 FF      LXI H,LSTROW   ;GET LAST ROW # PROCESSED
3842      0C74      . . .      ROL090 EQU $
3843      0C74      4E . .      MOV C,M
3844      0C75      0D . .      DCR C           ;DECREMENT
3845      0C76      FA 51 0C      JM ROL100      ;LINE ROLLED OFF SCREEN
3846      0C79      71 . .      MOV M,C        ;STORE UPDATED LSTROW
3847      0C7A      B4 . .      ORA H          ;SET Z-FLAG TO FALSE
3848      0C7B      C9 . .      RET
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 111
=====
3850      0C7C      . . .      ;*****
3851      0C7C      . . .      ; CHAR SET SELECT *
3852      0C7C      . . .      ;*****
3853      0C7C      . . .      SCHRST EQU $
3854      0C7C      21 58 27      LXI H,CHRSTB ;SET FOR CHARACTER SET SELEC
3855      0C7F      C3 81 04      JMP ESCAPO
3856      0C82      . . .      ;
3857      0C82      . . .      ; SET NEW ALTERNATE CHARACTER SET
3858      0C82      . . .      ;
3859      0C82      . . .      SCHS11 EQU $
3860      0C82      79 . . .      MOV A,C ;PUT INPUT CHARACTER IN A-RE
3861      0C83      E6 0F . . .      ANI 170 ;EXTRACT CHARACTER SET NUMBE
3862      0C85      07 . . .      RLC ;SHIFT TO POSITION FOR
3863      0C86      07 . . .      RLC ;ALTERNATE CHARCTER SET
3864      0C87      07 . . .      RLC
3865      0C88      07 . . .      RLC
3866      0C89      32 72 FF      STA CHRSET ;STORE CHAR SET SELECT CTL
3867      0C8C      C9 . . .      RET ;RETURN
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 112
3869	0C8D	.	.	;	
3870	0C8D	.	.	;	*****
3871	0C8D	.	.	;	
3872	0C8D	.	.	;	SFKYOF - PUT NORMAL DISPLAY ON SCREEN
3873	0C8D	.	.	;	
3874	0C8D	.	.	;	ENTRY: DON'T CAPE
3875	0C8D	.	.	;	
3876	0C8D	.	.	;	EXIT : ALL REGISTERS DESTROYED
3877	0C8D	.	.	;	
3878	0C8D	.	.	;	SFKYOF EQU \$
3879	0C8D	CD	8C 19	CALL CHKSKF	;NORMAL DISPLAY ENABLED?
3880	0C90	C8	.	RZ	;YES - RETURN
3881	0C91	3E	F7	MVI A,3770-DEFSKY	;NO - SWAP DISPLAY
3882	0C93	CD	DC 13	CALL CLCMFL	;CLEAR SOFI KEY MODE FLAG
3883	0C96	CD	47 10	CALL CKDSPF	;DISPLAY FUNCTIONS ENABLED?
3884	0C99	C2	AE 0C	JNZ SFO010	;YES - DON'T RESET RANGE TBL
3885	0C9C	21	64 26	LXI H,RTABLE	;NO - RESTORE NORMAL
3886	0C9F	22	D2 FF	SHLD RNGTA	;CHARACTER FUNCTION TABLE
3887	0CA2	C3	AE 0C	JMP SFO010	;TURN ON NORMAL DISPLAY

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 113
=====
3889      OCA5      . . .      ;*****
3890      OCA5      . . .      ; SFKYON - PUT SOFT KEY DISPLAY ON SCREEN *
3891      OCA5      . . .      ;*****
3892      OCA5      . . .      ;
3893      OCA5      . . .      ; ENTRY:  DON'T CARE
3894      OCA5      . . .      ;
3895      OCA5      . . .      ; EXIT :  NZ
3896      OCA5      . . .      ; ALL REGISTERS DESTROYED
3897      OCA5      . . .      ;
3898      OCA5      . . .      SFKYON EQU $
3899      OCA5      CD 8C 19      CALL CHKSKF      ;SOFT KEY DEFINE MODE?
3900      OCA8      C0 . .      RNZ              ;YES - RETURN
3901      OCA9      3E 08 .      MVI A,DEFSKY    ;NO - SWAP DISPLAY
3902      OCAB      CD 00 14      CALL STCMFL      ;SET SOFT KEY MODE FLAG
3903      OCAE      . . .      ;
3904      OCAE      . . .      ; EXCHANGE DISPLAY
3905      OCAE      . . .      ;
3906      OCAE      . . .      SFG010 EQU $
3907      OCAE      CD 69 21      CALL SWAP        ;SWAP DISPLAY PARAMETERS
3908      OCB1      CD 0E 1D      CALL RSTDSP      ;TURN ON THE DISPLAY
3909      OCB4      CD 20 1E      CALL FLDSRX      ;RESCAN LINE TO SET PROPER
3910      OCB7      C3 A4 06      JMP RCADRA       ;FIELD ATTRIBUTE
3911      OCBA      . . .      ;*****
3912      OCBA      . . .      ; SFKYDS - DISPLAY CHARACTER IN SOFT KEY MODE *
3913      OCBA      . . .      ;*****
3914      OCBA      . . .      ;
3915      OCBA      . . .      ; ENTRY:  DCHAR = CHARACTER TO BE DISPLAYED
3916      OCBA      . . .      ;
3917      OCBA      . . .      ; EXIT :  IF CHARACTER FROM KEYBOARD,
3918      OCBA      . . .      ; CHARACTER IS ADDED TO DISPLAY
3919      OCBA      . . .      ; OTHERWISE, NORMAL DISPLAY IS RESTORED
3920      OCBA      . . .      ;
3921      OCBA      . . .      SFKYDS EQU $
3922      OCBA      CD 8C 19      CALL CHKSKF      ;SOFT KEY DEFINE MODE?
3923      OCB D      CA 1A 23      JZ DSPCHR        ;NO - USE NORMAL ROUTINE
3924      OCC0      CD A6 12      CALL DCXB2D      ;INPUT FROM KEYBOARD?
3925      OCC3      C4 8D 0C      CNZ SFKYOF       ;NO - SWAP DISPLAY
3926      OCC6      C2 1A 23      JNZ DSPCHR       ;AND USE NORMAL ROUTINE
3927      OCC9      C3 B6 14      JMP FDESC1       ;YES - DISPLAY CHARACTER
3928      OCCC      . . .      ; AND KILL "CURADV" FLAG
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 114
=====
3930      OCCC      . . .      ;*****
3931      OCCC      . . .      ; SFTRST - SOFT RESET *
3932      OCCC      . . .      ;*****
3933      OCCC      . . .      SFTRST EQU $
3934      OCCC      CD 6E 15    CALL IOBSYC      ;WAIT UNTIL CTU'S FREE
3935      OCCF      F3 . .     DI                ;DISABLE INTERRUPTS
3936      OCD0      3E 01 .    MVI A,1          ;SET RESET TIMER FOR ONE
3937      OCD2      32 D0 FF    STA RSTMR        ;SECOND ONLY
3938      OCD5      C3 DA 00    JMP GO1          ;DO SOFT RESET
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 115
3940	0CD8	.	.	*****	
3941	0CD8	.	.	; SO - SHIFT OUT *	
3942	0CD8	.	.	*****	
3943	0CD8	.	.	SHFTOT EQU \$	
3944	0CD8	CD	8C	19 CALL CHKSFK ;DEFINE SOFT KEY MODE?	
3945	0CDB	C0	.	RNZ ;YES - DON'T SWITCH CHAR SET	
3946	0CDC	3A	72	FF LDA CHRSET ;GET CURRENT ALT CHAR SET	
3947	0CDF	.	.	SHFT1 EQU \$	
3948	0CDF	47	.	MOV B,A ;PUT NEW CHAR SET IN B-REG	
3949	0CE0	3E	0B	MVI A,SWCHAR ;SET CHARACTER SWITCH IN	
3950	0CE2	CD	08	48 CALL ZKBCTL ;KEYBOARD FOR POSSIBLE	
3951	0CE5	.	.	; FOREIGN MODE ENABLE	
3952	0CE5	78	.	MOV A,B ;RECALL NEW CHARACTER SET	
3953	0CE6	.	.	SHFT2 EQU \$;ENTRY FOR SELF-TEST	
3954	0CE6	06	0F	MVI B,17Q ;SET MASK TO SAVE DISPLAY	
3955	0CE8	.	.	; ENHANCEMENT BITS	
3956	0CE8	C3	E0	21 JMP DISPC1 ;ADD CODE TO DISPLAY	
3957	0CEB	.	.	*****	
3958	0CEB	.	.	; SI - SHIFT IN *	
3959	0CEB	.	.	*****	
3960	0CEB	.	.	SHFTIN EQU \$	
3961	0CEB	CD	8C	19 CALL CHKSFK ;DEFINE SOFT KEY MODE?	
3962	0CEE	C0	.	RNZ ;YES - DON'T SWITCH CHAR SET	
3963	0CEF	AF	.	XRA A ;SET FOR BASE CHARACTER	
3964	0CF0	C3	DF	0C JMP SHFT1 ;SET CODE	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 116
=====
3966      0CF3      . . .      ;*****
3967      0CF3      . . .      ; STATUS - RETURN TERMINAL STATUS *
3968      0CF3      . . .      ;*****
3969      0CF3      . . .      STATUS EQU $
3970      0CF3      01 00 02    LXI B,SSTAT ;SET BLOCK TRANSFER FOR
3971      0CF6      C3 CA 16    JMP SBLXFO ;FOR TERMINAL STATUS
3972      0CF9      . . .      ;*****
3973      0CF9      . . .      ; STATGO - TRANSMIT TERMINAL STATUS *
3974      0CF9      . . .      ;*****
3975      0CF9      . . .      STATGO EQU $
3976      0CF9      01 FF FD    LXI B,-1-SSTAT
3977      0CFC      CD 70 10    CALL CLBLXF ;CLEAR STATUS PENDING FLAG
3978      0CFF      06 5C .     MVI B,ABCKSL ;SEND <ESC>-<\>
3979      0D01      CD BB 17    CALL ESCOUT
3980      0D04      21 C1 17    LXI H,XPUTDC ;SET OUTPUT ROUTINE ADDRESS
3981      0D07      CD 14 0D    CALL STAPAR ;OUTPUT STATUS BITS
3982      0D0A      21 F7 FF    LXI H,ERRFLG ;CLEAR DATA COMM ERROR FLAG
3983      0D0D      7E . .     MOV A,M
3984      0D0E      E6 FE .     ANI 377Q-DCMERR
3985      0D10      77 . .     MOV M,A
3986      0D11      C3 1D 12    JMP SDTERM ;SEND TERMINATOR AND RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 117
=====
3988      0D14      .      .      .      ;*****
3989      0D14      .      .      .      ; STAPAR - OUTPUT STATUS BITS *
3990      0D14      .      .      .      ;*****
3991      0D14      .      .      .      ;
3992      0D14      .      .      .      ; ENTRY:  H,L = ADDRESS OF OUTPUT ROUTINE
3993      0D14      .      .      .      ;
3994      0D14      .      .      .      ; EXIT :  CNTFAD = ADDRESS OF OUTPUT ROUTINE
3995      0D14      .      .      .      ; ALL REGISTERS DESTROYED
3996      0D14      .      .      .      ;
3997      0D14      .      .      .      STAPAR EQU $
3998      0D14      22  CE  FF      SHLD CNTFAD      ;SET OUTPUT ROUTINE VECTOR
3999      0D17      .      .      .      ;
4000      0D17      .      .      .      ; OUTPUT SIZE OF RAM
4001      0D17      .      .      .      ;
4002      0D17      3A  AB  FF      LDA  DSPRGN+1    ;COMPUTE NUMBER OF 256-BYTE
4003      0D1A      2F      .      .      CMA              ;RAM BLOCKS IN DISPLAY
4004      0D1B      3C      .      .      INR  A           ;AREA
4005      0D1C      CD  9D  0B      CALL PAROT2      ;TRANSMIT MEMORY SIZE IN K'S
4006      0D1F      .      .      .      ;
4007      0D1F      .      .      .      ; OUTPUT KEYBOARD INTERFACE STRAP SETTINGS
4008      0D1F      .      .      .      ;
4009      0D1F      3A  FB  FF      LDA  KBJMPR      ;TRANSMIT STRAPS A-D
4010      0D22      6F      .      .      MOV  L,A         ;SAVE JUMPER VALUES
4011      0D23      CD  9F  0B      CALL PAROUT
4012      0D26      7D      .      .      MOV  A,L         ;RECALL JUMPER VALUES
4013      0D27      CD  9B  0B      CALL PARO14      ;TRANSMIT STRAPS E-H
4014      0D2A      .      .      .      ;
4015      0D2A      .      .      .      ; OUTPUT LATCHING KEYS STATUS
4016      0D2A      .      .      .      ;
4017      0D2A      3A  F3  FF      LDA  MDFLG2      ;GET TERMINAL MODE FLAGS 2
4018      0D2D      E6  07  .      ANI  CAPSLK+BLKMDE+AUTOLF ;EXTRACT BITS
4019      0D2F      F6  08  .      ORI  10Q         ;ADD BIT 3 TO INDICATE 2645
4020      0D31      CD  9F  0B      CALL PAROUT      ;SEND LATCHING KEY STATUS
4021      0D34      .      .      .      ;
4022      0D34      .      .      .      ; OUTPUT TERMINAL (2640) TRANSFER PENDING FLAGS
4023      0D34      .      .      .      ;
4024      0D34      2A  6F  FF      LHLD MFLGS2      ;GET TERMINAL MODE FLAGS
4025      0D37      7C      .      .      MOV  A,H         ;MASK FOR SECONDARY STATUS
4026      0D38      E6  04  .      ANI  SSTAT2/256 ;PENDING BIT
4027      0D3A      0F      .      .      RRC              ;SHIFT BIT INTO STATUS
4028      0D3B      0F      .      .      RRC              ;RESPONSE POSITION
4029      0D3C      0F      .      .      RRC
4030      0D3D      47      .      .      MOV  B,A
4031      0D3E      7C      .      .      MOV  A,H         ;GET OTHER DISPLAY RELATED
4032      0D3F      E6  70  .      ANI  (SENER+SFCTKY+SCRSEF)/256;XFR BITS
4033      0D41      B0      .      .      ORA  B           ;ADD IN SECONDARY STATUS
4034      0D42      CD  9B  0B      CALL PAROT4      ;SEND TRANSFER PENDING BITS
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 118
=====
4036      0D45      . . .      ;
4037      0D45      . . .      ; OUTPUT ERROR CONDITION FLAGS
4038      0D45      . . .      ;
4039      0D45      06 00      .      MVI B,0          ;SET FOR NO I/O ERROR
4040      0D47      3A 4F FF    .      LDA IOCERR       ;GET I/O ERROR FLAG
4041      0D4A      FE 46      .      CPI F           ;I/O ERROR OCCURRED?
4042      0D4C      C2 51 0D    .      JNZ STA010      ;NO - GET OTHER ERROR FLAGS
4043      0D4F      06 08      .      MVI B,IOERRB   ;YES - SET I/O ERROR BIT
4044      0D51      . . .      STA010 EQU S
4045      0D51      00 . . .    .      NOP             ;INSTR. DELETED TO FIX BUG
4046      0D52      3A F7 FF    .      LDA ERRFLG     ;GET THE ERROR FLAGS
4047      0D55      B0 . . .    .      ORA B          ;MERGE WITH EXISTING BITS
4048      0D56      CD 9F 0B    .      CALL PAROUT    ;TRANSMIT ERROR STATUS
4049      0D59      . . .      ;
4050      0D59      . . .      ; OUTPUT DEVICE TRANSFER PENDING FLAGS
4051      0D59      . . .      ;
4052      0D59      7C . . .    .      MOV A,H        ;GET TERMINAL MODE 1 FLAGS
4053      0D5A      07 . . .    .      RLC           ;PUT I/O DONE FLAG IN C-FLAG
4054      0D5B      7D . . .    .      MOV A,L        ;GET TERMINAL MODE 2 FLAGS
4055      0D5C      17 . . .    .      RAL           ;ADD IN I/O DONE FLAG
4056      0D5D      47 . . .    .      MOV B,A        ;SAVE TEMPORARY RESULTS
4057      0D5E      7C . . .    .      MOV A,H        ;RECALL TERMINAL MODE 1 FLAG
4058      0D5F      0F . . .    .      RRC           ;PUT DEVICE STATUS INTO
4059      0D60      0F . . .    .      RRC           ;C-FLAG
4060      0D61      0F . . .    .      RRC
4061      0D62      0F . . .    .      RRC
4062      0D63      78 . . .    .      MOV A,B        ;RECALL ACCUMULATED BITS
4063      0D64      17 . . .    .      RAL           ;ADD IN DEVICE STATUS
4064      0D65      C3 9F 0B    .      JMP PAROUT     ;SEND DEVICE XFR PENDING BIT
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 119
=====
4066      0D68      . . .      ;*****
4067      0D68      . . .      ; STCHR1 - SET INITIAL DISPLAY CHARACTER IN *
4068      0D68      . . .      ;   NEW DISPLAY BLOCK                               *
4069      0D68      . . .      ;*****
4070      0D68      . . .      ;
4071      0D68      . . .      ; ENTRY:  H,L = ADDRESS OF FIRST DISPLAY
4072      0D68      . . .      ;           IN BLOCK
4073      0D68      . . .      ;
4074      0D68      . . .      ; EXIT :   A = 0
4075      0D68      . . .      ;           H,L UNCHANGED
4076      0D68      . . .      ;
4077      0D68      . . .      STCHR1 EQU  $
4078      0D68      3A F4 FF      LDA  MDFLG1    ;GET SOFT MODE FLAGS
4079      0D68      E6 80 .      ANI  FORGN     ;FOREIGN MODE ENABLED?
4080      0D6D      3E CC .      MVI  A,EOL     ;(SET TO STORE EOL)
4081      0D6F      CA 7A 0D      JZ   STC010    ;NO - STORE EOL ONLY
4082      0D72      2B . .      DCX  H         ;YES - STORE EOL AND DISPLAY
4083      0D73      77 . .      MOV  M,A       ;CONTROL BYTE TO CAUSE
4084      0D74      3A 29 48      LDA  FRSALT    ;FOREIGN CHARACTER SET TO
4085      0D77      F6 80 .      ORI  2000     ;BE DISPLAYED
4086      0D79      23 . .      INX  H
4087      0D7A      . . .      STC010 EQU  $
4088      0D7A      77 . .      MOV  M,A       ;STORE FIRST DISPLAY CHAR
4089      0D7B      AF . .      XRA  A         ;CLEAR A-REGISTER
4090      0D7C      C9 . .      RET           ;RETURN
=====

```

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS
=====
4092      0D7D      . . .      ;*****
4093      0D7D      . . .      ; TEST - PERFORM TERMINAL SELF TEST *
4094      0D7D      . . .      ;*****
4095      0D7D      . . .      TEST EQU $
4096      0D7D      CD 4D 10    CALL CKEDIT ;EDIT MODE ENABLED?
4097      0D80      C0 . .     RNZ ;YES - DON'T DO SELF-TEST
4098      0D81      3E 08 .     MVI A,CKIOKY
4099      0D83      CD 08 48    CALL ZKBCTL ;I/O CONTROL KEY DOWN ALSO?
4100      0D86      21 11 28    LXI H,TSTCTU ;(SET FOR CTU SELF-TEST)
4101      0D89      C2 93 15    JNZ IORMGO ;YES - DO CTU SELF-TEST
4102      0D8C      . . .      ; NO - DO TERMINAL SELF-TEST
4103      0D8C      . . .      ;
4104      0D8C      . . .      ; PERFORM TERMINAL SELF-TEST
4105      0D8C      . . .      ;
4106      0D8C      . . .      TRMTST EQU $
4107      0D8C      3A FA FF    LDA KBJMP2 ;GET KEYBOARD JUMPERS 2
4108      0D8F      E6 04 .     ANI NOTEST ;SELF-TEST INHIBITED
4109      0D91      21 51 0F    LXI H,NOTSMS ;(SET MESSAGE ADDRESS)
4110      0D94      C2 D7 1C    JNZ DSPMS1 ;YES - DISPLAY MSG AND EXIT
4111      0D97      3A 6E FF    LDA DFLGS ;GET DATA TRANSFER FLAGS
4112      0D9A      E6 80 .     ANI XBF2DS ;DATA FROM I/O BUFFER
4113      0D9C      C2 D7 1C    JNZ DSPMS1 ;YES - DON'T DO SELF-TEST
4114      0D9F      CD 6E 15    CALL IOBSYC ;WAIT UNTIL CTU'S IDLE
4115      0DA2      F3 . .     DI ;DISABLE INTERRUPTS
4116      0DA3      3E 05 .     MVI A,STRTST ;SET KEYBOARD FOR SELF-TEST
4117      0DA5      CD 08 48    CALL ZKBCTL ;START-UP
=====

```

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS
4119	0DA8	. . .	;*****
4120	0DA8	. . .	; ROM TEST *
4121	0DA8	. . .	; *
4122	0DA8	. . .	; CALCULATE CHECKSUM *
4123	0DA8	. . .	; FOR EACH 2K ROM *
4124	0DA8	. . .	;*****
4125	0DA8	21 00 F8	LXI H,-NUM2K ;SET FOP START ADDRESS = 0
4126	0DAB	. . .	;
4127	0DAB	. . .	TST010 EQU \$
4128	0DAB	11 00 08	LXI D,NUM2K ;INCREMENT START ADDR BY 2K
4129	0DAE	19 . .	DAD D
4130	0DAF	. . .	;
4131	0DAF	. . .	; IS CURRENT ADDRESS A ROM?
4132	0DAF	. . .	;
4133	0DAF	7C . .	MOV A,H ;PUT MSB INTO A-REGISTER
4134	0DB0	FE B7 .	CPI 134000Q/256-1 ;ADDRESS > 48K?
4135	0DB2	D2 E8 0D	JNC TST050 ;YES - GO TO NEXT TEST
4136	0DB5	FE 80 .	CPI 106000Q/256 ;IN I/O SPACE?
4137	0DB7	CA AB 0D	JZ TST010 ;YES - GO TO NEXT ROM BLOCK
4138	0DBA	FE 88 .	CPI 104000Q/256
4139	0DBC	CA AB 0D	JZ TST010 ;YES - GO TO NEXT ROM BLOCK
4140	0DBF	CD A3 15	CALL IORMG1 ;DOES THE ROM EXIST?
4141	0DC2	CA CE 0D	JZ TST020 ;YES - CHECK THE ROM
4142	0DC5	AF . .	XRA A ;NO - CHECK FOR NO ROM
4143	0DC6	B5 . .	ORA L ;ROM INSTALLED?
4144	0DC7	CA AB 0D	JZ TST010 ;NO - GO TO NEXT ROM
4145	0DCA	7C . .	MOV A,H ;YES - REPORT POSSIBLE
4146	0DCB	C3 09 0D	JMP IST030 ;MISPLACED ROM
4147	0DCE	. . .	;*****
4148	0DCE	. . .	; CALCULATE CHECKSUM *
4149	0DCE	. . .	;*****
4150	0DCE	. . .	TST020 EQU \$
4151	0DCE	2B . .	DCX H ;RESTORE START ADDRESS
4152	0DCF	16 08 .	MVI D,NUM2K/256 ;SET TO SUM 2K SPACE
4153	0DD1	CD 81 08	CALL CHKSUM ;CALCULATE CHECKSUM
4154	0DD4	3C . .	INR A ;= 377 ?
4155	0DD5	. . .	;*****
4156	0DD5	CA AB 0D	JZ TST010 ;YES - DO NEXT ROM BLOCK
4157	0DD8	. . .	;*****
4158	0DD8	AF . .	XRA A ;NO - REPORT BAD ROM
4159	0DD9	. . .	TST030 EQU \$
4160	0DD9	11 37 0E	LXI D,ROMERP ;SET ROM ERROR MESSAGE ADDR
4161	0DDC	4F . .	MOV C,A ;SAVE EXPECTED VALUE
4162	0DDD	46 . .	MOV B,M ;GET VALUE FOUND
4163	0DDE	7C . .	MOV A,H ;CONVERT ROM ADDRESS TO
4164	0DDF	0F . .	RRC ;ROM NUMBER (0,2,4,...)
4165	0DE0	0F . .	RRC
4166	0DE1	6F . .	MOV L,A ;SET AS ERROR ADDRESS
4167	0DE2	26 00 .	MVI H,0
4168	0DE4	79 . .	MOV A,C ;RECALL EXPECTED VALUE
4169	0DE5	C3 F3 0E	JMP TST600 ;REPORT ERROR


```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 122
=====
4171      ODE8      . . .      ;*****
4172      ODE8      . . .      ; RAM TEST *
4173      ODE8      . . .      ; *
4174      ODE8      . . .      ; CALCULATE CHECKSUM ON *
4175      ODE8      . . .      ; EACH 4K BLOCK. *
4176      ODE8      . . .      ; TEST EACH 256 BYTE SECTION *
4177      ODE8      . . .      ; RECHECK CHECKSUM. *
4178      ODE8      . . .      ;*****
4179      ODE8      . . .      ;
4180      ODE8      . . .      ; E = 0
4181      ODE8      . . .      ;
4182      ODE8      . . .      TST050 EQU $
4183      ODE8      3E 80 .      MVI A,CRIOFF ;TURN OFF VIDEO
4184      ODEA      32 20 87      STA IOCRW
4185      ODED      21 00 FC      LXT H,IOBUF ;SET H,L TO I/O BUFFER #1
4186      ODF0      CD FF 10      CALL CLRAL1 ;CLEAR THE I/O BUFFER
4187      ODF3      44 . .      MOV B,H ;SET B,C = IOBUF2
4188      ODF4      4D . .      MOV C,L ;(H,L = IOBUF2)
4189      ODF5      16 10 .      MVI D,10000Q/256 ;SET D,E FOR 4K INCREMEN
4190      ODF7      63 . .      MOV H,E ;SET H TO 0 TO INDICATE STAR
4191      ODF8      02 . .      STAX B ;SET CHECKSUM FOR LAST
4192      ODF9      . . .      ; BLOCK TO ZERO
4193      ODF9      . . .      ;*****
4194      ODF9      . . .      ; CALCULATE CHECKSUM FOR EACH RAM BLOCK AND *
4195      ODF9      . . .      ; STORE CHECKSUM IN "IOBUF2" *
4196      ODF9      . . .      ;*****
4197      ODF9      . . .      TST060 EQU $
4198      ODF9      CD 5E 0B      CALL NXSBLK ;GET NEXT BLOCK ADDRESS
4199      ODFC      CD 81 08      CALL CHKSUM ;COMPUTE CHECKSUM
4200      ODFE      02 . .      STAX B ;STORE CHECKSUM VALUE
4201      OEG0      C2 F9 0D      JNZ TST060 ;CONTINUE IF NOT LAST BLOCK
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 123
=====
4203      0E03      .      .      .      ;
4204      0E03      .      .      .      ; CHECK EACH 256 BYTE RAM SECTION
4205      0E03      .      .      .      ;
4206      0E03      5D      .      .      MOV E,L      ;SET E TO ZERO TO INDICATE
4207      0E04      .      .      .      ; TESTING OF FAST RAM AREA
4208      0E04      26      91      .      MVI H,FSTRAM/256 ;START OF FAST RAM (L=0)
4209      0F06      .      .      .      TST090 EQU $
4210      0F06      .      .      .      ;
4211      0E06      .      .      .      ; TEST THE RAM IN THE FOLLOWING STEPS
4212      0E06      .      .      .      ;
4213      0E06      .      .      .      ; 1. SAVE THE SECTION'S CONTENTS
4214      0E06      01      00      FC      LXI B,IOBUF   ;I/O BUFFER
4215      0E09      .      .      .      TST100 EQU $
4216      0E09      7E      .      .      MOV A,M      ;BYTE TO BE SAVED
4217      0E0A      02      .      .      STAX B
4218      0E0B      0C      .      .      INR C      ;SET TO NEXT SAVE ADDRESS
4219      0E0C      .      .      .      ; 2 SET EACH BYTE = MSB .XOR. LSB OF ADDR
4220      0E0C      7D      .      .      MOV A,L
4221      0E0D      AC      .      .      XRA H
4222      0E0E      77      .      .      MOV M,A
4223      0E0F      2C      .      .      INR L
4224      0E10      C2      09      0E      JNZ TST100   ;NO - DO THE NEXT BYTE
4225      0E13      .      .      .      ; 3. WAIT
4226      0E13      .      .      .      ; APPROX 2 MS, 5000 CLOCK CYCLES
4227      0E13      .      .      .      TST115 EQU $
4228      0E13      7F      .      .      MOV A,A      ;NO OP
4229      0E14      2C      .      .      INR L
4230      0E15      C2      13      0E      JNZ TST115
4231      0E18      .      .      .      ; 4. CHECK EACH MEMORY LOCATION
4232      0E18      .      .      .      ; COMPLEMENT IT
4233      0E18      55      .      .      MOV D,L      ;D = 0, COUNTER
4234      0E19      2D      .      .      DCR L      ;L= 377B
4235      0E1A      .      .      .      TST120 EQU $
4236      0E1A      7D      .      .      MOV A,L      ;CALCULATE EXPECTED VALUE
4237      0E1B      AC      .      .      XRA H
4238      0E1C      BE      .      .      CMP M      ;SAME AS BEFORE?
4239      0E1D      C2      EF      0E      JNZ TST510   ;NO - REPORT ERROR WITH
4240      0E20      .      .      .      ; EXPECTED/FOUND BYTES
4241      0E20      2F      .      .      CMA
4242      0E21      77      .      .      MOV M,A      ;SET COMPLEMENT
4243      0E22      2D      .      .      DCR L
4244      0E23      15      .      .      DCR D      ;DONE WITH THIS SECTION?
4245      0E24      C2      1A      0E      JNZ TST120   ;NO
4246      0E27      .      .      .      ; 5. WAIT AGAIN
4247      0E27      .      .      .      ; APPROX 2 MS, 5000 CLOCK CYCLES
4248      0E27      .      .      .      TST125 EQU $
4249      0E27      7F      .      .      MOV A,A      ;NO OP
4250      0E28      2D      .      .      DCR L
4251      0E29      C2      27      0E      JNZ TST125   ;LOOP FOR 256 TIMES
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS
=====
4253      0E2C      . . .      ; 6. CHECK VALUES. RESTORE ORIGINAL VALUE
4254      0E2C      . . .      ; B,C = IGBUF
4255      0E2C      . . .      ;
4256      0E2C      . . .      TST130 EQU $
4257      0E2C      7D . .      MOV A,L
4258      0F2D      AC . .      XRA H
4259      0E2E      2F . .      CMA
4260      0E2F      BE . .      CMP M ;SAME AS BEFORE?
4261      0E30      C2 EF 0E    JNZ TST510 ;NO - REPORT ERROR WITH
4262      0E33      . . .      ; EXPECTED/FOUND BYTES
4263      0E33      0A . .      LDAX B
4264      0E34      77 . .      MOV M,A ;RESTORE
4265      0E35      03 . .      INX B
4266      0E36      2C . .      INR L ;BLOCK COMPLETED?
4267      0E37      C2 2C 0E    JNZ TST130 ;NO - DO NEXT BYTE
4268      0E3A      . . .      ;*****
4269      0E3A      . . .      ; DONE WITH THIS SECTION. *
4270      0E3A      . . .      ; DO NEXT? *
4271      0E3A      . . .      ;*****
4272      0E3A      1C . .      INR E ;IF E = 0, WE JUST TESTED
4273      0E3B      1D . .      DCR E ;FAST RAM
4274      0E3C      C2 42 0E    JNZ TST140
4275      0E3F      63 . .      MOV H,E ;H=0, INDICATE START
4276      0E40      1E C8 .     MVI E,200 ;BIT 7 = 1 MEANS 256
4277      0E42      . . .      ; BYTE INCREMENTS
4278      0E42      . . .      ;
4279      0E42      . . .      TST140 EQU $
4280      0E42      CD 5E 0B    CALL NXSBLK ;GET NEXT BLOCK ADDRESS
4281      0E45      B7 . .      ORA A ;LAST BLOCK DONE?
4282      0E46      C2 06 0E    JNZ TST090 ;NO, TEST NEXT
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 125
=====
4284      0E49      . . .      ;*****
4285      0E49      . . .      ; CHECK ORIGINAL CHECKSUMS *
4286      0E49      . . .      ;*****
4287      0E49      . . .      ;
4288      0E49      . . .      ; B,C = IOBUF2
4289      0E49      . . .      ;
4290      0E49      59 . .      MOV E,C          ;SET E TO ZERO
4291      0E4A      26 FC .      MVI H,IOBUF/256 ;SET H TO I/O BUFFER #1
4292      0E4C      CD FF 10      CALL CLRAL1     ;CLEAR THE I/O BUFFER
4293      0E4F      . . .      ; (H,L) = IOBUF2, TOP HALF OF I/O BUFFER
4294      0E4F      16 10 .      MVI D,100000/256 ;SET D,E FOR 4K INCREMEN
4295      0E51      7E . .      MOV A,M         ;GET CHECKSUM FOR TOP BLOCK
4296      0E52      73 . .      MOV M,E         ;SET STORE BYTE TO ZERO
4297      0E53      FS . .      PUSH PSW        ;SAVE TOP BLOCK CHECKSUM
4298      0E54      63 . .      MOV H,E         ;SET H TO 0 TO INDICATE STAR
4299      0E55      . . .      ;*****
4300      0E55      . . .      ; RE-CALCULATE CHECKSUM FOR EACH RAM BLOCK AND *
4301      0E55      . . .      ; COMPARE TO INITIAL STORED VALUE *
4302      0E55      . . .      ;*****
4303      0E55      . . .      TST150 EQU $
4304      0E55      CD 5E 0B      CALL NXSBLK     ;GET NEXT BLOCK ADDRESS
4305      0E58      CD 81 08      CALL CHKSUM     ;COMPUTE CHECKSUM FOR BLOCK
4306      0E5B      6F . .      MOV L,A         ;SAVE COMPUTED VALUE IN L-RE
4307      0E5C      CA 68 0E      JZ TST160       ;LAST BLOCK - CHECK 1ST VALU
4308      0E5F      0A . .      LDAX B         ;RECALL ORIGINAL CHECKSUM
4309      0E60      95 . .      SUB L           ;DO CHECKSUMS MATCH?
4310      0E61      6F . .      MOV L,A         ;(SET L TO ZERO IF TRUE)
4311      0E62      CA 55 0E      JZ TST150       ;YES - GO TO NEXT BLOCK
4312      0E65      C3 ED 0E      JMP TST500      ;NO - REPORT ERROR
4313      0E68      . . .      ;
4314      0E68      . . .      TST160 EQU $
4315      0E68      F1 . .      POP PSW         ;RECALL 1ST STORED CHECKSUM
4316      0E69      95 . .      SUB L           ;DO CHECKSUMS MATCH?
4317      0E6A      C2 ED 0E      JNZ TST500      ;NO - REPORT ERROR
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 126
=====
4319      0E6D      .      .      .      ;*****
4320      0E6D      .      .      .      ; DISPLAY TEST PATTERN *
4321      0E6D      .      .      .      ;*****
4322      0E6D      CD     14     48      CALL ZBELL          ;SOUND THE BELL
4323      0E70      3E     C0     .      MVI A,300Q        ;SET INITIAL CHARACTER SET
4324      0E72      .      .      .      TST200 EQU $
4325      0E72      D6     10     .      SUI 20Q           ;SET TO NEXT CHARACTER SET
4326      0E74      F5     .      .      PUSH PSW          ;SAVE CURRENT ENHANCEMENT
4327      0E75      AF     .      .      XRA A             ;SET CHARACTER TO NULL
4328      0E76      32     68     FF      STA TCHAR
4329      0E79      .      .      .      TST220 EQU $
4330      0E79      CD     B8     21      CALL CRRET        ;DO CR
4331      0E7C      CD     69     0A      CALL CONDLF       ;DO LF IF WRAPAROUND DISABLED
4332      0E7F      F1     .      .      POP PSW          ;RECALL CURRENT ENHANCEMENT
4333      0E80      F5     .      .      PUSH PSW          ;AND SAVE IT AGAIN
4334      0E81      CD     E6     0C      CALL SHFT2        ;PUT ENHANCEMENT ON DISPLAY
4335      0E84      .      .      .      TST240 EQU $
4336      0E84      3A     68     FF      LDA TCHAR         ;GET CURRENT ENHANCEMENT COD
4337      0E87      32     89     FF      STA DCHAR        ;STORE CHAR FOR DISPLAY
4338      0E8A      E6     07     .      ANI 7            ;EVERY 8 CHARS INSEPT 2 BLNKS
4339      0E8C      FE     04     .      CPI 4            ;TIME TO ADD TWO BLANKS?
4340      0E8E      CC     02     20      CZ CURAD2        ;YES - ADVANCE CURSOR TWICE
4341      0E91      CD     1A     23      CALL DSPCHR       ;DISPLAY THE CHARACTER
4342      0E94      21     68     FF      LXI H,TCHAR
4343      0E97      34     .      .      INR M            ;INCREMENT DISPLAY CHARACTER
4344      0E98      7E     .      .      MOV A,M          ;GET NEW CHARACTER
4345      0E99      FE     40     .      CPI 64
4346      0E9B      CA     79     0E      JZ TST220        ;IF 64 THEN NEW LINE
4347      0E9E      B7     .      .      ORA A           ;ALL CHARACTERS DONE?
4348      0E9F      F2     84     0E      JP TST240        ;NO - CONTINUE
4349      0EA2      CD     96     20      CALL CRLF        ;YES - DOUBLE SPACE BETWEEN
4350      0EA5      F1     .      .      POP PSW          ;CHARACTER SETS
4351      0EA6      FE     80     .      CPI 200Q        ;ALL CHARACTER SETS DONE?
4352      0EA8      C2     72     0E      JNZ TST200       ;NO - CONTINUE DISPLAY
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 127
=====
4354      OEAB      .      .      .      ;*****
4355      OEAB      .      .      .      ; DISPLAY ENHANCEMENT PATTERN *
4356      OEAB      .      .      .      ;*****
4357      OEAB      F5      .      .      PUSH PSW      ;SAVE ENHANCEMENT CODE
4358      OFAC      CD      69      0A      CALL CONDLF   ;DO LF IF WRAPAROUND DISABLE
4359      OEAF      .      .      .      TST420 EQU $
4360      OEAF      F1      .      .      POP PSW      ;RECALL CURRENT ENHANCEMENT
4361      OEBO      F5      .      .      PUSH PSW     ;SAVE ENHANCEMENT AGAIN
4362      OEB1      D6      40      .      SUI 100Q     ;COMPUTE ASCII DISPLAY CODE
4363      OEB3      CD      14      23      CALL DSPTST  ;DISPLAY THE CHARACTER
4364      OEB6      F1      .      .      POP PSW     ;RECALL CURRENT ENHANCEMENT
4365      OEB7      3C      .      .      INR A       ;INCREMENT ENHANCEMENT
4366      OEB8      FE      90      .      CPI 220Q    ;LAST ENHANCEMENT DONE?
4367      OEBA      CA      C4      0E      JZ TST440   ;YES - DISPLAY STATUS
4368      OEBD      F5      .      .      PUSH PSW     ;NO - SAVE ENHANCEMENT CODE
4369      OEBE      CD      DE      21      CALL DISPC0  ;ADD ENHANCEMENT TO DISPLAY
4370      OEC1      C3      AF      0E      JMP TST420  ;DISPLAY ASCII DISPLAY CODE
4371      OEC4      .      .      .      ;
4372      OEC4      .      .      .      TST440 EQU $
4373      OEC4      AF      .      .      XRA A
4374      OEC5      CD      DE      21      CALL DISPC0  ;RETURN TO NORMAL VIDEO
4375      OEC8      CD      02      20      CALL CURAD2  ;ADVANCE CURSOR TWICE
4376      OECB      .      .      .      ;*****
4377      OECB      .      .      .      ; DISPLAY TERMINAL STATUS *
4378      OECB      .      .      .      ;*****
4379      OECB      21      F7      FF      LXI H,ERRFLG ;SET FRPROR FLAG TO
4380      OECE      7E      .      .      MOV A,M     ;SELF-TEST SUCCESSFUL
4381      OECF      F6      02      .      ORI TESTOK
4382      OED1      77      .      .      MOV M,A
4383      OED2      21      14      23      LXI H,DSPTST ;SET H,L TO OUTPUT ROUTINE
4384      OED5      CD      14      0D      CALL STAPAR  ;DISPLAY TERMINAL STATUS
4385      OED8      CD      05      20      CALL CURADV  ;PUT SPACE BETWEEN STATUS
4386      OEDB      CD      29      26      CALL STA2G2
4387      OEDE      CD      96      20      CALL CRLF
4388      OEE1      CD      96      20      CALL CRLF
4389      OEE4      .      .      .      ;*****
4390      OEE4      .      .      .      ; TERMINATE SELF-TEST *
4391      OEE4      .      .      .      ;*****
4392      OEE4      3E      06      .      MVI A,ENDTST ;RESTORE KEYBOARD LED'S
4393      OEE6      CD      08      48      CALL ZKBCTI
4394      OEE9      FB      .      .      EI          ;RE-ENABLE INTERRUPTS
4395      OEEA      C3      23      20      JMP CRADV1  ;RESET CURSOR ADVANCE FLAG
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 128
4397	OEED	. . .	TST500 EQU \$;REPORT RAM ERROR	
4398	OEED	AF . .	XRA A ;SET Z TRUE FOR ADDRESS ONLY	
4399	OEED	6F . .	MOV L,A ;FORCE L-REGISTER TO BE ZERO	
4400	OEEF	. . .	TST510 EQU \$	
4401	OEEF	46 . .	MOV B,M ;PUT VALUE FOUND INTO B-REG	
4402	OEFO	11 3B 0F	LXI D,RAMERR ;SET D,E TO ERROR MESSAGE	
4403	OEF3	. . .	*****	
4404	OEF3	. . .	; REPORT ROM/RAM TEST ERROR *	
4405	OEF3	. . .	*****	
4406	OEF3	. . .	;	
4407	OEF3	. . .	; ENTRY: D,E = ADDRESS AT WHICH ERROR OCCURRED	
4408	OEF3	. . .	; H,L = ERROR MESSAGE ADDRESS	
4409	OEF3	. . .	; Z - DISPLAY ERROR ADDRESS ONLY	
4410	OEF3	. . .	; NZ - DISPLAY PARAMETERS ALSO	
4411	OEF3	. . .	; A = EXPECTED VALUE	
4412	OEF3	. . .	; (H,L) = VALUE FOUND	
4413	OEF3	. . .	;	
4414	OEF3	. . .	TST600 EQU \$	
4415	OEF3	EB . .	XCHG ;(H,L) = MESSAGE ADDRESS	
4416	OEF4	. . .	; (D,E) = ERROR ADDRESS	
4417	OEF4	E5 . .	PUSH H ;SAVE THE MESSAGE ADDRESS	
4418	OEF5	21 50 0F	LXI H,ERREOP ;SET EOP FOR SHORT MESSAGE	
4419	OEF8	22 EB FF	SHLD MSGPT4	
4420	OEFB	CA 0E 0F	JZ TST610 ;Z - SHOW ADDRESS ONLY	
4421	OEFE	21 00 FD	LXI H,IOBUF2 ;SET BUFFER ADDRESS	
4422	OF01	22 EB FF	SHLD MSGPT4	
4423	OF04	C5 . .	PUSH B ;SAVE VALUE FOUND	
4424	OF05	CD 02 08	CALL BINOCT ;CONVERT BINARY TO OCTAL	
4425	OF08	F1 . .	POP PSW ;RECALL VALUE FOUND	
4426	OF09	CD 02 08	CALL BINOCT ;CONVERT BINARY TO OCTAL	
4427	OF0C	36 CE .	MVI M,EOP ;TERMINATE WITH "EOP"	
4428	OF0E	. . .	TST610 EQU \$	
4429	OF0E	21 10 FD	LXI H,IOBUF2+16 ;CONVERT FAILURE ADDRESS	
4430	OF11	22 ED FF	SHLD MSGPT3	
4431	OF14	CD 2E 08	CALL BN2DEC ;CONVERT TO DECIMAL ASCII	
4432	OF17	21 42 0F	LXI H,RXMERR ;SET REST OF LITERAL	
4433	OF1A	22 EF FF	SHLD MSGPT2	
4434	OF1D	3A 6E FF	LDA DFLGS ;GET DATA TRANSFER FLAGS	
4435	OF20	E6 01 .	ANI SDACOM ;TEST FROM DATA COMM?	
4436	OF22	E1 . .	POP H ;(RECALL MESSAGE ADDRESS)	
4437	OF23	CA 54 12	JZ HANGUO ;NO - SHOW MESSAGE AND HANG	
4438	OF26	C7 . .	RST ;0 YES - RESET THE TERMINAL	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 129
=====
4440     OF27      . . .      ;*****
4441     OF27      . . .      ; MESSAGE STORAGE *
4442     OF27      . . .      ;*****
4443     OF27      . . .      BUFMSG EQU $
4444     OF27      42 55 46   DB      'BUFFER OVERFLOW',EOP
4445     OF37      . . .      ;
4446     OF37      . . .      ROMERP EQU $
4447     OF37      52 4F 4D   DB      'ROM',0
4448     OF3B      . . .      ;
4449     OF3B      . . .      RAMERR EQU $
4450     OF3B      52 41 4D   DB      'RAM',0
4451     OF3F      . . .      ;
4452     OF3F      . . .      INERMS EQU $
4453     OF3F      49 2F 4F   DB      'I/O'
4454     OF42      . . .      ;
4455     OF42      . . .      RXMERR EQU $
4456     OF42      20 45 52   DB      ' ERROR ',0
4457     OF4A      . . .      ;
4458     OF4A      . . .      LDRMSG EQU $
4459     OF4A      4C 4F 41   DB      'LOADER'
4460     OF50      . . .      ERREOP EQU $
4461     OF50      CE . .     DB      EOP
4462     OF51      . . .      ;
4463     OF51      . . .      NOTSMS EQU $
4464     OF51      4E 4F 20   DB      'NO TEST',EOP
4465     OF59      . . .      ;
4466     OF59      . . .      NODRVR EQU $
4467     OF59      4E 4F 20   DB      'NO DEVICE DRIVER',EOP
4468     OF6A      . . .      ;
4469     OF6A      . . .      TRMRDY EQU $
4470     OF6A      54 45 52   DB      'TERMINAL READY',EOP
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 130
=====
4472      0F79      .      .      .      ;*****
4473      0F79      .      .      .      ; TOPUPD - UPDATE TOP LINE POINTERS *
4474      0F79      .      .      .      ;*****
4475      0F79      .      .      .      TOPUPD EQU $
4476      0F79      23      .      .      INX H ;PUT THE MSB INTO THE
4477      0F7A      46      .      .      MOV B,M ;B-REGISTER
4478      0F7B      4F      .      .      MOV C,A ;SAVE TOP LINE'S LSB IN C-RE
4479      0F7C      21      A3      FF      LXI H,TLINO ;UPDATE TOP LINE NUMBER
4480      0F7F      7A      .      .      MOV A,D
4481      0F80      B7      .      .      ORA A ;IS TLINO TO BE RESET?
4482      0F81      CA      85      0F      JZ TOP100 ;YES
4483      0F84      86      .      .      ADD M ;NO - INCREMENT OR DECREMENT
4484      0F85      .      .      .      TOP100 EQU $
4485      0F85      77      .      .      MOV M,A ;STORE UPDATED TLINO
4486      0F86      .      .      .      TOPUP1 EQU $
4487      0F86      60      .      .      MOV H,B ;SET NEW TOP LINE POINTER
4488      0F87      69      .      .      MOV L,C
4489      0F88      22      CB      FF      SHLD TOPLIN
4490      0F8B      3A      F8      FF      LDA CMFLGS ;GET COMMON FLAGS
4491      0F8E      E6      08      .      ANI DEFSKY ;SOFT KEY DEFINE MODE?
4492      0F90      C0      .      .      RNZ ;YES - DON'T CHANGE SCREEN
4493      0F91      21      FF      FF      LXI H,DISPST+1 ;GET DISPLAY START ADDRESS
4494      0F94      0B      .      .      DCX B ;SET TO FIRST CHAR ADDRESS
4495      0F95      .      .      .      ;*****
4496      0F95      .      .      .      ; DISLNK - STORE LINK IN DISPLAY AREA *
4497      0F95      .      .      .      ;*****
4498      0F95      .      .      .      ;
4499      0F95      .      .      .      ; ENTRY: B,C = LINK TO BE STORED
4500      0F95      .      .      .      ; H,L = STORE ADDRESS FOR MSB PART
4501      0F95      .      .      .      ;
4502      0F95      .      .      .      ; EXIT : H,L = LSB OF STORE ADDRESS
4503      0F95      .      .      .      ; A DESTROYED
4504      0F95      .      .      .      ; INTERRUPTS ENABLED
4505      0F95      .      .      .      ;
4506      0F95      .      .      .      DISLNK EQU $
4507      0F95      3E      60      .      MVI A,DMAOFF ;SET TO TURN OFF THE DMA
4508      0F97      F3      .      .      DI ;DISABLE INTERRUPTS
4509      0F98      32      20      87      STA IOCRWW ;TURN OFF DMA
4510      0F9B      70      .      .      MOV M,B ;STORE LINK'S MSB
4511      0F9C      2B      .      .      DCX H
4512      0F9D      71      .      .      MOV M,C ;STORE LINK'S MSB
4513      0F9E      .      .      .      DISLN1 EQU $ ;SET CURSOR ROW POSITION
4514      0F9E      3A      C0      FF      LDA CURROW ;TURN DMA BACK ON WITH
4515      0FA1      .      .      .      DISLN2 EQU $
4516      0FA1      32      20      87      STA IOCRWW ;CURRENT CURSOR ROW ADDRESS
4517      0FA4      .      .      .      DISLN3 EQU $
4518      0FA4      FB      .      .      EI ;RE-ENABLE INTERRUPTS
4519      0FA5      .      .      .      DISLN4 EQU $ ;RE-ENABLE RESET KEY
4520      0FA5      3E      02      .      MVI A,RSTON
4521      0FA7      32      80      83      STA IOKBCO
4522      0FAA      C9      .      .      RET ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 131
=====
4524     OFAB      . . .      ;*****
4525     OFAB      . . .      ; TYPSET - SET TYPE DEFINITION *
4526     OFAB      . . .      ;*****
4527     OFAB      . . .      TYPSET EQU $
4528     OFAB      CD 76 19    CALL CHKFMS      ;FORMAT/SOFT KEY DEFINE MODE
4529     OFAE      C0 . .     RNZ              ;YES - DO SFT TYPE
4530     OFAF      3A 89 FF    LDA DCHAR        ;NO - COMPUTE TYPE DEFINITIO
4531     OFB2      C6 8F .     ADI ALPHA-ZERO-6 ;CHARACTER
4532     OFB4      C3 E0 21    JMP DISPC1       ;ADD CHARACTER TO DISPLAY
4533     OFB7      . . .      ;*****
4534     OFB7      . . .      ; SFKCHK - SOFT KEY ATTRIBUTE CHECK *
4535     OFB7      . . .      ;*****
4536     OFB7      . . .      SFKCHK EQU $
4537     OFB7      E6 DF .     ANI 3770-400    ;FORCE INPUT TO UPPER CASE
4538     OFB9      2A C3 FF    LHLD CURADR      ;RECALL CHARACTER ADDRESS
4539     OFBC      77 . .     MOV M,A          ;STORE UPPER CASE VALUE
4540     OFBD      FE 4E .     CPI N            ;NORMAL ATTRIBUTE SET?
4541     OFBF      C8 . .     RZ              ;YES - RETURN SUCCESSFUL
4542     OFC0      FE 4C .     CPI L            ;LOCAL ATTRIBUTE SET?
4543     OFC2      C8 . .     RZ              ;YES - RETURN SUCCESSFUL
4544     OFC3      FE 54 .     CPI T            ;TRANSMIT ONLY SET?
4545     OFC5      C8 . .     RZ              ;YES - RETURN SUCCESSFUL
4546     OFC6      70 . .     MOV M,B          ;NO - RESTORE ORIGINAL
4547     OFC7      C9 . .     RET             ;ATTRIBUTE AND RETURN NZ
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS
=====
4549     OFC8      . . .      ;
4550     OFC8      . . .      ; * * * * *
4551     OFC8      . . .      ;
4552     OFC8      . . .      ; XMS2DS - TRANSFER MESSAGE TO NORMAL DISPLAY
4553     OFC8      . . .      ;
4554     OFC8      . . .      ; ENTRY:  H,L = POINTER TO MESSAGE
4555     OFC8      . . .      ;
4556     OFC8      . . .      ; EXIT :  A-L DESTROYED
4557     OFC8      . . .      ;          Z - TERMINATED BY A NULL BYTE
4558     OFC8      . . .      ;          NZ - TERMINATED BY AN EOP
4559     OFC8      . . .      ;
4560     OFC8      . . .      XMD000 EQU  S
4561     OFC8      CD  14  23      CALL  DSPTST      ;DISPLAY ASCII CHARACTER AND
4562     OFCB      . . .      ;          ADVANCE CURSOR
4563     OFCB      . . .      XMD010 EQU  S
4564     OFCB      E1 . . .      POP   H           ;RESTORE H AND L
4565     OFCC      23 . . .      INX   H           ;MOVE TO NEXT BYTE
4566     OFCD      . . .      ;          PROCESS THE NEXT BYTE
4567     OFCD      . . .      XMS2DS EQU  S
4568     OFCD      7E . . .      MOV   A,M        ;SET THE SOURCE BYTE
4569     OFCE      B7 . . .      ORA   A           ;IS IT A NULL BYTE?
4570     OFCF      C8 . . .      RZ                    ;YES - RETURN (Z - TRUE)
4571     OFD0      FE CE . . .      CPI   EOP        ;IS IT END OF PAGE FLAG?
4572     OFD2      CA ED 0F . . .      JZ    XMD030     ;YES - EXIT
4573     OFD5      E5 . . .      PUSH  H          ;NO - SAVE H,L
4574     OFD6      FE CC . . .      CPI   EOL        ;IS IT AN END OF LINE?
4575     OFD8      CA E7 0F . . .      JZ    XMD020     ;YES - START A NEW LINE
4576     OFDB      B7 . . .      ORA   A           ;IS CHARACTER ASCII?
4577     OFDC      F2 C8 0F . . .      JP    XMD000     ;YES - DISPLAY IT
4578     OFDF      06 00 . . .      MVI   B,0        ;NO - FORCE ENHANCEMENT CODE
4579     OFE1      CD E2 21 . . .      CALL  DISPC2     ;TO BE STORED AS IS
4580     OFE4      C3 CB 0F . . .      JMP   XMD010     ;GO TO NEXT BYTE
4581     OFE7      . . .      ;
4582     OFE7      . . .      ; EOL CODE - TERMINATE THE LINE
4583     OFE7      . . .      ;
4584     OFE7      . . .      XMD020 EQU  S
4585     OFE7      CD 96 20 . . .      CALL  CRLF       ;PERFORM RETURN AND LINE FEE
4586     OFEA      C3 CB 0F . . .      JMP   XMD010     ;DO NEXT BYTE
4587     OFED      . . .      ;
4588     OFED      . . .      ; EOP CODE - TERMINATE LINE AND EXIT
4589     OFED      . . .      ;
4590     OFED      . . .      XMD030 EQU  S
4591     OFED      CD 96 20 . . .      CALL  CRLF       ;PUT CURSOR IN NEXT LINE
4592     OFF0      B4 . . .      ORA   H           ;SET Z FALSE
4593     OFF1      C9 . . .      RET              ;RETURN TERMINATED BY EOP
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 133
=====
#4595    OFF2      . . .      ;*****
4596    OFF2      . . .      ; CARRET - PERFORM DISPLAY FUNCTIONS RETURN *
4597    OFF2      . . .      ;*****
4598    OFF2      . . .      CARRET EQU $
4599    OFF2      CD 8C 19    CALL CHKSFK      ;SOFT KEY DEFINE MODE?
4600    OFF5      CA 0B 10    JZ  CAR010      ;NO - DO NORMAL PROCESSING
4601    OFF8      . . .      ;*****
4602    OFF8      . . .      ; R O M   B R E A K   2   *
4603    OFF8      . . .      ;*****
4604    OFF8      C3 02 10    JMP  ZBRK2C      ;GO TO NEXT ROM BLOCK
4605    OFF8      . . .      ORG  ZBRK1+4000Q
4606    1000      . . .      ZBRK2 EQU $
4607    1000      50 . .     DB  VERSN      ;ROM PRESENT FLAGS
4608    1001      10 . .     DB  ZBRK2/256
4609    1002      . . .      ZBRK2C EQU $
4610    1002      . . .      ;*****
4611    1002      CD A6 12    CALL DCXB2D      ;DATA FROM KEYBOARD?
4612    1005      CA 1A 23    JZ  DSPCHR      ;YES - DISPLAY RETURN CODE
4613    1008      CD 8D 0C    CALL SFKYOF      ;NO - RESTORE NORMAL DISPLAY
4614    100B      . . .      CAR010 EQU $
4615    100B      21 96 20    LXI H,CRLF      ;SET NORMAL ROUTINE EXIT
4616    100E      C3 1D 23    JMP  DSPCH0      ;DISPLAY THE CHARACTER
=====

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=====
ITEM      LUC      OBJECT CODE  SOURCE STATEMENTS
=====
4618     1011     . . .      ;*****
4619     1011     . . .      ; CHKLIM - CHECK PARAMETER BOUNDARY CONDITIONS *
4620     1011     . . .      ;*****
4621     1011     . . .      ;
4622     1011     . . .      ; ENTRY:  B = CURRENT VALUE
4623     1011     . . .      ;          C = MAXIMUM ALLOWABLE VALUE
4624     1011     . . .      ;          D,E = ADDRESS OF PARAMETER TO BE SET
4625     1011     . . .      ;          IODATA = PARAMETER VALUE (2 BYTES)
4626     1011     . . .      ;          IOPSGN = -1, NEGATIVE ADJUSTMENT
4627     1011     . . .      ;                   = 0, ABSOLUTE VALUE
4628     1011     . . .      ;                   = +1, POSITIVE ADJUSTMENT
4629     1011     . . .      ;
4630     1011     . . .      ; EXIT :  NEW VALUE IN WORD ADDRESSED BY D,E
4631     1011     . . .      ;          A,C,H,L DESTROYED
4632     1011     . . .      ;
4633     1011     . . .      ; THIS ROUTINE SET THE NEW VALUE BY EITHER
4634     1011     . . .      ; OR ABSOLUTE ADJUST WITHING THE LIMITS OF
4635     1011     . . .      ; ZERO AND THE MAXIMUM ALLOWABLE AS SPECIFIED
4636     1011     . . .      ; THE C-REGISTER ON ENTRY
4637     1011     . . .      ;
4638     1011     . . .      ; THE LARGEST MAXIMUM VALUE IS 255
4639     1011     . . .      ;
4640     1011     . . .      CHKLIO EQU $
4641     1011     3A DD FF      LDA IOCSGN      ;SET PARAMETER SIGN TO
4642     1014     32 DC FF      STA IOPSGN      ;INPUT SIGN
4643     1017     . . .      CHKLIM EQU $
4644     1017     3A DF FF      LDA IODATA+1    ;GET MSB OF INPUT VALUE
4645     101A     87 . .      ORA A           ;MAXIMUM EXCEEDED?
4646     101B     3A DC FF      LDA IOPSGN      ;(GET PARAMETER SIGN)
4647     101E     CA 28 10     JZ CHK050       ;NO - CONTINUE EVALUATION
4648     1021     87 . .      ADD A           ;NEGATIVE ADJUSTMENT?
4649     1022     F2 37 10     JP CHK070       ;NO - SET TO MAXIMUM VALUE
4650     1025     . . .      ;
4651     1025     . . .      ; DEFAULT TO MINIMUM VALUE (0)
4652     1025     . . .      ;
4653     1025     . . .      CHK010 EQU $    ;SET TO ZERO
4654     1025     AF . .      XRA A
4655     1026     12 . .      STAX D         ;STORE NEW VALUE
4656     1027     C9 . .      RET           ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 135
=====
4658     1028      . . .      ;
4659     1028      . . .      ; PARAMETER < 256, EVALUATE FOR RELATIVE AMOUNT
4660     1028      . . .      ;
4661     1028      . . .      CHK050 EQU $
4662     1028     21 DE FF    LXI H,IODATA ;SET H,L TO GET INPUT VALUE
4663     1028     87 . .     ADD A        ;RELATIVE POSITIONING?
4664     102C     78 . .     MOV A,B      ;(LOAD CURRENT VALUE)
4665     102D     FA 41 10   JM  CHK160   ;MINUS - SUBTRACT INPUT
4666     1030     C2 3A 10   JNZ CHK150   ;PLUS - ADD INPUT
4667     1033     7E . .     MOV A,M      ;NONE - ABSOLUTE ASSIGNMENT
4668     1034      . . .      ;
4669     1034      . . .      ; CHECK UPPER LIMIT + 1
4670     1034      . . .      ;
4671     1034      . . .      CHK060 EQU $
4672     1034     12 . .     STAX D       ;STORE ASSIGNED VALUE
4673     1035     B9 . .     CMP C        ;MAXIMUM EXCEEDED?
4674     1036     D8 . .     RC          ;NO - RETURN
4675     1037      . . .      CHK070 EQU $ ;YES - USE MAXIMUM VALUE
4676     1037     79 . .     MOV A,C
4677     1038      . . .      ;*****
4678     1038      . . .      ; STORE PARAMETER VALUE *
4679     1038      . . .      ;*****
4680     1038      . . .      CHK100 EQU $
4681     1038     12 . .     STAX D       ;STORE PARAMETER VALUE
4682     1039     C9 . .     RET         ;RETURN
4683     103A      . . .      ;
4684     103A      . . .      ; POSITIVE ADJUSTMENT - ADD INPUT
4685     103A      . . .      ;
4686     103A      . . .      CHK150 EQU $
4687     103A     86 . .     ADD M        ;OVERFLOW?
4688     1038     D2 34 10 JNC CHK060   ;NO - USE SPECIFIED VALUE
4689     103E     C3 37 10 JMP CHK070   ;YES - USE MAXIMUM VALUE
4690     1041      . . .      ;
4691     1041      . . .      ; NEGATIVE ADJUSTMENT - SUBTRACT INPUT
4692     1041      . . .      ;
4693     1041      . . .      CHK160 EQU $
4694     1041     96 . .     SUB M        ;UNDERFLOW?
4695     1042     DA 25 10 JC  CHK010   ;YES - USE ZERO
4696     1045     12 . .     STAX D       ;NO - USE COMPUTED VALUE
4697     1046     C9 . .     RET         ;RETURN
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 136
4699	1047	. . .	;*****	
4700	1047	. . .	; CKDSPF - CHECK FOR DISPLAY FUNCTIONS ENABLED *	
4701	1047	. . .	;*****	
4702	1047	. . .	CKDSPF EQU \$	
4703	1047	3A F4 FF	LDA MDFLG1 ;GET SOFT MODE FLAGS	
4704	104A	E6 01 .	ANI DSPFNC ;MASK FOR DISPLAY FUNCTIONS	
4705	104C	C9 . .	RET ;FLAG AND RETURN	
4706	104D	. . .	;*****	
4707	104D	. . .	; CKREDIT - CHECK FOR EDIT MODE ENABLED *	
4708	104D	. . .	;*****	
4709	104D	. . .	CKREDIT EQU \$	
4710	104D	3A F4 FF	LDA MDFLG1 ;GET SOFT MODE FLAGS	
4711	1050	E6 10 .	ANI EDIT ;MASK FOR EDIT FLAG AND	
4712	1052	C9 . .	RET ;RETURN	
4713	1053	. . .	;*****	
4714	1053	. . .	; GTMODE - DETERMINE MODE OF TERMINAL *	
4715	1053	. . .	; Z = TRUE IF CHARACTER MODE *	
4716	1053	. . .	; Z = FALSE IF PAGE MODE *	
4717	1053	. . .	;*****	
4718	1053	. . .	GTMOD1 EQU \$	
4719	1053	3A 64 FF	LDA IOFLG2 ;GET I/O FLAGS	
4720	1056	E6 20 .	ANI XDS2BF ;DISPLAY TO BUFFER TRANSFER?	
4721	1058	C0 . .	RNZ ;YES - RETURN PAGE MODE	
4722	1059	. . .	GTMODE EQU \$;NO - CHECK REAL PAGE MODE	
4723	1059	3A F3 FF	LDA MDFLG2 ;GET TERMINAL MODE FLAGS 2	
4724	105C	E6 02 .	ANI BLKMDE ;BLOCK MODE ENABLED?	
4725	105E	C8 . .	RZ ;NO - RETURN (Z=TRUE)	
4726	105F	. . .	;	
4727	105F	. . .	; CKLNMD - CHECK LINE MODE	
4728	105F	. . .	;	
4729	105F	. . .	; EXIT : Z = TRUE, LINE MODE	
4730	105F	. . .	; = FALSE, PAGE MODE	
4731	105F	. . .	; A,L DESTROYED	
4732	105F	. . .	;	
4733	105F	. . .	CKLNMD EQU \$	
4734	105F	3A FB FF	LDA KBJMPR ;GET THE STRAP SETTINGS	
4735	1062	E6 08 .	ANI PAGSTR ;SET Z-FLAG	
4736	1064	C9 . .	RET ;RETURN	

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 137
=====
4738     1065      . . .      ;*****
4739     1065      . . .      ; CKPROT - CHECK PROTECT STATUS OF CURRENT *
4740     1065      . . .      ;   CURSOR LOCATION                               *
4741     1065      . . .      ;*****
4742     1065      . . .      CKPROT EQU $
4743     1065      3A C2 FF      LDA  PROFLD      ;GET PROTECT FLAG
4744     1068      3C . .      INR  A           ;SET Z-FLAG (-1 => PROTECTED
4745     1069      C9 . .      RET              ;RETURN
4746     106A      . . .      ;*****
4747     106A      . . .      ; CKRMTE - CHECK FOR REMOTE MODE ENABLED *
4748     106A      . . .      ;*****
4749     106A      . . .      CKRMTE EQU $
4750     106A      3A F8 FF      LDA  CMFLGS      ;GET COMMON FLAGS
4751     106D      E6 10 .      ANI  REMSET      ;MASK FOR REMOTE FLAG
4752     106F      C9 . .      RET              ;RET (NZ => YES; Z => NO)
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 138
=====
4754      1070      .      .      .      ;*****
4755      1070      .      .      .      ; CLBLXF - CLEAR BLOCK TRANSFER PENDING FLAG *
4756      1070      .      .      .      ;*****
4757      1070      .      .      .      ;
4758      1070      .      .      .      ; ENTRY:  B = 377B-(FLAG TO CLEAR FROM MFLGS)
4759      1070      .      .      .      ;          C = 377B-(FLAG TO CLEAR FROM MFLGS2)
4760      1070      .      .      .      ;
4761      1070      .      .      .      ; EXIT :  H = BASEH
4762      1070      .      .      .      ;          A,B,L DESTROYED
4763      1070      .      .      .      ;
4764      1070      .      .      .      ; CLEARS THE SPECIFIED TRANSFER PENDING FLAG
4765      1070      .      .      .      ; FROM "MFLGS".  IF NO OTHER TRANSFER IS PENDING,
4766      1070      .      .      .      ; THEN THE KEYBOARD IS UNLOCKED.  OTHERWISE,
4767      1070      .      .      .      ; THE NEXT TRANSFER PENDING IS SET UP.
4768      1070      .      .      .      ;
4769      1070      .      .      .      ;
4770      1070      2A      6F      FF      CLBLXF EQU $
4771      1073      78      .      .      LHL D MFLGS2      ;GET TRANSFER PENDING FLAGS
4772      1074      A4      .      .      MOV  A,B
4773      1075      67      .      .      ANA  H      ;CLEAR FLAG FROM "MFLGS"
4774      1076      79      .      .      MOV  H,A
4775      1077      A5      .      .      MOV  A,C
4776      1078      6F      .      .      ANA  L      ;CLEAR FLAG FROM "MFLGS2"
4777      1079      22      6F      FF      MOV  L,A
4778      107C      E6      03      .      SHLD MFLGS2      ;STORE NEW FLAG VALUES
4779      107E      B4      .      .      ANI  SBINRY+SDVREC
4780      107F      01      00      00      OKA  H      ;ANY MORE TRANSFER PENDING?
4781      1082      C2      CA      16      LXI  B,0      ;(SET FOR NULL FLAGS SET)
4782      1085      CD      F4      15      JNZ  SBLXF0      ;YES - SET UP NEXT BLOCK XFR
4783      1088      .      .      .      CALL KBEN      ;NO - RE-ENABLE KEYBOARD
4784      1088      .      .      .      ;
4785      1088      .      .      .      ; CLRXON - CLEAR BLOCK TRANSFER TRIGGER
4786      1088      .      .      .      ;
4787      1088      3E      00      .      CLRXON EQU $
4788      108A      CD      42      12      MVI  A,CLRTRG      ;CLEAR BLOCK TRANSFER TRIGGE
4789      108D      37      .      .      CALL DCMCTL      ;PERFORM DATACOM CONTROL
4790      108E      C9      .      .      STC      ;SET C-FLAG TRUE AND
4790      108E      C9      .      .      RET      ;RETURN
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 139
4792	108F	.	.	*****	
4793	108F	.	.	; CLEARS - CLEAR DISPLAY FROM CURSOR POSITION *	
4794	108F	.	.	*****	
4795	108F	.	.	CLEAR EQU \$;CLEAR UNPROTECTED FIELDS	
4796	108F	3E	FE	MVI A,3770-SDACOM ;ONLY BY CLEARING DATA	
4797	1091	CD	01 16	CALL CLRDFL ;COMM INPUT FLAG	
4798	1094	CD	76 19	CALL CHKFMS ;FORMAT/SOFT KEY DEFINE MODE	
4799	1097	C2	C9 10	JNZ CLS100 ;YES - CLEAR FIELDS ONLY	
4800	109A	CD	3C 1C	CALL CLEARL ;CLEAR LINE FROM CURSOR	
4801	109D	F8	.	RM ;RETURN IF LINE NOT FOUND	
4802	109E	2A	C9 FF	LHLD LSTLIN ;GET CURRENT LINE ADDRESS	
4803	10A1	7E	.	MOV A,M ;GET THE LSB VALUE	
4804	10A2	B7	.	ORA A ;NEXT LINE EXIST (LSB # 0)?	
4805	10A3	C8	.	RZ ;NO - RETURN	
4806	10A4	E5	.	PUSH H ;YES - ADD SUCCEEDING LINES	
4807	10A5	36	00	MVI M,0 ;TO FREE BLOCKS LIST	
4808	10A7	23	.	INX H ;SET NEXT LINE POINTER TO	
4809	10A8	56	.	MOV D,M ;INDICATE NO NEXT LINE	
4810	10A9	36	CE	MVI M,EOP	
4811	10AB	5F	.	MOV E,A ;SET D,E TO TOP NEXT LINE	
4812	10AC	2A	AC FF	LHLD FRBLKS ;GET CURRENT FREE BLOCKS HEA	
4813	10AF	EB	.	XCHG ;SET PREVIOUS LINE POINTER	
4814	10B0	23	.	INX H ;IN FIRST SUCCEEDING LINE	
4815	10B1	23	.	INX H ;TO CURRENT FREE BLOCKS	
4816	10B2	23	.	INX H ;HEAD	
4817	10B3	73	.	MOV M,E	
4818	10B4	23	.	INX H	
4819	10B5	72	.	MOV M,D	
4820	10B6	2A	A1 FF	LHLD LLINE ;SET FREE BLOCKS HEAD TO	
4821	10B9	22	AC FF	SHLD FRBLKS ;CURRENT LAST LINE	
4822	10BC	E1	.	POP H ;SET LAST LINE ADDRESS TO	
4823	10BD	22	A1 FF	SHLD LLINE ;CURRENT LINE	
4824	10C0	.	.	*****	
4825	10C0	.	.	; MEMORY RELEASED *	
4826	10C0	.	.	; CLEAR LOCK FLAGS *	
4827	10C0	.	.	*****	
4828	10C0	.	.	MLKOF EQU \$	
4829	10C0	3A	F4 FF	LDA MDFLG1	
4830	10C3	E6	04	ANI MEMLOK ;MEMORY LOCK ENABLED?	
4831	10C5	C8	.	RZ ;NO - RETURN	
4832	10C6	C3	D9 0A	JMP MLO010 ;YES - SET LED ON WO/BLINKIN	

ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 140
4834	10C9	.	.	. ;*****	
4835	10C9	.	.	. ; FORMAT MODE CLEAR SCREEN FROM CURSOR *	
4836	10C9	.	.	. ;*****	
4837	10C9	.	.	. CLS100 EQU \$	
4838	10C9	F4	CD 06	CP RCADR4 ;LOCATE CHAR IF FORMAT MODE	
4839	10CC	F8	.	RM ;RETURN IF NOT FOUND OR IN	
4840	10CD	.	.	. ;	
4841	10CD	C2	D4 10	JNZ CLS110 ;PAST EOL - START AT NEXT FL	
4842	10D0	04	.	INR B ;CURSOR IN UNPROTECTED FIELD	
4843	10D1	C2	DD 10	JNZ CLS130 ;YES - CLEAR REST OF FIELD	
4844	10D4	.	.	. ;*****	
4845	10D4	.	.	. ; CURSOR IN PROTECTED FIELD *	
4846	10D4	.	.	. ; TAB TO NEXT UNPROTECTED FIELD *	
4847	10D4	.	.	. ;*****	
4848	10D4	.	.	. CLS110 EQU \$	
4849	10D4	CD	C4 1D	CALL FLDSR ;SEARCH TO NEXT FIELD	
4850	10D7	C8	.	RZ ;NO MORE FIELDS - RETURN	
4851	10D8	1A	.	LDAX D ;GET END PROTECT CHARACTER	
4852	10D9	.	.	. CLS120 EQU \$	
4853	10D9	32	C5 FF	STA LSTFMT ;SET LAST FORMAT CODE	
4854	10DC	1B	.	DCX D ;SKIP OVER "ENDPR" CHAR	
4855	10DD	.	.	. ;*****	
4856	10DD	.	.	. ; CLEAR UNPROTECTED FIELD *	
4857	10DD	.	.	. ;*****	
4858	10DD	.	.	. CLS130 EQU \$	
4859	10DD	CD	9C 1C	CALL CLR01 ;CLEAR FIELD	
4860	10E0	FE	CE .	CPI EOP ;TERMINATION AT END OF PAGE?	
4861	10E2	C8	.	RZ ;YES - RETURN	
4862	10E3	.	.	. ;*****	
4863	10E3	.	.	. ; SEARCH FOR NEXT UNPROTECTED FIELD *	
4864	10E3	.	.	. ;*****	
4865	10E3	1B	.	DCX D ;ADJUST ADDRESS TO NEXT CHAR	
4866	10E4	.	.	. CLS200 EQU \$	
4867	10E4	13	.	INX D ;ADJUST ADDRESS TO PREV CHAR	
4868	10E5	.	.	. CLS210 EQU \$	
4869	10E5	CD	87 0B	CALL NXTCHR ;GET NEXT CHARACTER	
4870	10E8	C2	E4 10	JNZ CLS200 ;SKIP OVER EOL LINK	
4871	10EB	FE	C1 .	CPI ENDPK ;NEW FIELD?	
4872	10ED	CA	D9 10	JZ CLS120 ;YES - CLEAR IT	
4873	10F0	FE	CE .	CPI EOP ;END OF DISPLAY?	
4874	10F2	C8	.	RZ ;YES - RETURN	
4875	10F3	FE	C4 .	CPI STPFLG ;NON-DISPLAYING TERMINATOR?	
4876	10F5	CC	B8 1A	CZ CHRDL2 ;YES - DELETE IT	
4877	10F8	C3	E5 10	JMP CLS210 ;CONTINUE SEARCH	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 141
=====
4879      10FB      . . .      ;*****
4880      10FB      . . .      ; CLRALL - CLEAR ALL TABS *
4881      10FB      . . .      ;*****
4882      10FB      . . .      ;
4883      10FB      . . .      ; ENTRY:  H = BASEH
4884      10FB      . . .      ;
4885      10FB      . . .      CLRALL EQU  $
4886      10FB      2E  78      MVI  L,HTBTBL-BASE ;SET ADDRESS AND NUMBER
4887      10FD      1E  0A      MVI  E,HTBLEN     ;OF BYTES TO BE CLEARED
4888      10FF      . . .      ;*****
4889      10FF      . . .      ; CLRAL1 - SET A REGION OF RAM TO ZERO *
4890      10FF      . . .      ;*****
4891      10FF      . . .      ;
4892      10FF      . . .      ; ENTRY:  E = NUMBER OF BYTES IN REGION
4893      10FF      . . .      ;          H,L = LOW ADDRESS OF REGION
4894      10FF      . . .      ;
4895      10FF      . . .      ; EXIT :  A,E = 0
4896      10FF      . . .      ;          H,L = H,L(ENTRY) + E
4897      10FF      . . .      ;
4898      10FF      . . .      CLRAL1 EQU  $
4899      10FF      AF . . .      XRA  A            ;SET A TO ZERO
4900      1100      . . .      CLA010 EQU  $
4901      1100      77 . . .      MOV  M,A         ;SET BYTE TO ZERO
4902      1101      23 . . .      INX  H          ;ADVANCE TO NEXT BYTE
4903      1102      1D . . .      DCR  E          ;ALL BYTES DONE?
4904      1103      C2 00 11      JNZ  CLA010     ;NO - DO NEXT BYTE
4905      1106      C9 . . .      RET             ;YES - RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 142
=====
4907      1107      . . .      ;*****
4908      1107      . . .      ; CURPHD - HOME DOWN TO FIRST COLUMN OF *
4909      1107      . . .      ; FIRST LINE BEYOND END OF MEMORY *
4910      1107      . . .      ;*****
4911      1107      . . .      CURPHD EQU $
4912      1107      CD 8C 19      CALL CHKSFK      ;DEFINE SOFT KEY MODE?
4913      110A      C0 . .      PNZ              ;YES - IGNORE HOME DOWN
4914      110B      CD C5 21      CALL CURPRT      ;NO - RETURN TO LEFT MARGIN
4915      110E      . . .      ;*****
4916      110E      . . .      ; MOVE CURSOR TO NEXT ROW *
4917      110E      . . .      ;*****
4918      110E      . . .      HDC100 EQU $
4919      110E      3A C7 FF      LDA LSTROW
4920      1111      FE 17 .      CPI MAXROW      ;IS LAST ROW DONE AT BOTTOM?
4921      1113      CC 27 0C      CZ ROLLUP      ;YES - ROLL UP THE DISPLAY
4922      1116      2A C9 FF      LHLD LSTLIN     ;GET CURRENT ROW ADDRESS
4923      1119      7E . .      MOV A,M         ;GET LSB OF NEXT LINE POINTE
4924      111A      B7 . .      ORA A          ;IS THERE A NEXT ROW?
4925      111B      CA 2A 11      JZ HDC200      ;NO - TERMINATE HOME DOWN
4926      111E      5F . .      MOV E,A        ;YES - SET E TO NEXT LINE
4927      111F      1C . .      INR E          ;POINTER OF NEXT LINE
4928      1120      CD 54 0C      CALL ROLUP2    ;SET "LSTLIN" AND "CURADR"
4929      1123      21 C7 FF      LXI H,LSTROW   ;TO NEXT LINE
4930      1126      34 . .      INR M          ;INCREMENT LAST ROW DONE
4931      1127      C3 0E 11      JMP HDC100
4932      112A      . . .      ;*****
4933      112A      . . .      ; LAST LINE FOUND *
4934      112A      . . .      ; SET ROW
4935      112A      . . .      ;*****
4936      112A      . . .      HDC200 EQU $
4937      112A      CD 86 0B      CALL NXICH0    ;GET 1ST CHAR OF LAS1 ROW
4938      112D      FE CC .      CPI EQL        ;LAST ROW EMPTY?
4939      112F      3A C7 FF      LDA LSTROW     ;(GET LAST ROW POSITION)
4940      1132      CA 36 11      JZ HDC210     ;YES - SET CURRENT ROW = LAS
4941      1135      3C . .      INR A          ;NO - SET TO NEXT ROW
4942      1136      . . .      HDC210 EQU $
4943      1136      32 C0 FF      STA CURROW     ;SET CURRENT ROW NUMBER
4944      1139      C9 . .      RET           ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 143
=====
4946     113A      . . .      ;*****
4947     113A      . . .      ; CURPOS - CURSOR POSITIONING *
4948     113A      . . .      ;           INITIAL ENTRY POINT *
4949     113A      . . .      ;*****
4950     113A      . . .      CURPOS EQU S
4951     113A      3A C1 FF    LDA  CURCOL      ;SET NEW COLUMN DEFAULT TO
4952     113D      32 DB FF    STA  NEWCOL      ;CURRENT COLUMN POSITION
4953     1140      3E 7F .     MVI  A,3770-NWRPST
4954     1142      CD AA 04    CALL CLRMF2      ;CLEAR NEW ROW SET FLAG
4955     1145      2E D9 .     MVI  L,SCRNRW-BASE ;PRESET RELATIVE ROW
4956     1147      36 FF .     MVI  M,-1        ;PARAMETER TO -1
4957     1149      21 60 27    LXI  H,CRPTAB    ;SET RANGE TABLE FOR CURSOR
4958     114C      C3 7F 04    JMP  ESCAPA      ;POSITIONING
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 145
=====
5001     1188      . . .      ;*****
5002     1188      . . .      ; EXECUTE COMPLETED SEQUENCE *
5003     1188      . . .      ;*****
5004     1188      3A D9 FF      LDA  SCRNRW ;GET SCREEN ROW PARAMETER
5005     1188      R7 . .      ORA  A      ;WAS SCREEN ROW ADDRESS SET?
5006     118C      FA 92 11      JM  CRP200 ;NO - SET ABSOLUTE ROW ADDR
5007     118F      32 C0 FF      STA  CURROW ;YES - SET NEW SCREEN ROW
5008     1192      . . .      ;*****
5009     1192      . . .      ; SET ABSOLUTE ROW ADDRESS *
5010     1192      . . .      ;*****
5011     1192      . . .      CRP200 EQU  $
5012     1192      FC A6 11      CM   CRP500 ;FIND LOCATION OF NEW ROW
5013     1195      . . .      ;
5014     1195      . . .      ; SET COLUMN ADDRESS
5015     1195      . . .      ;
5016     1195      3A DB FF      LDA  NEWCOL ;GET NEW COLUMN ADDRESS
5017     1198      . . .      ;*****
5018     1198      . . .      ; LOCATE ADDRESS OF CHARACTER *
5019     1198      . . .      ;*****
5020     1198      . . .      CURPO4 EQU  $
5021     1198      32 C1 FF      STA  CURCOL ;STORE NEW COLUMN ADDRESS
5022     119B      CD 08 07      CALL RCADDR ;FIND CHARACTER
5023     119E      C8 . .      RZ      ;CHARACTER FOUND - RETURN
5024     119F      . . .      ;*****
5025     119F      . . .      ; CHARACTER NOT CURRENTLY STORED *
5026     119F      . . .      ; BUILD LINE OVER TO NEW POSITION *
5027     119F      . . .      ;*****
5028     119F      2E 89 .      MVI L,DCHAR ;SET UP BLANK FOR NEW POS.
5029     11A1      36 20 .      MVI M,ABLNK
5030     11A3      C3 A5 22      JMP DISPLO  ;BUILD BLOCKS
=====

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=====
ITEM      LUC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 146
=====
5032      11A6      . . .      ;*****
5033      11A6      . . .      ; LOCATE NEW ABSOLUTE ROW LOCATION *
5034      11A6      . . .      ;*****
5035      11A6      . . .      CRP500 EQU $
5036      11A6      3A 6F FF   LDA MFLGS2      ;GET TERMINAL MODE FLAGS
5037      11A9      Eb 80 .    ANI NWRWST      ;NEW ABSOLUTE ROW SET?
5038      11AB      C8 . . .   RZ              ;NO - RETURN
5039      11AC      3A DA FF   LDA NEWROW      ;GET NEW ROW VALUE
5040      11AF      2E A3 .    MVI L,TLINO     ;SUBTRACT ROW CORRESP.
5041      11B1      96 . . .   SUB M           ;TO TOP OF PAGE
5042      11B2      2E C0 .    MVI I,CURROW
5043      11B4      DA B4 0B   JC PRVPG1      ;LOCATE PREVIOUS ROW PAGE
5044      11B7      FE 18 .    CPI MAXROW+1
5045      11B9      77 . . .   MOV M,A        ;SET NEW ROW
5046      11BA      D8 . . .   RC             ;RETURN IF SAME PAGE
5047      11BB      . . .      ;*****
5048      11BB      . . .      ; ROW IS AFTER BOTTOM OF PAGE *
5049      11BB      . . .      ; ROLL DISPLAY UP *
5050      11BB      . . .      ;*****
5051      11BB      36 17 .    MVI M,MAXROW   ;SET ROW
5052      11BD      D6 17 .    SUI MAXROW     ;SET ROLL COUNT
5053      11BF      . . .      STR010 EQU $
5054      11BF      CD 45 0B   CALL NXTPG1    ;ROLL DISPLAY UP
5055      11C2      7E . . .   MOV A,M        ;GET NUMBER OF ROWS TO ROLL
5056      11C3      91 . . .   SUB C          ;SUBTRACT ROWS ROLLED
5057      11C4      C8 . . .   RZ            ;RETURN IF ROLL COMPLETE
5058      11C5      77 . . .   MOV M,A        ;SAVE NUMBER OF ROW TO ROLL
5059      11C6      AF . . .   XRA A         ;(SET TO FIND COLUMN 0)
5060      11C7      CD 0B 07   CALL RCADRO    ;BUILD NEW ROWS
5061      11CA      C0 . . .   RNZ          ;RETURN IF OUT OF MEMORY
5062      11CB      3A 83 FF   LDA NMROLL     ;GET # OF ROWS TO ROLL
5063      11CE      C3 BF 11   JMP STR010     ;ROLL AGAIN
5064      11D1      . . .      ;*****
5065      11D1      . . .      ; CURSEN - CURSOR POSITION SENSE *
5066      11D1      . . .      ;*****
5067      11D1      . . .      ;
5068      11D1      . . .      ; RLCRSN - SCREEN RELATIVE CURSOR SENSE
5069      11D1      . . .      ;
5070      11D1      . . .      RLCRSN EQU $
5071      11D1      3E 04 .    MVI A,RELSNS  ;SET RELATIVE SENSE FLAG
5072      11D3      CD 39 17   CALL SETMF2
5073      11D6      C3 DE 11   JMP CUR100     ;GO SET CURSOR SENSE FLAG
5074      11D9      . . .      ;
5075      11D9      . . .      ; CURSEN - ABSOLUTE CURSOR SENSE
5076      11D9      . . .      ;
5077      11D9      . . .      CURSEN EQU $
5078      11D9      3E FB .    MVI A,3770-RELSNS
5079      11DB      CD AA 04   CALL CLRMF2    ;CLEAR RELATIVE SENSE FLAG
5080      11DE      . . .      CUR100 EQU $
5081      11DE      01 00 10  LXI B,SCRSEN  ;SET UP BLOCK TRANSFER
5082      11E1      C3 CA 16   JMP SBLXF0     ;FOR CURSOR SENSE PENDING
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 147
=====
5084     11E4      .      .      .      CRSNGO EQU $
5085     11E4      01 FF EF      LXI B,-1-SCRSEN ;CLEAR CURSOR SENSE
5086     11E7      CD 70 10      CALL CLBLXF ;PENDING FLAG
5087     11EA      06 26 .      MVI B,AMPSND ;SEND <ESC>-<&>
5088     11EC      CD BB 17      CALL ESCOUT
5089     11EF      3E 61 .      MVI A,SMALLA ;TRANSMIT LOWER CASE A
5090     11F1      CD C1 17      CALL XPUTDC
5091     11F4      .      .      .      ;*****
5092     11F4      .      .      .      ; OUTPUT CURSOR COLUMN *
5093     11F4      .      .      .      ;*****
5094     11F4      21 C1 17      LXI H,XPUTDC ;SEND NUMBER TO DATA COMM
5095     11F7      3A C1 FF      LDA CURCOL ;GET CUPRENT CURSOR COLUMN
5096     11FA      CD 23 08      CALL BN2DE1 ;CONVERT AND TRANSMIT VALUE
5097     11FD      3E 63 .      MVI A,ALCC ;TRANSMIT LOWER CASE C
5098     11FF      CD C1 17      CALL XPUTDC
5099     1202      .      .      .      ;*****
5100     1202      .      .      .      ; OUTPUT CURSOR ROW *
5101     1202      .      .      .      ;*****
5102     1202      3A 6F FF      LDA MFLGS2 ;GET TERMINAL MODE FLAGS
5103     1205      E6 04 .      ANI RELSNS ;SCREEN RELATIVE SENSING?
5104     1207      3A C0 FF      LDA CURROW ;(GET CURSOR ROW NUMBER)
5105     120A      06 59 .      MVI B,Y ;(SET DEFAULT PARAMETER)
5106     120C      C2 15 12      JNZ CRS100 ;YES - OUTPUT SCREEN ADDRESS
5107     120F      21 A3 FF      LXI H,TLINO ;NO - COMPUTE ABSOLUTE
5108     1212      86 .      .      ADD M ;ROW NUMBER
5109     1213      06 52 .      MVI B,R ;SET ABSOLUTE PARAMETER CHAR
5110     1215      .      .      .      ;*****
5111     1215      .      .      .      ; TRANSMIT ROW PARAMETER *
5112     1215      .      .      .      ;*****
5113     1215      .      .      .      ;
5114     1215      .      .      .      ; A = ROW VALUE
5115     1215      .      .      .      ; B = ROW PARAMETER LETTER
5116     1215      .      .      .      ;
5117     1215      .      .      .      CRS100 EQU $
5118     1215      C5 .      .      PUSH B ;SAVE ROW PARAMETER LETTER
5119     1216      CD 26 08      CALL BN2DE2 ;CONVERT AND TRANSMIT VALUE
5120     1219      F1 .      .      POP PSW ;RECALL ROW PARAMETER LETTER
5121     121A      CD C1 17      CALL XPUTDC ;TRANSMIT ROW PARAMETER CHAR
5122     121D      .      .      .      ; FALL INTO "SDTERM"
5123     121D      .      .      .      ;*****
5124     121D      .      .      .      ; SDTERM - SEND BLOCK TERMINATOR *
5125     121D      .      .      .      ; RS IF PAGE MODE, OTHERWISE CR(LF) *
5126     121D      .      .      .      ;*****
5127     121D      .      .      .      SDTERM EQU $
5128     121D      CD F6 16      CALL SDTRM1 ;SEND TERMINATOR
5129     1220      .      .      .      SDTER1 EQU $
5130     1220      CD 88 10      CALL CLRXON ;CLEAR BLOCK TERMINATOR
5131     1223      3E 07 .      MVI A,ENDBLK ;TELL DATA COMM THAT LAST
5132     1225      C3 42 12      JMP DCMCTL ;CHARACTER IN BLOCK IS OUT
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 148
=====
5134     1228      . . .      ;
5135     1228      . . .      ; DC2GO - OUTPUT DC2
5136     1228      . . .      ;
5137     1228      . . .      DC2GO EQU $
5138     1228      21 70 FF      LXI  H,MFLGS
5139     122B      7E . .      MOV  A,M      ;CLEAR DC2 PENDING FLAG
5140     122C      E6 FE .      ANI  (-1-SDC2)/256
5141     122E      77 . .      MOV  M,A
5142     122F      3E 0D .      MVI  A,PROMPT ;TELL DATA COMM ROUTINE TO
5143     1231      C3 42 12      JMP  DCMCTL   ;SEND PROMPT CODE
5144     1234      . . .      ;*****
5145     1234      . . .      ; DCMINT - DATA COMM INTERRUPT ROUTINE *
5146     1234      . . .      ;*****
5147     1234      . . .      ;
5148     1234      . . .      ; ENTRY: PSW "PUSHED"
5149     1234      . . .      ; A = INTERRUPT CODE
5150     1234      . . .      ;
5151     1234      . . .      DCMINT EQU $
5152     1234      CD 65 91      CALL INTVEC  ;CHECK ALTERNATE INTERRUPT
5153     1237      F1 . .      POP  PSW     ;RESTORE PSW AND A-REGISTER
5154     1238      C3 26 50      JMP  ZDCINT  ;EXECUTE NORMAL DATA COMM
5155     1238      . . .      ; INTERRUPT ROUTINE
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 149
=====
5157     123B      .      .      .      ;*****
5158     123B      .      .      .      ; BRKDC - EXECUTE DATA COMM BREAK *
5159     123B      .      .      .      ;*****
5160     123B      .      .      .      BRKDC EQU $
5161     123B      3E     05      .      MVI A,PUTBRK ;EXECUTE DATACOM BREAK
5162     123D      C3     42     12      JMP DCMCTL ;CONTROL
5163     1240      .      .      .      ;
5164     1240      .      .      .      ; DISMDM - DISCONNECT MODEM
5165     1240      .      .      .      ;
5166     1240      .      .      .      DISMDM EQU $
5167     1240      3E     06      .      MVI A,DISCNT ;EXECUTE MODEM DISCONNECT
5168     1242      .      .      .      ;*****
5169     1242      .      .      .      ; DCMCTL - PERFORM DATA COMM CONTROL FUNCTION *
5170     1242      .      .      .      ;*****
5171     1242      .      .      .      ;
5172     1242      .      .      .      ; ENTRY: A = FUNCTION TYPE NUMBER
5173     1242      .      .      .      ;
5174     1242      .      .      .      ; EXIT : Z - FUNCTION PERFORMED
5175     1242      .      .      .      ; NZ - FUNCTION NOT PERFORMED
5176     1242      .      .      .      ;
5177     1242      .      .      .      DCMCTL EQU $
5178     1242      F5      .      .      PUSH PSW ;SAVE A-REGISTER
5179     1243      CD     6A     10      CALL CKRMTE ;REMOTE MODE ENABLED?
5180     1246      C2     4C     12      JNZ DCC010 ;YES - PERFORM FUNCTION
5181     1249      F1      .      .      POP PSW ;NO - RESTORE A-REGISTER
5182     124A      3C      .      .      INR A ;FORCE NZ
5183     124B      C9      .      .      RET ;RETURN
5184     124C      .      .      .      ;
5185     124C      .      .      .      DCC010 EQU $
5186     124C      F1      .      .      POP PSW ;RESTORE A-REGISTER
5187     124D      .      .      .      DCMCTL EQU $ ;ENTRY TO FORCE DATA COMM CT
5188     124D      CD     11     50      CALL ZDCCTL ;EXECUTE FUNCTION
5189     1250      D0      .      .      RNC ;SUCCESSFUL - RETURN
5190     1251      .      .      .      DCERR EQU $ ;PROCESS DATA COMM ERROR
5191     1251      CA     14     48      JZ ZBELL ;NOT FATAL - SOUND BELL
5192     1254      .      .      .      ;*****
5193     1254      .      .      .      ; DISPLAY TEST FAIL MESSAGES *
5194     1254      .      .      .      ;*****
5195     1254      .      .      .      HANG00 EQU $
5196     1254      CD     D6     1C      CALL DSPMS0 ;DISPLAY THE ERROR MESSAGE
5197     1257      3E     04      .      MVI A,FRCRST ;SET TO FORCE FULL RESET
5198     1259      CD     00     14      CALL STCMFL ;IF RESET KEY HIT
5199     125C      .      .      .      ;
5200     125C      .      .      .      HNG010 EQU $
5201     125C      CD     A5     0F      CALL DISLN4 ;RE-ENABLE RESET ONLY
5202     125F      C3     5C     12      JMP HNG010 ;HANG TERMINAL
5203     1262      .      .      .      ;*****
5204     1262      .      .      .      ; * RESET KEY MUST BE HIT *
5205     1262      .      .      .      ; * TO RESTORE TERMINAL *
5206     1262      .      .      .      ; * OPERATION *
5207     1262      .      .      .      ;*****

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 150
5209	1262	. . .	*****	
5210	1262	. . .	; DCNUM = ACCUMULATE PARAMETER FOR ESC SEQ *	
5211	1262	. . .	*****	
5212	1262	. . .	;	
5213	1262	. . .	; EXIT : Z TRUE	
5214	1262	. . .	;	
5215	1262	. . .	DCNUM EQU \$	
5216	1262	21 DD FF	LXI H,IOCSGN ;GET THE CURRENT SIGN	
5217	1265	7E . .	MOV A,M ;VALUE	
5218	1266	B7 . .	ORA A ;HAS ANY SIGN BEEN SET?	
5219	1267	C2 6C 12	JNZ DCN005 ;YES - DON'T CHANGE IT	
5220	126A	36 80 .	MVI M,NOSIGN ;NO - SET NO SIGN FLAG	
5221	126C	. . .	DCN005 EQU \$	
5222	126C	3A 88 FF	LDA CHAR ;GET INPUT CHARACTER	
5223	126F	D6 30 .	SUI ZERO ;EXTRACT BINARY VALUE	
5224	1271	5F . .	MOV E,A ;PUT VALUE IN E-REGISTER	
5225	1272	16 00 .	MVI D,0 ;SET MSR TO ZERO	
5226	1274	3A D4 FF	LDA RADIX ;GET RADIX OF NUMBER	
5227	1277	2A DE FF	LHLD IODATA ;GET ACCUMULATOR	
5228	127A	EB . .	XCHG ;PUT ACCUMULATOR IN D,E	
5229	127B	. . .	;	
5230	127B	. . .	DCN010 EQU \$	
5231	127B	19 . .	DAD D ;ACCUMULATE NEW VALUE	
5232	127C	3D . .	DCR A ;RADIX ADJUSTMENT COMPLETED?	
5233	127D	C2 7B 12	JNZ DCN010 ;NO - CONTINUE ADDING	
5234	1280	22 DE FF	SHLD IODATA ;YES - STORE NEW VALUE	
5235	1283	C3 8F 04	JMP ESCAP1 ;CONTINUE ESCAPE SEQUENCE	
5236	1286	. . .	*****	
5237	1286	. . .	; DCPLUS = PLUS SIGN RECEIVED FOR PARAMETER *	
5238	1286	. . .	*****	
5239	1286	. . .	DCPLUS EQU \$	
5240	1286	06 01 .	MVI B,1 ;SET B-REG TO SIGN VALUE	
5241	1288	C3 8D 12	JMP DCM010 ;SET SIGN FLAG	
5242	128B	. . .	*****	
5243	128B	. . .	; DCMNUS = MINUS SIGN RECEIVED FOR PARAMETER *	
5244	128B	. . .	*****	
5245	128B	. . .	DCMNUS EQU \$	
5246	128B	06 FF .	MVI B,-1	
5247	128D	. . .	DCM010 EQU \$	
5248	128D	21 DD FF	LXI H,IOCSGN ;GET CURRENT SIGN VALUE	
5249	1290	7E . .	MOV A,M	
5250	1291	B7 . .	ORA A ;SIGN SET ALREADY?	
5251	1292	C2 95 04	JNZ ESCEND ;YES - ABORT ESCAPE SEQUENCE	
5252	1295	70 . .	MOV M,B ;NO - SET SIGN VALUE	
5253	1296	C3 8F 04	JMP ESCAP1 ;CONTINUE ESCAPE SEQUENCE	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 151
=====
5255     1299      . . .      ;*****
5256     1299      . . .      ; DCTEST - EXECUTE DATA COMM SELF-TEST *
5257     1299      . . .      ;*****
5258     1299      . . .      DCTEST EQU S
5259     1299      CD 6A 10    CALL CKRMTE      ;REMOTE MODE ENABLED?
5260     129C      C8 . .      RZ                ;NO - DON'T DO SELF-TEST
5261     129D      CD 14 50    CALL ZDCTST      ;CALL DATA COMM SELF-TEST
5262     12A0      DA 54 12    JC HANGUO        ;HANG TERMINAL IF FATAL ERRO
5263     12A3      C3 D7 1C    JMP DSPMS1       ;DISPLAY MESSAGE AND EXIT
5264     12A6      . . .      ;                IF SELF-TEST SUCCESSFUL
5265     12A6      . . .      ;*****
5266     12A6      . . .      ; DCXB2D - SEE IF SOURCE OF CHARACTER IS *
5267     12A6      . . .      ; DATA COMM OR I/O BUFFER *
5268     12A6      . . .      ;*****
5269     12A6      . . .      ;
5270     12A6      . . .      ; EXIT : Z - INPUT IS NOT FROM DATA COMM OR I/O
5271     12A6      . . .      ;           NZ - INPUT IS FROM DATA COMM OR I/O
5272     12A6      . . .      ;           A DESTROYED
5273     12A6      . . .      ;
5274     12A6      . . .      DCXB2D EQU S
5275     12A6      3A 6E FF    LDA DFLGS        ;GET DATA TRANSFER FLAGS
5276     12A9      E6 81 .     ANI SDACUM+XBF2DS ;SEI Z-FLAG
5277     12AB      C9 . .      RET              ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 152
=====
5279     12AC      .      .      .      ;*****
5280     12AC      .      .      .      ; DELAYO - PAUSE FOR 1 SECOND *
5281     12AC      .      .      .      ;*****
5282     12AC      .      .      .      DELAYO EQU $
5283     12AC      3E  18      .      MVI A,MAXROW+1 ;REMOVE CURSOR AND
5284     12AE      CD  A1  OF      CALL DISLN2    ;RE-ENABLE RESET KEY
5285     12B1      2E  64      .      MVI L,100     ;DELAY FOR 1 SECOND
5286     12B3      .      .      .      ;*****
5287     12B3      .      .      .      ; DELAY - DELAY 10 MILLISECONDS *
5288     12B3      .      .      .      ; TIMES COUNT IN L *
5289     12B3      .      .      .      ;*****
5290     12B3      .      .      .      DELAY EQU $
5291     12B3      3E  80      .      MVI A,SETROM
5292     12B5      D3  70      .      OUT PROCSR    ;RESET THE TIMER
5293     12B7      3A  F5  FF      LDA PRCTL     ;RESTORE PROCESSOR STATE
5294     12BA      D3  70      .      OUT PROCSR
5295     12BC      .      .      .      ;
5296     12BC      .      .      .      DLY010 EQU $
5297     12BC      AF      .      .      XRA A        ;CLEAR THE INTERRUPT FLAG
5298     12BD      32  F6  FF      STA INTFLG
5299     12C0      .      .      .      DLY020 EQU $
5300     12C0      76      .      .      HLT          ;SLEEP UNTIL INTERRUPTED
5301     12C1      3A  F6  FF      LDA INTFLG    ;GET INTERRUPT FLAG
5302     12C4      FE  03      .      CPI TMRINT    ;TIMER INTERRUPT?
5303     12C6      C2  C0  12      JNZ DLY020    ;NO - CONTINUE WAITING
5304     12C9      2D      .      .      DCR L        ;ENOUGH TIMER INTERRUPTS?
5305     12CA      C2  BC  12      JNZ DLY010    ;NO - CONTINUE TIMING
5306     12CD      C9      .      .      RET         ;YES - RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 153
=====
5308     12CE      .      .      .      ;*****
5309     12CE      .      .      .      ; <F> - SEND FUNCTION DATA *
5310     12CE      .      .      .      ;*****
5311     12CE      .      .      .      SNDCD2 EQU $
5312     12CE      3A  DE  FF      LDA  IODATA      ;GET ACCUMULATED VALUE
5313     12D1      47      .      .      MOV  B,A         ;PUT CODE INTO B-REGISTER
5314     12D2      3E  0C      .      MVI  A,SNOFCT   ;SET DATA COMM CONTROL CODE
5315     12D4      CD  42  12      CALL DCMCTL      ;PERFORM FUNCTION
5316     12D7      C0      .      .      RNZ              ;EXIT IF FUNCTION NOT DONE
5317     12D8      .      .      .      ;              OTHERWISE, SEND SCREEN DATA
5318     12D8      .      .      .      ;*****
5319     12D8      .      .      .      ; DISPLAY SEND *
5320     12D8      .      .      .      ;*****
5321     12D8      .      .      .      DPSEND EQU $
5322     12D8      3E  08      .      MVI  A,CKIOKY
5323     12DA      CD  08  48      CALL ZKBCTL      ;I/O CONTROL KEY DOWN ALSO?
5324     12DD      C2  99  12      JNZ  DCTEST      ;YES - DO DATA COMM SELF-TESTS
5325     12E0      3A  F8  FF      LDA  CMFLGS      ;GET COMMON FLAGS
5326     12E3      E6  10      .      ANI  REMSET      ;REMOTE ENABLED?
5327     12E5      11  0A  00      LXI  D,(RCKYCD-ENTRC)*2;(SET KEY INDEX)
5328     12E8      CA  8C  15      JZ   IOKEYS      ;NO - PERFORM RECORD COMMAND
5329     12EB      01  00  40      LXI  B,SENDER    ;YES - SET XFR PENDING FLAG
5330     12EE      3A  F3  FF      LDA  MDFLG2      ;NO - GET TERMINAL MODE FLAG
5331     12F1      E6  02      .      ANI  BLKMDF      ;BLOCK MODE ENABLED?
5332     12F3      CA  0E  13      JZ   DPS200      ;NO - DO CHARACTER MODE STAR
5333     12F6      CD  8C  19      CALL CHKSFK      ;SOFT KEY MODE?
5334     12F9      C2  22  13      JNZ  DPS220      ;YES - DON'T SET TERMINATOR
5335     12FC      3A  FA  FF      LDA  KBJMP2      ;YES - GET KEYBOARD JUMPERS
5336     12FF      E6  01      .      ANI  AUTTRM      ;AUTO TERMINATE ENABLED?
5337     1301      CA  22  13      JZ   DPS220      ;NO - DO DON'T MOVE CURSOR
5338     1304      CD  71  17      CALL STTERM      ;YES - SET NON-DISPLAYING
5339     1307      .      .      .      ;              TERMINATOR
5340     1307      C8      .      .      RZ              ;EXIT IF NOT SUCCESSFUL
5341     1308      .      .      .      ;*****
5342     1308      .      .      .      ; FIRST TRANSMIT CHARACTER LOCATED - SET *
5343     1308      .      .      .      ;   TRANSFER PENDING FLAG *
5344     1308      .      .      .      ;*****
5345     1308      .      .      .      DPS100 EQU $
5346     1308      01  00  40      LXI  B,SENDER    ;SET B,C XFR PENDING FLAG
5347     130B      C3  D5  16      JMP  SBLXF1      ;FOR BLOCK MODE TRANSFER
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 154
=====
5349     130E      . . .      ;*****
5350     130E      . . .      ; AUTO TERMINATOR JUMPER NOT REMOVED - DU *
5351     130E      . . .      ;   NORMAL DATA ENTRY FROM DISPLAY          *
5352     130E      . . .      ;*****
5353     130E      . . .      DPS200 EQU $
5354     130E      3A FB FF      LDA  KBJMPR      ;GET KEYBOARD JUMPERS 1
5355     1311      E6 C0 .      ANI  HNDSHK+DC2SND
5356     1313      EE 40 .      XRI  HNDSHK      ;HANDSHAKE ENABLED?
5357     1315      C4 24 04      CNZ  CHKCT1      ;NO - SET BLOCK TRIGGER
5358     1318      . . .      DPS210 EQU $
5359     1318      CD CD 16      CALL SRLXFA      ;SET TRANSFER PENDING FLAG
5360     131B      . . .      DPS215 EQU $
5361     131B      CD 76 19      CALL CHKFMS      ;FORMAT/SOFT KEY DEFINE MODE
5362     131E      C0 . .      RNZ              ;YES - DON'T MOVE CURSOR
5363     131F      C3 C8 21      JMP  CRRET1      ;NO - PUT CURSOR AT BEGINNIN
5364     1322      . . .      ;              OF LINE (A = 0)
5365     1322      . . .      ;
5366     1322      . . .      ; SET KEYBOARD BLOCK TRANSFER
5367     1322      . . .      ;
5368     1322      . . .      DPS220 EQU $
5369     1322      CD D5 16      CALL SBLXF1      ;SET BLOCK MODE XFR PENDING
5370     1325      3A 70 FF      LDA  MFLGS      ;GET TRANSFER PENDING FLAGS
5371     1328      E6 01 .      ANI  SDC2/256    ;DC2 TO BE SENT?
5372     132A      C0 . .      RNZ              ;YES - DON'T MOVE CURSOR
5373     132B      CD 5F 10      CALL CKLNMD      ;LINE MODE?
5374     132E      CA 1B 13      JZ   DPS215      ;YES - SET CURSOR IN LINE
5375     1331      . . .      ;*****
5376     1331      . . .      ; DPSEN1 - HOME CURSOR FOR TRANSMISSION *
5377     1331      . . .      ;*****
5378     1331      . . .      DPSEN1 EQU $
5379     1331      CD F4 17      CALL XMOHME      ;HOME CURSOR
5380     1334      CD 76 19      CALL CHKFMS      ;FORMAT/SOFT KEY DEFINE MODE
5381     1337      C0 . .      RNZ              ;YES - RETURN
5382     1338      C3 C8 21      JMP  CRRET1      ;NO - SET CURSOR TO COLUMN 0
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 155
=====
5384     133B      . . .      ;
5385     133B      . . .      ; * * * * *
5386     133B      . . .      ;
5387     133B      . . .      ;   DPSGO - SEND DISPLAY TO DATACOM
5388     133B      . . .      ;
5389     133B      . . .      ;   ENTRY:  CURCOL,CURROW SET TO STARTING
5390     133B      . . .      ;           LOCATION
5391     133B      . . .      ;
5392     133B      . . .      ;   EXIT :  ALL REGISTERS DESTROYED
5393     133B      . . .      ;
5394     133B      . . .      ;   DPSGO EQU $
5395     133B      CD  9C  25      CALL INITDG      ;INIT DISPLAY GET ROUTINE
5396     133E      C2  8A  13      JNZ DSG200      ;TERMINATE IF NO CHARACTERS
5397     1341      3E  FF  .      MVI A,STPXR     ;SET TERMINATOR FUNCTION TO
5398     1343      32  6D  FF      STA TRMFT       ;TERMINATE TRANSFER
5399     1346      . . .      ;   DSG010 EQU $
5400     1346      3E  0D  .      MVI A,STCHST   ;SET CHARACTER SET FOR
5401     1348      CD  08  48      CALL ZKBCTL     ;FOREIGN TERMINALS?
5402     134B      DC  C1  17      CC XPUTDC      ;YES - OUTPUT SI/SO
5403     134E      . . .      ;
5404     134E      . . .      ;   OUTPUT CHARACTERS FROM DISPLAY
5405     134E      . . .      ;
5406     134E      . . .      ;   DSG020 EQU $
5407     134E      CD  2C  24      CALL GETDSP     ;ANY CHARACTER?
5408     1351      DA  5D  13      JC DSG100      ;NO - CHECK TERMINATION
5409     1354      CD  C1  17      CALL XPUTDC     ;YES - TRANSMIT THE CHARACTE
5410     1357      D2  4E  13      JNC DSG020     ;CONTINUE IF NO DATA COMM ER
5411     135A      C3  B1  13      JMP DSG230     ;ELSE, TERMINATE OUTPUT
5412     135D      . . .      ;
5413     135D      . . .      ;   NON-CHARACTER FOUND - CHECK TERMINATION
5414     135D      . . .      ;
5415     135D      . . .      ;   DSG100 EQU $
5416     135D      FA  8A  13      JM DSG200      ;END OF DISPLAY - TERMINATE
5417     1360      47  . .      MOV B,A        ;SAVE EXIT STATUS
5418     1361      CD  59  10      CALL GTMODE     ;PAGE MODE ENABLED?
5419     1364      CA  99  13      JZ DSG210      ;NO - END WITH CR(LF)
5420     1367      CD  7B  19      CALL CHKFMT     ;FORMAT MODE?
5421     136A      CA  76  13      JZ DSG110      ;NO - SEND CR AND LF
5422     136D      3A  03  50      LDA RECSEP     ;YES - END WITH RECORD
5423     1370      CD  C1  17      CALL XPUTDC     ;SEPARATOR
5424     1373      C3  46  13      JMP DSG010     ;CONTINUE THRU DISPLAY
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 156
=====
5426     1376      . . .      ;
5427     1376      . . .      ; EOL FOR NON-FORMAT PAGE MODE - SEND CR AND LF
5428     1376      . . .      ;
5429     1376      . . .      DSG110 EQU $
5430     1376      3E 0D      MVI A,CR      ;SEND RETURN
5431     1378      CD C1 17    CALL XPUTDC    ;AND
5432     137B      CD 0A 17    CALL SDTRM3    ;LINE FEED
5433     137E      CD 8C 19    CALL CHKSFK    ;SOFT KEY DEFINE MODE?
5434     1381      CC 6F 0A    CZ LNFEED     ;NO - DO LINE FEED
5435     1384      CD 9E 0F    CALL DISLN1    ;SET DISPLAY CURSOR ROW
5436     1387      C3 46 13    JMP DSG010     ;CONTINUE THRU DISPLAY
5437     138A      . . .      ;
5438     138A      . . .      ; END OF DISPLAY - SEND TERMINATOR
5439     138A      . . .      ;
5440     138A      . . .      DSG200 EQU $
5441     138A      3A 04 50    LDA BLKTRM    ;SEND BLOCK TERMINATOR
5442     138D      CD C1 17    CALL XPUTDC    ;CHARACTER
5443     1390      CD 59 10    CALL GTMODE    ;PAGE MODE?
5444     1393      CA A7 13    JZ DSG220     ;NO - SEND CR(LF)
5445     1396      C3 AA 13    JMP DSG225     ;YES - CLEAR XFR PENDING FLA
5446     1399      . . .      ;*****
5447     1399      . . .      ; NON-PAGE MODE TERMINATION - SEND CR(LF) *
5448     1399      . . .      ;*****
5449     1399      . . .      DSG210 EQU $
5450     1399      CD 76 19    CALL CHKFMS    ;FORMAT/SOFT KEY MODE?
5451     139C      C2 A7 13    JNZ DSG220    ;YES - DON'T DO LINE FEED
5452     139F      3A F3 FF    LDA MDFLG2    ;NO - GET SOFT MODE FLAGS
5453     13A2      E6 04      ANI AUTOLF    ;AUTO LINE FEED ENABLED?
5454     13A4      C4 6F 0A    CNZ LNFEED    ;YES - DO LINE FEED
5455     13A7      . . .      ;*****
5456     13A7      . . .      ; SEND CR(LF) TERMINATOR *
5457     13A7      . . .      ;*****
5458     13A7      . . .      DSG220 EQU $
5459     13A7      CD F6 16    CALL SDIRM1    ;SEND CR(LF)
5460     13AA      . . .      DSG225 EQU $
5461     13AA      CD 20 12    CALL SDTER1    ;MARK END OF OUTPUT BLOCK
5462     13AD      AF . .      XRA A          ;RESET TERMINATOR FUNCTION
5463     13AE      32 6D FF    STA TRMECT     ;TO DELETE TERMINATOR
5464     13B1      . . .      DSG230 EQU $
5465     13B1      01 FF BF    LXI B,-1-SENER
5466     13B4      CD 70 10    CALL CLBLXF    ;CLEAR ENTER PENDING FLAG
5467     13B7      C3 23 20    JMP CRADV1     ;CLEAR CURSOR ADVANCE FLAG
5468     13BA      . . .      ; AND EXIT
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 157
=====
5470     13BA      . . .      ;*****
5471     13BA      . . .      ; A2OUTB - PUT BYTE INTO OUTPUT BUFFER *
5472     13BA      . . .      ;*****
5473     13BA      . . .      ; ENTRY:  A = BYTE TO BE OUTPUT
5474     13BA      . . .      ;
5475     13BA      . . .      ; EXIT :  H = BASEH
5476     13BA      . . .      ;          B2DEND = B2DEND + 1
5477     13BA      . . .      ;          D,E,L DESTROYED
5478     13BA      . . .      ;
5479     13BA      . . .      ; ECOUTB - OUTPUT <ESC>
5480     13BA      . . .      ;
5481     13BA      . . .      ;          ENTRY:  B = SECOND CHARACTER IN ESCAPE SEQ
5482     13BA      . . .      ;
5483     13BA      . . .      ECOUTB EQU $
5484     13BA      3E 1B .      MVI  A,ESC      ;SET A TO ESC
5485     13BC      CD C0 13      CALL A2OUTB     ;PUT ESC INTO OUTPUT BUFFER
5486     13BF      . . .      B2OUTB EQU $
5487     13BF      78 . . .      MOV  A,B        ;PUT SECOND CHAR INTO A-REG
5488     13C0      . . .      ;              FALL INTO OUTPUT ROUTINE
5489     13C0      . . .      ;
5490     13C0      . . .      A2OUTB EQU $
5491     13C0      21 3B FF      LXI  H,B2DEND
5492     13C3      34 . . .      INR  M          ;INCREMENT TO NEXT POSITION
5493     13C4      6E . . .      MOV  L,M        ;GET NEW ADDRESS
5494     13C5      77 . . .      MOV  M,A        ;STORE THE BYTE
5495     13C6      C9 . . .      RET           ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS
=====
5497     13C7      .      .      .      ;*****
5498     13C7      .      .      .      ; ENTLCCL - ENTER LOCAL MODE *
5499     13C7      .      .      .      ;*****
5500     13C7      .      .      .      ENTLCCL EQU $
5501     13C7      CD 4D 10      CALL CKREDIT ;EDIT MODE ENABLED?
5502     13CA      CA D5 13      JZ ENL100 ;NO - GO INTO LOCAL MODE
5503     13CD      3E 08 .      MVI A,REMOTE ;YES - INHIBIT TRANSITION TO
5504     13CF      21 F3 FF      LXI H,MDFLG2 ;LOCAL MODE
5505     13D2      B6 . .      ORA M ;FORCE REMOTE FLAG ON
5506     13D3      77 . .      MOV M,A
5507     13D4      C9 . .      RET ;RETURN
5508     13D5      .      .      .      ;
5509     13D5      .      .      .      ENL100 EQU $
5510     13D5      3E 04 .      MVI A,SETLCL ;SET DATACOM FOR LOCAL
5511     13D7      CD 42 12      CALL DCMCTL ;OPERATION
5512     13DA      3E EF .      MVI A,3770-REMSET ;CLEAR REMOTE MODE FLAG
5513     13DC      .      .      .      ;*****
5514     13DC      .      .      .      ; CLCMFL - CLEAR COMMON FLAGS *
5515     13DC      .      .      .      ;*****
5516     13DC      .      .      .      ;
5517     13DC      .      .      .      ; ENTRY: A = 377B-FLAG BIT TO BE CLEARED
5518     13DC      .      .      .      ;
5519     13DC      .      .      .      ; EXIT : A,H,L DESTROYED
5520     13DC      .      .      .      ;
5521     13DC      .      .      .      CLCMFL EQU $
5522     13DC      21 F8 FF      LXI H,CMFLGS
5523     13DF      A6 . .      ANA M ;CLEAR THE FLAG BIT
5524     13E0      77 . .      MOV M,A ;STORE THE NEW SETTINGS
5525     13E1      C9 . .      RET ;RETURN
=====

```

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 159
=====
5527     13E2      . . .      ;
5528     13E2      . . .      ; ENTREM - ENTER REMOTE MODE
5529     13E2      . . .      ;
5530     13E2      . . .      ENTREM EQU $
5531     13E2      CD 4D 10    CALL CKREDIT      ;EDIT MODE ENABLED?
5532     13E5      CA F0 13    JZ ENR100         ;NO - GO INTO REMOTE MODE
5533     13E8      3E F7 .    MVI A,377Q-REMOTE ;YES - INHIBIT
5534     13EA      21 F3 FF    LXI H,MDFLG2     ;TRANSITION TO REMOTE MODE
5535     13ED      A6 . . .    ANA M             ;FORCE REMOTE FLAG OFF
5536     13EE      77 . . .    MOV M,A
5537     13EF      C9 . . .    RET              ;RETURN
5538     13F0      . . .      ;
5539     13F0      . . .      ENR100 EQU $
5540     13F0      97 . . .    SUB A            ;CLEAR THE DATA PENDING
5541     13F1      32 70 FF    STA MFLGS       ;FLAGS
5542     13F4      3E FC .    MVI A,377Q-SBINRY-SDVREC
5543     13F6      CD AA 04    CALL CLRMF2     ;CLEAR BINARY RECORD PENDING
5544     13F9      3E 03 .    MVI A,SETREM    ;SET DATACOM FOR REMOTE
5545     13FB      CD 4D 12    CALL DCMCT1     ;OPERATION
5546     13FE      3E 10 .    MVI A,REMSET    ;SET REMOTE MODE FLAG
5547     1400      . . .      ;*****
5548     1400      . . .      ; STCMFL - SET COMMON FLAGS *
5549     1400      . . .      ;*****
5550     1400      . . .      ;
5551     1400      . . .      ; ENTRY:  A = FLAG BIT TO BE SET
5552     1400      . . .      ;
5553     1400      . . .      ; EXIT :  A,H,L DESTROYED
5554     1400      . . .      ;
5555     1400      . . .      STCMFL EQU $
5556     1400      21 F8 FF    LXI H,CMFLGS
5557     1403      B6 . . .    ORA M           ;ADD BIT TO "CMFLGS"
5558     1404      77 . . .    MOV M,A        ;STORE NEW SETTINGS
5559     1405      C9 . . .    RET            ;RETURN
=====

```

ITEM	LUC	OBJECT CODE	SOURCE STATEMENTS	PAGE 160
5561	1406	. . .	;	
5562	1406	. . .	;	*****
5563	1406	. . .	;	
5564	1406	. . .	;	FCTKEY - FUNCTION KEY PRESSED (F1-F8)
5565	1406	. . .	;	
5566	1406	. . .	;	ENTRY: C = FUNCTION KEY CODE (360-367B)
5567	1406	. . .	;	
5568	1406	. . .	;	EXIT : DFLGS(FCTK2D) = 1, FUNCTION KEY
5569	1406	. . .	;	DATA TO BE USED AS NORMAL
5570	1406	. . .	;	KEYBOARD CHARACTERS
5571	1406	. . .	;	DFLGS(FCTK2D) = 0
5572	1406	. . .	;	MFLGS(SFCTKY) = 0, KEY WAS
5573	1406	. . .	;	INTERPRETED LOCALLY ONLY
5574	1406	. . .	;	MFLGS(SFCTKY) = 1, DATA WAITING
5575	1406	. . .	;	FOR BLOCK TRANSFER TRIGGER TO
5576	1406	. . .	;	SEND TO CPU
5577	1406	. . .	;	ALL REGISTERS DESTROYED
5578	1406	. . .	;	
5579	1406	. . .	;	FCTKEY EQU \$
5580	1406	79 . .	MOV A,C	;COMPUTE NUMBER OF LINES TO
5581	1407	87 . .	ADD A	;SEARCH:
5582	1408	D6 DF .	SUI FCTADJ	;2*(FUNCTION NUMBER) - 1
5583	140A	21 A6 FF	LXI H,SFCKYS	
5584	140D	CD F6 0A	CALL MLKSC1	;LOCATE THE ATTRIBUTE LINE
5585	1410	. . .	;	
5586	1410	. . .	;	DEFINITION FOUND - PERFORM FUNCTION
5587	1410	. . .	;	
5588	1410	7D . .	MOV A,L	;COMPUTE LOCATION OF
5589	1411	D6 08 .	SUI ATBLOC	;ATTRIBUTE CODE
5590	1413	5F . .	MOV E,A	
5591	1414	54 . .	MOV D,H	
5592	1415	CD 6D 19	CALL CHAIN	;GET ADDRESS OF DATA LINE
5593	1418	22 A4 FF	SHLD CURFKY	;SAVE FIRST CHARACTER ADDRESS
5594	141B	. . .	;	TO FORCE SKIP OVER "ENDPR"
5595	141B	1A . .	LDAX D	;GET ATTRIBUTE CODE
5596	141C	FE 4E .	CPI N	;NORMAL MODE?
5597	141E	DA 32 14	JC FCT200	< - DO LOCAL ONLY
5598	1421	3E 10 .	MVI A,FCTK2D	;(SET DATA XFR FLAG)
5599	1423	CA 11 17	JZ SETDFL	;YES - SET NORMAL KEY XFR
5600	1426	CD 59 10	CALL GTMODE	> - SET BLOCK TRANSFER
5601	1429	01 00 20	LXI B,SFCTKY	;FOR FUNCTION KEY
5602	142C	CA CD 16	JZ SBLXFA	;SET FLAG FOR NOT PAGE MODE
5603	142F	C3 D5 16	JMP SBLXF1	;ELSE SET FOR PAGE XFR

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 161
=====
5605     1432      . . .      ;*****
5606     1432      . . .      ; PERFORM LOCAL ONLY KEY FUNCTION *
5607     1432      . . .      ;*****
5608     1432      . . .      FCT200 EQU $
5609     1432     CD 42 15      CALL GTFCTK      ;GET FUNCTION KEY DATA
5610     1435     C8 . .      RZ              ;NONE LEFT - RETURN
5611     1436      . . .      FCT210 EQU $
5612     1436     32 9C FF      STA CHARIN      ;SAVE FUNCTION KEY CHARACTER
5613     1439     CD 50 03      CALL CHINT      ;PROCESS DATA LOCALLY
5614     143C     3A 9C FF      LDA CHARIN      ;RECALL FUNCTION CHARACTER
5615     143F     FE 0D .      CPI CR          ;IS IT A RETURN?
5616     1441     C2 32 14      JNZ FCT200      ;NO - DO THE NEXT BYTE
5617     1444     3A F3 FF      LDA MDFLG2      ;YES - GET HARD MODE FLAGS
5618     1447     E6 04 .      ANI AUTOLF      ;AUTO LINE FEED ENABLED?
5619     1449     CA 32 14      JZ FCT200       ;NO - DO NEXT FUNCTION BYTE
5620     144C     0E 0A .      MVI C,LF        ;YES - PERFORM LINE FEED
5621     144E     C3 36 14      JMP FCT210      ;FUNCTION
=====

```


ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 162
5623	1451	.	.	.	;
5624	1451	.	.	.	; * * * * *
5625	1451	.	.	.	;
5626	1451	.	.	.	; FKEYGO - TRANSMIT FUNCTION KEY
5627	1451	.	.	.	;
5628	1451	.	.	.	; ENTRY: DON'T CARE
5629	1451	.	.	.	;
5630	1451	.	.	.	; EXIT : MFLGS1(SFCTKY) = 0
5631	1451	.	.	.	; ALL REGISTERS DESTROYED
5632	1451	.	.	.	;
5633	1451	.	.	.	FKEYGO EQU \$
5634	1451	01	FF	DF	LXI B,-1-SFCTKY ;CLEAR FUNCTION KEY
5635	1454	CD	70	10	CALL CLBLXF ;PENDING FLAG
5636	1457	3A	6E	FF	LDA DFLGS ;GET DATA TRANSFER FLAGS
5637	145A	E6	10	.	ANI FCTK2D ;OPERATE AS NORMAL KEY?
5638	145C	C0	.	.	RNZ ;YES - RETURN TO WAIT LOOP
5639	145D	.	.	.	;
5640	145D	.	.	.	; TRANSMIT FUNCTION KEY DATA
5641	145D	.	.	.	;
5642	145D	.	.	.	FKG010 EQU \$
5643	145D	CD	42	15	CALL GTFCTK ;GET NEXT FUNCTION KEY CHAR
5644	1460	CA	1D	12	JZ SDTERM ;SEND TERMINATOR IF NO MORE DATA
5645	1463	.	.	.	;
5646	1463	21	04	50	LXI H,BLKTRM
5647	1466	BE	.	.	CMP M ;BLOCK TERMINATOR CHARACTER?
5648	1467	CA	1D	12	JZ SDTERM ;YES - OUTPUT TERMINATOR
5649	146A	CD	C1	17	CALL XPUTDC ;NORMAL DATA - TRANSMIT IT
5650	146D	C3	5D	14	JMP FKG010 ;DO NEXT CHARACTER

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 163
=====
5652  1470      . . .      ;
5653  1470      . . .      ; MNMDON - MONITOR MODE ON
5654  1470      . . .      ;
5655  1470      . . .      MNMDON EQU $
5656  1470      3E 08      MVI A,SETMON ;SET DATACOM MONITOR
5657  1472      CD 42 12    CALL DCMCTL ;MODE
5658  1475      C0 . .      RNZ ;DON'T MONITOR IF NOT SET
5659  1476      06 FF      MVI B,3770 ;SET TO BLINK LED
5660  1478      C3 7D 14    JMP FDU100 ;SET FUNCTION TABLE
5661  147B      . . .      ;*****
5662  147B      . . .      ; FDISON - TURN ON FUNCTION DISABLE MODE *
5663  147B      . . .      ;*****
5664  147B      . . .      FDISON EQU $
5665  147B      06 00      MVI B,0 ;SET FOR NO BLINK
5666  147D      . . .      FDU100 EQU $
5667  147D      3E 01      MVI A,DSPFNC ;TURN ON DISPLAY FUNCTIONS
5668  147F      CD 0E 48    CALL ZSTMD1 ;FLAG
5669  1482      21 8C 27    LXT H,FDISTB ;SET H,L TO NEW RANGE TABLE
5670  1485      C3 A1 04    JMP ESCEN1 ;SET RANGE TABLE AND EXIT
5671  1488      . . .      ;*****
5672  1488      . . .      ; FDISOF - TURN OFF FUNCTION DISABLE *
5673  1488      . . .      ;*****
5674  1488      . . .      FDISOF EQU $
5675  1488      CD 8C 19    CALL CHKSEK ;SOFT KEY DEFINE MODE?
5676  148B      CA 94 14    JZ FOF010 ;NO - DO NORMAL PROCESSING
5677  148E      CD A6 12    CALL DCXB2D ;INPUT FROM KEYBOARD?
5678  1491      C4 8D 0C    CNZ SFKYOF ;NO - RESTORE NORMAL DISPLAY
5679  1494      . . .      FOF010 EQU $
5680  1494      CD 86 14    CALL FDESC1 ;DISPLAY INPUT CHARACTER
5681  1497      3A 69 FF    LDA LCHAR
5682  149A      FE 1B      CPI ESC ;WAS THE LAST CHAR <ESC>?
5683  149C      C0 . .      RNZ ;NO - RETURN
5684  149D      . . .      ; YES - TURN OFF DISPLAY FCTS
5685  149D      . . .      DFCTOF EQU $
5686  149D      3E 09      MVI A,SETNRM ;RESTORE DATACOM TO
5687  149F      CD 11 50    CALL ZDCCTL ;NORMAL MODE
5688  14A2      CD 95 04    CALL ESCEND ;YES - TURN OFF DISABLE MODE
5689  14A5      3E 01      MVI A,DSPFNC ;TURN OFF DISPLAY FUNCTIONS
5690  14A7      C3 11 48    JMP ZCLMD1 ;FLAG
5691  14AA      . . .      ;*****
5692  14AA      . . .      ; FUNCTION DISABLE ESCAPE *
5693  14AA      . . .      ;*****
5694  14AA      . . .      FDESC EQU $
5695  14AA      CD 8C 19    CALL CHKSEK ;SOFT KEY DEFINE MODE?
5696  14AD      CA B6 14    JZ FDESC1 ;NO - DO NORMAL PROCESSING
5697  14B0      CD A6 12    CALL DCXB2D ;INPUT FROM KEYBOARD?
5698  14B3      C4 8D 0C    CNZ SFKYOF ;NO - RESTORE NORMAL DISPLAY
5699  14B6      . . .      FDESC1 EQU $
5700  14B6      CD 1A 23    CALL DSPCHR ;DISPLAY THE ESCAPE CODE
5701  14B9      C3 23 20    JMP CRADV1 ;RESET CURSOR ADVANCE FLAG T
5702  14BC      . . .      ; FORCE ANALYSIS OF NEXT
5703  14BC      . . .      ; INPUT CHARACTER FOR Z
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 164
=====
5705      14BC      . . .      ;*****
5706      14BC      . . .      ; FUNCTION TABLE FOR TERMINAL FUNCTION KEYS *
5707      14BC      . . .      ;*****
5708      14BC      . . .      FNCTAB EQU $
5709      14BC      D8 12 .      DW DPSEND      ;230 - ENTER KEY
5710      14BE      3B 12 .      DW BRKDC       ;231 - BREAK KEY
5711      14C0      9D 14 .      DW DFCTOF      ;232 - DISPLAY FUNCTIONS OFF
5712      14C2      8C 15 .      DW IOKEYS      ;233 - I/O CONTROL KEY
5713      14C4      8C 15 .      DW IOKEYS      ;234 - READ KEY
5714      14C6      8C 15 .      DW IOKEYS      ;235 - RECORD KEY
5715      14C8      8C 15 .      DW IOKEYS      ;236 - SELECT KEY
5716      14CA      8C 15 .      DW IOKEYS      ;237 - CONDITION TAPES
5717      14CC      8C 15 .      DW IOKEYS      ;240 - (CONTROL) READ KEY
5718      14CE      . . .      ;
5719      0098      . . .      ENTRCD EQU 2300 ;ENTER KEY CODE
5720      009D      . . .      RCKYCD EQU 2350 ;RECORD KEY CODE
5721      009E      . . .      SLKYCD EQU 2360 ;SELECT KEY CODE
5722      00A0      . . .      CTRDKY EQU 2400 ;CONTROL READ KEY CODE
5723      0098      . . .      FNCLWR EQU 2300 ;FUNCTION CODE LOWER LIMIT
5724      00A1      . . .      FNCLIM EQU 2410 ;FUNCTION CODE UPPER LIMIT
5725      14CE      . . .      ;
5726      008E      . . .      ESCSU EQU 2160  ;<ESC>-<SO> CODE
5727      00E4      . . .      ESCLWD EQU 3440 ;<ESC>-<LOWER CASE D> CODE
5728      00F0      . . .      F1CODE EQU 3600 ;F1 CODE
5729      00F7      . . .      F8CODE EQU 3670 ;F8 CODE
5730      01E0      . . .      FCTAD1 EQU F1CODE*2 ;FUNCTION CODE ADJUSTMENT
5731      FFDF      . . .      FCTADJ EQU -FCTAD1/256*256+FCTAD1-1 ;FACTOR
5732      00FD      . . .      STFOR2 EQU 3750 ;SET FOREIGN MODE STEP 2
5733      00FE      . . .      STFOR1 EQU 3760 ;SET FOREIGN MODE STEP 1
5734      00FF      . . .      ENHNCF EQU 3770 ;ENHANCE DISPLAY FUNCTION
5735      14CE      . . .      ;*****
5736      14CE      . . .      ; FUNCTION ADDRESSES FOR I/O KEYS *
5737      14CE      . . .      ;*****
5738      14CE      . . .      IOKYTB EQU $
5739      14CE      02 28 .      DW ICKEY      ;I/O CONTROL KEY
5740      14D0      05 28 .      DW RFDKEY     ;READ KEY
5741      14D2      0B 28 .      DW RECKEY     ;RECORD KEY
5742      14D4      0E 28 .      DW SELKEY     ;SELECT KEY
5743      14D6      14 28 .      DW CONDTN     ;CONDITION TAPES
5744      14D8      08 28 .      DW CTLRED     ;(CONTROL) READ KEY
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 165
=====
5746     14DA      . . .      ;
5747     14DA      . . .      ; DISPLAY STRINGS FOR SOFT KEY DISPLAY
5748     14DA      . . .      ;
5749     14DA      . . .      ATBLIN EQU $
5750     14DA      CC 20 1B    DB EOL,ABLNK,ESC,ENDPR
5751     14DE      . . .      ;
5752     14DE      CC C0 .     DB EOL,STPR
5753     14E0      . . .      ATB010 EQU $
5754     14E0      54 C8 C1    DB 'T',SFKYAT,ENDPR,' '
5755     14E4      80 30 66    DB NORMAL,'0',146Q,INVR,0
5756     0008      . . .      ATBLOC EQU $-ATB010-1 ;ATTRIBUTE LOCATION IN BLK
5757     000E      . . .      ATBLEN EQU $-ATBLIN-1 ;ATTRIBUTE LINE LENGTH
5758     0002      . . .      CHRLOC EQU 2          ;CHARACTER LOCATION IN STRIN
=====

```

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 166
=====
5760      14E9      .      .      .      ;*****
5761      14E9      .      .      .      ; FNDTAB - FIND TAB MASK *
5762      14E9      .      .      .      ; EXIT: L,H = ADDR OF BYTE CONTAINING TAB BIT *
5763      14E9      .      .      .      ;      A = MASK FOR TAB BIT *
5764      14E9      .      .      .      ;*****
5765      14E9      .      .      .      FNDTAB EQU $
5766      14E9      3A      C1      FF      LDA CURCOL      ;GET CURSOR COLUMN
5767      14EC      47      .      .      MOV B,A          ;SAVE IN B
5768      14ED      .      .      .      FNDTB1 EQU $
5769      14ED      E6      F8      .      ANI 370Q        ;MASK OFF 3 LSB'S
5770      14EF      0F      .      .      RRC              ;RIGHT-ADJUST MSB'S
5771      14F0      0F      .      .      RRC
5772      14F1      0F      .      .      RRC
5773      14F2      C6      78      .      ADI HTBTBL      ;ADD BASE OF TAB TABLE
5774      14F4      6F      .      .      MOV L,A          ;SAVE IN L
5775      14F5      78      .      .      MOV A,B          ;GET CURSOR COLUMN
5776      14F6      E6      07      .      ANI 7            ;GET 3 LSB'S
5777      14F8      47      .      .      MOV B,A          ;SAVE IN B
5778      14F9      04      .      .      INR B            ;ADJUST BIT NUMBER
5779      14FA      .      .      .      ;*****
5780      14FA      .      .      .      ; FNDTB2 - SET BIT N *
5781      14FA      .      .      .      ;*****
5782      14FA      .      .      .      ;
5783      14FA      .      .      .      ; ENTRY:  B = BIT NUMBER TO BE SET
5784      14FA      .      .      .      ;
5785      14FA      .      .      .      ; EXIT :  A = BYTE WITH BIT N SET
5786      14FA      .      .      .      ;      B = 0
5787      14FA      .      .      .      ;
5788      14FA      .      .      .      FNDTB2 EQU $
5789      14FA      3E      80      .      MVI A,200Q      ;SET BIT 7 OF A
5790      14FC      .      .      .      FTB100 EQU $
5791      14FC      07      .      .      RLC              ;SHIFT LEFT 1 POSITION
5792      14FD      05      .      .      DCR B            ;DECREMENT BIT COUNT
5793      14FE      C2      FC      14      JNZ FTB100      ;CONTINUE IF NOT DONE
5794      1501      C9      .      .      RET              ;RETURN
=====

```

```
=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 167
=====
5796     1502      . . .      ;*****
5797     1502      . . .      ; EXIT FORMAT MODE *
5798     1502      . . .      ;*****
5799     1502      . . .      FORMOF EQU $
5800     1502     3E 08 .      MVI  A,FORMAT ;SET BIT TO BE CLEAPED
5801     1504     32 C2 FF      STA  PROFLD  ;SET PROTECT FLAG FOR UNPROT
5802     1507     C3 11 48      JMP  ZCLMD1  ;CLEAR FORMAT MODE FLAG
=====
```

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 168
5804	150A	. . .	;*****	
5805	150A	. . .	; FRECNT - CHECK THE NUMBER OF FREE BLOCKS *	
5806	150A	. . .	;	
5807	150A	. . .	; EXIT: Z=F, NOT ENOUGH FREE BLOCKS *	
5808	150A	. . .	; Z=T, ENOUGH FREE BLOCKS *	
5809	150A	. . .	;*****	
5810	150A	. . .	FRCNT EQU \$	
5811	150A	06 19 .	MVI B,25 ;SET DESIRED NUMBER OF BLOCK	
5812	150C	11 AA FF	LXI D,FRBLKS-2 ;SET TO FREE LIST HEAD	
5813	150F	. . .	FRC10 EQU \$	
5814	150F	EB . . .	XCHG ;SET H,L TO ADDRESS OF LSB	
5815	1510	23 . . .	INX H ;PART OF PREVIOUS LINE	
5816	1511	23 . . .	INX H ;POINTER	
5817	1512	7E . . .	MOV A,M ;GET LSB OF NEXT LINE LINK	
5818	1513	B7 . . .	ORA A ;ANY MORE FREE BLOCKS?	
5819	1514	CA 30 15	JZ FRC100 ;NO - TRY TO GET MORE	
5820	1517	05 . . .	DCP B ;ENOUGH FREE BLOCKS?	
5821	1518	C8 . . .	RZ ;YES - RETURN SUCCESSFUL	
5822	1519	CD 6D 19	CALL CHAIN ;NO - GET NEXT LINE ADDRESS	
5823	151C	54 . . .	MOV D,H ;SAVE NEXT LINE ADDRESS IN	
5824	151D	5D . . .	MOV E,L ;D,E	
5825	151E	. . .	FRC050 EQU \$	
5826	151E	E6 F0 .	ANI 360Q ;COMPUTE ADDRESS OF NEXT	
5827	1520	6F . . .	MOV L,A ;BLOCK LINK	
5828	1521	7E . . .	MOV A,M ;GET THE LSB OF THE LINK	
5829	1522	2F . . .	CMA ;A IS IT AN EOL LINK (LOWER	
5830	1523	E6 0F .	ANI BLKSM ;FOUR BITS NOT ALL ONES)?	
5831	1525	C2 0F 15	JNZ FRC010 ;NO - GO TO THE NEXT LINE	
5832	1528	05 . . .	DCR B ;ENOUGH FREE BLOCKS FOUND?	
5833	1529	C8 . . .	RZ ;YES - RETURN SUCCESSFUL	
5834	152A	CD 6D 19	CALL CHAIN ;NO - GO TO THE NEXT BLOCK	
5835	152D	C3 1E 15	JMP FRC050 ;CHECK FOR END OF LINE	
5836	1530	. . .	;*****	
5837	1530	. . .	; NOT ENOUGH FREE BLOCKS - TRY TO GET MORE *	
5838	1530	. . .	;*****	
5839	1530	. . .	FRC100 EQU \$	
5840	1530	CD 13 06	CALL PTBLK ;REMOVE A LINE FROM DISPLAY	
5841	1533	C2 0A 15	JNZ FRECNT ;RECOUNT IF LINE FREED	
5842	1536	3C . . .	INR A ;(FORCE NZ)	
5843	1537	C9 . . .	RET ;RETURN FAIL OTHERWISE	

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 169
=====
5845     1538      . . .      ;*****
5846     1538      . . .      ; FRNCT1 - FOREIGN MODE CONTROL 1 (<ESC>-"<") *
5847     1538      . . .      ;*****
5848     1538      . . .      FRNCT1 EQU $
5849     1538      3E 0E .      MVI A,FRNMD1 ;SET KEYBOARD FOREIGN MODE 1
5850     153A      C3 08 48     JMP ZKBCTL
5851     153D      . . .      ;*****
5852     153D      . . .      ; FRNCT2 - FOREIGN MUDE CONTROL 2 (<ESC>-">") *
5853     153D      . . .      ;*****
5854     153D      . . .      FRNCT2 EQU $
5855     153D      3E 0F .      MVI A,FRNMD2 ;SET KEYBOARD FOREIGN MODE 2
5856     153F      C3 08 48     JMP ZKBCTL
=====

```


ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 170
5858	1542	.	.	.	;
5859	1542	.	.	.	;
5860	1542	.	.	.	;
5861	1542	.	.	.	;
5862	1542	.	.	.	;
5863	1542	.	.	.	;
5864	1542	.	.	.	;
5865	1542	.	.	.	;
5866	1542	.	.	.	;
5867	1542	.	.	.	;
5868	1542	.	.	.	;
5869	1542	.	.	.	;
5870	1542	.	.	.	;
5871	1542	.	.	.	;
5872	1542	.	.	.	;
5873	1542	2A	A4	FF	GTFCTK EQU \$
5874	1545	.	.	.	;
5875	1545	CD	86	0B	LHLD CURFKY ;GET LAST FUNCTION KEY
5876	1548	C2	53	15	CALL NXTCHO ;GET THE NEXT CHARACTER
5877	154B	EB	.	.	JNZ GTF010 ;EOL LINK - DO EOL EXIT
5878	154C	22	A4	FF	XCHG
5879	154F	FE	80	.	SHLD CURFKY ;STORE NEW ADDRESS
5880	1551	4F	.	.	CPI ADEL+1 ;IS CHARACTER ASCII?
5881	1552	F8	.	.	MOV C,A ;(PUT DATA IN C-REGISTER)
5882	1553	.	.	.	RM ;YES - RETURN
5883	1553	.	.	.	;
5884	1553	.	.	.	;
5885	1553	.	.	.	;
5886	1553	3E	EF	.	EOL FOUND - CLEAR FCTK2D FLAG
5887	1555	CD	01	16	GTF010 EQU \$
5888	1558	BF	.	.	MVI A,377Q-FCTK2D
5889	1559	C9	.	.	CALL CLRDFL ;CLEAR FLAG FROM FLAG WORD
					CMP A ;SET Z TRUE
					RET ;RETURN

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 171
=====
5891     155A      . . .      ;*****
5892     155A      . . .      ; HTBSET - TAB SET ROUTINE *
5893     155A      . . .      ;*****
5894     155A      . . .      HTBSET EQU $
5895     155A      CD E9 14    CALL FNDTAB ;GET TABLE ENTRY FOR COLUMN
5896     155D      B6 . .     ORA M       ;SET TAB
5897     155E      77 . .     MOV M,A
5898     155F      C9 . .     RET        ;RETURN
5899     1560      . . .      ;*****
5900     1560      . . .      ; HTBCLR - TAB CLEAR ROUTINE *
5901     1560      . . .      ;*****
5902     1560      . . .      HTBCLR EQU $
5903     1560      CD E9 14    CALL FNDTAB ;GET TABLE ENTRY FOR COLUMN
5904     1563      EE FF .    XRI 377Q   ;COMPLEMENT MASK
5905     1565      A6 . .     ANA M     ;CLEAR TAB
5906     1566      77 . .     MOV M,A
5907     1567      C9 . .     RET        ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 172
=====
5909      1568      .      .      .      ;*****
5910      1568      .      .      .      ; IOBNGO - FAST BINARY READ ESCAPE SEQUENCE *
5911      1568      .      .      .      ;*****
5912      1568      .      .      .      IOBNGO EQU $
5913      1568      21     2C     28      LXI  H,CTDCDP ;EXECUTE FAST BINARY READ
5914      156B      C3     93     15      JMP  IORMGO   ;IF I/O ROM PRESENT
5915      156E      .      .      .      ;*****
5916      156E      .      .      .      ; IOBSYC - WAIT FOR CTU IDLE *
5917      156E      .      .      .      ;*****
5918      156E      .      .      .      IOBSYC EQU $
5919      156E      21     3A     28      LXI  H,BSYCHK ;GO TO CTU BUSY CHECK
5920      1571      CD     93     15      CALL IORMGO   ;ROUTINE
5921      1574      3A     55     FF      LDA  CMND     ;GET CURRENT CTU COMMAND
5922      1577      E6     01     .      ANI  RUN      ;TAPE STILL RUNNING?
5923      1579      C8     .      .      RZ           ;NO - RETURN
5924      157A      32     4F     FF      STA  IOCERR   ;YES - CLEAR "IOCERR"
5925      157D      C3     6E     15      JMP  IOBSYC   ;CONTINUE WAITING
5926      1580      .      .      .      ;*****
5927      1580      .      .      .      ; IOCTGO - I/O CONTROL ESCAPE SFQUENCE *
5928      1580      .      .      .      ;*****
5929      1580      .      .      .      IOCTGO EQU $
5930      1580      21     1A     28      LXI  H,IOCNTL ;EXECUTE I/O CONTROL ESCAPE
5931      1583      C3     93     15      JMP  IORMGO   ;SEQ IF I/O ROM PRESENT
5932      1586      .      .      .      ;*****
5933      1586      .      .      .      ; IOCTMN - MONITOR CARTRIDGE TAPES *
5934      1586      .      .      .      ;*****
5935      1586      .      .      .      IOCTMN EQU $
5936      1586      21     2F     28      LXI  H,CTMON  ;GET MONITOR ADDRESS
5937      1589      C3     93     15      JMP  IORMGO   ;EXECUTE IF CODE PRESENT
5938      158C      .      .      .      ;*****
5939      158C      .      .      .      ; IOKEYS - I/O KEY HIT *
5940      158C      .      .      .      ;*****
5941      158C      .      .      .      ;
5942      158C      .      .      .      ; ENTRY:  D,E = KEY INDEX
5943      158C      .      .      .      ;
5944      158C      .      .      .      IOKEYS EQU $
5945      158C      21     C8     14      LXI  H,IOKYTB-6
5946      158F      19     .      .      DAD  D        ;COMPUTE KEY FUNCTION ADDRES
5947      1590      CD     6D     19      CALL CHAIN    ;EXECUTE KEY FUNCTION IF I/O
5948      1593      .      .      .      ; ROM PRESENT
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 173
=====
5950      1593      . . .      ;*****
5951      1593      . . .      ; IORMGO - PERFORM FUNCTION IF OPTION ROMS *
5952      1593      . . .      ;   ARE PRESENT *
5953      1593      . . .      ;*****
5954      1593      . . .      ;
5955      1593      . . .      ; ENTRY:  H,L = VECTOR TO BE ENIERED
5956      1593      . . .      ;
5957      1593      . . .      ; EXIT :  NC - FUNCTION EXECUTED
5958      1593      . . .      ;         REGISTERS SET ACCORDING TO FUNCTION
5959      1593      . . .      ;         C - FUNCTION NOT EXECUTED
5960      1593      . . .      ;         A DESTROYED
5961      1593      . . .      ;
5962      1593      . . .      IORMGO EQU $
5963      1593      E5 . . .      PUSH H           ;PUT FUNCTION ADDR ON STACK
5964      1594      2E 00 .      MVI L,0          ;CHECK ROM START LOCATION
5965      1596      CD A3 15      CALL IORMG1      ;DOES ROM EXIST?
5966      1599      C8 . . .      RZ              ;YES - EXECUTE FUNCTION
5967      159A      21 59 0F      LXI H,NODRVR    ;NO - SET ERROR MESSAGE TO
5968      159D      22 F1 FF      SHLD MSGPT1     ;"NO DEVICE DRIVER"
5969      15A0      E1 . . .      POP H           ;RESTORE STACK
5970      15A1      37 . . .      SIC             ;RETURN FUNCTION NOT
5971      15A2      C9 . . .      RET             ;EXECUTED (C-TRUE)
5972      15A3      . . .      ;*****
5973      15A3      . . .      ; IORMG1 - CHECK FOR PRESENCE OF OPTION ROM *
5974      15A3      . . .      ;*****
5975      15A3      . . .      ;
5976      15A3      . . .      ; ENTRY:  H,L = ROM STARTING ADDRESS
5977      15A3      . . .      ;
5978      15A3      . . .      ; EXIT :  Z => ROM EXIST
5979      15A3      . . .      ;         H,L = H,L(ENTRY)+1
5980      15A3      . . .      ;         NZ => ROM ABSENT
5981      15A3      . . .      ;         A DESTROYED
5982      15A3      . . .      ;         H,L = H,L(ENTRY) => ROM ABSENT
5983      15A3      . . .      ;         H,L = H,L(ENTRY)+1 => WRONG ROM
5984      15A3      . . .      ;
5985      15A3      . . .      IORMG1 EQU $
5986      15A3      7E . . .      MOV A,M         ;GET FIRST ROM BYTE
5987      15A4      E6 F0 .      ANI 3600        ;CHECK UPPER 4 BITS ONLY
5988      15A6      FE 50 .      CPI P           ;IS IT AN UPPER CASE P?
5989      15A8      C0 . . .      RNZ            ;NO - RETURN ROM ABSENT
5990      15A9      23 . . .      INX H          ;YES - CHECK SECOND BYTE
5991      15AA      7E . . .      MOV A,M         ;SECOND BYTE OF ROM SHOULD
5992      15AB      8C . . .      CMP H           ;EQUAL HIGH ORDER EIGHT
5993      15AC      C9 . . .      RET             ;BITS IN ITS PROPER ADDRESS
5994      15AD      . . .      ;              RANGE
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 174
=====
5996     15AD      .      .      .      ;*****
5997     15AD      .      .      .      ; IOINTR - I/O INTERRUPT PROCESSING *
5998     15AD      .      .      .      ;*****
5999     15AD      .      .      .      ;
6000     15AD      .      .      .      ; ENTRY:  "PSW" AND H,L PUSHED
6001     15AD      .      .      .      ;          A = INTERRUPT CODE
6002     15AD      .      .      .      ;
6003     15AD      .      .      .      IOINTR EQU  $
6004     15AD      CD 65 91      CALL INTVEC      ;CHECK ALTERNATE INTERRUPT
6005     15B0      3A F5 FF      LDA  PRCCTL      ;GET CURRENT PROCESSOR STATE
6006     15B3      F6 40 .      ORI  POLL        ;POLL THE I/O BOARDS TO FIND
6007     15B5      D3 70 .      OUT  PROCSR      ;OUT WHO INTERRUPTED
6008     15B7      21 00 87      LXI  H,IOCRL     ;DO DUMMY I/O READ TO GET
6009     15BA      6E . .      MOV  L,M         ;PULL RESPONSE
6010     15BB      E6 BF .      ANI  3770-POLL
6011     15BD      D3 70 .      OUT  PROCSR      ;RESTORE PROCESSOR STATE
6012     15BF      3A 7F FE      LDA  DEVFLG     ;GET POLL DEVICE FLAG
6013     15C2      A5 . .      ANA  L          ;DEVICE DRIVER PRESENT?
6014     15C3      FA 3D 28      JM   CTINTR     ;CTU - DO CTU ROUTINE
6015     15C6      87 . .      ADD  A          ;ALTERNATE I/O INTERRUPT?
6016     15C7      FA 08 60      JM   ZINTAL     ;YES - GO CHECK INTERRUPT
6017     15CA      .      .      .      ;*****
6018     15CA      .      .      .      ; INVALID DEVICE INTERRUPT - REPORT ERROR *
6019     15CA      .      .      .      ;*****
6020     15CA      7D . .      MOV  A,L        ;RECALL POLL RESPONSE
6021     15CB      06 40 .      MVI  B,ATSIGN   ;COMPUTE ERROR CODE
6022     15CD      B7 . .      ORA  A          ;ANY DEVICE INTERRUPTED?
6023     15CE      CA D6 15      JZ   IOI020     ;NO - DON'T LOOK FOR PIT
6024     15D1      .      .      .      ;          YES - DETERMINE DEVICE
6025     15D1      .      .      .      IOI010 EQU  $
6026     15D1      04 . .      INR  B          ;INCREMENT ERROR CODE
6027     15D2      07 . .      RLC                    ;DEVICE TYPE FOUND?
6028     15D3      D2 D1 15      JNC  IOI010     ;NO - CONTINUE LOOKING
6029     15D6      .      .      .      IOI020 EQU  $   ;YES - SET ERROR CODE
6030     15D6      78 . .      MOV  A,B
6031     15D7      .      .      .      ;          FALL INTO ERROR REPORTER
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 175
=====
6033     15D7      . . .      ;*****
6034     15D7      . . .      ; INTERR - REPORT INVALID INTERRUPT OCCURRED *
6035     15D7      . . .      ;*****
6036     15D7      . . .      ;
6037     15D7      . . .      ; ENTRY:  A = ERROR CODE (ASCII CHARACTER)
6038     15D7      . . .      ;
6039     15D7      . . .      INTERR EQU  $
6040     15D7      21 DE FF      LXI  H,IODATA  ;SET ERROR CODE FOR EPROR
6041     15DA      22 EF FF      SHLD MSGPT2   ;MESSAGE
6042     15DD      77 . .      MOV  M,A
6043     15DE      23 . .      INX  H
6044     15DF      36 CE .      MVI  M,EOP
6045     15E1      21 3F 0F      LXI  H,INERMS ;REPORT INTERRUPT ERROR
6046     15E4      AF . .      XRA  A        ;STOP ANY CTU MOTION
6047     15E5      32 00 8B      STA  IOCTCO
6048     15E8      C3 54 12      JMP  HANGUO   ;AND HANG TERMINAL
6049     15EB      . . .      ;*****
6050     15EB      . . .      ; INTRPT - PROCESS UNEXPECTED INTERRUPTS *
6051     15EB      . . .      ;*****
6052     15EB      . . .      ;
6053     15EB      . . .      ; ENTRY:  "PSW" PUSHED
6054     15EB      . . .      ;          A = INTERRUPT CODE
6055     15EB      . . .      ;          C-FLAG CLEARED
6056     15EB      . . .      ;
6057     15EB      . . .      INTRPT EQU  $
6058     15EB      CD 65 91      CALL INTVEC   ;ANY INTERRUPT HANDLER?
6059     15EE      D2 D7 15      JNC INTERR   ;NO - REPORT ERROR
6060     15F1      F1 . .      POP  PSW     ;YES - RESTORE PSW
6061     15F2      FB . .      EI         ;RE-ENABLE INTERRUPTS
6062     15F3      C9 . .      RET        ;RETURN TO INTERRUPTED CODE
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 176
=====
6064     15F4      .      .      .      ;*****
6065     15F4      .      .      .      ; IOINTR - I/O INTERRUPT PROCESSING *
6066     15F4      .      .      .      ;*****
6067     15F4      .      .      .      ;*****
6068     15F4      .      .      .      ; KEYBOARD ENABLE *
6069     15F4      .      .      .      ;*****
6070     15F4      .      .      .      KBEN      EQU $
6071     15F4      3A     6E     FF      LDA      DFLGS
6072     15F7      E6     40     .      ANI     KBDLOK      ;KEYBOARD LOCKED BY ESC SEQ?
6073     15F9      C0     .      .      RNZ      ;YES - DO NOT UNLOCK KEYBOARD
6074     15FA      .      .      .      ;
6075     15FA      .      .      .      KBEN1     EQU $
6076     15FA      3E     02     .      MVI     A,UNLKKB    ;UNLOCK THE KEYBOARD
6077     15FC      CD     08     48      CALL    ZKBCTL
6078     15FF      3E     BF     .      MVI     A,377Q-KBDLOK ;CLEAR LOCKED FLAG
6079     1601      .      .      .      ;
6080     1601      .      .      .      ; CLRDFL - CLEAR DATA TRANSFER FLAGS
6081     1601      .      .      .      ;
6082     1601      .      .      .      ; ENTRY:  A = FLAGS TO BE CLEARED
6083     1601      .      .      .      ;
6084     1601      .      .      .      CLRDFL    EQU $
6085     1601      21     6E     FF      LXI     H,DFLGS
6086     1604      A6     .      .      ANA     M           ;MASK OUT FLAGS
6087     1605      .      .      .      ;
6088     1605      .      .      .      ; STOREA - STORE VALUE IN A-REG AND RETURN
6089     1605      .      .      .      ;
6090     1605      .      .      .      ; ENTRY:  A = VALUE TO BE STORED
6091     1605      .      .      .      ; H,L = LOCATION TO BE STORED IN
6092     1605      .      .      .      ;
6093     1605      .      .      .      STOREA    EQU $
6094     1605      77     .      .      MOV     M,A         ;STORE UPDATED VALUE
6095     1606      C9     .      .      RET      ;RETURN
6096     1607      .      .      .      ;*****
6097     1607      .      .      .      ; KEYBOARD LOCK *
6098     1607      .      .      .      ;*****
6099     1607      .      .      .      KBLOK0    EQU $
6100     1607      3E     40     .      MVI     A,KBDLOK    ;SET ESCAPE SEQUENCE LOCK
6101     1609      CD     11     17      CALL    SETDFL      ;FLAG
6102     160C      .      .      .      ;
6103     160C      .      .      .      KBLOK     EQU $
6104     160C      3E     01     .      MVI     A,LOCKKB    ;LOCK THE KEYBOARD
6105     160E      C3     08     48      JMP     ZKBCTL
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 177
=====
6107      1611      . . .      ;*****
6108      1611      . . .      ;      ESC & LOWER CASE B      *
6109      1611      . . .      ;      BINARY LOADER      *
6110      1611      . . .      ;      A SET ADDRESS = DIGITS      *
6111      1611      . . .      ;      C COMPARE CHECKSUM      *
6112      1611      . . .      ;      D STORE BYTE      *
6113      1611      . . .      ;      INCREMENT ADDRESS      *
6114      1611      . . .      ;      E CALL ADDRESS      *
6115      1611      . . .      ;      DIGITS 1,2,3,4, OR 5      *
6116      1611      . . .      ;*****
6117      1611      . . .      LOADR EQU $      ;INITIAL ENTRY
6118      1611      3E 18      MVI A,MAXROW+1
6119      1613      32 C0 FF      STA CURROW      ;SET CURSOR OFF THE SCREEN
6120      1616      21 4A 0F      LXI H,LDRMSG
6121      1619      CD D6 1C      CALL DSPMSO      ;DISPLAY THE LOADER MESSAGE
6122      161C      . . .      LOADR1 EQU $      ;ENTRY TO NOT DISPLAY MESSAG
6123      161C      21 00 00      LXI H,0      ;CLEAR CHECKSUM ACCUMULATOR
6124      161F      22 D7 FF      SHLD LCHKSM
6125      1622      3E 04      MVI A,FRCRST      ;SET FORCE RESET FLAG
6126      1624      CD 00 14      CALL STCMFL
6127      1627      . . .      LDRO EQU $
6128      1627      3A 88 FF      LDA CHAR      ;RECALL INPUT CHARACTER
6129      162A      E6 20      ANI 40Q      ;IS IT UPPER CASE?
6130      162C      3E FB      MVI A,377Q-FRCRST
6131      162E      CA DC 13      JZ CLCMFL      ;YES - CLEAR FORCE RESET AND
6132      1631      . . .      ;      EXIT ESCAPE SEQUENCE
6133      1631      21 9C 27      LXI H,LDRTAB      ;NO - SET LOADER FUNCTION
6134      1634      3E 08      MVI A,UCTRDX      ;SET FOR OCTAL RADIX
6135      1636      C3 81 04      JMP ESCAPO
6136      1639      . . .      ;
6137      1639      . . .      ; <A> - ADDRESS PARAMETER - SET ADDRESS
6138      1639      . . .      ;
6139      1639      . . .      LDR3 EQU $
6140      1639      2A DE FF      LHLD LDATA      ;GET ACCUMULATED DATA
6141      163C      22 D5 FF      SHLD LADDR      ;SET AS LOAD ADDRESS
6142      163F      EB . .      XCHG      ;PUT VALUE INTO D,E
6143      1640      . . .      LDR035 EQU $
6144      1640      2A D7 FF      LHLD LCHKSM      ;ACCUMULATE CHECKSUM
6145      1643      19 . .      DAD D
6146      1644      22 D7 FF      SHLD LCHKSM
6147      1647      C3 27 16      JMP LDRO      ;RETURN TO SYSTEM
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS
6149	164A	. . .	;
6150	164A	. . .	; <D> - DATA BYTE PARAMETER - STORE DATA BYTE
6151	164A	. . .	;
6152	164A	. . .	LDR4 EQU \$
6153	164A	2E DE .	MVI L,LDATA-BASE
6154	164C	5E . .	MOV E,M ;GET ACCUMULATED DATA
6155	164D	2A D5 FF	LHLD LADDR ;GET LOAD ADDRESS
6156	1650	73 . .	MOV M,E ;STORE THE BYTE
6157	1651	16 00 .	MVI D,0 ;ZERO MSB FOR CHECKSUM
6158	1653	23 . .	INX H ;INCREMENT AND STORE NEW
6159	1654	22 D5 FF	SHLD LADDR ;LOAD ADDRESS
6160	1657	C3 40 16	JMP LDR035 ;ACCUMULATE CHECKSUM
6161	165A	. . .	*****
6162	165A	. . .	; <E> - EXECUTE ENTERED CODE, WAIT UNTIL CTU'S *
6163	165A	. . .	; STOPPED BEFORE EXECUTING CODE *
6164	165A	. . .	*****
6165	165A	. . .	LDR060 EQU \$
6166	165A	CD A5 0F	CALL DISLN4 ;RE-ENABLE RESET KEY
6167	165D	CD 17 50	CALL ZGETDC ;PURGE DATA COMM INPUT
6168	1660	DC 51 12	CC DCERR ;PROCESS ERROR IF ANY
6169	1663	3A 55 FF	LDA CMND ;GET CTU COMMAND
6170	1666	E6 01 .	ANI RUN ;CTU'S RUNNING?
6171	1668	C2 5A 16	JNZ LDR060 ;YES - CONTINUE WAITING
6172	166B	3E 80 .	MVI A,CRTOFF ;NO - TURN OFF THE DISPLAY
6173	166D	32 20 87	STA IOCRRW
6174	1670	F3 . .	DI ;DISABLE INTERRUPTS
6175	1671	2A D5 FF	LHLD LADDR ;GET LOAD ADDRESS
6176	1674	E9 . .	PCHL ;START EXECUTION THERE
6177	1675	. . .	;
6178	1675	. . .	; <C> - CHECKSUM ENTRY
6179	1675	. . .	;
6180	1675	. . .	LDR10 EQU \$;CHECKSUM ENTRY
6181	1675	21 F7 FF	LXI H,ERRFLG ;DEFAULT TO GOOD CHECKSUM
6182	1678	7E . .	MOV A,M
6183	1679	F6 04 .	ORI LDRCHK
6184	167B	77 . .	MOV M,A ;SET ERROR FLAGS
6185	167C	2A DE FF	LHLD LDATA ;GET USER SPECIFIED CHECKSUM
6186	167F	EB . .	XCHG
6187	1680	21 D7 FF	LXI H,LCHKSM
6188	1683	7B . .	MOV A,E ;COMPARE TO CALCULATED
6189	1684	AE . .	XRA M ;CHECKSUM
6190	1685	4F . .	MOV C,A
6191	1686	23 . .	INX H
6192	1687	7A . .	MOV A,D
6193	1688	AE . .	XRA M
6194	1689	B1 . .	ORA C ;DO CHECKSUMS MATCH?
6195	168A	CA 27 16	JZ LDRO ;YES - RETURN NORMAL
6196	168D	C7 . .	RST ;RESET NO - RESET TERMINAL

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 179
=====
6198     168E      . . .      ;*****
6199     168E      . . .      ; PARAMETERIZED SEQUENCES INITIAL CONTROL *
6200     168E      . . .      ;*****
6201     168E      . . .      PRMSEQ EQU $
6202     168E      21 32 27    LXI H,PRMTAB ;SET RANGE TABLE FOR
6203     1691      C3 7F 04    JMP ESCAPA   ;PARAMETERIZED ESC SEQUENC
=====
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 180
=====
6205     1694      . . .      ;*****
6206     1694      . . .      ; START PROTECT *
6207     1694      . . .      ;*****
6208     1694      . . .      PRSTRT EQU $
6209     1694     06 C0      MVI B,STPR      ;STORE START PROTECT CONTROL
6210     1696     C3 B9 16    JMP PRO100      ;FLAG
6211     1699      . . .      ;*****
6212     1699      . . .      ; TRANSMIT-ONLY *
6213     1699      . . .      ;*****
6214     1699      . . .      STRXMO EQU $
6215     1699     3E C2      MVI A,XMONLY   ;STORE TRANSMIT-ONLY CONTROL
6216     169B     C3 A0 16    JMP PRO010     ;FLAG
6217     169E      . . .      ;*****
6218     169E      . . .      ; END PROTECT *
6219     169E      . . .      ;*****
6220     169E      . . .      PREND EQU $
6221     169E     3E C1      MVI A,ENDPR    ;STORE END PROTECT CONTROL
6222     16A0      . . .      ;
6223     16A0      . . .      ; MAKE SURE PREVIOUS CHAR IS DEFINED PROTECTED
6224     16A0      . . .      ;
6225     16A0      . . .      PRO010 EQU $
6226     16A0     32 DB FF    STA PARM1      ;SAVE CONTROL FLAG
6227     16A3     3A C1 FF    LDA CURCOL     ;GET THE CURRENT COLUMN
6228     16A6     3D . .      DCR A          ;SET TO FIND PREVIOUS COLUMN
6229     16A7     CD 0B 07  CALL RCADRO    ;PREVIOUS COLUMN PRESENT?
6230     16AA     FA 14 48  JM ZBELL       ;NO - SOUND BELL AND RETURN
6231     16AD     3A C5 FF    LDA LSTFMT     ;YES - RECALL LAST FORMAT CT
6232     16B0     FE C0 .      CPI STPR       ;WAS IT A START PROTECT?
6233     16B2     C4 94 16    CNZ PRSTRT     ;NO - ENTER STPR
6234     16B5     3A DB FF    LDA PARM1      ;RECALL FORMAT CONTROL FLAG
6235     16B8     47 . .      MOV B,A        ;TO BE STORED
6236     16B9      . . .      ;
6237     16B9      . . .      ; ENTER THE FORMAT CONTROL FLAG
6238     16B9      . . .      ;
6239     16B9      . . .      PRO100 EQU $
6240     16B9     CD 76 19    CALL CHKFMS    ;FORMAT MODE?
6241     16BC     C0 . .      RNZ            ;YES - TERMINATE
6242     16BD     78 . .      MOV A,B        ;NO - ADD CHAR TO DISPLAY
6243     16BE     F5 . .      PUSH PSW       ;SAVE THE CONTROL CODE
6244     16BF     CD E0 21  CALL DISPC1    ;(DISPC1 DESTROYS "LSTFMT"
6245     16C2     F1 . .      POP PSW        ;RECALL CONTROL CODE
6246     16C3     32 C5 FF    STA LSTFMT     ;NEW ENTRY
6247     16C6     C9 . .      RET
=====

```

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 181
=====
6249     16C7     . . .      ;
6250     16C7     . . .      ; ENTREN - ENABLE ENTER VIA ESCAPE SEQUENCE
6251     16C7     . . .      ;
6252     16C7     . . .      ENTREN EQU $
6253     16C7     01 00 40    LXI B,SENER ;SET DISPLAY SEND PENDING
6254     16CA     . . .      ; FALL INTO "SBLXF0"
6255     16CA     . . .      ;*****
6256     16CA     . . .      ; SBLXF0 - SET BLOCK TRANSFER FLAG FOR ESCAPE *
6257     16CA     . . .      ; SEQUENCE INITIATED BLOCK TRANSFERS *
6258     16CA     . . .      ;*****
6259     16CA     . . .      ;
6260     16CA     . . .      ; ENTRY: B = FLAG TO BE SET IN "MFLGS"
6261     16CA     . . .      ; C = FLAG TO BE SET IN "MFLGS2"
6262     16CA     . . .      ;
6263     16CA     . . .      ; EXIT : ALL REGISTERS DESTROYED
6264     16CA     . . .      ; X-ON AND DC2 PENDING FLAGS ARE SET
6265     16CA     . . .      ; ACCORDING TO THE SETTINGS OF G AND H
6266     16CA     . . .      ;
6267     16CA     . . .      SBLXF0 EQU $
6268     16CA     CD 88 10  CALL CLRXON ;CLEAR BLOCK TRANSFER TRIGGE
6269     16CD     . . .      ;
6270     16CD     . . .      ; SBLXFA - DETERMINE DC2 HANDSHAKE MODE FOR
6271     16CD     . . .      ; NON-BLOCK MODE KEYBOARD INITIATED BLOCK
6272     16CD     . . .      ; TRANSFERS
6273     16CD     . . .      ;
6274     16CD     . . .      SBLXFA EQU $
6275     16CD     3A FB FF  LDA KBJMPR ;GET THE STRAP SETTINGS
6276     16D0     E6 40 .   ANI HNDSHK ;DC2 ON ALL BLOCK TRANSFERS?
6277     16D2     CA E2 16  JZ SBL010 ;NO - DO NOT SET DC2 FLAG
6278     16D5     . . .      ; YES - FALL INTO "SBLXF1"
=====

```

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 182
=====
6280     16D5      . . .      ;*****
6281     16D5      . . .      ; SBLXF1 - SET BLOCK TRANSFER FLAG FOR KEYBOARD *
6282     16D5      . . .      ;   INITIATED BLOCK TRANSFERS                               *
6283     16D5      . . .      ;*****
6284     16D5      . . .      ;
6285     16D5      . . .      ; ENTRY:  B = FLAG TO BE SET IN "MFLGS"
6286     16D5      . . .      ;           C = FLAG TO BE SET IN "MFLGS2"
6287     16D5      . . .      ;
6288     16D5      . . .      SBLXF1 EQU $
6289     16D5      3A FB FF    LDA  KBJMPR      ;GET THE STRAP SETTINGS
6290     16D8      E6 80 .     ANI  DC2SND     ;INHIBIT DC2 HANDSHAKE?
6291     16DA      3E 01 .     MVI  A,SDC2/256 ;(SET DC2 PENDING FLAG)
6292     16DC      CA E3 16  JZ   SBL020     ;NO - SET DC2 PENDING FLAG
6293     16DF      CD 24 04  CALL  CHKCT1    ;YES - SET BLOCK TRANSFER
6294     16E2      . . .      ; TRIGGER TO CAUSE IMMEDIATE
6295     16E2      . . .      ; TRANSMISSION OF DATA
6296     16E2      . . .      SBL010 EQU $
6297     16E2      78 . . .     MOV  A,B        ;PUT FLAG INTO A-REGISTER
6298     16E3      . . .      SBL020 EQU $
6299     16E3      B0 . . .     ORA  B          ;ADD IN OPTIONAL DC2 FLAG
6300     16E4      47 . . .     MOV  B,A        ;SAVE FLAGS IN B-REGISTER
6301     16E5      CD 6A 10  CALL  CKRMTE    ;REMOTE MODE ENABLED?
6302     16E8      C8 . . .     RZ           ;NO - DON'T SET BLOCK XFR
6303     16E9      21 70 FF    LXI  H,MFLGS   ;YES - SET DATA PENDING
6304     16EC      78 . . .     MOV  A,B        ;FLAGS
6305     16ED      B6 . . .     ORA  M
6306     16EE      77 . . .     MOV  M,A
6307     16EF      2B . . .     DCX  H
6308     16F0      79 . . .     MOV  A,C
6309     16F1      B6 . . .     ORA  M          ;SET FLAG IN "MFLGS2"
6310     16F2      77 . . .     MOV  M,A
6311     16F3      C3 0C 16  JMP  KBLOK     ;DISABLE THE KEYBOARD
=====

```

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 183
=====
6313     16F6      . . .      ;*****
6314     16F6      . . .      ; SDTRM1 - SEND TERMINATOR CHARACTER *
6315     16F6      . . .      ;*****
6316     16F6      . . .      ;
6317     16F6      . . .      ; EXIT : A DESTROYED
6318     16F6      . . .      ;
6319     16F6      . . .      SDTRM1 EQU $
6320     16F6      CD 59 10      CALL GTMODE ;PAGE MODE?
6321     16F9      3A 04 50      LDA BLKTRM ;(GET BLOCK TERMINATOR)
6322     16FC      C2 C1 17      JNZ XPUTDC ;YES - SEND BLOCK TERM ONLY
6323     16FF      . . .      SDTRM2 EQU $ ;NO - SEND CR(LF)
6324     16FF      3E 0D .      MvJ A,CR
6325     1701      CD C1 17      CALL XPUTDC ;TRANSMIT RETURN
6326     1704      3A F3 FF      LDA MDFLG2
6327     1707      E6 04 .      ANI AUTOLF ;AUTO LINE FEED ENABLED?
6328     1709      C8 . .      RZ ;NO - RETURN
6329     170A      . . .      SDTRM3 EQU $
6330     170A      3E 0A .      MVI A,LF ;YES - TRANSMIT LINE FEED
6331     170C      C3 C1 17      JMP XPUTDC
=====

```

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 184
=====
6333     170F      . . .      ;*****
6334     170F      . . .      ; SETDFL - SET DATA TRANSFER FLAG *
6335     170F      . . .      ;*****
6336     170F      . . .      ;
6337     170F      . . .      ; ENTRY:  A = FLAG BIT TO BE SET
6338     170F      . . .      ;
6339     170F      . . .      ; EXIT :  H = BASEH
6340     170F      . . .      ;          A,L DESTROYED
6341     170F      . . .      ;
6342     170F      . . .      SETDFO EQU $          ;SET DATA COMM INPUT FLAG
6343     170F      3E 01 .      MVI  A,SDACOM        ;SET FLAG BIT TO BE SET
6344     1711      . . .      SETDFL EQU $
6345     1711      21 6E FF     LXI  H,DFLGS
6346     1714      B6 . .      ORA  M              ;MERGE FLAG BIT TO EXISTING
6347     1715      77 . .      MOV  M,A            ;FLAGS
6348     1716      C9 . .      RET                ;RETURN
=====

```

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 185
6350	1717	. . .	;	
6351	1717	. . .	; * * * * *	
6352	1717	. . .	;	
6353	1717	. . .	; SETLFT,SETRHT - SET LEFT AND RIGHT MARGINS	
6354	1717	. . .	;	
6355	1717	. . .	; ENTRY: H = BASEH	
6356	1717	. . .	; CURCOL = CURSOR COLUMN POSITION	
6357	1717	. . .	;	
6358	1717	. . .	; EXIT : LFTMGN,RHTMGN SET APPROPRIATELY	
6359	1717	. . .	;	
6360	1717	. . .	SETLFT EQU \$	
6361	1717	CD 7B 19	CALL CHKFMT ;FORMAT MODE?	
6362	171A	CO . .	RNZ ;YES - DON'T SET MARGIN	
6363	171B	3A BE FF	LDA RHTMGN ;NO - GET THE RIGHT MARGIN	
6364	171E	2E C1 .	MVI L,CURCOL-BASE	
6365	1720	BE . .	CMP M ;CURSOR AFTER RIGHT MARGIN?	
6366	1721	FA 51 23	JM DSPCH1 ;YES - DON'T SET MARGIN	
6367	1724	7E . .	MOV A,M ;NO - SET NEW LEFT MARGIN	
6368	1725	32 BF FF	SIA LFTMGN	
6369	1728	C9 . .	RET ;RETURN	
6370	1729	. . .	;	
6371	1729	. . .	SETRHT EQU \$	
6372	1729	CD 7B 19	CALL CHKFMT ;FORMAT MODE?	
6373	172C	CO . .	RNZ ;YES - DON' SET MARGIN	
6374	172D	3A C1 FF	LDA CURCOL ;GET CURRENT CURSOR COLUMN	
6375	1730	2E BF .	MVI L,LFTMGN-BASE	
6376	1732	BE . .	CMP M ;BEFORE LEFT MARGIN?	
6377	1733	FA 51 23	JM DSPCH1 ;YES - DON'T SET MARGIN	
6378	1736	2B . .	DCX H ;NO - SET NEW RIGHT MARGIN	
6379	1737	77 . .	MOV M,A	
6380	1738	C9 . .	RET ;RETURN	


```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 184
=====
6333     170F      . . .      ;*****
6334     170F      . . .      ; SETDFL - SET DATA TRANSFER FLAG *
6335     170F      . . .      ;*****
6336     170F      . . .      ;
6337     170F      . . .      ; ENTRY:  A = FLAG BIT TO BE SET
6338     170F      . . .      ;
6339     170F      . . .      ; EXIT :  H = BASEH
6340     170F      . . .      ;          A,L DESTROYED
6341     170F      . . .      ;
6342     170F      . . .      SETDFO EQU $          ;SET DATA COMM INPUT FLAG
6343     170F      3E 01 .      MVI  A,SDACOM        ;SET FLAG BIT TO BE SET
6344     1711      . . .      SETDFL EQU $
6345     1711      21 6E FF      LXI  H,DFLGS
6346     1714      B6 . .      ORA  M              ;MERGE FLAG BIT TO EXISTING
6347     1715      77 . .      MOV  M,A            ;FLAGS
6348     1716      C9 . .      RET                ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 187
=====
6397     173F      . . .      ;*****
6398     173F      . . .      ; SETTRM - SET NON-DISPLAYING TERMINATOR *
6399     173F      . . .      ;*****
6400     173F      . . .      SETTRM EQU $
6401     173F      3E 01 .      MVI A,IGNTRM ;SET TO IGNORE NON-DISPLAYIN
6402     1741      32 6D FF      STA TRMFCT   ;TERMINATORS
6403     1744      3E C4 .      MVI A,STPFLG ;ADD NON-DISPLAYING
6404     1746      CD E2 21      CALL DISPC2  ;TERMINATOR TO DISPLAY
6405     1749      C3 20 1E      JMP FLDSRX   ;SET "LSTCOL" TO MAXCOL+1
6406     174C      . . .      ;
6407     174C      . . .      ;
6408     174C      . . .      ;
        TO FORCE LINE RE-SCAN TO
        INHIBIT DELETION OF NEW
        NON-DISPLAYING TERMINATOR
=====

```

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 188
=====
6410     174C      . . .      ;*****
6411     174C      . . .      ; SNDCDE - SEND ATTENTION/FUNCTION CODE *
6412     174C      . . .      ;*****
6413     174C      . . .      SNDCDE EQU $
6414     174C      3A 6E FF   LDA  DFLGS      ;GET DATA TRANSFER FLAGS
6415     174F      E6 01 .    ANI  SDACOM     ;COMMAND FROM DATA COMM?
6416     1751      C0 . . .    RNZ                      ;YES - IGNORE IT
6417     1752      21 80 27   LXI  H,SNDCB   ;SET TO ACCUMULATE OCTAL
6418     1755      3E 08 .    MVI  A,UCTRDX  ;CODE CHARACTER
6419     1757      C3 81 04   JMP  ESCAPO
6420     175A      . . .      ;*****
6421     175A      . . .      ; <A> - SEND ATTENTION CODE *
6422     175A      . . .      ;*****
6423     175A      . . .      SNDCD1 EQU $
6424     175A      3A DE FF   LDA  IODATA    ;GET ACCUMULATED VALUE
6425     175D      47 . . .    MOV  B,A       ;PUT CODE INTO B-REGISTER
6426     175E      3E 0B .    MVI  A,SN DATN ;SET DATA COMM CONTROL CODE
6427     1760      C3 42 12   JMP  DCMCTL    ;PERFORM FUNCTION
=====

```

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 189
=====
6429     1763      . . .      ;*****
6430     1763      . . .      ; STRTBL - SET FIRST DISPLAY OUT CHARACTER FOR *
6431     1763      . . .      ;   BLOCK STORE                                     *
6432     1763      . . .      ;*****
6433     1763      . . .      ;
6434     1763      . . .      ; ENTRY:  DON'T CARE
6435     1763      . . .      ;
6436     1763      . . .      ; EXIT :  CURCOL,CURROW = STARTING POSITION
6437     1763      . . .      ;
6438     1763      . . .      ; IF THE AUTO TERMINATOR STRAP (J) IS OUT, A
6439     1763      . . .      ; TERMINATOR IS PLACED AHEAD OF THE CURRENT
6440     1763      . . .      ; CURSOR POSITION AND A REVERSE SCAN IS MADE
6441     1763      . . .      ; FOR THE FIRST TERMINATOR BEFORE THE CURRENT
6442     1763      . . .      ; CURSOR POSITION.  OTHERWISE, THE CURSOR IS
6443     1763      . . .      ; PLACED AT THE HOME POSITION
6444     1763      . . .      ;
6445     1763      . . .      STRTBL EQU $
6446     1763      CD 69 17      CALL STRTB1      ;SET CURSOR START POSITION
6447     1766      C3 9C 25      JMP  INITDG      ;SET UP DISPLAY GET ROUTINE
6448     1769      . . .      ;
6449     1769      . . .      STRTB1 EQU $
6450     1769      3A FA FF      LDA  KBJMP2      ;GET KEYBOARD JUMPERS 2
6451     176C      E6 01 .      ANI  AUTTRM      ;AUTO TERMINATOR ENABLED?
6452     176E      CA F4 17      JZ   XMOHME      ;NO - HOME THE CURSOR
6453     1771      . . .      ;*****
6454     1771      . . .      ; STTERM - SET AUTO TERMINATOR *
6455     1771      . . .      ;*****
6456     1771      . . .      ;
6457     1771      . . .      ; EXIT :  Z => AUTO TERMINATOR NOT SET
6458     1771      . . .      ;          NZ => AUTO TERMINATOR SET
6459     1771      . . .      ;
6460     1771      . . .      STTERM EQU $
6461     1771      CD 81 19      CALL CHKMLK      ;MEMORY LOCK ENABLED?
6462     1774      CA 7D 17      JZ   STB010      ;YES - CHECK FOR FREE BLOCKS
6463     1777      CD 7B 19      CALL CHKFMT      ;FORMAT MODE ENABLED?
6464     177A      CA 84 17      JZ   STB050      ;NO - ADD TERMINATOR
6465     177D      . . .      STB010 EQU $      ;YES - CHECK FOR FREE BLOCKS
6466     177D      3A AC FF      LDA  FRBLKS      ;GET LSB OF FREE BLOCKS PTR
6467     1780      87 . .      OKA  A           ;ANY FREE BLOCKS?
6468     1781      CA 07 0B      JZ   MLOCK       ;NO - FORCE MEMORY LOCK ON
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 190
=====
6470     1784      . . .      ;*****
6471     1784      . . .      ; SPACE AVAILABLE - STORE NON-DISPLAYING *
6472     1784      . . .      ;  TERMINATOR AT CURRENT CURSOR POSITION *
6473     1784      . . .      ;*****
6474     1784      . . .      STB050 EQU $
6475     1784      CD 3F 17      CALL SETTRM      ;STORE TERMINATOR
6476     1787      3A 04 50      LDA  BLKTRM      ;GET BLOCK TERMINATOR CHAR
6477     178A      6F . .      MOV  L,A         ;SET PARAMETERS FOR REVERSE
6478     178B      26 C4 .      MVI  H,STPFLG    ;SEARCH FOR PREV TERMINATO
6479     178D      CD 05 18      CALL BACKT1      ;IS THER A PREV TERMINATOR?
6480     1790      C2 A2 17      JNZ  STB080      ;NO - HOME THE CURSOR
6481     1793      CD A4 06      CALL RCADRA      ;DOES THE CHARACTER EXIST?
6482     1796      C4 96 20      CNZ  CRLF        ;NO - START AT NEXT LINE
6483     1799      . . .      STB060 EQU $
6484     1799      3E FB .      MVI  A,377Q-NOSEND
6485     179B      CD 01 16      CALL CLRDFL      ;CLEAR NO DATA FLAG
6486     179E      F6 08 .      ORI  SKPTRM      ;SET TO SKIP INITIAL BLOCK
6487     17A0      77 . .      MOV  M,A         ;TERMINATOR CHARACTER
6488     17A1      C9 . .      RET              ;RETURN NZ
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 191
=====
6490     17A2      . . .      ;*****
6491     17A2      . . .      ; NO PREVIOUS TERMINATOR - HOME THE CURSOR *
6492     17A2      . . .      ;*****
6493     17A2      . . .      STB080 EQU $
6494     17A2      2A C0 FF    LHLD CURROW   ;SAVE THE CURRENT ROW AND
6495     17A5      E5 . .     PUSH H        ;COLUMN VALUES
6496     17A6      CD 31 13    CALL DPSEN1   ;HOME CURSOR FOR TRANSMISSIO
6497     17A9      2A C0 FF    LHLD CURROW   ;GET NEW ROW AND COLUMN
6498     17AC      C1 . .     POP B         ;RECALL OLD ROW AND COLUMN
6499     17AD      7C . .     MOV A,H      ;COMPARE TO HOME ROW AND
6500     17AE      90 . .     SUB B        ;COLUMN
6501     17AF      47 . .     MOV B,A
6502     17B0      7D . .     MOV A,L
6503     17B1      91 . .     SUB C
6504     17B2      B0 . .     ORA B        ;DID CURSOR MOVE?
6505     17B3      C2 99 17    JNZ STB060    ;YES - SET FOR DATA PRESENT
6506     17B6      3E 04 .     MVI A,NOSEND ;NO - SET FOR NO DATA
6507     17B8      C3 11 17    JMP SETDFL    ;RETURN
=====

```

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 192
=====
6509     17BB      . . .      ;*****
6510     17BB      . . .      ; XPUTDC - TRANSMIT CHARACTER *
6511     17BB      . . .      ;*****
6512     17BB      . . .      ;
6513     17BB      . . .      ; ENTRY:  A = CHARACTER TO BE TRANSMITTED
6514     17BB      . . .      ;
6515     17BB      . . .      ; EXIT :  NC - TRANSMIT SUCCESSFUL
6516     17BB      . . .      ;          C - TRANSMIT FAILED
6517     17BB      . . .      ;          A DESTROYED
6518     17BB      . . .      ;
6519     17BB      . . .      ESCOUT EQU $          ;OUTPUT AN ESCAPE CODE
6520     17BB      3E 1B      MVI  A,ESC
6521     17BD      CD C1 17      CALL XPUTDC
6522     17C0      78 . .      MOV  A,B          ;FOLLOWED BY CHAR IN B-REG
6523     17C1      . . .      ;
6524     17C1      . . .      XPUTDC EQU $
6525     17C1      B7 . .      ORA  A          ;SET C-FLAG FALSE
6526     17C2      F5 . .      PUSH PSW        ;SAVE THE FLAGS AND A-REG
6527     17C3      CD 6A 10      CALL CKRMTE     ;REMOTE MODE ENABLED?
6528     17C6      CA D4 17      JZ   XPD005     ;NO - EXIT
6529     17C9      . . .      XPD001 EQU $
6530     17C9      F1 . .      POP  PSW        ;YES - RECALL THE CHARACTER
6531     17CA      F5 . .      PUSH PSW        ;SAVE CONTENTS OF A AND FLAG
6532     17CB      CD 1A 50      CALL ZPUTDC     ;TRANSMIT THE CHAR IN A-REG
6533     17CE      DA EA 17      JC   XPD050     ;ERROR - REPORT IT
6534     17D1      C2 D6 17      JNZ  XPD010     ;WAIT - TRY AGAIN
6535     17D4      . . .      XPD005 EQU $
6536     17D4      F1 . .      POP  PSW        ;DONE - RECALL FLAGS AND CHA
6537     17D5      C9 . .      RET            ;RETURN
6538     17D6      . . .      ;          TRANSFER TRIGGER (SETS
6539     17D6      . . .      ;          FLAG TRUE)
6540     17D6      . . .      ;*****
6541     17D6      . . .      ; WAIT FOR DATACOM - RETRY OPERATION *
6542     17D6      . . .      ;*****
6543     17D6      . . .      XPD010 EQU $
6544     17D6      E5 . .      PUSH H          ;SAVE THE REGISTERS
6545     17D7      D5 . .      PUSH D
6546     17D8      C5 . .      PUSH B
6547     17D9      CD 86 15      CALL IOCTMN     ;MONITOR CARTRIDGE TAPES
6548     17DC      3E 0A .      MVI  A,CKBRKY  ;LOOK FOR A BREAK KEY HIT
6549     17DE      CD 08 48      CALL ZKBCTL     ;BREAK KEY HIT?
6550     17E1      C1 . .      POP  B          ;(RESTORE REGISTERS)
6551     17E2      D1 . .      POP  D
6552     17E3      E1 . .      POP  H
6553     17E4      CA C9 17      JZ   XPD001     ;NO - TRY TO OUTPUT AGAIN
6554     17E7      CD 3B 12      CALL BRKDC     ;YES - BREAK DATA COMM
6555     17EA      . . .      ;          FALL INTO ERROR EXIT ROUTINE
=====

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```
=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 193
=====
6557     17EA      . . .      ;*****
6558     17EA      . . .      ; DATA COMM ERROR DETECTED - REPORT ERROR *
6559     17EA      . . .      ;*****
6560     17EA      . . .      XPD050 EQU $
6561     17EA      33 . .     INX SP      ;RESTORE STACK LEVEL WITHOUT
6562     17EB      33 . .     INX SP      ;AFFECTING THE FLAGS
6563     17EC      C2 54 12   JNZ HANGUO  ;FATAL - HANG THE TERMINAL
6564     17EF      CD 14 48   CALL ZBELL  ;NON-FATAL - SOUND BELL
6565     17F2      37 . .     STC        ;RETURN FAIL (C-FLAG = TRUE)
6566     17F3      C9 . .     RET
```



```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 194
=====
6568     17F4     . . .      ;*****
6569     17F4     . . .      ; XMOHME - HOME CURSOR INCLUDING TRANSMIT *
6570     17F4     . . .      ;   ONLY FIELDS *
6571     17F4     . . .      ;*****
6572     17F4     . . .      XMOHME EQU $
6573     17F4     CD OF 17    CALL SETDFO ;SET DATA COMM INPUT FLAG
6574     17F7     . . .      ;           TO ENABLE TRANSMIT ONLY
6575     17F7     . . .      ;           FIELDS
6576     17F7     C3 2C 1D   JMP CURPH1  ;HOME THE CURSOR
=====

```

```
=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 195
=====
6578     17FA      . . .      ;*****
6579     17FA      . . .      ; ROM BREAK 3 *
6580     17FA      . . .      ;*****
6581     17FA      . . .      ORG ZBRK2+4000Q
6582     1800      . . .      ZBRK3 EQU $
6583     1800      50 . .     DB VERSN ;ROM PRESENT FLAGS
6584     1801      18 . .     DB ZBRK3/250
=====
```

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 196
=====
6586     1802      . . .      ;*****
6587     1802      . . .      ; BACKT1 - LOCATE PREVIOUS CHARACTER *
6588     1802      . . .      ;*****
6589     1802      . . .      ;
6590     1802      . . .      ; ENTRY:  IODATA = CHARS TO FIND (2 BYTES)
6591     1802      . . .      ;          CURCOL,CURROW = CURRENT CURSOR POSITION
6592     1802      . . .      ;
6593     1802      . . .      ; EXIT :  Z - CHARACTER FOUND
6594     1802      . . .      ;          DISPLAY AND CURSOR SET TO CHARACTER
6595     1802      . . .      ;          POSITION IN DISPLAY MEMORY - ALL
6596     1802      . . .      ;          DISPLAY PARAMETERS UPDATED
6597     1802      . . .      ;          NZ - CHARACTER NOT FOUND
6598     1802      . . .      ;          DISPLAY UNCHANGED
6599     1802      . . .      ;          ALL REGISTERS DESTROYED
6600     1802      . . .      ;
6601     1802      . . .      BACKT0 EQU $          ;LOOK FOR PREVIOUS FIELD
6602     1802      21 C1 C1      LXI  H,ENDPR*256+ENDPR
6603     1805      . . .      BACKT1 EQU $
6604     1805      22 D7 FF      SHLD LCHKSM          ;SAVE CHARACTERS TO BE FOUND
6605     1808      AF . .      XRA  A              ;CLEAR ROLL COUNT
6606     1809      32 82 FF      STA  ROLLCT
6607     180C      2A C0 FF      LHLD CURROW         ;SAVE THE CURRENT STATE OF
6608     180F      22 DE FF      SHLD LDATA          ;THE DISPLAY
6609     1812      2A C9 FF      LHLD LSTLIN
6610     1815      22 D5 FF      SHLD LADDR
6611     1818      3E 01 .      MVI  A,IGNTRM       ;SET TO IGNORE NON-DISPLAYIN
6612     181A      32 6D FF      STA  TRMECT         ;TERMINATOR
6613     181D      CD B4 06      CALL RCADR1         ;DOES THE CURRENT LINE EXITS
6614     1820      3A DF FF      LDA  LDATA+1        ;(RECALL CURRENT COLUMN)
6615     1823      F2 3B 18      JP   BKT230         ;YES - SEARCH FOR PREV FIELD
6616     1826      3A C0 FF      LDA  CURROW         ;NO - LOCATE LAST LINE
6617     1829      21 6B FF      LXI  H,MLKROW       ;CURRENT ROW LESS THAN
6618     182C      BE . .      CMP  M              ;MEMORY LOCK ROW?
6619     182D      F2 7A 18      JP   BKT300         ;NO - LOOK FOR UNLOCKED LINE
6620     1830      . . .      BKI210 EQU $        ;YES - START FROM LAST LINE
6621     1830      CD 07 11      CALL CURPHD
6622     1833      3A C7 FF      LDA  LSTROW         ;FORCE TO LAST ALLOCATED
6623     1836      32 C0 FF      STA  CURROW         ;ROW
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 197
=====
6625     1839      . . .      ;*****
6626     1839      . . .      ; LOCATE THE LAST FIELD IN THE LINE *
6627     1839      . . .      ;*****
6628     1839      . . .      BKT220 EQU $
6629     1839      3E 4F .      MVI A,MAXCOL ;SET SEARCH LIMIT
6630     183B      . . .      BKT230 EQU $
6631     183B      32 85 FF      STA IMPCOL ;SAVE THE SEARCH LIMIT
6632     183F      2A C9 FF      LHL LSTLIN ;GET SEARCH START ADDRESS
6633     1841      EB . .      XCHG ;PUT ADDRESS IN D,E
6634     1842      2A D7 FF      LHL LCHKSM ;RECALL CHARS TO BE FOUND
6635     1845      CD 5C 1F      CALL FNDLST ;ANY FIELDS IN LINE?
6636     1848      F2 90 18      JP BKT400 ;YES - SET DISPLAY TO FIELD
6637     184B      3A 6B FF      LDA MLKROW ;NO - SEE IF TOP UNLOCKED
6638     184E      21 C0 FF      LXI H,CURROW ;LINE HAS BEEN REACHED
6639     1851      BE . .      CMP M ;REACHED MEMORY LOCK ROW?
6640     1852      CA 86 18      JZ BKT310 ;YES - CONTINUE ABOVE DISPLA
6641     1855      3A 82 FF      LDA ROLLCT
6642     1859      B6 . .      ORA M ;ROLL COUNT AND ROW = ZERO?
6643     1859      CA F0 18      JZ BKT500 ;YES - NO PREVIOUS FIELD IN
6644     185C      . . .      ; LOCKED AREA, RESTORE DISPL
6645     185C      35 . .      DCR M ;NO - MOVE TO PREVIOUS ROW
6646     185D      2E 82 .      MVI L,ROLLCT
6647     185F      7E . .      MOV A,M ;GET ROLL COUNT
6648     1860      B7 . .      ORA A ;SEARCHING ABOVE DISPLAY?
6649     1861      CA 68 18      JZ BKT240 ;NO - DON'T INCREMENT COUNT
6650     1864      34 . .      INR M ;ROLL OVERFLOW?
6651     1865      CA F0 18      JZ BKT500 ;YES - RESTORE DISPLAY
6652     1868      . . .      BKT240 EQU $ ;NO - LOOK TO PREVIOUS LINE
6653     1868      2A C9 FF      LHL LSTLIN ;RECALL CURRENT LINE ADDR
6654     186B      . . .      BKT250 EQU $
6655     186B      23 . .      INX H ;GET ADDRESS OF PREVIOUS
6656     186C      23 . .      INX H ;LINE
6657     186D      CD 6D 19      CALL CHAIN ;GET PREVIOUS LINE ADDRESS
6658     1870      B7 . .      ORA A ;DOES PREVIOUS LINE EXIST?
6659     1871      CA F0 18      JZ BKT500 ;NO - RESTORE DISPLAY
6660     1874      22 C9 FF      SHLD LSTLIN ;YES - SAVE ADDRESS OF LINE
6661     1877      C3 39 18      JMP BKT220 ;LOCATE LAST FIELD IN LINE
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 198
=====
6663     187A     . . .      ;
6664     187A     . . .      ; ROW NOT FOUND AND CURSOR BELOW MEMORY LOCK
6665     187A     . . .      ; LINE - LOCATE LAST LINE TO START
6666     187A     . . .      ;
6667     187A     . . .      BKT300 EQU $
6668     187A     93 . .     SUB E          ;(E = # OF ROWS TO LAST LN
6669     187B     BE . .     CMP M          ;LAST ROW BELOW LOCKED AREA?
6670     187C     F2 30 18   JP BKT210      ;YES - START AT LAST LINE
6671     187F     7E . .     MOV A,M        ;NO - SEARCH ABOVE DISPLAY
6672     1880     32 C0 FF   STA CURROW     ;SET "CURROW" TO MEM LOCK RO
6673     1883     21 C0 FF   LXI H,CURROW  ;SET H,L -> "CURROW"
6674     1886     . . .      ;
6675     1886     . . .      ; NO PREVIOUS FIELDS ON DISPLAY - LOOK ABOVE DISP
6676     1886     . . .      ;
6677     1886     . . .      BKT310 EQU $
6678     1886     35 . .     DCR M          ;DECREMENT ROW NUMBER
6679     1887     2E 82 .   MVI L,ROLLCT-BASE
6680     1889     34 . .     INR M          ;INCREMENT ROLL COUNT
6681     188A     2A CB FF   LHLD TOPLIN   ;GET TOP DISPLAY LINE ADDR
6682     188D     C3 6B 18   JMP BKT250    ;LOOK FOR PREVIOUS ROW
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 199
=====
6684     1890      . . .      ;
6685     1890      . . .      ; FIELD FOUND - SET DISPLAY
6686     1890      . . .      ;
6687     1890      . . .      BKT400 EQU $
6688     1890      2A D5 FF    LHL LADDR      ;RESTORE VALUE OF LSTLIN
6689     1893      EB . .      XCHG           ;AND SAVE ADDRESS OF
6690     1894      2A C9 FF    LHL LSTLIN     ;LINE WHERE FIELD IS
6691     1897      22 D5 FF    SHL LADDR
6692     189A      EB . .      XCHG
6693     189B      22 C9 FF    SHL LSTLIN
6694     189E      3A 85 FF    LDA TPCOL     ;COMPUTE COLUMN LOCATION
6695     18A1      90 . .      SUB B
6696     18A2      32 C1 FF    STA CURCOL
6697     18A5      3A 82 FF    LDA ROLLCT
6698     18A8      B7 . .      ORA A         ;ROW ABOVE DISPLAY?
6699     18A9      CA DB 18    JZ BKT450     ;NO - EXIT
6700     18AC      . . .      ;
6701     18AC      . . .      ; ROW ABOVE DISPLAY ROLL IT DOWN
6702     18AC      . . .      ;
6703     18AC      . . .      BKT410 EQU $
6704     18AC      3E E8 .     MVI A,-MAXROW-1 ;COMPUTE NUMBER OF LINES
6705     18AE      21 6B FF    LXI H,MLKROW  ;TO ROLL FOR ONE PAGE
6706     18B1      86 . .      ADD M
6707     18B2      32 82 FF    STA ROLLCT   ;SAVE ROLL COUNT
6708     18B5      . . .      BKT420 EQU $
6709     18B5      CD C5 0B    CALL ROLLDN   ;ROLL DOWN ONE LINE
6710     18B8      CA D1 18    JZ BKT430    ;ROLL FAIL - CHECK FOR FIELD
6711     18BB      21 C0 FF    LXI H,CURROW
6712     18BE      34 . .      INR M        ;INCREMENT ROW NUMBER
6713     18BF      2E 82 .     MVI L,ROLLCT
6714     18C1      34 . .      INR M        ;PAGE COMPLETED?
6715     18C2      C2 B5 18    JNZ BKT420   ;NO - CONTINUE ROLLING
6716     18C5      3A C0 FF    LDA CURROW
6717     18C8      2E 6B .     MVI L,MLKROW
6718     18CA      96 . .      SUB M        ;IS DESIRED ROW ON SCREEN?
6719     18CB      FA AC 18    JM BKT410    ;NO - ROLL DOWN ANOTHER PAGE
6720     18CE      C3 DB 18    JMP BKT450   ;YES - EXIT
6721     18D1      . . .      ;
6722     18D1      . . .      ; ROLL FAILED - CHECK FOR FIELD ON SCREEN
6723     18D1      . . .      ;
6724     18D1      . . .      BKT430 EQU $
6725     18D1      3A C0 FF    LDA CURROW   ;GET CURRENT ROW NUMBER
6726     18D4      21 6B FF    LXI H,MLKROW ;SUBTRACT MEMORY LOCK RWS
6727     18D7      96 . .      SUB M        ;IS FIELD ON SCREEN?
6728     18D8      FA F6 18    JM BKT510    ;NO - RESTORE DISPLAY, ROLL
6729     18DB      . . .      ; DOWN FAILED BECAUSE OF NO
6730     18DB      . . .      ; MEMORY TO FILL TO MEMORY
6731     18DB      . . .      ; LOCK LINE
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 200
=====
6733     18DB      .      .      .      ;
6734     18DB      .      .      .      ; FIELD ON SCREEN - SET SCREEN VALUES
6735     18DB      .      .      .      ;
6736     18DB      .      .      .      BKT450 EQU $
6737     18DB      3A     C0     FF      LDA  CURROW  ;SET LAST ROW VALUE TO
6738     18DE      32     C7     FF      STA  LSTROW  ;ROW FOUND
6739     18E1      AF      .      .      XRA  A       ;SET LAST COL DONE TO ZERO
6740     18E2      32     C8     FF      STA  LSTCOL
6741     18E5      2A     D5     FF      LHL  LADDR   ;SET ADDRESSES TO LOCATION
6742     18E8      .      .      .      BAKT15 EQU $
6743     18E8      22     C9     FF      SHLD LSTLIN  ;OF FIELD
6744     18EB      2B      .      .      DCX  H       ;SET CURADR TO CORRESPOND
6745     18EC      22     C3     FF      SHLD CURADR
6746     18EF      C9      .      .      RET          ;RETURN
6747     18F0      .      .      .      ;
6748     18F0      .      .      .      ; FIELD NOT FOUND - RESTORE DISPLAY
6749     18F0      .      .      .      ;
6750     18F0      .      .      .      BKT500 EQU $
6751     18F0      2A     D5     FF      LHL  LADDR   ;RESTORE LAST LINE ADDRESS
6752     18F3      22     C9     FF      SHLD LSTLIN
6753     18F6      .      .      .      BKT510 EQU $
6754     18F6      2A     DE     FF      LHL  LDATA   ;RESTORE CURRENT ROW AND
6755     18F9      22     C0     FF      SHLD CURROW  ;COLUMN
6756     18FC      F6     FF     .      ORI  377Q    ;SET Z FALSE
6757     18FE      C9      .      .      RET          ;RETURN NOT FOUND (NZ)
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 201
=====
6759     18FF      .      .      .      ;*****
6760     18FF      .      .      .      ; BKTAB - BACK TAB *
6761     18FF      .      .      .      ;*****
6762     18FF      .      .      .      BKTAB EQU $
6763     18FF      CD     72     19      CALL CHKFM0 ;FORMAT/SOFT KEY DEFINE MODE
6764     1902      C2     02     18      JNZ BACKT0 ;YES - LOCATE PREVIOUS FIELD
6765     1905      3A     C1     FF      LDA CURCOL ;NO - FIND PREVIOUS SET TAB
6766     1908      3D     .      .      DCR A ;START AT PREVIOUS COLUMN
6767     1909      2E     BF     .      MVI L,LFTMGN-BASE
6768     190B      BE     .      .      CMP M ;WHERE IS CURSOR?
6769     190C      CA     98     11      JZ CURP04 ;AT MARGIN - SET DISPLAY
6770     190F      F2     39     19      JF BKT100 ;AFTER MARGIN - FIND PREV TA
6771     1912      .      .      .      ;
6772     1912      .      .      .      ; CURSOR AT BEGINNING OF LINE - LOCATE TAB IN
6773     1912      .      .      .      ; PREVIOUS LINE
6774     1912      .      .      .      ;
6775     1912      3A     6B     FF      LDA MLKROW ;GET MEMORY LOCK ROW
6776     1915      2E     C0     .      MVI L,CURROW
6777     1917      BE     .      .      CMP M ;CURRENT ROW = LOCK ROW?
6778     1918      C2     22     19      JNZ BKT010 ;NO - MOVE CURSOR UP ONE ROW
6779     191B      CD     C5     0B      CALL ROLLDN ;YES - ROLL DOWN ONE LINE
6780     191E      C8     .      .      RZ ;CAN'T ROLL DOWN - EXIT
6781     191F      C3     26     19      JMP BKT050 ;GO LOCATE LAST TAB SET
6782     1922      .      .      .      ;
6783     1922      .      .      .      ; CURSOR NOT AT TOP OF FREE AREA - MOVE UP 1 LINE
6784     1922      .      .      .      ;
6785     1922      .      .      .      ;
6786     1922      7E     .      .      BKT010 EQU $
6787     1923      B7     .      .      MOV A,M ;GET CURRENT ROW NUMBER
6788     1924      C8     .      .      ORA A ;ROW = 0
6789     1925      .      .      .      RZ ;YES - DON'T BACK TAB WHEN
6790     1925      .      .      .      ; CURSOR IS LOCATED IN ROW
6791     1925      35     .      .      DCR M ;ZERO AND DISPLAY LOCK ON
; NO - DECREMENT ROW NUMBER
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 202
6793	1926	. . .	;	
6794	1926	. . .	; PREVIOUS ROW LOCATED - LOCATE LAST TAB SET	
6795	1926	. . .	;	
6796	1926	. . .	BKT050 EQU \$	
6797	1926	3A 81 FF	LDA HTBTBL+9 ;GET LAST TAB ENTRY	
6798	1929	E6 80 .	ANI 2000 ;LAST TAB SET?	
6799	192B	3E 4F .	MVI A,MAXCOL ;(SET FOR LAST COLUMN-1)	
6800	192D	CA 38 19	JZ BKT060 ;NO - LOCATE LAST TAB	
6801	1930	3C . . .	INR A ;YES - SET FOR LAST COLUMN #	
6802	1931	4F . . .	MOV C,A	
6803	1932	2E BE .	MVI L,RHTMGN-BASE	
6804	1934	8E . . .	CMP M ;RIGHT MARGIN = LAST COLUMN?	
6805	1935	CA 98 11	JZ CURPO4 ;YES - SET CURSOR TO LAST CO	
6806	1938	. . .	BKT060 EQU \$;NO - SET TO MAXCOL-1 AND	
6807	1938	3D . . .	DCR A ;LOCATE PREVIOUS TAB	
6808	1939	. . .	;	
6809	1939	. . .	; LOCATE PREVIOUS TAB (A = CURRENT COLUMN - 1)	
6810	1939	. . .	;	
6811	1939	. . .	BKT100 EQU \$	
6812	1939	3C . . .	INR A ;RESTORE CURRENT COLUMN	
6813	193A	47 . . .	MOV B,A ;SAVE IT	
6814	193B	F6 07 .	ORI 70 ;SET TO COLUMN CORRESPONDIN	
6815	193D	. . .	;	
6816	193D	2E 8F .	MVI L,LFTMGN-BASE	
6817	193F	96 . . .	SUB M ;COMPUTE NUMBER OF CHARS	
6818	1940	4F . . .	MOV C,A ;TO SEARCH	
6819	1941	78 . . .	MOV A,B ;RECALL CURRENT COLUMN	
6820	1942	CD ED 14	CALL FNDB1 ;GET BYTE MASK AND	
6821	1945	. . .	;	
6822	1945	3D . . .	DCR A ;SET FOR MASK TO MASK OFF	
6823	1946	A6 . . .	ANA M ;SUCCEEDING TABS	
6824	1947	. . .	;	
6825	1947	. . .	; LOCATE PREVIOUS TAB SETTING	
6826	1947	. . .	;	
6827	1947	. . .	BKT110 EQU \$	
6828	1947	06 08 .	MVI B,8 ;INITIALIZE BIT COUNT	
6829	1949	. . .	BKT120 EQU \$	
6830	1949	07 . . .	RLC ;TAB SET?	
6831	194A	D2 5B 19	JNC BKT150 ;NO - BACK UP ANOTHER COLUMN	
6832	194D	. . .	;	
6833	194D	. . .	; TAB LOCATED - SET CURSOR (C = TAB COLUMN)	
6834	194D	. . .	;	
6835	194D	. . .	BKT130 EQU \$	
6836	194D	5F . . .	MOV E,A ;SAVE A-REGISTER	
6837	194E	79 . . .	MOV A,C ;PUT COLUMN NUMBER IN A-REG	
6838	194F	E5 . . .	PUSH H ;SAVE H AND L	
6839	1950	2A BE FF	LHLD RHTMGN ;GET MARGIN SETTINGS	
6840	1953	84 . . .	ADD H ;COMPUTE TAB COLUMN LOCATION	
6841	1954	2C . . .	INR L ;IS TAB LOCATION BEYOND LEFT	
6842	1955	BD . . .	CMP L ;MARGIN?	
6843	1956	E1 . . .	POP H ;(RESTORE H AND L)	
6844	1957	FA 98 11	JM CURPO4 ;NO - LOCATE TAB AND RETURN	

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=====
ITEM   LOC   OBJECT CODE  SOURCE STATEMENTS                               PAGE 203
=====
6845  195A  7B   .   .           MOV  A,E           ;YES - RECALL A-REGISTER
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 204
=====
6847     195B      . . .      ;*****
6848     195B      . . .      ; CONTINUE SCANNING BACKWARDS *
6849     195B      . . .      ;*****
6850     195B      . . .      BKT150 EQU $
6851     195B      0D . .     DCR C          ;COLUMN ZERO REACHED?
6852     195C      CA 4D 19    JZ BKT130      ;YES - SET CURSOR COLUMN
6853     195F      05 . .     DCR B          ;BYTE DONE?
6854     1960      C2 49 19    JNZ BKT120     ;NO - CONTINUE TO NEXT COLUM
6855     1963      2B . .     DCX H          ;YES - GET NEXT BYTE
6856     1964      7E . .     MOV A,M
6857     1965      C3 47 19    JMP BKT110     ;CHECK BYTE FOR TAB SET
=====
```

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 205
6859	1968	. . .	;*****	
6860	1968	. . .	; CHAIN - SET H,L TO POINTER FROM MEMORY *	
6861	1968	. . .	;*****	
6862	1968	. . .	;	
6863	1968	. . .	; ENTRY: H,L = ADDRESS OF POINTER	
6864	1968	. . .	;	
6865	1968	. . .	; EXIT : A = LSB OF POINTER	
6866	1968	. . .	; H,L = POINTER VALUE	
6867	1968	. . .	;	
6868	1968	. . .	CHAIN0 EQU \$	
6869	1968	EB . .	XCHG ;PUT ADDRESS INTO H,L	
6870	1969	. . .	CHAIN1 EQU \$	
6871	1969	7D . .	MOV A,L ;COMPUTE LOCATION OF NEXT	
6872	196A	E6 F0 .	ANI 3770-BLKSM ;BLOCK POINTER IN BLOCK	
6873	196C	6F . .	MOV L,A ;GET THE NEXT BLOCK ADDRESS	
6874	196D	. . .	CHAIN EQU \$	
6875	196D	7E . .	MOV A,M ;GET LSB OF POINTER	
6876	196E	23 . .	INX H	
6877	196F	66 . .	MOV H,M ;PUT MSB INTO H-REGISTER	
6878	1970	6F . .	MOV L,A ;PUT LSB INTO L-REGISTER	
6879	1971	. . .	NOFNCT EQU \$;(NON-FUNCTION FOR ESC SEQ	
6880	1971	C9 . .	RET ;RETURN	

ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 206
6882	1972	.	.	;	*****
6883	1972	.	.	;	CHKFMS - CHECK FORMAT AND SOFT KEY DEFINE MODE *
6884	1972	.	.	;	*****
6885	1972	.	.	;	
6886	1972	.	.	;	ENTRY: DON'T CARE
6887	1972	.	.	;	
6888	1972	.	.	;	EXIT : Z - NEITHER MODE ENABLED
6889	1972	.	.	;	A = 0
6890	1972	.	.	;	NZ - MODE ENABLED
6891	1972	.	.	;	A = -1, SOFT KEY MODE ENABLED
6892	1972	.	.	;	A > 0, FORMAT MODE ONLY ENABLED
6893	1972	.	.	;	
6894	1972	.	.	CHKFMO EQU \$	
6895	1972	2E	6C	MVI L,SPOWL	;TURN OF SPOW LATCH FIRST
6896	1974	36	FF	MVI M,SPOWOF	
6897	1976	.	.	CHKFMS EQU \$	
6898	1976	3A	AE	LDA DSPTYP	;GET DISPLAY TYPE FLAG
6899	1979	87	.	ORA A	;SOFT KEY DISPLAY ON?
6900	197A	C0	.	RNZ	;YES - RETURN
6901	197B	.	.	CHKFMT EQU \$	
6902	197B	3A	F4	LDA MDFLG1	;NO - GET MODE FLAGS
6903	197E	E6	08	ANI FORMAT	;MASK FOR FORMAT FLAG AND
6904	1980	C9	.	RET	;RETURN

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 207
=====
6906     1981      . . .      ;*****
6907     1981      . . .      ; CHKMLK - CHECK FOR MEMORY LOCK ENABLED *
6908     1981      . . .      ;*****
6909     1981      . . .      ;
6910     1981      . . .      ;   ENTRY:  DUN'T CARE
6911     1981      . . .      ;
6912     1981      . . .      ;   EXIT :  Z => MEMORY LOCK ENABLED
6913     1981      . . .      ;           NZ => MEMORY LOCK NOT ENABLED
6914     1981      . . .      ;           A,H,L DESTROYED
6915     1981      . . .      ;
6916     1981      . . .      CHKMLK EQU  $
6917     1981      3A F4 FF      LDA  MDFLG1   ;GET SOFT MODE FLAGS
6918     1984      2F . .      CMA           ;MEMORY LOCK ENABLED FOR FUL
6919     1985      E6 04 .      ANI  MEMLOK   ;LOCKOUT IF MEMORY LOCK SE
6920     1987      21 6B FF      LXI  H,MLKROW ;AND MEMORY LOCK ROW = 0
6921     198A      B6 . .      ORA  M
6922     198B      C9 . .      RET           ;RETURN
6923     198C      . . .      ;*****
6924     198C      . . .      ; CHKSEK - CHECK FOR SOFT KEY MODE *
6925     198C      . . .      ;*****
6926     198C      . . .      ;
6927     198C      . . .      ;   EXIT :  Z - NORMAL MODE
6928     198C      . . .      ;           A = 0
6929     198C      . . .      ;           NZ - SOFT KEY DEFINE MODE
6930     198C      . . .      ;           A DESTROYED
6931     198C      . . .      ;
6932     198C      . . .      CHKSEK EQU  $
6933     198C      3A AE FF      LDA  DSPTYP   ;GET DISPLAY TYPE FLAG
6934     198F      B7 . .      ORA  A        ;SET Z FALSE IF SOFT KEY
6935     1990      C9 . .      RET           ;ON AND RETURN
=====

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ITEM	LOC	OBJECT	CODE	SOURCE	STATEMENTS	PAGE 208
6937	1991	.	.	.	;*****	
6938	1991	.	.	.	; CD - CHARACTER DELETE *	
6939	1991	.	.	.	;*****	
6940	1991	.	.	.	DELWRP EQU \$;DELETE WITH WRAP AROUND	
6941	1991	CD	76	19	CALL CHKFMS ;FORMAT/SOFT KEY DEFINE MODE	
6942	1994	3E	20	.	MVI A,WRPDEL ;(PUT WRAP FLAG IN A-REG)	
6943	1996	CC	39	17	CZ SETMF2 ;NO - SET WRAP AROUND FLAG	
6944	1999	.	.	.	;	
6945	1999	.	.	.	CHRDEL EQU \$	
6946	1999	CD	8C	19	CALL CHKSFK ;SOFT KEY DEFINE MODE?	
6947	199C	CA	A4	19	JZ CHD010 ;NO - DO DELETE	
6948	199F	3A	C0	FF	LDA CURROW ;YES - GET CURSOR ROW	
6949	19A2	0F	.	.	RRC ;IN DATA LINE?	
6950	19A3	D0	.	.	RNC ;NO - RETURN	
6951	19A4	.	.	.	CHD010 EQU \$;YES - DO DELETE	
6952	19A4	AF	.	.	XRA A ;ZERO SAVE AREA	
6953	19A5	32	98	FF	STA CHSAV	
6954	19A8	CD	0A	1A	CALL CHD000 ;DELETE A CHARACTER	
6955	19AB	3A	98	FF	LDA CHSAV ;RECALL THE DELETED CHARACTE	
6956	19AF	B7	.	.	ORA A ;WAS IT A DISPLAY CONTROL?	
6957	19AF	FA	99	19	JM CHRDEL ;YES - CONTINUE DELETING	
6958	19B2	.	.	.	;*****	
6959	19B2	.	.	.	; ADJUST FOR CHARACTERS BEYOND RIGHT MARGIN *	
6960	19B2	.	.	.	;*****	
6961	19B2	21	C1	FF	LXI H,CURCOL	
6962	19B5	3A	BE	FF	LDA RHTMGN	
6963	19B8	BE	.	.	CMP M ;CURSOR BEYOND RIGHT MARGIN?	
6964	19B9	D8	.	.	RC ;YES - DON'T CHECK WRAP	
6965	19BA	46	.	.	MOV B,M ;NO - SAVE CURRENT COLUMN	
6966	19BB	77	.	.	MOV M,A ;SET COLUMN TO RIGHT MARGIN	
6967	19BC	57	.	.	MOV D,A ;SAVE RIGHT MARGIN VALUE	
6968	19BD	2E	F4	.	MVI L,MDFLG1-BASE	
6969	19BF	4E	.	.	MOV C,M ;SAVE SOFT MODE FLAGS STATE	
6970	19C0	C5	.	.	PUSH B ;AND CURRENT COLUMN	
6971	19C1	79	.	.	MOV A,C ;FORCE THE INSERT CHARACTER	
6972	19C2	E6	FD	.	ANI 377Q-INSCHR ;MODE OFF	
6973	19C4	77	.	.	MOV M,A	

ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 209
6975	19C5	.	.	*****	
6976	19C5	.	.	; DELETE PERFORMED - CHECK FOR WRAP AROUND *	
6977	19C5	.	.	*****	
6978	19C5	21	6F FF	LXI H,MFLGS2 ;GET TERMINAL MODE FLAGS	
6979	19C8	7E	.	MOV A,M ;MASK OUT DELETE WRAP FLAG	
6980	19C9	E6	DF .	ANI 377Q-WRPDEL	
6981	19CB	BE	.	CMP M ;DELETE WRAP AROUND ENABLED?	
6982	19CC	CA	01 1A	JZ CHD050 ;NO - EXIT	
6983	19CF	77	.	MOV M,A ;YES - UPDATE MODE FLAGS	
6984	19D0	.	.	*****	
6985	19D0	.	.	; TRANSFER A CHARACTER UP FROM THE NEXT LINE *	
6986	19D0	.	.	*****	
6987	19D0	.	.	CHD020 EQU S	
6988	19D0	3E	20 .	MVI A,ABLNK ;PRESET DELETED CHARACTER	
6989	19D2	32	98 FF	STA CHSAV ;TO A BLANK	
6990	19D5	21	C0 FF	LXI H,CURROW ;SET TO DELETE FIRST	
6991	19D8	34	.	INR M ;CHARACTER AT LEFT MARGIN	
6992	19D9	23	.	INX H ;FROM NEXT ROW	
6993	19DA	3A	BF FF	LDA LFTMGN	
6994	19DD	77	.	MOV M,A	
6995	19DE	CD	CD 06	CALL RCADR4 ;CHARACTER EXIST?	
6996	19E1	CC	19 1A	CZ CHRDL1 ;YES - DELETE IT	
6997	19E4	21	C0 FF	LXI H,CURROW ;RESTORE ROW NUMBER AND SET	
6998	19E7	35	.	DCR M ;COLUMN TO RIGHT MARGIN	
6999	19E8	23	.	INX H	
7000	19E9	3A	BE FF	LDA RHTMGN	
7001	19EC	77	.	MOV M,A	
7002	19ED	3A	98 FF	LDA CHSAV ;GET THE DELETED CHARACTER	
7003	19F0	FE	20 .	CPI ABLNK ;BLANK CHARACTER DELETED?	
7004	19F2	CA	01 1A	JZ CHD050 ;YES - EXIT	
7005	19F5	06	00 .	MVI B,0 ;NO - SET TO FORCE ENHANCE	
7006	19F7	CD	E2 21	CALL DISPC2 ;DISPLAY THE CHARACTER	
7007	19FA	3A	98 FF	LDA CHSAV ;RECALL THE DELETED CHARACTE	
7008	19FD	B7	.	ORA A ;WAS IT ASCII?	
7009	19FE	FA	D0 19	JM CHD020 ;NO - TRANSFER ANOTHER BYTE	
7010	1A01	.	.	*****	
7011	1A01	.	.	; EXIT - RESTORE CURSOR COLUMN AND "MDFLG1" *	
7012	1A01	.	.	*****	
7013	1A01	.	.	CHD050 EQU S	
7014	1A01	C1	.	POP B ;RECALL ORIGINAL VALUES	
7015	1A02	21	C1 FF	LXI H,CURCOL	
7016	1A05	70	.	MOV M,B ;RESTORE CURSOR COLUMN	
7017	1A06	2E	F4 .	MVI L,MDFLG1-BASE	
7018	1A08	71	.	MOV M,C ;RESTORE "MDFLG1"	
7019	1A09	C9	.	RET ;RETURN	

ITEM	LOC	OBJECT	CODE	SOURCE	STATEMENTS	PAGE 210
7021	1A0A	.	.	.	CHD000 EQU \$	
7022	1A0A	CD	CD	06	CALL RCADR4	;DOES CHARACTER EXIST?
7023	1A0D	C0	.	.	RNZ	;NO - RETURN
7024	1A0E	CD	9A	1A	CALL CHD500	;SKIP OVER SINGLE DISPLAY
7025	1A11	.	.	.		ENHANCEMENT CODE
7026	1A11	CD	7B	19	CALL CHKFMT	;FORMAT MODE?
7027	1A14	CA	19	1A	JZ CHD100	;NO - DELETE THE CHARACTER
7028	1A17	04	.	.	INR B	;CURSOR IN PROTECTED FIELD?
7029	1A18	C8	.	.	RZ	;YES - RETURN
7030	1A19	.	.	.	;*****	
7031	1A19	.	.	.	; CHRDL1 - DELETE ONE CHARACTER *	
7032	1A19	.	.	.	;*****	
7033	1A19	.	.	.	;	
7034	1A19	.	.	.	; ENTRY: C = CHARACTER COLUMN POSITION	
7035	1A19	.	.	.	; D,E = ADDRESS OF CHAR TO BE DELETED	
7036	1A19	.	.	.	;	
7037	1A19	.	.	.	; EXIT : ALL REGISTERS DESTROYED	
7038	1A19	.	.	.	; CHSAV = CHARACTER DELETED (UNCHANGED	
7039	1A19	.	.	.	; IF A CHARACTER HAS NOT BEEN DELETED)	
7040	1A19	.	.	.	;	
7041	1A19	.	.	.	CHRDL1 EQU \$	
7042	1A19	.	.	.	CHD100 EQU \$	
7043	1A19	1A	.	.	LDAX D	;GET CHARACTER TO BE DELETED
7044	1A1A	FE	CC	.	CPI EOL	;IS IT EOL?
7045	1A1C	C8	.	.	RZ	;YES - RETURN
7046	1A1D	32	98	FF	STA CHSAV	;SAVE THE DELETED CHARACTER
7047	1A20	62	.	.	MOV H,D	;H,L = ADDR OF CHAR TO FILL
7048	1A21	6B	.	.	MOV L,E	;D,E = ADDR OF CHAR TO MOVE
7049	1A22	.	.	.	;*****	
7050	1A22	.	.	.	; MOVE CHARACTERS DOWN TO PREVIOUS POSITION *	
7051	1A22	.	.	.	;*****	
7052	1A22	.	.	.	CHD110 EQU \$	
7053	1A22	CD	87	0B	CALL NXTCHR	;GET THE NEXT CHARACTER
7054	1A25	C2	74	1A	JNZ CHD210	;EOL LINK - TERMINATE DELETE
7055	1A28	47	.	.	MOV B,A	;SAVE CHARACTER IN B-REGISTE
7056	1A29	FE	C0	.	CPI ENHLM+1	;ASCII OR ENHANCEMENT CODE?
7057	1A2B	DA	49	1A	JC CHD120	;YES - SEE IF PAST MARGIN
7058	1A2E	.	.	.	;*****	
7059	1A2E	.	.	.	; FORMAT CONTROL CODE FOUND - CHECK FUNCTION *	
7060	1A2E	.	.	.	;*****	
7061	1A2E	FE	CC	.	CPI EOL	;END OF LINE?
7062	1A30	CA	88	1A	JZ CHD250	;YES - TERMINATE DELETE
7063	1A33	FE	C3	.	CPI FILL	;END OF LINE FILL?
7064	1A35	CA	70	1A	JZ CHD200	;YES - TERMINATE DELETE
7065	1A38	CD	91	1A	CALL CHD400	;FORMAT MODE & DELETE ASCII?
7066	1A3B	CA	49	1A	JZ CHD120	;NO - MOVE NEW CHARACTER
7067	1A3E	78	.	.	MOV A,B	;YES - GET CHAR TO BE MOVED
7068	1A3F	FE	C0	.	CPI STPR	;IS IT START PROTECT?
7069	1A41	CA	9D	1C	JZ CLER02	;YES - CLEAR REST OF FIELD
7070	1A44	.	.	.	; AND TERMINATE DELETE	
7071	1A44	FE	C5	.	CPI ALPHA	;TYPE DEFINITION?
7072	1A46	F2	22	1A	JP CHD110	;YES - SKIP OVER CHARACTER

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 211
=====
7074     1A49      . . .      ;*****
7075     1A49      . . .      ; CHARACTER TO BE MOVED - CHECK MARGIN *
7076     1A49      . . .      ;*****
7077     1A49      . . .      CHD120 EQU $
7078     1A49      3A BE FF    LDA RHTMGN
7079     1A4C      B9 . .      CMP C ;CHAR FROM BEYOND MARGIN?
7080     1A4D      C2 57 1A    JNZ CHD130 ;NO - CONTINUE DELETE
7081     1A50      3A 98 FF    LDA CHSAV ;YES - GET DELETED CHARACTER
7082     1A53      B7 . .      ORA A ;IS IT ASCII?
7083     1A54      36 20 .     MVI M,ABLNK ;(SET BLANK BY DEFAULT)
7084     1A56      F0 . .      RP ;YES - TERMINATE DELETE
7085     1A57      . . .      ; NO - PUT CHAR INTO PREV CHAR
7086     1A57      . . .      ;*****
7087     1A57      . . .      ; MOVE CHARACTER INTO PREVIOUS CHARACTER POSITON *
7088     1A57      . . .      ;*****
7089     1A57      . . .      CHD130 EQU $
7090     1A57      70 . .      MOV M,B ;REPLACE PREVIOUS CHARACTER
7091     1A58      78 . .      MOV A,B
7092     1A59      B7 . .      ORA A ;IS CHARACTER ASCII?
7093     1A5A      FA 5E 1A    JM CHD140 ;NO - ADVANCE TO NEXT CHAR
7094     1A5D      0C . .      INR C ;YES - INCREMENT COLUMN #
7095     1A5E      . . .      CHD140 EQU $
7096     1A5E      CD 86 0B    CALL NXTCHO ;GET THE NEXT CHARACTER
7097     1A61      FE C5 .     CPI ALPHA ;TYPE DEFINITION?
7098     1A63      DA 6C 1A    JC CHD150 ;NO - CONTINUE MOVING CHARS
7099     1A66      CD 91 1A    CALL CHD400 ;FORMAT MODE & DELETE ASCII?
7100     1A69      C4 87 0B    CNZ NXTCHR ;YES - ADVANCE TO NEXT CHAR
7101     1A6C      . . .      CHD150 EQU $
7102     1A6C      EB . .      XCHG ;RESTORE REGISTER POSITIONS
7103     1A6D      C3 22 1A    JMP CHD110 ;MOVE NEXT CHARACTER
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 212
=====
7105     1A70      . . .      ;*****
7106     1A70      . . .      ; END OF LINE FILL CHARACTER FOUND - CLEAR THE *
7107     1A70      . . .      ;   REST OF THE LINE                               *
7108     1A70      . . .      ;*****
7109     1A70      . . .      CHD200 EQU $
7110     1A70      CD  68  19      CALL CHAIN0      ;GET END OF LINE LINK IN H,L
7111     1A73      EB  . . .      XCHG              ;EXCHANGE H,L AND D,E
7112     1A74      . . .      ;*****
7113     1A74      . . .      ; END OF LINE LINK FOUND - CLEAR THE REST OF *
7114     1A74      . . .      ;   THE LINE                                       *
7115     1A74      . . .      ;*****
7116     1A74      . . .      CHD210 EQU $
7117     1A74      CD  91  1A      CALL CHD400      ;FORMAT MODE & DELETE ASCII?
7118     1A77      EB  . . .      XCHG              ;(SET D,E TO LAST CHAR ADD
7119     1A78      2B  . . .      DCX  H           ;H,L TO LSB OF NEXT LINE
7120     1A79      . . .      ;              LINK)
7121     1A79      C2  8C  1A      JNZ  CHD260      ;YES - CLEAR REST OF FIELD
7122     1A7C      . . .      ;              TO LSB OF NEXT LINE LINK
7123     1A7C      3A  98  FF      LDA  CHSAV      ;RECALL DELETED CHARACTER
7124     1A7F      B7  . . .      ORA  A          ;WAS IT ASCII?
7125     1A80      F2  8C  1A      JP   CHD260      ;YES - END LINE WITH EOL
7126     1A83      3E  C3  .      MVI  A,FILL     ;NO - END LINE WITH FILL
7127     1A85      C3  61  1C      JMP  CLERL1     ;CLEAR REST OF LINE
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 213
=====
7129     1A88      . . .      ;*****
7130     1A88      . . .      ; EOL FOUND - CLEAR THE REST OF THE LINE *
7131     1A88      . . .      ;*****
7132     1A88      . . .      CHD250 EQU $
7133     1A88      CD 68 19    CALL CHAIN0      ;GET EOL LINK IN H,L
7134     1A8B      2B . .     DCX H            ;SET TO LSB OF NEXT LINE LIN
7135     1A8C      . . .      CHD260 EQU $      ;CLEAR THE REST OF THE LINE
7136     1A8C      3E CC .    MVI A,EOL       ;TERMINATING WITH AN EOL
7137     1A8E      C3 61 1C    JMP CLERL1
7138     1A91      . . .      ;*****
7139     1A91      . . .      ; CHD400 - CHECK FOR FORMAT MODE ENABLED AND *
7140     1A91      . . .      ; DISPLAYABLE ASCII CHARACTER DELETED *
7141     1A91      . . .      ;*****
7142     1A91      . . .      ;
7143     1A91      . . .      ; EXIT : NZ - FORMAT MODE AND DELETE ASCII
7144     1A91      . . .      ; Z - NOT FORMAT MODE OR NON-DISPLAY
7145     1A91      . . .      ; CODE DELETED
7146     1A91      . . .      ;
7147     1A91      . . .      CHD400 EQU $
7148     1A91      3A 98 FF    LDA CHSAV       ;GET CHARACTER DELETED
7149     1A94      B7 . .     ORA A           ;IS IT DISPAYABLE ASCII
7150     1A95      F2 7B 19    JP CHKFMT       ;YES - CHECK FOR FORMAT MODE
7151     1A98      AF . .     XRA A           ;NO - RETURN Z
7152     1A99      C9 . .     RET
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 214
=====
7154     1A9A     .      .      .      ;*****
7155     1A9A     .      .      .      ; CHD500 - CHECK FOR DISPLAY ENHANCEMENT DELFTE *
7156     1A9A     .      .      .      ;*****
7157     1A9A     .      .      .      ;
7158     1A9A     .      .      .      ; ENTRY: D,E = CHARACTER TO BE DELETED
7159     1A9A     .      .      .      ;
7160     1A9A     .      .      .      ; EXIT : D,E = ACTUAL CHARACTER TO DELETE
7161     1A9A     .      .      .      ;         A,L DESTROYED
7162     1A9A     .      .      .      ;
7163     1A9A     .      .      .      CHD500 EQU $
7164     1A9A     1A     .      .      LDAX D           ;GET CHARACTER TO BE DELETED
7165     1A9B     87     .      .      ADD A           ;DISPLAY ENHANCEMENT CODE?
7166     1A9C     D0     .      .      RNC            ;ASCII - LET IT BE DELETED
7167     1A9D     F8     .      .      RM             ;FORMAT CONTROL - DELETE IT
7168     1A9E     2E 02  .      .      MVI L,2        ;YES - LOOK FOR POSSIBLE
7169     1AA0     D5     .      .      PUSH D         ;DOUBLE ENHANCEMENT CODE
7170     1AA1     .      .      .      CHD510 EQU $
7171     1AA1     CD 87 0B .      .      CALL NXICHR    ;GET THE NEXT CHARACTER
7172     1AA4     C2 AE 1A .      .      JNZ CHD515     ;EXIT IF EOL LINK
7173     1AA7     87     .      .      ADD A           ;ENHANCEMENT CODE?
7174     1AA8     D2 B0 1A .      .      JNC CHD520     ;ASCII - CHECK FOR SCAN DONE
7175     1AAB     FA A1 1A .      .      JM CHD510      ;FORMAT CONTROL - CONTINUE
7176     1AAE     .      .      .      CHD515 EQU $
7177     1AAE     D1     .      .      POP D          ;YES - DELETE ENHANCEMENT
7178     1AAF     C9     .      .      RET
7179     1AB0     .      .      .      ;*****
7180     1AB0     .      .      .      ; ASCII CHARACTER FOUND - CHECK FOR SCAN DONE *
7181     1AB0     .      .      .      ;*****
7182     1AB0     .      .      .      CHD520 EQU $
7183     1AB0     2D     .      .      DCR L          ;NEXT ASCII CHARACTER FOUND?
7184     1AB1     C2 A1 1A .      .      JNZ CHD510     ;NO - CONTINUE SCAN
7185     1AB4     .      .      .      ;*****
7186     1AB4     .      .      .      ; NEXT ASCII CHARACTER OR EOL LINK FOUND - *
7187     1AB4     .      .      .      ; DON'T DELETE DISPLAY ENHANCEMENT CODE *
7188     1AB4     .      .      .      ;*****
7189     1AB4     D1     .      .      POP D          ;RECALL ORIGINAL ADDRFS
7190     1AB5     C3 87 0B .      .      JMP NXTCHR     ;SET TO DELETE NEXT CHAR
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 215
=====
7192     1AB8      . . .      ;*****
7193     1AB8      . . .      ; CHRDL2 - DELETE CHARACTER w/REGISTER SAVE *
7194     1AB8      . . .      ;*****
7195     1AB8      . . .      ;
7196     1AB8      . . .      ; ENTRY: C = CHARACTER COLUMN POSITION
7197     1AB8      . . .      ;         D,E = ADDRESS OF CHAR TO BE DELETED
7198     1AB8      . . .      ;
7199     1AB8      . . .      ; EXIT : B,C = B,C(ENTRY)
7200     1AB8      . . .      ;         D,E = D,E(ENTRY) + 1
7201     1AB8      . . .      ;         A,H,L DESTROYED
7202     1AB8      . . .      ;
7203     1AB8      . . .      CHRDL2 EQU $
7204     1AB8      C5 . . .      PUSH B           ;SAVE REGISTERS B,C
7205     1AB9      D5 . . .      PUSH D           ;AND D,E
7206     1ABA      CD 19 1A      CALL CHRDL1      ;DELETE THE CHARACTER
7207     1ABD      D1 . . .      POP D            ;RESTORE REGISTER D,E
7208     1ABE      C1 . . .      POP B           ;AND B,C
7209     1ABF      13 . . .      INX D           ;INCREMENT D,E
7210     1AC0      C9 . . .      RET             ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 216
=====
7212     1AC1     . . .      ;*****
7213     1AC1     . . .      ; CHRINS - INSERT CHARACTER *
7214     1AC1     . . .      ;*****
7215     1AC1     . . .      ;
7216     1AC1     . . .      ; ENTRY:  A = CHARACTER TO BE INSERTED .
7217     1AC1     . . .      ;          CURROW,CURCOL = DISPLAY POSITION WHERE
7218     1AC1     . . .      ;          INSERT IS TO BE DONE
7219     1AC1     . . .      ;
7220     1AC1     . . .      ; EXIT :  A = 0, INSERT NOT DONE
7221     1AC1     . . .      ;          A # 0, INSERT PERFORMED
7222     1AC1     . . .      ;          DCHAR DESTROYED
7223     1AC1     . . .      ;          B-L DESTROYED
7224     1AC1     . . .      ;
7225     1AC1     . . .      ; CHARACTER IS INSERTED IMMEDIATELY AHEAD OF THE
7226     1AC1     . . .      ; CHARACTERS LOCATED AT THE SPECIFIED ROW AND
7227     1AC1     . . .      ; COLUMN POSITIONS
7228     1AC1     . . .      ;
7229     1AC1     . . .      CHRINS EQU $
7230     1AC1     32 89 FF      STA  DCHAR      ;SAVE CHAR TO BE INSERTED
7231     1AC4     3E FF .        MVI  A,377Q     ;INHIBIT LINE EXTENSION
7232     1AC6     32 91 FF      STA  BLKFIL
7233     1AC9     CD CD 06      CALL RCADR4     ;DOES DISPLAY POSITION EXIST
7234     1ACC     C2 E9 21      JNZ  DISPLA     ;NO - TRY TO EXTEND LINE
7235     1ACF     . . .      ;          YES - INSERT THE CHARACTER
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 217
7237	1ACF	.	.	*****	
7238	1ACF	.	.	; CRI100 - ENTRY TO STORE CHARACTER FOR INSERT *	
7239	1ACF	.	.	; CHARACTER MODE *	
7240	1ACF	.	.	*****	
7241	1ACF	.	.	;	
7242	1ACF	.	.	; ENTRY: C = COLUMN NUMBER	
7243	1ACF	.	.	; D,E = ADDR WHERE INSERT IS TO BE MADE	
7244	1ACF	.	.	; H = BASEH	
7245	1ACF	.	.	;	
7246	1ACF	.	.	CRI100 EQU \$	
7247	1ACF	CD	65 10	CALL CKPROT ;CURSOR IN PROTECTED FIELD?	
7248	1AD2	CA	D4 22	JZ DIS092 ;YES - TAB TO NEXT FIELD	
7249	1AD5	.	.	CRI104 EQU \$	
7250	1AD5	2E	89 .	MVI L,DCHAR-BASE	
7251	1AD7	46	.	MOV B,M ;GET CHAR TO BE INSERTED	
7252	1AD8	EB	.	XCHG ;PUT CHAR ADDRESS INTO H,L	
7253	1AD9	.	.	CRI110 EQU \$	
7254	1AD9	78	.	MOV A,B ;IS THIS CONTROL CODE?	
7255	1ADA	B7	.	ORA A	
7256	1ADB	FA	DF 1A	JM CRI120 ;YES - DON'T COUNT COLUMN	
7257	1ADE	0C	.	INR C ;INCREMENT COLUMN	
7258	1ADF	.	.	CRI120 EQU \$	
7259	1ADF	7E	.	MOV A,M ;GET CHAR IN CURRENT ADDR	
7260	1AE0	70	.	MOV M,B ;STORE NEW CHAR	
7261	1AE1	47	.	MOV B,A ;SAVE OLD CHAR IN B	
7262	1AE2	2B	.	DCX H ;MOVE TO NEXT CHARACTER	
7263	1AE3	3E	50 .	MVI A,MAXCOL+1	
7264	1AE5	B9	.	CMP C ;STORE DONE AT END OF LINE?	
7265	1AE6	CA	91 1B	JZ CRI305 ;YES - TERMINATE INSERT	
7266	1AE9	3A	BE FF	LDA RHTMGN ;GET RIGHT MARGIN COLUMN	
7267	1AEC	3C	.	INR A ;WAS THE LAST STORE DONE	
7268	1AED	B9	.	CMP C ;AT THE RIGHT MARGIN?	
7269	1AEE	CA	89 1B	JZ CRI300 ;YES - TERMINATE INSERT	


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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 218
=====
7271     1AF1      . . .      ;*****
7272     1AF1      . . .      ; PROCESS NEXT CHARACTER OF BLOCK *
7273     1AF1      . . .      ;*****
7274     1AF1      . . .      CRI140 EQU $
7275     1AF1      7E . .      MOV  A,M          ;GET THE NEXT CHARACTER
7276     1AF2      FE C0 .      CPI  ENHLIM+1     ;ASCII OR DISPLAY CONTROL?
7277     1AF4      DA D9 1A     JC   CRI110       ;YES - MOVE THE BYTE
7278     1AF7      FE D0 .      CPI  LNKLM        ;IS IT A LINK BYTE?
7279     1AF9      D2 5D 1B     JNC  CRI200       ;YES - MOVE TO NEXT BLOCK
7280     1AFC      FE CC .      CPI  EOL          ;IS IT END OF LINE?
7281     1AFE      CA 39 1B     JZ   CRI158       ;YES - ADD LAST CHAR TO LINE
7282     1B01      FE C3 .      CPI  FILL         ;END OF LINE FILL CHARACTER?
7283     1B03      CA 44 1B     JZ   CRI159       ;YES - ADD BYTE TO END
7284     1B06      3A 89 FF     LDA  DCHAR        ;NO - FIELD CHECK CHARACTER
7285     1B09      B7 . .      ORA  A            ;IS ADDED CHARACTER ASCII?
7286     1B0A      FA D9 1A     JM   CRI110       ;NO - CONTINUE INSERT MOVE
7287     1B0D      CD 76 19     CALL CHKFMS       ;FORMAT MODE ENABLED?
7288     1B10      CA D9 1A     JZ   CRI110       ;NO - CONTINUE INSERT
7289     1B13      7E . .      MOV  A,M          ;YES - RECALL THE BYTE
7290     1B14      FE C0 .      CPI  STPR         ;IS CHARACTER A START PROT?
7291     1B16      CA 22 1B     JZ   CRI150       ;YES - CHECK INSERT TYPE
7292     1B19      FE C5 .      CPI  ALPHA        ;FIELD TYPE DEFINITION?
7293     1B1B      FA D9 1A     JM   CRI110       ;NO - CONTINUE INSERT
7294     1R1E      2B . .      DCX  H            ;YES - ADVANCE TO NEXT BYTE
7295     1B1F      C3 F1 1A     JMP  CRI140       ;LOOK TO NEXT CHARACTER
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 219
=====
7297     1B22      . . .      ;*****
7298     1B22      . . .      ; END OF FIELD - ASCII CODE INSERTED *
7299     1B22      . . .      ;*****
7300     1B22      . . .      CRI150 EQU $
7301     1B22      78 . . .      MOV A,B          ;GET CHAR WHICH ROLLED OFF
7302     1B23      B7 . . .      ORA A           ;IS IT ASCII?
7303     1B24      F2 2F 1B      JP CRI154       ;YES - DELETE PREV CONTROLS
7304     1B27      . . .      CRI152 EQU $    ;NO - BACK UP ANOTHER CHAR
7305     1B27      CD 2E 1C      CALL CRI500     ;IS PREVIOUS CHARACTER ASCII
7306     1B2A      FA 27 1B      JM CRI152       ;NO - CONTINUE BACKING UP
7307     1B2D      36 80 .      MVI M,200Q     ;YES - TEMPORARILY REPLACE
7308     1B2F      . . .      ;              ASCII WITH DUMMY CONTROL
7309     1B2F      . . .      CRI154 EQU $
7310     1B2F      CD 2E 1C      CALL CRI500     ;PREVIOUS CHARACTER ASCII?
7311     1B32      FA 2F 1B      JM CRI154       ;NO - CONTINUE BACKING UP
7312     1B35      2B . . .      DCX H          ;MOVE TO NEXT CHARACTER
7313     1B36      C3 9D 1C      JMP CLER02      ;CLEAR REST OF FIELD
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 220
=====
7315     1B39      . . .      ;*****
7316     1B39      . . .      ; EOL FOUND *
7317     1B39      . . .      ; ADD LAST CHARACTER TO LINE *
7318     1B39      . . .      ;*****
7319     1B39      . . .      CRI158 EQU $
7320     1B39      78 . . .      MOV A,B          ;GET CHARACTER
7321     1B3A      B7 . . .      ORA A            ;IS THIS CONTROL CHAR?
7322     1B3B      FA 47 1B      JM CRI160        ;YES - ADD CHAR
7323     1B3E      79 . . .      MOV A,C          ;NO - CHAR IS ASCII
7324     1B3F      FE 4F . . .      CPI MAXCOL      ;IS THIS MAX COLUMN?
7325     1B41      C2 48 1B      JNZ CRI170      ;NO - ADD CHAR
7326     1B44      . . .      CRI159 EQU $
7327     1B44      70 . . .      MOV M,B          ;ASCII CHARACTER INSERTED TO
7328     1B45      B7 . . .      ORA A            ;MAXIMUM COLUMN - OVERLAY
7329     1B46      C9 . . .      RET              ;EOL AND RETURN NZ
7330     1B47      . . .      ;*****
7331     1B47      . . .      ; EOL CANNOT BE OVERLAYED *
7332     1B47      . . .      ; ADD NEW CHAR TO LINE *
7333     1B47      . . .      ;*****
7334     1B47      . . .      CRI160 EQU $
7335     1B47      0D . . .      DCR C
7336     1B48      . . .      CRI170 EQU $
7337     1B48      EB . . .      XCHG             ;PUT H,L INTO D,E
7338     1B49      . . .      CRI180 EQU $
7339     1B49      21 89 FF      LXI H,DCHAR     ;SAVE CHARACTER TO BE ADDED
7340     1B4C      70 . . .      MOV M,B
7341     1B4D      2E C1 . . .      MVI L,CURCOL-BASE
7342     1B4F      46 . . .      MOV B,M         ;GET CURRENT CURSOR COLUMN
7343     1B50      C5 . . .      PUSH B          ;AND SAVE IT
7344     1B51      71 . . .      MOV M,C         ;SET "CURCOL" TO INSERT COL
7345     1B52      0E 00 . . .      MVI C,0        ;SET # OF CHARS NEEDED TO 1
7346     1B54      . . .      ;              (VALUE IN C IS ONE LESS)
7347     1B54      CD AB 08      CALL DISPL1     ;BUILD NECESSARY BLOCKS
7348     1B57      C1 . . .      POP B           ;RESTORE ORIGINAL CURSOR
7349     1B58      21 C1 FF      LXI H,CURCOL    ;COLUMN NUMBER
7350     1B5B      70 . . .      MOV M,B
7351     1B5C      C9 . . .      RET             ;RETURN (A=MEMORY LOCK STATE)
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 221
7353	1B5D	.	.	*****	
7354	1B5D	.	.	; LINK FOUND - MOVE TO NEXT BLOCK *	
7355	1B5D	.	.	*****	
7356	1B5D	.	.	CRI200 EQU S	
7357	1B5D	22	96	FF SHLD LNKS AV ;SAVE CURRENT BLOCK ADDRESS	
7358	1B60	2B	.	DCX H ;GET THE LSB OF THE LINK	
7359	1B61	7E	.	MOV A,M	
7360	1B62	2F	.	CMA ;IS IT AN EOL LINK (LOWER	
7361	1B63	E6	0F	ANI BLKSM ;FOUR BITS NOT ALL ONES)?	
7362	1B65	C2	6E	1B JNZ CRI240 ;YES - EXTEND THE LINK	
7363	1B68	CD	6D	19 CALL CHAIN ;NO - GET NEXT BLOCK ADDRESS	
7364	1B68	C3	F1	1A JMP CRI140 ;CONTINUE INSERT CHARACTER	
7365	1B6E	.	.	*****	
7366	1B6F	.	.	; NEW BLOCK REQUIRED *	
7367	1B6E	.	.	*****	
7368	1B6E	.	.	CRI240 EQU S	
7369	1B6E	78	.	MOV A,B ;SAVE CHARACTER BEING MOVED	
7370	1B6F	32	9D	FF STA TEMP	
7371	1B72	23	.	INX H ;GET THE LAST CHARACTER OF	
7372	1B73	23	.	INX H ;THE CURRENT BLOCK TO BE	
7373	1B74	46	.	MOV B,M ;STORED AGAIN IN THE SAME	
7374	1B75	EB	.	XCHG ;LOCATION BY "DISPL1"	
7375	1B76	0D	.	DCR C ;GET COLUMN # OF PREV CHAR	
7376	1B77	CD	49	1B CALL CRI180 ;ADD BLOCK	
7377	1B7A	B7	.	ORA A ;IS MEMORY LOCKED?	
7378	1B7B	CA	83	1B JZ CRI260 ;YES - BLOCK NOT ADDED	
7379	1B7E	3A	9D	FF LDA TEMP ;NO - RECALL CHAR TO BE ADDE	
7380	1B81	12	.	STAX D ;PUT CHARACTER IN NEW BLOCK	
7381	1B82	.	.	; (OVERWRITE EOL)	
7382	1B82	C9	.	RET ;RETURN	
7383	1B83	.	.	*****	
7384	1B83	.	.	; BLOCK NOT AVAILABLE *	
7385	1B83	.	.	; WRITE EOL AT END OF LAST BLOCK *	
7386	1B83	.	.	*****	
7387	1B83	.	.	CRI260 EQU S	
7388	1B83	2A	94	FF LHLD EOLADR ;GET ADR OF CHR BEFORE LINK	
7389	1B86	36	CC	MI M,EOL ;WRITE EOL	
7390	1B88	C9	.	RET ;RETURN	

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 222
7392	1B89	.	*****	
7393	1B89	.	; RIGHT MARGIN OR END OF LINE REACHED - *	
7394	1B89	.	; TERMINATE AND OPTIONALLY PUSH CHARACTERS *	
7395	1B89	.	; TO THE NEXT LINE (WRAP AROUND) *	
7396	1B89	.	*****	
7397	1B89	.	CRI300 EQU \$	
7398	1B89	3A 89 FF	LDA DCHAR ;GET THE INSERTED CHARACTER	
7399	1B8C	B7 . .	ORA A ;IS IT ASCII?	
7400	1B8D	FA F1 1A	JM CRI140 ;NO - CONTINUE INSERTING	
7401	1B90	79 . .	MOV A,C ;YES - RECALL ENDING COLUMN	
7402	1B91	.	CRI305 EQU \$	
7403	1B91	32 D7 FF	STA PARM5 ;SAVE ENDING COLUMN NUMBER	
7404	1B94	22 96 FF	SHLD LNKSAV ;SAVE ENDING CHARACTER ADDR	
7405	1B97	EB . .	XCHG ;PUT ENDING ADDRESS IN D,E	
7406	1B98	CD 05 26	CALL INITD1 ;INIT CHAR BUFFER POINTERS	
7407	1B9B	13 . .	INX D ;GET ADDRESS OF NEXT EXCESS	
7408	1B9C	CD 87 0B	CALL NXTCHR ;CHARACTER	
7409	1B9F	EB . .	XCHG	
7410	1BA0	22 D5 FF	SHLD PARM6 ;ARE WE AT AN EOL LINK?	
7411	1BA3	78 . .	MOV A,B ;(PUT 1ST EXCESS CHAR IN A	
7412	1BA4	CA C3 1B	JZ CRI320 ;NO - ACCUMULATE EXCESS	
7413	1BA7	CD C0 13	CALL A2OUTB ;YES - SAVE FIRST EXCESS CHA	
7414	1BAA	B7 . .	ORA A ;IS IT ASCII?	
7415	1BAB	F2 D8 1B	JP CRI330 ;YES - CHECK FOR INSEPT WRAP	
7416	1BAE	C9 . .	RET ;NO - RETURN	
7417	1BAF	.	;	
7418	1BAF	.	; ACCUMULATE THE EXCESS CHARACTERS	
7419	1BAF	.	;	
7420	1BAF	.	CRI310 EQU \$	
7421	1BAF	2A D5 FF	LHLD PARM6 ;RECALL EXCESS CHAR ADDRESS	
7422	1BB2	EB . .	XCHG ;PUT ADDRESS INTO D,E	
7423	1BB3	3E FF .	MVI A,-1 ;SET DELETED CHAR TO -1	
7424	1BB5	32 98 FF	STA CHSAV	
7425	1BB8	0E 50 .	MVI C,MAXCOL+1 ;FORCE DELETE PAST MARGIN	
7426	1BBA	CD 19 1A	CALL CHRDL1 ;DELETE ONE EXCESS CHARACTER	
7427	1BBD	3A 98 FF	LDA CHSAV ;RECALL THE DELETED CHARACTE	
7428	1BC0	47 . .	MOV B,A ;SAVE THE CHARACTER IN B-REG	
7429	1BC1	04 . .	INR B ;ANY CHARACTER DELETED?	
7430	1BC2	C8 . .	RZ ;NO - RETURN (A#0)	
7431	1BC3	.	CRI320 EQU \$;YES - ACCUMULATE EXCESS	
7432	1BC3	CD C0 13	CALL A2OUTB ;PUT DELETED CHAR INTO BUFFE	
7433	1BC6	B7 . .	ORA A ;WAS DELETED CHARACTER ASCII	
7434	1BC7	FA AF 1B	JM CRI310 ;NO - CONTINUE ACCUMULATING	
7435	1BCA	3A D7 FF	LDA PARM5 ;RECALL ENDING COLUMN NUMBER	
7436	1BCD	FE 50 .	CPI MAXCOL+1 ;TERMINATE ON LAST COLUMN?	
7437	1BCF	2A 96 FF	LHLD LNKSAV ;(RECALL ENDING CHAR ADDR)	
7438	1BD2	EB . .	XCHG	
7439	1BD3	3E C3 .	MVI A,FILL ;(SET FOR FILL PAD)	
7440	1BD5	CC 5E 1C	CZ CLERLO ;YES - CLEAR REST OF LINE	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 223
=====
7442     1BD8      . . .      ;
7443     1BD8      . . .      ; EXCESS CHARACTERS ACCUMULATED - CHECK FOR WRAP
7444     1BD8      . . .      ;
7445     1BD8      . . .      CRI330 EQU $
7446     1BD8      3A F8 FF    LDA CMFLGS      ;GET THE COMMON FLAGS
7447     1BD8      2F . .      CMA             ;COMPLEMENT FLAGS
7448     1BDC      E6 02 .     ANI INSWRP      ;WRAP AROUND ENABLED?
7449     1BDE      C0 . .      RNZ             ;NO - RETURN (A#0)
7450     1BDF      3A C1 FF    LDA CURCUL      ;YES - GET THE CURRENT COLUM
7451     1BE2      47 . .      MOV B,A         ;SAVE VALUE IN B-REGISTER
7452     1BE3      3A BE FF    LDA RHIMGN
7453     1BE6      B8 . .      CMP B           ;CURSOR BEYOND RIGHT MARGIN?
7454     1BE7      D8 . .      PC             ;YES - RETURN
7455     1BE8      CD 76 19    CALL CHKEMS     ;FORMAT/SOFT KEY DEFINE MODE
7456     1BE8      C0 . .      RNZ             ;YES - RETURN
7457     1BEC      C5 . .      PUSH B         ;NO - SAVE CURRENT COLUMN AN
7458     1BED      21 C0 FF    LXI H,CURROW   ;INCREMENT TO NEXT ROW
7459     1BF0      34 . .      INR M
7460     1BF1      2A C9 FF    LHLD LSTLIN    ;CHECK TO SEE IF NEXT LINE
7461     1BF4      5E . .      MOV E,M        ;IS FULL (I.E., NO "EOL"
7462     1BF5      23 . .      INX H          ;BEFORE RIGHT MARGIN)
7463     1BF6      56 . .      MOV D,M
7464     1BF7      1C . .      INR E          ;DOES NEXT LINE EXIST?
7465     1BF8      1D . .      DCR E          ;(LSB # 0)?
7466     1BF9      CA 0C 1C    JZ CRI400      ;NO - ADD CHAR TO NEW LINE
7467     1BFC      13 . .      INX D          ;YES - START FROM BEGINNING
7468     1BFD      3A BE FF    LDA RHIMGN     ;OF LINE TO RIGHT MARGIN
7469     1C00      CD 58 1F    CALL FNDLS0    ;NEXT LINE FULL?
7470     1C03      F2 0C 1C    JP CRI400      ;NO - ADD OVERFLOW CHARACTER
7471     1C06      . . .      ;             TO NEXT LINE
7472     1C06      CD 00 0A    CALL LININS    ;YES - INSERT A LINE
7473     1C09      CA 25 1C    JZ CRI450     ;EXIT IF MEMORY LOCKED
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 224
=====
7475     1C0C      .   .   .   ;
7476     1C0C      .   .   .   ;  INSERT CHARACTERS INTO NEXT LINE
7477     1C0C      .   .   .   ;
7478     1C0C      .   .   .   CRI400 EQU  S
7479     1C0C      21  3B  FF   LXI  H,B2DEND  ;GET BUFFER POINTER
7480     1C0F      7E  .   .   MOV  A,M
7481     1C10      FE  3C  .   CPI  B2DBFL-1 ;ALL BYTES DONE?
7482     1C12      CA  25  1C   JZ   CRI450   ;YES - EXIT
7483     1C15      35  .   .   DCR  M        ;NO - UPDATE BUFFER POINTER
7484     1C16      6F  .   .   MOV  L,A      ;PUT LSB INTO L
7485     1C17      3A  BF  FF   LDA  LFTMGN   ;SET TO INSERT CHARACTER AT
7486     1C1A      32  C1  FF   STA  CURCOL   ;LEFT MARGIN
7487     1C1D      7E  .   .   MOV  A,M      ;GET CHARACTER TO INSERT
7488     1C1E      CD  C1  1A   CALL CHRINS   ;INSERT CHARACTER
7489     1C21      B7  .   .   ORA  A        ;INSERT SUCCESSFUL?
7490     1C22      C2  0C  1C   JNZ  CRI400   ;YES - DO NEXT BYTE
7491     1C25      .   .   .   ;
7492     1C25      .   .   .   ;  ALL CHARACTERS INSERTED - EXIT
7493     1C25      .   .   .   ;
7494     1C25      .   .   .   CRI450 EQU  S
7495     1C25      21  C0  FF   LXI  H,CURROW
7496     1C28      35  .   .   DCR  M        ;RESTORE THE ROW NUMBER
7497     1C29      F1  .   .   POP  PSW      ;RECALL THE COLUMN NUMBER
7498     1C2A      23  .   .   INX  H
7499     1C2B      77  .   .   MOV  M,A      ;RESTORE COLUMN NUMBER
7500     1C2C      3C  .   .   INR  A        ;FORCE A # 0
7501     1C2D      C9  .   .   RET
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS
7503	1C2E	. . .	;*****
7504	1C2E	. . .	; CRI500 - GET PREVIOUS CHARACTER *
7505	1C2E	. . .	;*****
7506	1C2E	. . .	;
7507	1C2E	. . .	; ENTRY: H,I = CURRENT CHARACTER ADDRESS
7508	1C2E	. . .	; LNKSAV = ADDRESS OF MSB PART OF NEXT
7509	1C2E	. . .	; BLOCK LINK IN PREVIOUS BLOCK
7510	1C2E	. . .	;
7511	1C2E	. . .	; EXIT : A = PREVIOUS CHARACTER
7512	1C2E	. . .	; H,L = ADDRESS OF PREVIOUS CHARACTER
7513	1C2E	. . .	; P = CHARACTER IS ASCII
7514	1C2E	. . .	; M = CHARACTER IS NON-DISPLAY CONTROL
7515	1C2E	. . .	;
7516	1C2E	. . .	CRI500 EQU \$
7517	1C2E	23 . .	INX H ;MOVE TO PREVIOUS CHARACTER
7518	1C2F	7D . .	MOV A,L ;IN BLOCK
7519	1C30	F6 0F .	ANI BLKSM ;PREVIOUS CHARACTER IN BLOCK
7520	1C32	C2 39 1C	JNZ CRI510 ;YES - GET IT
7521	1C35	2A 96 FF	LHLD LNKSAV ;NO - GET PREV BLOCK ADDRESS
7522	1C38	23 . .	INX H ;SET TO LAST CHARACTER ADDR
7523	1C39	. . .	CRI510 EQU \$
7524	1C39	7E . .	MOV A,M ;GET THE PREVIOUS CHARACTER
7525	1C3A	B7 . .	ORA A ;SET FLAGS FOR ASCII OR NOT
7526	1C3B	C9 . .	RET ;ASCII AND RETURN


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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS
=====
7528     1C3C      . . .      ;*****
7529     1C3C      . . .      ; CLEARL - CLEAR LINE *
7530     1C3C      . . .      ;*****
7531     1C3C      . . .      ;
7532     1C3C      . . .      ; ENTRY:  DON'T CARE
7533     1C3C      . . .      ;
7534     1C3C      . . .      ; EXIT :   A = -1, ROW NOT FOUND
7535     1C3C      . . .      ;           = 0, CHARACTER FOUND AND CLEAR DONE
7536     1C3C      . . .      ;           > 0, COLUMN PAST EOL, CLEAR NOT DONE
7537     1C3C      . . .      ;
7538     1C3C      . . .      CLEARL EQU  S
7539     1C3C      CD  CD  06      CALL  KCADR4      ;DDFS ROW EXIST?
7540     1C3F      CU  . . .      RNZ          ;NO - RETURN
7541     1C40      CD  76  19      CALL  CHKFMS      ;FORMAT/SOFT KEY DEFINE MODE
7542     1C43      CA  54  1C      JZ   CLRLA        ;NO - DO NORMAL CLEAR LINE
7543     1C46      F2  9A  1C      JP   CLL400       ;FORMAT MODE - CLEAR FIELD
7544     1C49      . . .      ;*****
7545     1C49      . . .      ; SOFT KEY DEFINE MODE - CLEAR DATA ROWS ONLY *
7546     1C49      . . .      ;*****
7547     1C49      3A  C0  FF      LDA  CURROW      ;GET CURSOR ROW
7548     1C4C      0F  . . .      RRC          ;IN DATA LINE (ODD ROW #)?
7549     1C4D      D0  . . .      RNC          ;NO - INHIBIT CLEAR
7550     1C4E      1A  . . .      LDAX D         ;GET FIRST CHARACTER
7551     1C4F      FE  C1  .      CPI  ENDPR       ;END PROTECT?
7552     1C51      CC  87  08      CZ  WXICHR       ;YES - SKIP TO 1ST ASCII CHA
7553     1C54      . . .      CLRLA EQU  S
7554     1C54      CD  8C  19      CALL  CHKSEK      ;SOFT KEY DEFINE MODE?
7555     1C57      3E  0C  .      MVI  A,SETRN     ;(SET CONTROL CODE)
7556     1C59      CC  08  48      CZ  ZKBCTL       ;NO - UPDATE FOREIGN MODE
7557     1C5C      3E  CC  .      MVI  A,EOL       ;CLEAR LINE WITH "EOL" ENDIN
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 227
=====
7559     1C5E      . . .      ;*****
7560     1C5E      . . .      ; CLERLO - CLEAR REST OF LINE *
7561     1C5E      . . .      ;*****
7562     1C5E      . . .      ;
7563     1C5E      . . .      ; ENTRY:  A = TERMINATOR CHARACTER
7564     1C5E      . . .      ;          D,E = CLEAR STARTING ADDRESS
7565     1C5E      . . .      ;
7566     1C5E      . . .      ; EXIT :  SEE "CLEARL"
7567     1C5E      . . .      ;
7568     1C5E      . . .      CLERLO EQU  $
7569     1C5E      2A C9 FF    LHLD  LSILIN  ;GET CURRENT LINE ADDRESS
7570     1C61      . . .      CLERL1 EQU  $
7571     1C61      32 8F FF    STA  FILCHR  ;SAVE TERMINATOR CHARACTER
7572     1C64      44 . .      MOV  B,H     ;SET P,C TO ADDRESS OF NEXT
7573     1C65      4D . .      MOV  C,L     ;LINE POINTER'S LSB
7574     1C66      7B . .      MOV  A,E     ;SET H,L TO ADDRESS OF NEXT
7575     1C67      E6 F0 . .   ANI  3770-BLKS* ;BLOCK LINK IN CURRENT
7576     1C69      6F . .      MOV  L,A     ;FLUCK
7577     1C6A      62 . .      MOV  H,D
7578     1C6B      7E . .      MOV  A,M     ;GET NEXT BLOCK
7579     1C6C      03 . .      INX  B       ;SET P,C TO MSB OF NEXT LINE
7580     1C6D      71 . .      MOV  M,C     ;POINTER
7581     1C6E      23 . .      INX  H
7582     1C6F      4E . .      MOV  C,M
7583     1C70      70 . .      MOV  M,B
7584     1C71      45 . .      MOV  B,L     ;SAVE LSB OF LINK'S MSB ADDR
7585     1C72      61 . .      MOV  H,C
7586     1C73      6F . .      MOV  L,A
7587     1C74      E5 . .      PUSH H      ;SAVE ADDRESS OF NEXT BLOCK
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 228
=====
7589     1C75     . . .      ;*****
7590     1C75     . . .      ; INSERT FILL CHARS BETWEEN LINK AND EOL *
7591     1C75     . . .      ;*****
7592     1C75     7B . . .      MOV A,E          ;COMPUTE NO. OF FILLS
7593     1C76     E6 0F . . .      ANI BLKSM
7594     1C78     D6 02 . . .      SUI 2            ;LESS THAN 2?
7595     1C7A     FA 8A 1C . . .      JM CLL160        ;YES - RELEASE THE BLOCK
7596     1C7D     58 . . .      MOV E,B          ;SET H,L TO ADDRESS OF MSB
7597     1C7E     EB . . .      XCHG             ;PART OF NEXT BLOCK POINTIE
7598     1C7F     . . .      CLL120 EQU $
7599     1C7F     23 . . .      INX H            ;ADVANCE TO NEXT BYTE
7600     1C80     36 C3 . . .      MVI M,FILL      ;STORE FILL CHARACTER
7601     1C82     3D . . .      DCR A           ;ALL BYTES DONE?
7602     1C83     F2 7F 1C . . .      JP CLL120        ;NO - CONTINUE FILLING
7603     1C86     3A 8F FF . . .      LDA FILCHR      ;YES - GET AND STORE FINAL
7604     1C89     77 . . .      MOV M,A         ;FILL CHARACTER
7605     1C8A     . . .      ;*****
7606     1C8A     . . .      ; RELEASE EXCESS DISPLAY BLOCKS *
7607     1C8A     . . .      ;*****
7608     1C8A     . . .      CLL160 EQU $
7609     1C8A     D1 . . .      POP D            ;RECALL ADDRESS OF NEXT BLOC
7610     1C8B     7B . . .      MOV A,E
7611     1C8C     2F . . .      CMA              ;IS THE LINK AN EOL LINK
7612     1C8D     E6 0F . . .      ANI BLKSM        ;(LOW 4 BITS NOT ALL ONES)
7613     1C8F     C2 98 1C . . .      JNZ CLL310       ;YES - EXIT
7614     1C92     1B . . .      DCX D            ;NO - ADD BLOCKS TO FREE LIS
7615     1C93     1B . . .      DCX D            ;SET ADDRESS TO LSB OF NEXT
7616     1C94     1B . . .      DCX D            ;LINE FIELD IN FIRST BLOCK
7617     1C95     CD 91 06 . . .      CALL PUTLIN      ;ADD BLOCKS TO FREE LIST
7618     1C98     . . .      CLL310 EQU $
7619     1C98     AF . . .      XRA A           ;SET ZERO FLAG FOR CLEARS
7620     1C99     C9 . . .      RET              ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 229
=====
7622     1C9A      . . .      ;*****
7623     1C9A      . . .      ; CLEAR LINE FUNCTION FOR FORMAT MODE *
7624     1C9A      . . .      ;*****
7625     1C9A      . . .      CLL400 EQU $
7626     1C9A      04 . . .      INR B          ;CURSOR IN PROTECTED FIELD?
7627     1C9B      C8 . . .      RZ            ;YES - RETURN, DON'T DO CLEA
7628     1C9C      . . .      ;*****
7629     1C9C      . . .      ; CLEAR UNPROTECTED FIELD *
7630     1C9C      . . .      ; D,E = ADDRESS OF FIRST ASCII CHAR IN FIELD *
7631     1C9C      . . .      ;*****
7632     1C9C      . . .      CLER01 EQU $
7633     1C9C      EB . . .      XCHG
7634     1C9D      . . .      CLER02 EQU $
7635     1C9D      EB . . .      XCHG          ;PUT CHARACTER ADDR INTO D,E
7636     1C9E      13 . . .      INX D         ;SET TO PREVIOUS CHARACTER
7637     1C9F      . . .      CLL510 EQU $
7638     1C9F      CD 87 0B     CALL NXTCHR   ;GET THE NEXT CHARACTER
7639     1CA2      C2 CA 1C     JNZ CLL580   ;CHECK EXIT IF EOL LINK
7640     1CA5      87 . . .      ADD A        ;ASCII?
7641     1CA6      DA B0 1C     JC CLL540   ;NO - CONTINUE
7642     1CA9      3E 20 .      MVI A,ABLNK ;YES - STORE BLANK
7643     1CAB      12 . . .      STAX D
7644     1CAC      0C . . .      INR C        ;INCREMENT COLUMN
7645     1CAD      C3 9F 1C     JMP CLL510   ;TRY NEXT CHARACTER
7646     1CB0      . . .      ;*****
7647     1CB0      . . .      ; NON-ASCII CHARACTER *
7648     1CB0      . . .      ;*****
7649     1CB0      . . .      CLL540 EQU $
7650     1CB0      FA B9 1C     JM CLL550   ;NOT DSPLY CNTRL - CHECK MORE
7651     1CB3      . . .      ;*****
7652     1CB3      . . .      ; DELETE DISPLAY ENHANCEMENT CHAR *
7653     1CB3      . . .      ;*****
7654     1CB3      . . .      CLL544 EQU $
7655     1CB3      CD B8 1A     CALL CHRDL2  ;DELETE ENHANCEMENT CODE
7656     1CB6      C3 9F 1C     JMP CLL510   ;CONTINUE CLEARING
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS
7658	1CB9	. . .	;*****
7659	1CB9	. . .	; NOT ASCII OR DISPLAY CONTROL *
7660	1CB9	. . .	;*****
7661	1CB9	. . .	CLL550 EQU \$
7662	1CB9	1F . .	RAR ;RESTORE CHARACTER
7663	1CBA	FE C3 .	CPI FILL ;END OF LINE FILL?
7664	1CBC	CA 9F 1C	JZ CLL510 ;YES - GO TO NEXT CHARACTER
7665	1CBF	FE C0 .	CPI STPR ;START PROTECT?
7666	1CC1	C8 . .	RZ ;YES - TERMINATE CLEAR
7667	1CC2	FE C5 .	CPI STPFLG+1 ;FORMAT CONTROL CODE?
7668	1CC4	DA B3 1C	JC CLL544 ;YES - DELETE IT
7669	1CC7	C3 9F 1C	JMP CLL510 ;NO - GO TO NEXT CHARACTER
7670	1CCA	. . .	;*****
7671	1CCA	. . .	; LINK FOUND *
7672	1CCA	. . .	; MOVE TO NEXT BLOCK *
7673	1CCA	. . .	;*****
7674	1CCA	. . .	CLL580 EQU \$
7675	1CCA	1A . .	LDAX D ;GET NEXT LINE LINK'S MSB
7676	1CCB	FE CE .	CPI EOP ;END OF DISPLAY LIST?
7677	1CCD	C8 . .	RZ ;YES - RETURN
7678	1CCE	CD 84 1E	CALL FLDSR2 ;CONTINUATION FIELD?
7679	1CD1	CA 9F 1C	JZ CLL510 ;YES - CONTINUE CLEAR
7680	1CD4	AF . .	XRA A ;NO - TERMINATE CLEAR AND
7681	1CD5	C9 . .	RET ;RETURN END ON END OF FIELD

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 231
=====
7683     1CD6     . . .      ;*****
7684     1CD6     . . .      ; DSPMSG - DISPLAY MESSAGE *
7685     1CD6     . . .      ;*****
7686     1CD6     . . .      ;
7687     1CD6     . . .      ; ENTRY:  NC - ADD MESSAGE TO NORMAL DISPLAY
7688     1CD6     . . .      ;          C - REPLACE DISPLAY WITH MESSAGE
7689     1CD6     . . .      ;          MSGPT1-MSGPT8 = POINTERS TO MESSAGE
7690     1CD6     . . .      ;          SECTIONS
7691     1CD6     . . .      ;
7692     1CD6     . . .      ; EXIT :  ALL REGISTERS DESTROYED
7693     1CD6     . . .      ;
7694     1CD6     . . .      DSPMS0 EQU $          ;SET C-FLAG TO FORCE DISPLAY
7695     1CD6     37 . . .      STC                  ;REPLACEMENT BY MESSAGE
7696     1CD7     . . .      DSPMS1 EQU $
7697     1CD7     22 F1 FF     SHLD MSGPT1         ;SET MESSAGE POINTER 1
7698     1CDA     . . .      DSPMSG EQU $
7699     1CDA     D2 FB 1C     JMC DSM500         ;ADD MESSAGE TO DISPLAY
7700     1CDD     01 4F FE     LXI B,DSPSTR        ;SET DESTINATION POINTER
7701     1CE0     21 F2 FF     LXI H,MSGPT1+1     ;SET INITIAL TABLE POINTER
7702     1CE3     . . .      ;
7703     1CE3     . . .      ; TRANSFER MESSAGE TO MESSAGE BUFFER
7704     1CE3     . . .      ;
7705     1CE3     . . .      DSM010 EQU $
7706     1CE3     56 . . .      MOV D,M            ;GET POINTER TO MESSAGE
7707     1CE4     2B . . .      DCX H
7708     1CE5     5E . . .      MOV E,M
7709     1CE6     2B . . .      DCX H            ;SET TO NEXT POINTER
7710     1CE7     EB . . .      XCHG             ;PUT POINTER INTO H,L
7711     1CE8     CD 20 0B     CALL MOVCHR        ;XFR MESSAGE PART TO BUFFER
7712     1CEB     EB . . .      XCHG             ;PUT POINTER TO TABLE IN H,L
7713     1CEC     CA E3 1C     JZ DSM010         ;DO NEXT PART IF NOT EOP END
7714     1CFE     21 4F FE     LXI H,DSPSTR      ;SET DISPLAY POINTER TO
7715     1CF2     22 FE FF     SHLD DISPST      ;MESSAGE AREA
7716     1CF5     3E 18 .      MVI A,MAXROW+1   ;REMOVE CURSOR FROM DISPLA
7717     1CF7     32 20 87     STA IGCRRW
7718     1CFA     C9 . . .      RET              ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 232
=====
7720     1CFB      . . .      ;
7721     1CFB      . . .      ; ADD MESSAGE TO NORMAL DISPLAY
7722     1CFB      . . .      ;
7723     1CFB      . . .      DSM500 EQU $
7724     1CFB      CD 8D 0C    CALL SFKYOF      ;FORCE NORMAL DISPLAY ON
7725     1CFE      21 F2 FF    LXI H,MSGPT1+1 ;SET INITIAL TABLE POINTER
7726     1D01      . . .      DSM510 EQU $
7727     1D01      56 . .     MOV D,M          ;GET POINTER TO MESSAGE
7728     1D02      2B . .     DCX H
7729     1D03      5E . .     MOV E,M
7730     1D04      2B . .     DCX H            ;SET TO NEXT POINTER
7731     1D05      ES . .     PUSH H          ;SAVE TABLE POINTER
7732     1D06      EB . .     XCHG           ;PUT MESSAGE POINTER IN H,L
7733     1D07      CD CD 0F    CALL XMS2DS     ;XFR MESSAGE TO THE DISPLAY
7734     1D0A      E1 . .     POP H          ;RECALL TABLE POINTER
7735     1D0B      CA 01 1D    JZ   DSM510     ;DO NEXT PART IF NOT EOP END
7736     1D0E      . . .      ;
7737     1D0E      . . .      ;
7738     1D0E      . . .      ;*****
7739     1D0E      . . .      ; RSTDSP - RESTORE NORMAL DISPLAY *
7740     1D0E      . . .      ;*****
7741     1D0E      . . .      ;
7742     1D0E      . . .      ; ENTRY:  DON'T CARE
7743     1D0E      . . .      ;
7744     1D0E      . . .      ; EXI1 :  PROCESSOR FLAGS UNCHANGED
7745     1D0E      . . .      ;
7746     1D0E      . . .      ;
7747     1D0E      . . .      RSTDSP EQU $
7748     1D0E      2A CB FF    LHLD TOPLIN    ;GET TOP LINE ADDRESS
7749     1D11      2B . .     DCX H          ;SET TO FIRST CHAR ADDRESS
7750     1D12      22 FE FF    SHLD DISPST   ;SET DISPLAY START POINTER
7751     1D15      C3 9E 0F    JMP DISLN1    ;SET THE DISPLAY CURSOR
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 233
7753	1D18	.	.	*****	
7754	1D18	.	.	; FORMON - ENTER FORMAT MODE *	
7755	1D18	.	.	*****	
7756	1D18	.	.	FORMON EQU \$	
7757	1D18	CD	4D 10	CALL CKEDIT ;EDIT MODE?	
7758	1D18	C0	.	RNZ ;YES - INHIBIT FORMAT MODE	
7759	1D1C	21	4F 00	LXI H,MAXCOL ;NO - SET MARGINS TO ENDS OF	
7760	1D1F	22	BE FF	SHLD RHTMGN ;DISPLAY	
7761	1D22	3E	08 .	MVI A,FORMAT ;TURN ON FORMAT MODE FLAG	
7762	1D24	CD	0E 48	CALL ZSTMD1	
7763	1D27	.	.	; SET CURSOR TO FIRST	
7764	1D27	.	.	; UNPROTECTED FIELD	
7765	1D27	.	.	;	
7766	1D27	.	.	*****	
7767	1D27	.	.	; CURPH - CURSOR POINTER HOME (UP) *	
7768	1D27	.	.	*****	
7769	1D27	.	.	CURPH EQU \$	
7770	1D27	3E	FE .	MVI A,3770-SDACOM ;CLEAR DATACOM INPUT	
7771	1D29	CD	01 16	CALL CLRDFL ;FLAG TO DISABLE TRANSMIT-	
7772	1D2C	.	.	; ONLY FIELDS	
7773	1D2C	.	.	;	
7774	1D2C	.	.	CURPH1 EQU \$	
7775	1D2C	CD	C5 21	CALL CURPRT ;SET CURSOR TO LEFT MARGIN	
7776	1D2F	CD	8C 19	CALL CHKSFK ;SOFT KEY MODE?	
7777	1D32	C2	92 1D	JNZ HUP060 ;YES - SET CURSOR ONLY	
7778	1D35	32	A3 FF	SIA ILINO ;NO - SET TOP LINE # TO ZERO	
7779	1D38	3D	.	DCR A ;RESET SPOW LATCH	
7780	1D39	32	6C FF	STA SPOWL	
7781	1D3C	CD	EE 0A	CALL MLKSCH ;DISPLAY AREA LOCKED?	
7782	1D3F	CA	A3 1D	JZ HUP100 ;NO - HOME TO FIRST LINE	
7783	1D42	.	.	;	
7784	1D42	.	.	; DISPLAY LOCK ON - CHANGE ONLY UNLOCKED LINES	
7785	1D42	.	.	;	
7786	1D42	54	.	MOV D,H ;SAVE ADDRESS OF LSB PART OF	
7787	1D43	5D	.	MOV E,L ;NEXT LINE POINTER IN FIRS	
7788	1D44	23	.	INX H ;UNLOCKED LINE	
7789	1D45	23	.	INX H ;GET ADDRESS OF LAST LOCKED	
7790	1D46	4E	.	MOV C,M ;ROW	
7791	1D47	23	.	INX H	
7792	1D48	46	.	MOV B,M	
7793	1D49	2A	CB FF	LHLD IOPLIN ;GET PTR TO TOP DSPLY LINE	
7794	1D4C	23	.	INX H ;GET ADDRESS OF FIRST LINE	
7795	1D4D	23	.	INX H ;ABOVE TOP DISPLAY LINE	
7796	1D4E	7E	.	MOV A,M	
7797	1D4F	B7	.	ORA A ;ANY LINES ABOVE DISPLAY?	
7798	1D50	CA	7D 1D	JZ HUP050 ;NO - POSITION CURSOR ONLY	

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 234
7800	1D53	. . .	;	
7801	1D53	. . .	;	
7802	1D53	. . .	;	
7803	1D53	36 00 .	MVI M,0	;ZERO PREV LINE PTR OF TOP L
7804	1D55	23 . .	INX H	
7805	1D56	66 . .	MOV H,M	;SET H,L TO FIRST LINE ABOVE
7806	1D57	6F . .	MOV L,A	;DISPLAY
7807	1D58	1B . .	DCX D	;SET ITS NEXT LINE POINTER T
7808	1D59	73 . .	MOV M,E	;FIRST CHARACTER OF FIRST
7809	1D5A	23 . .	INX H	;UNLOCKED LINE
7810	1D5B	72 . .	MOV M,D	
7811	1D5C	EB . .	XCHG	;SET PREVIOUS LINE POINTER O
7812	1D5D	23 . .	INX H	;FIRST UNLOCKED LINE TO
7813	1D5E	23 . .	INX H	;FIRST LINE ABOVE DISPLAY
7814	1D5F	23 . .	INX H	
7815	1D60	77 . .	MOV M,A	
7816	1D61	23 . .	INX H	
7817	1D62	72 . .	MOV M,D	
7818	1D63	2A 9F FF	LHLD FLINE	;REPLACE CONTENTS OF FLINE
7819	1D66	EB . .	XCHG	;WITH VALUES FROM TOPLIN
7820	1D67	2A CB FF	LHLD TOPLIN	
7821	1D6A	22 9F FF	SHLD FLINE	
7822	1D6D	62 . .	MOV H,D	;SET PREVIOUS LINE POINTER O
7823	1D6E	6B . .	MOV L,E	;CURRENT TOP LINE TO POINT
7824	1D6F	23 . .	INX H	;TO LAST LOCKED ROW
7825	1D70	23 . .	INX H	
7826	1D71	71 . .	MOV M,C	
7827	1D72	23 . .	INX H	
7828	1D73	70 . .	MOV M,B	
7829	1D74	60 . .	MOV H,B	;SET H,L TO MSB PART OF NEXT
7830	1D75	69 . .	MOV L,C	;LINE POINTER IN LAST
7831	1D76	23 . .	INX H	;LOCKED ROW
7832	1D77	42 . .	MOV B,D	;SET NEXT LINE POINTER TO
7833	1D78	4B . .	MOV C,E	;POINT TO FIRST CHARACTER
7834	1D79	0B . .	DCX B	;OF LINE POINTED BY FLINE
7835	1D7A	CD 95 0F	CALL DISLNK	
7836	1D7D	. . .	;	
7837	1D7D	. . .	;	DISPLAY SET FOR DISPLAY LOCK HOME - SET CURSOR
7838	1D7D	. . .	;	
7839	1D7D	. . .	HUP050 EQU \$	
7840	1D7D	CD 56 0C	CALL ROLUP3	;SET "LSTLIN" AND "CURADR"
7841	1D80	CD 7B 19	CALL CHKFM1	;FORAMT MODE?
7842	1D83	EE 08 .	XRI FORMAT	;(REVERSE RESULT OF TEST)
7843	1D85	CA A6 1D	JZ HUP110	;YES - LOCATE FIRST FIELD
7844	1D88	. . .	;	STARTING IN LOCKED REGION
7845	1D88	. . .	;	(A = 0)
7846	1D88	3A 6B FF	LDA MLKROW	;NO - SET CURSOR TO FIRST
7847	1D8B	32 C0 FF	STA CURROW	;UNLOCKED ROW
7848	1D8E	32 C7 FF	STA LSTROW	
7849	1D91	C9 . .	RET	;RETURN

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 235
=====
7851      1D92      . . .      ;
7852      1D92      . . .      ; DEFINE SOFT KEYS HOME UP
7853      1D92      . . .      ;
7854      1D92      . . .      HUP060 EQU $
7855      1D92      AF . .      XRA A      ;SET CURSOR ROW TO ZERO
7856      1D93      32 C0 FF      STA CURROW
7857      1D96      32 C7 FF      STA LSTROW
7858      1D99      2A A6 FF      LHL D SFTKYS ;SET "CURADR" AND "LSTLIN"
7859      1D9C      23 . .      INX H      ;TO FIRST SOFT KEY LINE
7860      1D9D      CD 57 0C      CALL ROLUPC
7861      1DA0      C3 B9 1D      JMP FLDSR1 ;LOCATE FIRST FIELD
7862      1DA3      . . .      ;
7863      1DA3      . . .      ; DISPLAY NOT LOCKED - SET TOPLIN TO FLINE
7864      1DA3      . . .      ;
7865      1DA3      . . .      HUP100 EQU $
7866      1DA3      3A 6B FF      LDA MLKROW ;SET CURSOR TO 1ST UNLK RW
7867      1DA6      . . .      HUP110 EQU $
7868      1DA6      32 C0 FF      STA CURROW ;SET NEW CURRENT ROW
7869      1DA9      AF . .      XRA A
7870      1DAA      32 C7 FF      STA LSTROW ;SET LAST ROW DONE TO ZERO
7871      1DAD      57 . .      MOV D,A    ;SET D=0 TO FLAG TLINO UPDAT
7872      1DAE      21 9F FF      LXI H,FLINE
7873      1DB1      7E . .      MOV A,M    ;SET TOP LINE POINTER TO
7874      1DB2      CD 6E 0C      CALL ROLUP1 ;FIRST DISPLAY LINE
7875      1DB5      CD 76 19      CALL CHKFMS ;FORMAT/SOFT KEY DEFINE MODE
7876      1DB8      C8 . .      RZ        ;NO - RETURN
7877      1DB9      . . .      ; YES - FALL INTO "FLDSR1" TO
7878      1DB9      . . .      ; FIND FIRST UNPROTECTED
7879      1DB9      . . .      ; FIELD
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 236
=====
7881      1DB9      . . .      ;*****
7882      1DB9      . . .      ; FLDSR - LOCATE THE NEXT UNPROTECTED FIELD *
7883      1DB9      . . .      ;*****
7884      1DB9      . . .      ;
7885      1DB9      . . .      ; ENTRY: DON'T CARE
7886      1DB9      . . .      ;
7887      1DB9      . . .      ; EXIT : NZ - FIELD FOUND
7888      1DB9      . . .      ;           D,E = ADDRESS OF "ENDPR"
7889      1DB9      . . .      ;           CURADR,CURCOL,CURROW,LSTLIN,LSTCOL
7890      1DB9      . . .      ;           LSTROW UPDATE TO CORRESPOND TO
7891      1DB9      . . .      ;           FIELD FOUND
7892      1DB9      . . .      ;           Z - FIELD NOT FOUND
7893      1DB9      . . .      ;           ALL REGISTERS DESTROYED
7894      1DB9      . . .      ;
7895      1DB9      . . .      FLDSR1 EQU $ ;LOOK FOR NEXT UNPROTECT
7896      1DB9      21 DA FF      LXI H,NEWROW ;INITIALIZE ROW COUNT
7897      1DBC      36 00 .      MVI M,0 ;TO ZERO
7898      1DBE      2E C1 .      MVI L,CURCOL-BASE ;GET CURRENT COLUMN
7899      1DC0      4E . .      MOV C,M ;POSITION
7900      1DC1      C3 E2 1D      JMP FSR100
7901      1DC4      . . .      FLDSR EQU $
7902      1DC4      AF . .      XRA A ;ZERO NUMBER OF ROWS ROLLED
7903      1DC5      32 DA FF      STA NEWROW
7904      1DC8      CD AC 06      CALL RCADRB ;DOES CURSOR ROW EXIST?
7905      1DCB      FA 06 07      JM ZRETRN ;NO - RETURN ZERO
7906      1DCE      4F . .      MOV C,A ;YES - SAVE LAST COLUMN FOUN
7907      1DCF      CD 65 10      CALL CKPROT ;CURSOR IN PROTECTED FIELD?
7908      1DD2      CA E2 1D      JZ FSR100 ;YES - LOOK FOR NEXT UNPROTC
7909      1DD5      . . .      ;*****
7910      1DD5      . . .      ; CURSOR IS IN UNPROTECTED FIELD *
7911      1DD5      . . .      ; SEARCH FUR START OF NEXT PROTECTED FIELD *
7912      1DD5      . . .      ;*****
7913      1DD5      . . .      FSR080 EQU $
7914      1DD5      21 C0 C0      LXI H,STPR*256+STPR
7915      1DD8      CD C4 1E      CALL FNDCU1 ;ANY MORE FIELDS IN LINE?
7916      1DDB      CA E8 1D      JZ FSR120 ;NO - GO TO NEXT LINE
7917      1DDE      . . .      ;*****
7918      1DDE      . . .      ; ADVANCE CURSOR TO STARI OF PROTECTED FIELD *
7919      1DDE      . . .      ;*****
7920      1DDE      3E 50 .      MVI A,MAXCOL+1 ;COMPUTE NEW COLUMN
7921      1DE0      91 . .      SUB C
7922      1DE1      4F . .      MOV C,A ;SAVE COLUMN IN C
7923      1DE2      . . .      ;*****
7924      1DE2      . . .      ; CURSOR IS IN PROTECTED FIELD *
7925      1DE2      . . .      ; SEARCH FOR NEXT UNPROTECTED FIELD *
7926      1DE2      . . .      ; IN THIS LINE *
7927      1DE2      . . .      ;*****
7928      1DE2      . . .      FSR100 EQU $
7929      1DE2      CD B9 1E      CALL FNDCHU ;ANY MORE FIELDS IN LINE?
7930      1DE5      C2 26 1E      JNZ FSR200 ;YES - SET CURSOR AND DISPLA
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 237
=====
7932     1DE8      .      .      .      ;*****
7933     1DE8      .      .      .      ; NO MORE FIELDS IN LINE *
7934     1DE8      .      .      .      ; MOVE TO NEXT LINE *
7935     1DE8      .      .      .      ;*****
7936     1DE8      .      .      .      FSR120 EQU $
7937     1DE8      FE      C4      .      CPI      STPFLG      ;NON-DISPLAYING TERMINATOR?
7938     1DEA      CA      20      1E      JZ      FSR140      ;YES - RETURN FAIL
7939     1DED      4C      .      .      MOV      C,H      ;NO - SAVE TERMINATOR CHAR
7940     1DEE      CD      68      19      CALL     CHAIN0     ;GET NEXT BLOCK LINK
7941     1DF1      7E      .      .      MOV      A,M      ;GET NEXT LINE LINK'S MSB
7942     1DF2      2B      .      .      DCX      H
7943     1DF3      6E      .      .      MOV      L,M      ;PUT LSB INTO L-REGISTER
7944     1DF4      FE      CE      .      CPI      EOP      ;END OF DISPLAY FOUND?
7945     1DF6      CA      20      1E      JZ      FSR140      ;YES - EXIT FIELD NOT FOUND
7946     1DF9      67      .      .      MOV      H,A      ;NO - SAVE ADDRESS OF NEW
7947     1DFA      22      96      FF      SHLD     LNKSAV     ;LINE
7948     1DFD      EB      .      .      XCHG
7949     1DFE      21      DA      FF      LXI      H,NEWROW   ;INCREMENT ROW NUMBER
7950     1E01      34      .      .      INR      M
7951     1E02      AF      .      .      XRA      A
7952     1E03      32      C6      FF      STA      LSTD CD    ;CLEAR LAST DISPLAY CODE
7953     1E06      32      9D      FF      STA      TEMP
7954     1E09      79      .      .      MOV      A,C      ;GET LAST TERMINATOR CHAR
7955     1E0A      0E      00      .      MVI      C,0      ;SET COLUMN TO ZERO
7956     1E0C      FE      C0      .      CPI      STPR      ;LOOKING FOR START PROTECT?
7957     1E0E      C2      E2      1D      JNZ      FSR100     ;NO - CONTINUE UNPROTECT FIN
7958     1E11      .      .      .      ; YES - SEE IF CONTINUE UNPROT
7959     1E11      .      .      .      ;*****
7960     1E11      .      .      .      ; SEARCH FOR PROTECTED FIELD *
7961     1E11      .      .      .      ; CHECK FOR CONTINUED UNPROTECTED FIELD *
7962     1E11      .      .      .      ;*****
7963     1E11      CD      84      1E      CALL     FLDSR2     ;FIRST CHAR AN "ENDPR"
7964     1E14      3A      9D      FF      LDA      TEMP      ;(SET NEW LSTD CD VALUE)
7965     1E17      32      C6      FF      STA      LSTD CD
7966     1E1A      CA      D5      1D      JZ      FSR080     ;YES - LOOK FOR START PROTEC
7967     1E1D      C3      E2      1D      JMP      FSR100     ;NO - LOOK FOR NEXT UNPROTEC
7968     1E20      .      .      .      ;*****
7969     1E20      .      .      .      ; SET LSTCOL PAST END OF LINE *
7970     1E20      .      .      .      ; TO CAUSE LINE TO BE RESCANDED *
7971     1E20      .      .      .      ;*****
7972     1E20      .      .      .      FLDSRX EQU $
7973     1E20      .      .      .      FSR140 EQU $      ;(Z TRUE)
7974     1E20      21      C8      FF      LXI      H,LSTCOL
7975     1E23      36      50      .      MVI      M,MAXCOL+1
7976     1E25      C9      .      .      RET      ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 238
=====
7978      1E26      . . .      ;*****
7979      1E26      . . .      ; UNPROTECTED FIELD FOUND *
7980      1E26      . . .      ; SET NEW CURSOR POSITION *
7981      1E26      . . .      ;*****
7982      1E26      . . .      FSR200 EQU S
7983      1E26      3E 50      MVI A,MAXCOL+1 ;COMPUTE NEW COLUMN
7984      1E28      91 . .      SUB C
7985      1E29      CD C8 21    CALL CRRET1    ;SET CURRENT CURSOR LOCATION
7986      1E2C      32 C8 FF    STA LSTCOL    ;AND LAST CURSOR VALUE
7987      1E2F      EB . .      XCHG          ;STORE NEW CURRENT ADDRESS
7988      1E30      22 C3 FF    SHLD CURADR
7989      1E33      22 D5 FF    SHLD LADDR    ;SAVE FIELD ADDRESS IN
7990      1E36      . . .      ;
7991      1E36      EB . .      XCHG          ;RESTORE D,E AND H,L
7992      1E37      . . .      ;*****
7993      1E37      . . .      ; COMPUTE NEW CURSOR ROW *
7994      1E37      . . .      ;*****
7995      1E37      3A DA FF    LDA NEWROW    ;GET NEW ABSOLUTE ROW NUMBER
7996      1E3A      B7 . .      ORA A         ;HAS ROW CHANGED?
7997      1E3B      CA 7B 1E    JZ FSR360     ;NO - RETURN
7998      1E3E      21 C0 FF    LXI H,CURROW ;YES - CALCULATE NEW
7999      1E41      86 . .      ADD M         ;ROW NUMBER
8000      1E42      . . .      FSR240 EQU S
8001      1E42      0E 18 .     MVI C,MAXROW+1 ;IS NEW ROW ON CURRENT PAGE?
8002      1E44      89 . .      CMP C
8003      1E45      DA 64 1E    JC FSR340     ;YES
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 239
8005	1E48	.	.	.	;*****
8006	1E48	.	.	.	; NEW CURSOR ROW IS ON NEW PAGE *
8007	1E48	.	.	.	; ROLL DISPLAY UP TO GET ROW ON SCREEN *
8008	1E48	.	.	.	;*****
8009	1E48	91	.	.	SUB C ;DECREMENT ROLL COUNT BY ONE
8010	1E49	21	6B	FF	LXI H,MLKROW ;PAGE
8011	1E4C	86	.	.	ADD M ;ADJUST FOR LOCKED DISPLAY
8012	1E4D	57	.	.	MOV D,A ;SAVE RESULT FOR STORAGE
8013	1E4E	79	.	.	MOV A,C ;COMPUTE NUMBER OF LINES TO
8014	1E4F	96	.	.	SUB M ;ROLL FOR ONE PAGE
8015	1E50	5F	.	.	MOV E,A ;SAVE THE VALUE FOR STORAGE
8016	1E51	EB	.	.	XCHG ;PUT VALUES INTO H,L
8017	1E52	22	82	FF	SHLD ROLLCT ;STORE ROLL PARAMETERS
8018	1E55	.	.	.	;
8019	1E55	.	.	.	; ROLL UP ONE PAGE OF LINES
8020	1E55	.	.	.	;
8021	1E55	.	.	.	FSR300 EQU \$
8022	1E55	CD	27	0C	CALL ROLLUP ;ROLLUP ONE LINE
8023	1E58	21	82	FF	LXI H,ROLLCT
8024	1E5B	35	.	.	DCR M ;PAGE ROLLED UP?
8025	1E5C	C2	55	1E	JNZ FSR300 ;NO - DO ANOTHER LINE
8026	1E5F	23	.	.	INX H ;YES - GET NUMBER OF ROWS
8027	1E60	7E	.	.	MOV A,M ;TO UNPROTECTED FIELD AND
8028	1E61	C3	42	1E	JMP FSR240 ;CHECK TO SEE IF ON SCREEN
8029	1E64	.	.	.	;*****
8030	1E64	.	.	.	; UPDATE ROW *
8031	1E64	.	.	.	;*****
8032	1E64	.	.	.	FSR340 EQU \$
8033	1E64	32	C0	FF	STA CURROW ;SET NEW ROW NUMBER
8034	1E67	2A	C0	FF	LHLD CURROW ;SET LAST ROW AND COLUMN DON
8035	1E6A	22	C7	FF	SHLD LSTROW ;CURRENT ROW AND COLUMN
8036	1E6D	2A	96	FF	LHLD LNKSAV ;SET "LSTLIN" TO CURRENT ROW
8037	1E70	23	.	.	INX H ;ADDRESS
8038	1E71	22	C9	FF	SHLD LSTLIN
8039	1E74	2A	D5	FF	LHLD LADDR ;SET "CURADR" TO ADDRESS OF
8040	1E77	22	C3	FF	SHLD CURADR ;FIRST CHAR IN NEW FIELD
8041	1E7A	EB	.	.	XCHG ;PUT CURRENT ADDRESS INTO D,
8042	1E7B	.	.	.	FSR360 EQU \$
8043	1E7B	FE	44	.	CPI D ;SET Z-FALSE (D >= 320)
8044	1E7D	C3	9E	0F	JMP DISLN1 ;GO SET DISPLAY CURSOR ROW

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 240
=====
8046     1E80      . . .      ;
8047     1E80      . . .      ; * * * * *
8048     1E80      . . .      ;
8049     1E80      . . .      ; FLDSR2 - DETERMINE PROTECT SENSE OF NEXT
8050     1E80      . . .      ; CHARACTER
8051     1E80      . . .      ;
8052     1E80      . . .      ; ENTRY: D,E = NEXT CHARACTER ADDRESS
8053     1E80      . . .      ;
8054     1E80      . . .      ; EXIT : Z - CONTINUATION OF FORMAT FIELD
8055     1E80      . . .      ; NZ - NOT A CONTINUATION
8056     1E80      . . .      ; D,E = ADDRESS OF CHARACTER
8057     1E80      . . .      ; H = BASEH
8058     1E80      . . .      ; TEMP = NEW ENHANCEMENT CODE IF ANY
8059     1E80      . . .      ; A,L DESTROYED
8060     1E80      . . .      ;
8061     1E80      . . .      FS2000 EQU $
8062     1E80      32 9D FF    STA TEMP ;STORE NEW DISPLAY CONTROL
8063     1E83      . . .      FLDSR8 EQU $
8064     1E83      . . .      FS2005 EQU $
8065     1E83      1B . . .    DCX D ;SET ADDRESS TO NEXT CHAR
8066     1E84      . . .      FLDSK2 EQU $
8067     1E84      13 . . .    INX D ;SET ADDRESS TO PREV CHAR
8068     1E85      CD 87 0B    CALL NXTCHR ;GET NEXT CHARACTER
8069     1E88      C2 84 1E    JNZ FLDSR2 ;SKIP OVER LINKS
8070     1E8B      87 . . .    ADD A ;ASCII OR DISPLAY CONTROL?
8071     1E8C      D2 01 0B    JNC NZEXIT ;ASCII - RETURN NOT CONTINUE
8072     1E8F      1F . . .    RAR ;(RESTORE DATA BYTE)
8073     1E90      F2 80 1E    JP FS2000 ;DISPLAY CONTROL - IGNORE IT
8074     1E93      FE C4 .    CPI STPFLG ;TERMINATOR OR TYPE DEFINE?
8075     1E95      F2 83 1E    JP FS2005 ;YES - SKIP TO NEXT CHARACTE
8076     1E98      21 C5 FF    LXI H,LSIFMT ;COMPARE AGAINST LAST FORMAT
8077     1E9B      BE . . .    CMP M ;CONTROL AND RETURN
8078     1E9C      C9 . . .    RET
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 241
8080	1E9D	.	.	;	
8081	1E9D	.	.	; * * * * *	
8082	1E9D	.	.	;	
8083	1E9D	.	.	; FNDCH - SEE IF NEXT CHAR IS FORMAT CONTROL BYTE	
8084	1E9D	.	.	;	
8085	1E9D	.	.	; ENTRY: TERMINAL IS IN FORMAT MODE	
8086	1E9D	.	.	; D,E = START ADDRESS	
8087	1E9D	.	.	; H,L = CHARACTERS TO LOOK FOR	
8088	1E9D	.	.	;	
8089	1E9D	.	.	; EXIT : Z - CHARACTER NOT FOUND	
8090	1E9D	.	.	; NZ - CHARACTER FOUND	
8091	1E9D	.	.	; D,E = ADDRESS OF ENDING CHARACTER	
8092	1E9D	.	.	; A,B,C,L,TEMP DESTROYED	
8093	1E9D	.	.	;	
8094	1E9D	.	.	; FNDCHO - SEE IF NEXT CHARACTER IS PROTECTED	
8095	1E9D	.	.	;	
8096	1E9D	.	.	FNDCHO EQU \$	
8097	1E9D	21	C0 C0	LXI H,STPR*256+STPR ;SET COMPARE CHARS	
8098	1EA0	.	.	FNDCH EQU \$	
8099	1EA0	3E	01 .	MVI A,IGNTRM ;SET TO IGNORE NON-DISPLAYIN	
8100	1EA2	32	6D FF	STA TRMFCT ;TERMINATOR	
8101	1EA5	3A	C2 FF	LDA PROFLD ;SAVE PROTECTED FIELD	
8102	1EA8	F5	.	PUSH PSW ;STATUS	
8103	1EA9	0E	00 .	MVI C,0 ;SET FOR NEXT CHARACTER ONLY	
8104	1EAB	CD	C8 1E	CALL FCR400 ;LOCATE THE NEXT CHARACTER	
8105	1EAE	3E	00 .	MVI A,DELTRM ;RESIORE FLAG TO DELETE NON-	
8106	1EB0	32	6D FF	STA TRMFCT ;DISPLAYING TERMINATOR	
8107	1EB3	C1	.	POP B ;RESET PROTECT STATUS TO BE	
8108	1EB4	78	.	MOV A,B ;CONSISTENT WITH CHARACTER	
8109	1EB5	32	C2 FF	STA PROFLD ;POINTED TO BY "CURADR"	
8110	1EB8	C9	.	RET ;RETURN	

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 242
8112	1EB9	. . .	;	
8113	1EB9	. . .	;	*****
8114	1EB9	. . .	;	
8115	1EB9	. . .	;	FNDCHU - LOCATE NEXT UNPROTECTED FIELD
8116	1EB9	. . .	;	CONTROL BYTE IN CURRENT LINE
8117	1EB9	. . .	;	
8118	1EB9	. . .	;	ENTRY: TERMINAL IS IN FORMAT MODE
8119	1EB9	. . .	;	B = DON'T CARE
8120	1EB9	. . .	;	C = CURRENT COLUMN NUMBER
8121	1EB9	. . .	;	D,E = START ADDRESS
8122	1EB9	. . .	;	
8123	1EB9	. . .	;	EXIT : Z - CHARACTER NOT FOUND
8124	1EB9	. . .	;	NZ - CHARACTER FOUND
8125	1EB9	. . .	;	C = NUMBER OF CHARS TO END OF LINE
8126	1EB9	. . .	;	D,E = ADDRESS OF ENDING CHARACTER
8127	1EB9	. . .	;	PROFLD SET AS DEFINED
8128	1EB9	. . .	;	A,B,L DESTROYED
8129	1EB9	. . .	;	
8130	1EB9	. . .	;	FNDCHU EQU \$
8131	1EB9	CD A6 12	CALL DCXB2D ;DATA COMM OR I/O BUFF INPUT	
8132	1EBC	21 C1 C1	LXI H,ENDPR*256+ENDPR ;(SET "ENDPR" ONLY)	
8133	1EBF	CA C4 1E	JZ FNDCU1 ;NO - SKIP XMIT ONLY FIELDS	
8134	1EC2	2E C2 .	MVI L,XMONLY ;YES - LOOK FOR "XMONLY" ALS	
8135	1EC4	. . .	;	
8136	1EC4	. . .	;	LOCATE THE FORMAT CONTROL CHARACTER
8137	1EC4	. . .	;	
8138	1EC4	. . .	;	FNDCU1 EQU \$
8139	1EC4	3E 4F .	MVI A,MAXCOL ;COMPUTE NO. OF CHARS	
8140	1EC6	91 . .	SUB C ;TO SEARCH	
8141	1EC7	4F . .	MOV C,A	
8142	1EC8	. . .	;	FCR400 EQU \$
8143	1EC8	CD CF 1E	CALL FNDCHR ;LOOK FOR SPECIFIED CHARS	
8144	1ECB	C8 . .	RZ ;RETURN IF EOL ENCOUNTERED	
8145	1ECC	AF . .	XRA A ;OTHERWISE, SET FLAG TO	
8146	1ECD	B1 . .	ORA C ;SHOW IF CHARACTER FOUND	
8147	1ECE	C9 . .	RET	

ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 243
8149	1ECF	.	.	*****	
8150	1ECF	.	.	; FNDCHR - LOCATE SPECIFIED CHARACTER *	
8151	1ECF	.	.	*****	
8152	1ECF	.	.	;	
8153	1ECF	.	.	; ENTRY: C = NUMBER OF COLUMNS TO SEARCH	
8154	1ECF	.	.	; D,E = STARTING ADDRESS	
8155	1ECF	.	.	; H,L = CHARACTERS TO LOOK FOR	
8156	1ECF	.	.	; (VALID FOR FORMAT MODE ONLY)	
8157	1ECF	.	.	;	
8158	1ECF	.	.	; EXIT : Z - CHARACTER NOT FOUND	
8159	1ECF	.	.	; NZ - CHARACTER FOUND	
8160	1ECF	.	.	; C = NUMBER OF CHARACTERS LEFT	
8161	1ECF	.	.	; (= 0, IF CHARACTER FOUND)	
8162	1ECF	.	.	; D,E = ADDRESS OF TERMINATING CHARACTER	
8163	1ECF	.	.	; "EOLMV" SET TO ZERO	
8164	1ECF	.	.	; "PROFLD" SET IF IN FORMAT MODE	
8165	1ECF	.	.	; "LSTFMT" UPDATED IF A FORMAT CONTROL	
8166	1ECF	.	.	; CHARACTER IS ENCOUNTERED	
8167	1ECF	.	.	;	
8168	1ECF	.	.	FNDCHR EQU \$	
8169	1ECF	AF	.	XRA A	
8170	1ED0	32	90	FF STA EOLMV	
8171	1ED3	13	.	INX D ;SET TO PREV CHAR ADDRESS	
8172	1ED4	0C	.	INR C ;ADJUST CHARACTER COUNT	
8173	1ED5	0C	.	INR C	
8174	1ED6	.	.	FCR005 EQU \$	
8175	1ED6	0D	.	DCR C ;COLUMN FOUND?	
8176	1ED7	CA	01	0B JZ NZEXIT ;YES - RETURN CHARACTER FOUN	
8177	1EDA	.	.	;	
8178	1EDA	.	.	; SEARCH DISPLAY LIST	
8179	1EDA	.	.	;	
8180	1EDA	.	.	FCR010 EQU \$	
8181	1EDA	CD	87	0B CALL NXTCHR ;GET THE NEXT CHARACTER	
8182	1EDD	C2	56	1F JNZ FCR260 ;EOL LINK - EXIT NOT FOUND	
8183	1EE0	87	.	ADD A ;IS IT ASCII?	
8184	1EE1	D2	D6	1E JNC FCR005 ;YES - DECREMENT COLUMN COUN	
8185	1EE4	.	.	;	
8186	1EE4	.	.	*****	
8187	1EE4	.	.	; NON-ASCII CHARACTER - DETERMINE CHAR FUNCTION *	
8188	1EE4	.	.	*****	
8188	1EE4	1F	.	RAR ;RESTORE CHARACTER	
8189	1EE5	FA	EE	1E JM FCR100 ;NOT DISPLAY CTL - CHECK MOR	
8190	1EE8	32	C6	FF STA LSTDCD ;UPDATE CURRENT DISPLAY CODE	
8191	1EEB	C3	DA	1E JMP FCR010 ;CONTINUE SEARCHING	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 244
=====
8193      1EEE      .      .      .      ;
8194      1EEE      .      .      .      ; FORMAT CONTROL CHARACTER - CHECK FOR ENDING
8195      1EEE      .      .      .      ;
8196      1EEE      .      .      .      FCR100 EQU $
8197      1EEE      FE      CC      .      CPI      EOL      ;END OF LINE?
8198      1EF0      C8      .      .      RZ      ;YES - RETURN
8199      1EF1      FE      CE      .      CPI      EOP      ;END OF DISPLAY?
8200      1EF3      C8      .      .      RZ      ;YES - RETURN
8201      1EF4      FE      C4      .      CPI      STPFLG   ;NON-DISPLAYING TERMINATOR?
8202      1EF6      CA      45      1F      JZ      FCR200   ;YES - DETERMINE IIS FUNCTIO
8203      1EF9      FE      C5      .      CPI      ALPHA   ;TYPE DEFINITION?
8204      1EFB      F2      26      1F      JP      FCR150   ;YES - SET CHECK FUNCTION
8205      1EFE      FE      C3      .      CFI      XMONLY+1 ;FORMAT CONTROL?
8206      1F00      F2      DA      1E      JP      FCR010   ;NO - CONTINUE SEARCHING
8207      1F03      E5      .      .      PUSH     H      ;YES - RESET CHECK ROUTINE
8208      1F04      21      06      07      LXI     H,ZRETRN ;ADDRESS
8209      1F07      22      86      FF      SHLD    CHKRTN
8210      1F0A      E1      .      .      POP      H      ;RESTORE CHECK CHARACTERS
8211      1F0B      32      C5      FF      STA     LSTFMT   ;SET CURRENT FORMAT CONTROL
8212      1F0E      47      .      .      MOV     B,A      ;SAVE CONTROL CHARACTER
8213      1F0F      CD      76      19      CALL    CHKFMS   ;FORMAT/SOFT KEY DEFINE MODE
8214      1F12      CA      DA      1E      JZ      FCR010   ;NO - CONTINUE SEARCHING
8215      1F15      78      .      .      MOV     A,B      ;RECALL CHARACTER
8216      1F16      DE      C1      .      SBI     STPR+1   ;COMPUTE "PROFLD" VALUE
8217      1F18      32      C2      FF      STA     PROFLD   ;(= -1 FOR PROTECTED)
8218      1F1B      78      .      .      MOV     A,B      ;RECALL CHARACTER
8219      1F1C      BC      .      .      CMP     H      ;TERMINATOR FOUND?
8220      1F1D      CA      24      1F      JZ      FCR110   ;YES - EXIT
8221      1F20      BD      .      .      CMP     L
8222      1F21      C2      DA      1E      JNZ     FCR010   ;NO - CONTINUE SEARCHING
8223      1F24      .      .      .      FCR110 EQU $
8224      1F24      B7      .      .      ORA     A      ;SET Z FALSE
8225      1F25      C9      .      .      RET      ;RETURN
8226      1F26      .      .      .      ;
8227      1F26      .      .      .      ; TYPE DEFINITION FOUND - SET CHECK ROUTINE
8228      1F26      .      .      .      ;
8229      1F26      .      .      .      FCR150 EQU $
8230      1F26      E5      .      .      PUSH     H      ;SAVE TERMINATOR CHARACTERS
8231      1F27      21      23      48      LXI     H,ZALPCK ;SET H,L FOR ALPHA CHECK
8232      1F2A      CA      3E      1F      JZ      FCR160   ;SET ALPHA CHECK IF ALPHA
8233      1F2D      21      26      48      LXI     H,ZNUMCK ;SET H,L FOR NUMERIC CHECK
8234      1F30      D6      C7      .      SUI     NUMBER+1 ;NUMERIC FIELD?
8235      1F32      FA      3E      1F      JM      FCR160   ;YES - SET CHECK ROUTINE ADD
8236      1F35      21      06      07      LXI     H,ZRETRN ;NO - SET H,L FOR ALPHANUM
8237      1F38      CA      3E      1F      JZ      FCR160   ;SET ROUTINE ADDR IF = ZERO
8238      1F3B      21      B7      0F      LXI     H,SFKCHK ;ELSE, SET FOR SOFT KEYS
8239      1F3E      .      .      .      FCR160 EQU $
8240      1F3E      22      86      FF      SHLD    CHKRTN ;SET CHECK ROUTINE ADDRESS
8241      1F41      E1      .      .      POP      H      ;RECALL TERMINATOR CHARACTER
8242      1F42      C3      DA      1E      JMP     FCR010   ;CONTINUE SEARCHING
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 245
=====
8244      1F45      . . .      ;*****
8245      1F45      . . .      ; NON-DISPLAYING TERMINATOR FOUND - DETERMINE *
8246      1F45      . . .      ;   AND PERFORM ITS FUNCTION                       *
8247      1F45      . . .      ;*****
8248      1F45      . . .      FCR200 EQU $
8249      1F45      3A 6D FF   LDA TRMCT      ;GET THE FUNCTION FLAG
8250      1F48      B7 . .     ORA A          ;WHAT FUNCTION?
8251      1F49      FA 55 1F   JM FCR250      ;-1 - TERMINATE TRANSFER
8252      1F4C      C2 DA 1E   JNZ FCR010     ;+1 - IGNORE IT
8253      1F4F      CD B8 1A   CALL CHRDL2    ;0 - DELETE IT
8254      1F52      C3 DA 1E   JMP FCR010     ;CONTINUE CHARACTER SEARCH
8255      1F55      . . .      ;
8256      1F55      . . .      ; TERMINATE TRANSFER
8257      1F55      . . .      ;
8258      1F55      . . .      FCR250 EQU $
8259      1F55      1A . .     LDAX D         ;PUT CHARACTER BACK IN A-REG
8260      1F56      . . .      FCR260 EQU $
8261      1F56      BF . .     CMP A          ;SET Z-FLAG TRUE
8262      1F57      C9 . .     RET           ;RETURN CHARACTER NOT FOUND
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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 246
8264	1F58	. . .	;*****	
8265	1F58	. . .	; FNDLST - LOCATE LAST CHARACTER TYPE AHEAD OF *	
8266	1F58	. . .	; CURRENT CHARACTER *	
8267	1F58	. . .	;*****	
8268	1F58	. . .	;	
8269	1F58	. . .	; ENTRY: A = NUMBER OF COLUMNS TO SEARCH	
8270	1F58	. . .	; D,E = ADDRESS OF CHARACTER BEFORE	
8271	1F58	. . .	; BEFORE FIRST CHARACTER TO LOOK AT	
8272	1F58	. . .	; H,L = CHARACTERS TO BE FOUND	
8273	1F58	. . .	;	
8274	1F58	. . .	; EXIT : P - CHARACTER FOUND	
8275	1F58	. . .	; B = NUMBER OF CHARACTERS FROM CURRENT	
8276	1F58	. . .	; CHARACTER	
8277	1F58	. . .	; M - CHARACTER NOT FOUND	
8278	1F58	. . .	; R DESTROYED	
8279	1F58	. . .	; A,C,D,E DESTROYED	
8280	1F58	. . .	;	
8281	1F58	. . .	FNDLS0 EQU \$	
8282	1F58	3C . .	INR A ;ADJUST SEARCH COUNT	
8283	1F59	21 CC CC	LXI H,EOL*256+EOL ;SET TO LOOK FOR "EOL"	
8284	1F5C	. . .	;	
8285	1F5C	. . .	FNDLST EQU \$	
8286	1F5C	4F . .	MOV C,A ;PUT SEARCH COUNT IN C-REG	
8287	1F5D	06 FF .	MVI B,3770 ;PRESET B FOR FAIL RETURN	
8288	1F5F	3D . .	DCR A ;ANY COLUMNS TO SEARCH?	
8289	1F60	F8 . .	RM ;NO - RETURN NONE FOUND	
8290	1F61	. . .	FLS010 EQU \$	
8291	1F61	CD 87 0B	CALL NXTCHR ;GET THE NEXT CHARACTER	
8292	1F64	BC . .	CMP H ;DOES IT MATCH DESIRED CHARS	
8293	1F65	CA 6C 1F	JZ FLS020 ;YES - SAVE LOCATION OF CHAR	
8294	1F68	BD . .	CMP L	
8295	1F69	C2 6D 1F	JNZ FLS030 ;NO - GO TO NEXT CHARACTER	
8296	1F6C	. . .	FLS020 EQU \$	
8297	1F6C	41 . .	MOV B,C ;SAVE LOCATION OF CHAR IN B	
8298	1F6D	. . .	FLS030 EQU \$	
8299	1F6D	B7 . .	ORA A ;IS CURRENT CHAR ASCII?	
8300	1F6E	FA 78 1F	JM FLS050 ;NO - CHECK FOR TERMINATION	
8301	1F71	0D . .	DCR C ;SEARCH COMPLETE?	
8302	1F72	. . .	FLS035 EQU \$	
8303	1F72	C2 61 1F	JNZ FLS010 ;NO - CHECK NEXT CHARACTER	
8304	1F75	. . .	FLS040 EQU \$	
8305	1F75	AF . .	XRA A ;CLEAR A-REGISTER	
8306	1F76	B0 . .	ORA B ;SET FLAGS FOR RETURN	
8307	1F77	C9 . .	RET ;RETURN	
8308	1F78	. . .	;*****	
8309	1F78	. . .	; NON-ASCII CHARACTER - CHECK FOR TERMINATION *	
8310	1F78	. . .	;*****	
8311	1F78	. . .	FLS050 EQU \$	
8312	1F78	FE CC .	CPI EOL ;IS IT AN EOL?	
8313	1F7A	CA 75 1F	JZ FLS040 ;YES - EXIT	
8314	1F7D	FE CE .	CPI EOP ;IS IT AN EOP?	
8315	1F7F	C3 72 1F	JMP FLS035 ;GO CHECK RESULT	

ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 247
8317	1F82	.	.	*****	
8318	1F82	.	.	; HTAB - SKIP TO NEXT TAB POSITION *	
8319	1F82	.	.	*****	
8320	1F82	.	.	HTAB EQU \$	
8321	1F82	CD	72 19	CALL CHKFM0 ;FORMAT/SOFT KEY DEFINE MODE	
8322	1F85	C2	CE 1F	JNZ HTB200 ;YES - LOCATE NEXT FIELD	
8323	1F88	2E	C1 .	MVI L,CURCOL-BASE ;NO - LOCATE NEXT TAB	
8324	1F8A	46	. .	MOV B,M ;SET POSITION	
8325	1F8B	04	. .	INR B ;START FROM NEXT COLUMN	
8326	1F8C	3E	4F .	MVI A,MAXCOL ;COMPUTE NUMBER OF COLUMNS	
8327	1F8E	90	. .	SUB B ;TO END OF LINE	
8328	1F8F	FA	96 20	JM CRLF ;GO TO START OF NEXT LINE IF	
8329	1F92	.	.	ALREADY AT END OF LINE	
8330	1F92	F6	07 .	ORI 7 ;MOVE TO COL CORRESP. TO	
8331	1F94	.	.	START OF BYTE	
8332	1F94	4F	. .	MOV C,A ;SAVE IN C	
8333	1F95	78	. .	MOV A,B	
8334	1F96	CD	ED 14	CALL FNDTB1 ;GET TABLE ENTRY FOR COLUMN	
8335	1F99	3D	. .	DCR A ;MASK OFF BITS FOR	
8336	1F9A	2F	. .	CMA ;PREVIOUS COLUMNS	
8337	1F9B	A6	. .	ANA M	
8338	1F9C	.	.	*****	
8339	1F9C	.	.	; CHECK NEXT COLUMN FOR SET TAB *	
8340	1F9C	.	.	*****	
8341	1F9C	.	.	HTB100 EQU \$	
8342	1F9C	06	08 .	MVI B,8 ;GET BIT COUNT	
8343	1F9E	CA	C1 1F	JZ HTB140 ;NO BITS SET IN BYTE	
8344	1FA1	.	.	HTB120 EQU \$	
8345	1FA1	0F	. .	RRC ;TAB BIT SET?	
8346	1FA2	D2	BD 1F	JNC HTB130 ;NO - TRY NEXT COLUMN	
8347	1FA5	.	.	*****	
8348	1FA5	.	.	; TAB IS SET - UPDATE CURCOL *	
8349	1FA5	.	.	*****	
8350	1FA5	.	.	HTB160 EQU \$	
8351	1FA5	5F	. .	MOV E,A ;SAVE A-REGISTER	
8352	1FA6	3E	56 .	MVI A,MAXCOL+7 ;COMPUTE COLUMN OF LOCATIO	
8353	1FA8	91	. .	SUB C ;OF TAB	
8354	1FA9	90	. .	SUB B	
8355	1FAA	22	96 FF	SHLD LNKS AV ;SAVE CURRENT TABLE ADDRESS	
8356	1FAD	2A	BE FF	LHLD RHTMGN ;GET RIGHT AND LEFT MARGINS	
8357	1FB0	BD	. .	CMP L ;TAB BEYOND RIGHT MARGIN?	
8358	1FB1	F2	96 20	JP CRLF ;YES - DO CR, LF	
8359	1FB4	3C	. .	INR A ;NO - ADJUST TO PROPER VALUE	
8360	1FB5	BC	. .	CMP H ;TAB BEYOND LEFT MARGIN?	
8361	1FB6	D2	98 11	JNC CURPO4 ;YES - LOCATE TAB LOCATION	
8362	1FB9	7B	. .	MOV A,E ;NO - RESTORE A-REGISTER	
8363	1FBA	2A	96 FF	LHLD LNKS AV ;RECALL TAB TABLE ADDRESS	
8364	1FBD	.	.	LOOK FOR ANOTHER TAB	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 248
=====
8366     1FBD      . . .      ;*****
8367     1FBD      . . .      ; TAB NOT FOUND - CHECK NEXT COLUMN *
8368     1FBD      . . .      ;*****
8369     1FBD      . . .      HTB130 EQU $           ;NO - TRY NEXT COLUMN
8370     1FBD      05 . . .      DCR B                 ;ALL BITS EXAMINED?
8371     1FBE     C2 A1 1F      JNZ HTB120            ;NO - LOOK TO NEXT BIT
8372     1FC1      . . .      ;*****
8373     1FC1      . . .      ; BYTE EXHAUSTED *
8374     1FC1      . . .      ; MOVE TO NEXT TABLBL ENTRY *
8375     1FC1      . . .      ;*****
8376     1FC1      . . .      HTB140 EQU $
8377     1FC1      79 . . .      MOV A,C               ;GET COLUMN COUNT
8378     1FC2     D6 08 .      SUI 8                 ;DECREMENT
8379     1FC4     FA 96 20     JM CRLF               ;DO CR,LF IF REACHED END
8380     1FC7     4F . . .      MOV C,A
8381     1FC8     23 . . .      INX H                 ;GET NEXT BYTE FROM TABLE
8382     1FC9     7E . . .      MOV A,M
8383     1FCA     B7 . . .      ORA A                 ;SET FLAGS
8384     1FCB     C3 9C 1F      JMP HTB100
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 249
=====
8386     1FCE      . . .      ;*****
8387     1FCE      . . .      ; FORMAT MODE TAB *
8388     1FCE      . . .      ;*****
8389     1FCE      . . .      HTB200 EQU $
8390     1FCE      CD C4 1D    CALL FLDSR   ;SEARCH FOR NEXT FIELD
8391     1FD1      C0 . .      RNZ          ;RETURN IF FOUND
8392     1FD2      C3 2C 1D    JMP CURPH1   ;HOME TO FIRST UNPROT. FIELD
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 250
=====
8394      1FD5      . . .      ;
8395      1FD5      . . .      ; * * * * *
8396      1FD5      . . .      ;
8397      1FD5      . . .      ; ICHON,ICHOFF - INSERT CHARACTER ON/OFF
8398      1FD5      . . .      ;
8399      1FD5      . . .      ICHON EQU $
8400      1FD5      06 00      MVI B,0 ;SET FOR NO BLINK
8401      1FD7      . . .      ICH010 EQU $
8402      1FD7      3E 02      MVI A,INSCHR ;TURN ON INSERT CHARACTER
8403      1FD9      C3 0E 48    JMP ZSIMD1 ;LED AND EXIT
8404      1FDC      . . .      ;
8405      1FDC      . . .      ICHOFF EQU $
8406      1FDC      3E FD      MVI A,377Q-INSWRP
8407      1FDE      CD DC 13    CALL CLCMFL ;CLEAR WRAP AROUND FLAG
8408      1FE1      3E 02      MVI A,INSCHR ;TURN OFF INSERT CHARACTER
8409      1FE3      C3 11 48    JMP ZCLMD1
8410      1FE6      . . .      ;*****
8411      1FE6      . . .      ; IWRPON - INSERT WITH WRAPAROUND ON *
8412      1FE6      . . .      ;*****
8413      1FE6      . . .      IWRPON EQU $
8414      1FE6      3E 02      MVI A,INSWRP
8415      1FE8      CD 00 14    CALL STCMFL ;SET WRAP AROUND FLAG
8416      1FEB      06 FF      MVI B,377Q ;SET TO BLINK LED
8417      1FED      C3 D7 1F    JMP ICH010 ;SET INSERT CHARACTER LED ON
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 251
=====
8419     1FF0     . . .      ;*****
8420     1FF0     . . .      ; BCKSPC - BACKSPACE ONE CHARACTER POSITION *
8421     1FF0     . . .      ;*****
8422     1FF0     . . .      BCKSPC EQU S
8423     1FF0     2E C1 .     MVI L,CURCOL-BASE
8424     1FF2     35 . .     DCR M          ;DECREMENT CURRENT COLUMN
8425     1FF3     F0 . .     RP            ;RETURN IF NOT AT COLUMN ZER
8426     1FF4     34 . .     INR M         ;ELSE, RESTORE TO ZERO AND
8427     1FF5     C9 . .     RET          ;RETURN
=====
```

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 252
=====
8429     1FF6      . . .      ;*****
8430     1FF6      . . .      ; R O M   B R E A K   4   *
8431     1FF6      . . .      ;*****
8432     1FF6      . . .      ORG   ZBRK3+4000Q
8433     2000      . . .      ZBRK4 EQU $
8434     2000      50 . .     DB   VERSN           ;ROM PRESENT FLAGS
8435     2001      20 . .     DB   ZBRK4/256
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 253
8437	2002	. . .	;*****	
8438	2002	. . .	; CURADV - CURSOR ADVANCE ROUTINE *	
8439	2002	. . .	; ADVANCES CURSOR TO NEXT POSITION *	
8440	2002	. . .	; ON DISPLAY *	
8441	2002	. . .	;*****	
8442	2002	. . .	CURAD2 EQU \$;ADVANCE CURSOR TWICE	
8443	2002	CD 05 20	CALL CURADV ;DO FIRST CURSOR ADVANCE	
8444	2005	. . .	; THEN FALL IN TO DO NEXT	
8445	2005	. . .	CURADV EQU \$	
8446	2005	CD 57 20	CALL CRADV ;ADVANCE CURSOR	
8447	2008	CD 76 19	CALL CHKFMS ;FORMAT/SOFT KEY DEFINE MODE	
8448	200B	C8 . .	RZ ;NO - RETURN	
8449	200C	. . .	;*****	
8450	200C	. . .	; FORMAT MODE *	
8451	200C	. . .	; CHECK FOR ADVANCE INTO PROTECTED FIELD *	
8452	200C	. . .	;*****	
8453	200C	3A C1 FF	LDA CURCOL ;GET NEW CURRENT COLUMN	
8454	200F	B7 . .	ORA A ;DID CURSOR WRAP AROUND?	
8455	2010	C2 28 20	JNZ CRA040 ;NO - CHECK FOR PROTECTED FL	
8456	2013	. . .	;*****	
8457	2013	. . .	; CURSOR WRAPPED AROUND *	
8458	2013	. . .	; SEE IF NEW LINE IS CONTINUATION *	
8459	2013	. . .	; OF UNPROTECTED FIELD *	
8460	2013	. . .	;*****	
8461	2013	2A C9 FF	LHLD LSTLIN	
8462	2016	EB . .	XCHG ;GET CURRENT LINE ADDR IN D,	
8463	2017	3A 8A FF	LDA FMTCTL ;RESET "LSTFMT" TO LAST	
8464	201A	32 C5 FF	STA LSTFMT ;FURMAT CONTROL IN LINE	
8465	201D	CD 83 1E	CALL FLDSRB ;CONTINUATION FIELD?	
8466	2020	C2 39 20	JNZ CRA060 ;NO - TAB TO NEXT FIELD	
8467	2023	. . .	;*****	
8468	2023	. . .	; RESET CURADV FLAG *	
8469	2023	. . .	;*****	
8470	2023	. . .	CRADV1 EQU \$	
8471	2023	AF . .	XRA A	
8472	2024	32 67 FF	STA CRAFLG	
8473	2027	C9 . .	RET	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS
=====
8475     2028      . . .      ;*****
8476     2028      . . .      ; CURSOR DID NOT WRAP AROUND *
8477     2028      . . .      ; SEE IF CURSOR ENTERED      *
8478     2028      . . .      ;  PROTECTED FIELD          *
8479     2028      . . .      ;*****
8480     2028      . . .      CRA040 EQU $
8481     2028      2A C3 FF    LHLD CURADR ;GET THE CURRENT CHAR ADDR
8482     202B      EB . .      XCHG        ;PUT IT INTO H,L
8483     202C      1B . .      DCX D       ;SET POINTER TO NEXT CHAR
8484     202D      2A 86 FF    LHLD CHKRTN ;SAVE THE CURRENT CHECK
8485     2030      E5 . .      PUSH H      ;ROUTINE ADDRESS
8486     2031      CD 9D 1E    CALL FNDCHO ;NEXT CHARACTER PROTECTED?
8487     2034      E1 . .      POP H       ;(RESTORE CHECK ROUTINE
8488     2035      22 86 FF    SHLD CHKRTN ;ROUTINE ADDRESS)
8489     2038      C8 . .      RZ          ;NO - RETURN
8490     2039      . . .      CRA060 EQU $
8491     2039      CD 23 20    CALL CRADV1 ;RESET CURADV FLAG
8492     203C      CD A6 12    CALL DCXB2D ;DATA COMM OR I/O BUFF CHAR?
8493     203F      21 C2 C1    LXI H,ENDPR*256+XMONLY ;(SET DEFAULT)
8494     2042      C2 49 20    JNZ CRA070  ;YES - DON'T SOUND BELL
8495     2045      CD 14 48    CALL ZBELL  ;NO - SOUND BELL
8496     2048      6C . .      MOV L,H     ;LOOK FOR "ENDPR" ONLY
8497     2049      . . .      CRA070 EQU $
8498     2049      CD A0 1E    CALL FNDCH  ;NEXT CHARACTER UNPROTECTED
8499     204C      CC C4 1D    CZ FLDSR   ;OR ANOTHER FIELD EXIST?
8500     204F      C0 . .      RNZ        ;YES - RETURN
8501     2050      CD A6 12    CALL DCXB2D ;DATA FROM DATA COMM OR CTU?
8502     2053      C8 . .      RZ         ;NO, FROM KEYBOARD - RETURN
8503     2054      C3 2C 1D    JMP CURPH1 ;YES - HOME THE CURSOR
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 255
=====
8505      2057      . . .      ;*****
8506      2057      . . .      ; CRADV - ADVANCE CURSOR *
8507      2057      . . .      ;*****
8508      2057      . . .      CRADV EQU $
8509      2057      3A BE FF      LDA RHTMGN      ;GET RIGHT MARGIN SETTING
8510      205A      21 C1 FF      LXI H,CURCOL
8511      205D      . . .      CRA010 EQU $
8512      205D      BE . .      CMP M           ;CURSOR AT RIGHT MARGIN?
8513      205E      CA 77 20      JZ CRA100      ;YES - CHECK FOR WRAP AROUND
8514      2061      3E 4F .      MVI A,MAXCOL   ;(SET FOR LAST COL CHECK)
8515      2063      FA 5D 20      JM CRA010      ;AFTER MARGIN - CHECK EOL
8516      2066      34 . .      INR M          ;ADVANCE CURSOR
8517      2067      BE . .      CMP M          ;MOVED INTO RIGHT MARGIN OR
8518      2068      C4 65 10      CNZ CKPROT     ;INTO PROTECTED FIELD?
8519      206B      C8 . .      RZ            ;YES - DON'T SET CURADV FLAG
8520      206C      3A F4 FF      LDA MDFLG1     ;GET TERMINAL MODE FLAGS
8521      206F      E6 02 .      ANI INSCHR     ;IN CHARACTER INSERT MODE?
8522      2071      C0 . .      RNZ           ;YES - DON'T SET FLAG
8523      2072      2E 67 .      MVI L,CRAFLG-BASE ;NO - SET CURADV FLAG
8524      2074      36 01 .      MVI M,1
8525      2076      C9 . .      RET
8526      2077      . . .      ;*****
8527      2077      . . .      ; CURSOR IS IN LAST COLUMN OF LINE *
8528      2077      . . .      ;*****
8529      2077      . . .      CRA100 EQU $
8530      2077      3A C5 FF      LDA LSTFMT     ;SAVE LAST FORMAT CONTROL
8531      207A      32 8A FF      STA FMICTL     ;IN CURRENT LINE
8532      207D      CD 76 19      CALL CHKFMS    ;FORMAT/SOFT KEY DEFINE OR
8533      2080      CC 47 10      CZ CKDSPF     ;DISPLAY FUNCTIONS ENABLED
8534      2083      C2 96 20      JNZ CRLF      ;YES - DON'T CLEAR WRAP FLAG
8535      2086      3A FB FF      LDA KBJMPR     ;NO - GET KEYBOARD JUMPERS 1
8536      2089      E6 04 .      ANI LINWRP     ;WRAP AROUND ENABLED?
8537      208B      C0 . .      RNZ           ;NO - RETURN
8538      208C      3A 6E FF      LDA DFLGS     ;YES - GET DATA TRANSFER FLG
8539      208F      E6 80 .      ANI XBF2DS    ;I/O BUFFER TO DISPLAY?
8540      2091      3E BF .      MVI A,377Q-WRPFLG ;(SET CLEAR MASK)
8541      2093      C4 AA 04      CNZ CLRMF2    ;YES - CLEAR LINE WRAP FLAG
8542      2096      . . .      ;*****
8543      2096      . . .      ; CURSOR SHOULD BE WRAPPED INTO NEXT LINE *
8544      2096      . . .      ; GENERATE CR,LF *
8545      2096      . . .      ;*****
8546      2096      . . .      CRLF EQU $
8547      2096      CD B8 21      CALL CRRET     ;CARRIAGE RETURN
8548      2099      C3 6F 0A      JMP LNFEED     ;LINE FEED
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 256
=====
8550      209C      . . .      ;*****
8551      209C      . . .      ; CURPR - CURSOR POINTER RIGHT *
8552      209C      . . .      ;*****
8553      209C      . . .      CURPR EQU $
8554      209C      3E 01 .      MVI A,1          ;GET INCREMENT RIGHT
8555      209E      C3 A3 20      JMP CURPL1
8556      20A1      . . .      ;*****
8557      20A1      . . .      ; CURPL - CURSOR POINTER LEFT *
8558      20A1      . . .      ;*****
8559      20A1      . . .      CURPL EQU $
8560      20A1      3E FF .      MVI A,-1        ;GET INCREMENT LEFT
8561      20A3      . . .      CURPL1 EQU $
8562      20A3      2E C1 .      MVI L,CURCOL   ;GET CURSOR COLUMN
8563      20A5      86 . . .      ADD M          ;ADD INCREMENT
8564      20A6      77 . . .      MOV M,A       ;STORE NEW COLUMN ADDRESS
8565      20A7      FA B3 20      JM CURPL2     ;WRAPAROUND TO LEFT
8566      20AA      D6 50 .      SUI MAXCOL+1  ;WRAPAROUND TO RIGHT?
8567      20AC      C0 . . .      RNZ          ;NO - RETURN
8568      20AD      77 . . .      MOV M,A       ;YES - SET TO COLUMN ZERO
8569      20AE      . . .      ;*****
8570      20AE      . . .      ; CURPD - CURSOR POINTER DOWN *
8571      20AE      . . .      ;*****
8572      20AE      . . .      CURPD EQU $
8573      20AE      3E 01 .      MVI A,1
8574      20B0      C3 B7 20      JMP CURPU1
8575      20B3      . . .      ;*****
8576      20B3      . . .      ; CURSOR MOVED OFF LEFT OF SCREEN *
8577      20B3      . . .      ; WRAPAROUND TO RIGHT AND UP *
8578      20B3      . . .      ;*****
8579      20B3      . . .      CURPL2 EQU $
8580      20B3      36 4F .      MVI M,MAXCOL  ;PUT CURSOR AT LAST COLUMN
8581      20B5      . . .      ;*****
8582      20B5      . . .      ; CURPU - CURSOR POINTER UP *
8583      20B5      . . .      ;*****
8584      20B5      . . .      CURPU EQU $
8585      20B5      3E 17 .      MVI A,MAXROW
8586      20B7      . . .      CURPU1 EQU $
8587      20B7      2E C0 .      MVI L,CURROW  ;GET CURSOR ROW
8588      20B9      86 . . .      ADD M          ;ADD DISPLACEMENT
8589      20BA      77 . . .      MOV M,A       ;STORE NEW ROW ADDRESS
8590      20BB      D6 18 .      SUI MAXROW+1  ;ROW LIMIT EXCEEDED?
8591      20BD      F8 . . .      RM           ;NO - RETURN
8592      20BE      77 . . .      MOV M,A       ;YES - STORE ADJUSTED ROW
8593      20BF      C9 . . .      RET          ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 257
=====
8595     20C0      . . .      ;*****
8596     20C0      . . .      ; DFSFKY - DEFINE SOFT KEYS *
8597     20C0      . . .      ;*****
8598     20C0      . . .      DFSFKY EQU $
8599     20C0      2E D9      MVI L,SCRNRW ;CLEAR SOFT KEY PARAMETERS
8600     20C2      1E 03      MVI E,3      ;TO ZERO
8601     20C4      CD FF 10    CALL CLRAL1
8602     20C7      21 D0 27    LXI H,DFSTAB ;SET RANGE TABLE FOR SOFT KE
8603     20CA      C3 7F 04    JMP ESCAPA   ;DEFINITION ESCAPE SEQUENC
8604     20CD      . . .      ;
8605     20CD      . . .      ; A - DEFINE ATTRIBUTE CODE
8606     20CD      . . .      ;
8607     20CD      . . .      ; 0 = NORMAL
8608     20CD      . . .      ; 1 = LOCAL ONLY
8609     20CD      . . .      ; 2 = TRANSMIT ONLY
8610     20CD      . . .      ;
8611     20CD      . . .      DFS100 EQU $
8612     20CD      0E 02      MVI C,2      ;SET MAXIMUM VALUE AND
8613     20CF      11 DA FF    LXI D,PARM2  ;PARAMETER TO BE SET
8614     20D2      C3 F2 20    JMP DFS220   ;SET PARAMETER AND EXIT
8615     20D5      . . .      ;
8616     20D5      . . .      ; K - KEY NUMBER TO BE DEFINED
8617     20D5      . . .      ;
8618     20D5      . . .      DFS110 EQU $
8619     20D5      0E 07      MVI C,NMFCTK-1 ;SET MAXIMUM VALUE AND
8620     20D7      11 D9 FF    LXI D,PARM3  ;PARAMETER TO BE SET
8621     20DA      C3 E2 20    JMP DFS200   ;SET PARAMETER AND EXIT
8622     20DD      . . .      ;
8623     20DD      . . .      ; L - SET LENGTH OF INPUT
8624     20DD      . . .      ;
8625     20DD      . . .      DFS120 EQU $
8626     20DD      0E 4F      MVI C,MAXCOL ;SET MAXIMUM VALUE AND
8627     20DF      11 DB FF    LXI D,PARM1
8628     20E2      . . .      ; FALL INTO EVALUATION ROUTINE
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 258
=====
8630      20E2      . . .      ;
8631      20E2      . . .      ; EVALUATE AND SET PARAMETER
8632      20E2      . . .      ;
8633      20E2      . . .      ; D = MAXIMUM ALLOWABLE VALUE
8634      20E2      . . .      ; E = LSB OF PARAMETER TO BE SET (MSB = BASEH)
8635      20E2      . . .      ;
8636      20E2      . . .      DFS200 EQU S ;ENTRY FOR MIN VALUE = 1
8637      20E2      2A DE FF    LHLD IODATA ;GET INPUT PARAMETER
8638      20E5      2B . .      DCX H ;ADJUST PARAMETER TO ONE LES
8639      20E6      7C . .      MOV A,H ;CHECK FOR ZERO PARAMETER
8640      20E7      BD . .      CMP L ;DOES MSB=LSB?
8641      20E8      C2 EF 20    JNZ DFS210 ;NO - STORE ADJUST VALUE
8642      20EB      3C . .      INR A ;IS ADJUST VALUE -1
8643      20EC      CA F2 20    JZ DFS220 ;YES - DON'T STORE NEW VALUE
8644      20EF      . . .      DFS210 EQU S ;NO - STORE ADJUSTED VALUE
8645      20EF      22 DE FF    SHLD IODATA
8646      20F2      . . .      DFS220 EQU S
8647      20F2      CD 11 10    CALL CHKLIO ;EVALUATE AND SET PARAMETERS
8648      20F5      3A 88 FF    LDA CHAR ;RECALL INPUT CHARACTER
8649      20F8      E6 20 .      ANI 40Q ;IS IT UPPER CASE?
8650      20FA      C2 87 04    JNZ ESCAPB ;NO - CONTINUE ESCAPE SEQ
8651      20FD      . . .      ; YES - SET NEW DEFINITION
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 259
8653	20FD	. . .	*****	
8654	20FD	. . .	; UPPER CASE CHARACTER INPUT - EVALUATE SEQUENCE *	
8655	20FD	. . .	*****	
8656	20FD	CD 8C 19	CALL CHKSFK ;SOFT KEY DEFINE MODE?	
8657	2100	CC 69 21	CZ SWAP ;NO - SET TO SOFT KEY DISPLA	
8658	2103	3A D9 FF	LDA PARM3 ;COMPUTE DESIRED KEY DATA RO	
8659	2106	87 . .	ADD A	
8660	2107	3C . .	INR A ;= 2*(KEY NUMBER) + 1	
8661	2108	32 C0 FF	STA CURROW	
8662	210B	21 A6 FF	LXI H,SFTKYS ;LOCATE THE START OF THE	
8663	210E	CD F6 0A	CALL MLKSC1 ;DATA ROW	
8664	2111	3E 50 .	MVI A,MAXCOL+1	
8665	2113	CD 58 1F	CALL FNDLSO ;LOCATE THE END OF THE DATA	
8666	2116	3E 51 .	MVI A,MAXCOL+2 ;ROW + 1	
8667	2118	90 . .	SUB B	
8668	2119	32 D9 FF	STA PARM3 ;SAVE END COLUMN NUMBER	
8669	211C	3A DB FF	LDA PARM1 ;TRY TO EXTEND LINE TO	
8670	211F	32 C1 FF	STA CURCOL ;END OF NEW DATA LINE	
8671	2122	CD 9F 22	CALL DSPASC ;TRY TO ALLOCATE LINE NEEDED?	
8672	2125	B7 . .	ORA A ;COLUMN POSITION ALLOCATED?	
8673	2126	CA 5A 21	JZ DFS250 ;NO - DON'T SET NEW VALUE	
8674	2129	2A C3 FF	LHLD CURADR ;YES - GET ADDRESS OF	
8675	212C	CD 86 0B	CALL NXTCHO ;END OF NEW DATA LINE	
8676	212F	3A C1 FF	LDA CURCOL ;GET NUMBER OF DATA CHARS	
8677	2132	FE 4F .	CPI MAXCOL ;FULL LINE USED?	
8678	2134	C4 54 1C	CNZ CLERLA ;NO - CLEAR EXCESS CHARACTER	
8679	2137	CD C5 21	CALL CURPRT ;SET CURRENT COLUMN TO ZERO	
8680	213A	21 C0 FF	LXI H,CURROW ;SET FOR ATTRIBUTE ROW	
8681	213D	35 . .	DCR M	
8682	213E	3A DA FF	LDA PARM2 ;GET ATTRIBUTE PARAMETER	
8683	2141	3D . .	DCR A ;WHICH ATTRIBUTE TO SET?	
8684	2142	3E 4E .	MVI A,N ;(N = NORMAL)	
8685	2144	FA 4E 21	JM DFS230 ;0 - SET AS NORMAL KEY	
8686	2147	3E 4C .	MVI A,L ;(L = LOCAL ONLY)	
8687	2149	CA 4E 21	JZ DFS230 ;1 - SET FOR LOCAL ONLY	
8688	214C	3E 54 .	MVI A,T ;2 - SET FOR TRANSMIT ONLY	
8689	214E	. . .	DFS230 EQU \$	
8690	214E	CD 14 23	CALL DSPTST ;STORE ATTRIBUTE LETTER	
8691	2151	CD 63 21	CALL SWAPO ;RESTORE ACTIVE DISPLAY	
8692	2154	21 F0 27	LXI H,DFSTB2 ;SET RANGE TABLE FOR SOFT	
8693	2157	C3 7F 04	JMP ESCAPA ;KEY DATA ACCUMULATION	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 260
=====
8695     215A      . . .      ;*****
8696     215A      . . .      ; NOT ENOUGH BLOCKS AVAILABLE FOR SOFT KEY DATA *
8697     215A      . . .      ;  RESTORE OLD STATE AND IGNORE DEFINITION      *
8698     215A      . . .      ;*****
8699     215A      . . .      DFS250 EQU $
8700     215A      3A D9 FF      LDA  PARM3      ;RECALL END OF DATA LINE
8701     215D      32 C1 FF      STA  CURCOL
8702     2160      CD 3C 1C      CALL CLEARL    ;CLEAR ANY ADDED CHARACTERS
8703     2163      . . .      ;*****
8704     2163      . . .      ; SWAP - SWAP DISPLAY PARAMETERS BETWEEN SOFT *
8705     2163      . . .      ;  KEY AND NORMAL DISPLAY                      *
8706     2163      . . .      ;*****
8707     2163      . . .      ;
8708     2163      . . .      ;  ENTRY:  DON'T CARE
8709     2163      . . .      ;
8710     2163      . . .      ;  EXIT :  DISPLAY PARAMTERS EXCHANGED
8711     2163      . . .      ;          ALL REGISTERS DESTROYED
8712     2163      . . .      ;
8713     2163      . . .      SWAP0 EQU $
8714     2163      3A F8 FF      LDA  CMFLGS    ;GET COMMON FLAGS
8715     2166      E6 08 .      ANI  DEFSKY    ;DEFINE SOFT KEY MODE?
8716     2168      C0 . . .      RNZ            ;NO - DON'T DO SWAP
8717     2169      . . .      ;
8718     2169      . . .      SWAP EQU $
8719     2169      21 AE FF      LXI  H,DSPTYP ;SET DISPLAY TYPE FLAG
8720     216C      7E . . .      MOV  A,M      ;TO VALUE FOR DISPLAY TO
8721     216D      2F . . .      CMA            ;MADE ACTIVE
8722     216E      77 . . .      MOV  M,A
8723     216F      . . .      SWAP1 EQU $
8724     216F      0E 0F .      MVI  C,NUMSWP ;SET SWAP COUNT
8725     2171      11 AF FF      LXI  D,SWPSTR ;SET ADDRESS OF LOCATIONS
8726     2174      21 BE FF      LXI  H,RHTMGN ;TO BE EXCHANGED
8727     2177      . . .      ;
8728     2177      . . .      ;  EXCHANGE DISPLAY PARAMETERS
8729     2177      . . .      ;
8730     2177      . . .      SWP010 EQU $
8731     2177      46 . . .      MOV  B,M      ;GET CURRENT SETTING
8732     2178      1A . . .      LDAX D      ;GET STORED SETTING
8733     2179      EB . . .      XCHG      ;EXCHANGE ADDRESSES
8734     217A      70 . . .      MOV  M,B      ;STORE NEW SAVE VALUE
8735     217B      12 . . .      STAX D      ;STORE NEW CURRENT VALUE
8736     217C      EB . . .      XCHG      ;RESTORE ADDRESSES
8737     217D      13 . . .      INX  D      ;INCREMENT TO NEXT VALUE
8738     217E      23 . . .      INX  H
8739     217F      0D . . .      DCR  C      ;ALL VALUES EXCHANGED?
8740     2180      C2 77 21      JNZ  SWP010   ;NO - MOVE NEXT VALUE
8741     2183      C9 . . .      RET          ;YES - RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 261
=====
8743      2184      . . .      ;*****
8744      2184      . . .      ; SET SOFT KEY DATA *
8745      2184      . . .      ;*****
8746      2184      . . .      DFS300 EQU $
8747      2184      CD 8C 19    CALL CHKSFK      ;SOFT KEY ALREADY ENABLED?
8748      2187      CC 69 21    CZ SWAP          ;NO - SET SOFT KEY DISPLAY 0
8749      218A      21 F4 FF    LXI H,MDFLG1    ;GET SOFT MODE FLAGS
8750      218D      7E . .     MOV A,M
8751      218E      F5 . .     PUSH PSW        ;SAVE SOFT MODE FLAGS
8752      218F      36 00 .     MVI M,0         ;FORCE INSERT CHARACTER OFF
8753      2191      CD B6 14    CALL FDESC1     ;ADD INPUT TO DEFINITION
8754      2194      F1 . .     POP PSW         ;RECALL SOFT MODE FLAGS
8755      2195      32 F4 FF    STA MDFLG1     ;RESTORE ORIGINAL VALUES
8756      2198      CD 63 21    CALL SWAPO      ;RESTORE ACTIVE DISPLAY
8757      219B      CD 30 05    CALL GETDC1     ;SET DISPLAY CURSOR
8758      219E      21 DB FF    LXI H,NEWCOL
8759      21A1      35 . .     DCR M           ;ALL CHARACTERS DONE?
8760      21A2      F2 8F 04    JP ESCAP1      ;NO - CONTINUE ESC SEQUENCE
8761      21A5      21 54 26    LXI H,DFSTB3   ;YES - SET TO WAIT FOR ANY
8762      21A8      C3 7F 04    JMP ESCAPA     ;CHAR EXCEPT CR, LF, OR DC
8763      21AB      . . .      ;*****
8764      21AB      . . .      ; WAIT FOR CHARACTER TO RESTORE NORMAL MODE *
8765      21AB      . . .      ;*****
8766      21AB      . . .      DFS350 EQU $   ;LINE FEED CODE
8767      21AB      CD A6 12    CALL DCXB2D    ;DATA FROM KEYBOARD?
8768      21AE      CA 6F 0A    JZ LNFEED     ;YES - DO LINE FEED
8769      21B1      C9 . .     RET           ;NO - RETURN TO RE-ENABLE AL
8770      21B2      . . .      ;           CODES BY CALL TO "ESCEND"
8771      21B2      . . .      ;           IN "CHINT" CLEAN-UP
8772      21B2      . . .      ;
8773      21B2      . . .      DFS360 EQU $   ;RETURN CODE
8774      21B2      CD A6 12    CALL DCXB2D    ;DATA FROM KEYBOARD
8775      21B5      C2 8F 04    JNZ ESCAP1    ;NO - CONTINUE WAITING
8776      21B8      . . .      ;           YES - DO RETURN OPERATION
8777      21B8      . . .      ;*****
8778      21B8      . . .      ; CRRET - SET CURSOR TO LEFT MARGIN *
8779      21B8      . . .      ;*****
8780      21B8      . . .      ;
8781      21B8      . . .      ; ENTRY:  DON'T CARE
8782      21B8      . . .      ;
8783      21B8      . . .      ; EXIT :  A,CURCOL = LEFT MARGIN SETTING
8784      21B8      . . .      ;           IF SPOW NOT DISABLED, SPOW SET
8785      21B8      . . .      ;
8786      21B8      . . .      CRRET EQU $
8787      21B8      3A FB FF    LDA KBJMPR     ;GET STRAP SETTINGS
8788      21BB      E6 02 .     ANI SPLDIS    ;SPOW DISABLED?
8789      21BD      CA C5 21    JZ CURPRT     ;YES - RETURN CURSOR ONLY
8790      21C0      21 6C FF    LXI H,SPOWL   ;NO - SET SPOW LATCH
8791      21C3      36 20 .     MVI M,SPOWON
8792      21C5      . . .      CURPRT EQU $
8793      21C5      3A BF FF    LDA LFTMGN    ;SET CURSOR TO LEFT MARGIN
8794      21C8      . . .      CRRET1 EQU $
=====

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ITEM	LOC	OBJECT	CODE	SOURCE	STATEMENTS	PAGE 262
8795	21C8	32	C1	FF	STA CURCOL ;UPDATE CURRENT COLUMN NUMBE	
8796	21CB	32	00	87	STA IOCRCL ;AND SET DISPLAY CURSOR	
8797	21CE	C9	.	.	RET ;RETURN	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 263
=====
8799      21CF      .      .      .      ;*****
8800      21CF      .      .      .      ; DISPLAY ENHANCEMENT *
8801      21CF      .      .      .      ;*****
8802      21CF      .      .      .      DISPEN EQU $
8803      21CF      CD      8C      19      CALL CHKSFK      ;DEFINE SOFT KEY MODE?
8804      21D2      C0      .      .      RNZ              ;YES - NO DISPLAY ENHANCEMEN
8805      21D3      21      54      27      LXI H,DENTAB    ;SET FOR DISPLAY ENHANCEMENT
8806      21D6      C3      81      04      JMP ESCAPO
8807      21D9      .      .      .      ;*****
8808      21D9      .      .      .      ; DISPLC - ENTER DISPLAY ENHANCEMENT CHAR *
8809      21D9      .      .      .      ;*****
8810      21D9      .      .      .      DISPLC EQU $
8811      21D9      3A      89      FF      LDA DCHAR       ;GET DISPLAY CHARACTER
8812      21DC      E6      0F      .      ANI 17Q         ;EXTRACT ENHANCEMENT BITS
8813      21DE      .      .      .      DISPC0 EQU $
8814      21DE      06      30      .      MVI B,60Q      ;SET MASK TO SAVE ALT CHAR
8815      21E0      .      .      .      ;*****
8816      21E0      .      .      .      ; DISPC1 - ENTER ENHANCEMENT OR FLAG CHARACTER *
8817      21E0      .      .      .      ;*****
8818      21E0      .      .      .      ;
8819      21E0      .      .      .      ; ENTRY:  A = CHARACTER TO BE STORED
8820      21E0      .      .      .      ;          B = MASK TO SAVE UNCHANGED PART (USED
8821      21E0      .      .      .      ;          ONLY FOR ENHANCEMENT CHARACTERS)
8822      21E0      .      .      .      ;
8823      21E0      .      .      .      ; EXIT :  SEE "DISPLA"
8824      21E0      .      .      .      ;
8825      21E0      .      .      .      DISPC1 EQU $
8826      21E0      F6      80      .      ORI 200Q        ;ADD BIT FOR REFRESH LOGIC
8827      21E2      .      .      .      DISPC2 EQU $
8828      21E2      32      89      FF      STA DCHAR       ;STORE NEW ENHANCEMENT CODE
8829      21E5      78      .      .      MOV A,B         ;STORE MASK FOR ENHANCEMENT
8830      21E6      32      77      FF      STA CDSPEN     ;BITS NOT TO BE ALTERED
8831      21E9      .      .      .      ; FALL INTO DISPLAY ROUTINE
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS
=====
8833      21E9      . . .      ;*****
8834      21E9      . . .      ; DISPLA - ADD CHARACTER TO DISPLAY *
8835      21E9      . . .      ;*****
8836      21E9      . . .      ;
8837      21E9      . . .      ; ENTRY:  CURCOL,CURROW = SCREEN POSITION WHERE
8838      21E9      . . .      ; CHARACTER IS TO BE INSERTED
8839      21E9      . . .      ; DCHAR = CHARACTER TO BE DISPLAYED
8840      21E9      . . .      ; CDSPEN = MASK TO MASK OUT COMMON BITS
8841      21E9      . . .      ; IF DCHAR IS A DISPLAY CONTROL BYTE
8842      21E9      . . .      ;
8843      21E9      . . .      ; EXIT :  A = 0, NO PLACE FOR CHARACTER
8844      21E9      . . .      ; A # 0, CHARACTER PROCESSED
8845      21E9      . . .      ; B = CHARACTER REPLACED IF ADDITION
8846      21E9      . . .      ; DONE BY INSERT
8847      21E9      . . .      ; D,E = ADDRESS OF CHAR IN DISPLAY
8848      21E9      . . .      ;
8849      21E9      . . .      DISPLA EQU $
8850      21E9      3A 89 FF      LDA DCHAR ;GET CHAR TO BE STORED
8851      21EC      B7 . .      ORA A ;IS THIS ASCII CHAR?
8852      21ED      F2 9F 22      JP DIS060 ;YES - CONTINUE
8853      21F0      . . .      ;*****
8854      21F0      . . .      ; CONTROL CODE TO BE ENTERED INTO *
8855      21F0      . . .      ; DATA STREAM - FIND CHAR PRECEDING *
8856      21F0      . . .      ; THIS COLUMN *
8857      21F0      . . .      ;*****
8858      21F0      3A C1 FF      LDA CURCOL ;GET CURRENT COLUMN NUMBER
8859      21F3      3D . .      DCR A ;SET FOR PREVIOUS COLUMN
8860      21F4      CD 0B 07      CALL RCADRO ;DOES LINE EXIST?
8861      21F7      FA 16 0B      JM MLOCK1 ;NO - SOUND BELL AND EXIT
8862      21FA      . . .      ; WITH A-REGISTER = 0
8863      21FA      C2 EC 22      JNZ DIS100 ;COL BEYOND EOL - EXTEND LIN
8864      21FD      . . .      ;*****
8865      21FD      . . .      ; PREVIOUS COLUMN FOUND *
8866      21FD      . . .      ;*****
8867      21FD      4F . .      MOV C,A ;SAVE COLUMN IN C
8868      21FE      0C . .      INR C ;SET C TO NEXT COLUMN NUMBER
8869      21FF      CD 65 10      CALL CKPROT ;PREVIOUS CHAR PROTECTED?
8870      2202      C2 13 22      JNZ DIS030 ;NO - CONTINUE
8871      2205      . . .      DIS020 EQU $
8872      2205      1B . .      DCX D ;YES - SET PTR TO NEXT CHAR
8873      2206      21 C2 C1      LXI H,ENDPR*256+XMONLY
8874      2209      CD A0 1E      CALL FNDCH ;IS NEXT CHARACTER PROTECTED
8875      220C      CA D4 22      JZ DIS092 ;YES - LOOK FOR NEXT FIELD
8876      220F      21 C1 FF      LXI H,CURCOL ;YES - RECALL COLUMN VALUE
8877      2212      4E . .      MOV C,M
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 265
=====
8879      2213      . . .      ;*****
8880      2213      . . .      ; SEARCH FOR PLACE FOR CHARACTER *
8881      2213      . . .      ;*****
8882      2213      . . .      DIS030 EQU $
8883      2213      CD 87 0B    CALL NXTCHR ;GET NEXT CHAR
8884      2216      47 . .     MOV B,A      ;SAVE EXISTING CHAR IN B-REG
8885      2217      21 89 FF    LXI H,DCHAR
8886      221A      FE C4 .     CPI STPFLG   ;NON-DISPLAYING TERMINATOR?
8887      221C      CA 3F 22    JZ DIS035    ;YES - DELETE IT
8888      221F      FE CC .     CPI EOL      ;EXISTING CHARACTER AN EOL?
8889      2221      7E . .     MOV A,M      ;(GET CHAR TO BE DISPLAYED
8890      2222      CA 87 22    JZ DIS050    ;YES - ADD CHARACTER TO LINE
8891      2225      FE C4 .     CPI STPFLG   ;NON-DISPLAYING TERMINATOR?
8892      2227      CA D5 1A    JZ CRI104    ;YES - INSERT TERMINATOR
8893      222A      78 . .     MOV A,B      ;NO - RECALL EXISTING CHAR
8894      222B      87 . .     ADD A        ;EXISTING CHARACTER ASCII?
8895      222C      7E . .     MOV A,M      ;(GET CHAR TO BE DISPLAYED
8896      222D      D2 87 22    JNC DIS050    ;YES - INSERT NEW CHARACTER
8897      2230      FA 47 22    JM DIS040    ;FLAG CHAR - ADD FLAG TO DIS
8898      2233      87 . .     ADD A        ;NEW CHAR DISPLAY CONTROL?
8899      2234      FA 13 22    JM DIS030    ;NO - GO TO NEXT CHARACTER
8900      2237      . . .      ;*****
8901      2237      . . .      ; MERGE NEW DISPLAY ENHANCEMENT *
8902      2237      . . .      ; WITH CODE ALREADY IN THIS COLUMN *
8903      2237      . . .      ;*****
8904      2237      3A 77 FF    LDA CDSPEM   ;GET ENHANCEMENT MASK
8905      223A      A0 . .     ANA B        ;EXTRACT BITS TO BE SAVED
8906      223B      B6 . .     ORA M        ;COMBINE WITH NEW ENHANCEMEN
8907      223C      C3 75 22    JMP DIS044    ;STORE THE NEW DISPLAY CODE
8908      223F      . . .      ;*****
8909      223F      . . .      ; NON-DISPLAYING TERMINATOR FOUND - DELETE IT *
8910      223F      . . .      ;*****
8911      223F      . . .      DIS035 EQU $
8912      223F      BE . .     CMP M        ;IS NEW CHAR TERMINATOR ALSO
8913      2240      C8 . .     RZ          ;YES - RETURN
8914      2241      CD 88 1A    CALL CHRDL2  ;NO - DELETE THE CHARACTER
8915      2244      C3 13 22    JMP DIS030    ;CONTINUE SCAN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 266
=====
8917      2247      .      .      .      ;*****
8918      2247      .      .      .      ; FLAG CHAR FOUND *
8919      2247      .      .      .      ;*****
8920      2247      .      .      .      DIS040 EQU $
8921      2247      B8      .      .      CMP B      ;IS THIS SAME FLAG CHAR?
8922      2248      C8      .      .      RZ      ;YES - RETURN (A # 0)
8923      2249      87      .      .      ADD A      ;NEW CHARACTER DISPLAY CNTL?
8924      224A      1F      .      .      RAR      ;(RESTORE CHARACTER)
8925      224B      F2      78      22      JP DIS045 ;YES - CHECK PROTECTED FIELD
8926      224E      FE      C5      .      CPI ALPHA ;IS NEW CHAR TYPE DEFINITION
8927      2250      78      .      .      MOV A,B    ;(RECALL OLD FLAG CHAR)
8928      2251      FA      5C      22      JM DIS042 ;NO - ADD FIELD DEFINITION
8929      2254      FE      C5      .      CPI ALPHA ;IS OLD CHAR TYPE DEFINITION
8930      2256      F2      68      22      JP DIS043 ;YES - REPLACE THE CHARACTER
8931      2259      C3      13      22      JMP DIS030 ;NO - GO TO NEXT CHARACTER
8932      225C      .      .      .      ;*****
8933      225C      .      .      .      ; FIELD DEFINITION CHARACTER TO BE ADDED - PUT *
8934      225C      .      .      .      ; AHEAD OF TYPE DEFINITION OR AFTER "STPR" *
8935      225C      .      .      .      ;*****
8936      225C      .      .      .      DIS042 EQU $
8937      225C      FE      C5      .      CPI ALPHA ;IS OLD CHAR TYPE DEFINITION
8938      225E      F2      D5      1A      JP CRI104 ;YES - INSERT FIELD DEF
8939      2261      3E      C0      .      MVI A,STPR ;NO - STORE NEW FIELD DEF
8940      2263      B8      .      .      CMP B      ;OLD CHAR = START PROTECT?
8941      2264      CA      13      22      JZ DIS030 ;YES - LOOK TO NEXT CHAR
8942      2267      BE      .      .      CMP M      ;IS NEW CHAR A STPR?
8943      2268      CA      D5      1A      JZ CRI104 ;YES - INSERT BEFORE UNPROTC
8944      226B      .      .      .      ;*****
8945      226B      .      .      .      ; REPLACE EXISTING DISPLAY CHARACTER *
8946      226B      .      .      .      ;*****
8947      226B      .      .      .      DIS043 EQU $
8948      226B      1A      .      .      LDAX D    ;PUT EXISTING CHARACTER INTO
8949      226C      47      .      .      MOV B,A   ;B-REG FOR SOFT KEY CHECK
8950      226D      3A      89      FF      LDA DCHAR ;GET CHAR TO BE DISPLAYED
8951      2270      21      6C      FF      LXI H,SPOWL ;CHECK AGAINST SPOW LATCH
8952      2273      BE      .      .      CMP M     ;INPUT = SPACE AND SPOW SET?
8953      2274      C8      .      .      RZ      ;YES - RETURN (A # 0)
8954      2275      .      .      .      DIS044 EQU $
8955      2275      12      .      .      STAX D    ;STORE THE NEW CHARACTER
8956      2276      3C      .      .      INR A     ;FORCE A # 0
8957      2277      C9      .      .      RET      ;RETURN
=====

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ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 267
8959	2278	.	.	*****	
8960	2278	.	.	; FLAG CHAR FOUND AND *	
8961	2278	.	.	; DISPLAY CONTROL TO BE ADDED *	
8962	2278	.	.	*****	
8963	2278	.	.	DIS045 EQU \$	
8964	2278	78	.	MOV A,B ;RECALL EXISTING CHARACTER	
8965	2279	FE	C0	CPI STPR ;BEGINNING A PROTECTED FIELD	
8966	227B	C2	13 22	JNZ DIS030 ;NO - MOVE TO NEXT CHAR	
8967	227E	CD	76 19	CALL CHKFMS ;FORMAT MODE?	
8968	2281	CA	13 22	JZ DIS030 ;NO - ADD CHAR TO DISPLAY	
8969	2284	C3	05 22	JMP DIS020 ;YES - LOOK FOR NEXT FIELD	
8970	2287	.	.	*****	
8971	2287	.	.	; ASCII OR EOL FOUND *	
8972	2287	.	.	; MERGE NEW DISPLAY CONTROL IF NECESSARY *	
8973	2287	.	.	*****	
8974	2287	.	.	DIS050 EQU \$	
8975	2287	87	.	ADD A ;NEW CHAR DISPLAY CONTROL?	
8976	2288	FA	95 22	JM DIS054 ;NO - ADD CHAR TO DISPLAY	
8977	228B	3A	77 FF	LDA CDSPEN ;YES - GET MASK	
8978	228E	2E	C6	MVI L,LSTDCE-BASE ;GET LAST ENHANCEMENT	
8979	2290	A6	.	ANA M ;EXTRACT BITS TO BE SAVED	
8980	2291	2E	89	MVI L,DCHAR-BASE	
8981	2293	B6	.	ORA M ;COMBINE WITH NEW ENHANCEMEN	
8982	2294	77	.	MOV M,A ;STORE	
8983	2295	.	.	DIS054 EQU \$	
8984	2295	78	.	MOV A,B ;WAS CHAR ASCII?	
8985	2296	B7	.	ORA A	
8986	2297	F2	D5 1A	JP CR1104 ;YES - DU INSERT	
8987	229A	0E	00	MVI C,0 ;NO - ADD SINGLE CHAR	
8988	229C	C3	01 23	JMP DIS110	

ITEM	LUC	OBJECT CODE	SOURCE STATEMENTS	PAGE 268
8990	229F	. . .	;*****	
8991	229F	. . .	; ENTER ASCII CHARACTER INTO DATA STREAM *	
8992	229F	. . .	;*****	
8993	229F	. . .	DSPASC EQU S	
8994	229F	. . .	DIS060 EQU S	
8995	229F	CD 08 07	CALL RCADDR ;GET MEMORY ADDRESS	
8996	22A2	CA BE 22	JZ DIS080 ;CHAR FOUND BY RCADDR	
8997	22A5	. . .	DISPLO EQU S	
8998	22A5	FA B4 22	JM DIS070 ;RETURN IF LINE NOT BUILT	
8999	22A8	OD . .	DCR C	
9000	22A9	C2 EC 22	JNZ DIS100 ;MORE THAN ONE CHAR NEEDED	
9001	22AC	. . .	;*****	
9002	22AC	. . .	; SINGLE CHARACTER REQUIRED *	
9003	22AC	. . .	; CHECK FOR LAST COLUMN OF LINE *	
9004	22AC	. . .	;*****	
9005	22AC	FE 4F .	CPI MAXCOL ;COMPARE WITH MAX COLUMN	
9006	22AE	C2 01 23	JNZ DIS110 ;NOT MAXIMUM COLUMN	
9007	22B1	C3 CE 22	JMP DIS090	
9008	22B4	. . .	;*****	
9009	22B4	. . .	; LINE NOT BUILT *	
9010	22B4	. . .	; PERFORM HOMEUP IF FORMAT MODE *	
9011	22B4	. . .	;*****	
9012	22B4	. . .	DIS070 EQU S	
9013	22B4	CD 76 19	CALL CHKFMS ;FORMAT MODE?	
9014	22B7	C8 . .	RZ ;NO - RETURN (A = 0)	
9015	22B8	CD 14 48	CALL ZBELL ;YES - SOUND BELL	
9016	22BB	C3 E5 22	JMP DIS093 ;HOME UP AND TRY AGAIN	

```

=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 269
=====
9018      22BE      .      .      .      ;*****
9019      22BE      .      .      .      ; CHARACTER REPLACEMENT *
9020      22BE      .      .      .      ;*****
9021      22BE      .      .      .      DIS080 EQU $
9022      22BE      4F      .      .      MOV C,A      ;SAVE COLUMN IN C
9023      22BF      3A      F4      FF      LDA  MDFLG1   ;GET TERMINAL MODE FLAGS
9024      22C2      E6      02      .      ANI  INSCHR   ;IN CHARACTER INSERT MODE?
9025      22C4      CA      CE      22      JZ   DIS090   ;NO - ADD CHARACTER TO DISPL
9026      22C7      3A      90      FF      LDA  EOLMV    ;YES - GET EOL SHIFTED FLAG
9027      22CA      B7      .      .      ORA  A        ;HAS LINE BEEN EXTENDED?
9028      22CB      CA      CF      1A      JZ   CRI100   ;NO - PERFORM INSERT CHAR
9029      22CE      .      .      .      DIS090 EQU $
9030      22CE      CD      65      10      CALL CKPROT   ;CURSOR IN PROTECTED FIELD?
9031      22D1      C2      6B      22      JNZ  DIS043   ;NO - STORE THE CHARACTER
9032      22D4      .      .      .      DIS092 EQU $
9033      22D4      CD      A6      12      CALL DCXB2D   ;DATA COMM OR I/O BUFF CHAR?
9034      22D7      CC      14      48      CZ   ZBELL    ;NO - SOUND THE BELL
9035      22DA      3A      89      FF      LDA  LCHAR    ;GET CHAR TO BE DISPLAYED
9036      22DD      B7      .      .      ORA  A        ;IS IT A CONTROL CHARACTER?
9037      22DE      F8      .      .      RM          ;YES - DON'T TAB (RETURN A#0)
9038      22DF      CD      C4      1D      CALL FLDSR    ;NO - TAB TO NEXT FIELD
9039      22E2      C2      E9      21      JNZ  DISPLA   ;JUMP IF FIELD FOUND
9040      22E5      .      .      .      DIS093 EQU $
9041      22E5      CD      2C      1D      CALL CURPH1   ;ANY FIELDS IN DISPLAY?
9042      22E8      C2      E9      21      JNZ  DISPLA   ;YES - ADD CHARACTER TO FIEL
9043      22EB      C9      .      .      RET          ;NO - RETURN (A # 0)
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 270
=====
9045      22EC      . . .      ;*****
9046      22EC      . . .      ; LINE MUST BE EXTENDED TO ACCOMODATE CHARACTER *
9047      22EC      . . .      ; - EXTEND TO ONE COLUMN BEFORE DESIRED COLUMN *
9048      22EC      . . .      ;*****
9049      22EC      . . .      ;
9050      22EC      . . .      ; ENTRY: C = NUMBER OF CHARACTERS REQUIRED
9051      22EC      . . .      ;
9052      22EC      . . .      DIS100 EQU $
9053      22EC      0D . .      DCR C ;MORE THAN ONE CHAR TO ADD?
9054      22ED      C2 01 23      JNZ DIS110 ;NO - ADD MULTIPLE CHARACTER
9055      22F0      CD 65 10      CALL CKPROT ;CURSOR IN PROTECTED FIELD?
9056      22F3      CA D4 22      JZ DIS092 ;YES - TAB TO NEXT FIELD
9057      22F6      21 9B FF      LXI H,NCHAR ;NO - SET "NCHAR" TO STORE
9058      22F9      36 01 .      MVI M,1 ;BLANK OVER EOL (I.E.,
9059      22FB      . . .      ; MAKE DISPLAY ROUTINE
9060      22FB      . . .      ; THINK MORE THAN ONE
9061      22FB      . . .      ; CHARACTER BEING ADDED)
9062      22FB      CD B7 08      CALL DISPL2 ;EXTEND LINE BY ONE CHARACTE
9063      22FE      C3 0A 23      JMP DIS114 ;CHECK MEMORY LOCKED
9064      2301      . . .      ;
9065      2301      . . .      DIS110 EQU $
9066      2301      CD 65 10      CALL CKPROT ;CURSOR IN PROTECTED FIELD?
9067      2304      CA D4 22      JZ DIS092 ;YES - TAB TO NEXT FIELD
9068      2307      CD AB 08      CALL DISPL1 ;NO - EXTEND LINE
9069      230A      . . .      DIS114 EQU $
9070      230A      B7 . .      ORA A ;MEMORY LOCKED?
9071      230B      C8 . .      RZ ;YES - RETURN FAIL (A = 0)
9072      230C      3A 9B FF      LDA NCHAR ;GET # OF CHARACTERS ADDED
9073      230F      3D . .      DCR A ;SINGLE CHARACTER ADDED?
9074      2310      F2 E9 21      JP DISPLA ;NO - TRY TO STORE AGAIN
9075      2313      C9 . .      RET ;YES - STORE DONE BY DISPLAY
9076      2314      . . .      ; (A # 0)
=====

```

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 271
=====
9078     2314      . . .      ;
9079     2314      . . .      ; * * * * *
9080     2314      . . .      ;
9081     2314      . . .      ; DSPTST - DISPLAY TEST PATTERN
9082     2314      . . .      ;
9083     2314      . . .      ; ENTRY: A = CHARACTER TO BE DISPLAYED
9084     2314      . . .      ;
9085     2314      . . .      ; EXIT : A,B,C,D,E,L DESTROYED
9086     2314      . . .      ;
9087     2314      . . .      DSPTST EQU $
9088     2314      32 89 FF    STA DCHAR ;PUT CHAR IN DISPLAY BUFFER
9089     2317      CD 0F 17    CALL SETDFO ;SET DATA COMM INPUT FLAG TO
9090     231A      . . .      ; INHIBIT BELL ON FIELD SKIP
9091     231A      . . .      ;
9092     231A      . . .      ; DSPCHR - DISPLAY CHARACTER IN DCHAR
9093     231A      . . .      ;
9094     231A      . . .      DSPCHR EQU $
9095     231A      21 05 20    LXI H,CURADV ;SET NORMAL EXIT ROUTINE
9096     231D      . . .      DSPCHO EQU $
9097     231D      E5 . .     PUSH H ;SAVE NORMAL EXIT ROUTINE
9098     231E      CD 9F 22    CALL DSPASC ;ADD ASCII CHAR TO DISPLAY
9099     2321      B7 . .     ORA A ;CHARACTER DISPLAYED?
9100     2322      CA 50 23    JZ DCH100 ;NO - DON'T MOVE CURSOR
9101     2325      . . .      ; FALL INTO DISPLAY ROUTINE
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 272
9103	2325	CD 76 19	CALL CHKFMS ;FORMAT/SOFT KEY DEFINE MODE	
9104	2328	C8 . .	RZ ;NO - DO NORMAL EXIT	
9105	2329	CD A6 12	CALL DCXB2D ;DATA COMM OR I/O BUFF CHAR?	
9106	232C	C0 . .	RNZ ;NO - DO NORMAL EXIT	
9107	232D	3A 89 FF	LDA DCHAR ;GET CHARACTER DISPLAYED	
9108	2330	2A 86 FF	LHLD CHKRTN ;NO - GET CHECK ROUTINE ADDR	
9109	2333	C7 . .	RST ;RSTJMP IS IT A VALID CHARACTER?	
9110	2334	C8 . .	RZ ;YES - DO NORMAL EXIT	
9111	2335	F1 . .	POP PSW ;NO - POP OFF NORMAL EXIT AD	
9112	2336	. . .	;	
9113	2336	. . .	; FIELD CHECK ERROR - LOCK UP UNTIL BACKSPACE HIT	
9114	2336	. . .	;	
9115	2336	AF . .	XRA A ;CLEAR OUT INPUT CHARACTER	
9116	2337	32 9C FF	SIA CHARIN ;TO KILL FUNCTION KEYS	
9117	233A	. . .	DCH010 EQU \$	
9118	233A	CD 14 48	CALL ZBELL ;SOUND BELL	
9119	233D	. . .	DCH020 EQU \$	
9120	233D	CD 86 15	CALL IOCTMN ;MONITOR THE TAPE DRIVES	
9121	2340	CD 05 48	CALL ZGETKY ;ANY KEY HIT?	
9122	2343	C2 3D 23	JNZ DCH020 ;NO - CONTINUE WAITING	
9123	2346	FE 0D .	CPI CR ;IS IT THE RETURN KEY?	
9124	2348	C2 3A 23	JNZ DCH010 ;NO - SOUND BELL, TRY AGAIN	
9125	2348	3E 09 .	MVI A,STPRPT ;YES - STOP RETURN KEY	
9126	234D	C3 08 48	JMP ZKBCIL ;FROM REPEATING AND EXIT	
9127	2350	. . .	;*****	
9128	2350	. . .	; CHARACTER NOT DISPLAYED - SOUND BELL IF *	
9129	2350	. . .	; CHARACTER FROM KEYBOARD *	
9130	2350	. . .	;*****	
9131	2350	. . .	DCH100 EQU \$	
9132	2350	E1 . .	POP H ;POP OFF NORMAL EXIT ROUTINE	
9133	2351	. . .	DSPCH1 EQU \$	
9134	2351	CD A6 12	CALL DCXB2D ;INPUT FROM KEYBOARD	
9135	2354	CA 14 48	JZ ZBELL ;YES - SOUND BELL AND EXIT	
9136	2357	C9 . .	RET ;NO - RETURN ONLY	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 273
=====
9138     2358      . . .      ;*****
9139     2358      . . .      ; EXPAND - EXPAND DISPLAY CONTROL TO ESCAPE *
9140     2358      . . .      ; SEQUENCE                                           *
9141     2358      . . .      ;*****
9142     2358      . . .      ;
9143     2358      . . .      ; ENTRY:  A,C = DISPLAY CONTROL BYTE
9144     2358      . . .      ;
9145     2358      . . .      ; EXIT :  H = BASEH
9146     2358      . . .      ;           A,B,L DESTROYED
9147     2358      . . .      ;
9148     2358      . . .      EXPAND EQU  S
9149     2358      CD 05 26      CALL INITD1      ;INITIALIZE CHAR BUFFER PTRS
9150     235B      87 . .      ADD A           ;IS CHAR DISPLAY CONTROL?
9151     235C      1F . .      RAR            ;(RESTORE CHARACTER)
9152     235D      FA AC 23      JM EXP100       ;NO - EXPAND FORMAT CONTROL
9153     2360      21 76 FF      LXI H,ENHOUT   ;YES - COMPARE TO PREVIOUS
9154     2363      AE . .      XRA M          ;ANY CHANGES?
9155     2364      C8 . .      RZ            ;NO - RETURN IMMEDIATELY
9156     2365      E6 0F .      ANI 17Q        ;CHANGE IN ENHANCEMENT?
9157     2367      CA 7E 23      JZ EXP010      ;NO - CHECK NEW CHARACTER SE
9158     236A      06 26 .      MVI B,AMPSND  ;YES - OUTPUT ENHANCEMENT
9159     236C      CD BA 13      CALL ECUIB     ;ESCAPE SEQUENCE:
9160     236F      3E 64 .      MVI A,SMALLD  ;<ESC>-<&>-<LOWER CASE D>
9161     2371      CD C0 13      CALL A2OUTB
9162     2374      79 . .      MOV A,C       ;COMPUTE ENHANCEMENT
9163     2375      E6 0F .      ANI 17Q        ;PARAMETER (@-0)
9164     2377      F6 40 .      UKI 100Q      ;ADJUST TO ASCII LETTER
9165     2379      CD C0 13      CALL A2OUTB   ;PUT IT INTO OUTPUT BUFFER
9166     237C      2E 76 .      MVI L,ENHOUT-BASE ;CHECK CHARACTER SET
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 274
=====
9168     237E      .      .      .      ;
9169     237E      .      .      .      ; CHECK FOR CHARACTER SET CHANGE
9170     237E      .      .      .      ;
9171     237E      .      .      .      EXP010 EQU $
9172     237E      79      .      .      MOV A,C          ;RECALL CURRENT SETTING
9173     237F      AE      .      .      XRA M            ;COMPARE TO PREVIOUS VALUE
9174     2380      E6      30      .      ANI 600          ;ANY CHANGE IN CHAR SET?
9175     2382      71      .      .      MOV M,C          ;(SAVE NEW SETTING)
9176     2383      C8      .      .      RZ              ;NO - RETURN
9177     2384      79      .      .      MOV A,C          ;YES - RECALL NEW SETTING
9178     2385      E6      30      .      ANI 600          ;RETURN TO BASE SET?
9179     2387      CA      A7      23      JZ EXP030        ;YES - SEND SHIFT IN (SI)
9180     238A      2E      75      .      MVI L,CALTST-BASE ;IS IT THE SAME
9181     238C      BE      .      .      CMP M            ;ALTERNATE CHAR SET?
9182     238D      CA      A2      23      JZ EXP020        ;YES - SEND SHIFT OUT ONLY
9183     2390      77      .      .      MOV M,A          ;NO - SAVE NEW ALTERNATE
9184     2391      .      .      .      ;
9185     2391      .      .      .      ; GENERATE ESCAPE SEQUENCE FOR ALTERNATE
9186     2391      .      .      .      ; CHARACTER SET SPECIFIER
9187     2391      .      .      .      ;
9188     2391      06      29      .      MVI B,ARPARN    ;OUTPUT <ESC>
9189     2393      CD      BA      13      CALL ECUOTB     ;<RIGHT PARENTHESIS>
9190     2396      79      .      .      MOV A,C
9191     2397      E6      30      .      ANI 600          ;COMPUTE ALTERNATE CHARACTER
9192     2399      0F      .      .      RRC              ;SET PARAMETER
9193     239A      0F      .      .      RRC
9194     239B      0F      .      .      RRC
9195     239C      0F      .      .      RRC
9196     239D      C6      40      .      ADI 100Q
9197     239F      CD      C0      13      CALL A2OUTB     ;SEND IT
9198     23A2      .      .      .      ;
9199     23A2      .      .      .      EXP020 EQU $
9200     23A2      3E      0E      .      MVI A,SO        ;SEND SHIFT OUT (SO)
9201     23A4      C3      C0      13      JMP A2OUTB       ;AND RETURN
9202     23A7      .      .      .      ;
9203     23A7      .      .      .      EXP030 EQU $
9204     23A7      3E      0F      .      MVI A,SI        ;SEND SHIFT IN
9205     23A9      C3      C0      13      JMP A2OUTB       ;AND RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 275
=====
9207      23AC      . . .      ;
9208      23AC      . . .      ; EXPAND ON FORMAT CONTROL
9209      23AC      . . .      ;
9210      23AC      . . .      EXP100 EQU $
9211      23AC      FE C2      .      CPI XMONLY      ;TRANSMIT ONLY CONTROL?
9212      23AE      06 7B      .      MVI B,LFBRC      ;(SET FOR LEFT BRACE)
9213      23B0      CA BA 13      JZ ECOUTB      ;YES - OUTPUT AND EXIT
9214      23B3      F2 C2 23      JF EXP110      ;TYPE DEF - OUTPUT NUMBER
9215      23B6      FE C1      .      CPI ENDP      ;END PROTECT?
9216      23B8      06 5B      .      MVI B,LFBKT      ;(SET FOR LEFT BRACKET - [
9217      23BA      CA BA 13      JZ ECOUTB      ;YES - OUTPUT AND EXIT
9218      23BD      04 . .      .      INR B      ;NO - ALTER CHAR TO RIGHT
9219      23BE      04 . .      .      INR B      ;BRACKET AND OUTPUT IT
9220      23BF      C3 BA 13      JMP ECOUTB
9221      23C2      . . .      ;
9222      23C2      . . .      ; TYPE DEFINITION - OUTPUT NUMERIC TERMINATOR
9223      23C2      . . .      ;
9224      23C2      . . .      EXP110 EQU $
9225      23C2      FE C8      .      CPI SFKYAT      ;IS CODE VALID?
9226      23C4      06 7F      .      MVI B,ADEL      ;(SET DEL CHAR FOR INVALID
9227      23C6      F2 BF 13      JP B2OUTB      ;NO - RETURN DEL CHARACTER
9228      23C9      FE C3      .      CPI FILL      ;FILL CODE?
9229      23CB      CA BF 13      JZ B2OUTB      ;YES - RETURN DEL CHARACTER
9230      23CE      D6 8F      .      SUI ALPHA-6-ZERO ;COMPUTE ASCII DIGIT
9231      23D0      47 . .      .      MOV B,A      ;PUT CHARACTER INTO B-REG
9232      23D1      C3 BA 13      JMP ECOUTB      ;OUTPUT THE ESCAPE SEQUENCE
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 277
=====
9281      242C      . . .      ;
9282      242C      . . .      ; * * * * *
9283      242C      . . .      ;
9284      242C      . . .      ; GETDSP - GET A CHARACTER FROM DISPLAY
9285      242C      . . .      ;
9286      242C      . . .      ; ENTRY:  CURADR = ADDR OF DISPLAY BYTE
9287      242C      . . .      ;          CURCOL = COLUMN OF NEXT BYTE
9288      242C      . . .      ;
9289      242C      . . .      ; EXIT :  NC - CHARACTER FOUND
9290      242C      . . .      ;          A = CHARACTER
9291      242C      . . .      ;          GETADR,CURCOL UPDATED
9292      242C      . . .      ;          C - NO CHARACTER
9293      242C      . . .      ;          M - END OF DISPLAY
9294      242C      . . .      ;          Z - END OF FIELD
9295      242C      . . .      ;          P,NZ - END OF LINE
9296      242C      . . .      ;          B-L DESTROYED
9297      242C      . . .      ;
9298      242C      . . .      ; GETDSP EQU $
9299      242C      21 3C FF    LXI  H,B2DPTR ;GET EXPANSION BUFFER
9300      242F      7E . .      MOV  A,M      ;POINTER
9301      2430      2B . .      DCX  H        ;SET ADDRESS TO END POINTER
9302      2431      BE . .      CMP  M        ;BUFFER EMPTY?
9303      2432      CA D4 23    JZ   GDS010   ;YES - GET BYTE FROM DISPLAY
9304      2435      2C . .      INR  L        ;NO - INCREMENT POINTER AND
9305      2436      3C . .      INR  A        ;STORE IT
9306      2437      77 . .      MOV  M,A
9307      2438      6F . .      MOV  L,A      ;SET BUFFER ADDRESS
9308      2439      7E . .      MOV  A,M      ;GET THE DATA BYTE
9309      243A      B7 . .      ORA  A        ;SET C = FALSE
9310      243B      C9 . .      RET          ;RETURN CHAFACTER FOUND
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 278
=====
9312     243C      . . .      ;
9313     243C      . . .      ; GET SOFT KEY DATA
9314     243C      . . .      ;
9315     243C      . . .      GDS030 EQU $
9316     243C      21 6F FF    LXI H,MFLGS2 ;GET MODE FLAGS
9317     243F      7E . .     MOV A,M      ;MASK OUT FIRST OUTPUT FLAG
9318     2440      E6 EF .    ANI 377Q-FRSOUT
9319     2442      BE . .     CMP M        ;FIRST DATA?
9320     2443      CA 70 24    JZ GDS050    ;NO - GET NEXT DATA
9321     2446      77 . .     MOV M,A      ;YES - UPDATE FLAG
9322     2447      CD 05 26    CALL INITD1  ;INITIALIZE CHAR BUFFER PTRS
9323     244A      2A 73 FF    LHL GETADR   ;LOCATE END OF LINE
9324     244D      EB . .     XCHG        ;PUT START ADDRESS IN D,E
9325     244E      3E 4F .    MVI A,MAXCOL ;SEARCH TO END OF LINE
9326     2450      CD 58 1F    CALL FNDLS0  ;ANY "EOL" IN DATA LINE?
9327     2453      3E 50 .    MVI A,MAXCOL+1 ; (SET FOR NO EOL LENGTH=80
9328     2455      FA 59 24    JM GDS040    ;NO - OUTPUT VALUE MAXCOL+1
9329     2458      90 . .     SUB B        ;YES - COMPUTE EOL LOCATION
9330     2459      . . .      GDS040 EQU $
9331     2459      F5 . .     PUSH PSW    ;SAVE DATA LENGTH
9332     245A      21 C0 13    LXI H,A2OUTB ;SET OUTPUT ROUTINE ADDRESS
9333     245D      CD 23 08    CALL BN2DE1  ;CONVERT AND STORE IN BUFFER
9334     2460      3E 4C .    MVI A,L      ;OUTPUT UPPER CASE L
9335     2462      CD C0 13    CALL A2OUTR
9336     2465      F1 . .     POP PSW     ;RECALL DATA LENGTH
9337     2466      3D . .     DCR A       ;DOES DATA EXIST?
9338     2467      3E 20 .    MVI A,ABLNK ; (SET TO ADD BLANK)
9339     2469      FC C0 13    CM A2OUTB   ;NO - ADD A BLANK TO OUTPUT
9340     246C      C3 2C 24    JMP GEIDSP  ;OUTPUT LENGTH PARAMETER
=====

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ITEM	LOC	OBJECT	CODE	SOURCE	STATEMENTS	PAGE 279
9342	246F	.	.	.	;	
9343	246F	.	.	.	; GET NEXT BYTE FROM DISPLAY	
9344	246F	.	.	.	;	
9345	246F	.	.	.	GDS045 EQU \$;ENTRY TO SKIP TERMINATOR	
9346	246F	77	.	.	MOV M,A ;UPDATE "DFLGS" TO CLEAR	
9347	2470	.	.	.	; SKIP TERMINATOR FLAG	
9348	2470	.	.	.	GDS050 EQU \$	
9349	2470	2A	73	FF	LHLD GETADR ;GET CURRENT ADDRESS	
9350	2473	AF	.	.	XRA A	
9351	2474	B5	.	.	ORA L ;END OF DISPLAY?	
9352	2475	CA	B8	24	JZ GDS150 ;YES - TERMINATE	
9353	2478	.	.	.	GDS060 EQU \$	
9354	2478	7E	.	.	MOV A,M	
9355	2479	2B	.	.	DCX H ;DECREMENT TO NEXT BYTE	
9356	247A	22	73	FF	SHLD GETADR ;UPDATE "GETADR"	
9357	247D	B7	.	.	ORA A ;IS BYTE ASCII?	
9358	247E	F2	92	24	JP GDS100 ;YES - RETURN CHARACTER	
9359	2481	FE	D0	.	CPI LNKLIM ;IS IT A LINK?	
9360	2483	DA	BF	24	JC GDS200 ;NO - PROCESS DISPLAY CONTROL	
9361	2486	6E	.	.	MOV L,M ;YES - SET NEW ADDRESS	
9362	2487	67	.	.	MOV H,A	
9363	2488	7D	.	.	MOV A,L ;PUT LSB INTO A-REGISTER	
9364	2489	2F	.	.	CMA	
9365	248A	E6	0F	.	ANI BLKSM ;IS IT AN END OF LINE LINK?	
9366	248C	CA	78	24	JZ GDS060 ;NO - CONTINUE THRU CHAIN	
9367	248F	C3	44	25	JMP GDS320 ;YES - CHECK TERMINATION	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 280
=====
9369     2492     . . .      ;
9370     2492     . . .      ; ASCII BYTE FOUND - RETURN CHARACTER FOUND
9371     2492     . . .      ;
9372     2492     . . .      GDS100 EQU $
9373     2492     47 . .     MOV B,A          ;SAVE THE CHARACTER
9374     2493     11 C1 FF    LXI D,CURCOL
9375     2496     1A . .     LDAX D          ;INCREMENT CURSOR COLUMN
9376     2497     3C . .     INR A          ;POSITION
9377     2498     12 . .     STAX D
9378     2499     32 00 87    STA 10CRCL      ;UPDATE DISPLAY CURSOR
9379     249C     3A 04 50    LDA BLKTRM     ;GET BLOCK TERMINATOR CHAR
9380     249F     B8 . .     CMP B          ;IS CHAR = BLOCK TERMINATOR?
9381     24A0     3E F7 .     MVI A,377Q-SKPTRM ; (SET CLEAR FLAG)
9382     24A2     CA AA 24    JZ GDS110      ;YES - RETURN IERMINATION
9383     24A5     CD 01 16    CALL CLRDFL    ;NO - CLEAR SKIP FLAG
9384     24A8     78 . .     MOV A,B        ;RECALL DISPLAY CHARACTER
9385     24A9     C9 . .     RET           ;RETURN (NC FROM "CLRDFL")
9386     24AA     . . .      ;*****
9387     24AA     . . .      ; BLOCK TERMINATOR - CHECK FOR END OF LINE, *
9388     24AA     . . .      ; RETURN END OF DISPLAY *
9389     24AA     . . .      ;*****
9390     24AA     . . .      GDS110 EQU $
9391     24AA     21 6E FF    LXI H,DFLGS    ;CLEAR SKIP TERMINATOR FLAG
9392     24AD     A6 . .     ANA M
9393     24AE     BE . .     CMP M          ;WAS SKIP FLAG SET?
9394     24AF     C2 6F 24    JNZ GDS045     ;YES - IGNORE TERMINATOR
9395     24B2     1A . .     LDAX D        ;NO - TERMINATE TRANSMISSION
9396     24B3     FE 50 .     CPI MAXCOL+1   ;WAS RS IN LAST COLUMN?
9397     24B5     CC 96 20    CZ CRLF        ;YES - DO CR,LF
9398     24B8     . . .      ;
9399     24B8     . . .      ; RETURN END OF DISPLAY
9400     24B8     . . .      ;
9401     24B8     . . .      GDS150 EQU $
9402     24B8     CD 20 1E    CALL FLDSRX    ;SET "LSTCOL" TO MAXCOL+1 TO
9403     24BB     . . .      ; FORCE LINE RE-SCAN
9404     24BB     . . .      GDS160 EQU $
9405     24BB     AF . .     XRA A          ;SET A TO -1
9406     24BC     3D . .     DCR A
9407     24BD     37 . .     STC           ;SET C-FLAG TRUE
9408     24BE     C9 . .     RET           ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 281
=====
9410     24BF      . . .      ;
9411     24BF      . . .      ; NON-ASCII BYTE PROCESSING
9412     24BF      . . .      ;
9413     24BF      . . .      GDS200 EQU $
9414     24BF      FE CE .      CPI EOP          ;END OF DISPLAY?
9415     24C1      CA B8 24     JZ GDS150        ;YES - RETURN END OF DISPLAY
9416     24C4      FE C4 .      CPI STPFLG       ;NON-DISPLAYING TERMINATOR?
9417     24C6      CA 0C 25     JZ GDS230        ;YES - RETURN END OF DISPLAY
9418     24C9      FE CC .      CPI EOL          ;END OF LINE?
9419     24CB      CA 22 25     JZ GDS300        ;YES - RETURN END OF LINE
9420     24CE      FE C3 .      CPI FILL         ;FILL BYTE?
9421     24D0      CA 78 24     JZ GDS060        ;YES - GET NEXT BYTE
9422     24D3      4F . .      MOV C,A         ;NO - SAVE THE BYTE
9423     24D4      CD 76 19     CALL CHKFMS     ;FORMAT/SOFT KEY DEFINE MODE
9424     24D7      C2 E7 24     JNZ GDS210       ;YES - LOOK FOR START PROTEC
9425     24DA      3A 64 FF     LDA IOFLG2      ;NO - GET I/O FLAGS 2
9426     24DD      E6 20 .      ANI XDS2BF      ;DISPLAY TO I/O BUFFER?
9427     24DF      79 . .      MOV A,C         ;(RECALL DATA BYTE)
9428     24E0      C0 . .      RNZ             ;YES - RETURN UNEXPANDED BYT
9429     24E1      CD 58 23     CALL EXPAND     ;NO - EXPAND DISPLAY CONTROL
9430     24E4      C3 2C 24     JMP GETDSP      ;RETURN 1ST EXPANDED CHAR
9431     24E7      . . .      ;
9432     24E7      . . .      ; FORMAT MODE - IGNORE ALL DISPLAY CONTROL EXCEPT
9433     24E7      . . .      ; FOR START PROTECT
9434     24E7      . . .      ;
9435     24E7      . . .      GDS210 EQU $
9436     24E7      79 . .      MOV A,C         ;RECALL THE DATA BYTE
9437     24E8      FE C0 .      CPI STPR        ;IS IT START PROTECT?
9438     24EA      C2 78 24     JNZ GDS060      ;NO - IGNORE THE BYTE
9439     24ED      EB . .      XCHG           ;YES - PUT GETADR INTO D,E
9440     24EE      2A C0 FF     LHLD CURROW    ;SAVE ENDING ROW AND
9441     24F1      3A A3 FF     LDA TLINO      ;COLUMN+1 FOR FIELD
9442     24F4      85 . .      ADD L
9443     24F5      6F . .      MOV L,A        ;SAVE ABSOLUTE ROW NUMBER
9444     24F6      22 20 FF     SHLD ENDROW
9445     24F9      . . .      GDS220 EQU $
9446     24F9      CD 53 10     CALL GTMOD1    ;PAGE MODE/DISPLAY -> BUFFER
9447     24FC      CA 09 25     JZ GDS225      ;NO - RETURN END OF FIELD
9448     24FF      CD B9 1D     CALL FLDSR1    ;ANY MORE FIELDS?
9449     2502      CA B8 24     JZ GDS150      ;NO - EXIT END OF DISPLAY
9450     2505      EB . .      XCHG           ;YES - STORE NEW GETADR
9451     2506      22 73 FF     SHLD GETADR
9452     2509      . . .      GDS225 EQU $
9453     2509      AF . .      XRA A          ;RETURN END OF FIELD
9454     250A      37 . .      STC            ;(C = TRUE, A = 0)
9455     250B      C9 . .      RET
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 282
=====
9457      250C      . . .      ;*****
9458      250C      . . .      ; NON-DISPLAYING TERMINATOR FOUND - CHECK FOR *
9459      250C      . . .      ;   AUTO CLEAR OPTION                               *
9460      250C      . . .      ;*****
9461      250C      . . .      GDS230 EQU $
9462      250C      3A FA FF    LDA  KBJMP2    ;GET JUMPERS SET 2
9463      250F      E6 02 .     ANI  CLRTRM   ;CLEAR TERMINATOR?
9464      2511      3A C1 FF    LDA  CURCOL   ;(SET CURRENT COLUMN)
9465      2514      4F . .     MOV  C,A
9466      2515      2A 73 FF    LHLD GETADR   ;(SET LOCATION OF
9467      2518      23 . .     INX  H        ;TERMINATOR)
9468      2519      EB . .     XCHG        ;(PUT ADDRESS INTO D,E)
9469      251A      C4 B8 1A    CNZ  CHRDL2   ;YES - CLEAR THE BYTE
9470      251D      EB . .     XCHG
9471      251E      2B . .     DCX  H        ;SET LAST CHARACTER ADDRESS
9472      251F      C3 B8 24    JMP  GDS150   ;RETURN END OF DISPLAY
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                PAGE 283
=====
9474      2522      . . .      ;
9475      2522      . . .      ; END OF LINE - PAD OUT LINE IF FORMAT MODE
9476      2522      . . .      ;
9477      2522      . . .      GDS300 EQU $
9478      2522      CD 76 19    CALL CHKFMS      ;FORMAT/SOFT KEY DEFINE MODE
9479      2525      CA 41 25    JZ GDS310        ;NO - ADVANCE TO NEXT LINE
9480      2528      FA 41 25    JM GDS310        ;SOFT KEY - SKIP TO NEXT LIN
9481      252B     11 C1 FF    LXI D,CURCOL    ;FORMAT - BLANK FILL
9482      252E     1A . .     LDAX D          ;GET CURRENT CURSOR COLUMN
9483      252F     FE 50 .     CPI MAXCOL+1    ;LINE COMPLETED?
9484      2531     CA 41 25    JZ GDS310        ;YES - ADVANCE TO NEXT LINE
9485      2534     3C . .     INR A           ;NO - INCREMENT COLUMN
9486      2535     12 . .     STAX D         ;NUMBER
9487      2536     32 00 87    STA IOCRCL      ;UPDATE DISPLAY CURSOR
9488      2539     23 . .     INX H          ;RESTORE "GETADR" TO LOCATIO
9489      253A     22 73 FF    SHLD GETADR     ;OF "EOL"
9490      253D     3E 20 .     MVI A,ABLNK    ;RETURN BLANK
9491      253F     B7 . .     ORA A          ;CLEAR C-FLAG
9492      2540     C9 . .     RET           ;RETURN
9493      2541     . . .      ;
9494      2541     . . .      GDS310 EQU $
9495      2541     CD 69 19    CALL CHAIN1     ;GET ADDR OF NEXT LINE LINK
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 284
=====
9497      2544      . . .      ;
9498      2544      . . .      ; EOL LINK FOUND - DETERMINE TERMINATION TYPE
9499      2544      . . .      ;
9500      2544      . . .      GDS320 EQU $
9501      2544      7E . .      MOV A,M      ;GET POINTER TO NEXT LINE
9502      2545      2B . .      DCX H
9503      2546      6E . .      MOV L,M
9504      2547      67 . .      MOV H,A
9505      2548      22 73 FF      SHLD GETADR  ;PUT IT INTO "GETADR"
9506      254B      AF . .      XRA A      ;PUT CURSOR IN COLUMN ZERO
9507      254C      32 76 FF      STA ENHOUT  ;CLEAR LAST ENHANCE OUT FLAG
9508      254F      CD C8 21      CALL CRRET1
9509      2552      CD 76 19      CALL CHKFMS ;FORMAT/SOFT KEY DEFINE MODE
9510      2555      CA 8F 25      JZ GDS360  ;NEITHER - SEND END OF LINE
9511      2558      FA 89 25      JM GDS350  ;SOFT KEY - FIND NEXT FIELD
9512      255B      2A C0 FF      LHLD CURROW ;FORMAT - SAVE ENDING ROW AN
9513      255E      3A A3 FF      LDA TLINO  ;COLUMN+1 FOR FIELD
9514      2561      85 . .      ADD L
9515      2562      6F . .      MOV L,A    ;SAVE ABSOLUTE ROW NUMBER
9516      2563      22 20 FF      SHLD ENDROW
9517      2566      CD 6F 0A      CALL LNFEED ;YES - DO LINE FEED
9518      2569      CD 9E 0F      CALL DISLN1 ;SET DISPLAY CURSOR ROW
9519      256C      2A 73 FF      LHLD GETADR ;RECALL POINTER TO NEXT LINE
9520      256F      7D . .      MOV A,L    ;GET LSB VALUE
9521      2570      B7 . .      ORA A     ;END OF DISPLAY (LSB = 0)?
9522      2571      CA BB 24      JZ GDS160  ;YES - RETURN END OF DISPLAY
9523      2574      . . .      ;
9524      2574      . . .      ; FORMAT EOL - CHECK FOR CONTINUATION FIELD
9525      2574      . . .      ;
9526      2574      EB . .      XCHG      ;PUT CURRENT ADDR IN D,E
9527      2575      CD 84 1E      CALL FLDSR2 ;NEXT LINE CONTINUES FIELD?
9528      2578      C2 F9 24      JNZ GDS220 ;NO - RETURN END OF FIELD
9529      257B      EB . .      XCHG      ;YES - CONTINUE PROCESSING
9530      257C      3A 64 FF      LDA IOFLG2 ;GET I/O FLAGS 2
9531      257F      E6 20 .      ANI XDS2BF ;DISPLAY TO I/O BUFFER?
9532      2581      CA 78 24      JZ GDS060  ;YES - CONTINUE FIELD
9533      2584      22 73 FF      SHLD GETADR ;NO - STORE NEW "GETADR"
9534      2587      37 . .      SIC      ;RETURN END OF LINE
9535      2588      C9 . .      RET      ;RETURN NZ, C
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 285
=====
9537      2589      . . .      ;*****
9538      2589      . . .      ; END OF LINE FOR NON-FORMAT MODE - RETURN END *
9539      2589      . . .      ;   OF LINE CODE (C, P, NZ)                          *
9540      2589      . . .      ;*****
9541      2589      . . .      GDS350 EQU $      ;SOFT KEY END OF LINE
9542      2589      CD 6F 0A      CALL LNFEED      ;LOCATE THE ATTRIBUTE OF THE
9543      258C      CD C4 1D      CALL FLDSR      ;NEXT DEFINITION
9544      258F      . . .      GDS360 EQU $      ;NON-FORMAT/SOFT KEY EOL
9545      258F      AF . .      XRA A      ;SET NZ,P
9546      2590      3C . .      INR A
9547      2591      37 . .      STC      ;SET C-TRUE
9548      2592      C9 . .      RET      ;RETURN END OF LINE
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 286
9550	2593	. . .	;*****	
9551	2593	. . .	; INITDG - INITIALIZE FOR DISPLAY GET *	
9552	2593	. . .	;*****	
9553	2593	. . .	;	
9554	2593	. . .	; EXIT : Z - CHARACTER FOUND	
9555	2593	. . .	; GETADR = ADDRESS OF FIRST CHARACTER	
9556	2593	. . .	; NZ - NO CHARACTER FOUND	
9557	2593	. . .	; GETADR UNCHANGED	
9558	2593	. . .	; ALL REGISTERS DESTROYED	
9559	2593	. . .	;	
9560	2593	. . .	; DISPLAY GET ROUTINE IS SET TO START	
9561	2593	. . .	; AT CURRENT CURSOR LOCATION	
9562	2593	. . .	;	
9563	2593	. . .	INITDO EQU \$;ENTRY FOR DISPLAY TO I/O	
9564	2593	CD 7B 19	CALL CHKFMT ;FORMAT MODE ENABLED?	
9565	2596	C2 9C 25	JNZ INITDG ;YES - DON'T MOVE CURSOR	
9566	2599	32 C1 FF	STA CURCOL ;NO - BEGIN AT LINE START	
9567	259C	. . .	INITDG EQU \$	
9568	259C	CD 0F 17	CALL SETDFO ;SET DATA COMM INPUT FLAG TO	
9569	259F	. . .	; ENABLE TRANSMIT ONLY DATA	
9570	259F	E6 FB .	ANI 3770-NOSEND ;CLEAR NO DATA FLAG	
9571	25A1	BE . .	CMP M ;WAS IT SET BEFORE?	
9572	25A2	77 . .	MOV M,A ;(SET NEW VALUE)	
9573	25A3	C0 . .	RNZ ;YES - RETURN NO DATA	
9574	25A4	2E 64 .	MVI L,IOFLG2-BASE ;CLEAR DISPLAY BOUNDARY	
9575	25A6	7E . .	MOV A,M ;FLAGS	
9576	25A7	E6 3F .	ANI 3770-ENDDSP-DSPBTM	
9577	25A9	77 . .	MOV M,A	

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 287
=====
9579      25AA      . . .      ;
9580      25AA      . . .      ; LOCATE FIRST CHARACTER
9581      25AA      . . .      ;
9582      25AA      CD 8C 19      CALL CHKSFK      ;SOFT KEY MODE?
9583      25AD      CA BE 25      JZ  IDG055      ;NO - LOCATE THE FIRST CHAR
9584      25B0      21 C0 FF      LXI  H,CURROW   ;YES - CHECK CURSOR POSITION
9585      25B3      3E 10 .      MVI  A,SFTEND
9586      25B5      BE . . .      CMP  M          ;CURSOR BELOW DATA AREA?
9587      25B6      F8 . . .      RM          ;YES - RETURN NO CHARACTER
9588      25B7      3E FE .      MVI  A,376Q     ;NO - SET CURSOR ROW TO
9589      25B9      A6 . . .      ANA  M          ;ATTRIBUTE ROW
9590      25BA      77 . . .      MOV  M,A
9591      25BB      AF . . .      XRA  A          ;SET CURSOR COLUMN TO
9592      25BC      23 . . .      INX  H          ;BEGINNING OF ROW
9593      25BD      77 . . .      MOV  M,A
9594      25BE      . . .      ; LOCATE ATTRIBUTE
9595      25BE      . . .      ;
9596      25BE      . . .      IDG055 EQU $
9597      25BE      3E 01 .      MVI  A,IGNTRM   ;SET TO IGNORE NON-DISPLAYIN
9598      25C0      32 6D FF      STA  TRMECT     ;TERMINATORS
9599      25C3      CD CD 06      CALL RCADR4     ;DISPLAY PRESENT?
9600      25C6      F8 . . .      RM          ;NO - RETURN NO CHARACTER
9601      25C7      CA D3 25      JZ  IDG060     ;CHARACTER - CHECK PROTECTED
9602      25CA      CD 7B 19      CALL CHKFMET    ;EOL - FORMAT MODE?
9603      25CD      CA EE 25      JZ  IDG100     ;NO - EXIT WITH EOL
9604      25D0      C3 D7 25      JMP  IDG070     ;YES - CHECK PROTECTED
9605      25D3      . . .      ;
9606      25D3      . . .      IDG060 EQU $
9607      25D3      21 C2 FF      LXI  H,PROFLD   ;SET PROTECT STATUS
9608      25D6      70 . . .      MOV  M,B
9609      25D7      . . .      IDG070 EQU $
9610      25D7      CD 65 10      CALL CKPROT     ;CURSOR IN PROTECTED FIELD?
9611      25DA      C2 E8 25      JNZ  IDG090     ;NO - RETURN CHARACTER FOUND
9612      25DD      3E FF .      MVI  A,STPXFR   ;SET TERMINATOR FUNCTION TO
9613      25DF      32 6D FF      STA  TRMECT     ;TERMINATE TRANSFER
9614      25E2      CD B9 1D      CALL FLDSR1     ;ANY MORE FIELDS?
9615      25E5      CA 01 0B      JZ  NZEXIT     ;NO - RETURN NO CHARACTER
9616      25E8      . . .      IDG090 EQU $
9617      25E8      21 FF 00      LXI  H,377Q     ;INITIALIZE PREVIOUS FIELD'S
9618      25EB      22 20 FF      SHLD ENDROW     ;ROW AND COLUMN TO ZERO
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 288
=====
9620     25EE      . . .      ;
9621     25EE      . . .      ; CHARACTER FOUND - RETURN CHARACTER FOUND
9622     25EE      . . .      ;
9623     25EE      . . .      IDG100 EQU $
9624     25EE      1A . .      LDAX D          ;GET FIRST CHARACTER
9625     25EF      FE C4 .      CPI STPFLG      ;NON-DISPLAYING TERMINATOR?
9626     25F1      CC 87 0B      CZ NXTCHR       ;YES - GET THE NEXT CHARACTE
9627     25F4      EB . .      XCHG           ;SAVE ADDRESS OF BYTE
9628     25F5      22 73 FF      SHLD GETADR
9629     25F8      3A 2A 48      LDA ALTOUT      ;SET CURRENT ALTERNATE CHAR
9630     25FB      32 75 FF      SIA CALTST      ;SET TO DEFAULT VALUE
9631     25FE      3A C6 FF      LDA LSI DCD     ;SET LAST ENHANCEMENT OUT
9632     2601      32 76 FF      SIA ENHOUT      ;WORD
9633     2604      BF . .      CMP A           ;SET Z-FLAG TRUE
9634     2605      . . .      INITD1 EQU $    ;INITIALIZE CHARACTER BUFFER
9635     2605      21 3C 3C      LXI H,(B2DBFL-1)*256+B2DBFL-1;POINTERS
9636     2608      22 3B FF      SHLD B2DEND
9637     260B      C9 . .      RET            ;RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 289
=====
9639     260C      . . .      ;*****
9640     260C      . . .      ; STAT2 - SEND SECONDARY TERMINAL STATUS REQUEST *
9641     260C      . . .      ;*****
9642     260C      . . .      STAT2 EQU $
9643     260C      01 00 04    LXI B,SSTAT2 ;SET SECONDARY STATUS PENDIN
9644     260F      C3 CA 16    JMP SBLXFO ;FLAG
9645     2612      . . .      ;*****
9646     2612      . . .      ; STA2GO - TRANSMIT SECONDARY TERMINAL STATUS *
9647     2612      . . .      ;*****
9648     2612      . . .      STA2GO EQU $
9649     2612      01 FF FB    LXI B,-1-SSTAT2
9650     2615      CD 70 10    CALL CIBLXF ;CLEAR STATUS 2 PENDING FLAG
9651     2618      06 7C .     MVI B,VRTBAR ;SEND <ESC>-<VERTICAL BAR>
9652     261A      CD BB 17    CALL ESCOUT
9653     261D      21 C1 17    LXI H,XPUTDC ;SET OUTPUT ROUTINE ADDRESS
9654     2620      CD 26 26    CALL STA2G1 ;OUTPUT SECONDARY STATUS BIT
9655     2623      C3 1D 12    JMP SDTERM ;SEND TERMINATOR AND RETURN
=====

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 290
=====
9657      2626      . . .      ;*****
9658      2626      . . .      ; STA2G1 - OUTPUT SECONDARY STATUS BITS *
9659      2626      . . .      ;*****
9660      2626      . . .      ;
9661      2626      . . .      ; ENTRY:  H,L = ADDRESS OF OUTPUT ROUTINE
9662      2626      . . .      ;
9663      2626      . . .      ; EXIT :  ALL REGISTER DESTROYED
9664      2626      . . .      ; CNTFAD DESTROYED
9665      2626      . . .      ;
9666      2626      . . .      STA2G1 EQU  S
9667      2626      22 CE FF      SHLD CNTFAD      ;SET OUTPUT ROUTINE ADDRESS
9668      2629      . . .      STA2G2 EQU  S
9669      2629      . . .      ;
9670      2629      . . .      ; SEND NON-DISPLAY RAM SIZE (K)
9671      2629      . . .      ;
9672      2629      3E D0 .      MVI  A,(BFSPCE+1)/256
9673      262B      21 8E FF      LXI  H,BUFBGN+1  ;COMPUTE NON-DISPLAY RAM
9674      262E      96 . .      SUB  M           ;SIZE
9675      262F      CD 9D 0B      CALL PAROT2     ;SEND NON-DISPLAY RAM SIZE
9676      2632      . . .      ;
9677      2632      . . .      ; OUTPUT TERMINAL TYPE
9678      2632      . . .      ;
9679      2632      3A FD FF      LDA  TRMTYP     ;GET THE TERMINAL TYPE NUMBE
9680      2635      CD 9F 0B      CALL PAROUT     ;SEND ONLY LOWER FOUR BITS
9681      2638      . . .      ;
9682      2638      . . .      ; OUTPUT REMAINING KYBD INTFACE STRAPS
9683      2638      . . .      ;
9684      2638      2A F9 FF      LHLD KBJMP3     ;GET JUMPERS J-Z
9685      263B      7C . .      MOV  A,H        ;SEND STRAPS J-K-L-M
9686      263C      CD 9F 0B      CALL PAROUT
9687      263F      7C . .      MOV  A,H        ;SEND STRAPS N-P-Q-R
9688      2640      CD 9B 0B      CALL PAROT4
9689      2643      7D . .      MOV  A,L        ;SEND STRAPS S-T-U-V
9690      2644      CD 9F 0B      CALL PAROUT
9691      2647      7D . .      MOV  A,L        ;SEND STRAPS W-X-Y-Z
9692      2648      CD 9B 0B      CALL PAROT4
9693      264B      . . .      ;
9694      264B      . . .      ; OUTPUT MEMORY LOCK STATUS
9695      264B      . . .      ;
9696      264B      3A 6A FF      LDA  MLKFLG     ;GET MEMORY LOCK FLAG
9697      264E      21 F4 FF      LXI  H,MDFLG1  ;COMBINE WITH MODE FLAG
9698      2651      A6 . .      ANA  M          ;EXTRACT MEMORY LOCK STATE
9699      2652      E6 04 .      ANI  MEMLOK
9700      2654      C3 9F 0B      JMP  PAROUT     ;OUTPUT MEMORY LOCK STATE
9701      2657      . . .      ; AND RETURN
=====

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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 291
9703	2657	. . .	*****	
9704	2657	. . .	; SOFT KEY DATA DONE TABLE - IGNORE DC3,CR,& LF *	
9705	2657	. . .	*****	
9706	2654	. . .	DFSTB3 EQU S-3	
9707	2657	0A 0A .	DB 12Q,12Q ;LINE FEED	
9708	2659	AB A1 .	DW DFS350+B15 ;CHECK FOR IGNORE	
9709	265B	0D 0D .	DB 15Q,15Q ;RETURN	
9710	265D	B2 A1 .	DW DFS360+B15 ;CHECK FOR IGNORE	
9711	265F	13 13 .	DB 23Q,23Q ;DC3	
9712	2661	8F 84 .	DW ESCAP1+B15 ;IGNORE IT	
9713	2663	. . .	*****	
9714	2663	. . .	; SOFT KEY MODE ENABLED RANGE TABLE *	
9715	2663	. . .	*****	
9716	2660	. . .	DFSTB0 EQU S-3	
9717	2663	20 7F .	DB 40Q,177Q ;DISPLAYABLE CHARACTER	
9718	2665	BA 8C .	DW SFKYDS+B15 ;DISPLAY IN PROPER DISPLAY	
9719	2667	. . .	*****	
9720	2667	. . .	; NORMAL CHARACTER SET ATTRIBUTES *	
9721	2667	. . .	*****	
9722	2664	. . .	RTABLE EQU S-3	
9723	2667	20 7F .	DB 40Q,177Q ;ALPHANUMERIC	
9724	2669	1A A3 .	DW DSPCHR+B15 ;DISPLAYABLE CHARACTERS	
9725	266B	07 0F .	DB 7Q,17Q ;BELL,BS,HT,LF,VT,FF,CR,SO,S	
9726	266D	77 26 .	DW RTB010 ;USE FUNCTION TABLE	
9727	266F	1B 1B .	DB 33Q,33Q ;ESCAPE	
9728	2671	61 84 .	DW ESCAPE+B15 ;USE <ESC> RANGE TABLE	
9729	2673	. . .	;	
9730	2673	00 7F .	DB 0Q,177Q ;ALL OTHER CODES	
9731	2675	12 84 .	DW CHKCTL+B15 ;CHECK FOR BLOCK XFR CHARS	
9732	2677	. . .	;	
9733	2677	. . .	; <BELL> THROUGH <SHIFT IN>	
9734	2677	. . .	;	
9735	2677	. . .	RTB010 EQU S	
9736	2677	14 48 .	DW ZBELL ;BELL - SOUND KEYBOARD BELL	
9737	2679	. . .	RTB020 EQU S ;<BS> THROUGH <SHIFT IN>	
9738	2679	F0 1F .	DW BCKSPC ;BS - BACKSPACE CURSOR	
9739	267B	82 1F .	DW HTAB ;HORIZONTAL TAB	
9740	267D	6F 0A .	DW LNFEED ;LINE FEED	
9741	267F	71 19 .	DW NOFNCT ;VI - NO FUNCTION	
9742	2681	71 19 .	DW NOFNCT ;FF - NO FUNCTION	
9743	2683	B8 21 .	DW CRRET ;CARRIAGE RETURN	
9744	2685	D8 0C .	DW SHFTOT ;SHIFT OUT	
9745	2687	EB 0C .	DW SHFTIN ;SHIFT IN	

ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 292
9747	2689	. . .	;*****	
9748	2689	. . .	; ESCAPE CHARACTER ATTRIBUTES FOR SOFT KEYS *	
9749	2689	. . .	;*****	
9750	2686	. . .	SESCTB EQU \$-3	
9751	2689	29 3E .	DB 51Q,76Q ;(<)> TO (>)	
9752	268B	95 84 .	DW ESCEND+B15 ;ABORT ESCAPE SEQUENCE	
9753	268D	4C 4F .	DB 114Q,117Q ;<L> TO <U>	
9754	268F	95 84 .	DW ESCEND+B15 ;ABORT ESCAPE SEQUENCE	
9755	2691	53 58 .	DB 123Q,130Q ;<S> TO <W>	
9756	2693	95 84 .	DW ESCEND+B15 ;ABORT ESCAPE SEQUENCE	
9757	2695	. . .	; *** LOWER CASE CHARACTERS ***	
9758	2695	6C 6D .	DB 154Q,155Q ;<L> TO <M>	
9759	2697	95 84 .	DW ESCEND+B15 ;ABORT ESCAPE SEQUENCE	
9760	2699	79 7B .	DB 171Q,173Q ;<Y> TO <I>	
9761	269B	95 84 .	DW ESCEND+B15 ;ABORT ESCAPE SEQUENCE	
9762	269D	. . .	;*****	
9763	269D	. . .	; NORMAL ESCAPE CHARACIER ATTRIBUTES *	
9764	269D	. . .	;*****	
9765	269A	. . .	ESCTAB EQU \$-3	
9766	269D	26 26 .	DB 46Q,46Q ;<&> - AMPERSAND	
9767	269F	8E 96 .	DW PRMSEQ+B15 ;PARAMETERIZED SEQUENCE	
9768	26A1	. . .	;	
9769	26A1	29 29 .	DB 51Q,51Q ;) - SPECIFY ALT CHAR SET	
9770	26A3	7C 8C .	DW SCHRST+B15	
9771	26A5	31 35 .	DB 61Q,65Q ;<1> TO <5>	
9772	26A7	C1 26 .	DW EI1	
9773	26A9	36 38 .	DB 66Q,70Q ;<6> TO <8>	
9774	26AB	AB 8F .	DW TYPSET+B15 ;DEFINE FIELD TYPE	
9775	26AD	. . .	;	
9776	26AD	3C 3E .	DB 74Q,76Q ;(<) TO (>)	
9777	26AF	CB 26 .	DW EI1A ;USE INDEX TABLE	
9778	26B1	. . .	;	
9779	26B1	40 6D .	DB 100Q,155Q ;<@> TO <LOWER CASE M>	
9780	26B3	D1 26 .	DW EI2 ;USE INDEX TABLE	
9781	26B5	. . .	; *** LOWER CASE RANGE ***	
9782	26B5	78 7B .	DB 170Q,173Q ;<X> TO <LEFT BRACE>	
9783	26B7	2D 27 .	DW EI3 ;USE INDEX TABLE	
9784	26B9	. . .	;	
9785	26B9	7E 7E .	DB 176Q,176Q ;<^> (TILDE)	
9786	26BB	0C A6 .	DW STAT2+B15 ;TERMINAL STATUS 2	
9787	26BD	. . .	;	
9788	26BD	00 7F .	DB 0Q,177Q ;ALL OTHER CODES	
9789	26BF	95 84 .	DW ESCEND+B15 ;ABORT ESCAPE SEQUENCE	

ITEM	LOC	OBJECT	CODE	SOURCE STATEMENTS	PAGE 293
9791	26C1	.	.	*****	
9792	26C1	.	.	; INDEX TABLES FOR ESCAPE SEQUENCES *	
9793	26C1	.	.	*****	
9794	26C1	.	.	EI1 EQU \$	
9795	26C1	5A	15	DW HTBSET ;1 - HORIZONTAL TAB SET	
9796	26C3	60	15	DW HTBCLR ;2 - HORIZONTAL TAB CLEAR	
9797	26C5	FB	10	DW CLRALL ;3 - CLEAR ALL TABS	
9798	26C7	17	17	DW SETLFT ;4 - SET LEFT MARGIN	
9799	26C9	29	17	DW SETRHT ;5 - SET RIGHT MARGIN	
9800	26CB	.	.	;	
9801	26CB	.	.	EI1A EQU \$	
9802	26CB	38	15	DW FRNCT1 ;< - SET FOREIGN MODE 1	
9803	26CD	95	04	DW ESCEND ;= - INVALID, APORT SEQUENCE	
9804	26CF	3D	15	DW FRNCT2 ;> - SET FOREIGN MODE 2	
9805	26D1	.	.	;	
9806	26D1	.	.	EI2 EQU \$	
9807	26D1	AC	12	DW DELAYO ;e - PAUSE FOR 1 SECOND	
9808	26D3	B5	20	DW CURPU ;A - CURSOR POINTER UP	
9809	26D5	AE	20	DW CURPD ;CURSOR POINTER DOWN	
9810	26D7	9C	20	DW CURPR ;CURSOR POINTER RIGHT	
9811	26D9	A1	20	DW CURPL ;D - CURSOR LEFT	
9812	26DB	9D	08	DW CLEAR ;E - FULL TERMINAL RESET	
9813	26DD	07	11	DW CURPHD ;F - HOME DOWN	
9814	26DF	C5	21	DW CURPRT ;G - CURSOR RETURN	
9815	26E1	F4	17	DW XMOHME ;H - HOME TO TRANSMIT-ONLY	
9816	26E3	82	1F	DW HTAB ;CURSOR POINTER TAB	
9817	26E5	8F	10	DW CLEARS ;CLEAR DISPLAY	
9818	26E7	3C	1C	DW CLEARL ;CLEAR LINE	
9819	26E9	00	0A	DW LININS ;LINE INSERT	
9820	26EB	B7	09	DW LINDEL ;M - LINE DELETE	
9821	26ED	E6	1F	DW IWRPON ;N - INSERT w/WRAP AROUND ON	
9822	26EF	91	19	DW DELWRP ;O - DELETE CHAR w/WRAPAROUN	
9823	26F1	99	19	DW CHRDEL ;P - DELETE CHARACTER	
9824	26F3	D5	1F	DW ICHON ;Q - INSERT CHARACTER ON	
9825	26F5	DC	1F	DW ICHOFF ;R - INSERT CHARACTER OFF	
9826	26F7	27	0C	DW ROLLUP ;S - ROLL UP	
9827	26F9	C5	0B	DW ROLLDN ;ROLL DOWN	
9828	26FB	2D	0B	DW NEXTPG ;NEXT PAGE	
9829	26FD	A9	0B	DW PREVPG ;PREVIOUS PAGE	
9830	26FF	18	1D	DW FORMON ;FORMAT MODE ON	
9831	2701	02	15	DW FORMOF ;X - FORMAT MODE OFF	
9832	2703	7B	14	DW FDISON ;Y - DISPLAY FUNCTIONS ON	
9833	2705	95	04	DW ESCEND ;INVALID	
9834	2707	9E	16	DW PREND ;END PROTECT	
9835	2709	95	04	DW ESCEND ;INVALID	
9836	270B	94	16	DW PRSTRT ;START PROTECT	
9837	270D	F3	0C	DW STATUS ;^ - SEND TERMINAL STATUS	
9838	270F	3F	17	DW SETTRM ;_ - STORE NON-DISPLAYING	
9839	2711	.	.	;	TERMINATOR CODE

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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS
=====
9841      2711      . . .      ;
9842      2711      . . .      ; LOWER CASE RANGE FOR 2 CHARACTER ESC SEQUENCES
9843      2711      . . .      ;
9844      2711      D1 11 .      DW  RLCRSN ;@ - SCREEN RELATIVE SENSE
9845      2713      D9 11 .      DW  CURSEN ;A - ABSOLUTE CURSOR SENSE
9846      2715      FA 15 .      DW  KREN1  ;B - ENABLE KEYBOARD
9847      2717      07 16 .      DW  KBLOKO ;C - DISABLE (LOCK) KEYBOARD
9848      2719      C7 16 .      DW  ENTREN ;D - SEND DISPLAY TO CPU
9849      271B      68 15 .      DW  IOBNGO ;E - FAST BINARY READ
9850      271D      40 12 .      DW  DISMDM ;F - DISCONNECT MODEM
9851      271F      CC 0C .      DW  SFTRST ;G - SOFT RESET
9852      2721      27 1D .      DW  CURPH  ;H - HOME TO UNPROTECTED
9853      2723      FF 18 .      DW  BKIAB  ;I - BACK TAB
9854      2725      A5 0C .      DW  SFKYON ;J - TURN ON SOFT KEY MENU
9855      2727      8D 0C .      DW  SFKYOF ;K - RESTORE NORMAL DISPLAY
9856      2729      CB 0A .      DW  MLKON  ;L - MEMORY LOCK ON
9857      272B      C0 0A .      DW  MLKOFF ;M - MEMORY LOCK OFF
9858      272D      . . .      ;
9859      272D      . . .      E13 EQU $ ;LOWER CASE <X> TO <I>
9860      272D      99 12 .      DW  DCTEST ;X - DATA COMM SELF-TEST
9861      272F      70 14 .      DW  MNMDON ;Y - MONITOR MODE ON
9862      2731      7D 0D .      DW  TEST  ;Z - SELF-TEST
9863      2733      99 16 .      DW  STRXMO ;I - START TRANSMIT-ONLY
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 295
=====
9865     2735      . . .      ;*****
9866     2735      . . .      ; PRMTAB - TABLE FOR SEQUENCES WITH PARAMETERS *
9867     2735      . . .      ;*****
9868     2732      . . .      PRMTAB EQU $-3
9869     2735     61 67 .      DB 1410,147Q ;LOWER CASE <A> TO <G>
9870     2737     49 27 .      DW PRM010 ;USE INDEX TABLE
9871     2739      . . .      ;
9872     2739     6B 6B .      DB 1530,153Q ;LOWER CASE <K>
9873     273B     20 C8 .      DW ZSTLKY+B15 ;GO TO SET KEYS ROUTINE
9874     273D      . . .      ;
9875     273D     70 70 .      DB 1600,160Q ;LOWER CASE <P>
9876     273F     80 95 .      DW IOCTGO+B15 ;GO TO I/O CONTROL ROUTINE
9877     2741      . . .      ;
9878     2741     73 73 .      DB 1630,163Q ;LOWER CASE <S>
9879     2743     1D C8 .      DW ZSTJPR+B15 ;GO TO SET JUMPERS ROUTINE
9880     2745     00 7F .      DB 00,177Q ;ALL OTHER CODES
9881     2747     95 84 .      DW ESCEND+B15 ;ABORT ESCAPE SEQUENCE
9882     2749      . . .      ;
9883     2749      . . .      PRM010 EQU $ ;LOWER CASE <A> TO <F>
9884     2749     3A 11 .      DW CURPOS ;A - CURSOR POSITIONING
9885     274B     11 16 .      DW LOADR ;B - BINARY LOADER
9886     274D     1C 16 .      DW LOADR1 ;C - LOADER SANS MESSAGE
9887     274F     CF 21 .      DW DISPEN ;D - DISPLAY ENHANCEMENT
9888     2751     95 04 .      DW ESCEND ;E - INVALID, ABORT SEQUENCE
9889     2753     C0 20 .      DW DFSFKY ;F - DEFINE FUNCTION KEYS
9890     2755     4C 17 .      DW SNDCDE ;G - SEND ATTENTION/FUNCTION
9891     2757      . . .      ; CODE
=====

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=====
ITEM      LUC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 296
=====
9893     2757      . . .      ;*****
9894     2757      . . .      ; DENTAB - DISPLAY ENHANCEMENT ESCAPE TABLE *
9895     2757      . . .      ;*****
9896     2754      . . .      DENTAB EQU $-3
9897     2757      40 4F      DB 100Q,117Q ;<@>-<O>
9898     2759      09 A1      DW DISPLC+B15 ;TURN ON ENHANCEMENT
9899     275B      . . .      ;*****
9900     275B      . . .      ; CHRSTB - ALTERNATE CHARACTER SET TABLE *
9901     275B      . . .      ;*****
9902     2758      . . .      CHRSTB EQU $-3
9903     275B      40 43      DB 100Q,103Q ;<@> - <C>
9904     275D      82 8C      DW SCHST1+B15 ;SET ALTERNATE CHAR SET
9905     275F      . . .      ;
9906     275F      00 7F      DB 00,177Q ;ALL OTHER CODES
9907     2761      95 84      DW ESCEND+B15 ;ABORT ESCAPE SEQUENCE
9908     2763      . . .      ;*****
9909     2763      . . .      ; CRPTAB - CURSOR POSITIONING ESCAPE TABLE *
9910     2763      . . .      ;*****
9911     2760      . . .      CRPTAB EQU $-3
9912     2763      2B 2B      DB 53Q,53Q ;<+> - PLUS SIGN
9913     2765      86 92      DW DCPLUS+B15 ;SET SIGN FLAG TO +1
9914     2767      2D 2D      DB 55Q,55Q ;NEGATIVE REL. POSITIONING
9915     2769      8B 92      DW DCMNUS+B15 ;SET SIGN FLAG TO -1
9916     276B      30 39      DB 60Q,71Q ;VALID PARAMETER DIGITS
9917     276D      62 92      DW DCNUM+B15 ;ACCUMULATE NUMERICAL VALUE
9918     276F      . . .      ;
9919     276F      43 43      DB 1030,103Q ;<C>
9920     2771      4F 91      DW CURPO1+B15 ;SET COLUMN PARAMETER
9921     2773      . . .      ;
9922     2773      52 52      DB 122Q,122Q ;<R>
9923     2775      65 91      DW CURPO3+B15 ;SET ROW PARAMETER
9924     2777      . . .      ;
9925     2777      59 59      DB 131Q,131Q ;<Y>
9926     2779      5A 91      DW CURPO2+B15 ;SET SCREEN ROW PARAMETER
9927     277B      . . .      ;
9928     277B      63 63      DB 143Q,143Q ;<LOWER CASE C>
9929     277D      4F 91      DW CURPO1+B15 ;SET COLUMN PARAMETER
9930     277F      . . .      ;
9931     277F      72 72      DB 162Q,162Q ;<LOWER CASE R>
9932     2781      65 91      DW CURPO3+B15 ;SET ROW PARAMETER
9933     2783      . . .      ;
9934     2783      79 79      DB 171Q,171Q ;<LOWER CASE Y>
9935     2785      5A 91      DW CURPO2+B15 ;SET SCREEN ROW PARAMETER
9936     2787      . . .      ;
9937     2787      20 20      DB 40Q,40Q ;SPACE - IGNORE
9938     2789      8F 84      DW ESCAP1+B15
9939     278B      00 7F      DB 0,177Q ;INVALID
9940     278D      95 84      DW ESCEND+B15
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 297
=====
9942     278F      . . .      ;*****
9943     278F      . . .      ; FUNCTION DISABLE ATRIBUTES *
9944     278F      . . .      ;*****
9945     278C      . . .      FDISTB EQU $-3
9946     278F      0D 0D .      DB 15Q,15Q ;RETURN CODE
9947     2791      F2 8F .      DW CARRET+B15
9948     2793      1B 1B .      DB 33Q,33Q ;ESCAPE
9949     2795      AA 94 .      DW FDESC+B15
9950     2797      5A 5A .      DB 132Q,132Q
9951     2799      88 94 .      DW FDISOF+B15
9952     279B      00 7F .      DB 0,177Q ;ALL OTHER CODES
9953     279D      BA 8C .      DW SFKYDS+B15 ;ADD CHARACTER TO DISPLAY
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=====
ITEM      LOC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 298
=====
9955      279F      .      .      .      ;*****
9956      279F      .      .      .      ; BINARY LOADER CHARACTER ATTRIBUTES *
9957      279F      .      .      .      ;*****
9958      279C      .      .      .      LDRTAB EQU $-3
9959      279F      41      46      .      DB      101Q,106Q      ;<A> - <F>
9960      27A1      C7      27      .      DW      LI1              ;USE INDEX TABLE
9961      27A3      .      .      .      ;
9962      27A3      61      64      .      DB      141Q,144Q ;LOADER COMMAND
9963      27A5      C7      27      .      DW      LI1              ;USE INDEX TABLE
9964      27A7      .      .      .      ;
9965      27A7      0A      0A      .      DB      12Q,12Q      ;LINE FEED
9966      27A9      8F      84      .      DW      ESCAP1+B15
9967      27AB      0D      0D      .      DB      15Q,15Q      ;CR
9968      27AD      8F      84      .      DW      ESCAP1+B15
9969      27AF      13      13      .      DB      23Q,23Q      ;DC3
9970      27B1      8F      84      .      DW      ESCAP1+B15 ;IGNORE
9971      27B3      .      .      .      ;*****
9972      27B3      .      .      .      ; SNDCTB - ACCUMULATE ATTENTION/FUNCTION CODE *
9973      27B3      .      .      .      ;*****
9974      27B0      .      .      .      SNDCTB EQU $-3
9975      27B3      30      37      .      DB      60Q,67Q      ;OCTAL DIGITS
9976      27B5      62      92      .      DW      DCNUM+B15      ;ACCUMULATE VALUE
9977      27B7      .      .      .      ;
9978      27B7      41      41      .      DB      101Q,101Q      ;<A>
9979      27B9      5A      97      .      DW      SNDCD1+B15      ;SEND ATTENTION CODE
9980      27BB      .      .      .      ;
9981      27BB      46      46      .      DB      106Q,106Q      ;<F>
9982      27BD      CE      92      .      DW      SNDCD2+B15      ;SEND FUNCTION CODE
9983      27BF      .      .      .      ;
9984      27BF      20      20      .      DB      40Q,40Q      ;SPACE
9985      27C1      8F      84      .      DW      ESCAP1+B15
9986      27C3      00      7F      .      DB      0,177Q      ;OTHER CHARACTERS
9987      27C5      00      80      .      DW      B15              ;TERMINATE AND RESET
9988      27C7      .      .      .      ;
9989      27C7      .      .      .      LI1 EQU $
9990      27C7      39      16      .      DW      LDR3              ;A - ADDRESS
9991      27C9      27      16      .      DW      LDR0              ;B - IGNORE
9992      27CB      75      16      .      DW      LDR10             ;CHECKSUM
9993      27CD      4A      16      .      DW      LDR4              ;DATA
9994      27CF      5A      16      .      DW      LDR060           ;E - EXECUTE LOADED CODE
9995      27D1      00      00      .      DW      BEGIN            ;F - TERMINATE AND RESET
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=====
ITEM      LUC      OBJECT CODE  SOURCE STATEMENTS                                     PAGE 299
=====
9997     27D3     . . .      ;*****
9998     27D3     . . .      ; DFSTAB - DEFINE SOFT KEYS TABLE *
9999     27D3     . . .      ;*****
10000    27D0     . . .      DFSTAB EQU  S-3
10001    27D3     20 20 .      DB  40Q,40Q  ;SPACE
10002    27D5     8F 84 .      DW  ESCAP1+B15 ;IGNORE
10003    27D7     30 39 .      DB  60Q,71Q  ;DIGITS <0>-<9>
10004    27D9     62 92 .      DW  DCNUM+B15 ;ACCUMULATE NUMERICAL VALUE
10005    27DB     41 41 .      DB  101Q,101Q ;<A> - ATTRIBUTE PARAMETER
10006    27DD     CD A0 .      DW  DFS100+B15 ;STORE DEFINED ATTRIBUTE
10007    27DF     4B 4C .      DB  1,13Q,114Q ;<K> - <L>
10008    27E1     EF 27 .      DW  DFT010   ;USE INDEX TABLE
10009    27E3     . . .      ;
10010    27E3     . . .      ; LOWER CASE RANGE
10011    27E3     . . .      ;
10012    27E3     61 61 .      DB  141Q,141Q ;<A> - ATTRIBUTE PARAMETER
10013    27E5     CD A0 .      DW  DFS100+B15 ;STORE DEFINED ATTRIBUTE
10014    27E7     6B 6C .      DB  153Q,154Q ;<K> - <L>
10015    27E9     EF 27 .      DW  DFT010   ;USE INDEX TABLE
10016    27EB     00 7F .      DB  0Q,177Q  ;ALL OTHER CODES
10017    27ED     95 84 .      DW  ESCEND+B15 ;ABORT ESCAPE SEQUENCE
10018    27EF     . . .      ;
10019    27EF     . . .      DFT010 EQU  S
10020    27EF     D5 20 .      DW  DFS110   ;DEFINE KEY NUMBER
10021    27F1     DD 20 .      DW  DFS120   ;DEFINE LENGTH OF INPUT DATA
10022    27F3     . . .      ;*****
10023    27F3     . . .      ; ACCUMULATE SOFT KEY DATA TABLE *
10024    27F3     . . .      ;*****
10025    27F0     . . .      DFSTB2 EQU  S-3
10026    27F3     00 7F .      DB  0Q,177Q  ;ALL CODES
10027    27F5     84 A1 .      DW  DFS300+B15 ;ADD TO DATA LINE
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ITEM	LOC	OBJECT CODE	SOURCE STATEMENTS	PAGE 300
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=====

10029	27F7	. . .	END	
0	ERRORS FOUND IN ASSEMBLY CODE .			

SYMBOL	VALUE	REFERENCED ON
A	0041	317
A2OUTB	13C0	5490, 5485, 7413, 7432, 9161, 9165, 9197, 9201, 9205, 9249, 9254, 9256, 9272, 9332, 9335, 9339
ABCKSL	005C	332, 3978
ABLNC	0020	299, 2669, 2889, 2916, 2982, 3090, 5029, 5750, 6988, 7003, 7083, 7642, 9338, 9490
ABSTAK	FF5F	743, 747
ADEL	007F	347, 1915, 5879, 9226
ALCC	0063	338, 5097
ALPHA	00C5	358, 4531, 7071, 7097, 7292, 8203, 8926, 8929, 8937, 9230
ALPHNM	00C7	360
ALTIN	0040	850, 1120
ALTIO	0010	768
ALTORG	6000	275, 276
ALTOU1	482A	205, 9629
AMPSND	0026	300, 1395, 5087, 9158, 9245
ANL	0080	760
ANR	0040	759
ARPARN	0029	302, 1400, 9188
ATB010	14E0	5753, 5756
ATBLEN	000E	5757, 1209, 1217
ATBLIN	14DA	5749, 5757, 1200
ATBLOC	0008	5756, 5589, 9259
ATSIGN	0040	316, 6021
AUTOLF	0004	124, 1436, 4018, 5453, 5618, 6327
AUTTRM	0001	56, 5336, 6451
B15	8000	368, 9708, 9710, 9712, 9718, 9724, 9728, 9731, 9752, 9754, 9756, 9759, 9761, 9767, 9770, 9774, 9786, 9789, 9873, 9876, 9879, 9881, 9898, 9904, 9907, 9913, 9915, 9917, 9920, 9923, 9926, 9929, 9932, 9935, 9938, 9940, 9947, 9949, 9951, 9953, 9966, 9968, 9970, 9976, 9979, 9982, 9985, 9987, 10002, 10004, 10006, 10013, 10017, 10027
B1LEN	FF38	812, 813
B1STAT	FF3A	810, 811
B1TYPE	FF39	811, 812
B2D050	0845	2740, 2713
B2D100	0858	2765, 2737, 2739, 2742, 2744
B2D110	085B	2768, 2771
B2D200	086A	2786, 2706, 2733
B2D210	0875	2793, 2788
B2D220	0876	2795, 2790
B2DBFL	003D	794, 7481, 9635, 9635
B2DBUF	FF3D	793, 794, 795
B2DEND	FF3B	796, 810, 5491, 7479, 9636
B2DPTR	FF3C	795, 796, 9299
B2LEN	FF35	815, 819
B2OUTB	13BF	5486, 9227, 9229, 9270
B2STAT	FF37	813, 814
B2TYPE	FF36	814, 815
BACKT0	1802	6601, 6764
BACKT1	1805	6603, 6479
BACKT5	18E8	6742, 3125
BASE	FF00	506, 794, 1494, 2338, 2599, 2605, 2611, 3313, 3765, 4886, 4955, 4966, 4975, 6153, 6364, 6375, 6679, 6767, 6803, 6816, 6968, 7017, 7250, 7341, 7898, 8323, 8423, 8523, 8978, 8980,

SYMBOL VALUE REFERENCED ON

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=====
BASE2      FE00      9166, 9180, 9574
           508, 1217
BASEH      00FF      505, 506, 507, 1616, 2571
BASEH2     00FE      507, 508
BCKSPC     1FF0      8422, 9738
BEGIN      0000      904, 914, 922, 930, 937, 945, 954, 962, 2647, 906,
           9995
BELLIM     0008      377, 1425
BFSPCE     CFFF      578, 1069, 9672
BINOCI     0802      2668, 4424, 4426
BINXMT     0002      382
BKI010     1922      6785, 6778
BKT050     1926      6796, 6781
BKT060     1938      6806, 6800
BKT100     1939      6811, 6770
BKT110     1947      6827, 6857
BKT120     1949      6829, 6854
BKT130     194D      6835, 6852
BKT150     195B      6850, 6831
BKT210     1830      6620, 6670
BKT220     1839      6628, 6661
BKT230     183B      6630, 6615
BKT240     1868      6652, 6649
BKT250     186B      6654, 6682
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BKT410     18AC      6703, 6719
BKT420     18B5      6708, 6715
BKT430     18D1      6724, 6710
BKT450     18DB      6736, 6699, 6720
BKT500     18F0      6750, 6643, 6651, 6659
BKT510     18F6      6753, 6728
BKTAB      18FF      6762, 9853
BLKFIL     FF91      575, 576, 2321, 2338, 3051, 7232
BLKMDE     0002      123, 1712, 2132, 4018, 4724, 5331
BLKSM      000F      378, 1140, 1951, 1957, 1980, 1997, 2037, 2893, 2923, 3026,
           3058, 3625, 5830, 6872, 7361, 7519, 7575, 7593, 7612, 9365
BLKSZ      0010      379, 1137, 1156, 1178, 2000, 2900, 3201
BLKTRG     0001      80, 1665
BLKTRM     5004      233, 234, 1646, 5441, 5646, 6321, 6476, 9379
BN2DE0     081D      2704, 1003
BN2DE1     0823      2707, 5096, 9333
BN2DE2     0826      2709, 5119
BN2DEC     082E      2731, 1002, 4431
BNO010     080C      2676, 2687
BNRYGO     2829      888, 889, 1683
BOT         0020      727
BRKDC      123B      5160, 5710, 6554
BSYCHK     283A      897, 898, 5919
BUFBN      FF8D      580, 581, 1073, 1827, 3575, 9673
BUFBSY     0080      770
BUFEND     FF8B      581, 585, 1070, 1826, 1830, 3577
BUFMSG     0F27      4443, 999, 1844
C           0J43      318, 1405
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SYMBOL	VALUE	REFERENCED ON
CALTST	FF75	611, 612, 9180, 9630
CAPSLK	0001	122, 4018
CAR010	100B	4614, 4600
CARRET	OFF2	4598, 9947
CDSPEN	FF77	609, 610, 8830, 8904, 8977
CHAIN	196D	6874, 1356, 1689, 1965, 2467, 2476, 3431, 3714, 5592, 5822, 5834, 5947, 6657, 7363
CHAIN0	1968	6868, 7110, 7133, 7940
CHAIN1	1969	6870, 9495
CHAR	FF88	587, 588, 1566, 1633, 4996, 5222, 6128, 8648
CHARIN	FF9C	566, 567, 1333, 1378, 1432, 5612, 5614, 9116
CHD000	1A0A	7021, 6954
CHD010	19A4	6951, 6947
CHD020	19D0	6987, 7009
CHD050	1A01	7013, 6982, 7004
CHD100	1A19	7042, 7027
CHD110	1A22	7052, 7072, 7103
CHD120	1A49	7077, 7057, 7066
CHD130	1A57	7089, 7080
CHD140	1A5E	7095, 7093
CHD150	1A6C	7101, 7098
CHD200	1A70	7109, 7064
CHD210	1A74	7116, 7054
CHD250	1A88	7132, 7062
CHD260	1A8C	7135, 7121, 7125
CHD400	1A91	7147, 7065, 7099, 7117
CHD500	1A9A	7163, 7024
CHD510	1AA1	7170, 7175, 7184
CHD515	1AAE	7176, 7172
CHD520	1AB0	7182, 7174
CHEKCC	0040	73
CHI000	0342	1471, 1463
CHI010	035F	1493, 1556
CHI020	038D	1523, 1503
CHI030	0393	1528, 1526
CHI050	03A8	1549, 1487
CHI100	03B9	1563, 1483, 1499, 1505, 1510, 1551, 1554
CHI110	03C4	1575, 1585, 1590
CHI200	03E5	1612, 1601
CHI270	040A	1632, 1624, 1628
CHINT	0350	1479, 1467, 1475, 1901, 2151, 5613
CHINT0	0330	1459, 989
CHINT1	03B9	1562, 1473, 2150
CHINT2	03A0	1541, 1906
CHK010	1025	4653, 4695
CHK050	1028	4661, 4647
CHK060	1034	4671, 4688
CHK070	1037	4675, 4649, 4689
CHK100	1038	4680
CHK150	103A	4686, 4666
CHK160	1041	4693, 4665
CHKCT1	0424	1656, 5357, 6293
CHKCTL	0412	1645, 9731
CHKFMO	1972	6894, 6763, 8321
CHKFMS	1976	6897, 1417, 2149, 2369, 2489, 3111, 3193, 3362, 3508, 4528,

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4798, 5361, 5380, 5450, 6240, 6941, 7287, 7455, 7541, 7875,
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CHKLIO 1011 4640, 4994, 8647
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CHKMLK 1981 6916, 2170, 6461
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CHKSFK 198C 6932, 1367, 1716, 1750, 2129, 2211, 3879, 3899, 3922, 3944,
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CKEDIT 104D 4709, 2176, 2248, 3336, 3389, 4096, 5501, 5531, 7757
CKIOKY 0008 216, 4098, 5322
CKLNMD 105F 4733, 5373
CKPROT 1065 4742, 2378, 3053, 7247, 7907, 8518, 8869, 9030, 9055, 9066,
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CKRMTE 106A 4749, 5179, 5259, 6301, 6527
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CLBLXF 1070 4769, 974, 3977, 5086, 5466, 5635, 9650
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CLL160 1C8A 7608, 7595
CLL310 1C98 7618, 7613
CLL400 1C9A 7625, 7543
CLL510 1C9F 7637, 7645, 7656, 7664, 7669, 7679
CLL540 1CB0 7649, 7641
CLL544 1CB3 7654, 7668
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CLRALL 10FF 4898, 1063, 1739, 4186, 4292, 8601
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CLRDFL 1601 6084, 1336, 4797, 5887, 6485, 7771, 9383
CLRMF2 04AA 1767, 4954, 5079, 5543, 8541
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CLS110	10D4	4848, 4841
CLS120	10D9	4852, 4872
CLS130	10DD	4858, 4843
CLS200	10E4	4866, 4870
CLS210	10E5	4868, 4877
CMBASE	00FF	140, 141
CMDEXC	0008	725
CMFLGS	FFF8	149, 150, 1019, 1337, 1664, 1875, 4490, 4750, 5325, 5522, 5556, 7446, 8714
CMND	FF55	751, 772, 2611, 5921, 6169
CMPLIM	FF46	792, 793
CMSTOR	FF00	141
CNTFAD	FFCE	513, 1614, 2708, 2734, 3998, 9667
CNTRLC	FF62	731, 741
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CONDLF	0A69	3306, 4331, 4358
CONDTN	2814	878, 879, 5743
COUNT	FF84	593, 594, 2902, 2936
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CRA010	205D	8511, 8515
CRA040	2028	8480, 8455
CRA060	2039	8490, 8466
CRA070	2049	8497, 8494
CRA100	2077	8529, 8513
CRADV	2057	8508, 8446
CRADV1	2023	8470, 1279, 1567, 2316, 4395, 5467, 5701, 8491
CRAFLG	FF67	667, 689, 1480, 8472, 8523
CRI100	1ACF	7246, 9028
CRI104	1AD5	7249, 8892, 8938, 8943, 8986
CRI110	1AD9	7253, 7277, 7286, 7288, 7293
CRI120	1ADF	7258, 7256
CRI140	1AF1	7274, 7295, 7364, 7400
CRI150	1B22	7300, 7291
CRI152	1B27	7304, 7306
CRI154	1B2F	7309, 7303, 7311
CRI158	1B39	7319, 7281
CRI159	1B44	7326, 7283
CRI160	1B47	7334, 7322
CRI170	1B48	7336, 7325
CRI180	1B49	7338, 7376
CRI200	1B5D	7356, 7279
CRI240	1B6E	7368, 7362
CRI260	1B83	7387, 7378
CRI300	1889	7397, 7269
CRI305	1891	7402, 7265
CRI310	1BAF	7420, 7434
CRI320	1BC3	7431, 7412
CRI330	1BD8	7445, 7415
CRI400	1C0C	7478, 7466, 7470, 7490

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CRI450 1C25 7494, 7473, 7482
CRI500 1C2E 7516, 7305, 7310
CRI510 1C39 7523, 7520
CRLF 2096 8546, 4349, 4387, 4388, 4585, 4591, 4615, 6482, 8328, 8358,
      8379, 8534, 9397
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CRP050 1180 4995, 4984
CRP200 1192 5011, 5006
CRP500 11A6 5035, 5012
CRPTAB 2760 9911, 4957
CRRET 2188 8786, 4330, 8547, 9743
CRRET1 21C8 8794, 5363, 5382, 7985, 9508
CRS100 1215 5117, 5106
CRSNGO 11E4 5084, 1697
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CSU100 0884 2823, 2827, 2831
CSU110 089A 2841, 2838
CTBOLY 0020 775, 2608
CTBLNK FF53 773, 774
CTBLTM FF52 774, 776, 2605
CTDCDP 282C 889, 893, 5913
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CTIBPT FF2F 821, 822
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CTIJMP FFE0 164, 165, 1110
CTINIR 283D 898, 6014
CTISPT FF31 820, 821
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CTITRL FF2B 823, 824
CTIVEC FFE1 163, 164, 1108
CTLLIM 0020 298, 1413, 1486
CTLRED 2808 874, 875, 5744
CTMON 282F 893, 894, 5936
CTRDKY 00A0 5722
CTSTAT FF66 689, 700
CTUIN 0080 849, 1127
CUR100 11DE 5080, 5073
CURAD2 2002 8442, 4340, 4375
CURADR FFC3 530, 532, 1496, 1530, 2095, 2386, 2540, 2559, 3212, 3818,
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CURADV 2005 8445, 1533, 4385, 8443, 9095
CURCOL FFC1 538, 539, 1422, 1543, 2329, 2331, 2362, 2402, 2443, 2945,
      3068, 4951, 4966, 5021, 5095, 5766, 6227, 6364, 6374, 6696,
      6765, 6961, 7015, 7341, 7349, 7450, 7486, 7898, 8323, 8423,
      8453, 8510, 8562, 8670, 8676, 8701, 8795, 8858, 8876, 9374,
      9464, 9481, 9566
CURFKY FFA4 554, 555, 5593, 5873, 5878
CURPD 20AE 8572, 9809
CURPH 1D27 7769, 978, 1231, 9852
CURPH1 1D2C 7774, 6576, 8392, 8503, 9041
CURPHD 1107 4911, 979, 6621, 9813
CURPL 20A1 8559, 9811
CURPL1 20A3 8561, 8555
CURPL2 20B3 8579, 8565

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CURPO1	114F	4963, 9920, 9929
CURPO2	115A	4972, 9926, 9935
CURPO3	1165	4981, 9923, 9932
CURPO4	1198	5020, 6769, 6805, 6844, 8361
CURPOS	113A	4950, 9884
CURPR	209C	8553, 9810
CURPRT	21C5	8792, 3130, 3225, 3507, 4914, 7775, 8679, 8789, 9814
CURPU	20B5	8584, 9808
CURPU1	20B7	8586, 8574
CURROW	FFC0	539, 540, 1194, 1511, 2232, 2237, 2446, 2561, 2986, 3083, 3228, 3313, 3386, 3506, 3738, 3746, 4514, 4943, 4975, 4989, 5007, 5042, 5104, 6119, 6494, 6497, 6607, 6616, 6623, 6638, 6672, 6673, 6711, 6716, 6725, 6737, 6755, 6776, 6948, 6990, 6997, 7458, 7495, 7547, 7847, 7856, 7868, 7998, 8033, 8034, 8587, 8661, 8680, 9240, 9250, 9440, 9512, 9584
CURSEN	11D9	5077, 9845
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DATCOM	0020	769
DBLHOL	0010	726
DC2	0012	295
DC2GO	1228	5137, 1693
DC2SND	0080	46, 5355, 6290
DC3	0013	296, 1474
DCC010	124C	5185, 5180
DCERR	1251	5190, 6168
DCH010	233A	9117, 9124
DCH020	233D	9119, 9122
DCH100	2350	9131, 9100
DCHAR	FF89	586, 587, 2948, 2980, 3006, 3071, 4337, 4530, 5028, 7230, 7250, 7284, 7339, 7398, 8811, 8828, 8850, 8885, 8950, 8980, 9035, 9088, 9107
DCIOFF	0010	104
DCJMP0	0080	61
DCJMP1	0001	65
DCJMP2	0002	66
DCJMP3	0004	67
DCJMP4	0008	68
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DCM010	128D	5247, 5241
DCMCT1	124D	5187, 1038, 5545
DCMCTL	1242	5177, 1658, 4788, 5132, 5143, 5162, 5315, 5511, 5657, 6427
DCMERR	0001	89, 3984
DCMINT	1234	5151, 936
DCMNUS	128B	5245, 971, 9915
DCN005	126C	5221, 5219
DCN010	127B	5230, 5233
DCNUM	1262	5215, 969, 9917, 9976, 10004
DCPLUS	1286	5239, 970, 9913
DCTEST	1299	5258, 1000, 5324, 9860
DCXB2D	12A6	5274, 3924, 4611, 5677, 5697, 8131, 8492, 8501, 8767, 8774, 9033, 9105, 9134
DECRDX	000A	130, 1732
DEFSKY	0008	83, 3881, 3901, 4491, 8715

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DELAY      12B3      5290, 1439
DELAY0     12AC      5282, 9807
DELTRM     0000      655, 2555, 8105
DELWRP     1991      6940, 9822
DENTAB     2754      9896, 8805
DEVFLG     FE7F      847, 854, 1131, 2626, 6012
DFCTOF     149D      5685, 5711
DFLGS      FF6E      641, 652, 1034, 1300, 1415, 1649, 1708, 4111, 4434, 5275,
                    5636, 6071, 6085, 6345, 6414, 8538, 9391

DFS100     20CD      8611,10006,10013
DFS110     20D5      8618,10020
DFS120     20DD      8625,10021
DFS200     20E2      8636, 8621
DFS210     20EF      8644, 8641
DFS220     20F2      8646, 8614, 8643
DFS230     214E      8689, 8685, 8687
DFS250     215A      8699, 8673
DFS300     2184      8746,10027
DFS350     21AB      8766, 9708
DFS360     21B2      8773, 9710
DFSFKY     20C0      8598, 9889
DFSTAB     27D0      10000, 8602
DFSTB0     2660      9716, 1752
DFSTB2     27F0      10025, 8692
DFSTB3     2654      9706, 8761
DFT010     27EF      10019,10008,10015
DIS020     2205      8871, 8969
DIS030     2213      8882, 8870, 8899, 8915, 8931, 8941, 8966, 8968
DIS035     223F      8911, 8887
DIS040     2247      8920, 8897
DIS042     225C      8936, 8928
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DIS044     2275      8954, 8907
DIS045     2278      8963, 8925
DIS050     2287      8974, 8890, 8896
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DIS060     229F      8994, 8852
DIS070     22B4      9012, 8998
DIS080     22BE      9021, 8996
DIS090     22CE      9029, 9007, 9025
DIS092     22D4      9032, 7248, 8875, 9056, 9067
DIS093     22E5      9040, 9016
DIS100     22EC      9052, 8863, 9000
DIS110     2301      9065, 8988, 9006, 9054
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DIS160     08FA      2935, 2904
DIS170     0915      2955, 2947, 2961
DIS175     0916      2957, 2950
DIS180     091D      2965, 3016, 3030
DIS210     0933      2983, 2981
DIS220     094A      3002, 2881
DIS240     0954      3013, 2920
DIS400     095A      3021, 2888
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TSCNT	0006	263, 5167
DISLN1	OF9E	4513, 1529, 1905, 2995, 3095, 5435, 7751, 8044, 9518
DISLN2	OFA1	4515, 5284
DISLN3	OFA4	4517, 1622
DISLN4	OFA5	4519, 5201, 6166
DISLNK	OF95	4506, 3171, 3290, 7835
DISMDM	1240	5166, 9850
DISPC0	21DE	8813, 4369, 4374
DISPC1	21E0	8825, 3956, 4532, 6244
DISPC2	21E2	8827, 4579, 6404, 7006
DISPEN	21CF	8802, 9887
DISPL0	22A5	8997, 5030
DISPL1	08AB	2877, 7347, 9068
DISPL2	08B7	2884, 9062
DISPLA	21E9	8849, 7234, 9039, 9042, 9074
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DISPLY	0004	766
DISPST	FFFE	143, 144, 2094, 2553, 4493, 7715, 7750
DLY010	12BC	5296, 5305
DLY020	12C0	5299, 5303
DMAUFF	0060	409, 4507
DOOCTI	2835	895, 896, 1107
DPS100	1308	5345
DPS200	130E	5353, 5332
DPS210	1318	5358
DPS215	131B	5360, 5374
DPS220	1322	5368, 5334, 5337
DPSEN1	1331	5378, 6496
DSEND	12D8	5321, 5709
DPSGO	133B	5394, 1699
DSG010	1346	5399, 5424, 5436
DSG020	134E	5406, 5410
DSG100	135D	5415, 5408
DSG110	1376	5429, 5421
DSG200	138A	5440, 5396, 5416
DSG210	1399	5449, 5419
DSG220	13A7	5458, 5444, 5451
DSG225	13AA	5460, 5445
DSG230	13B1	5464, 5411
DSM010	1CE3	7705, 7713
DSM500	1CFB	7723, 7699
DSM510	1D01	7726, 7735
DSP010	0437	1671, 1677
DSP020	044D	1688, 1673
DSPASC	229F	8993, 8671, 9098
DSPBGN	FFAA	551, 552, 1081, 1146, 1840, 3580, 4002
DSPBTM	0040	716, 9576
DSPCHO	231D	9096, 4616
DSPCH1	2351	9133, 6366, 6377
DSPCHR	231A	9094, 3923, 3926, 4341, 4612, 5700, 9724
DSPEND	FFA8	552, 553, 1078, 1136, 1839, 1842
DSPFNC	0J01	111, 4704, 5667, 5689
DSLIM	FBFF	491, 1077
DSPMS0	1CD6	7694, 5196, 6121
DSPMS1	1CD7	7696, 1268, 4110, 4113, 5263

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DSPMSG 1CDA 7698, 967
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DSPTAB 0451 1692, 1702, 1668
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DSPTST 2314 9087, 4363, 4383, 4561, 8690
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ENHOUP FF76 610, 611, 9153, 9166, 9507, 9632
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ENR100 13F0 5539, 5532
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ENTRCD 0098 5719, 5327
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TST115    0E13      4227, 4230
TST120    0E1A      4235, 4245
TST125    0E27      4248, 4251
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XMD010	0FCB	4563, 4580, 4586
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